ENTITIES

```
class Entity:
    The base class for all entities.
    def __init__(self, name: str):
        self.name = name
```

RELATIONS

```
class Relation:
    The base class for all relations.
    def __init__(self, head_entity: Entity,
tail_entity: Entity):
    self.head_entity = ...
    self.tail_entity = ...
```

EVENTS

```
class Event:
    The base class for all events.
    def __init__(self, trigger: str,
arg_names, *args):
    self.trigger = trigger
    self.arguments = ...
```

. . .

Fairytale

```
class FairyTale(WrittenWork):
    Description: Fictional story typical...
    Examples: The Brave Little Tailor, Rap, Frau Holle, ...
    @classmethod
    def filter_pronoun(cls, entity_list):
        ...
```

Place of Birth

```
class PlaceOfBirth(Location):
    Description: ... birth location of a person ...
    Examples: (Sergey Punko, Novopolotsk) ...

    def __init__(self, head_entity: Human, tail_entity:
        SpatialEntity):
            super().__init__ ...
            @classmethod ...
```

Transportation

```
class Transportation(Event):
    Description: A TRANSPORTATION Event occurs whenever ...

def __init__(
    self,
    trigger: str, # Examples: go, come
    agent: List[ Entity ], ...
    @classmethod ...
```