

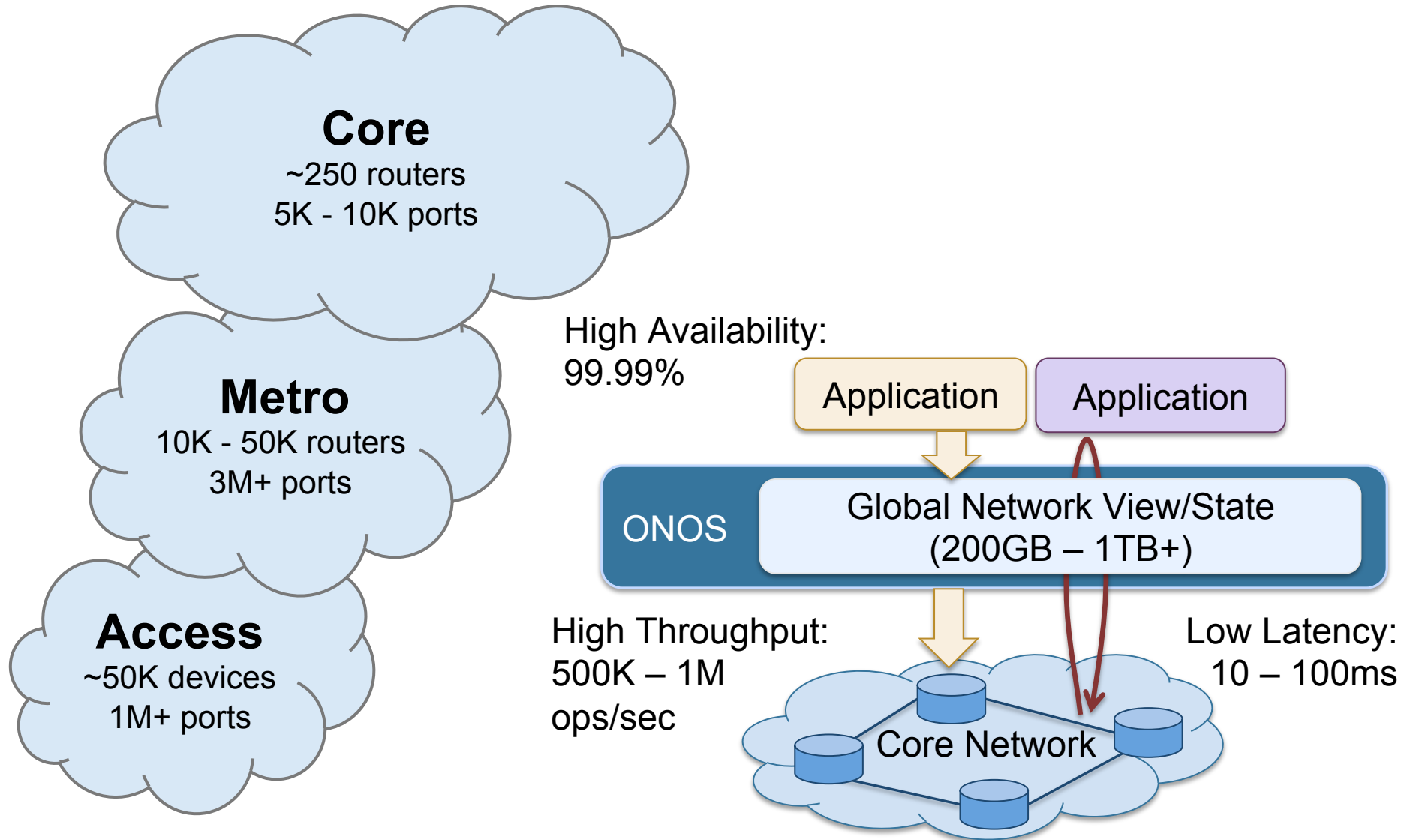
# ONOS

## Towards an Open, Distributed SDN OS

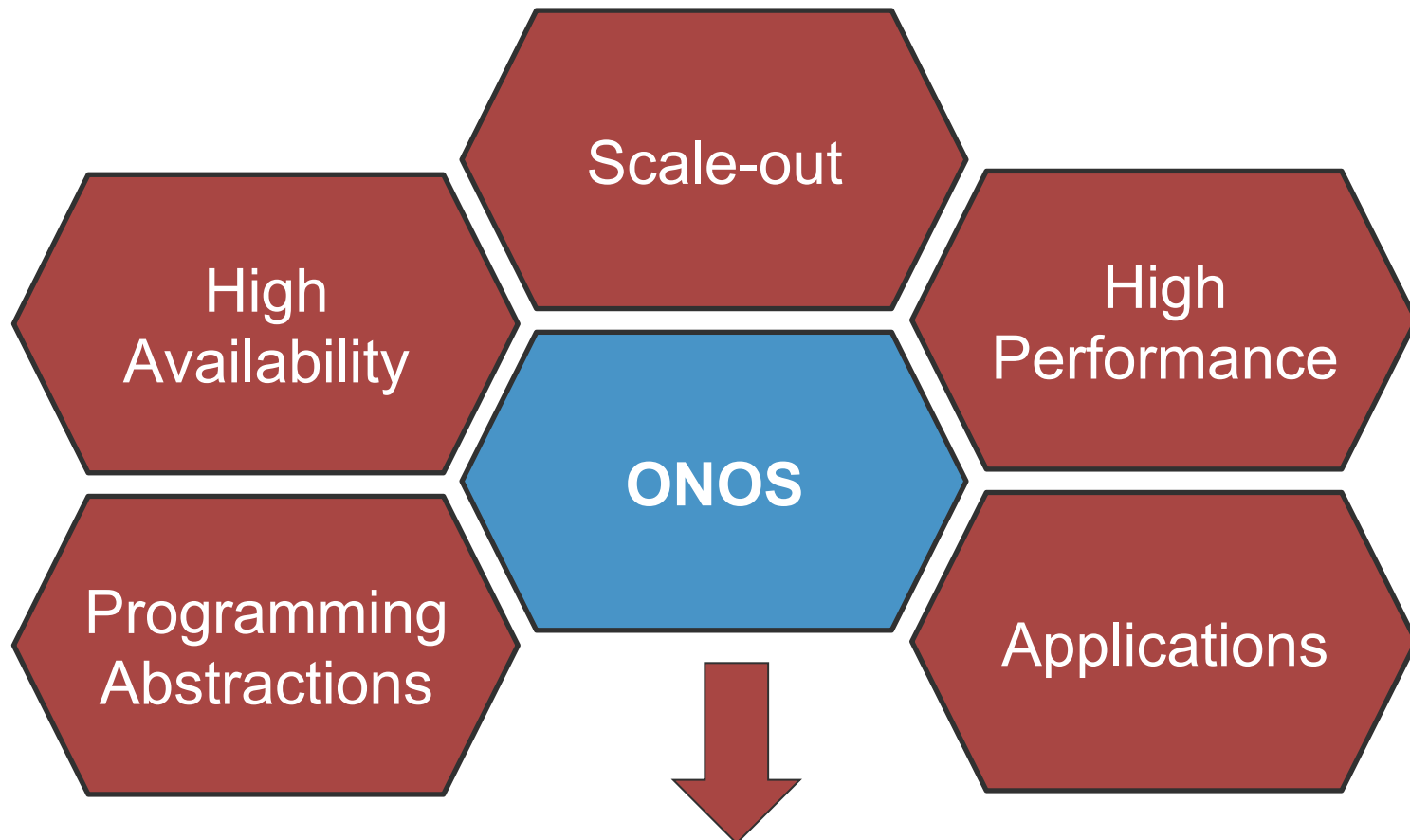
Pankaj Berde, Matteo Gerola, Jonathan Hart, Yuta Higuchi,  
Masayoshi Kobayashi, Toshio Koide, Bob Lantz,  
**Brian O'Connor**, Pavlin Radoslavov, William Snow, Guru Parulkar

*Open Networking Laboratory, NEC Corporation of America, Create-Net, Stanford*

# WAN Networks Today

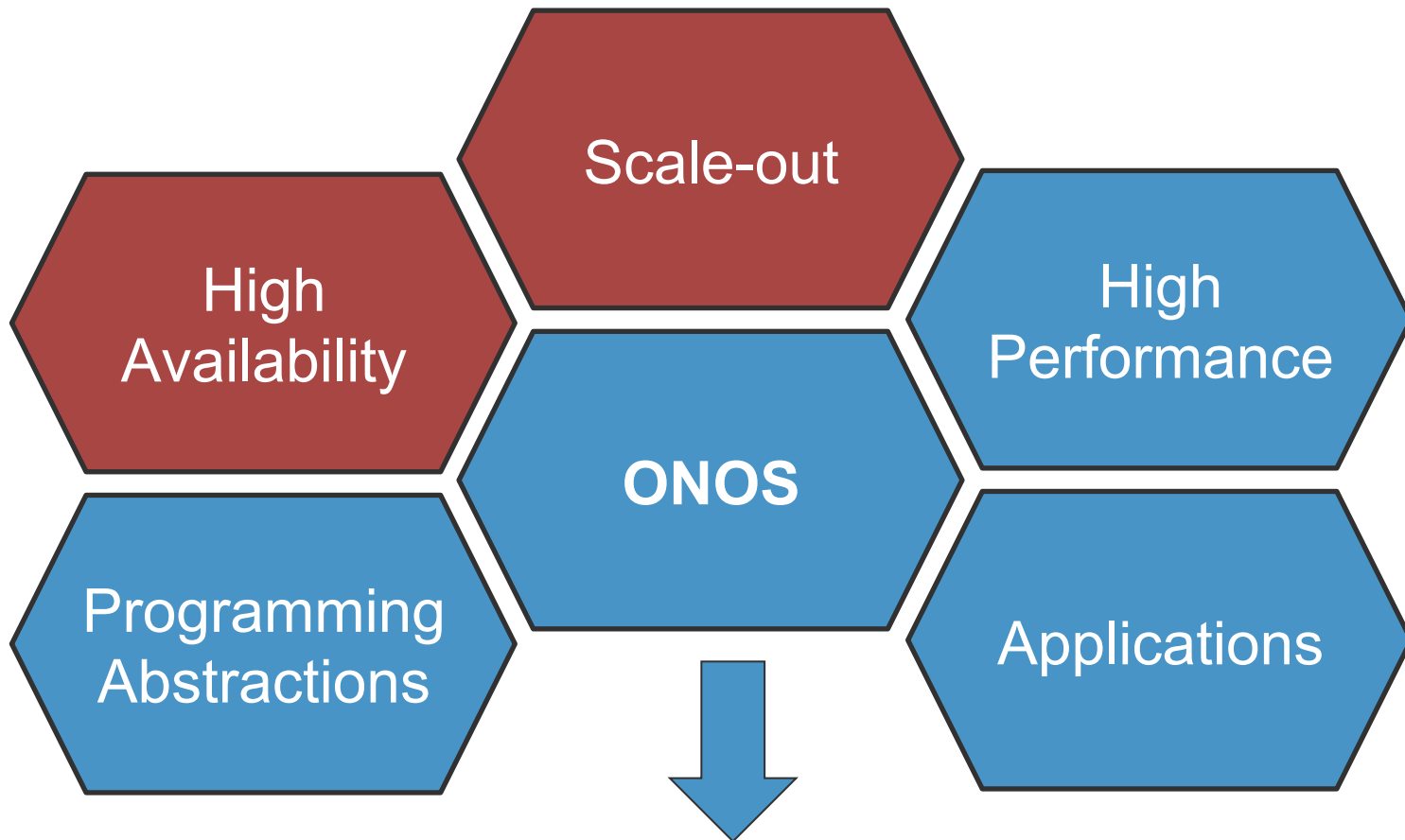


# Distributed, SDN OS



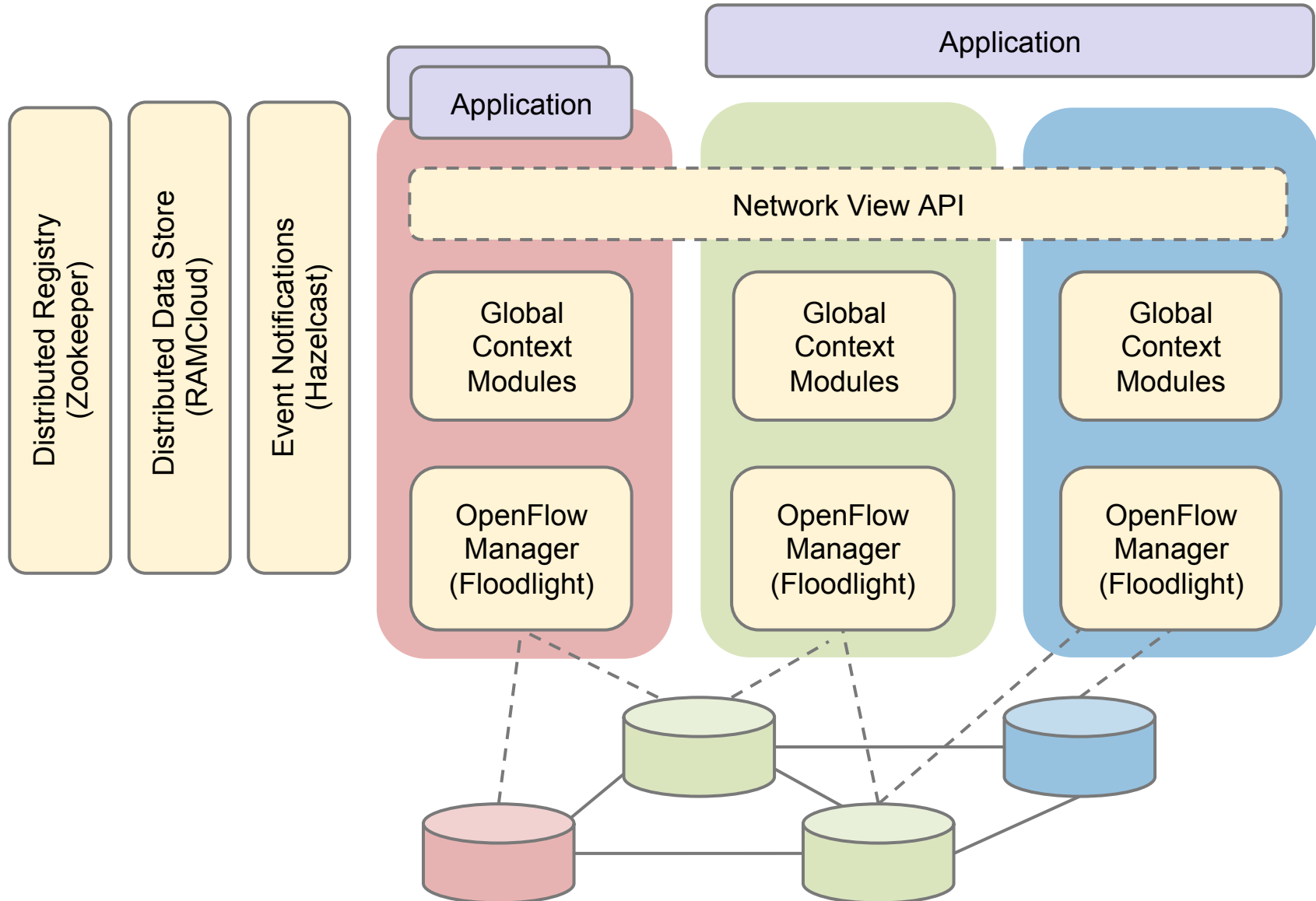
Network OS for WAN and Service Provider networks  
Clean separation of Control Plane from Data Plane

# Distributed, SDN OS

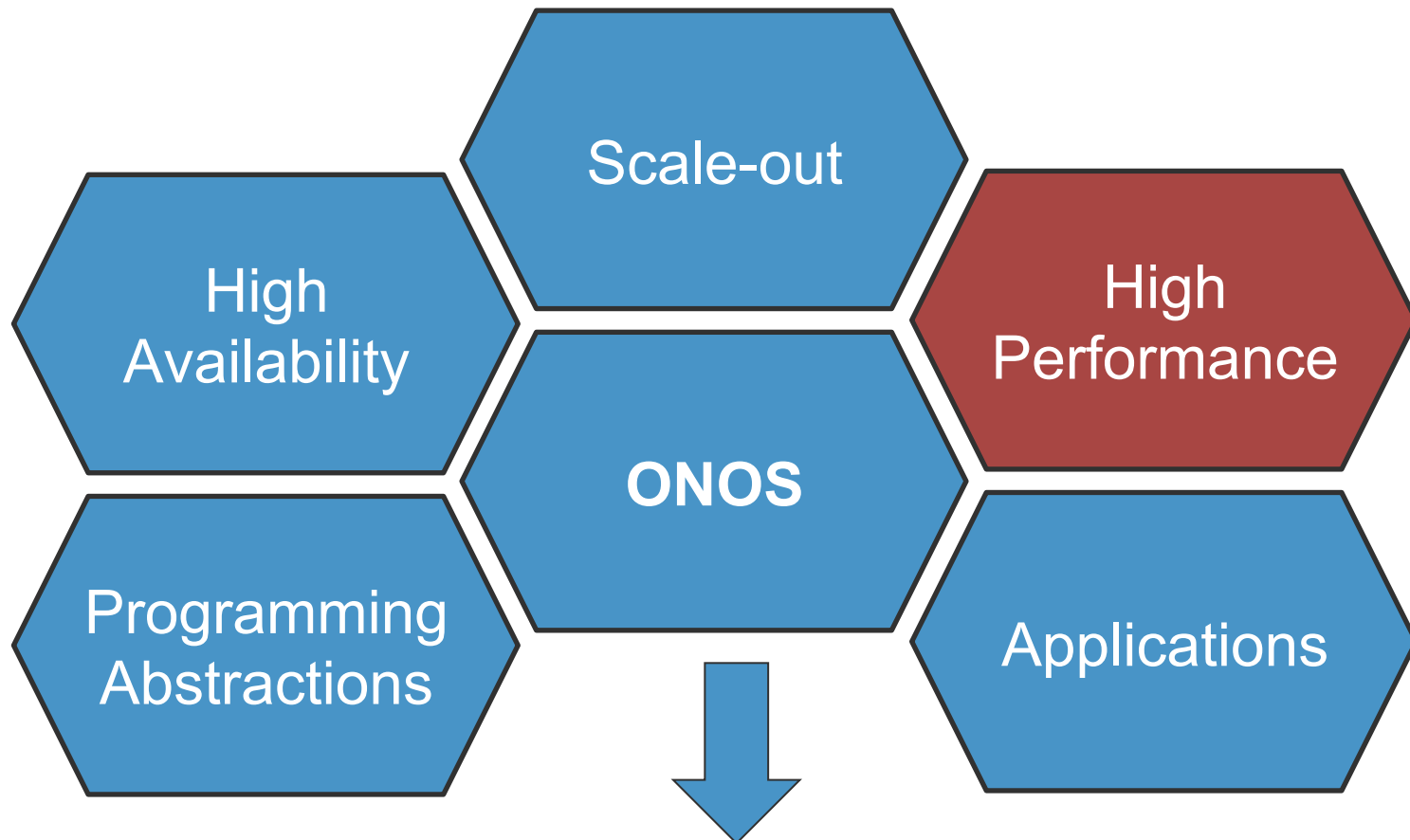


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# Distributed Architecture



# Distributed, SDN OS



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# Improving Latency

- Initial system performance was terrible
- Reduce number of remote operations

Adding a Switch	Reads	Writes
Generic Graph Data Model	8	9
Custom Data Model	1	1

# Topology State

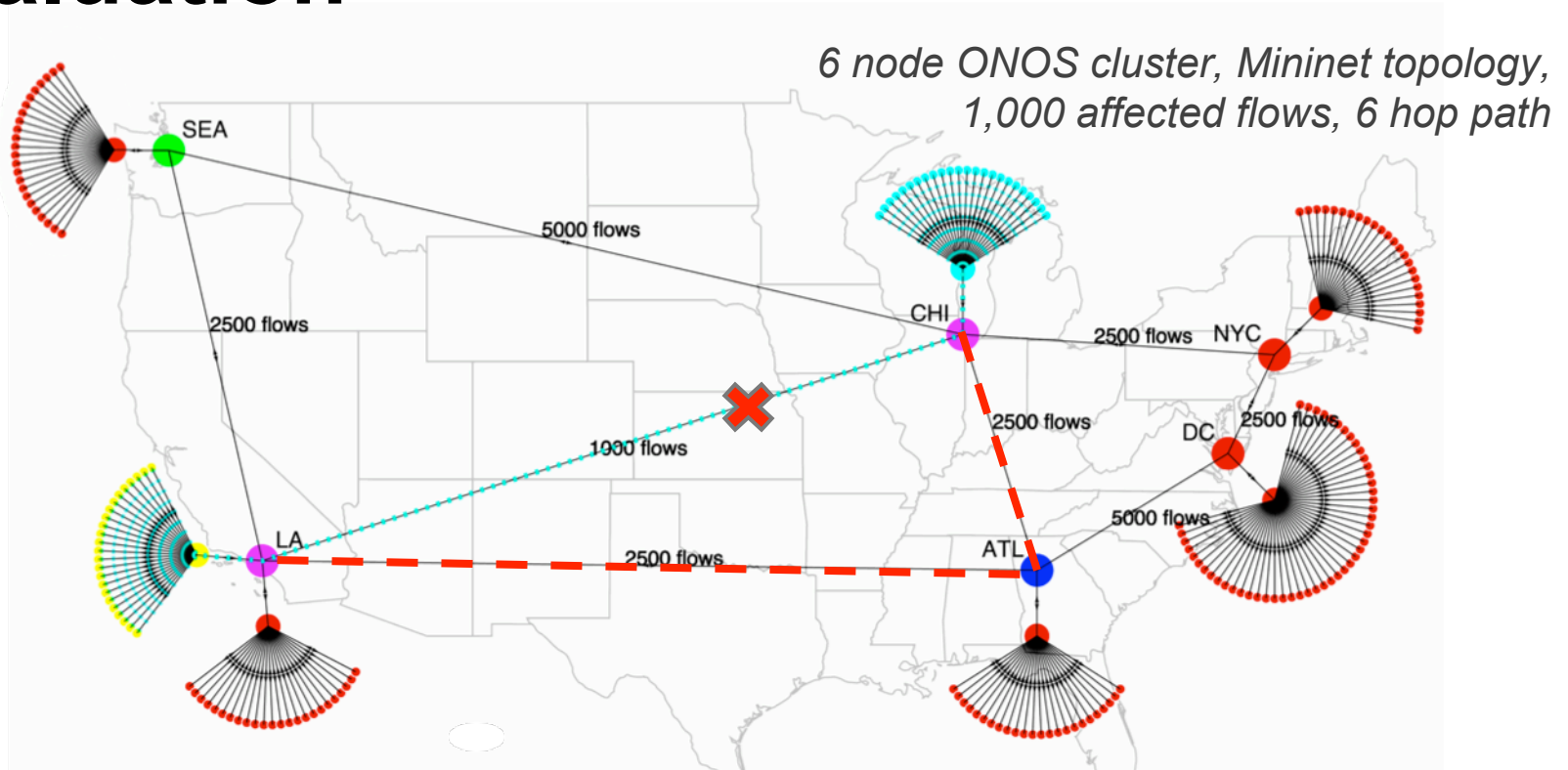
- Sometimes remote reads/writes are too slow

## Topology Replicas

- Exploit read-heavy access pattern by storing a copy on each instance
- Build indices in-memory to improve lookup time
- Apply updates atomically to maintain integrity

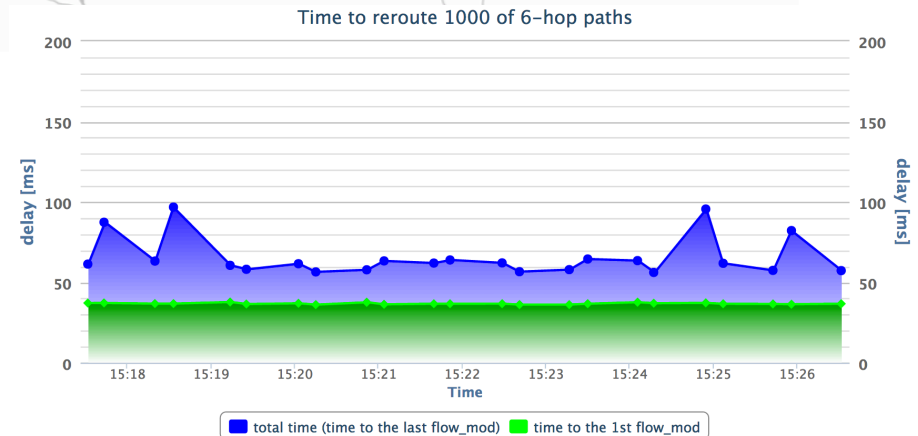


# Evaluation

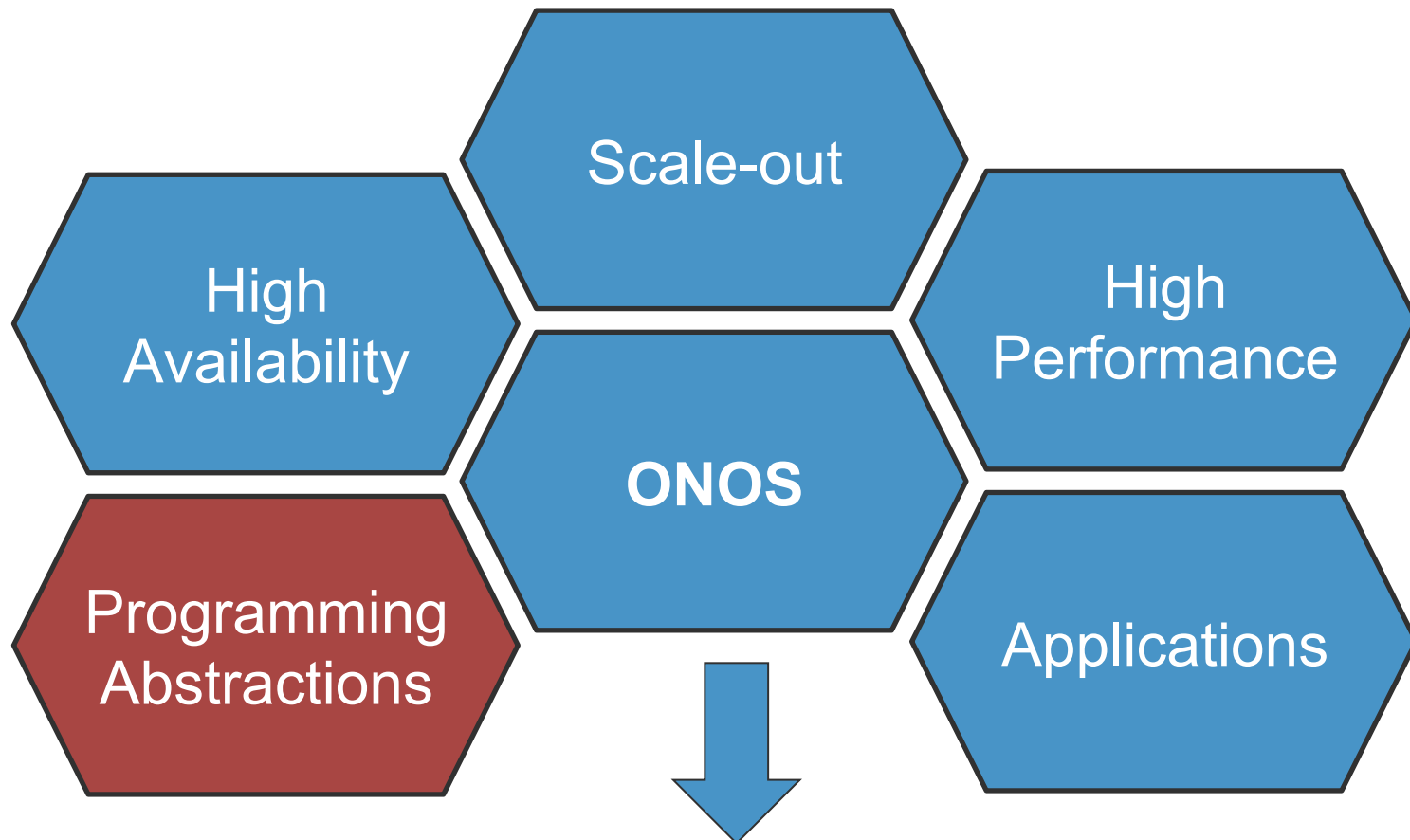


Reaction Time:  
45.2 ms (median)  
75.8 ms (99th percentile)

Total Time to Reroute:  
71.2 ms (median)  
116 ms (99th percentile)

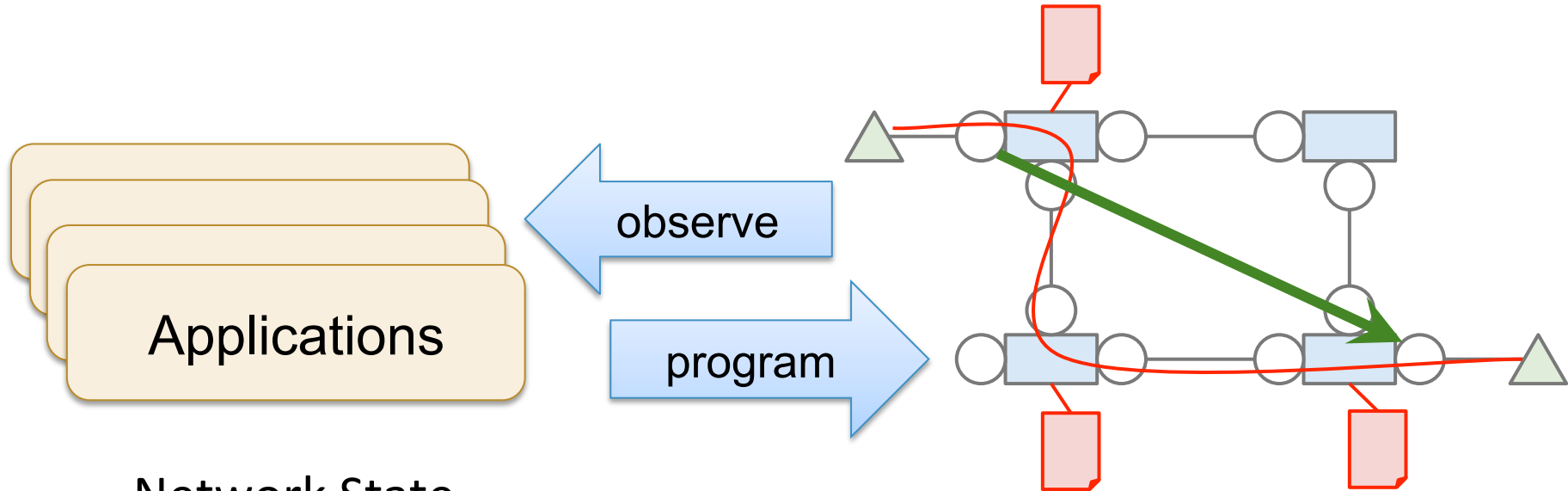


# Distributed, SDN OS










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# Global Network View

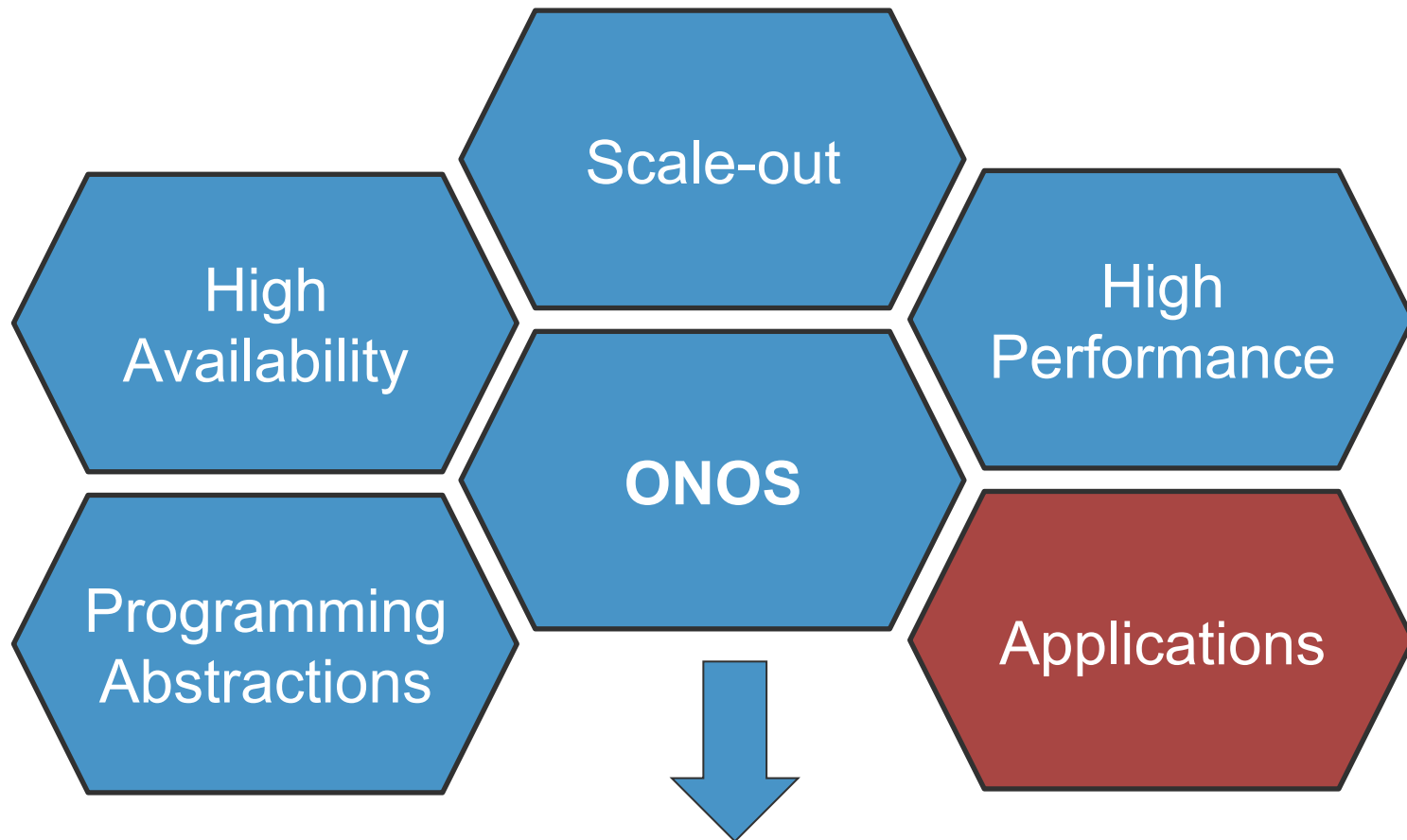


## Network State

- Topology  
(Switch, Port, Link, ...)
- Network Events  
(Link down, Packet-In, ...)
- Flow state  
(Flow-tables, connectivity paths, ...)

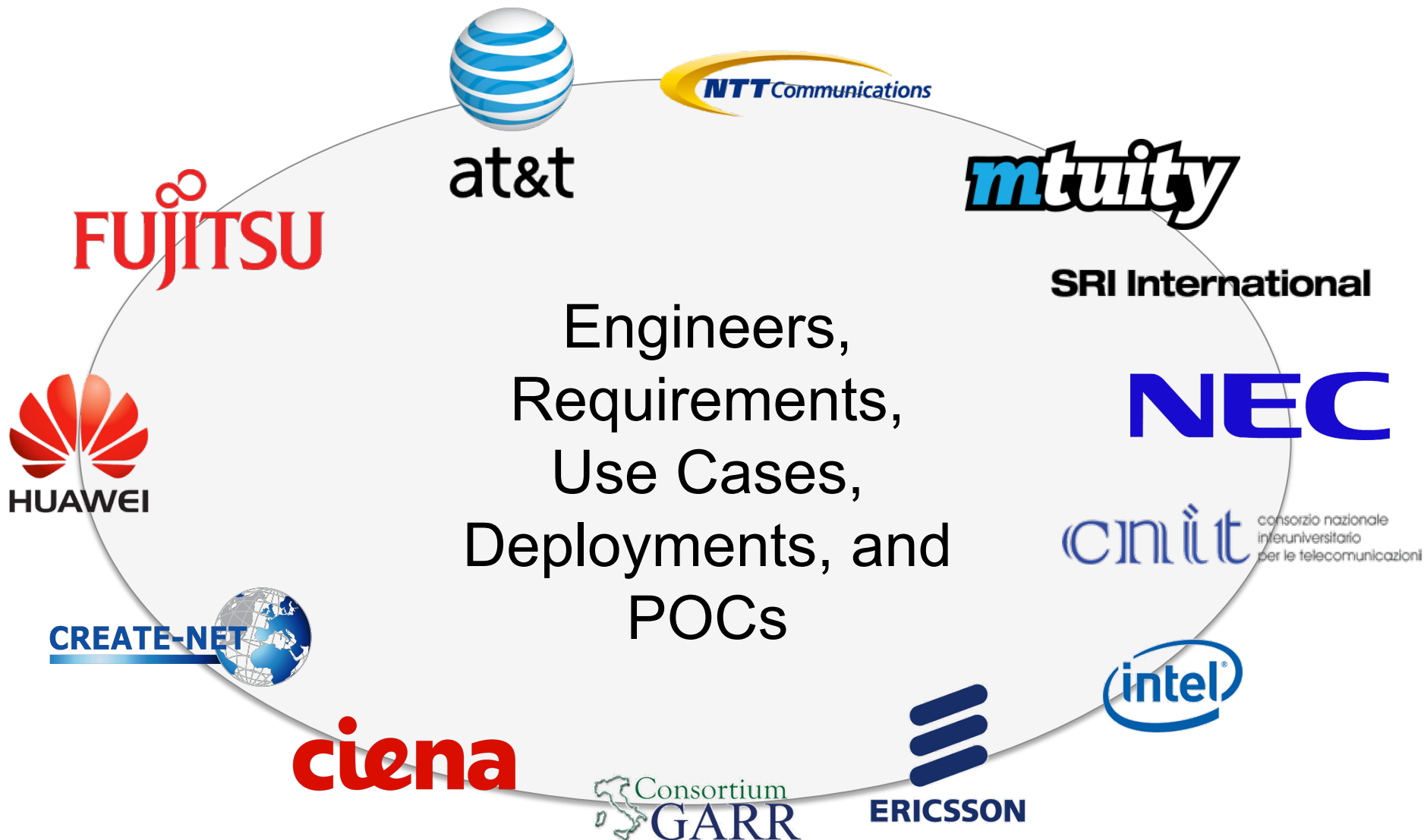
	Switch
	Port
	Link
	Host
	Intent
	FlowPath
	FlowEntry

# Distributed, SDN OS


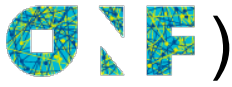


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# Community



# Use Cases

- SDN-IP: BGP peering and prefix routing  
(deployment with )
- Traffic Engineering on converged Packet/Optical core network
- Segment Routing using MPLS labels  
(in collaboration with )  
OPEN NETWORKING  
FOUNDATION
- Virtual Central Offices (SDN + NFV)

# Looking Ahead

- **Open Source by the end 2014**
- Improvements to HA and performance
- Better and more general abstractions
- Isolation and Security
- Resource Scheduling
- Hierarchical or Peer-to-Peer coordination
- More use cases and deployments

**Learn more at:  
<http://onlab.us>**

Thanks!