

R-CodingStandard

Coding standard for R, combining:

- The book ‘Advanced R’ by Hadley Wickham, CRC Press, 2014
- [Google’s R Style Guide](#)
- The document ‘Rchaeology: Idioms of R Programming’ by Paul E. Johnson, January 28, 2015, [PDF](#)
- The document ‘Rtips. Revival 2014!’ by Paul E. Johnson, March 24, 2014, [PDF](#)
- The document ‘R Style. An Rchaeological Commentary.’ by Paul E. Johnson, February 13, 2015, [PDF](#)
- The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>

G: General

G.1: Use a coding standard [1]

References

- [1] ‘R Style. An Rchaeological Commentary.’ by Paul E. Johnson, February 13, 2015, 6 Conclusion [...] Coding style is not about making things "work", is is about making them works in a way that is understood by the widest possible audience

G.2: Be consistent [1,2]

Whatever you do, do it consistently.

References

- [1] Google’s R Style Guide: Use common sense and BE CONSISTENT.
- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, [...] whatever style you use, please use it consistently, since a mixture of styles within one program tends to look ugly.

G.3: Use common sense [1]

Not all things are caught in a coding standard.

References

- [1] Google's R Style Guide: Use common sense and BE CONSISTENT.

G.4: Prefer creating re-usable tools over cutting and pasting [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, Make re-usable tools (rather than cutting and pasting_

G.5: Consider using formatR for formatting your code

It delivers a consistent style. It does not always work.

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, Try `formatR::tidy.source()`

G.6: Prefer lines shorter than 80 characters [1,2]

[Example here]

References

- Google's R Style Guide: The maximum line length is 80 characters
- The GNU coding standards: Please keep the length of source lines to 79 characters or less, for maximum readability in the widest range of environments.

G.7: When modifying other people's code, follow their coding standard [1,2]

[Example here]

References

- [1] Google's R Style Guide: Use common sense and BE CONSISTENT. If you are editing code, take a few minutes to look at the code around you and determine its style. If others use spaces around their if clauses, you should, too. If their comments have little boxes of stars around them, make your comments have little boxes of stars around them, too. The point of having style guidelines is to have a common vocabulary of coding so people can concentrate on what you are saying, rather than on how you are saying it. [...]. But local style is also important. If code you add to a file looks drastically different from the existing code around it, the discontinuity will throw readers out of their rhythm when they go to read it. Try to avoid this.
- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, If you are contributing changes to an existing program, please follow the style of that program.

G.8: Do not put more than one command on the same line

```
x <- 42; y <- 314 # Bad
```

```
# Good:  
x <- 42  
y <- 314
```

References

- Google's R Style Guide: Do not terminate your lines with semicolons or use semicolons to put more than one command on the same line

G.9: Prefer using S3 over S4

[Example here]

Exceptions

Justifications for an S4 object would be:

- to use objects directly in C++ code

- to dispatch on two arguments

References

- Google's R Style Guide: Use S3 objects and methods unless there is a strong reason to use S4 objects or methods. A primary justification for an S4 object would be to use objects directly in C++ code. A primary justification for an S4 generic/method would be to dispatch on two arguments.

G.10: Avoid mixing S3 and S4

[Example here]

References

- Google's R Style Guide: Avoid mixing S3 and S4: S4 methods ignore S3 inheritance and vice-versa

WS: Whitespace

WS.1: Prefer placing spaces around all binary operators [1-3]

```
x <- 42
y <- x + 314
z <- y - 42

if (a == b) print("Equal")
if (a != b) print("Unequal")
if (a < b) print("Less")
if (a <= b) print("Less or equal")
if (a > b) print("Greater")
if (a >= b) print("Greater or equal")

sub %in% superset # Is a subset with a superset?
m %*% n # Matrix multiplication

Show <- function(s = "Hello World") { # Note the spaces around the =
  # ...
}
```

Exception

Spaces around `=`s are preferred [2,3] or optional [1,4] when passing parameters in a function call.

```
rep(x = 314, times = 42) # [1,2,3,4] Good
rep(x=314, times=42)     # [1,4] Okay [2] Bad
```

References

- [1] Google's R Style Guide: Place spaces around all binary operators (`=`, `+`, `-`, `<-`, etc.). Exception: Spaces around `=`'s are optional when passing parameters in a function call.
- [2] Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.2.1: Place spaces around all infix operators (`=`, `+`, `-`, `<-`, etc.). The same rule applies when using `=` in function calls. Always put a space after a comma, and never before (just like in regular English).
- [3] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] 1. Insert spaces before and after a) mathematical symbols like `"="`, `"<-"`, `"<"`, `"*"`, `"+"` b) R binary operations like `"%*%"`, `"%o%"`, and `"%in%"`
- [4] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, Is there an "argument exception" to the space rule for equal signs? [...] Spaces may sometimes be omitted in an effort to keep code on one line. Especially where publishers are concerned about the use of scarce paper

WS.2: Avoid placing spaces around code in parentheses or square brackets

```
if (debug) # Good
if ( debug ) # Bad
if (debug ) # Bad
if ( debug ) # Bad
```

```
x[1] #Good
x[ 1 ] #Bad
x[1 ] #Bad
x[ 1] #Bad
```

Exception

Always place a space after a comma:

```
x[1, ] #Good
x[1,]  #Bad
```

References

- Google's R Style Guide: Do not place spaces around code in parentheses or square brackets. Exception: Always place a space after a comma.

WS.3: Use indentation to improve readability [1,2]

References

- [1] Google's R Style Guide: When indenting your code, use two spaces. Never use tabs or mix tabs and spaces. Exception: When a line break occurs inside parentheses, align the wrapped line with the first character inside the parenthesis.
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.1 (SEA 1.0). Indentation of code sections is required

WS.4: Prefer indenting with a consisent amount of spaces

The amount varies between two [1] and four [3] spaces.

```
if (x == 42) {
  print("Yes!") # [1] Good [3] Bad
}

if (x == 42) {
  print("Yes!") # [1] Bad [3] Good
}
```

Exception

Extra spacing is okay if it improves readability due to the alignment of equals signs = or arrows <- [2].

```
plot(
  x      = xs,
  y      = ys,
  xlab = "X",
  ylab = "Y",
  main = "Title"
)
```

References

- [1] Google's R Style Guide: When indenting your code, use two spaces. Never use tabs or mix tabs and spaces. Exception: When a line break occurs inside parentheses, align the wrapped line with the first character inside the parenthesis.
- [2] Google's R Style Guide: Extra spacing (i.e., more than one space in a row) is okay if it improves alignment of equals signs or arrows (<-).
- [3] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.1 (SEA 1.0). Indentation of code sections is required

WS.5: Avoid using tabs [1,2]

[Example here]

References

- [1] Google's R Style Guide: When indenting your code, use two spaces. Never use tabs or mix tabs and spaces.
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.1 (SEA 1.0). Indentation of code sections is required. This is explicitly spelled out in the R documentation. No tabs!

WS.6: Avoid placing a space before a comma [1]. Prefer to place a space after a comma [1-3]

```
t <- sum(x[, 1]) # Good [1,2]
t <- sum(x[1, ]) # Good [1,2]
t <- sum(x[,1]) # Bad [1]
t <- sum(x[1,]) # Bad [1]
```

References

- [1] Google's R Style Guide: Do not place a space before a comma, but always place one after a comma.
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] 2. Put one space after commas
- [3] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, We find it easier to read a program when it has spaces before the open-parentheses and after the commas.

WS.7: Prefer placing a space before a left parenthesis [1], except when calling a function [1]

```
if (debug) # Good [1,2]
if(debug)  # Bad [1,2]
print("Hello") #Good [1]
print ("Hello") #Bad [1]
```

References

- [1] Google's R Style Guide: Place a space before left parenthesis, except in a function call.
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] For me, that settles the question. For R code, as in C, "if" and "for" should be treated as keywords, and there would be a space after them, as in "if (x < 7)"

WS.8: Avoid putting extra spaces inside parentheses

```
if (debug) # Good [1]
if ( debug ) # Bad [1]
print("Hello") #Good [1]
print( "Hello" ) #Bad [1]
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] 3. Do not insert "extra spaces" inside parentheses

WS.9: Prefer placing a space before the opening squiggly brace [1]

```
if (debug) { # OK [1]
if (debug){ # Bad [1]
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] 3. Insert one space before the opening squiggly braces "{"

WS.10: Prefer placing a space after a closing parenthesis [1] and closing squiggly brace [1]

```
if (debug) { # OK: space after ")" [1]
# ...
} else { # OK: space after "}" [1]
# ...
}
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] 4. Put one space after the closing parenthesis ")" and the closing squiggly brace "}"

WS.11: Avoid placing a space between a function name and its opening parameters [1]

```
x <- c(1,2) # Good [1] Bad [2]
x <- c (1,2) # Bad [2] Good [1]
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] 1. Do not insert spaces between function names and their opening parenthesis

- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, We find it easier to read a program when it has spaces before the open-parentheses and after the commas.

WS.12: Prefer to placing a space after an if or for statement [1,2]

```
if (x == 42) # Good [1]
if(x == 42) # Bad [1]
for (i in v) # Good [1]
for(i in v) # Bad [1]
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.3 (SEA .98). Blank spaces around symbols are required. [...] For me, that settles the question. For R code, as in C, "if" and "for" should be treated as keywords, and there would be a space after them, as in "if (x < 7)"
- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, We find it easier to read a program when it has spaces before the open-parentheses and after the commas.

WS.13: When breaking an expression into multiple lines, split it before an operator [1]

```
if (x == 42
    && y == 314) {
  # ...
}
```

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, When you split an expression into multiple lines, split it before an operator, not after one.

BR: Braces

BR.1: Prefer a consistent brace use

Prefer putting an opening curly brace:

- always at the end of a line [1]
- at the end of a line, when not starting a function [2]

Prefer to put a closing curly brace on its own line [1,2].

```
# Good [1] Bad [2]
f <- function(x) {
  # ...
}
```

```
# Good [2] Bad [1]
f <- function(x)
{
  # ...
}
```

```
# [1,2] Good
if (x == 42) {
  # ...
}
```

```
# [1,2] Bad
if (x == 42)
{
  # ...
}
```

```
# [1,2] Bad
if (x == 42)
{
  # ...
}
```

References

- [1] Google's R Style Guide: An opening curly brace should never go on its own line; a closing curly brace should always go on its own line.

- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, It is important to put the open-brace that starts the body of a C function in column one
- [3] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Avoid putting open-brace, open-parenthesis or open-bracket in column one when they are inside a function

BR.2: Be consistent in omitting curly braces when they can be omitted [1]

You may omit curly braces when a block consists of a single statement:

```
# Good: keeping the curly braces
if (x == 42) {
  print("OK")
}

if (y == 314) {
  print("OK")
}

# Good: omitting the curly braces
if (x == 42)
  print("OK")

if (y == 314)
  print("OK")

# Bad: inconsistency in omitting the curly braces
if (x == 42)
  print("OK")

if (y == 314) {
  print("OK")
}
```

References

- [1] Google's R Style Guide: You may omit curly braces when a block consists of a single statement; however, you must consistently either use or not use curly braces for single statement blocks.

BR.3: Prefer to begin the body of a block on a new line

```
# Good [1,2]
if (x == 42) {
  print("OK")
}

# Bad [1,2]
if (x == 42)
{
  print("Bad")
}

# Bad?
if (x == 42) { print("Bad") }
```

References

- [1] Google's R Style Guide: Always begin the body of a block on a new line.
- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Avoid putting open-brace, open-parenthesis or open-bracket in column one when they are inside a function

BR.4: Prefer to surround `else` with braces [1,2]

```
# OK
if (x == 42) {
  # ...
} else {
  # ...
}

# Bad
if (x == 42) {
  # ...
}
else {
  # ...
}

# Bad
```

```

if (x == 42)
  # ...
else
  # ...

```

References

- [1] Google's R Style Guide: Surround else with braces. An else statement should always be surrounded on the same line by curly braces.
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.4 (SEA .70) The "}" else {" policy

O: Operator use

O.1: Prefer using <- over = for assignment [1,2]

```

x <- 42 # Good
x = 42  # Bad

```

References

- [1] Google's R Style Guide: Use <-, not =, for assignment
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 3.2 (SEA .95). Use "<-" not "=" for assignments

O.2: Avoid using semicolons ;

```

x <- 42 # Good
x <- 42; # Bad

```

References

- Google's R Style Guide: Do not terminate your lines with semicolons or use semicolons to put more than one command on the same line

I: Identifiers

I.1: Prefer English variable names

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, In a GNU program, names should be English, like other comments

I.1: Prefer naming non-constant variables in all lower case separated with dots [1] or underscores [2]

Here, the advice disagrees:

```
my.value # [1] Good [3,4] Bad
myVlicks # [1] Okay [3,4] Bad
my_value # [3,4] Good [2] Bad
my-value # [2] Bad [3,4] Bad
```

References

- [1] Google's R Style Guide: Identifiers should be named according to the following conventions. The preferred form for variable names is all lower case letters and words separated with dots (`variable.name`), but `variableName` is also accepted.
- [2] Google's R Style Guide: Don't use underscores (`_`) or hyphens (`-`) in identifiers
- [3] Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.2: Variables and function names should be lowercase. Use an underscore to separate words within a name. Generally, variable names should be nouns and function names should be verbs. Strive for names that are concise and meaningful
- [4] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Please use underscores to separate words in a name [...] For example, you should use names like `ignore_space_change_flag`; don't use names like `iCantReadThis`.

I.2: Prefer a variable being a noun

```
variance # Good
working # Bad
```

References

- [1] Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.2: Variables and function names should be lowercase. Use an underscore to separate words within a name. Generally, variable names should be nouns and function names should be verbs. Strive for names that are concise and meaningful

I.2.5: Avoid naming a variable T or F

Because T and F are also shorthands for TRUE and FALSE.

```
T <- 42 # Avoid
F <- 42 # Avoid
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 5.2 (1.0 SEA) Never name a variabel T or F

I.2.5: Consider variable name length to be proportional to their locality [1]

Long-living variables are preferred to be long. Short-living variables may be short, presumably with a comment that explain their purpose

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Local variable names can be shorter, because they are used only within one context, where (presumably) comments explain their purpose.

I.2.6: Consider making variable name length inversively proportional to their use [1]

Infrequently used variables are preferred to be long. Frequently used variables my be short.

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 5.4 (0.50 SEA) Use long names for infrequently used variables. And use short names for variables that will be used often

I.2.7: Consider limiting abbreviations [1]

```
n_species <- 42 # Number of species
avg_n_species <- 42 # Average number of species
```

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Try to limit your use of abbreviations in symbol names. It is ok to make a few abbreviations, explain what they mean, and then use them frequently, but don't use lots of obscure abbreviations.
- [2] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 5.4 (0.50 SEA) [...] For abbreviations, include a comment to remind the reader what the thing stands for

I.2.8: Avoid declaring variables that have the same names as widely used functions [1]

```
c <- 42 # Avoid
rep <- 314 # Avoid
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 5.3 (.75 SEA) Avoid declaring variables that have the same names as widely used functions

I.3: consider naming constant variables differently [1]

This idea is suggested by [1], it is unknown what [2] thinks about this.

When embracing the idea, I add the naming schemes for both [1] and [2]:

```
kPi <- 3.14 # [1] Good [2] Bad
k_pi <- 3.14 # [1] Bad [2] Unknown
```

References

- [1] Google's R Style Guide: constants are named like functions but with an initial k
- [2] Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.2: Variables and function names should be lowercase. Use an underscore to separate words within a name. Generally, variable names should be nouns and function names should be verbs. Strive for names that are concise and meaningful

I.4: Prefer argument names that are clear, unambiguous, convenient and short

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 4. Function arguments. [...] To state the obvious, argument names should be clear, unambiguous, convenient, short and minimally necessary

I.4: Prefer lowercase function argument names

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, The variable name itself should be lower case

I.5: Prefer naming functions in a consistent way

Either:

- CamelCase (first letter upper case) [1]
- camelCase (first letter lower case) [3]
- lower_case_with_underscores [2]

```
CalculateVariance # [1] Good [2,3] Bad
calculateVariance # [3] Good [1,2] Bad
calculate_variance # [2] Good [1,3] Bad
calculate.variance # [1,2,3] Bad
```

References

- [1] Google's R Style Guide: function names have initial capital letters and no dots
- [2] Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.2: Variables and function names should be lowercase. Use an underscore to separate words within a name. Generally, variable names should be nouns and function names should be verbs. Strive for names that are concise and meaningful
- [3] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 4.2 (.65 SEA) Use periods to indicate classes, otherwise don't use periods in function names. Instead, use camel case to name functions

I.6: Prefer the first word of a function being a verb

```
MeasureSpeed # [1] Good
measure_speed # [3] Good
Speed        # [1,3] Bad
speed        # [1,3] Bad
```

Exception

When creating a class object, the function name (constructor) and class name should match [2]

References

- [1]Google's R Style Guide: Make function names verbs
- [2]Google's R Style Guide: When creating a class object, the function name (constructor) and class name should match
- [3] Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.2: Variables and function names should be lowercase. Use an underscore to separate words within a name. Generally, variable names should be nouns and function names should be verbs. Strive for names that are concise and meaningful

FU: Functions

FU.1: Prefer short functions [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 6 Suggested chores [...] Functions should not be HUGE

FU.2: Avoid naming function the same as those already present in R [1]

```
c <- function(x) #Bad, c is already a common R function
Concatenate <- function(x) #Good, this function name does not exist
```

References

- [1] 'R Style. An Rchaeological Commentary.' by Paul E. Johnson, February 13, 2015, 4.1 (SEA .98) Avoid using names that are already in R, especially common ones

FU.3: Prefer to start function definition argument lists with the non-defaultable values

```
# Good
Transmogrify <- function(
  x,
  y = 42
)

# Bad
Transmogrify <- function(
  x = 314,
  y
)
)
```

References

- Google's R Style Guide: Function definitions should first list arguments without default values, followed by those with default values.

FU.4: Check argument values [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 4. Function arguments. [...] 2. Check argument values

FU.5: Prefer to optionally use line breaks in function definitions between assignments only

```
# Good
Transmogrify <- function(
  x = 314,
  y = 42
)

# Good
Transmogrify <- function(x = 314, y = 42)

# Bad
Transmogrify <- function(x
  = 314, y = 42)
```

References

- Google's R Style Guide: In both function definitions and function calls, multiple arguments per line are allowed; line breaks are only allowed between assignments.

FU.6: Prefer to optionally use line breaks in function calls between assignments only

```
# Good
Transmogrify(
  x = 314,
  y = 42
)

# Good
Transmogrify(x = 314, y = 42)

# Bad
```

```
Transmogrify(x
  = 314, y = 42)
```

References

- Google's R Style Guide: In both function definitions and function calls, multiple arguments per line are allowed; line breaks are only allowed between assignments.

FU.8: Protect your function's calculations from the user's workspace [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 4. Function arguments. [...] 1. Protect your function's calculations from the user's workspace

FU.9: Design the function so that it runs with a minimum number of arguments [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 4. Function arguments. [...] 3. Design the function so that it runs with a minimum number of arguments

FU.10: Prefer to specify default function arguments to reduce the numbers of function arguments needed [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 4. Function arguments. [...] 4.4.1 Specify defaults

FU.11: Prefer extracting or constructing information from the function arguments over requiring another function argument [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 4. Function arguments. [...] 4.4.2. Extract or construct what else is needed from the user input

FU.12: For loops are not necessarily bad [1]

References

- [1] 'Rchaeology: Idioms of R Programming' by Paul E. Johnson, January 28, 2015, 5 Do this, not that [...] One can write an lapply statement in one line, while a for loop can take 3 lines. The code is shorter, but won't necessarily run more quickly

FU.13: Prefer using `typeof()` over `mode()`

`mode()` is an alias of `typeof()` that only exists for S compatibility.

```
typeof(x) # Good
mode(x)   # Bad
```

References

- Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 7.1, page 102: You may have heard of `mode()` and `storage.mode()`. I recommend ignoring these functions because they are just aliases of the names returned by `typeof()`, and exist solely for S compatibility

FU.14: Prefer using `typeof()` over `storage.mode()`

`storage.mode()` is an alias of `typeof()` that only exists for S compatibility.

```
typeof(x)          # Good
storage.mode(x)    # Bad
```

References

- Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 7.1, page 102: You may have heard of `mode()` and `storage.mode()`. I recommend ignoring these functions because they are just aliases of the names returned by `typeof()`, and exist solely for S compatibility

FU.15: Avoid using `attach`

[Example here]

References

- Google's R Style Guide: The possibilities for creating errors when using `attach` are numerous. Avoid it.

FI: File

FI.1: Prefer meaningful files names ending in `.R`

- Good filenames: `predict_ad_revenue.R`, `fit-models.R`
- Bad filenames: `predict_ad_revenue.r`, `foo.R`, `utility-functions.R`

References

- Google's R Style Guide: File names should end in `.R` and, of course, be meaningful
- Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.1: Filenames should be meaningful and end in `.R`

FI.2: If files need to be run in sequence, consider prefixing them with numbers

0-download.R
1-parse.R
2-explore.R

References

- Wickham, Hadley. Advanced R. CRC Press, 2014. Chapter 5.1.1: If files need to be run in sequence, prefix them with numbers

FI.3: Prefer naming unit test files ending in `_test.R`

- Good filenames: `predict_ad_revenue_test.R`
- Bad filames: `test_predict_ad_revenue.R`

References

- Google's R Style Guide: Unit tests should go in a separate file named `originalfilename_test.R`.

FI.4: Be consistent in the ordering of a file

An example ordering: * Copyright statement comment * Author comment * File description comment, including purpose of program, inputs, and outputs * `source()` and `library()` statements * Function definitions * Executed statements, if applicable, for example `print` and `plot`

References

- [1] Google's R Style Guide: If everyone uses the same general ordering, we'll be able to read and understand each other's scripts faster and more easily.

CO: Comments

CO.1: Prefer to add comments to your code

```
# Determine if expensive calculation can be avoided
```

References

- Google's R Style Guide: Comment your code

CO.2: Prefer to add comments in English [1]

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Please write the comments in a GNU program in English, because English is the one language that nearly all programmers in all countries can read.

CO.3: Prefer to use complete sentences that start with a capital [1]

```
# Calculate the variance after extracting all values from the matrices
```

Exceptions

When the sentence starts with a lower-case identifier [1]

```
# i is used to calculate the variance
```

But this can also be rewritten to:

```
# To calculate the variance, i is used
```

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Also, please write complete sentences and capitalize the first word. If a lower-case identifier comes at the beginning of a sentence, don't capitalize it! Changing the spelling makes it a different identifier. If you don't like starting a sentence with a lower case letter, write the sentence differently (e.g., "The identifier lower-case is ...").

CO.3: Consider starting a file with a comment briefly stating what it is for [1]

References

- [1] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Every program should start with a comment saying briefly what it is for

CO.4: Prefer to start an entire-line-comment with # and one space

```
# Determine if expensive calculation can be avoided
```

References

- Google's R Style Guide: Entire commented lines should begin with # and one space.

CO.4: For code directly after code, add two spaces, # and then one space [1]

```
if (x == 42) { # Are we lucky?
  # ...
}
```

References

- [1] Google's R Style Guide: Short comments can be placed after code preceded by two spaces, #, and then one space.

CO.5: Prefer to describe a function in comments in the line(s) directly below the function definition [1,2]

These comments may consist of:

- a one-sentence description of the function
- a list of the function's arguments, denoted by Args:, with a description of each (including the data type)
- and a description of the return value, denoted by Returns:

The comments should be descriptive enough that a caller can use the function without reading any of the function's code.

```
SumFloats <- function(x) {
  # Calculates the sum of a vector of floats
  # Args: x: a vector containing zero or more floating point values
  # Returns: the sum of the vector as a floating point
}
```

References

- [1] Google's R Style Guide: Functions should contain a comments section immediately below the function definition line. These comments should consist of a one-sentence description of the function; a list of the function's arguments, denoted by `Args:`, with a description of each (including the data type); and a description of the return value, denoted by `Returns:`. The comments should be descriptive enough that a caller can use the function without reading any of the function's code.
- [2] The GNU coding standards, by Free Software Foundation, Inc., <http://www.gnu.org/prep/standards>, Please put a comment on each function saying what the function does, what sorts of arguments it gets, and what the possible values of arguments mean and are used for. [...] Also explain the significance of the return value, if there is one.

ER: Error handling

ER.1: Errors should be raised using `stop()`

```
if (x < 0) stop()
```

References

- Google's R Style Guide: Errors should be raised using `stop()`

TE: Testing

TE.1: Prefer to put unit tests in separate files

See also 'prefer naming unit test files ending in `_test.R`'

References

- Google's R Style Guide: Unit tests should go in a separate file named `originalfilename_test.R`.

TE.2: Prefer to let your unit tests serve as example function calls

[Example]

References

- Google's R Style Guide: Ideally, unit tests should serve as sample function calls (for shared library routines).

TO: TODO's

TO.1: Prefer to use a consistent style for TODOs

For example:

```
TODO([username]): [Explicit description of action to be taken]
```

Like:

```
TODO(richelbilderbeek): Check if this really works
```

References

- Google's R Style Guide: Use a consistent style for TODOs throughout your code. `TODO(username):` Explicit description of action to be taken