Python Intro — Part 2 Loops, Spectrograms

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KnitR

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KnitR

First, a small aside...

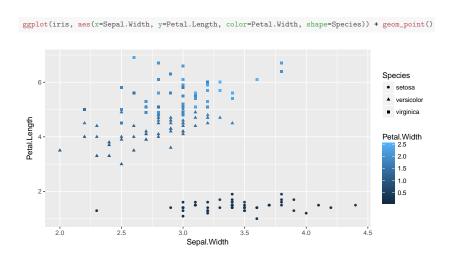
- ► This entire presentation is a KnitR demonstration, as well as a presentation on Python
- Check out the .Rnw file at https://github.com/guestdaniel/python_intro/tree/ master/02_spectrograms
- ► KnitR mixes R and LaTEX to generate high quality publications and presentations
 - ► This makes it super easy to include graphics
 - KnitR also has nice options for syntax highlighting for many programming languages
- ▶ I'm using the LATEX beamer package to create this slideshow

First, a small aside...

A nice demonstration of KnitR!

```
head(select(iris, Sepal.Width, Petal.Length, Petal.Width, Species))
    Sepal.Width Petal.Length Petal.Width Species
## 1
          3.5
                   1.4
                               0.2 setosa
## 2
          3.0
                    1.4
                             0.2 setosa
## 3
          3.2
              1.3 0.2 setosa
## 4
          3.1 1.5 0.2 setosa
## 5
          3.6
                1.4 0.2 setosa
          3.9
               1.7 0.4 setosa
## 6
head(iris %>% group_by(Species) %>% summarize(wid.mean = mean(Sepal.Width), wid.sd = sd(Sepal.Width)))
## # A tibble: 3 x 3
      Species wid.mean
                    wid.sd
##
    <fctr> <dbl> <dbl>
##
## 1 setosa 3.428 0.3790644
## 2 versicolor 2.770 0.3137983
## 3 virginica 2.974 0.3224966
```

First, a small aside...



Intro

Plan

- We're going to focus on two things
 - 1. Theoretical control statements and loops
 - 2. Practical applying numpy and scipy to analyze sound
- What we'll need
 - 1. Python 3 (through IPython)
 - 2. numpy, scipy, matplotlib, sounddevice
 - 3. Sound files (in folder "samples")
- Overview
 - 1. Get the packages we need
 - 2. Set up editor
 - 3. A brief intro to loops
 - 4. Make one spectrogram
 - 5. Make a bunch of spectrograms

Packages

Installing sounddevice

- Why we need each of the following packages is explained later!
- ► We should already have numpy, scipy, and matplotlib installed through Conda
- However, we do need to install sounddevice, which will allow us to play sound from a numpy array
- Unfortunately, Conda doesn't support installs of sounddevice, so we'll install it manually using pip
- pip is a popular Python package manager
- ➤ To do so, we'll run the following command (in your terminal, not in Python):

pip install sounddevice



Scripts

Editors

- ► Today, we'll just be writing scripts in a text editor, saving them to disk, and then running them through the IPython terminal
- ➤ You'll soon probably want something more fully fledged, these are good options:
 - Spyder
 - 2. Eclipse
 - 3. SublimeText
 - 4. PyCharm
- Now, let's open up Notepad (or any similar program in Mac/Linux)...

Writing and running a script

- First we write some commands in Notepad
- ► Note that Python is sensitive to indentation where MATLAB uses "end" and R brackets, Python uses indentation to indicate nested statements
- Starting with something simple...

```
print(2+2)
```

- Save this using Notepad to a file called "test.py"
- ▶ Then, run the following line (for Windows)...

```
python3 C:\\your_directory_here\\test.py
```

Or this line (for Mac/Linux)...

```
python3 /your_directory_here/test.py
```

Loops

Our first loop

▶ Loops in Python have a very easy and powerful syntax

```
for i in range(5):
    print(i)

## 0
## 1
## 2
## 3
## 4
```

Loop syntax

- As previously mentioned, Python uses indentation to indicate nesting
- ▶ If we don't indent at least one line for a loop we'll have problems
- ▶ I personally like this, I think it promotes more readable code!

```
for i in range(5):
print(i)

## File "<string>", line 2
## print(i)
## ^
## IndentationError: expected an indented block
```

Looping over other things

- We can loop over a variety of objects
- The range() function is for when we want integer sequences, but many things in Python can be used to create a loop (technically, these things are called iterables in Python-lingo)
- Lists are iterables...
- ▶ You can also define your own custom objects to be iterables!

```
x = [1,4,9,16,25]
for i in x:
  print(str(i) + str(x))

## 1[1, 4, 9, 16, 25]
## 4[1, 4, 9, 16, 25]
## 9[1, 4, 9, 16, 25]
## 16[1, 4, 9, 16, 25]
## 25[1, 4, 9, 16, 25]
```

Looping over other things

▶ Strings are also iterables...

```
for i in "Hello":
    print(i)

## H
## e
## 1
## 1
## 0
```

Nested loops

Just like in other languages, we can nest for loops to do more powerful things

```
bases = [1, 2, 3]
expos = [1, 2, 3, 4]
for base in bases:
print("Base:" + str(base))
for expo in expos:
 print(str(base) + "^" + str(expo) + "=" + str(base**expo))
## Base:1
## 1^1=1
## 1^2=1
## 1^3=1
## 1^4=1
## Base:2
## 2^1=2
## 2^2=4
## 2^3=8
## 2^4=16
## Base:3
## 3^1=3
## 3^2=9
## 3^3=27
## 3^4=81
```

Naturally, we can mix loops and other control statements

```
for i in range(10):
if i < 3:
print(i)
elif i > 3 and i < 6:
 print(i*100)
elif i == 8:
 break
 else:
 print("Hello")
## 0
## 1
## 2
## Hello
## 400
## 500
## Hello
## Hello
```

Making a spectrogram

Game Plan

- 1. Import one signal
- 2. Collect measurements of amplitude in each time frequency bin
- 3. Plot it
- 4. Save the plot to file
- 5. Loop the above four steps as necessary
- 6. Put everything in a script

Setting up the environment

##

##

- First, launch your Python terminal
- ▶ Then, we need to import the necessary modules

```
import numpy as np
from scipy.io import wavfile
import matplotlib.pyplot as plt
import sounddevice as sd
## Traceback (most recent call last):
    File "<string>", line 5, in <module>
##
    File "/usr/local/lib/python3.5/site-packages/sound
##
       _lib = _ffi.dlopen('portaudio')
##
##
    File "/usr/local/lib/python3.5/site-packages/cffi/
       lib, function_cache = _make_ffi_library(self, na
##
     File "/usr/local/lib/python3.5/site-packages/cffi/
##
       backendlib = _load_backend_lib(backend, libname,
##
```

File "/usr/local/lib/python3.5/site-packages/cffi/

Importing a sound file

▶ Run the following lines (may need to tweak the location to match where your file is located!)...

```
location =
"/home/daniel/Desktop/samples/m03ae.wav"
[fs, y] = wavfile.read(location)
```

- ► This will place the sampled waveform contained in m03ae.wav with sample rate fs into the numpy vector y
- We can see what this waveform looks like with ...

```
y = y/np.max(np.abs(y))
plt.plot(y)
```

And what it sounds like with...

```
sd.play(y,fs)
```