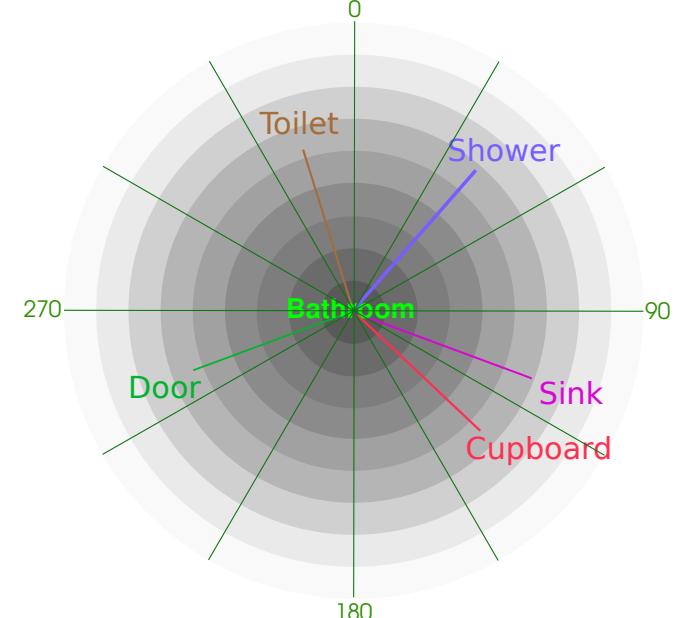
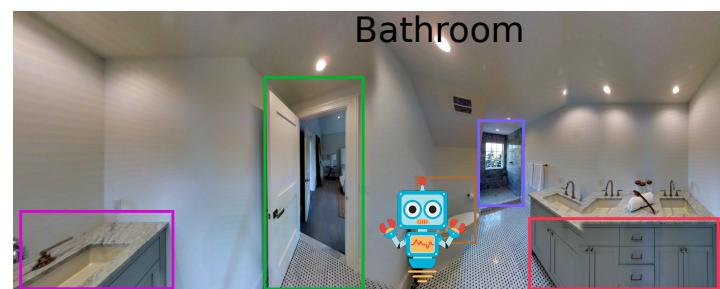


(a) 3D Scene Graph



(b) Egocentric Object Map



Generated Instruction: "You are in a *shower*. Walk towards the *sink* in the *bathroom* and exit through the *door* to the *bedroom*, ..."

(c) Object Referenced Instruction Generation