

CS665: Advanced Data Mining

Lecture#16: SVD-2
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Outline

- **→** □ Multi-lingual IR; LSI queries
 - ☐ Compression
 - ☐ PCA 'ratio rules'
 - ☐ Karhunen-Lowe transform
 - ☐ Conclusion



→ Q1: How to do queries with LSI?

Q2: multi-lingual IR (english query, on spanish t ext?)



Q1: How to do queries with LSI?

Problem: Eg., find documents with 'data'



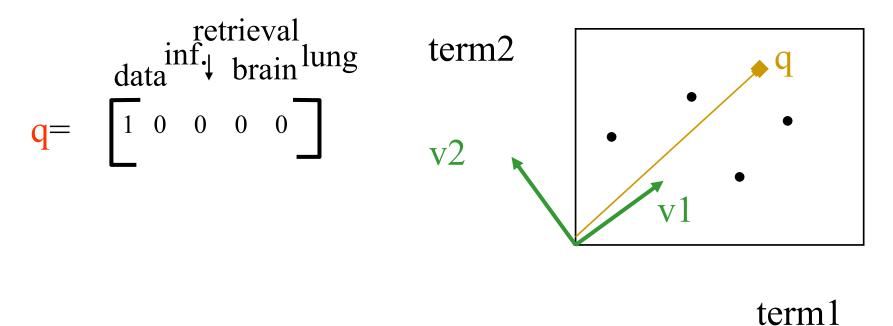
Q1: How to do queries with LSI?

A: map query vectors into 'concept space' – how?



Q1: How to do queries with LSI?

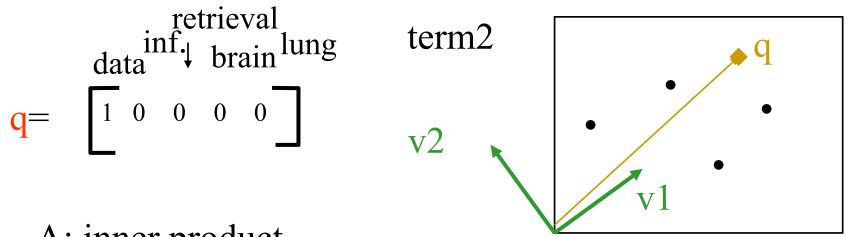
A: map query vectors into 'concept space' – how?





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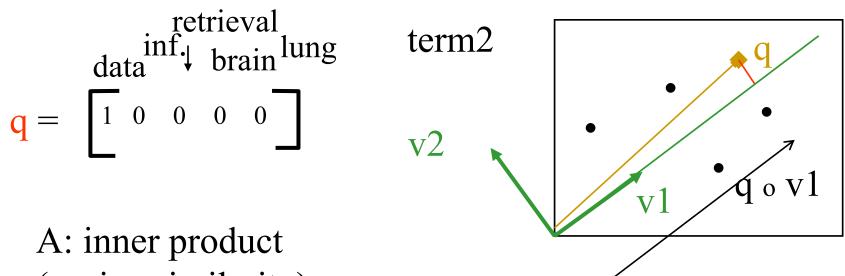
A: inner product (cosine similarity) with each 'concept' vector v_i

term1



Q1: How to do queries with LSI?

A: map query vectors into 'concept space' – how?



(cosine similarity)
with each 'concept' vector v_i

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term 1



compactly, we have:

term-to-concept similarities



Q: how would the document ('information', 'retrieval') be handled by LSI?

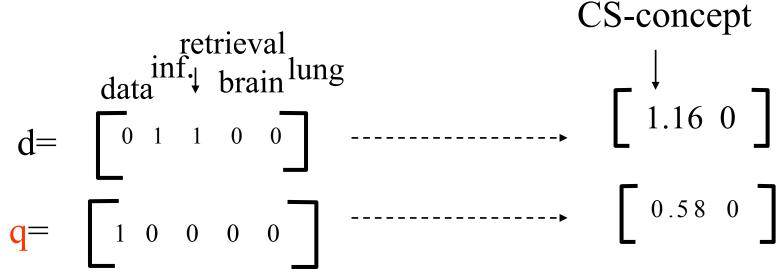


Q: how would the document ('information', 'retrieval') be handled by LSI? A: SAME:

term-to-concept similarities



Observation: document ('information', 'retrieval') wi ll be retrieved by query ('data'), although it does n ot contain 'data'!!





Q1: How to do queries with LSI?

→ Q2: multi-lingual IR (english query, on spanish t ext?)

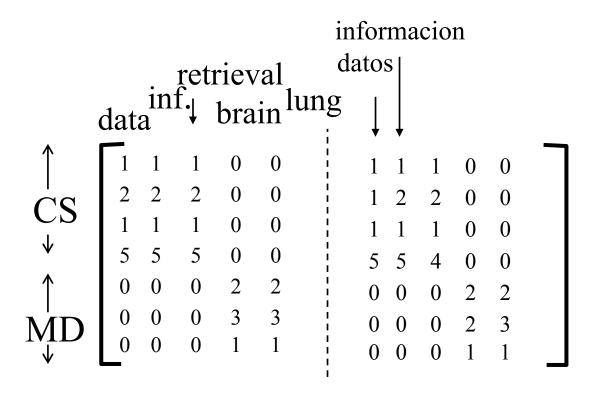


■ Problem:

- □ Given: many documents, translated to both languag es (e.g., English and Spanish)
- □ Task: answer queries across languages
 - E.g., Given an English query, find relevant Spanish documents



■ Solution: ~ LSI





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Case study: compression

[Korn+97]

Problem:

- Given: a matrix
- Task: compress it, but maintain 'random access' (surprisingly, its solution leads to data mining and vi sualization...)



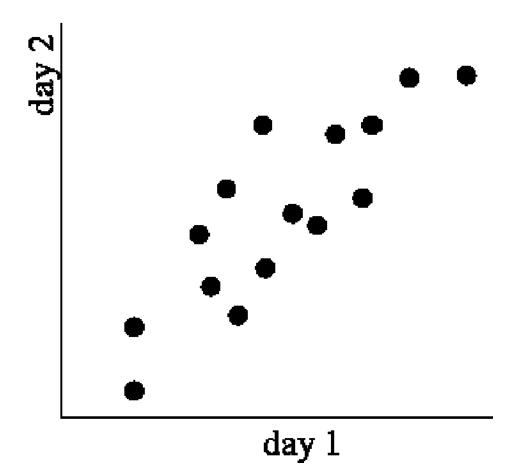
Problem - specs

- $\sim 10^6$ rows; $\sim 10^3$ columns; no updates;
- random access to any cell(s); small error: OK

day	Wa	Th	Fr	Sa.	Sц
customor	7/10/96	7/11/96	7/12/96	7/13/96	7/14/96
ABC Inc.	1	1	1	0	0
DEF Ltd.	2	2	2	0	0
GHT Inc.	1	1	1	0	0
KLM Co.	5	ð	ð	0	0
Smith	0	0	0	2	2
Johnson	0	0	0	8	8
Thompson	0	0	0	1	1

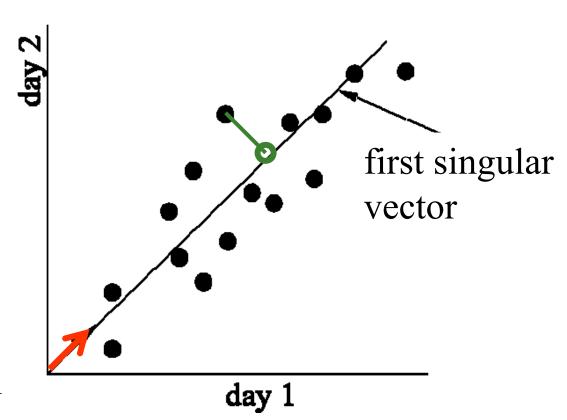


Idea





SVD - reminder



- space savings: 2:1
- minimum RMS error



Compression - Algorithm

Compression in SVD

- □ If we want to decrease the error, we can simply increas e k (# of singular values)
- □ However, we need (N+M) additional space to increase k by 1, for N x M matrix
- □ Is there better way (i.e., minimize error *more* with *the s* ame space)?



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SVDD (SVD with Deltas)

 Instead of increasing k, store outliers(=points with the highest errors) separately



Case study: compression

outliers? A: treat separately (SVD with 'Deltas') first singular vector day 1

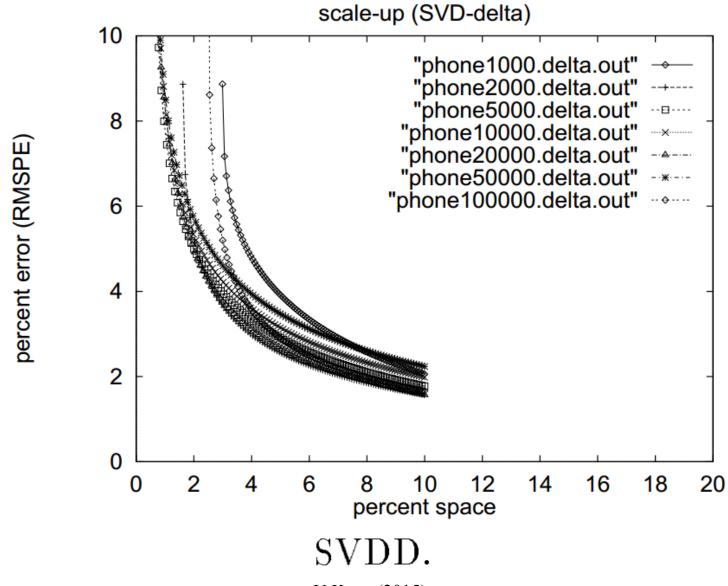


Compression - Performance

- random cell(s) reconstruction
- 10:1 compression with < 2% error



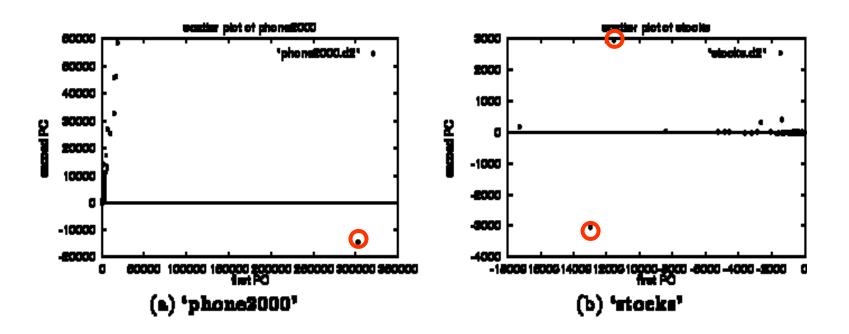
Performance - scaleup





Compression - Visualization

no Gaussian clusters; Zipf-like distribution





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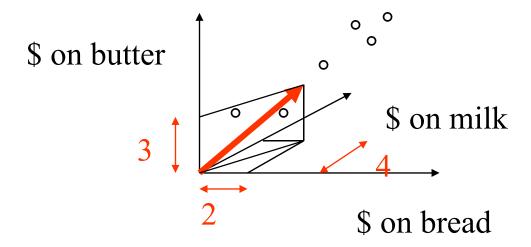
need binary/bucketized values



Idea: try to find 'concepts':

singular vectors dictate rules about ratios:

bread:milk:butter = 2:4:3





Identical to PCA = Principal Components Analysis

- □ Q1: which set of rules is 'better'?
- Q2: how to reconstruct missing/corrupted values?
 - Q3: is there need for binary/bucketized values?
 - Q4: how to interpret the rules (= 'principal components ')?

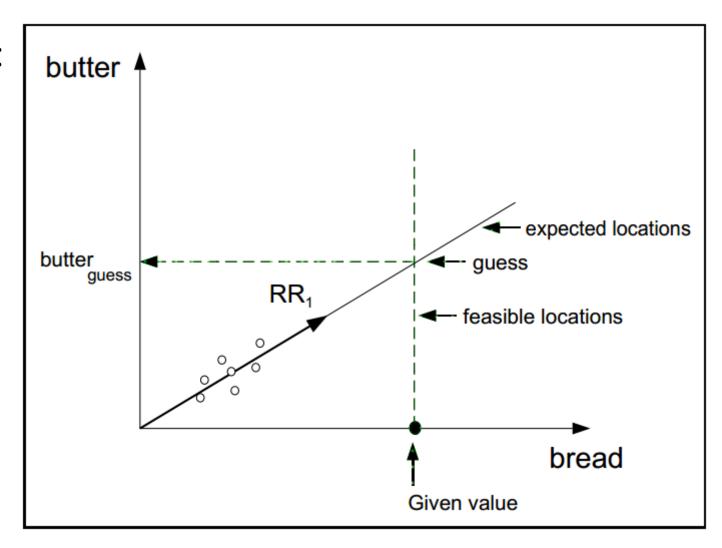


Q2: how to reconstruct missing/corrupted values? Eg:

- rule: bread:milk = 3:4
- a customer spent \$6 on bread how about milk?



pictorially:





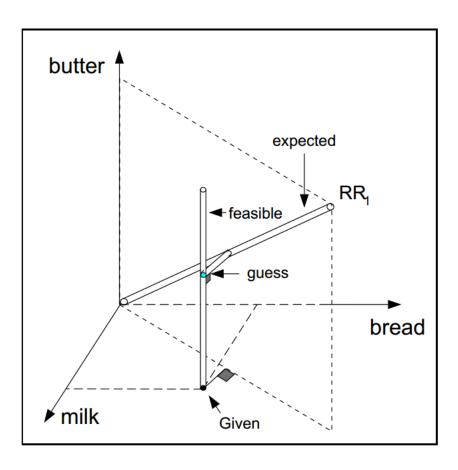


harder cases: overspecified/underspecified

over-specified:

- •milk:bread:butter = 1:2:3
- •a customer got
 - \$2 bread and \$4 milk
- •how much butter?

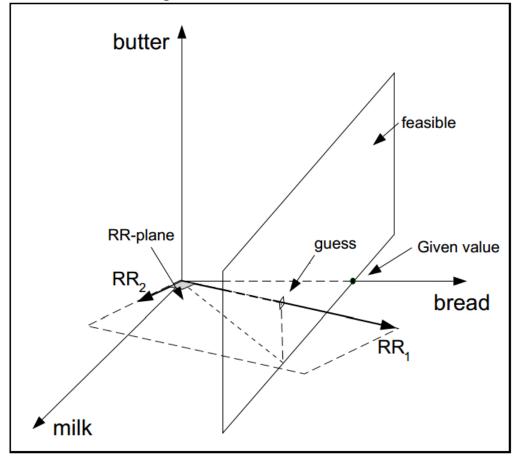
Answer: minimize distance between 'feasible' and 'expected' values







harder cases: underspecified





bottom line: we can reconstruct any count of missin g values

This is very useful:

- can spot outliers (how?)
- can measure the 'goodness' of a set of rules (how ?)



Identical to PCA = Principal Components Analysis

- □ Q1: which set of rules is 'better'?
- ✓ Q2: how to reconstruct missing/corrupted values?
 - Q3: is there need for binary/bucketized values?
- Q4: how to interpret the rules (= 'principal components ')?



PCA - 'Ratio Rules'

- Q1: which set of rules is 'better'?
- A: the ones that need the fewest outliers:
 - pretend we don't know a value (eg., \$ of 'Smith' on 'br ead')
 - reconstruct it
 - and sum up the squared errors, for all our entries



PCA - 'Ratio Rules'

Identical to PCA = Principal Components Analysis

- ✓ Q1: which set of rules is 'better'?
- ✓ Q2: how to reconstruct missing/corrupted values?
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PCA - 'Ratio Rules'

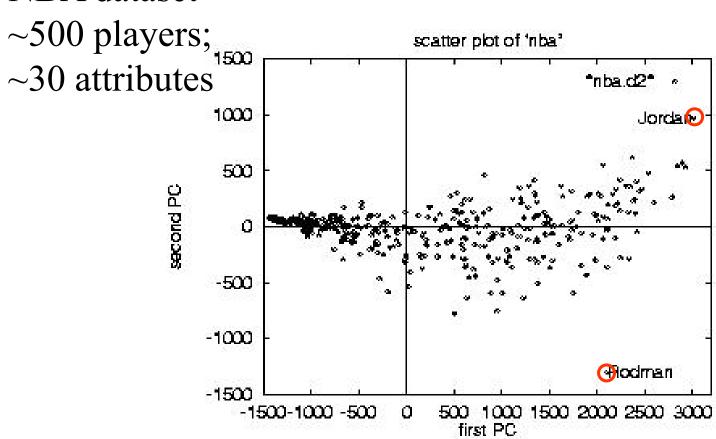
Identical to PCA = Principal Components Analysis

- ✓ Q1: which set of rules is 'better'?
- ✓ Q2: how to reconstruct missing/corrupted values?
- ✓ Q3: is there need for binary/bucketized values? NO
- Q4: how to interpret the rules (= 'principal components ')?



PCA - Ratio Rules

NBA dataset





PCA - Ratio Rules

- PCA: get singular vectors v1, v2, ...
- ignore entries with small abs. value
- try to interpret the rest



PCA - Ratio Rules

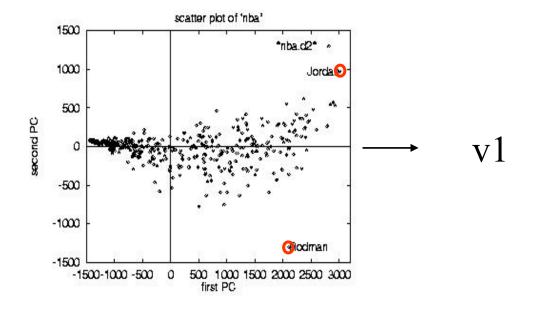
NBA dataset - V matrix (term to 'concept' similarities)

field	RR_1	RR_2	RR_3
minutes played	.808	4	
field goals			
goal attempts			
points	.406	.199	
total rebounds		489	.602
a <i>s</i> sists			486
steals			07

v1

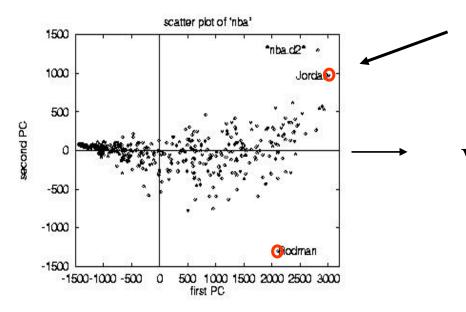


- RR1: minutes:points = 2:1
- corresponding concept?





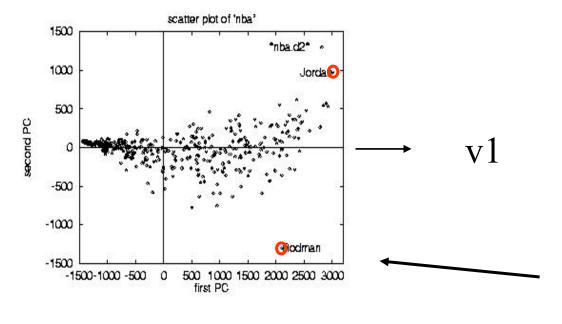
RR1: minutes:points =2:1

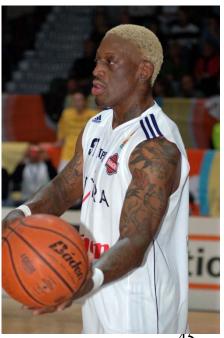






RR1: minutes:points =2:1







- RR1: minutes:points = 2:1
- corresponding concept?
- A: 'goodness' of player

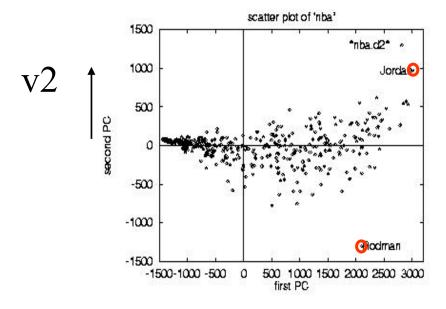


■ RR2: points: rebounds negatively correlated(!)

field	RR_1	RR_2	RR_3
minutes played	.808	4	
field goals			
goal attempts			
points	.406	.199	
total rebounds		489	.602
assists			186
steals			07



RR2: points: rebounds negatively correlated(!) - c oncept?





- RR2: points: rebounds negatively correlated(!) c oncept?
- A: position: offensive/defensive

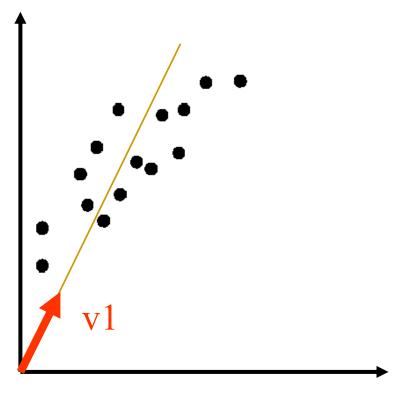


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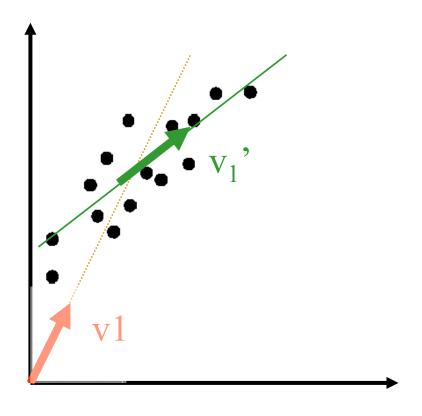
K-L transform (=PCA)



[Duda & Hart]; [Fukunaga]

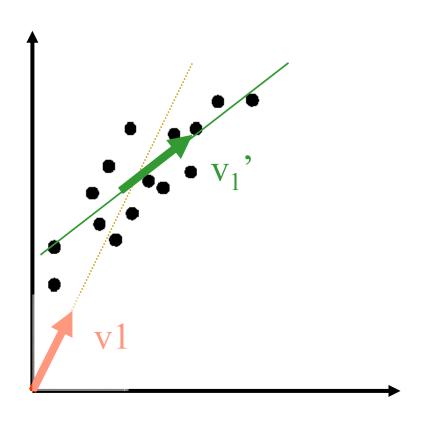
A subtle point: SVD will give vectors that go through the origin





A subtle point: SVD will give vectors that go through the origin Q: how to find v_1 '?

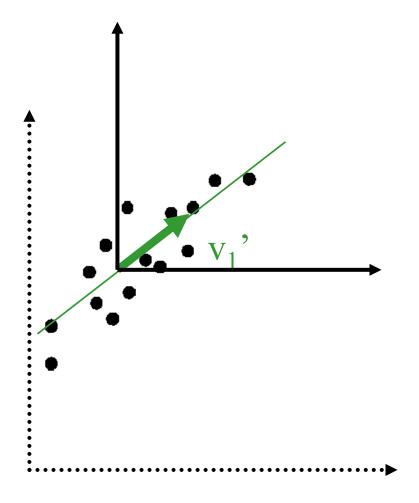




A subtle point: SVD will give vectors that go through the origin Q: how to find v_1 ?

A: 'centered' PCA, ie., move the origin to center of gravity





A subtle point: SVD will give vectors that go through the origin Q: how to find v_1 '?

A: 'centered' PCA, ie., move the origin to center of gravity and THEN do SVD



- How to 'center' a set of vectors (= data matrix)?
- What is the covariance matrix?



- How to 'center' a set of vectors (= data matrix)?
- What is the covariance matrix?
 - \Box Let A = N x n data matrix
 - □ Covariance matrix $C = B^TB$ where $b_{ij} = a_{ij} \overline{a_{:j}}$
 - □ I.e., $c_{pq} = \sum_{i=1}^{N} (a_{ip} \overline{a_{:p}})(a_{iq} \overline{a_{:q}})$

□ Right singular vector is given by the eigenvector of C



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Conclusions

- SVD: popular for dimensionality reduction / com pression
- SVD is the 'engine under the hood' for PCA (prin cipal component analysis)
- ... as well as the Karhunen-Lowe transform
- (and there is more to come ...)



References

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- Jolliffe, I. T. (1986). Principal Component Analysis, Springer Verlag.



References

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- Korn, F., A. Labrinidis, et al. (1998). Ratio Rules: A New Paradigm for Fast, Quantifiable Data Mining. V LDB, New York, NY.



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- Korn, F., A. Labrinidis, et al. (2000). "Quantifiable D ata Mining Using Ratio Rules." VLDB Journal 8(3-4): 254-266.
- Press, W. H., S. A. Teukolsky, et al. (1992). Numeric al Recipes in C, Cambridge University Press.