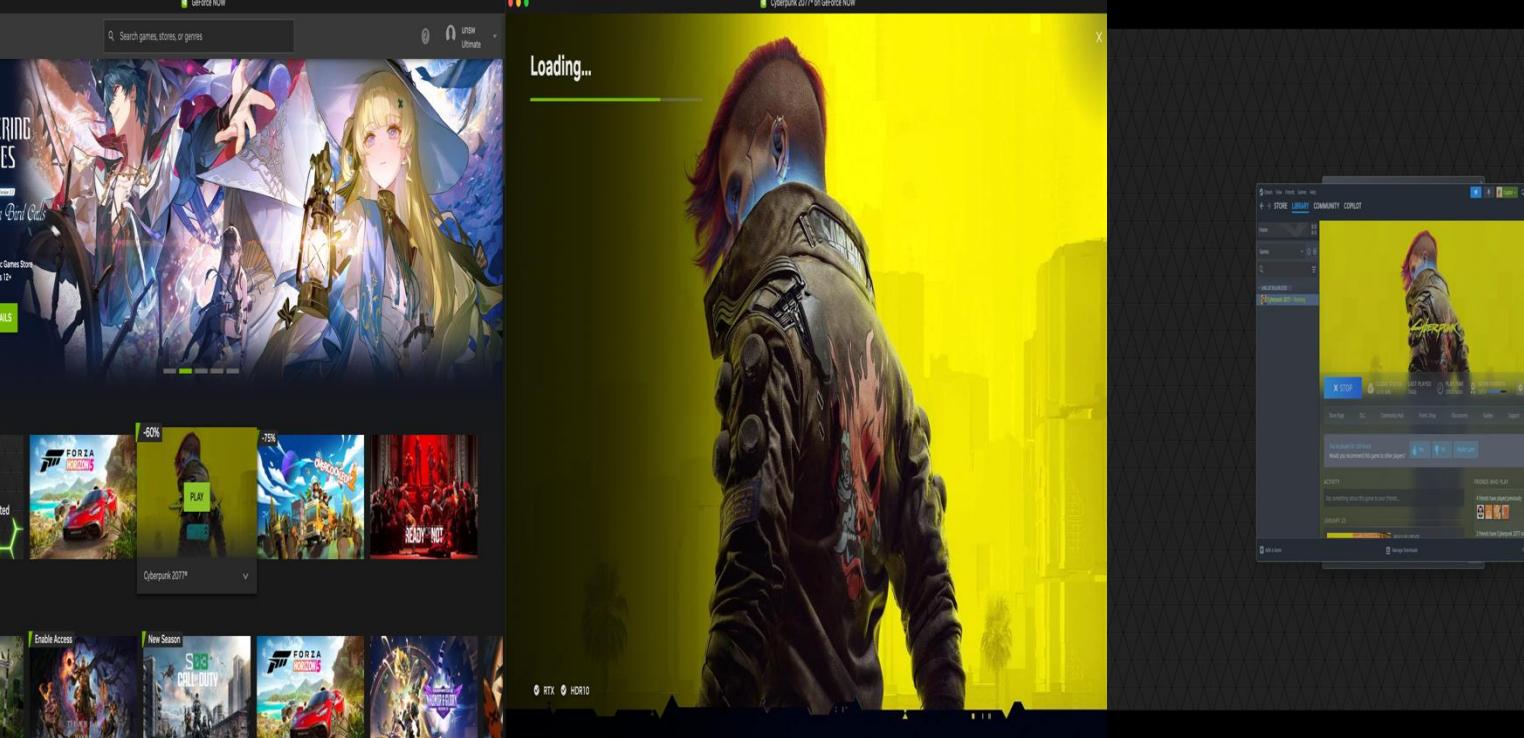


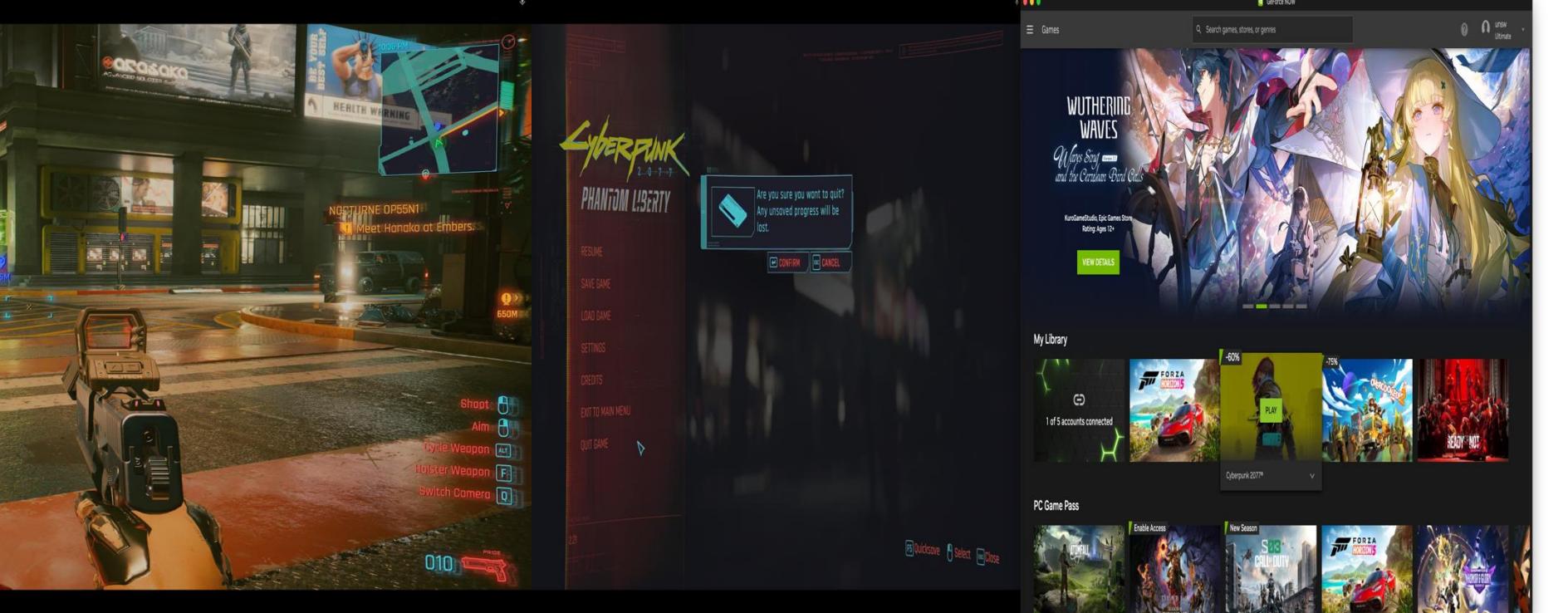
Local scenes Platform



Streamed scenes from remote cloud game servers Launch



Streamed scenes from remote cloud game servers Idle



Local Platform

