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Screenshot 1:

```
\Box
                                                                                X
MINGW64:/c/Users/Gustavo/Desktop/assignment5/myGitRemote.git
Gustavo@Gustavo MINGW64 ~
$ mkdir C:/Users/Gustavo/Desktop/assignment5
Gustavo@Gustavo MINGW64
$ cd C:/Users/Gustavo/Desktop/assignment5
Gustavo@Gustavo MINGW64 ~/Desktop/assignment5
$ mkdir myGitRemote.git
Gustavo@Gustavo MINGW64 ~/Desktop/assignment5
$ cd myGitRemote.git
Gustavo@Gustavo MINGW64 ~/Desktop/assignment5/myGitRemote.git
$ git init --bare
Initialized empty Git repository in C:/Users/Gustavo/Desktop/assignment5/myGitRe
mote.git/
Gustavo@Gustavo MINGW64 ~/Desktop/assignment5/myGitRemote.git (BARE:master)
config description HEAD hooks/ info/ objects/ refs/
Gustavo@Gustavo MINGW64 ~/Desktop/assignment5/myGitRemote.git (BARE:master)
```

Screenshot 2:

```
Gustavo@Gustavo MINGW64 ~/Desktop/assignment5/myGitLocalB (development)

$ git status
On branch development
Changes not staged for commit:
   (use "git add <file>..." to update what will be committed)
   (use "git restore <file>..." to discard changes in working directory)
        modified: SpaceCraft.java

no changes added to commit (use "git add" and/or "git commit -a")

Gustavo@Gustavo MINGW64 ~/Desktop/assignment5/myGitLocalB (development)

$ |
```

Screenshot 3 (Merge conflict message):

<u>Screenshot 3 (Merge diff view of changes on both files):</u>

```
import java.io.IOException;
 import java.io.InputStreamReader;
 // I've imported IOException first.
 public class GameController {
 <sup>2</sup> −20,8 +22,11 <sup>2</sup> public class GameController {
           public void run(){
                 //Send welcome message
                System.out.println("This is Lunar Lander"); // I've changed the title displayed.
                 try{
   //Begin reading from System input
   BufferedReader inputReader =
 commit 7981a7ce427e0ceb29314543a78c4c5da5276bd3 (HEAD -> master, origin/scenarioA_branch)
Author: Gustavo <gustavocrazy@yahoo.com>
Date: Thu May 7 00:09:23 2020 -0300
     scenarioA_changes
diff --git a/GameController.java b/GameController.java
index 4f335f6..039790d 100644
--- a/GameController.java
+++ b/GameController.java
 import java.io.InputStreamReader;
import java.io.BufferedReader;
import java.io.IOException;
 -// I've imported InputStreamReader first.
 public class GameController {
¼ -20,8 +22,14 @@ public class GameController {
           public void run(){
                 //Send welcome message
                 //System.out.println("#Welcome to Lunar Lander");
                 System.out.print("\n");
System.out.print("Welcome to my Lunar Lander app");
System.out.print("\n");
                 try{
```

Screenshot 3 (Merge conflict fixed):

Question1:

No, the changes I have made did not show up because the development branch was not merged to the master branch.

Question 2:

Yes, because I have fetched the latest data from the repository.

Description of Task 1:

- I have made two local repositories, named: scenarioA and scenarioB. On both, I have changed the order of the imports in a way both would have the same imports, but in a different calling order. I have made changes to the way the title: "Welcome to Lunar Lander" was displayed in both files. To solve the merging conflict, I have executed the command diff to check where the conflicts happened, and then picked one of both files and manually changed the file to avoid conflicting with the other scenario file. Then, I have fetched the scenario with the origin and both scenarios had the changes I chose up to date. I sent three screenshots of number 3. screenshot3_merge_conflict_message shows the first time that a merge conflict message was reported; screenshot3 merge diff view shows the diff view of the changes on both files and screenshot3_merge_conflict_fixed shows the message that the conflict was resolved. I have sent a file with all the commands executed on the prompt throughout the whole assignment, named:

prompt_command_execution.txt. I have also sent a zip folder that contains the git repository, screenshots, this file on docx version and the text files that I have made when working on the assignment as notes.