

# Lecture 13:

## Filter Design – IIR

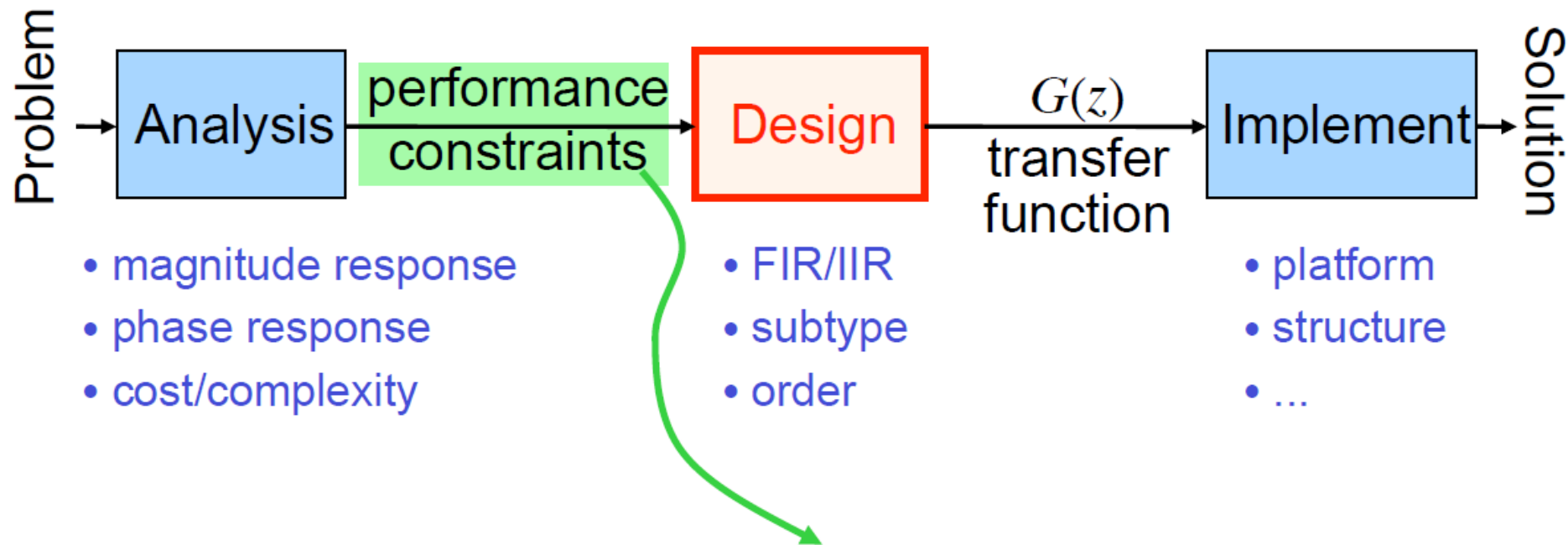
# Outlines

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- Filter Design Specifications
- Analog Filter Design
- Digital Filters from Analog Prototypes

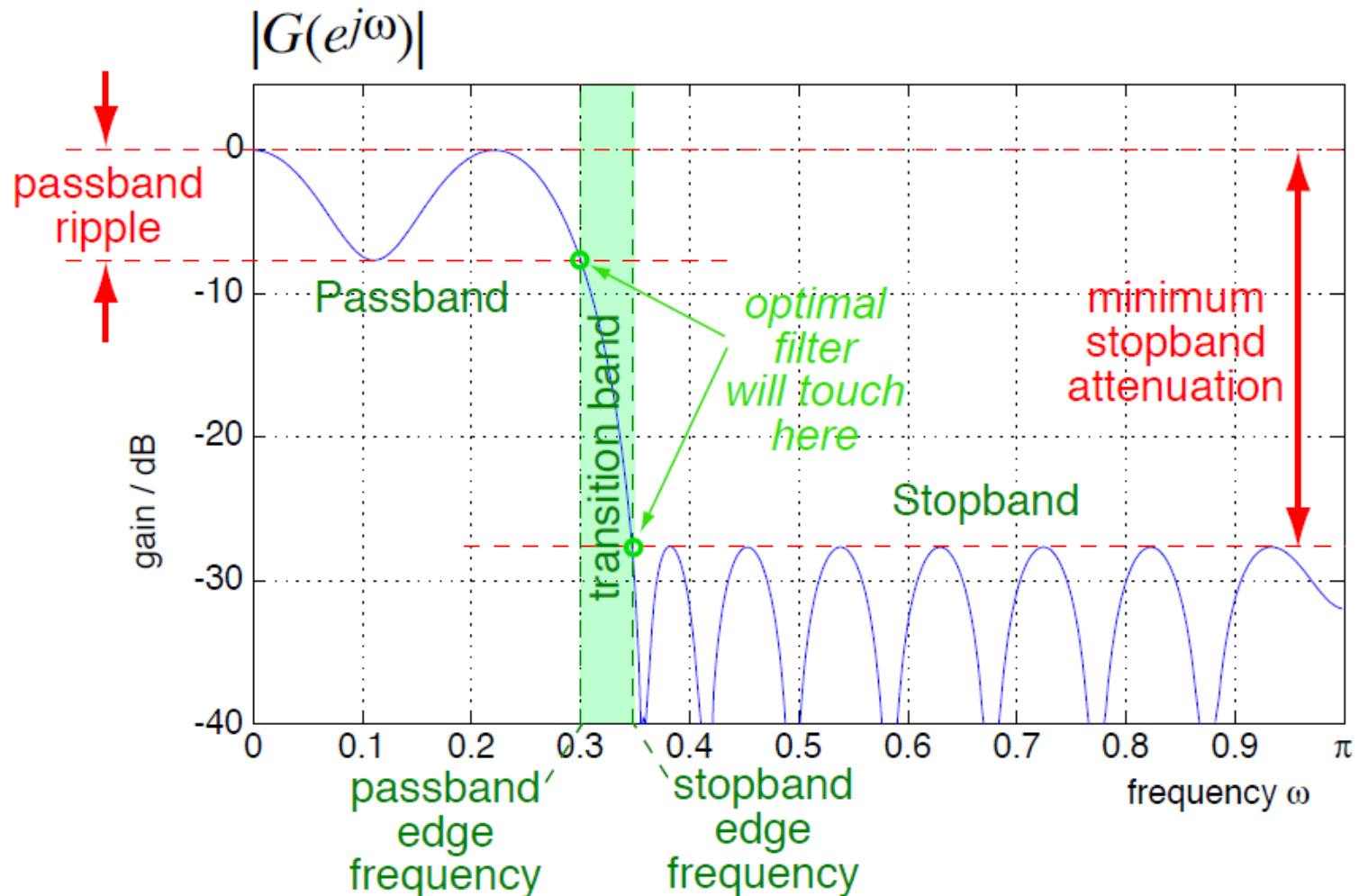
# 1. Filter Design Specifications

- The filter design process:



# Performance Constraints

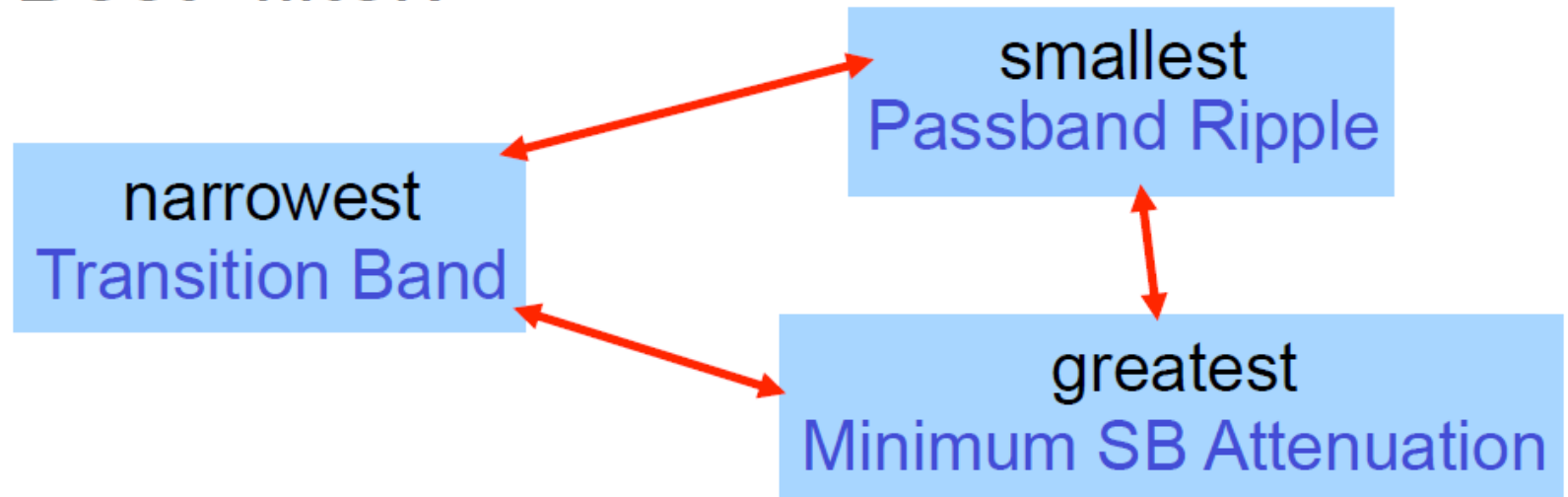
- .. in terms of magnitude response:



# Performance Constraints

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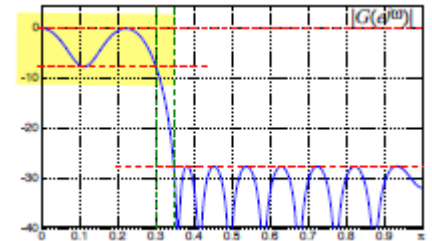
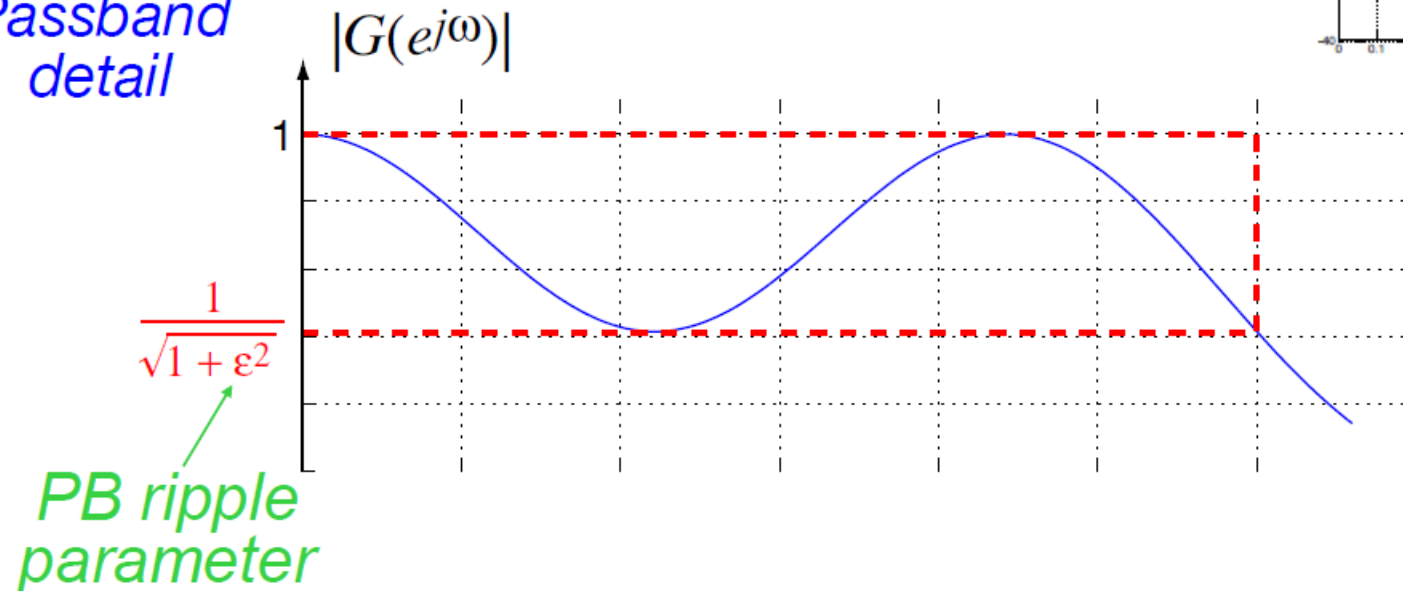
- “Best” filter:



- improving one usually worsens others
- But: increasing **filter order** (i.e. cost) can improve all three measures

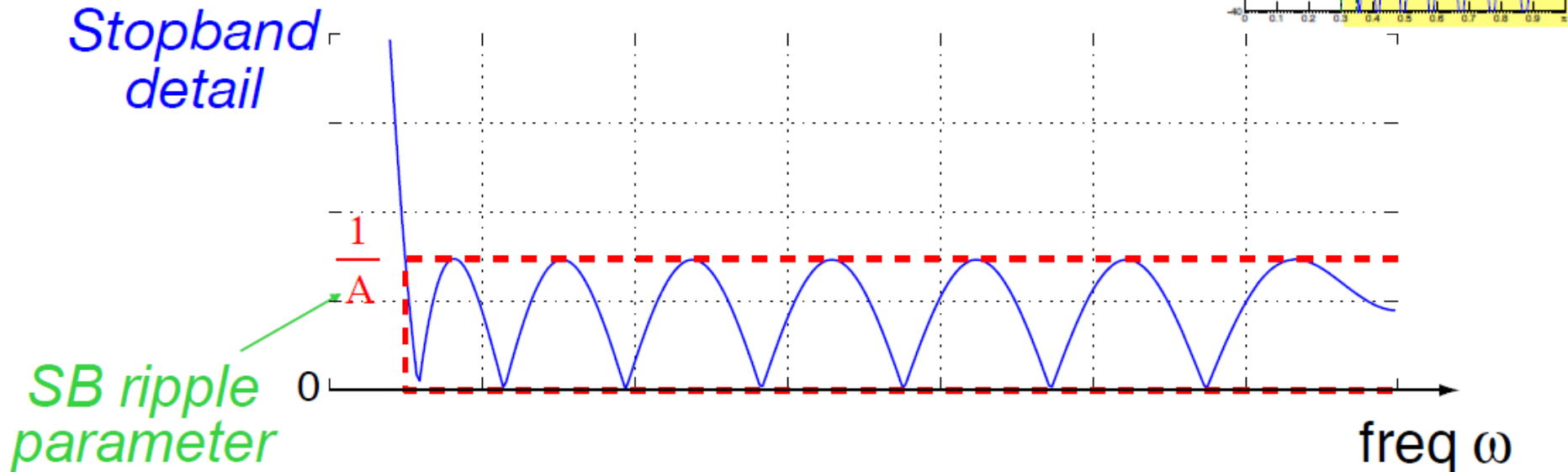
# Passband Ripple

Passband  
detail



- Assume peak passband gain = 1  
then *minimum* passband gain =  $\frac{1}{\sqrt{1+\epsilon^2}}$
- Or, **ripple**  $\alpha_{\max} = 20 \log_{10} \sqrt{1+\epsilon^2}$  dB

# Stopband Ripple



- Peak passband gain is  $A \times$  larger than peak stopband gain
- Hence, **minimum stopband attenuation**  
$$\alpha_s = -20 \log_{10} \frac{1}{A} = 20 \log_{10} A \quad \text{dB}$$

# Filter Type Choice : FIR vs. IIR

## FIR

- No feedback (just zeros)
- Always stable
- Can be linear phase

*BUT*

- High order (20-2000)
- Unrelated to continuous-time filtering

## IIR

- Feedback (poles & zeros)
- May be unstable
- Difficult to control phase

- Typ. < 1/10th order of FIR (4-20)
- Derive from *analog prototype*



# FIR vs. IIR

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- If you care about **computational cost**  
→ use low-complexity **IIR**  
(computation no object → linear phase FIR)
- If you care about **phase response**  
→ use linear-phase **FIR**  
(phase unimportant → go with simple IIR)

# IIR Filter Design

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- IIR filters are directly related to analog filters (**continuous time**)
    - via a **mapping** of  $H(s)$  (**CT**) to  $H(z)$  (**DT**) that preserves many properties
  - Analog filter design is sophisticated
    - signal processing research since 1940s
- Design IIR filters via **analog prototype**
- need to learn some **CT filter design**

## 2. Analog Filter Design

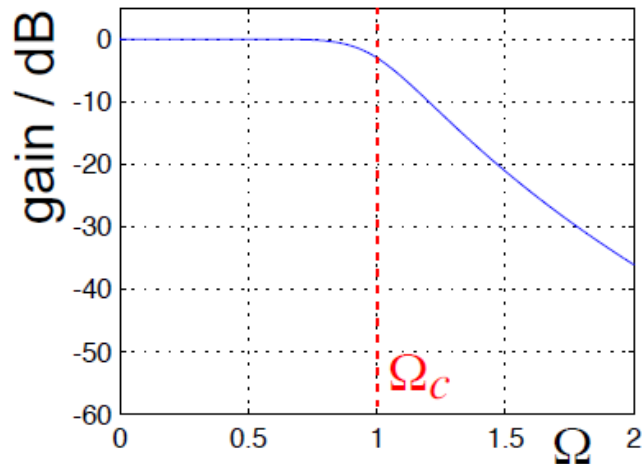
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- Decades of analysis of transistor-based filters – sophisticated, well understood
- Basic choices:
  - ripples vs. flatness in stop and/or passband
  - more ripples → narrower transition band

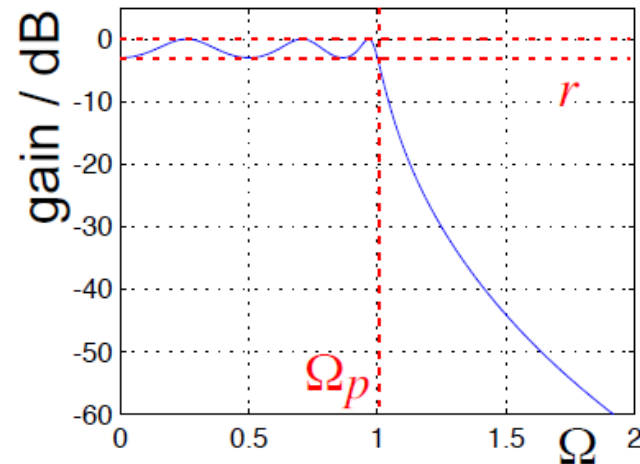
<i>Family</i>	<i>PassBand</i>	<i>StopBand</i>
Butterworth	flat	flat
Chebyshev I	ripples	flat
Chebyshev II	flat	ripples
Elliptical	ripples	ripples

# Analog Filter Types Summary

*Butterworth*



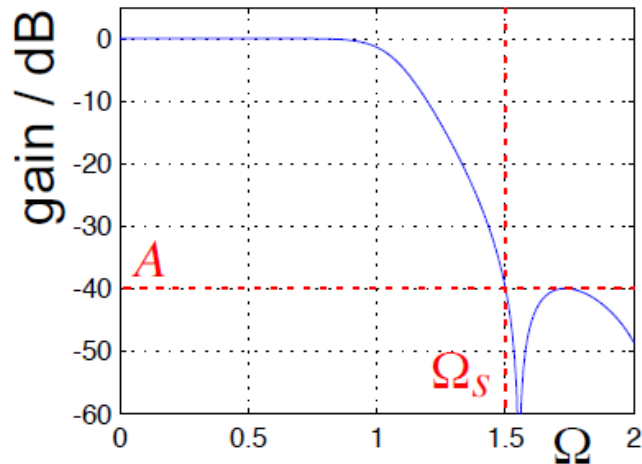
*Chebyshev I*



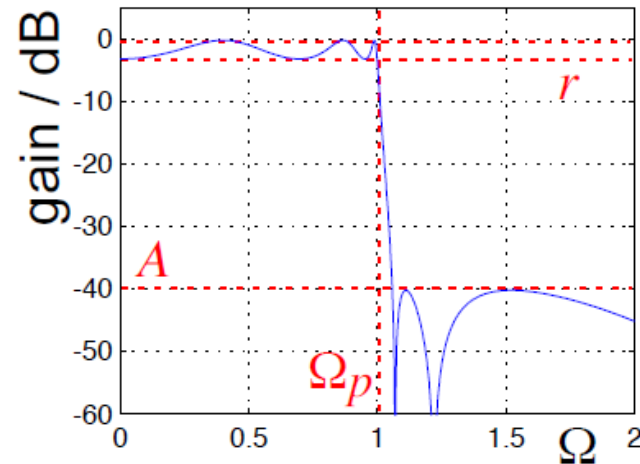
$N = 6$

$r = 3$  dB

*Chebyshev II*



*Elliptical*



$A = 40$  dB

# Butterworth Filters

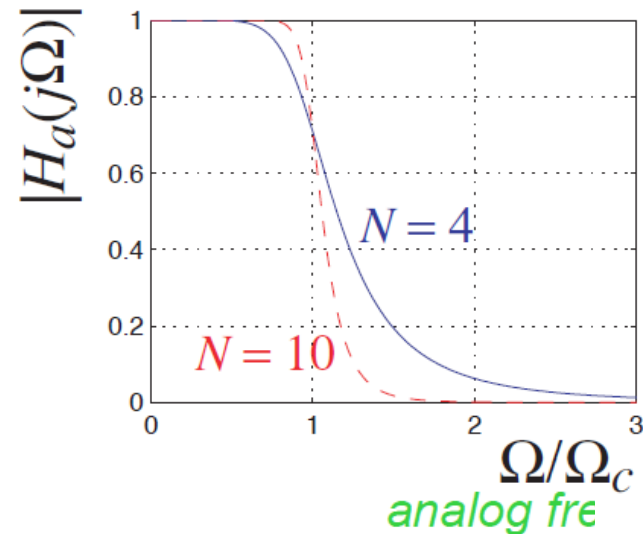
## Maximally flat in pass and stop bands

■ Magnitude response (LP):  $|H_a(j\Omega)|^2 = \frac{1}{1 + \left(\frac{\Omega}{\Omega_c}\right)^{2N}}$  filter order  $N$

■  $\Omega \ll \Omega_c$ ,  
 $|H_a(j\Omega)|^2 \rightarrow 1$

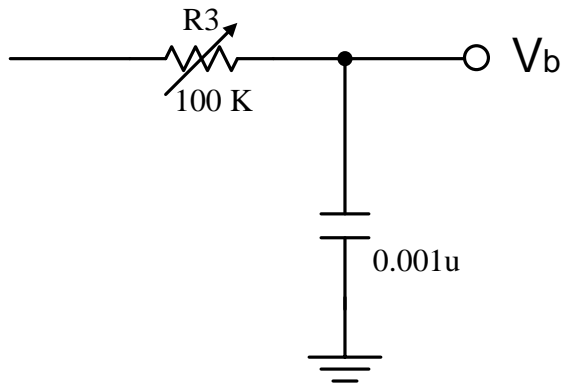
■  $\Omega = \Omega_c$ ,  
 $|H_a(j\Omega)|^2 = 1/2$

3dB point



# Butterworth Filters

Example: first-order



$$H(f) = \frac{V_b(f)}{V_a(f)} = \frac{1}{1 + j\frac{f}{f_0}}$$

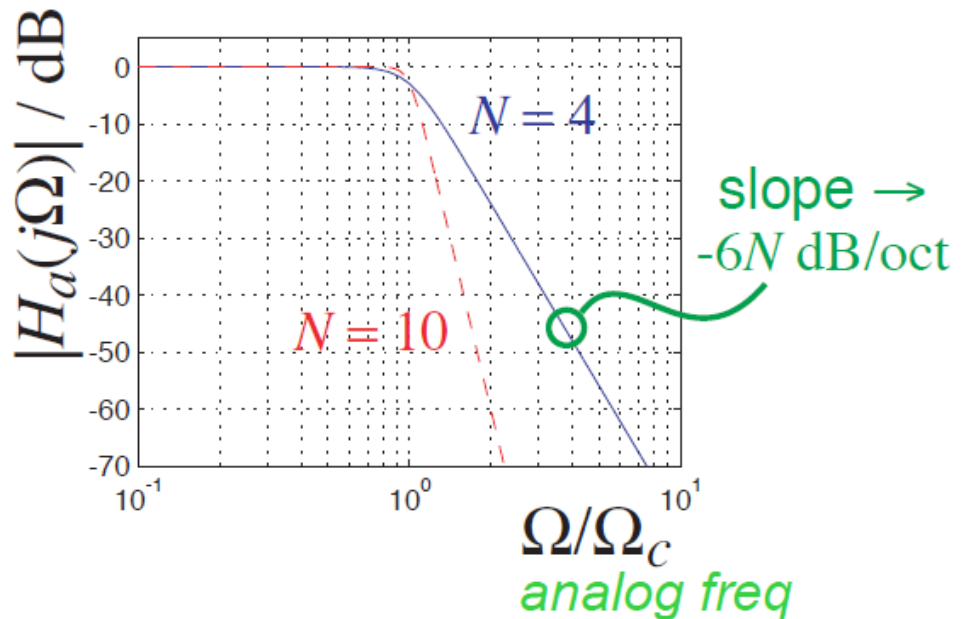
3dB cut-off frequency:  $f_0 = \frac{1}{2\pi RC}$

# Butterworth Filters

- $\Omega \gg \Omega_c, \quad |H_a(j\Omega)|^2 \rightarrow (\Omega_c/\Omega)^{2N}$

$6N \text{ dB/oct}$   
rolloff

*Log-log  
magnitude  
response*

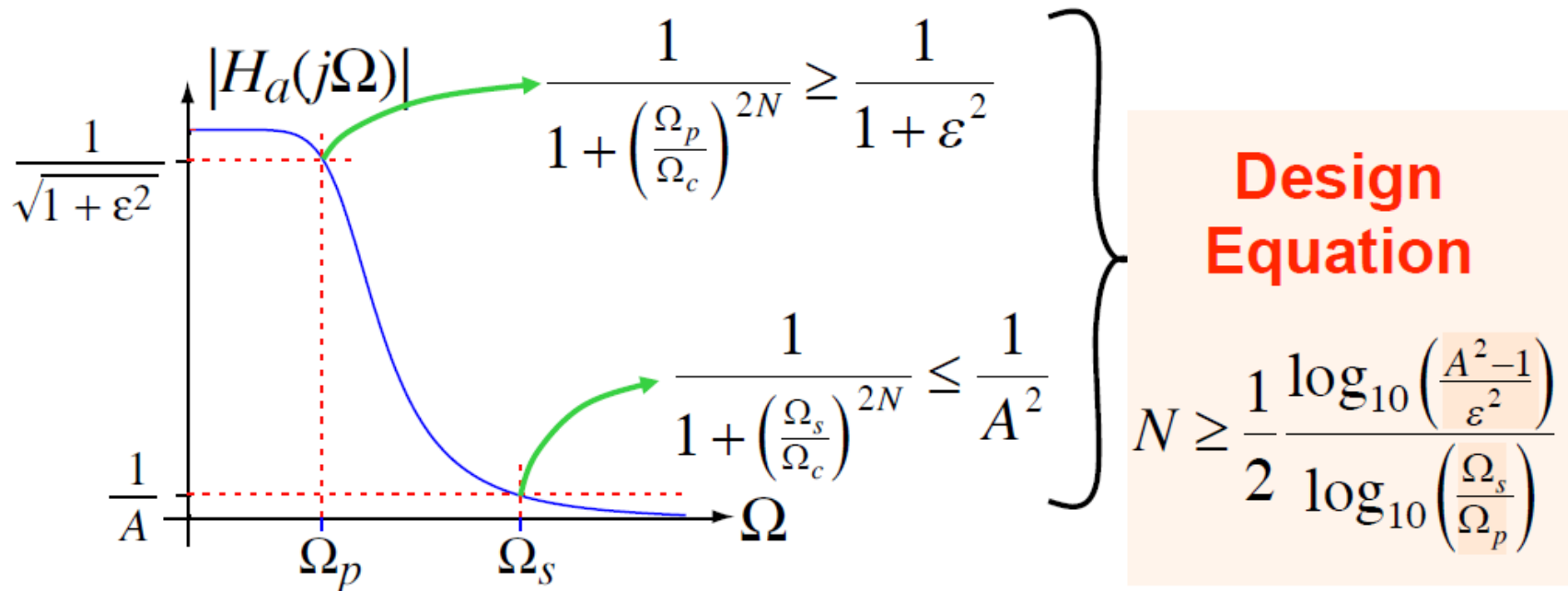


- *flat*  $\rightarrow \frac{d^n}{d\Omega^n} |H_a(j\Omega)|^2 = 0$

$@ \Omega = 0 \text{ for } n = 1 \dots 2N-1$

# Butterworth Filters

- How to meet design specifications?



- $k_1 = \frac{\varepsilon}{\sqrt{A^2 - 1}}$

=“discrimination”,  $\ll 1$

- $k = \frac{\Omega_p}{\Omega_s}$

=“selectivity”,  $< 1$

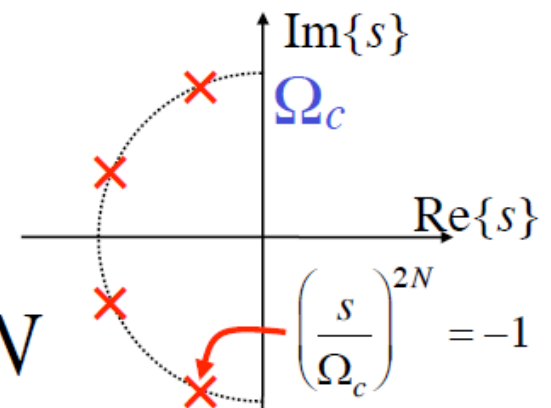


# Butterworth Filters

- $|H_a(j\Omega)|^2 = \frac{1}{1 + (\frac{\Omega}{\Omega_c})^{2N}}$  ... but what is  $H_a(s)$ ?
- Traditionally, look it up in a table
  - calculate  $N \rightarrow$  normalized filter with  $\Omega_c = 1$
  - **scale** all coefficients for desired  $\Omega_c$

■ In fact, 
$$H_a(s) = \frac{1}{\prod_i (s - p_i)}$$

where  $p_i = \Omega_c e^{j\pi \frac{N+2i-1}{2N}}$   $i = 1..N$

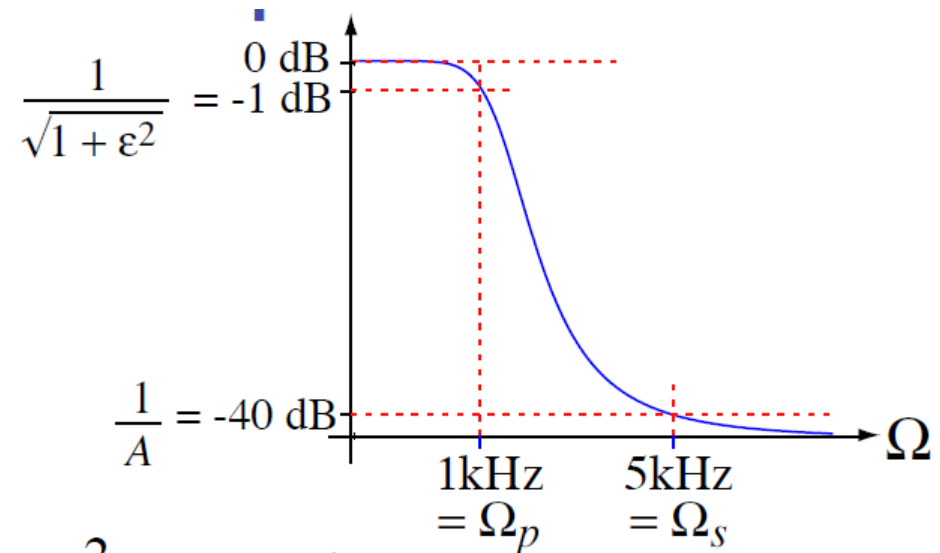


*odd-indexed uniform divisions of  $\Omega_c$ -radius circle*

s-plane

# Butterworth Example

Design a Butterworth filter with 1 dB cutoff at 1kHz and a minimum attenuation of 40 dB at 5 kHz



$$-1\text{dB} = 20 \log_{10} \frac{1}{\sqrt{1+\varepsilon^2}} \Rightarrow \varepsilon^2 = 0.259$$

$$-40\text{dB} = 20 \log_{10} \frac{1}{A} \Rightarrow A = 100$$

$$\frac{\Omega_s}{\Omega_p} = 5$$

$$N \geq \frac{1}{2} \frac{\log_{10} \frac{9999}{0.259}}{\log_{10} 5}$$

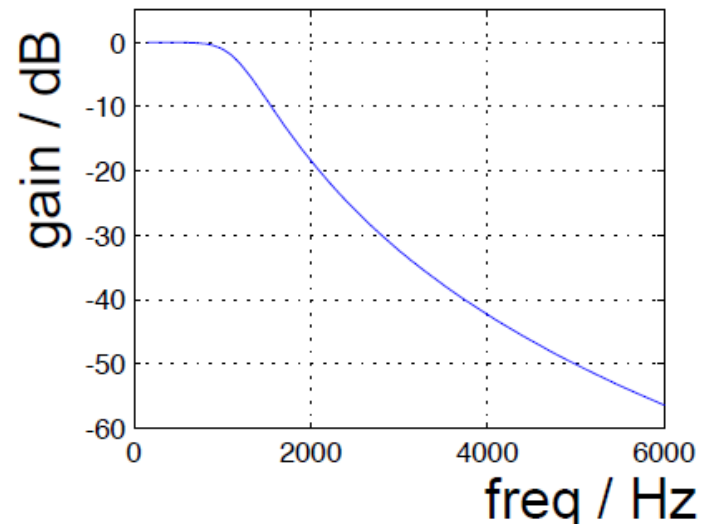
$$\Rightarrow N = 4 \geq 3.28$$

# Butterworth Example

- Order  $N = 4$  will satisfy constraints;  
What are  $\Omega_c$  and filter coefficients?
  - from a table,  $\Omega_{-1\text{dB}} = 0.845$  when  $\Omega_c = 1$   
 $\Rightarrow \Omega_c = 1000/0.845 = 1.184 \text{ kHz}$
  - from a table, get normalized coefficients for  
 $N = 4$ , **scale** by  $1184 \cdot 2\pi$

- Or, use Matlab:

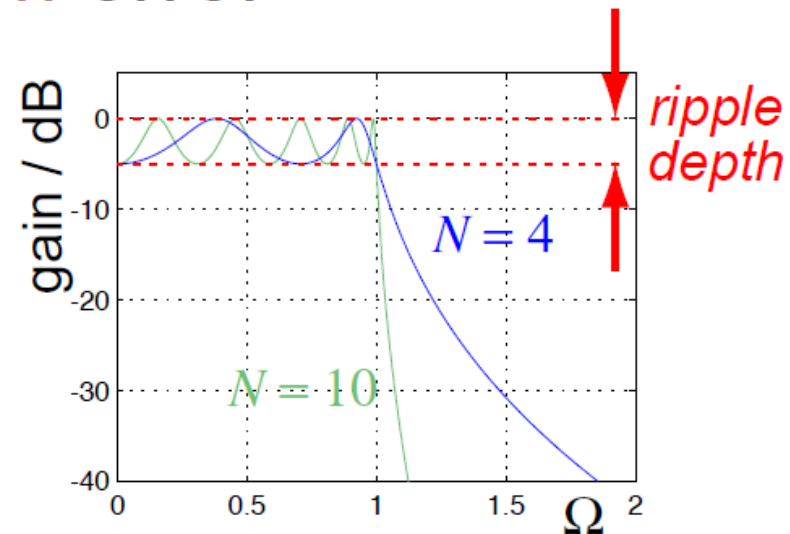
```
[B,A] =  
butter(N,Wc,'s');
```



# Chebyshev I Filter

- **Equiripple** in passband (flat in stopband)  
→ minimize **maximum** error

$$|H(j\Omega)|^2 = \frac{1}{1 + \varepsilon^2 T_N^2\left(\frac{\Omega}{\Omega_p}\right)}$$



*Chebyshev  
polynomial  
of order  $N$*

$$T_N(\Omega) = \begin{cases} \cos(N \cos^{-1} \Omega) & |\Omega| \leq 1 \\ \cosh(N \cosh^{-1} \Omega) & |\Omega| > 1 \end{cases}$$

# Chebyshev I Filter

- Design procedure:
  - desired passband ripple  $\rightarrow \varepsilon$
  - min. stopband atten.,  $\Omega_p, \Omega_s \rightarrow N$ :

$$\frac{1}{A^2} = \frac{1}{1 + \varepsilon^2 T_N^2\left(\frac{\Omega_s}{\Omega_p}\right)} = \frac{1}{1 + \varepsilon^2 \left[ \cosh\left(N \cosh^{-1} \frac{\Omega_s}{\Omega_p}\right) \right]^2}$$

$$\Rightarrow N \geq \frac{\cosh^{-1}\left(\frac{\sqrt{A^2 - 1}}{\varepsilon}\right)}{\cosh^{-1}\left(\frac{\Omega_s}{\Omega_p}\right)}$$

$\leftarrow 1/k_1$ , *discrimination*

$\leftarrow 1/k$ , *selectivity*

$\cosh^{-1}$  grows slower than  $\log 10$

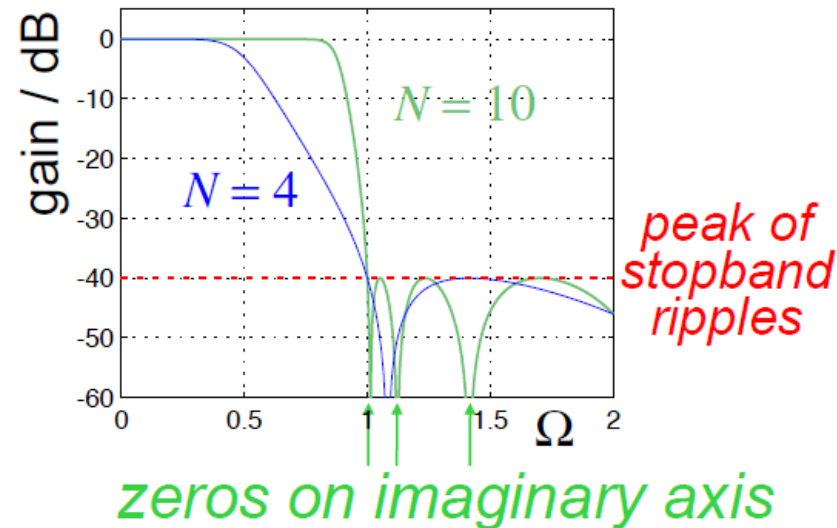
# Chebyshev II Filter

- Flat in **passband**, equiripple in **stopband**

$$|H_a(j\Omega)|^2 = \frac{1}{1 + \varepsilon^2 \left( \frac{T_N(\frac{\Omega_s}{\Omega_p})}{T_N(\frac{\Omega_s}{\Omega})} \right)^2}$$

*constant* →  $T_N(\frac{\Omega_s}{\Omega_p})$

$\sim 1/T_N(1/\Omega)$  →  $T_N(\frac{\Omega_s}{\Omega})$



- Filter has poles and zeros (some →)
- Complicated pole/zero pattern

# Elliptical (Cauer) Filters

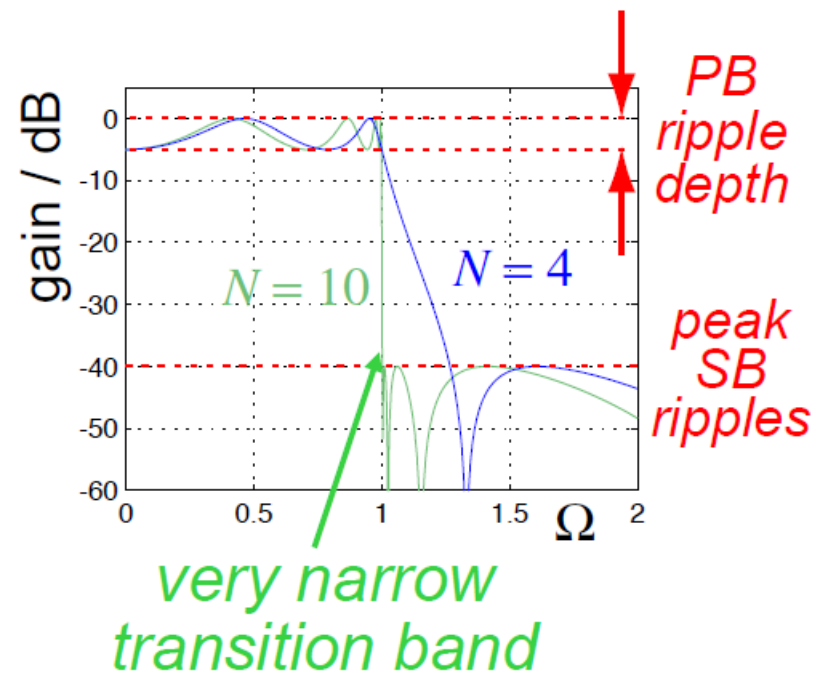
- Ripples in **both** passband and stopband

$$|H_a(j\Omega)|^2 = \frac{1}{1 + \varepsilon^2 R_N^2\left(\frac{\Omega}{\Omega_p}\right)}$$

*function; satisfies*

$$R_N(\Omega^{-1}) = R_N(\Omega)^{-1}$$

*zeros for  $\Omega < 1 \rightarrow$  poles for  $\Omega > 1$*



- Complicated; not even closed form for N

# Analog Filter Transformations

- All filter types shown as **lowpass**; other types (highpass, bandpass..) derived via **transformations**

■ i.e.  $\hat{s} = F^{-1}(s)$

*lowpass prototype*  $H_{LP}(s) \rightarrow H_D(\hat{s})$  *Desired alternate response; still a rational polynomial*

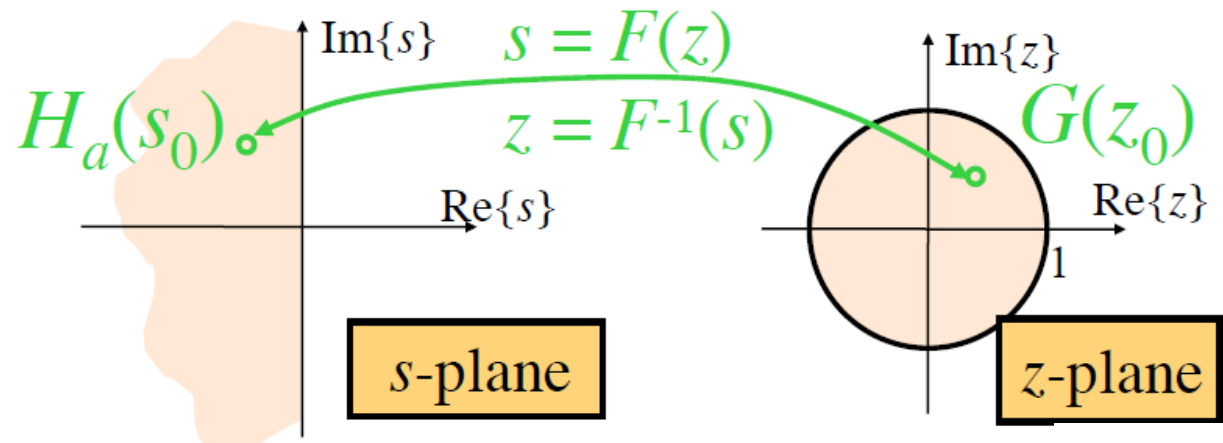
- General mapping of  $s$ -plane  
*BUT* keep **LHHP** &  $j\Omega \rightarrow j\hat{\Omega}$ ;  
**poles** OK, **frequency response** 'shuffled'



### 3. Analog Protos $\rightarrow$ IIR Filters

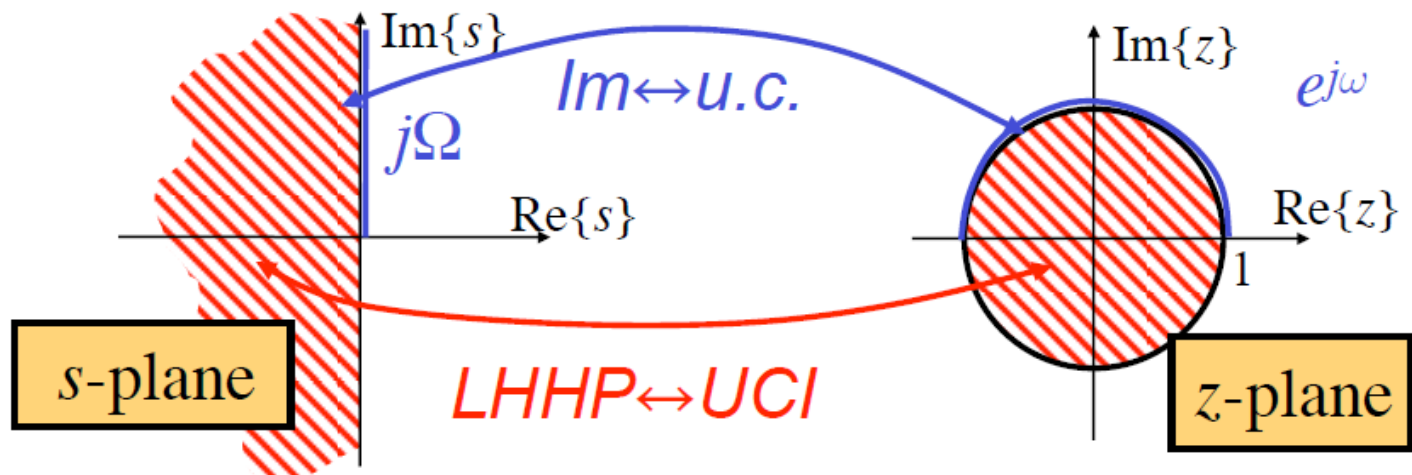
- Can we map high-performance CT filters to DT domain?
- Approach: **transformation**  $H_a(s) \rightarrow G(z)$   
i.e.  $G(z) = H_a(s)|_{s=F(z)}$   
where  $s = F(z)$  maps  $s$ -plane  $\leftrightarrow$   $z$ -plane:

*Every value of  $G(z)$  is a value of  $H_a(s)$  somewhere on the  $s$ -plane & vice-versa*



# CT to DT Transformation

- Desired properties for  $s = F(z)$ :
  - $s$ -plane  $j\Omega$  axis  $\leftrightarrow$   $z$ -plane unit circle  
→ preserves frequency response values
  - $s$ -plane LHHP  $\leftrightarrow$   $z$ -plane unit circle interior  
→ preserves stability of poles



# Bilinear Transformation

- Solution:

$$s = \frac{1 - z^{-1}}{1 + z^{-1}} = \frac{z - 1}{z + 1} \quad \text{Bilinear Transform}$$

- Hence inverse:  $z = \frac{1 + s}{1 - s}$  *unique, 1:1 mapping*

- Freq. axis?  $s = j\Omega \rightarrow z = \frac{1 + j\Omega}{1 - j\Omega}$   $|z| = 1$  i.e. on unit circle ✓

- Poles?  $s = \sigma + j\Omega \rightarrow z = \frac{(1 + \sigma) + j\Omega}{(1 - \sigma) - j\Omega}$

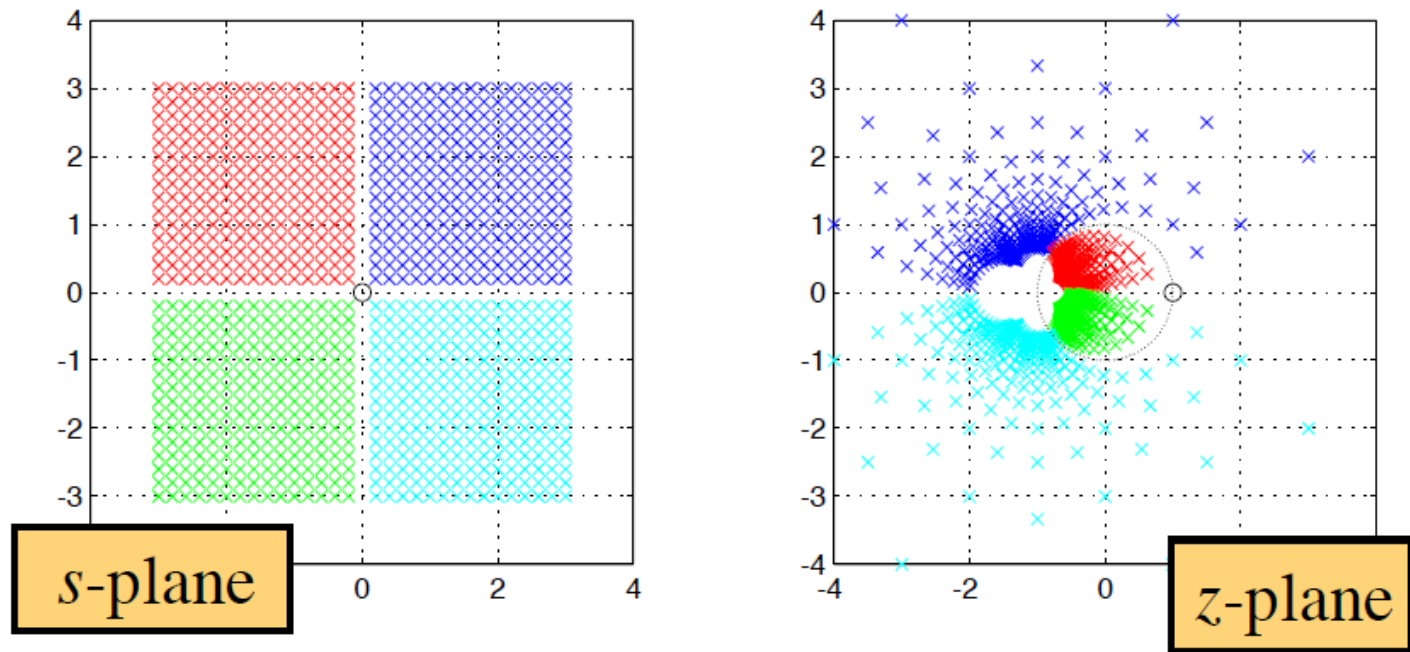
$$\Rightarrow |z|^2 = \frac{1 + 2\sigma + \sigma^2 + \Omega^2}{1 - 2\sigma + \sigma^2 + \Omega^2}$$

$$\sigma < 0$$

$$\Leftrightarrow |z| < 1$$
 ✓

# Bilinear Transformation

- How can entire half-plane fit inside u.c.?



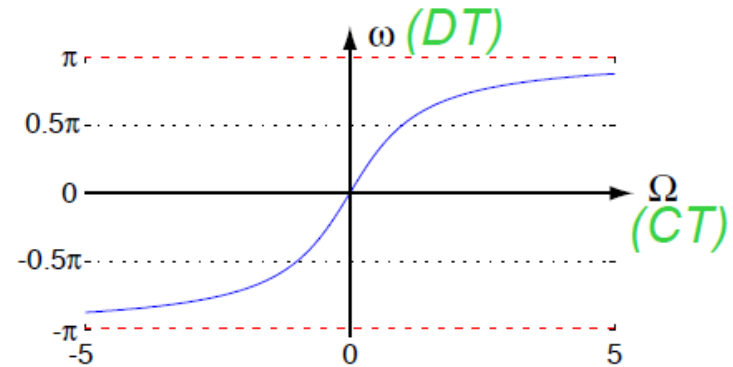
- Highly nonuniform warping!
  - “Moebius Transformations Revealed”  
<http://www.youtube.com/watch?v=G87ehdmHeac>

# Bilinear Transformation

- What is CT  $\leftrightarrow$  DT freq. relation  $\Omega \leftrightarrow \omega$  ?

$$\underset{\text{u.circle}}{z = e^{j\omega}} \Rightarrow s = \frac{1-e^{-j\omega}}{1+e^{-j\omega}} = \frac{2j \sin \omega/2}{2 \cos \omega/2} = j \tan \frac{\omega}{2} \underset{\text{im.axis}}{\quad}$$

- i.e. 
$$\Omega = \tan\left(\frac{\omega}{2}\right)$$
$$\omega = 2 \tan^{-1} \Omega$$

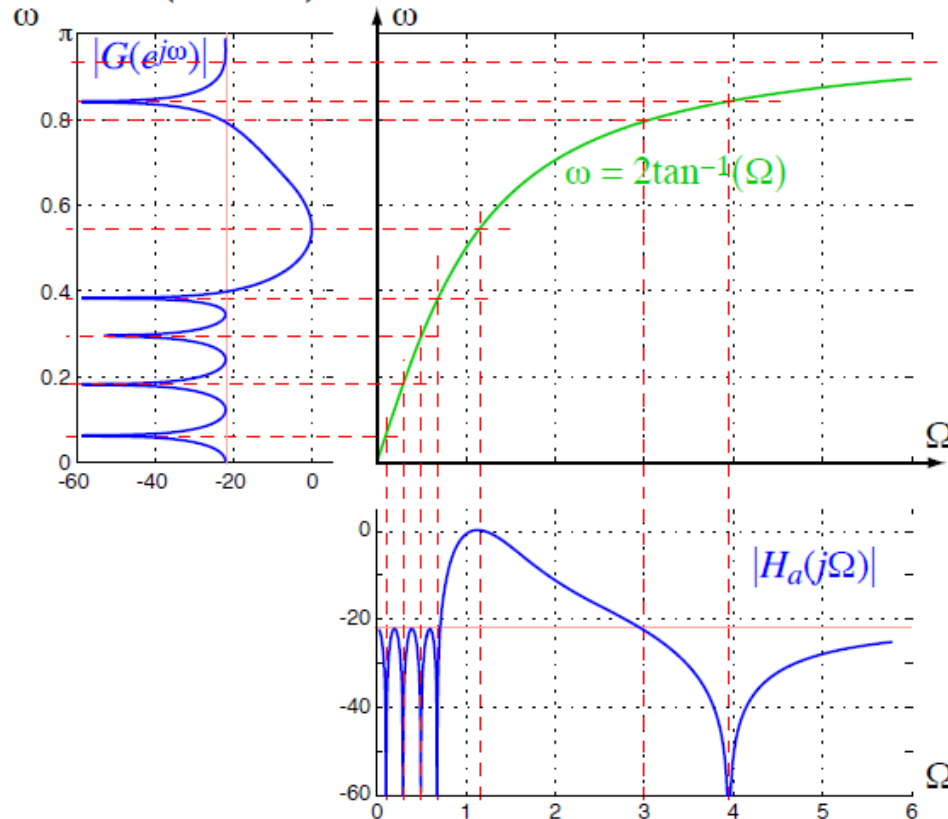


- infinite* range of CT frequency  $-\infty < \Omega < \infty$  maps to *finite* DT freq. range  $-\pi < \omega < \pi$
- nonlinear;  $\frac{d}{d\omega} \Omega \rightarrow \infty$  as  $\omega \rightarrow \pi$  *pack it all in!*

# Frequency Warping

- Bilinear transform makes

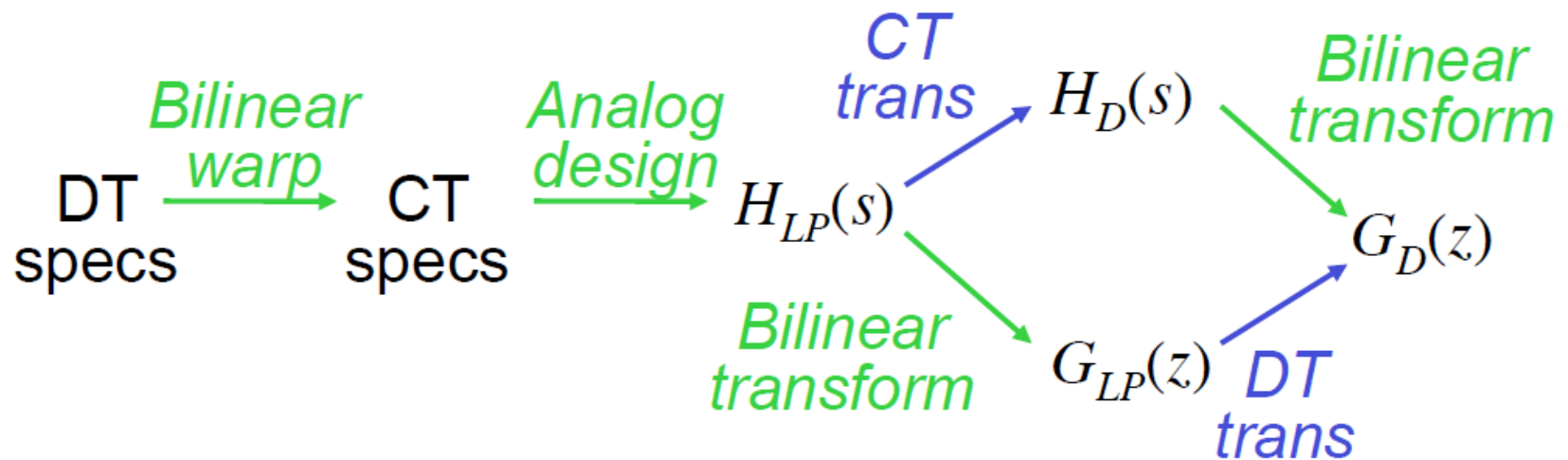
$$G(e^{j\omega}) = H_a(j\Omega) \Big|_{\omega=2 \tan^{-1} \Omega} \quad \text{for all } \omega, \Omega$$



- Same gain & phase ( $\varepsilon$ ,  $A...$ ), in same 'order', but with *warped* frequency axis

## Other Filter Shapes

- Example was IIR LPF from LP prototype
- For other shapes (HPF, bandpass,...):



- **Transform** LP  $\rightarrow$  X in CT or DT domain...