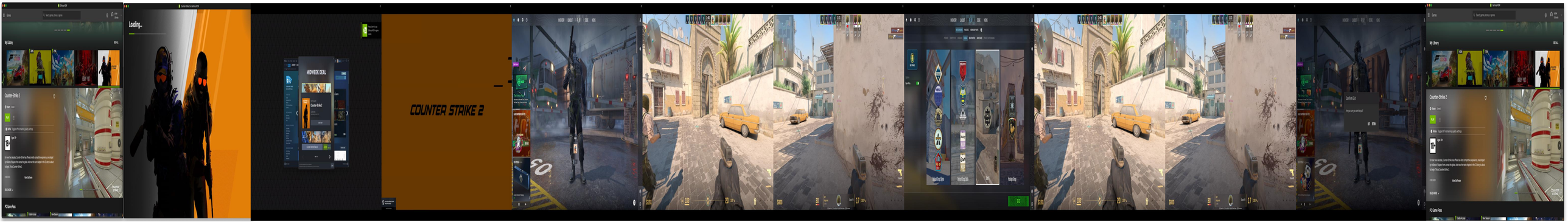
Local scenes | **Streamed** scenes from **remote** cloud game servers | **Local**

Platform | Launch | Idle | Active | Passive | Idle | Active | Passive | Idle | Platform