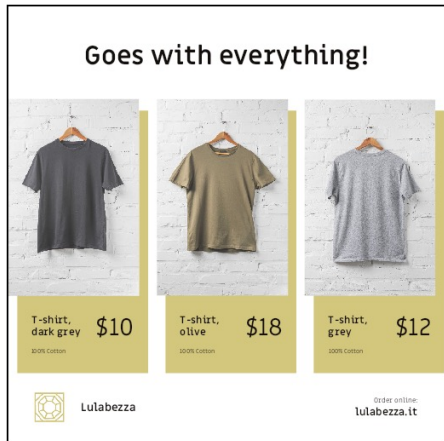


Input



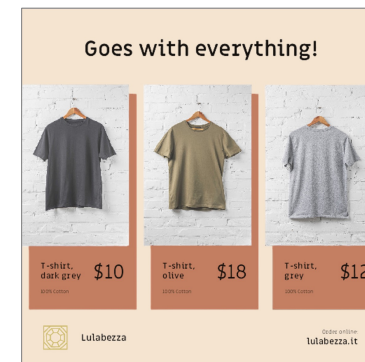
LayerD

Output: Layers

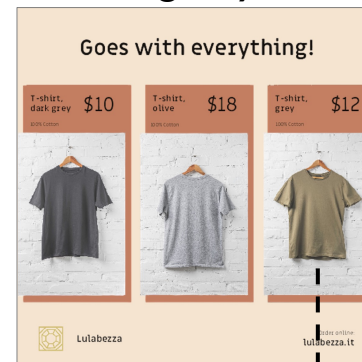


Application

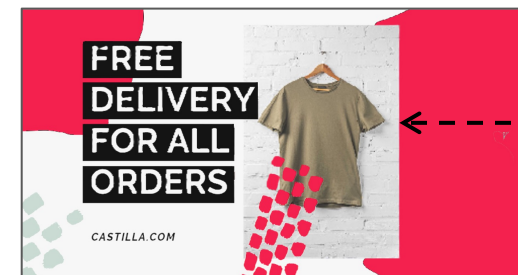
Recolor



Change layout



Replace object



Add effect

