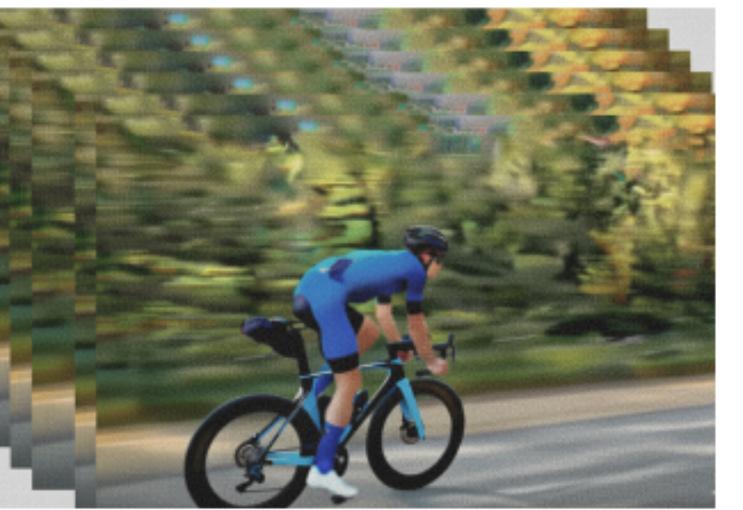


*Embeddings
initialized with
random noise*

Denoised Video Frames



Clean Video Frames

