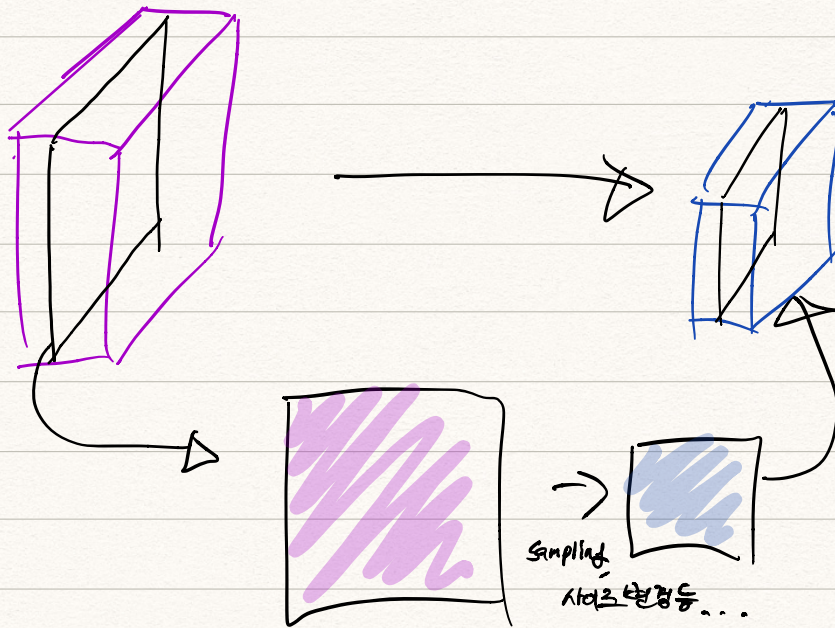


* Pooling Layer



* Max Pooling

