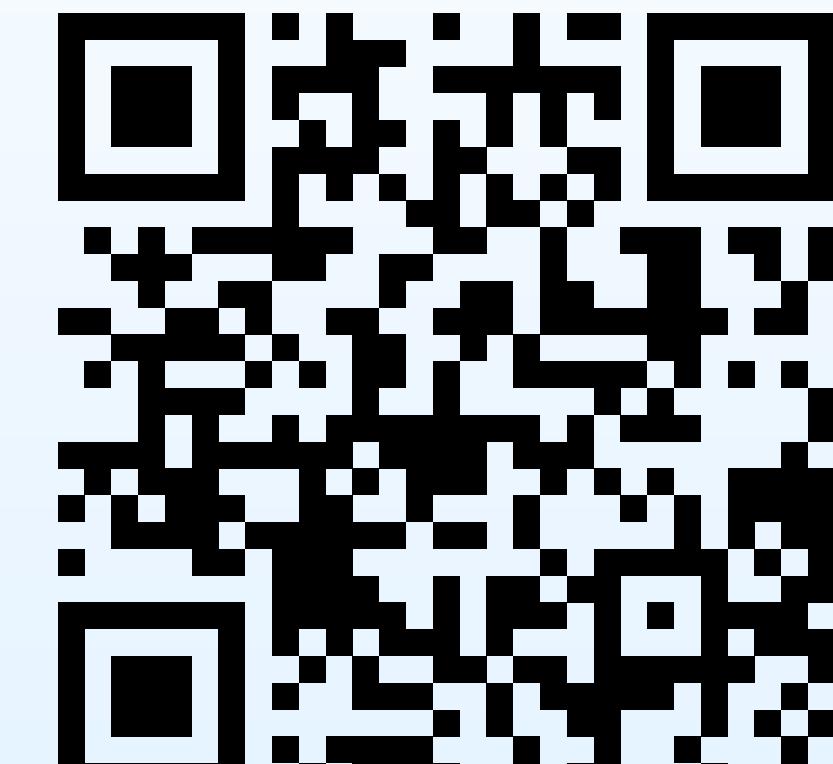


RandNet-Parareal: a time-parallel PDE solver using Random Neural Networks

38th Neural Information Processing Systems (NeurIPS 2024)



<https://arxiv.org/abs/2411.06225>

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Time parallelization: a crucial technology

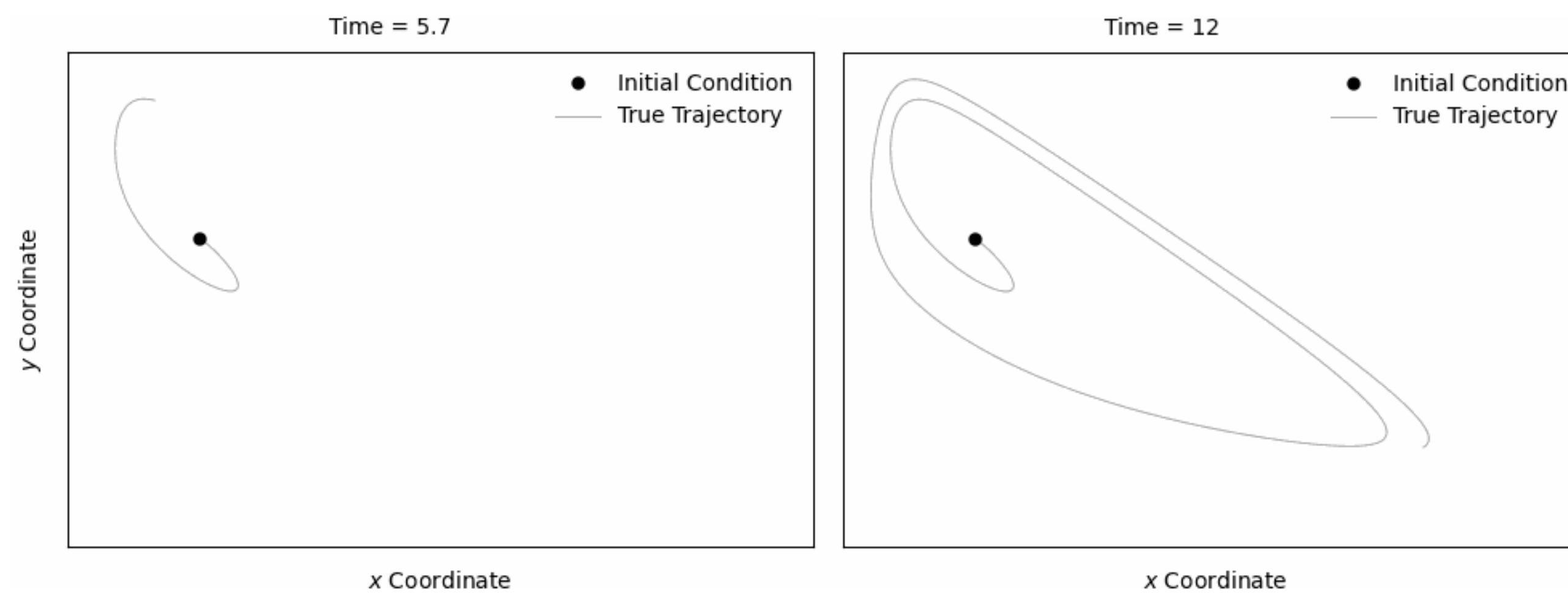
Parallel-in-Time methods can drive major advancements in computer-based numerical simulations in the coming years

- The scale of supercomputing keeps increasing
- Space parallelization has reached saturation, e.g. nuclear fusion [1]
- No alternative for long horizon simulation, e.g. molecular dynamics [2]

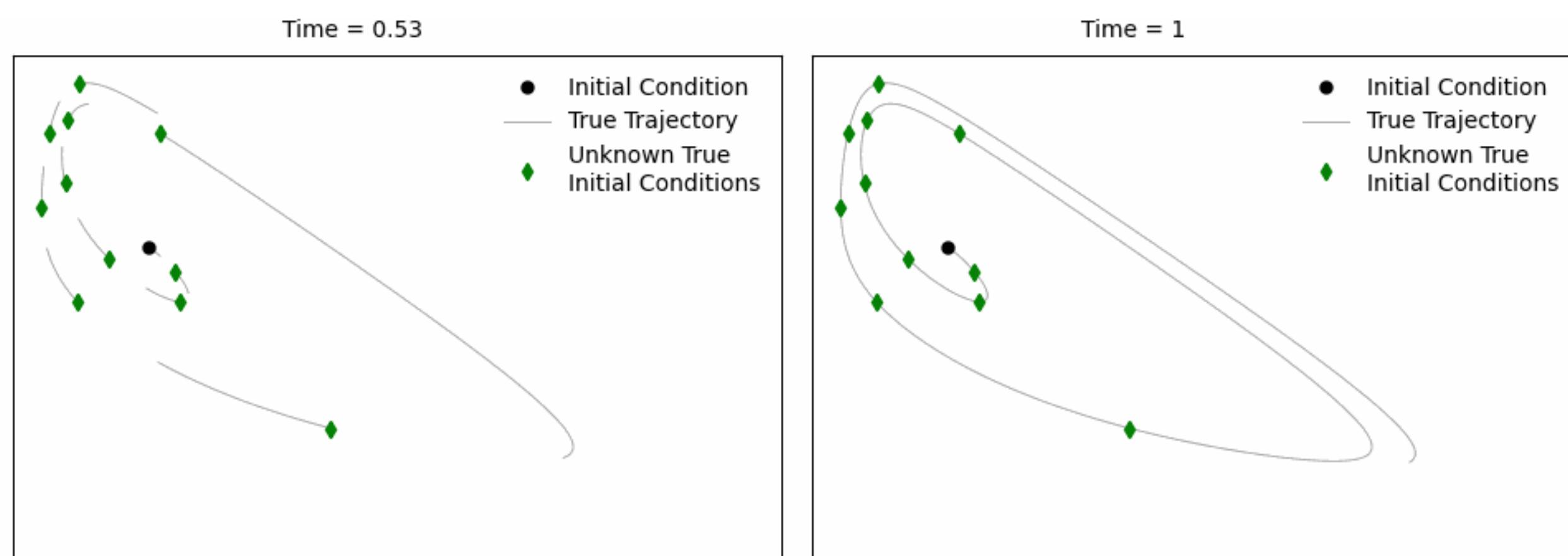
Integrating data-driven learning can drastically speed-up simulations →

Parareal & Existing Approaches

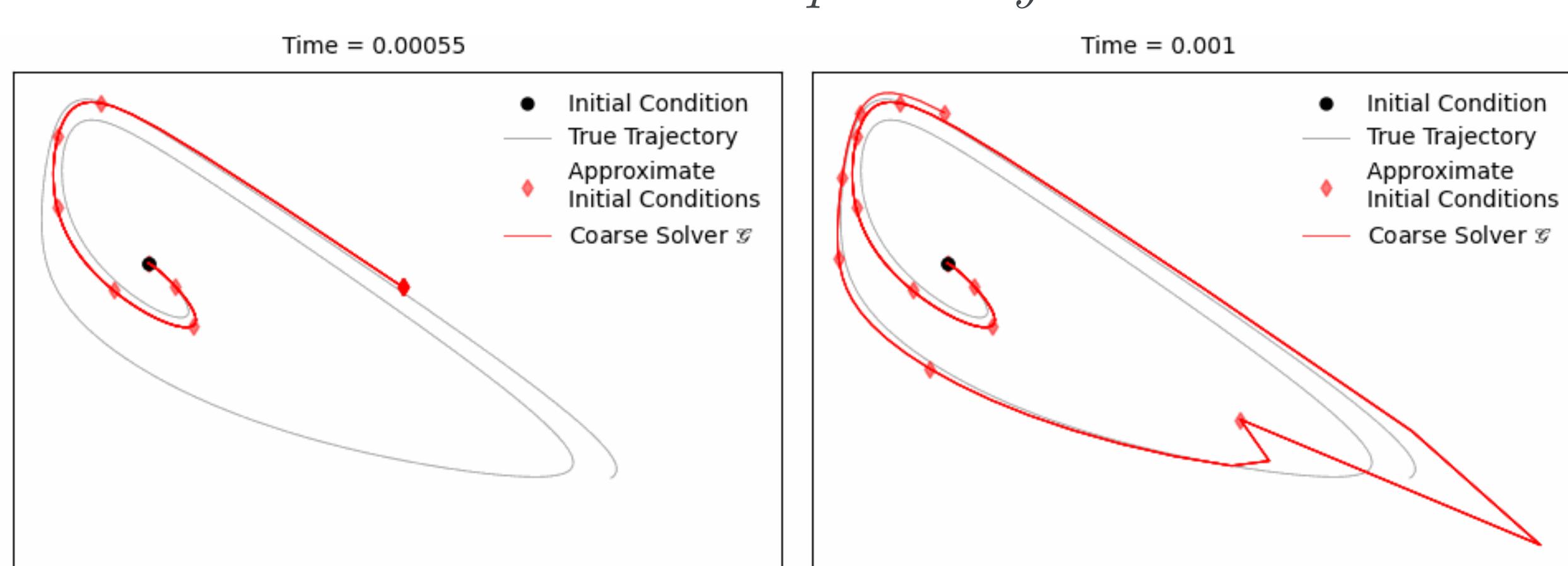
Compute the true solution *sequentially* - slow!



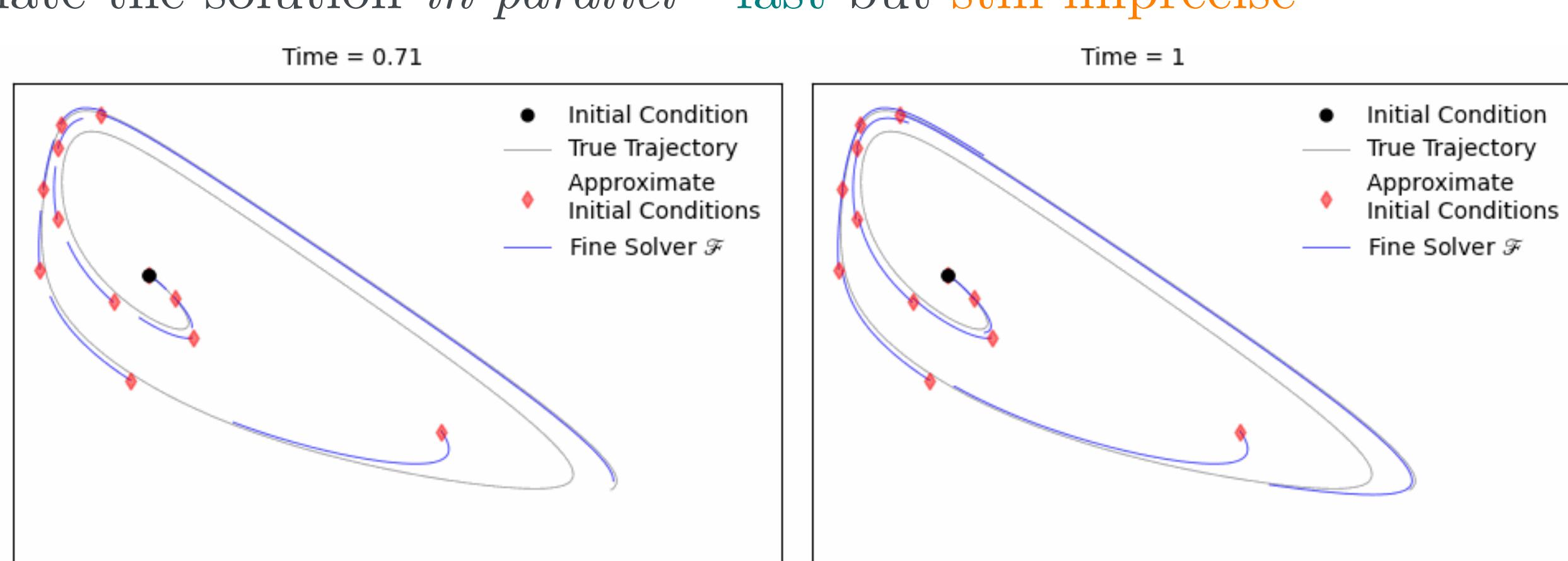
Compute the true solution on $N = 12$ intervals *in parallel* - fast!



Approximate the initial conditions *sequentially* - inaccurate but fast



Estimate the solution *in parallel* - fast but still imprecise



Let \mathcal{F} be an accurate, slow numerical solver and \mathcal{G} be an imprecise, fast one. Parareal [3] updates the solution U_i^k at time t_i iteration k as

$$U_i^k = \underbrace{\mathcal{G}(U_{i-1}^k)}_{\text{Sequential } \mathcal{G} \text{ evolution}} + \underbrace{(\mathcal{F} - \mathcal{G})(U_{i-1}^{k-1})}_{\mathcal{G} \text{ error correction}}$$

$(\mathcal{F} - \mathcal{G})(\cdot)$ is approximated using previous iteration data, inaccurate

$$(\mathcal{F} - \mathcal{G})(U_{i-1}^k) \text{ vs } (\mathcal{F} - \mathcal{G})(U_{i-1}^{k-1})$$

GParareal [4]: Approximate $\mathcal{F} - \mathcal{G}$ using Gaussian processes (GP)

- Faster convergence but expensive to train at $O(N^3)$ cost

nnGParareal [5]: Approximate $\mathcal{F} - \mathcal{G}$ using a \bar{k} -nearest neighbors GP

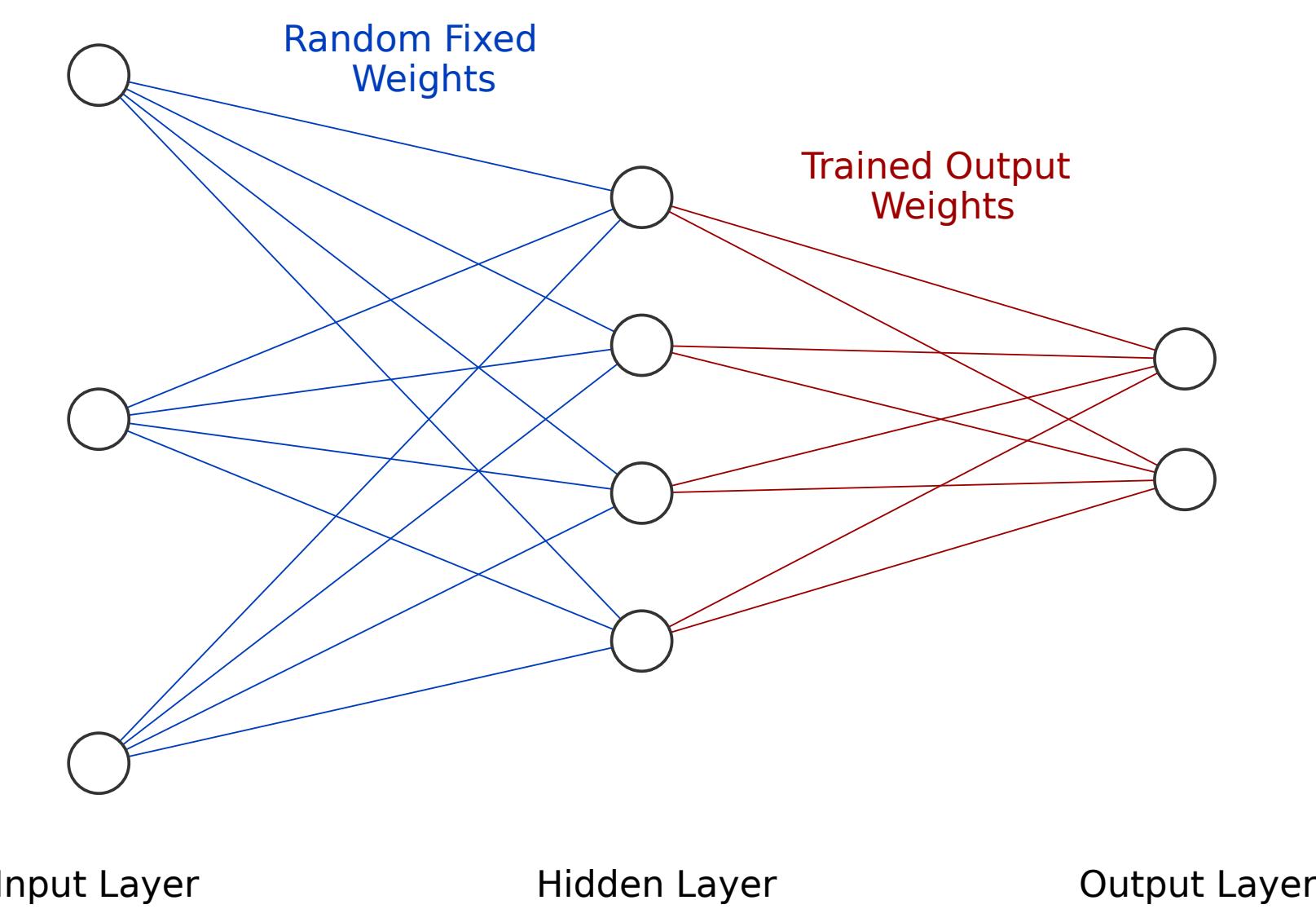
- Reduced cost $O(\bar{k}^3)$, $\bar{k} \ll N$, but not scalable to high-dimensions

RandNet-Parareal at a glance

PDE System	Speed-up over Parareal	Speed-up over \mathcal{F}
1D Viscous Burgers'	x8.6 - x21	x12.6 - x30
2D Diffusion-Reaction	x3 - x5	x5.4 - x124
2D shallow water	x1.3 - x3.6	x16 - x39
2D & 3D Brusselator	x3.4 - x4.4	x249 - x253

RandNet-Parareal

A better model: *random weight neural networks* (RandNet) [6]

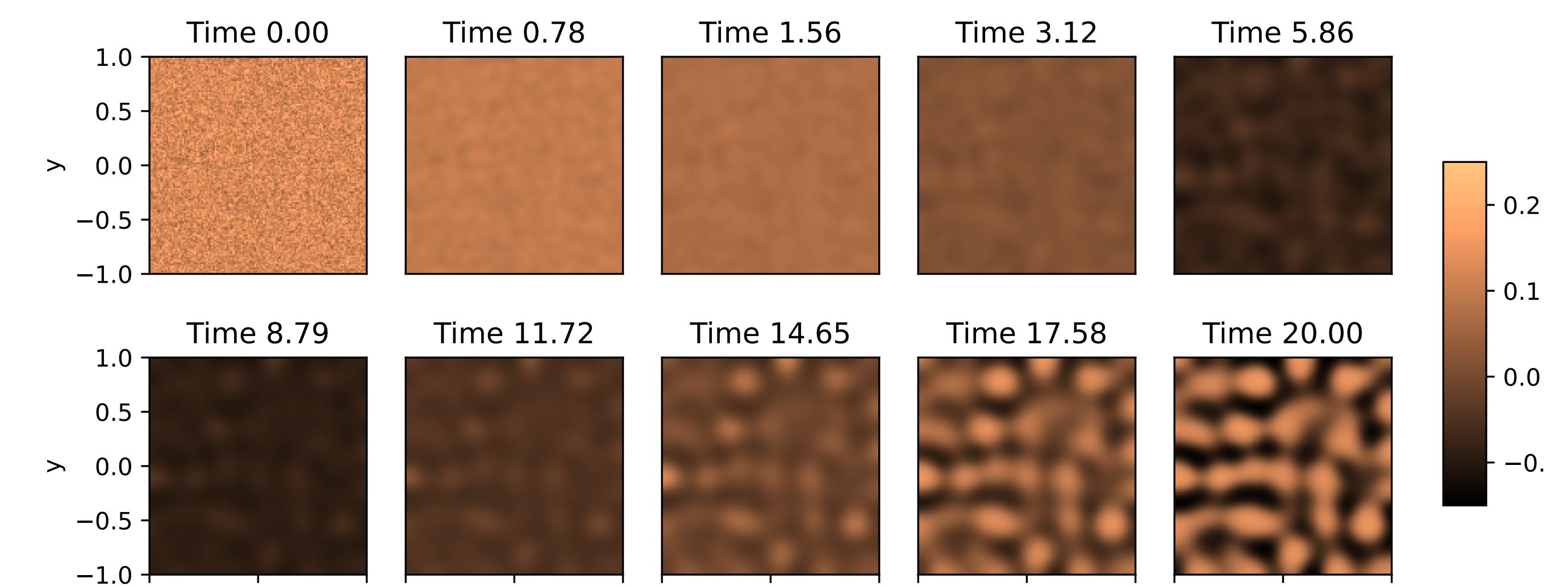


- Closed form solution for the RandNet output weights
- Universal approximator [7]
- Avoids back-propagation, stable and fast training
- Strong empirical performance

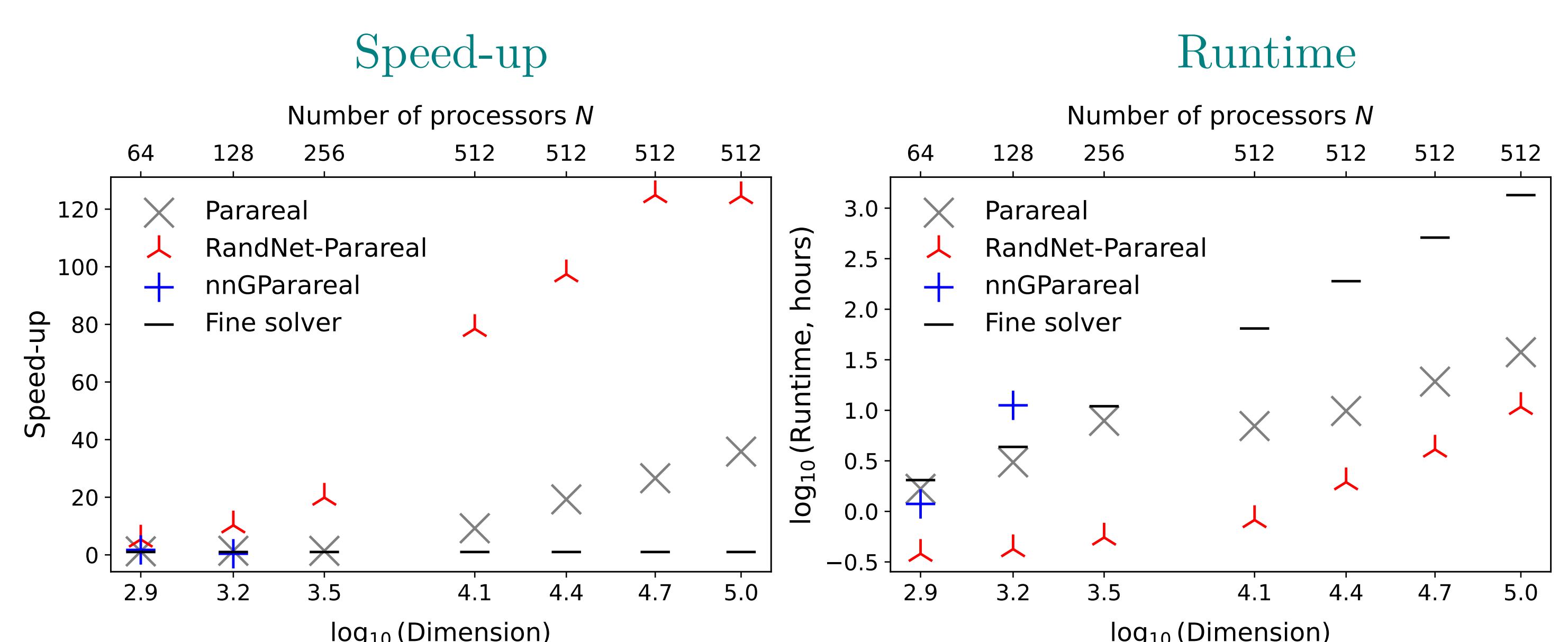
Focus: RandNet-Parareal on 2D Diffusion-Reaction

Here, $u = u(t, x, y)$ is the activator with coefficient D_u and reaction function $R_u = R_u(u, v)$. Similarly for the inhibitor $v = v(t, x, y)$

$$\partial_t u = D_u \partial_{xx} u + D_u \partial_{yy} u + R_u, \quad \partial_t v = D_v \partial_{xx} v + D_v \partial_{yy} v + R_v,$$



Numerical solution over $(x, y) \in [-1, 1]^2$; only u shown.



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