The Bw-Tree: A B-Tree On Steroids

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The Bw-Tree: What is it?

"A Latch-free, Log-structured B-tree for Multi-core Machines with Large Main Memories and Flash Storage"

Bw = "Buzz Word"

The Buzz Words: Attacking Two Trends

Multi-core + large main memories

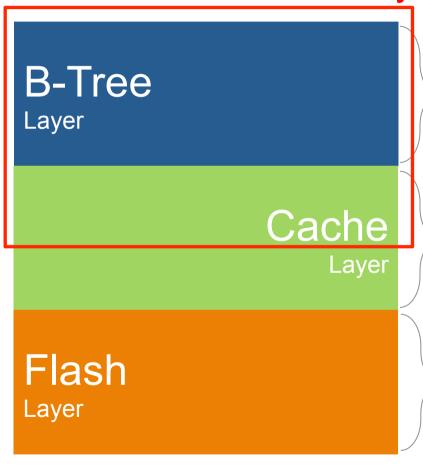
- Latch (lock) free
 - Worker threads do not set latches for any reason
 - No latch contention
- "Delta" updates
 - No updates in place
 - Reduces cache invalidation

Flash storage

- Good at random reads and sequential reads/writes
- Bad at random writes
- Use flash as append log
- Implement log-structured storage layer over flash
- Must run efficiently on both expensive AND cheap devices

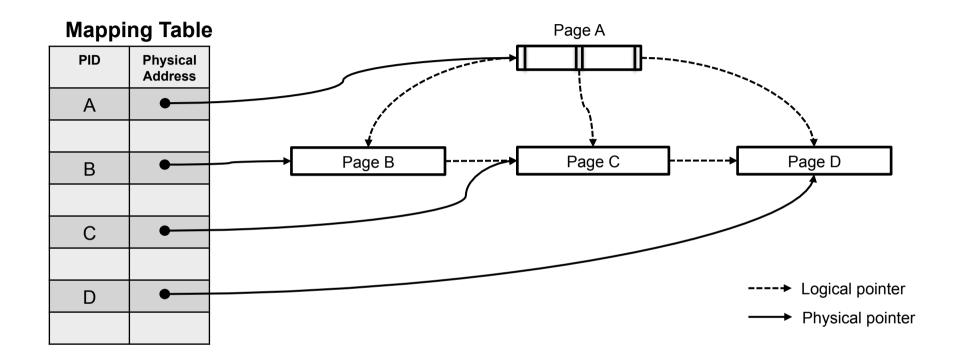
Architecture

Let's talk about memory first...



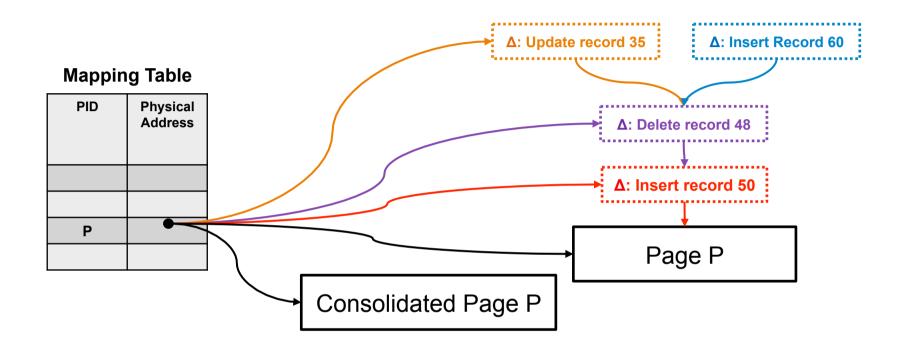
- "CRUD" API
- B-tree search/update logic
- In-memory pages only
- Logical page abstraction for B-tree layer
- Brings pages from flash to RAM as necessary
- Sequential writes to logstructured storage
- Flash garbage collection

Logical Pages and Mapping Table



- Logical pages identified by mapping table index
- Isolates update to a single page
- Important for latch-free behavior and log-structuring

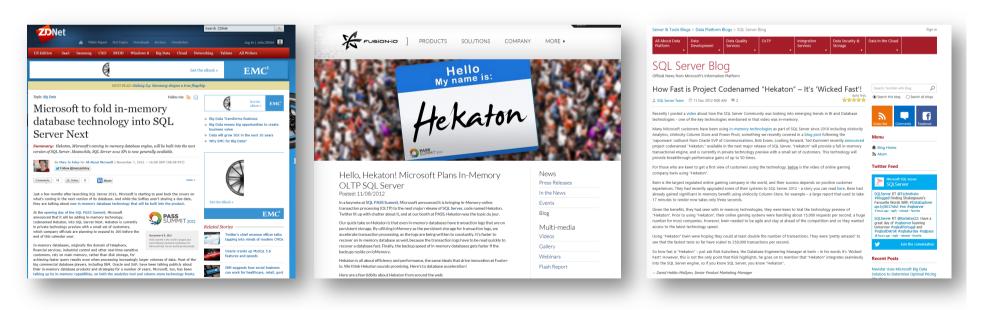
Delta Updates



- Each page update produces a new address (the delta).
- Install new page address in map using compare-and-swap.
- Only one winner on concurrent update to the same address.
- Eventually install new consolidate page with deltas applied.
- Single-page updates are easy, solved node splits and deletes.

Microsoft SQL Server Hekaton

- Main-memory optimized OLTP engine
 - Engine is completely latch-free
 - Multi-versioned, optimistic concurrency control (VLDB 2012)
- Bw-tree is the ordered index in Hekaton

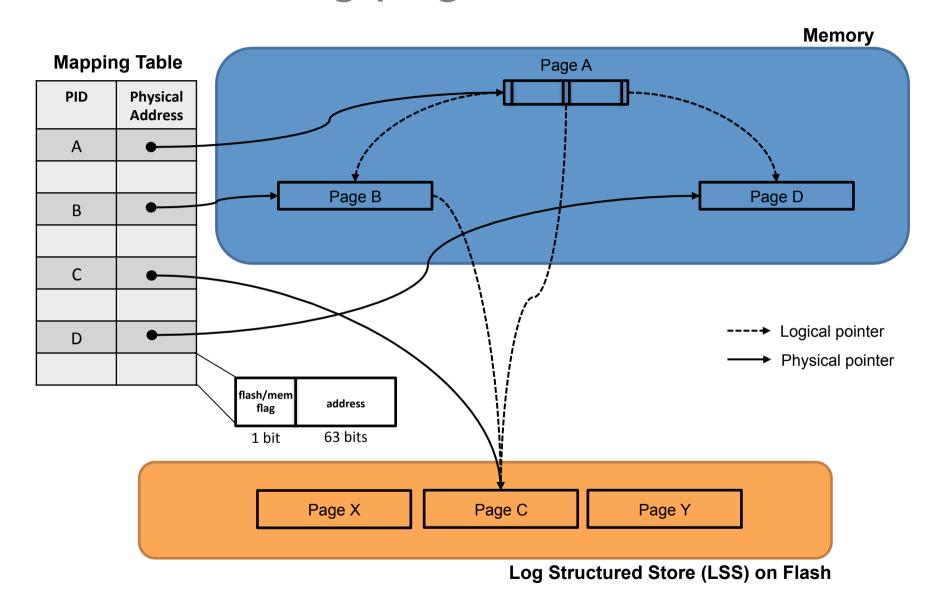


Architecture

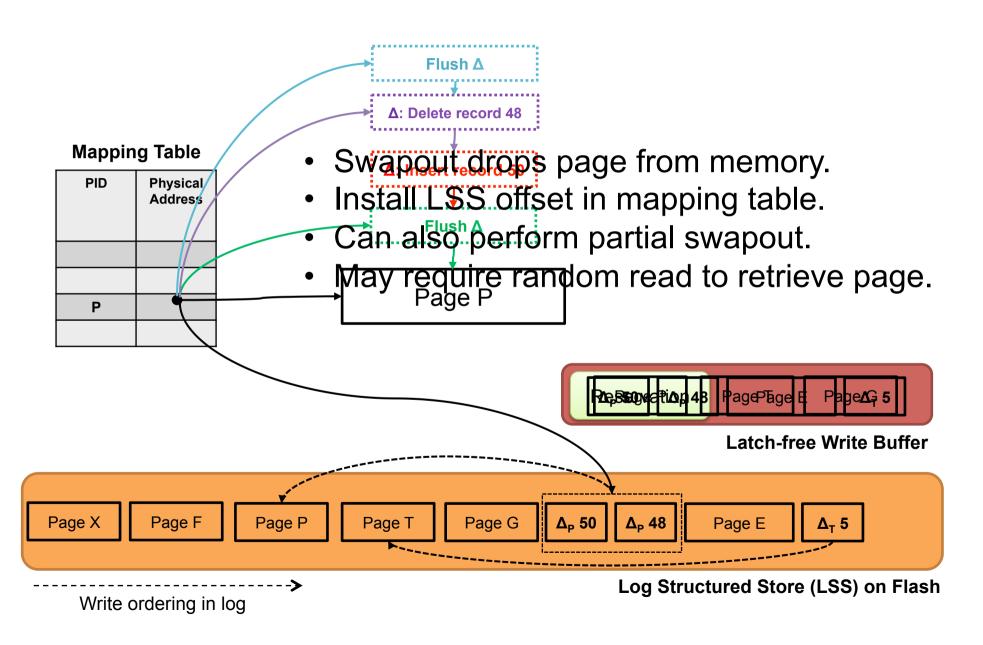
B-Tree Layer Cache Layer Flash Layer

- API
- B-tree search/update logic
- In-memory pages only
- Logical page abstraction for B-tree layer
- Brings pages from flash to RAM as necessary
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Handling pages located on flash



Flushing pages



Other items

LSS Garbage Collection

- Cleans orphaned data unreachable from mapping table.
- Relocates entire pages in sequential blocks (to reduce random reads from LSS).

Access Method Recovery

- Occasionally checkpoint mapping table.
- Recover by:
 - Restoring mapping table.
 - Scan LSS forward from position recorded in checkpoint to the end of the log.
 - End result is latest LSS offset for pages in mapping table.

The Big Picture

