

Jon Guevara Banking System v0.50

Java NCIII 2025 Batch 3 Programming Course Completion Project

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Java NCIII 2025 Batch 3

Github:

https://github.com/guevarajf/java_nciii_2025batch3.git

Folder:

Project/BankingSystem/

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1 Executive Summary

1.1 System Overview

The **Jon Guevara Banking System v0.50** is a desktop application developed as a project for the Java NCIII 2025 Batch 3 Programming Course completion.

The system demonstrates the basic Java programming competencies through implementation of a banking System using Object-Oriented Programming principles, Swing GUI, and relational database integration.

1.2 Primary Objectives

- Demonstrate mastery of Java Swing GUI development for course completion
- Implement role-based access control mechanisms as practical application
- Showcase database connectivity and transaction management skills
- Apply Model-View-Controller (MVC) architectural pattern in real-world context
- Exhibit professional software development practices acquired during the course

1.3 Target Audience

This technical documentation serves as a reference for:

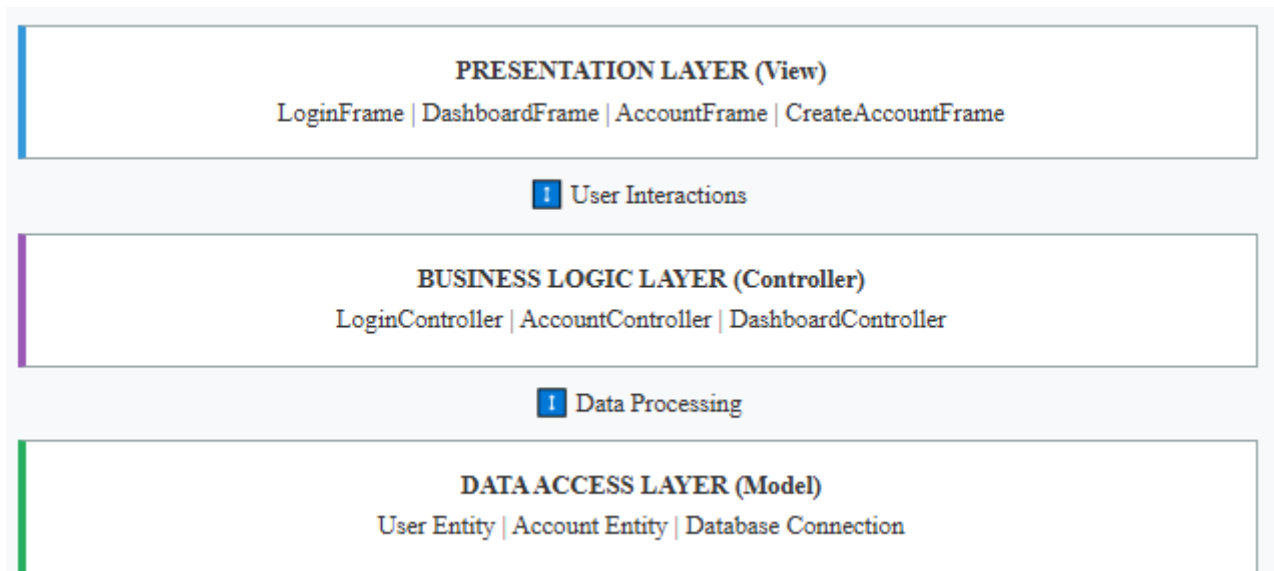
- Java NCIII course instructors evaluating course completion projects
- Academic evaluators assessing course completion requirements

2 System Architecture

2.1 Architectural Pattern

The application follows the Model-View-Controller (MVC) architectural pattern, ensuring clear separation of concerns and maintainable code structure.

MVC Architecture Diagram



2.2 Folder Structure

```
BankingSystem/
├── Main.java
├── README.md
├── UserRoles.xlsx
├── bank.db
├── controller
│   ├── AccountController.java
│   ├── DashboardController.java
│   └── LoginController.java
├── lib
│   ├── javafx.base.jar
│   ├── javafx.controls.jar
│   ├── javafx.fxml.jar
│   ├── javafx.graphics.jar
│   └── sqlite-jdbc-3.50.3.0.jar
├── model
│   ├── Account.java
│   ├── Database.java
│   └── User.java
└── view
    ├── AccountFrame.java
    ├── ChangePasswordFrame.java
    ├── CreateAccountFrame.java
    ├── DashboardFrame.java
    └── LoginFrame.java
```

2.3 Technology Stack

- Programming Language: Java
- GUI Framework: Java Swing
- Database System: SQLite
- Database Connectivity: JDBC (Java Database Connectivity)
- Architecture Pattern: Model-View-Controller (MVC)
- Build System: Manual compilation with classpath dependencies

3 Functional Specifications

3.1 User Role Management System

3.1.1 Role Hierarchy and Permissions

The system implements a four-tier role-based access control mechanism:

User Role	Create Account	Modify Password	Deposit Funds	Withdraw Funds	Balance Inquiry	Account Operations	System Logout
Customer	✗	✗	✗	✗	✓	✗	✓
Teller	✓	✗	✓	✓	✓	✓	✓
Manager	✓	✓	✗	✗	✓	✓	✓
Admin	✓	✓	✓	✓	✓	✓	✓

3.1.2 Test System Credentials

Login	Password	Role
admin	admin	Admin
qqqq	1111	Customer
admin1	Admin1@1	Admin
zzzz	Zzzz1111@	Manager
xxxx	Xxxx1111@	Teller

3.2 Core Banking Operations

3.2.1 Account Management Functions

- **Account Creation:** Automated account generation during first deposit transaction
- **Balance Inquiry:** Real-time account balance retrieval with currency formatting
- **Transaction Processing:** Deposit and withdrawal operations with validation

3.2.2 User Management Functions

- **User Authentication:** Credential verification against database records
- **User Registration:** New user account creation with role assignment
- **Session Management:** Secure session handling with user context preservation

4 Technical Implementation

4.1 Database Schema Design

The system utilizes a normalized relational database schema with two primary entities:

```
-- User Authentication Entity CREATE TABLE users ( id INTEGER PRIMARY KEY
AUTOINCREMENT, username TEXT UNIQUE NOT NULL, password TEXT NOT NULL, role
TEXT NOT NULL );

-- Banking Account Entity CREATE TABLE accounts ( id INTEGER PRIMARY KEY
AUTOINCREMENT, owner TEXT UNIQUE NOT NULL, balance REAL NOT NULL DEFAULT
0.0 );
```

4.2 Security Implementation

4.2.1 SQL Injection Prevention

All database interactions utilize parameterized queries through PreparedStatement objects:

```
PreparedStatement ps = connection.prepareStatement( "SELECT role FROM users
WHERE username=? AND password=?" ); ps.setString(1, sanitizedUsername);
ps.setString(2, sanitizedPassword);
```

4.2.2 Input Validation Framework

- **Client-side Validation:** Immediate user feedback for invalid inputs
- **Server-side Validation:** Business logic validation in controller layer
- **Data Type Validation:** Numeric format verification for monetary amounts
- **Required Field Validation:** Empty field detection and user notification

4.3 Exception Handling Strategy

4.3.1 Database Exception Management

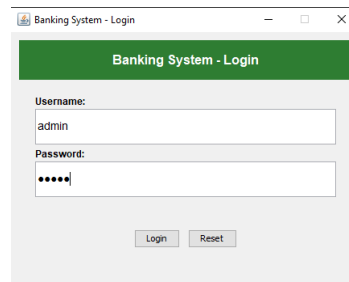
```
try (
    Connection connection = Database.connect();
    PreparedStatement statement = connection.prepareStatement(sql)
) {
    // Execute database operations here
} catch (SQLException exception) {
    exception.printStackTrace();
    return new TransactionResult(false, "Database error occurred", 0.0);
}
```

4.3.2 User Interface Exception Handling

- **Graceful Error Recovery:** System continues operation despite non-critical errors
- **User-Friendly Messages:** Technical exceptions translated to comprehensible messages
- **Resource Cleanup:** Automatic resource deallocation using try-with-resources pattern

5 User Interface Design

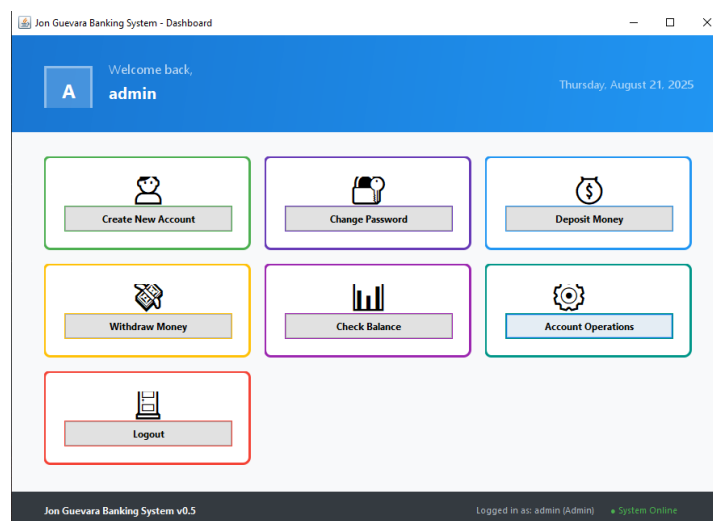
5.1 Login Screen



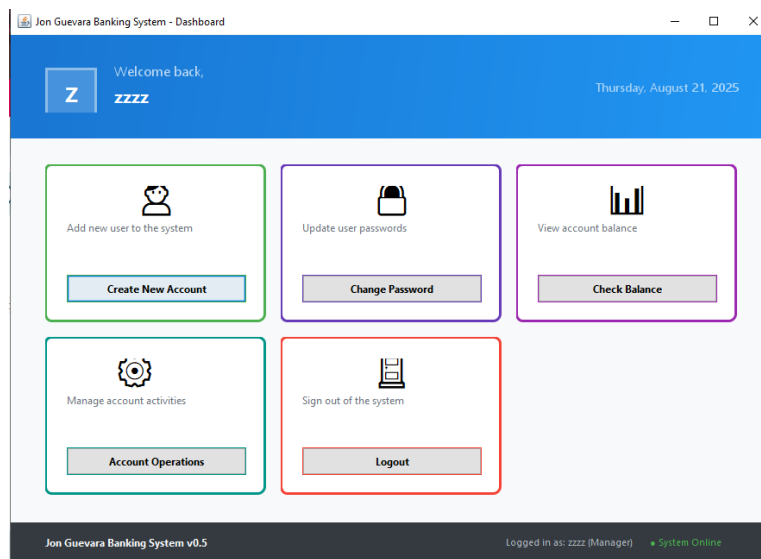
A screenshot of a web browser window titled "Banking System - Login". The window has a green header bar with the text "Banking System - Login". Below the header, there are two input fields: "Username:" with the value "admin" and "Password:" with masked characters "•••••". At the bottom of the form, there are two buttons: "Login" and "Reset".

5.2 Dashboard

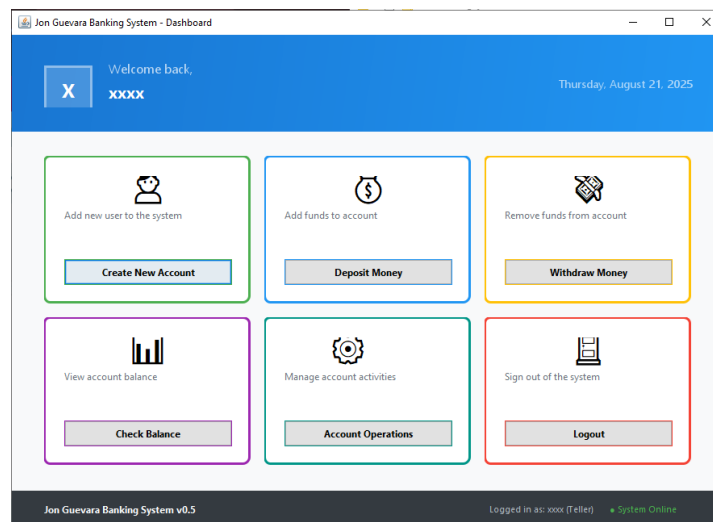
5.2.1 Dashboard - Admin



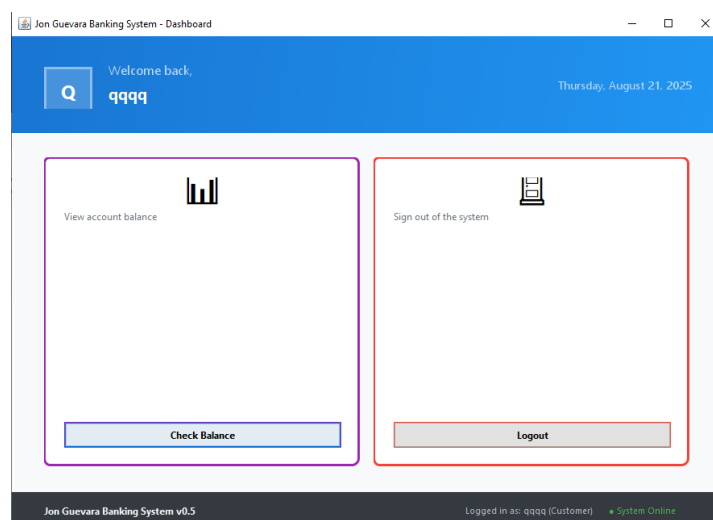
5.2.2 Dashboard – Manager



5.2.3 Dashboard – Teller

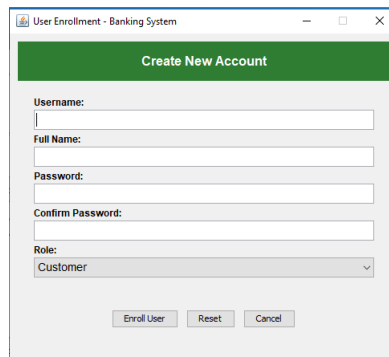


5.2.4 Dashboard – Customer



5.3 User Interface

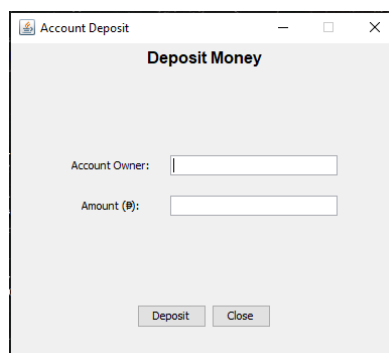
5.3.1 Create New Account



The 'User Enrollment - Banking System' window displays a 'Create New Account' form. The form includes input fields for Username, Full Name, Password, and Confirm Password. A Role dropdown menu is set to 'Customer'. At the bottom are buttons for 'Enroll User', 'Reset', and 'Cancel'.

Create New Account	
Username:	<input type="text"/>
Full Name:	<input type="text"/>
Password:	<input type="password"/>
Confirm Password:	<input type="password"/>
Role:	Customer
<input type="button" value="Enroll User"/> <input type="button" value="Reset"/> <input type="button" value="Cancel"/>	

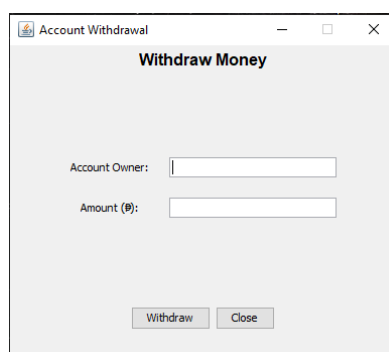
5.3.2 Deposit Money



The 'Account Deposit' window displays a 'Deposit Money' form. It includes input fields for Account Owner and Amount (₹). At the bottom are buttons for 'Deposit' and 'Close'.

Deposit Money	
Account Owner:	<input type="text"/>
Amount (₹):	<input type="text"/>
<input type="button" value="Deposit"/> <input type="button" value="Close"/>	

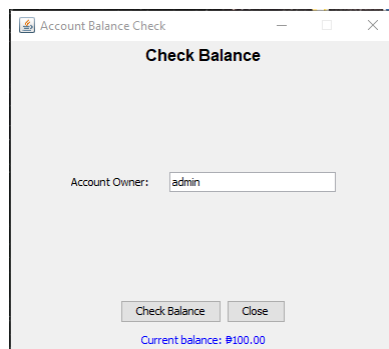
5.3.3 Withdraw Money



The 'Account Withdrawal' window displays a 'Withdraw Money' form. It includes input fields for Account Owner and Amount (₹). At the bottom are buttons for 'Withdraw' and 'Close'.

Withdraw Money	
Account Owner:	<input type="text"/>
Amount (₹):	<input type="text"/>
<input type="button" value="Withdraw"/> <input type="button" value="Close"/>	

5.3.4 Check Balance



Account Balance Check

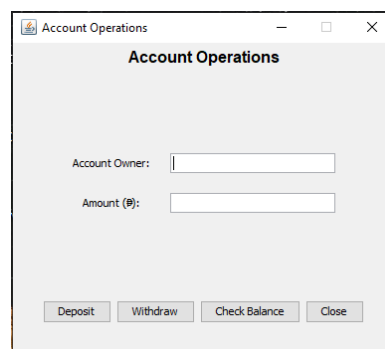
Check Balance

Account Owner: admin

Check Balance Close

Current balance: ₱100.00

5.3.5 Account Operation



Account Operations

Account Owner:

Amount (₱):

Deposit Withdraw Check Balance Close

5.4 Database View

5.4.1 Table - Users

DB Browser for SQLite - D:\repository\javatrainingncii\bankingSystem\BankingSystem\bank.db

File Edit View Tools Help

New Database Open Database Write Changes Revert Changes Undo

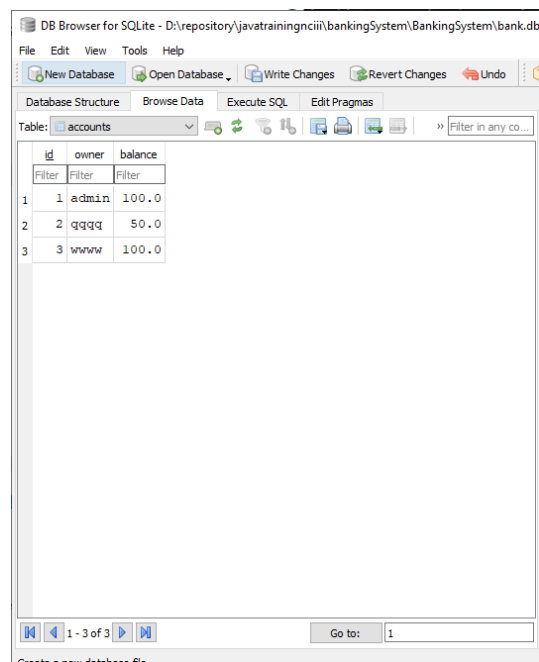
Database Structure Browse Data Execute SQL Edit Pragasms

Table: users Filter in any co...

	id	username	password	role	name
	Filter	Filter	Filter	Filter	Filter
1	1	admin	admin	Admin	Admin Zero
2	2	qqqq	1111	Customer	qqqq
3	4	admin1	Admin1@1	Admin	Admin One
4	5	zzzz	Zzzz1111@	Manager	NULL
5	6	xxxx	Xxxx1111@	Teller	NULL
6	8	jjjj	1234	Teller	NULL

1 - 6 of 6 Go to: 1

5.4.1 Table - Account



DB Browser for SQLite - D:\repository\javatrainingncii\bankingSystem\BankingSystem\bank.db

File Edit View Tools Help

New Database Open Database Write Changes Revert Changes Undo

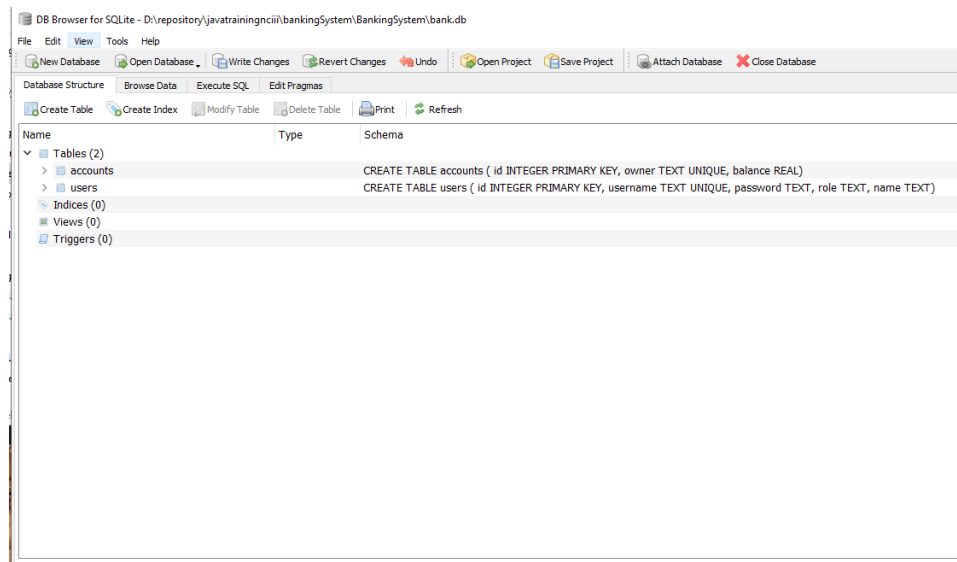
Database Structure Browse Data Execute SQL Edit Pragma

Table: accounts

	id	owner	balance
	Filter	Filter	Filter
1	1	admin	100.0
2	2	qqqq	50.0
3	3	www	100.0

Go to: 1

5.4.1 Schema



DB Browser for SQLite - D:\repository\javatrainingncii\bankingSystem\BankingSystem\bank.db

File Edit View Tools Help

New Database Open Database Write Changes Revert Changes Undo Open Project Save Project Attach Database Close Database

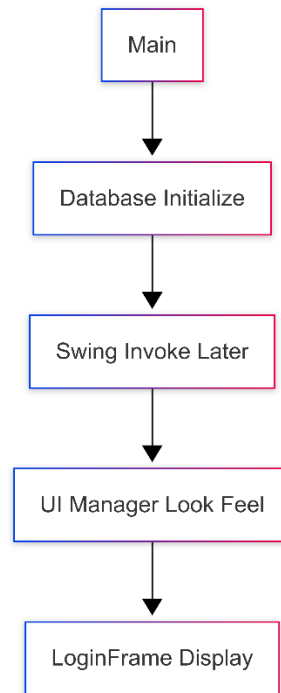
Database Structure Browse Data Execute SQL Edit Pragma

Create Table Create Index Modify Table Delete Table Print Refresh

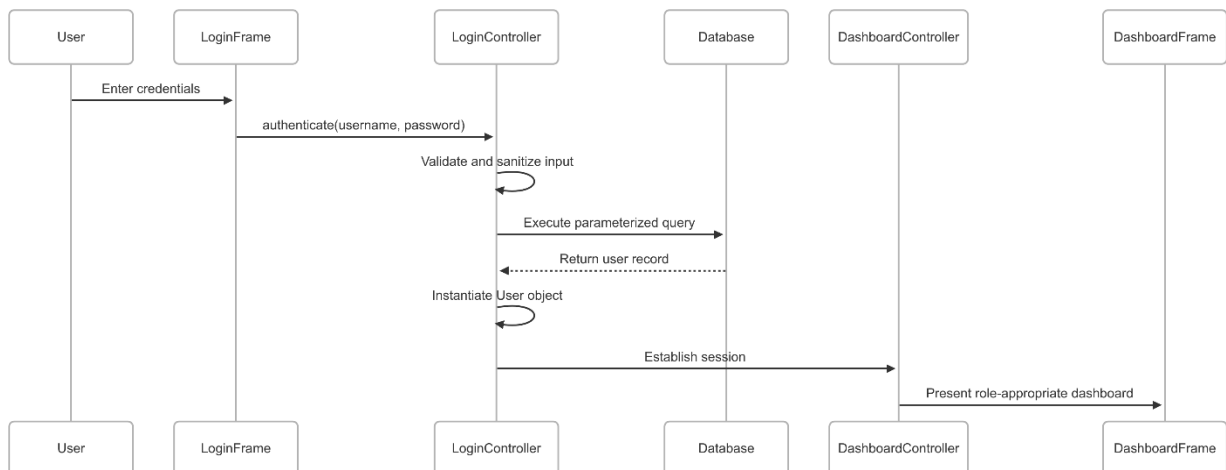
Name	Type	Schema
Tables (2)		
accounts		CREATE TABLE accounts (id INTEGER PRIMARY KEY, owner TEXT UNIQUE, balance REAL)
users		CREATE TABLE users (id INTEGER PRIMARY KEY, username TEXT UNIQUE, password TEXT, role TEXT, name TEXT)
Indices (0)		
Views (0)		
Triggers (0)		

6 Data Flow Architecture

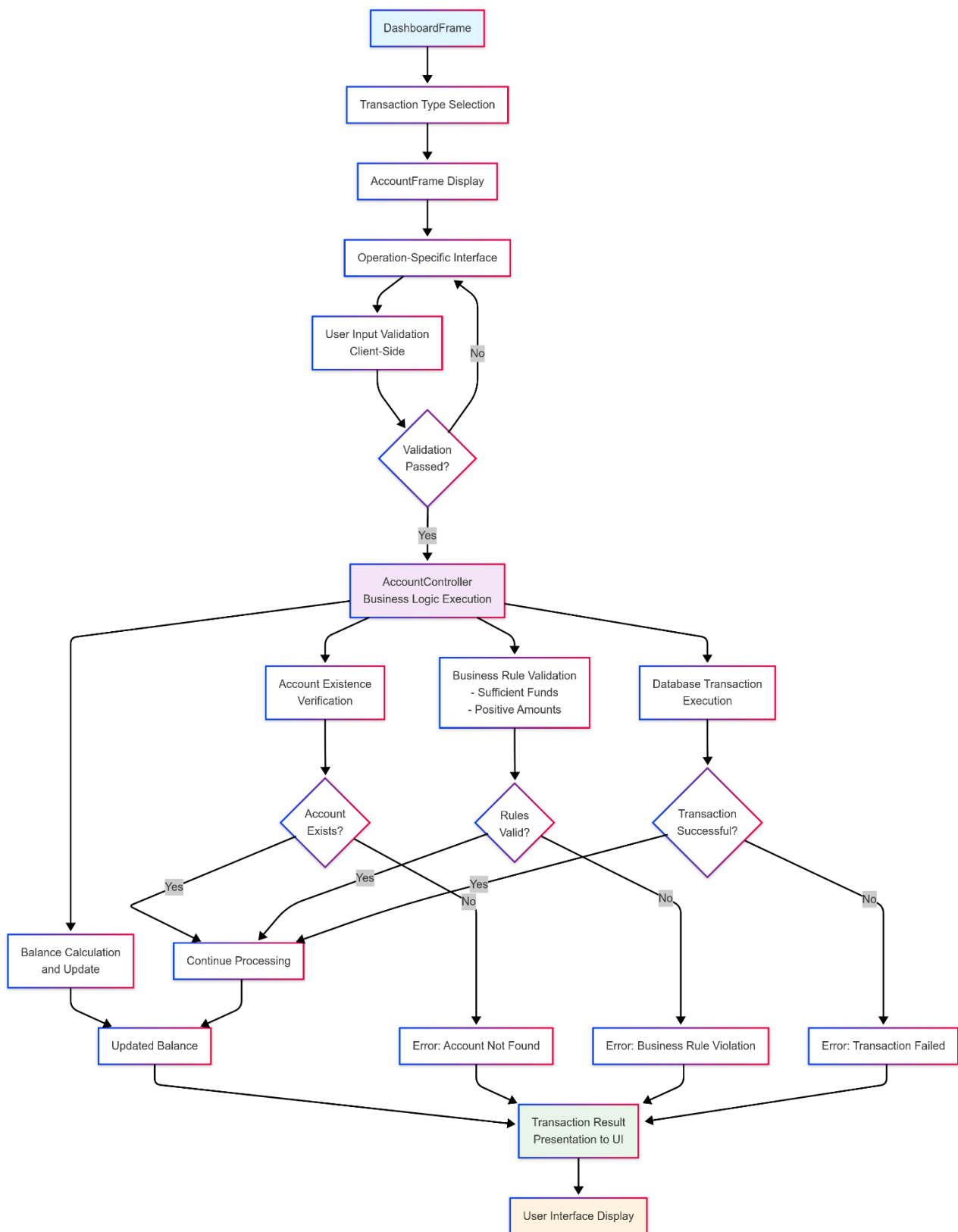
6.1 Application Initialization Sequence



6.2 Authentication Process Flow



6.3 6.3 Transaction Processing Workflow



7 Java NCIII Course Completion Competency

7.1 Object-Oriented Programming Mastery

7.1.1 Encapsulation Implementation

- **Private Field Access:** All entity fields declared with private visibility modifiers
- **Controlled Access Methods:** Public getter methods providing controlled field access
- **Data Validation:** Setter methods implementing business rule validation
- **Information Hiding:** Internal implementation details concealed from client code

7.1.2 Composition and Aggregation

- **Controller-Model Relationships:** Controllers utilize model classes for data operations
- **View-Controller Dependencies:** User interface components delegate to controller objects
- **Loose Coupling:** Interface-based communication between architectural layers

7.1.3 Static Method Utilization

- **Utility Methods:** Stateless operations implemented as static methods
- **Factory Patterns:** Database connection creation through static factory methods
- **Helper Functions:** Currency formatting and validation utilities

7.2 Database Integration

7.2.1 JDBC API Utilization

- **Connection Management:** Proper database connection lifecycle management
- **PreparedStatement Usage:** Parameterized query execution for security
- **ResultSet Processing:** Efficient data retrieval and processing
- **Transaction Management:** Atomic operation handling with rollback capabilities

7.2.2 SQL

- **Data Definition Language (DDL):** Table creation with appropriate constraints
- **Data Manipulation Language (DML):** INSERT, UPDATE, SELECT operation expertise
- **Query Optimization:** Efficient query structure for optimal performance
- **Data Integrity:** Constraint enforcement and referential integrity maintenance

8 System Requirements and Deployment

8.1 Technical Prerequisites

- Java Runtime Environment: JRE
- Operating System: Cross-platform compatibility (Windows, Linux, macOS)
- Memory Requirements: Minimum 512MB RAM, recommended 1GB RAM
- Storage Requirements: 50MB disk space for application and database files

8.2 Installation and Configuration

8.2.1 Compilation Process

- a. Navigate to project root directory `cd BankingSystem/`
- b. Compile all Java source files with SQLite dependency

```
javac -cp ".;lib\sqlite-jdbc-3.50.3.0.jar" model\*.java controller\*.java  
view\*.java Main.java
```

- c. Execute application with proper classpath configuration

```
java -cp ".;lib\sqlite-jdbc-3.50.3.0.jar" Main
```

8.2.2 Database Initialization

- **Automatic Schema Creation:** Database tables created automatically on first execution
- **Default Data Population:** Administrative user account created during initialization
- **File Location:** Database file (bank.db) created in application root directory
- **Backup Considerations:** Database file can be copied for backup purposes

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