

in linkedin.com/in/laura-guevara guevaralaura.github.io

### **EDUCATION**

**Programming Languages:** Java, C#, Python, Objective-C, C/C++, Swift **Web Development:** HTML, CSS, JS, Node, SQLite, MongoDB, Selenium

**Data Science:** Pandas, Numpy, Spark, Julia **Version Control**: Git, Subversion, Fossil

Simon Fraser University
Graduating Dec 2020
B.Sc - Major in Computing Science
CS GPA: 3.42

## **WORK EXPERIENCE**

#### **Software Engineer Intern**

May 2019 - Aug 2019

Microsoft - Authenticator Application iOS

- · Implemented new features using Swift and Objective-C that increased the number of customers
- · Worked closely with program managers to enhance the user experience which resulted in higher app ratings

### **Software Engineer Intern**

Jan 2019 - Apr 2019

Apple - Mail Team

- · Used Objective-C to develop highly requested features and fix existing bugs for the Mail iOS application
- Contributed to a large codebase by applying programming and analytical skills to understand the architecture

### **Software Engineer Intern**

May 2018 - Aug 2018

Microsoft Canada - Garage Internship Program

- · Worked with a team of 6 to implement a UWP productivity application using C# and XAML
- · Collaborated as the user experience (UX) lead developer to conceptualize, develop, and ship a product

### **Software Engineering Co-op**

Jan 2017 - Dec 2017

Verathon Medical Canada - Research and Development Department

- Implemented a JavaFX desktop application which allowed clients to modify their GlideScope Go system settings
- · Built a shell script with another coworker to perform automatic software upgrades which facilitated production

#### **PROJECT EXPERIENCE**

# **Yelp Star Rating Predictor**

Nov 2018

Computational Linguistics, SFU

Collaborated with 4 students to implement a model that analyzes Yelp comments and predicts their star rating

Laura's Cup Sep 2018

Personal Project

· Developed a variation of the King's Cup card game using Swift for card-like animations and random card selection

3D Tic Tac Toe Apr 2018

Introduction to Web Development, SFU

- Applied Node.js and Socket.io to implement an online multiplayer Tic Tac Toe game
- · Used MongoDB and JQuery to update users' statistics which enhanced the game as it made it more competitive

#### LIFX Desktop Application

May 2017

Personal Project

- Created an application that controls LIFX smart light bulbs using UI design and JavaFX programming skills
- Used HTTP APIs with Python to process backend requests which accelerated response time

# **Best Exchange Rate Finder**

**Sep 2017** 

Personal Project

- · Applied Python and Pandas knowledge to find the best exchange rate in Vancouver
- Executed data cleaning methods which parsed and removed websites' irrelevant data to provide clear results

#### **INTERESTS**

Ask me about my interests: playing board games, attending conferences/hackathons, traveling, and playing soccer