

# Lecture 01:

## Discrete Time Signals

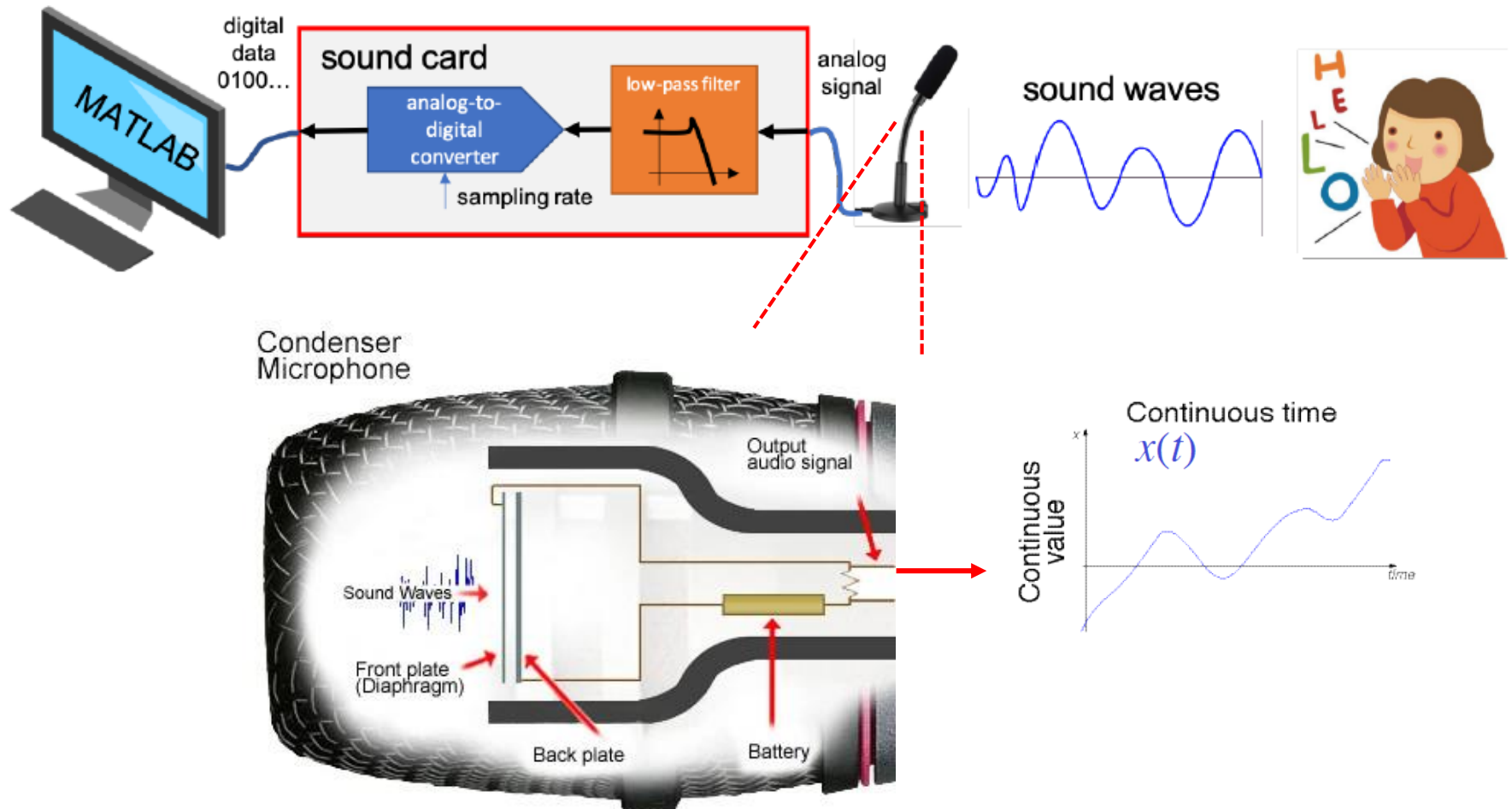
# Outlines

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1. Digital Signal Processing
2. Operations on signals
3. Classes of sequences

# 1. What is signal?

## Information-bearing function



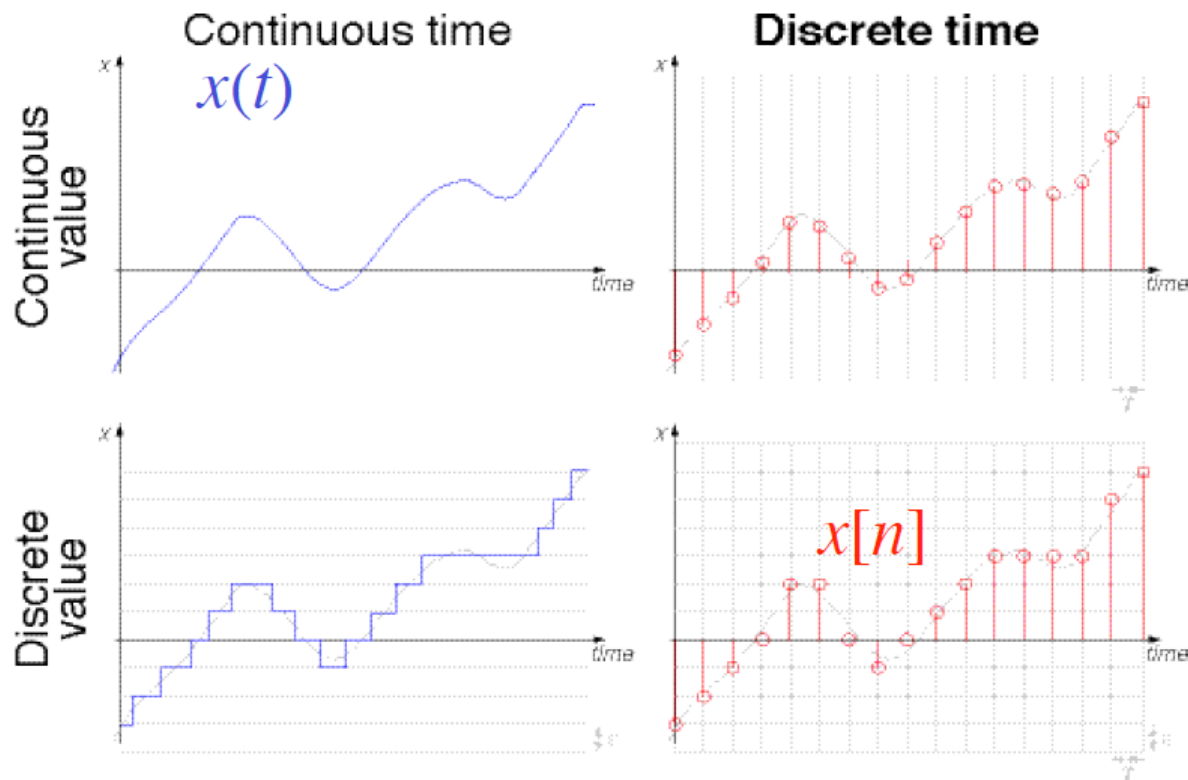
# Signal processing

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- Modify a signal to extract/enhance/rearrange the information
- Origin in analog electronics e.g. radar
- Examples...
  - Noise reduction
  - Data compression
  - Representation for recognition/classification...

# Continuous and digital-time signals

- Continuous-time signals = analog signals
- Discrete-time signals = discrete values at discrete time
- Digital signals = both time and amplitude are discrete




# Notations and Examples

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## □ Notations

- Continuous-time (CT) signal  $x(t)$ : independent variable  $t$  takes continuous values
- Discrete-time (DT) signal  $x[n]$ : independent variable  $n$  takes only integer values
- Note:  $x(t)$  is used to denote both the “signal” and “the signal value at time  $t$ ”

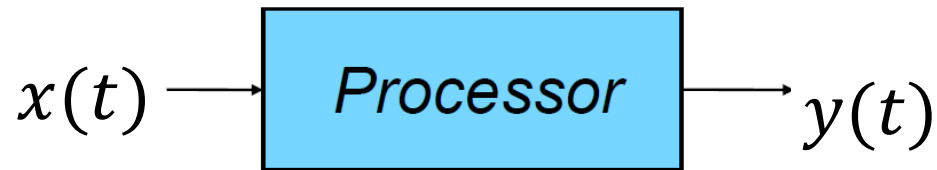
## □ Examples

- Electrical signals: Voltages and currents in a circuit.
- Acoustic signals: Audio and speech signals. 
- Biological signals: ECG, EEG, medical images.
- Financial signals: Dow Jones indices.

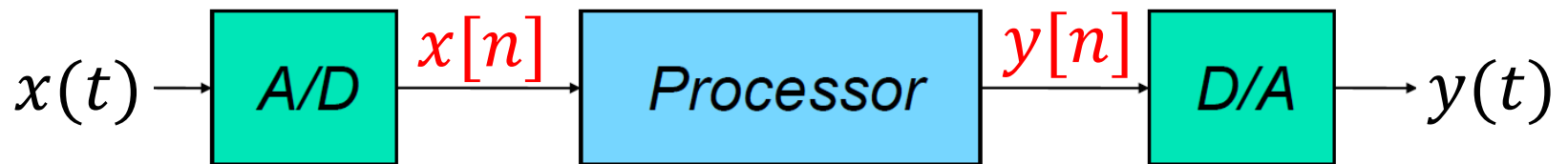
# DSP vs. analog SP

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- Conventional signal processing:



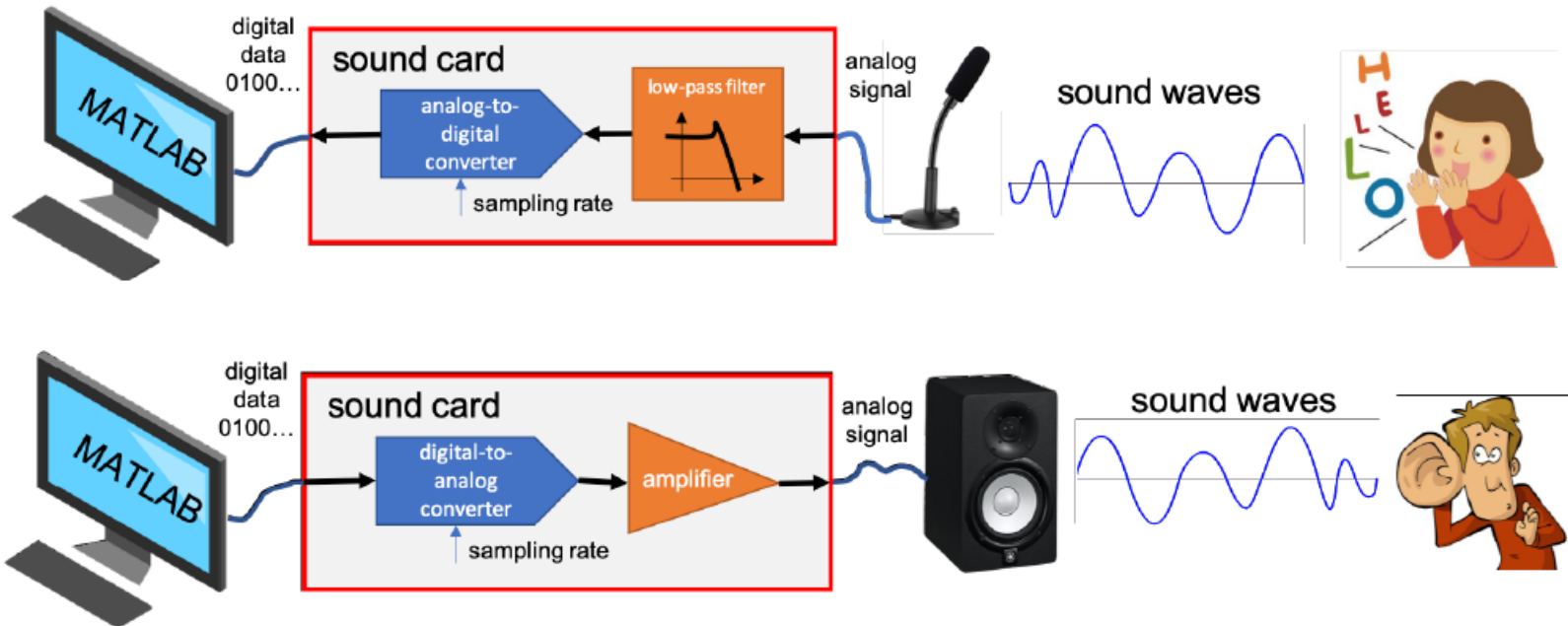
- Digital SP system:



# DSP: An Example



Digital processing of an analog signal





# Digital processing of an analog signal

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## ■ Historical review:

- 17th century: several numerical methods were developed to solve physical problem involving continuous variables and functions
- 1950s: availability of large digital computers
- 1960s: Researchers began to consider digital signal processing as a separate field of itself.

# Digital vs. Analog

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## □ Advantages:

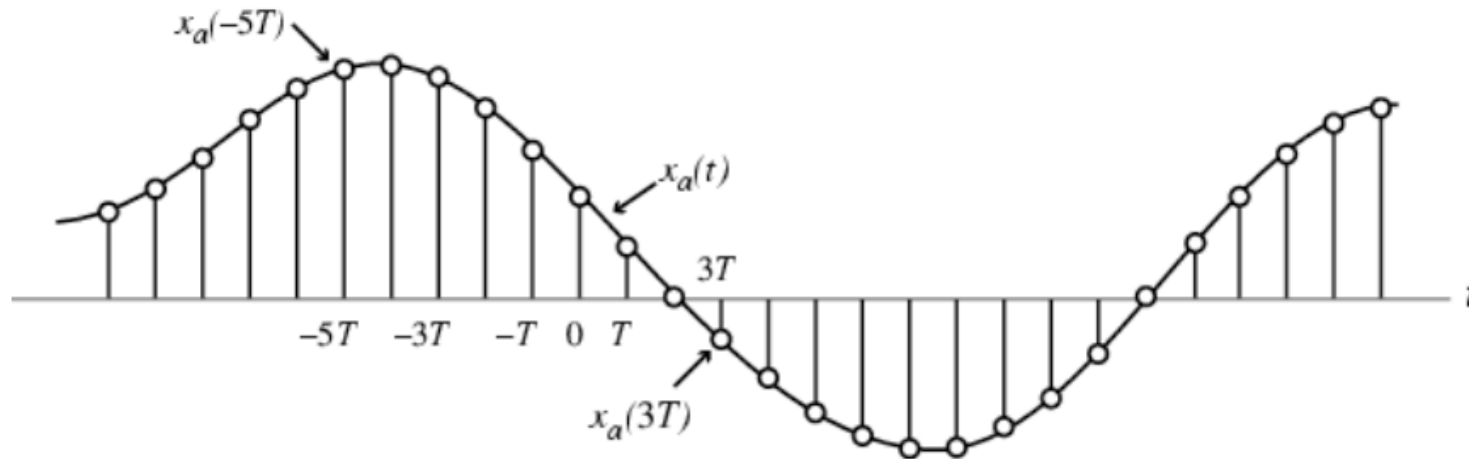
- Many ...
- A digital circuit is **less sensitive** to tolerances of component values and is fairly independent of temperature, aging, and most other external parameters.
- A digital circuit can be **reproduced easily** and does not require any adjustment.
- It is amenable to **full integration**, and with the recent advantages in VLSI circuits, it is possible to integrate highly complex digital signal processing system on a single chip.

## □ Disadvantages:

- System **complexity & power consumption**: the need for additional pre- and post-processing devices such as A/D and D/A converters
- **Limited range of frequencies** available for processing

## 2. Operations on signals

- Discrete time signal often obtained by **sampling** a continuous-time signal



- Sequence  $\{x[n]\} = x_a(nT)$ ,  $n = \dots, -1, 0, 1, 2, \dots$
- $T =$  samp. period;  $1/T =$  samp. frequency

# Sequences

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- Can write a sequence by listing values:

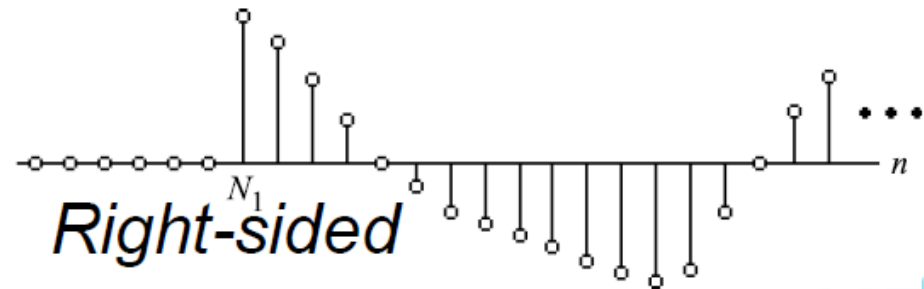
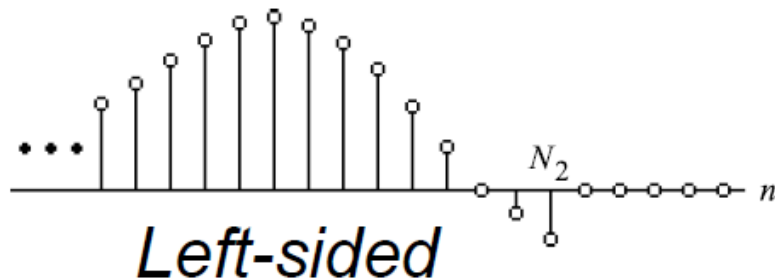
$$\{x[n]\} = \{\dots, -0.2, 2.2, 1.1, 0.2, -3.7, 2.9, \dots\}$$

↑

- Arrow indicates where  $n=0$
- Thus,  $x[-1] = -0.2$ ,  $x[0] = 2.2$ ,  $x[1] = 1.1$ ,

# Left- and right-sided

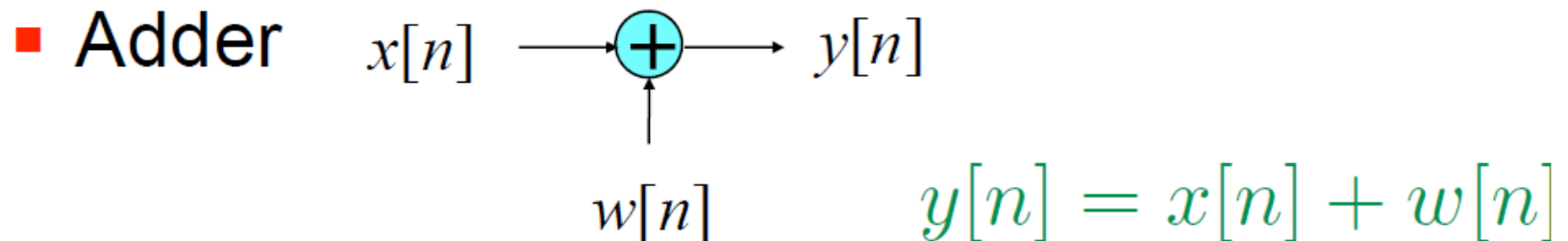
- $x[n]$  may be defined **only** for certain  $n$ :
  - $N_1 \leq n \leq N_2$ : **Finite length** (length = ...)
  - $N_1 \leq n$ : **Right-sided** (**Causal** if  $N_1 \geq 0$ )
  - $n \leq N_2$ : **Left-sided** (**Anticausal**)
- Can always extend with **zero-padding**



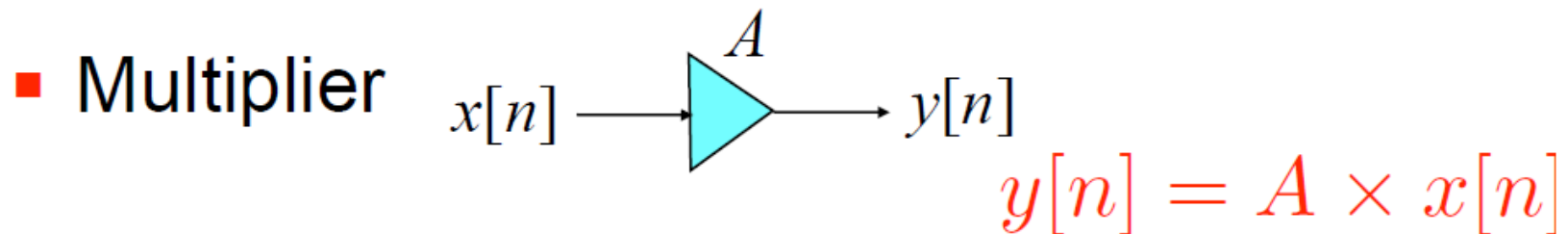
# Sequence Operations

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- **Addition operation:**



- **Multiplication operation**

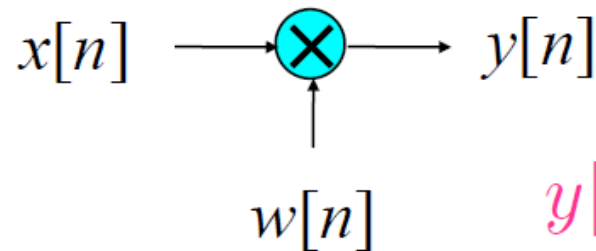


# More operations

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- **Product (modulation) operation:**

- Modulator



$$y[n] = x[n] \times w[n]$$

- E.g. **Windowing**:

Multiplying an infinite-length sequence by a finite-length **window** sequence to extract a region



# Time shifting

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- **Time-shifting** operation:  $y[n] = x[n - N]$   
where  $N$  is an integer

- If  $N > 0$ , it is **delaying** operation

- Unit delay  $x[n] \longrightarrow \boxed{z^{-1}} \longrightarrow y[n]$

$$y[n] = x[n - 1]$$

- If  $N < 0$ , it is an **advance** operation

- Unit advance

$$x[n] \longrightarrow \boxed{z} \longrightarrow y[n]$$

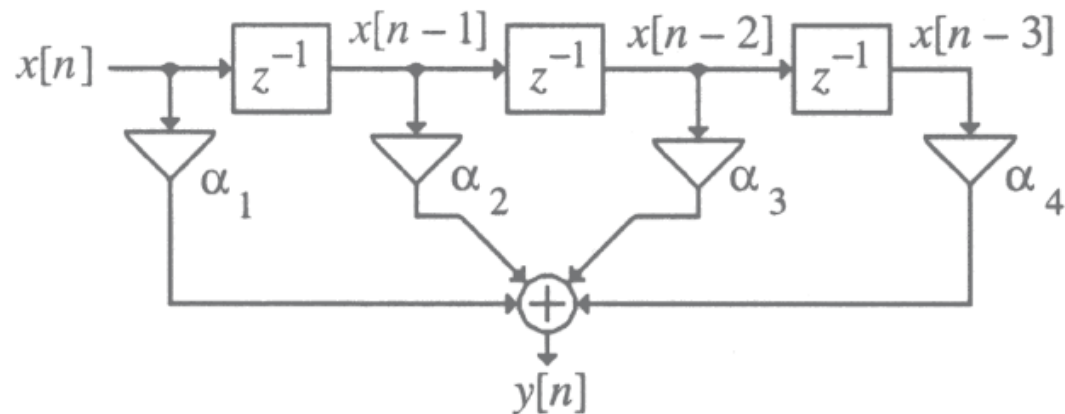
$$y[n] = x[n + 1]$$





# Combination of basic operations

## ■ Example



$$y[n] = \alpha_1 x[n] + \alpha_2 x[n-1] + \alpha_3 x[n-2] + \alpha_4 x[n-3]$$

# Up- and down-sampling

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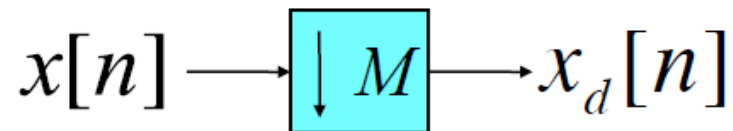
- Certain operations change the effective **sampling rate** of sequences by adding or removing samples
- Up-sampling = adding more samples  
= **interpolation**
- Down-sampling = discarding samples  
= **decimation**

# Down-sampling

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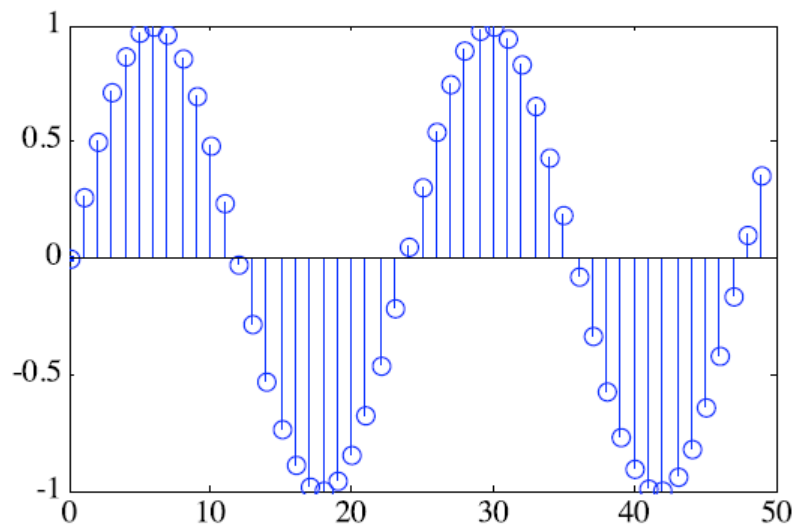
- In **down-sampling** by an integer factor  $M > 1$ , every  $M$ -th sample of the input sequence is kept and  $M - 1$  in-between samples are removed:

$$x_d[n] = x[nM]$$

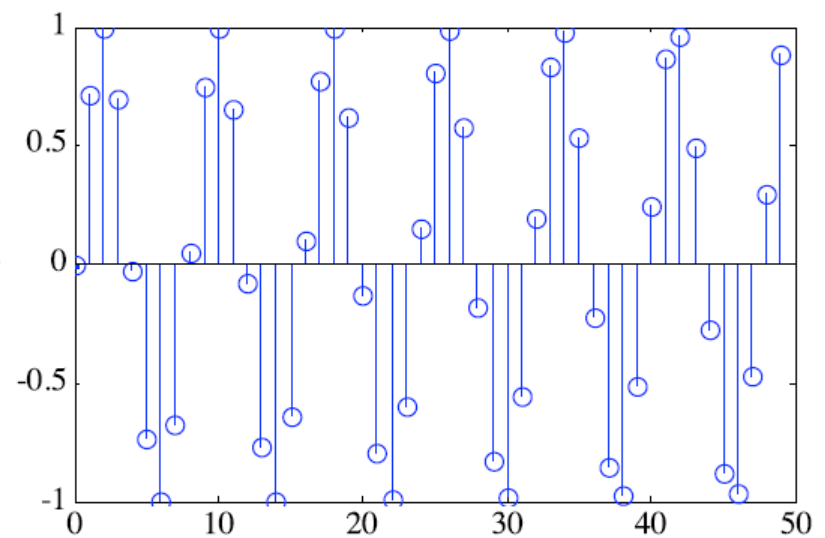
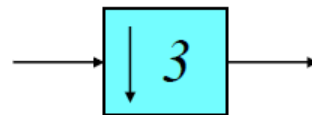


# Down-sampling

- An example of down-sampling



$x[n]$



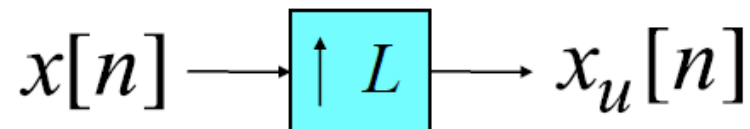
$y[n] = x[3n]$

# Up-sampling

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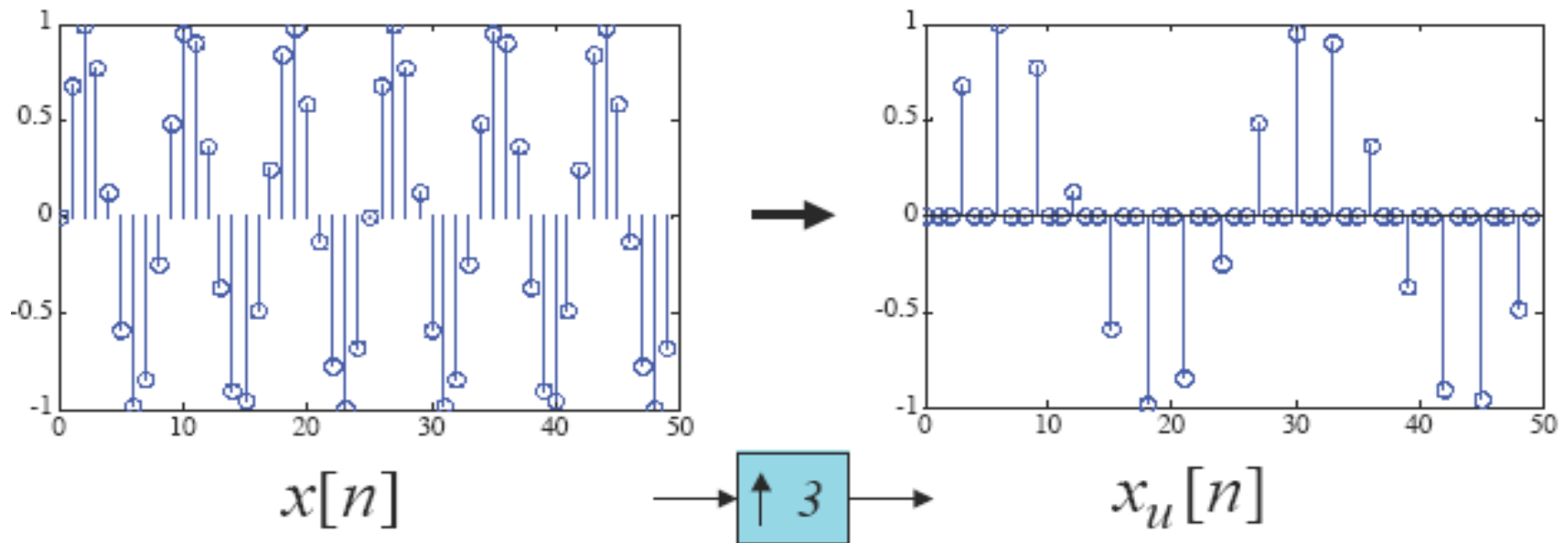
- Up-sampling is the converse of down-sampling:  $L-1$  zero values are inserted between each pair of original values.

$$x_u[n] = \begin{cases} x[n/L] & n = 0, \pm L, 2L, \dots \\ 0 & \text{otherwise} \end{cases}$$



# Up-sampling

## ■ An example of up-sampling



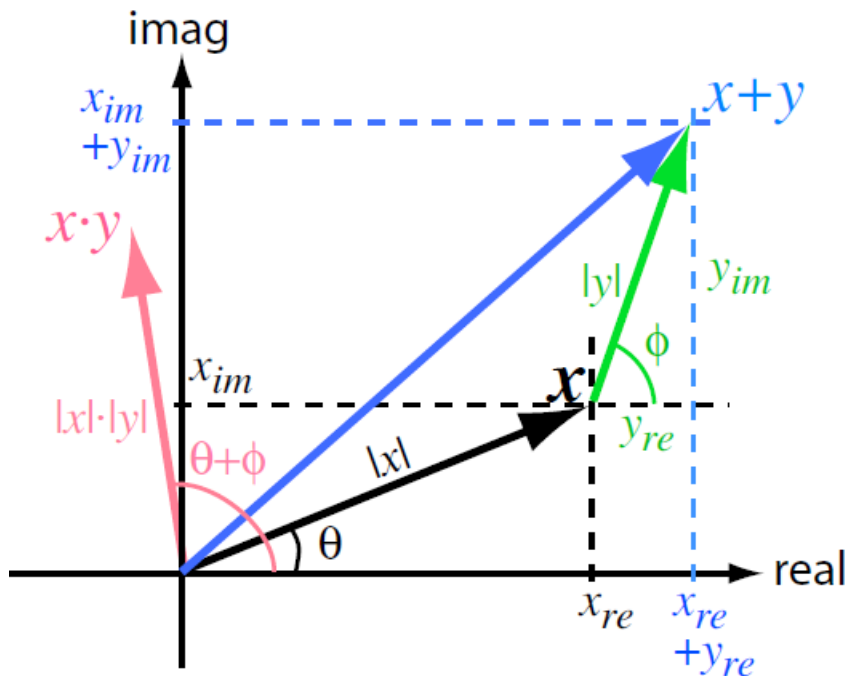
*not inverse of downsampling!*

# Complex numbers

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- .. a mathematical convenience that lead to simple expressions
- A second “imaginary” dimension ( $j = \sqrt{-1}$ ) is added to all values.
- **Rectangular form:**  $x = x_{\text{Re}} + jx_{\text{Im}}$   
where **magnitude**  $|x| = \sqrt{x_{\text{R}}^2 + x_{\text{Im}}^2}$   
and **phase**  $\theta = \tan^{-1} \left( \frac{x_{\text{Im}}}{x_{\text{Re}}} \right)$
- **Polar form:**  $x = |x|e^{j\theta} = |x| \cos \theta + j|x| \sin \theta$

# Complex math



- When **adding**, real and imaginary parts add:  $(a+jb) + (c+jd) = (a+c) + j(b+d)$
- When **multiplying**, magnitudes multiply and phases add:  $re^{j\theta} \cdot se^{j\phi} = rse^{j(\theta+\phi)}$
- Phases modulo  $2\pi$



# Complex conjugate

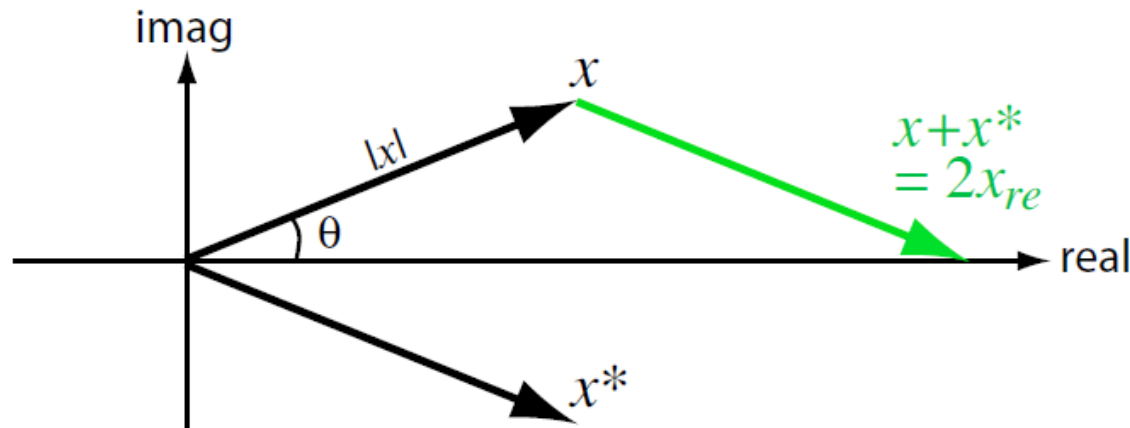
- Flips imaginary part / negates phase:

Conjugate  $x^* = x_{re} - j \cdot x_{im} = |x| e^{j(-\theta)}$

- Useful in resolving to real quantities:

$$x + x^* = x_{re} + j \cdot x_{im} + x_{re} - j \cdot x_{im} = 2x_{re}$$

$$x \cdot x^* = |x| e^{j(\theta)} |x| e^{j(-\theta)} = |x|^2$$



### 3. Classes of sequences

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- Useful to define broad categories...

- Finite/infinite (extent in  $n$ )

- Real/complex:

$$x[n] = x_{re}[n] + j \cdot x_{im}[n]$$

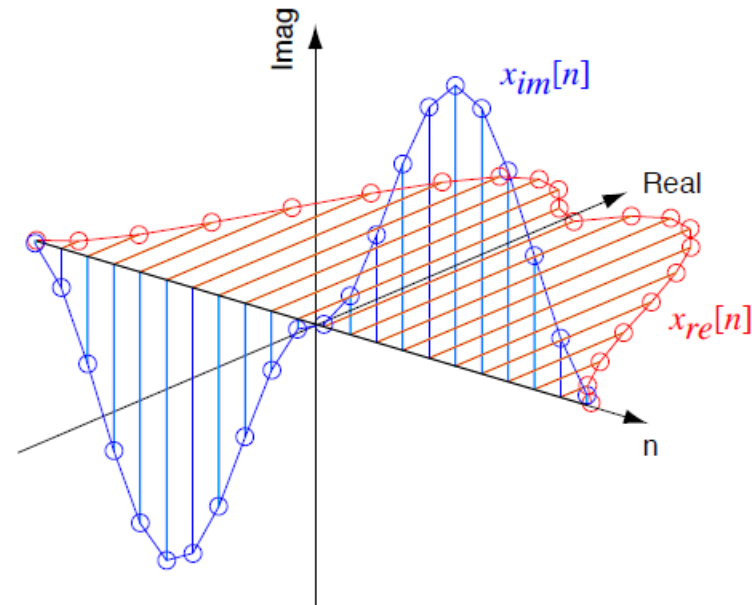
# Classification by symmetry

- Conjugate symmetric sequence:

if  $x[n] = x_{re}[n] + j \cdot x_{im}[n]$

then  $x_{cs}[n] = x_{cs}^*[-n]$

$$= x_{re}[-n] - j \cdot x_{im}[-n]$$



- Conjugate antisymmetric:

$$x_{ca}[n] = -x_{ca}^*[-n] = -x_{re}[-n] + j \cdot x_{im}[-n]$$

# Conjugate symmetric decomposition

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- Any sequence can be expressed as conjugate symmetric (CS) / antisymmetric (CA) parts:

$$x[n] = x_{cs}[n] + x_{ca}[n]$$

where:

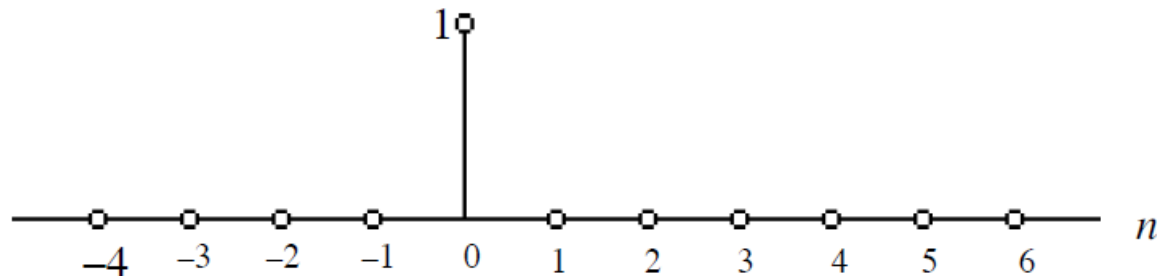
$$x_{cs}[n] = 1/2(x[n] + x^*[-n]) = x_{cs}^*[-n]$$

$$x_{ca}[n] = 1/2(x[n] - x^*[-n]) = -x_{ca}^*[-n]$$

- When signals are **real**,  
CS  $\rightarrow$  Even ( $x_{re}[n] = x_{re}[-n]$ ), CA  $\rightarrow$  Odd

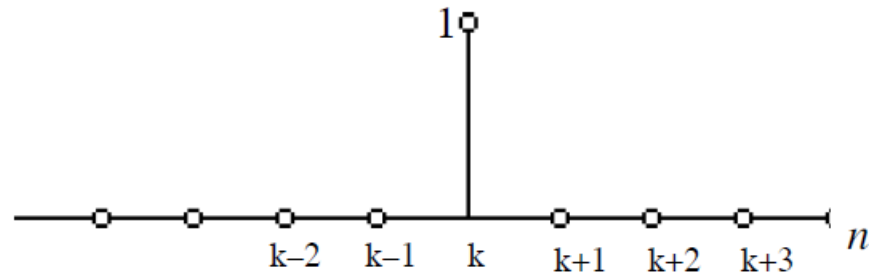
# Basic sequences

- **Unit sample** sequence:  $\delta[n] = \begin{cases} 1, & n = 0 \\ 0, & n \neq 0 \end{cases}$



- Shift in time:

$$\delta[n - k]$$

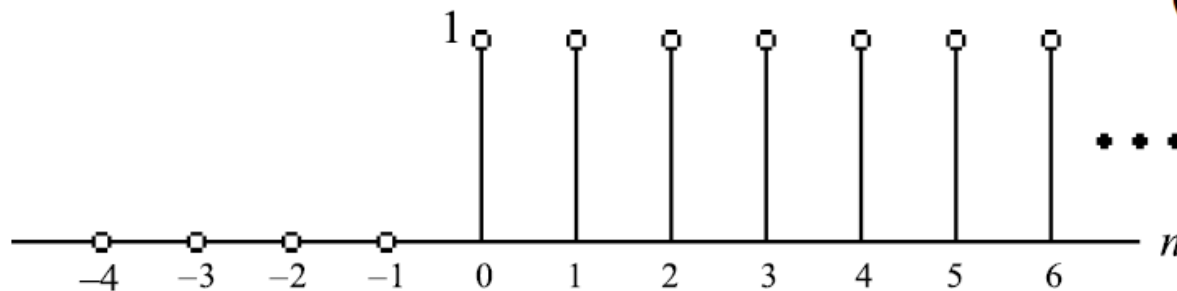


- Can express any sequence with  $\delta$ :

$$\{\alpha_0, \alpha_1, \alpha_2, \dots\} = \alpha_0 \delta[n] + \alpha_1 \delta[n-1] + \alpha_2 \delta[n-2] \dots$$

# More basic sequences

- **Unit step** sequence:  $\mu[n] = \begin{cases} 1, & n \geq 0 \\ 0, & n < 0 \end{cases}$



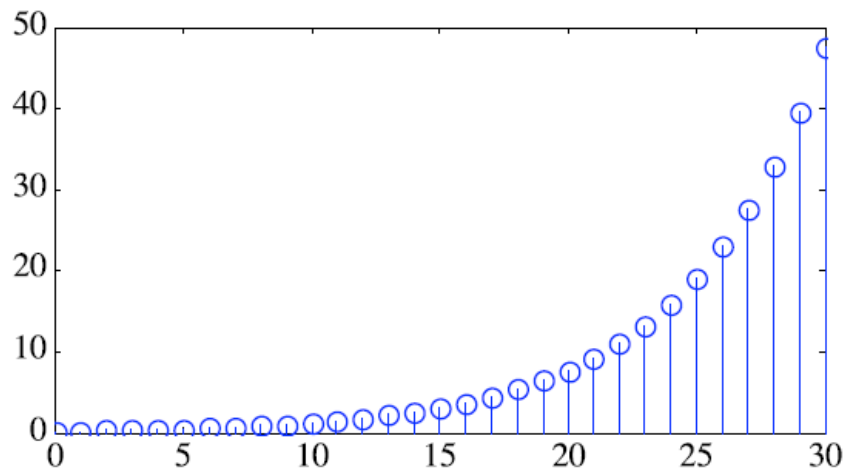
- Relate to unit sample:

$$\delta[n] = \mu[n] - \mu[n-1]$$

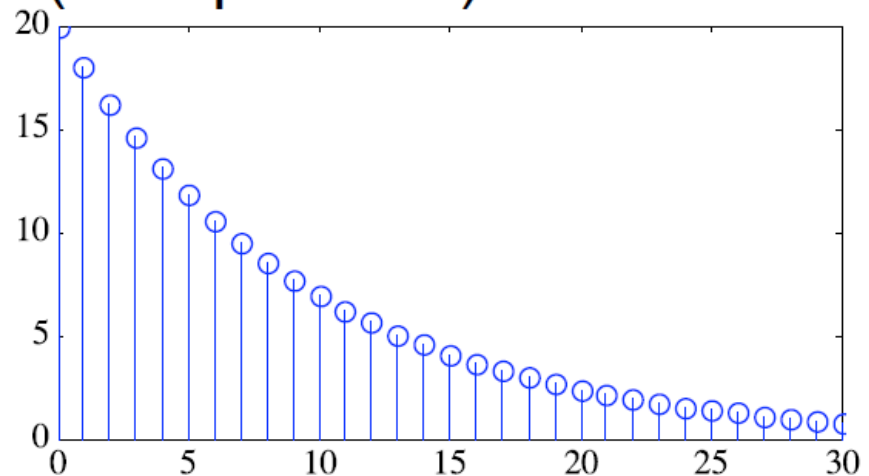
$$\mu[n] = \sum_{k=-\infty}^n \delta[k]$$

# Exponential sequences

- Exponential sequences are *eigenfunctions* of LTI systems
- General form:  $x[n] = A \cdot \alpha^n$ 
  - If  $A$  and  $\alpha$  are *real* (and positive):



$$|\alpha| > 1$$



$$|\alpha| < 1$$

# Complex exponentials

$$x[n] = A \cdot \alpha^n$$

- Constants  $A$ ,  $\alpha$  can be complex :

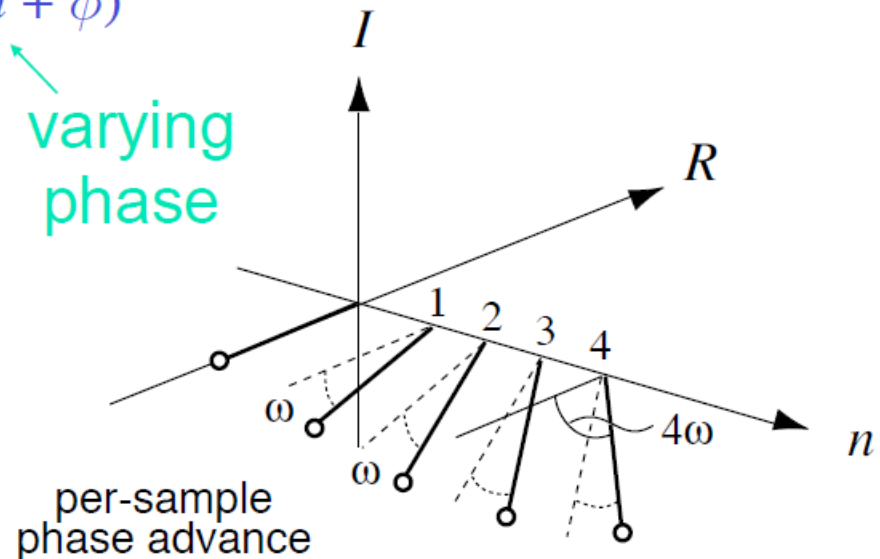
$$A = |A|e^{j\phi} ; \quad \alpha = e^{(\sigma + j\omega)}$$

$$\rightarrow x[n] = |A| e^{\sigma n} e^{j(\omega n + \phi)}$$

scale

varying  
magnitude

varying  
phase

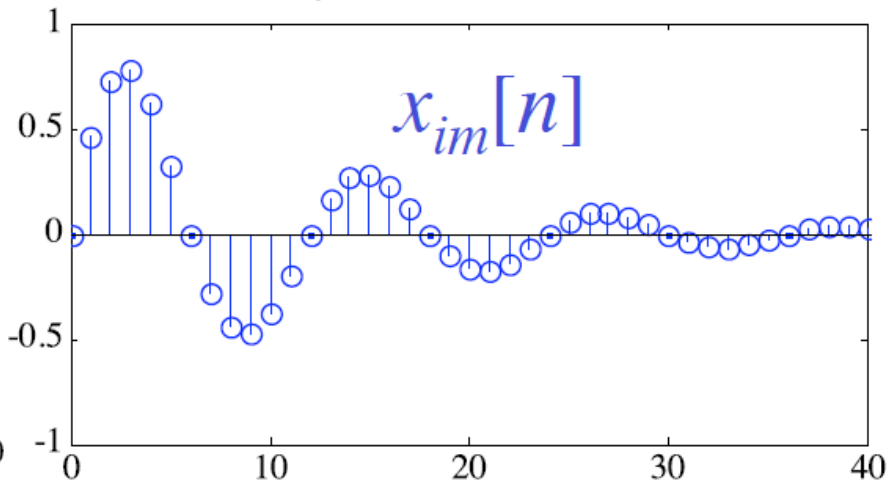
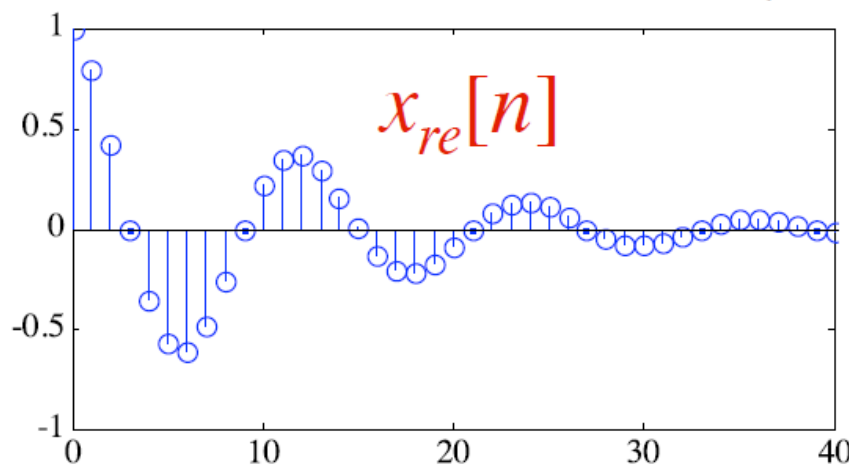




# Complex exponentials

- Complex exponential sequence can 'project down' onto real & imaginary axes to give sinusoidal sequences

$$x[n] = \exp\left\{\left(-\frac{1}{12} + j\frac{\pi}{6}\right)n\right\} \quad e^{j\theta} = \cos\theta + j\sin\theta$$

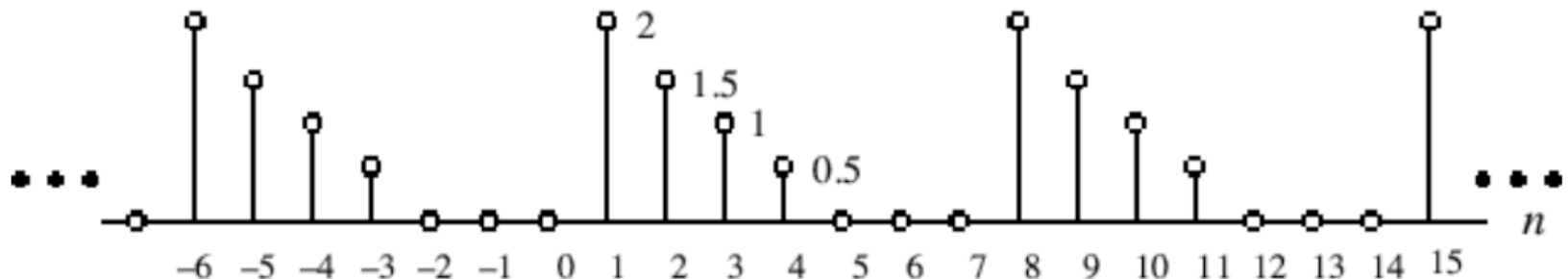


$$x_{re}[n] = e^{-n/12} \cos(\pi n/6) \quad x_{im}[n] = e^{-n/12} \sin(\pi n/6)$$

# Periodic sequences

- A sequence  $\tilde{x}[n]$  satisfying  $\tilde{x}[n] = \tilde{x}[n + kN]$ , is called a **periodic sequence** with a **period**  $N$  where  $N$  is a positive integer and  $k$  is any integer.

Smallest value of  $N$  satisfying  $\tilde{x}[n] = \tilde{x}[n + kN]$  is called the **fundamental period**



# Periodic exponentials

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- Sinusoidal sequence  $A \cos(\omega_o n + \phi)$  and complex exponential sequence  $B \exp(j\omega_o n)$  are periodic sequences of period  $N$  **only if**  $\omega_o N = 2\pi r$  with  $N$  &  $r$  positive **integers**
- Smallest value of  $N$  satisfying  $\omega_o N = 2\pi r$  is the **fundamental period** of the sequence
- $r = 1 \rightarrow$  one sinusoid cycle per  $N$  samples  
 $r > 1 \rightarrow r$  cycles per  $N$  samples

# Symmetry of periodic sequences

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- An  $N$ -point finite-length sequence  $x_f[n]$  defines a periodic sequence:

$$x[n] = x_f[\langle n \rangle_N] \quad \begin{array}{l} \text{“}n \text{ modulo } N\text{”} \quad \langle n \rangle_N = n + rN \\ \text{s.t. } 0 \leq \langle n \rangle_N < N, \quad r \in \mathbb{Z} \end{array}$$

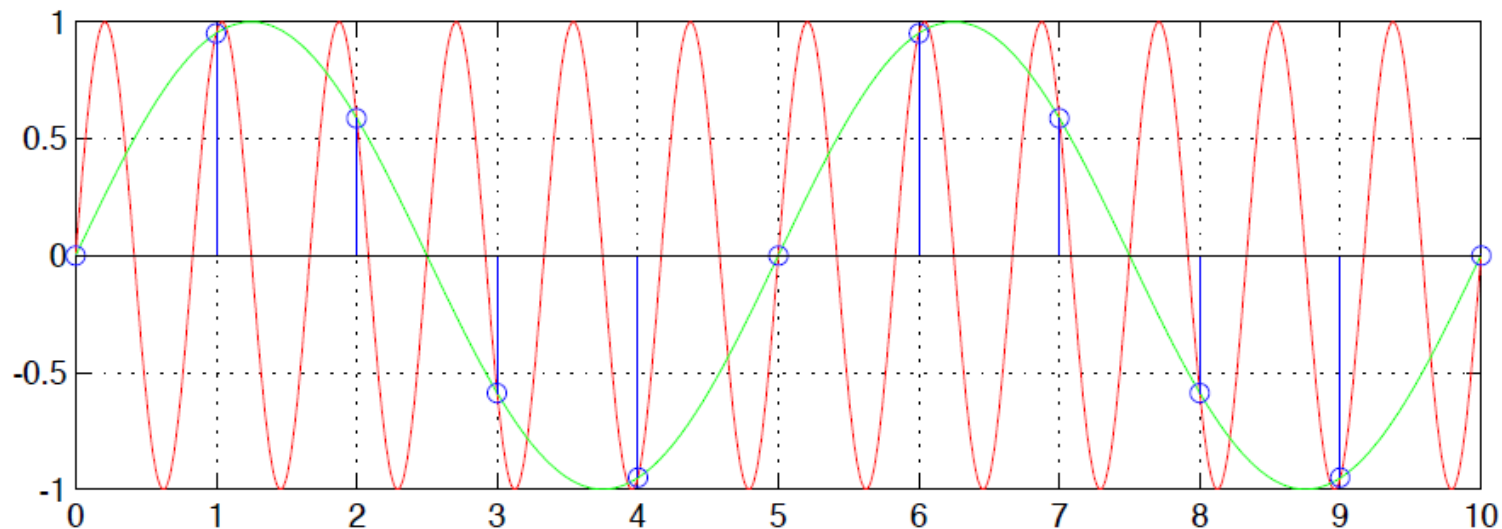
- Symmetry of  $x_f[n]$  is not defined because  $x_f[n]$  is undefined for  $n < 0$

- Define **Periodic Conjugate Symmetric**:

$$\begin{aligned} x_{pcs}[n] &= 1/2 (x[n] + x^*[\langle -n \rangle_N]) \\ &= 1/2 (x_f[n] + x_f^*[N - n]) \quad 1 \leq n < N \end{aligned}$$

# Sampling sinusoids

- Sampling a sinusoid is *ambiguous*:



$$x_1[n] = \sin(\omega_0 n)$$

$$x_2[n] = \sin((\omega_0 + 2\pi r)n) = \sin(\omega_0 n) = x_1[n]$$

# Aliasing

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- E.g. for  $\cos(\omega n)$ ,  $\omega = 2\pi r \pm \omega_0$   
all (integer)  $r$  appear the same after sampling
- We say that a larger  $\omega$  appears **aliased** to a lower frequency
- **Principal value** for discrete-time frequency:  $0 \leq \omega_0 \leq \pi$   
( i.e. less than 1/2 cycle per sample)