

ATA:

Automatic_Team_Assembler



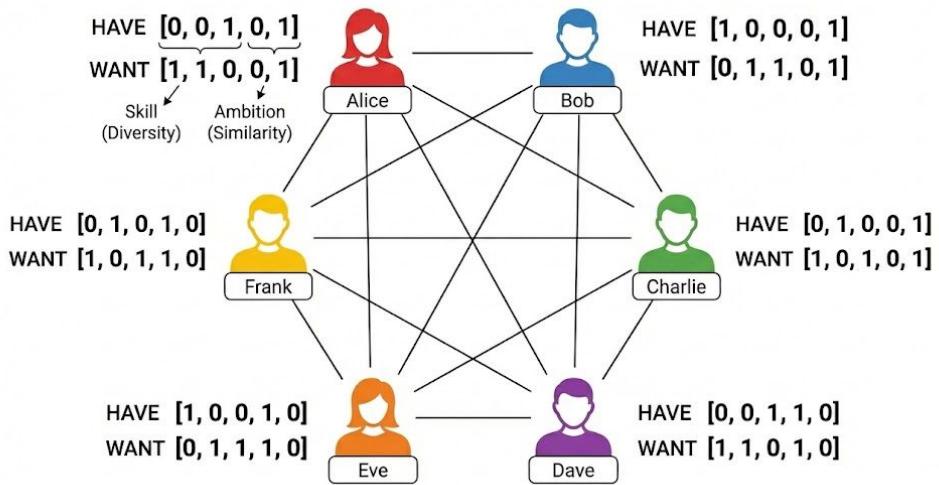
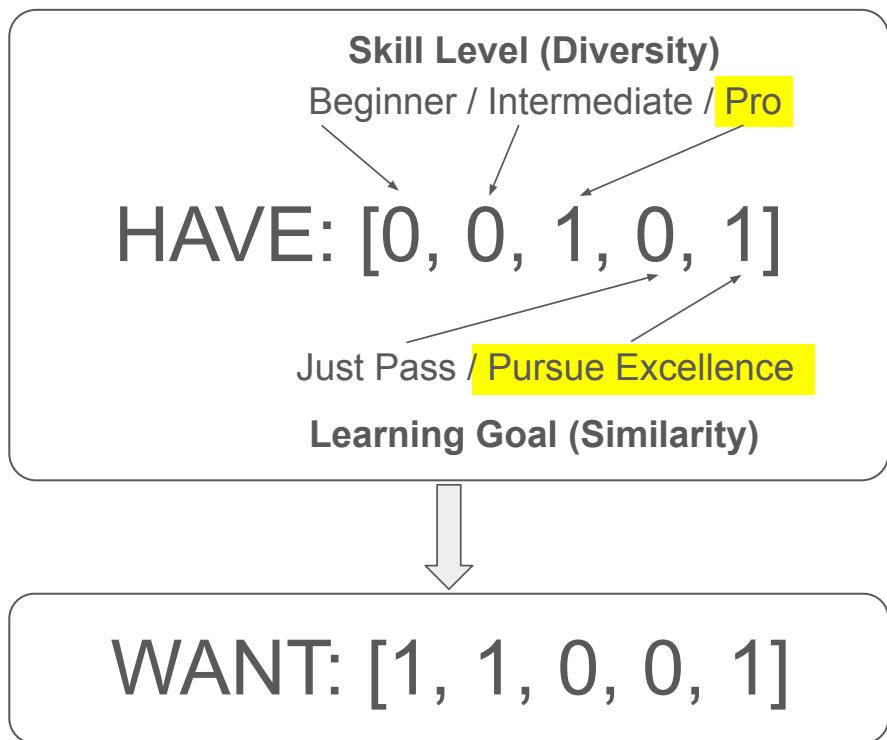
DEMO

<https://ata-automatic-team-assembler.vercel.app/>

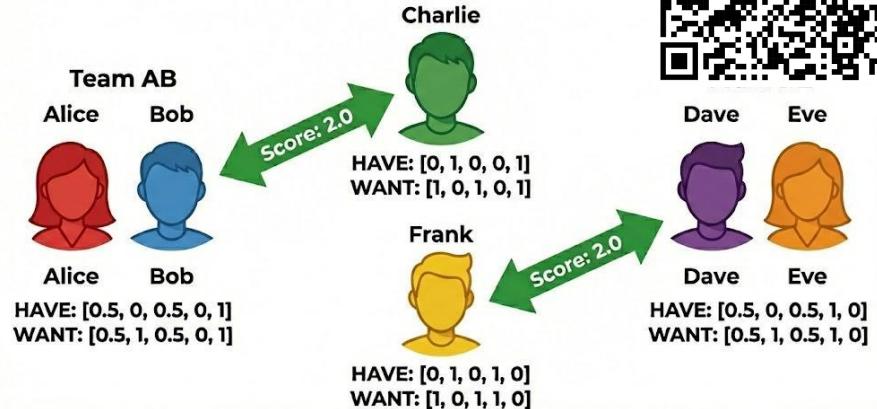
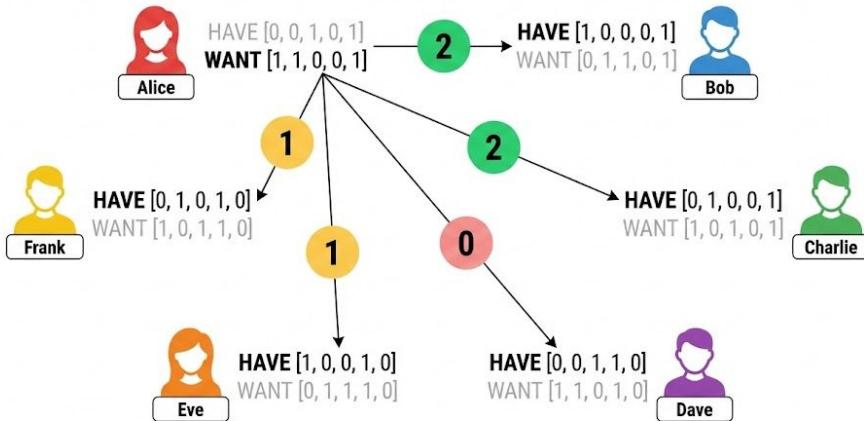
*Please do not close the page after finish
the form, or the result will disappear!*



Data Structure - Vectorization



Matrix Operations



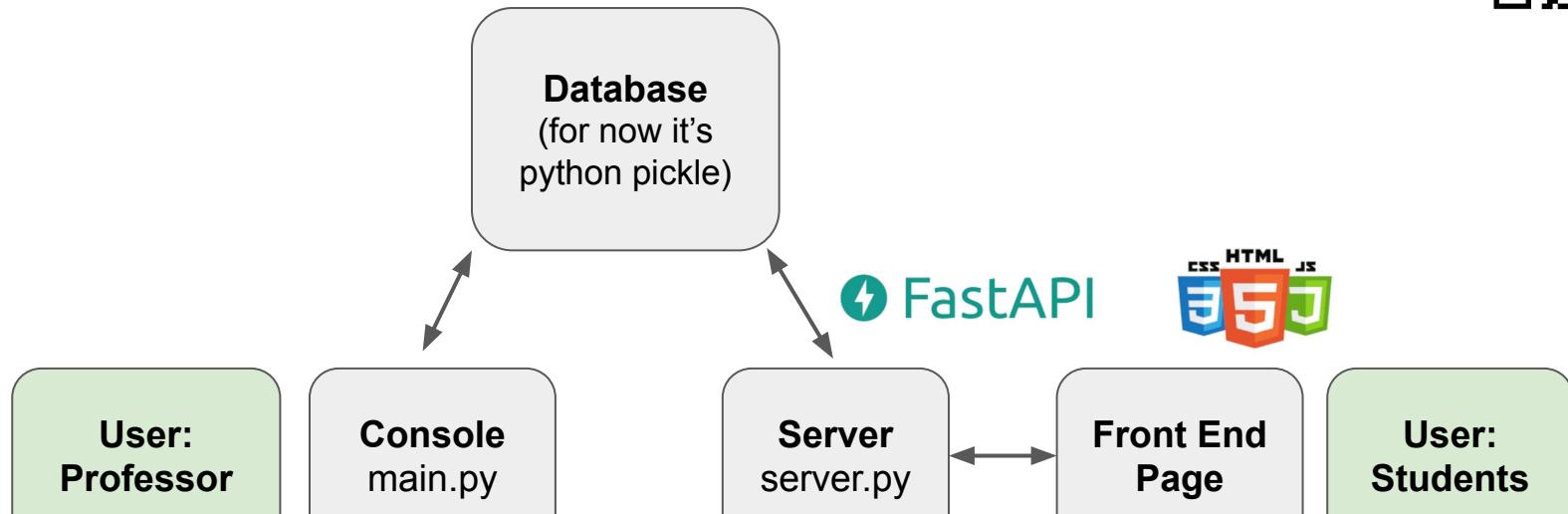
$$S = \begin{pmatrix} A & B & C & D & E & F \\ A & - & 2 & 2 & 0 & 1 & 1 \\ B & 2 & - & 1 & 0 & 1 & 1 \\ C & 2 & 1 & - & 0 & 1 & 1 \\ D & 0 & 0 & 0 & - & 2 & 2 \\ E & 1 & 1 & 1 & 2 & - & 2 \\ F & 1 & 1 & 1 & 2 & 2 & - \end{pmatrix}$$

Pair score “Crush score”
 $= (\text{score}(AB) + \text{score}(BA)) / 2$

Pair from highest to lowest:
 $AB = AC = DE = EF = 2$
 $AE = AF = BC = BE = BF = CE = CF = 1$
 Rest = 0 scores



System Architecture & API Design



While True / Input()
Actual algorithm

Web server, just to collect forms
and show result

OOP Design Principle



class Student:

Properties:

- Student's property
- Student's team information

Method:

- construct_vector()

class Team:

Properties:

- Students list [Student]
- Team's vector

Methods:

- add_students([Student])
- crush_score()

class Course:

Properties:

- Students list
- Score matrix
- Team list

Method:

- team_matching()

list of Student() objects!

Student() method



Team() method
with *Student()* objects



Course() method
with *Team()* objects



Deployment, Persistence & Frontend



Store in docker container

Repo on Github

Deploy on AWS EC2

Front End

Can work / develop on local, and run on remote server



Contribution and Future Work

Guanyu Tao: Algorithm / OOP architecture / Deployment

Yiying Xie: Server / Console / Data Localization

Future improvement:

- Use Postgresql for data localization
- Generalize for all other classes
- Customization for student's profile
- Beautiful console UI