

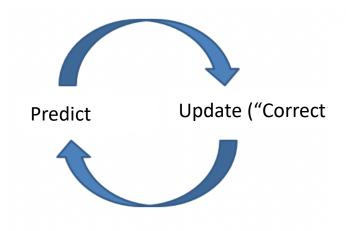
Intelligent Wireless Robotics

Lab -- Kalman filter

Spring 2023



Kalman Filter – Algorithm Overview



```
Algorithm Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
1:
```

```
\bar{\mu}_t = A_t \; \mu_{t-1} + B_t \; u_t
```

3:
$$\bar{\Sigma}_t = A_t \; \Sigma_{t-1} \; A_t^T + R_t$$

4:
$$K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$$

5: $\mu_t = \bar{\mu}_t + K_t (z_t - C_t) \bar{\mu}_t)$
6: $\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$

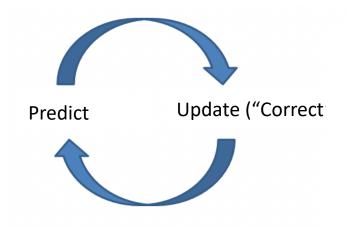
5:
$$\mu_t = \bar{\mu}_t + K_t(z_t - C_t \bar{\mu}_t)$$

6:
$$\Sigma_t = (I - K_t C_t) \bar{\Sigma}_t$$

return μ_t, Σ_t



Kalman Filter – Algorithm Overview



```
Algorithm Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
1:
```

$$2: \qquad \widetilde{\mu}_t = A_t \ \mu_{t-1} + B_t \ u_t$$

3:
$$\bar{\Sigma}_t = A_t \; \Sigma_{t-1} \; A_t^T + R_t$$

2:
$$\bar{\mu}_t = A_t \ \mu_{t-1} + B_t \ u_t$$
3:
$$\bar{\Sigma}_t = A_t \ \Sigma_{t-1} \ A_t^T + R_t$$
4:
$$K_t = \bar{\Sigma}_t \ C_t^T (C_t \ \bar{\Sigma}_t \ C_t^T + Q_t)^{-1}$$
1. Predict the next state x'
2. Update by x' = x + K (z - x)

5:
$$\mu_t = \mu_t + K_t(z_t - C_t \bar{\mu}_t)$$
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$$\Sigma_t = (I - K_t C_t) \, \tilde{\Sigma}_t$$

return μ_t, Σ_t

2. Update by
$$x' = x + K(z - x)$$

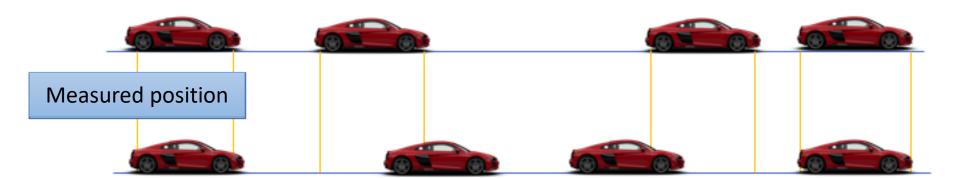


Toy Example



Tunnel Interference

Actual position





Toy Example

```
class KalmanFilterToy:
    def __init__(self):
        self.v = 0. # velocity estimate
        self.prev_pos = 0.
        self.prev_t = 0.

def predict(self, t):
    """predict position"""
    predict_pos = 0.
    return predict_pos

def measure_and_update(self, measure_pos, t):
    """estimate velocity"""
    return
```

Estimate: velocity

Measurement: positions

Implement the predict function and the update function.

1. Predict function: predict the next position

```
predict (t):
    x <- x + v Δt,
    where Δt = t - prev_t</pre>
```

self.prev t = t

2. Update function:

```
update(measure_pos, t):

z: velocity from measurement?

v' <-- v + K (z - v)

where the factor 0 < K < 1.

Do not forget:

self.prev_pos = measure_pos
```



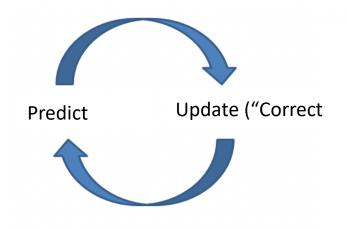
Toy Example

Play with the following setting changes

- Change the values of alpha:
 - smaller, until K \rightarrow 0
 - larger, until K → 1
- Set the speed constant or inconstant:
 - options['SPEED_CONSTANT'] = True
 - options['SPEED_CONSTANT'] = False



Kalman Filter – Algorithm Overview



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1: Algorithm Kalman_filter(\mu_{t-1}, \Sigma_{t-1}, u_t, z_t):
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$$K_t = \bar{\Sigma}_t C_t^T (C_t \bar{\Sigma}_t C_t^T + Q_t)^{-1}$$

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$$\mu_t = \bar{\mu}_t + K_t(z_t - C_t \; \bar{\mu}_t)$$

6:
$$\Sigma_t = (I - K_t C_t) \, \bar{\Sigma}_t$$

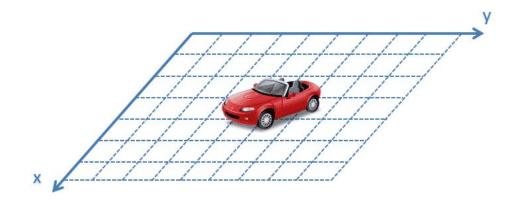
7: return μ_t, Σ_t



Motion Model

• State Vector:

$$\mathbf{x_t} = \begin{bmatrix} position_x \\ position_y \\ velocity_x \\ velocity_y \end{bmatrix} = \begin{bmatrix} x_t \\ y_t \\ \dot{x} \\ \dot{y} \end{bmatrix}$$



- Vehicle Motion Model:
 - No known control input (i.e., no pedaling or steering)
 - No known acceleration

$$x_{t+1} = x_t + \dot{x} \Delta t$$
$$y_{t+1} = y_t + \dot{y} \Delta t$$

$$\dot{x} = v = \frac{dx}{dt}$$



Kalman Filter – 1D Tracking

Scenario: 1D trajectory

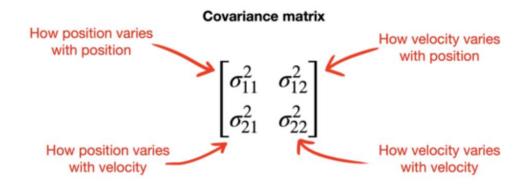
Measurement: the position from GPS (may not accurate)

Unknown velocity; No control input

Implement a Kalman Filter to estimate the velocity and predict position

State vector

$$\hat{x} = \begin{bmatrix} position \\ velocity \end{bmatrix}$$



We assume the position and velocity are independent variables (we don't know their correlations), so **SIGMA** is initialized as a diagonal matrix.

$$\mathsf{SIGMA}_init = \begin{bmatrix} 1000 & 0 \\ 0 & 1000 \end{bmatrix}$$

$$\mathbf{A} = \begin{bmatrix} 1 & \Delta t \\ 0 & 1 \end{bmatrix}$$

$$C = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

$$\mathbf{R} = \begin{bmatrix} 0.1 & 0 \\ 0 & 0.1 \end{bmatrix}$$
 (may not optimal)

$$Q = 0.01$$
 (may not optimal)



Kalman Filter – 2D Tracking (homework)

Scenario: 2D trajectory in x and y directions;

Measurements: the positions in x and y directions from GPS (not quite accurate); Unknown velocity

Task: Implement a Kalman filter in *kf2d_st.py*, used in *tracking2d.py* for position estimation.

$$\mathbf{x}_{t} = \begin{bmatrix} position_x \\ position_y \\ velocity_x \\ velocity \end{bmatrix} = \begin{bmatrix} x_{t} \\ y_{t} \\ \dot{x} \\ \dot{y} \end{bmatrix}$$

Hint: Matrices A, SIGMA, C, Q, R?



Kalman Filter – Predict (not mandatory)

Scenario:

2D trajectory in both x and y directions; measurement is the positions in x and y directions from GPS (not quite accurate); unknown velocity control input and acceleration need to be considered

Task: Implement the Kalman filter in kf_predict_st.py

- Implement a Kalman Filter that can estimate the car position
- Implement the *predict_light* function to predict whether the car should pass an intersection when the car camera captures the traffic light turning yellow. The car knows that the yellow light will last three seconds before turning to red, so the car needs to **predict its position for 3** seconds later.

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- Return "False" to stop the car if predicted position < light position.
- Return "True" to move forward if the predicted position > light position.

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Kalman Filter – Predict (not mandatory)

- Suppose acceleration is allowed
 - set ALLOW_SPEED=true in predict_light.py
 - The car first check if it can pass the intersection with its current speed. If the current speed does not work, it is allowed to do reasonable acceleration, e.g., accelerate for 2 seconds with acceleration=1.5.

Task: Implement the predict function—*predict_light_speeding* in *kf_predict_st.py* —to predict whether the car should pass the intersection when the above speeding is allowed.

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