

# ATA:

## Automatic\_Team\_Assembler



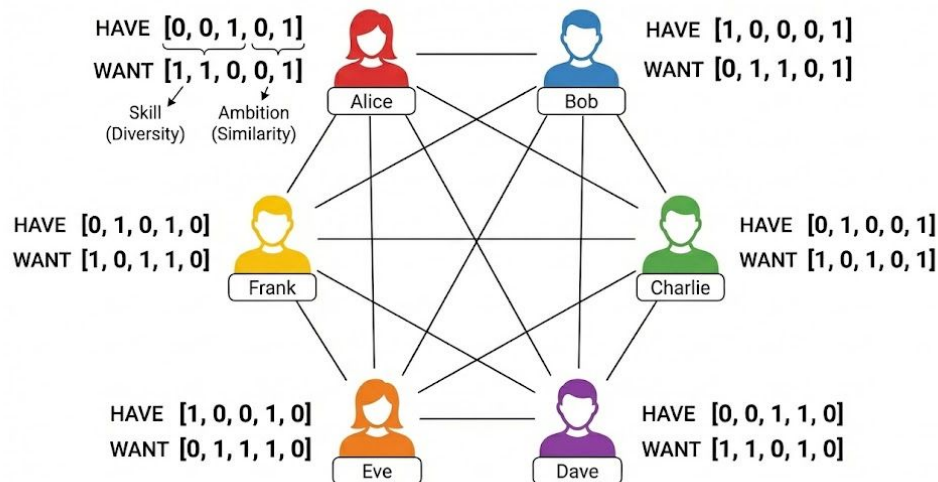
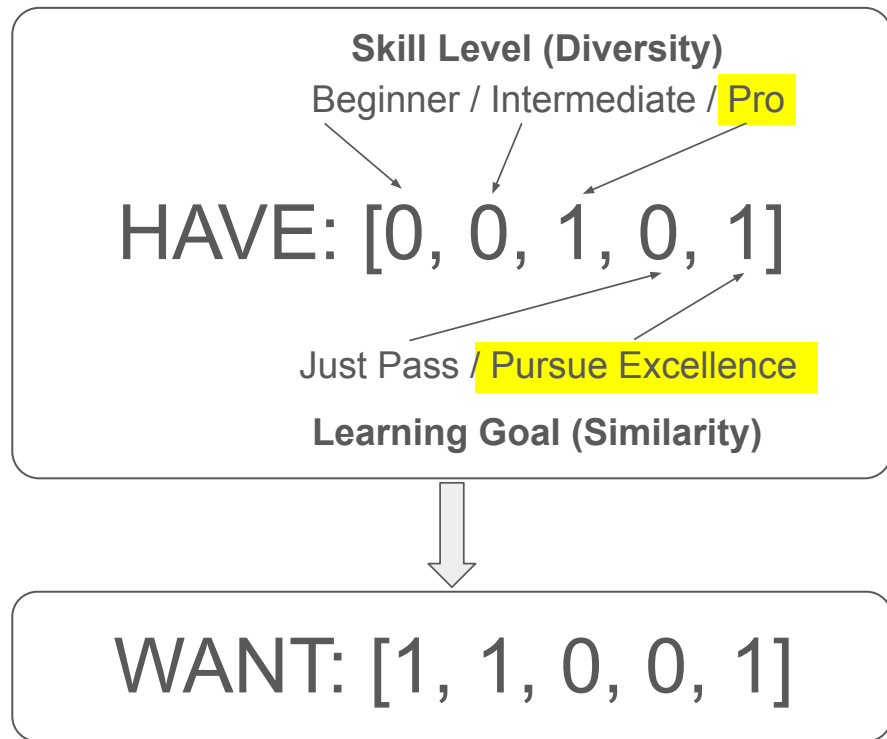
DEMO

<https://ata-automatic-team-assembler.vercel.app/>

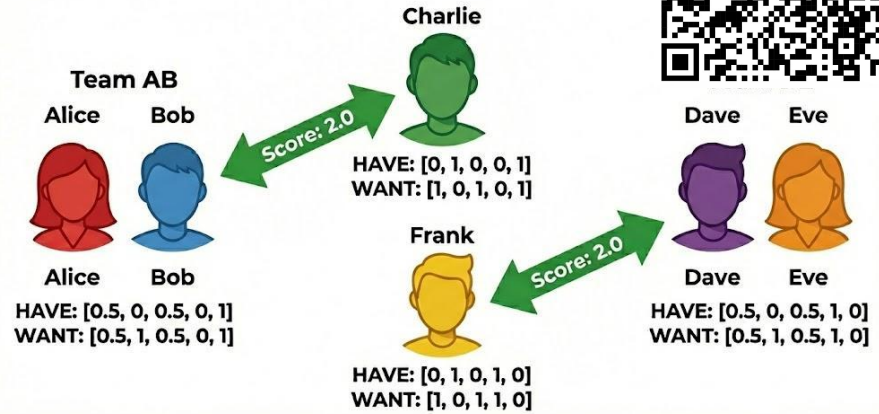
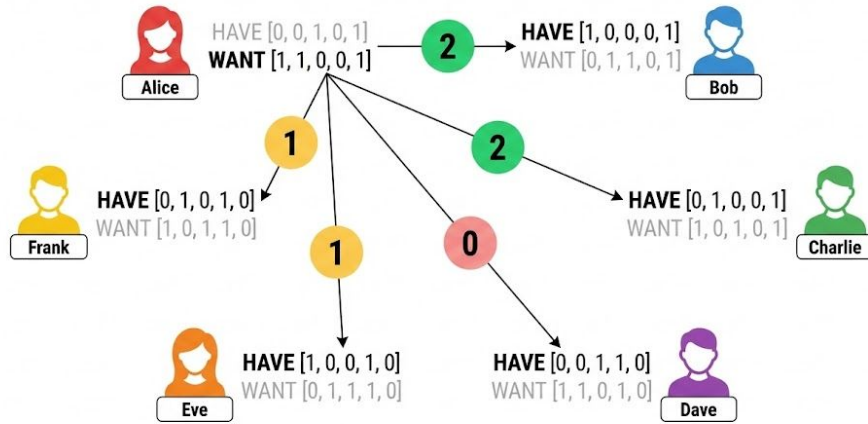
*Please do not close the page after finish  
the form, or the result will disappear!*



# Data Structure - Vectorization



# Matrix Operations



$$S = \begin{matrix} & A & B & C & D & E & F \\ \begin{matrix} A \\ B \\ C \\ D \\ E \\ F \end{matrix} & \begin{pmatrix} - & \mathbf{2} & \mathbf{2} & 0 & 1 & 1 \\ 2 & - & 1 & 0 & 1 & 1 \\ 2 & 1 & - & 0 & 1 & 1 \\ 0 & 0 & 0 & - & 2 & 2 \\ 1 & 1 & 1 & 2 & - & 2 \\ 1 & 1 & 1 & 2 & 2 & - \end{pmatrix} \end{matrix}$$

**Pair score “Crush score”**  
 = (score(AB) + score(BA)) / 2

**Pair from highest to lowest:**

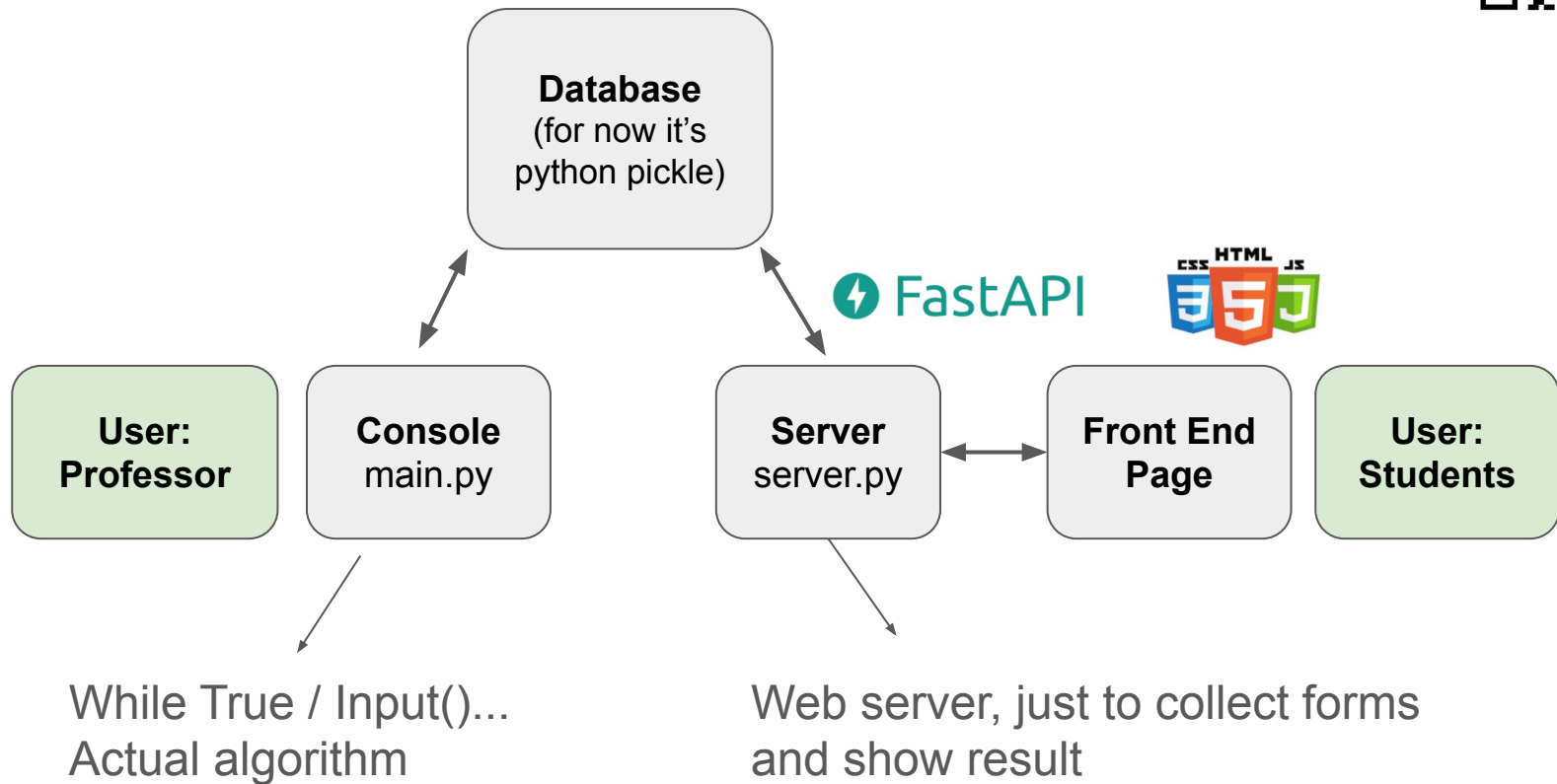
AB = AC = DE = EF = 2

AE = AF = BC = BE = BF = CE = CF = 1

Rest = 0 scores



# System Architecture & API Design



# OOP Design Principle



## class Student:

### Properties:

- Student's property
- Student's team information

### Method:

- construct\_vector()

## class Team:

### Properties:

- Students list [Student]
- Team's vector

### Methods:

- add\_students([Student])
- crush\_score()

## class Course:

### Properties:

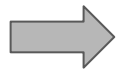
- Students list
- Score matrix
- Team list

### Method:

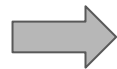
- team\_matching()

list of Student() objects!

*Student()* method



*Team()* method  
with Student() objects



*Course()* method  
with Team() objects

# Deployment, Persistence & Frontend



Store in docker container

Repo on Github

Deploy on AWS EC2

Front End

**Can work / develop on local, and run on remote server**



# Contribution and Future Work

Guanyu Tao:        Algorithm / OOP architecture / Deployment

Yiying Xie:        Server / Console / Data Localization

Future improvement:

- Use Postgresql for data localization
- Generalize for all other classes
- Customization for student's profile
- Beautiful console UI