

	Algorithm	Cost	Reason
A1	Linear Search	$t_S + b_r * t_T$	One initial seek plus b_r block transfers, where b_r denotes the number of blocks in the file.
A1	Linear Search, Equality on Key	Average case $t_S + (b_r/2) * t_T$	Since at most one record satisfies condition, scan can be terminated as soon as the required record is found. In the worst case, b_r blocks transfers are still required.
A2	Primary B ⁺ -tree Index, Equality on Key	$(h_i + 1) * (t_T + t_S)$	(Where h_i denotes the height of the index.) Index lookup traverses the height of the tree plus one I/O to fetch the record; each of these I/O operations requires a seek and a block transfer.
A3	Primary B ⁺ -tree Index, Equality on Nonkey	$h_i * (t_T + t_S) + b * t_T$	One seek for each level of the tree, one seek for the first block. Here b is the number of blocks containing records with the specified search key, all of which are read. These blocks are leaf blocks assumed to be stored sequentially (since it is a primary index) and don't require additional seeks.
A4	Secondary B ⁺ -tree Index, Equality on Key	$(h_i + 1) * (t_T + t_S)$	This case is similar to primary index.
A4	Secondary B ⁺ -tree Index, Equality on Nonkey	$(h_i + n) * (t_T + t_S)$	(Where n is the number of records fetched.) Here, cost of index traversal is the same as for A3, but each record may be on a different block, requiring a seek per record. Cost is potentially very high if n is large.
A5	Primary B ⁺ -tree Index, Comparison	$h_i * (t_T + t_S) + b * t_T$	Identical to the case of A3, equality on nonkey.
A6	Secondary B ⁺ -tree Index, Comparison	$(h_i + n) * (t_T + t_S)$	Identical to the case of A4, equality on nonkey.