Lecture 15-minimum spanning trees

- 1. What is a minimum spanning tree (MST)?
 - a) A tree with the least number of edges
 - b) A subgraph that is both a tree and includes all vertices with minimum total edge weight
 - c) The shortest path between any two vertices
 - d) A tree with the maximum number of edges

Answer: b

- 2. Which of the following is NOT a characteristic of a spanning tree?
 - a) Connected
 - b) Acyclic
 - c) Includes all vertices
 - d) Contains loops

Answer: d

- 3. What is the main goal when finding a minimum spanning tree?
 - a) Maximize the number of edges
 - b) Minimize the number of vertices
 - c) Find the shortest path between two vertices
 - d) Minimize the total weight of edges

Answer: d

- 4. Which of these is an application of minimum spanning trees?
 - a) Social network analysis
 - b) Laying cable in a new neighborhood
 - c) Sorting algorithms
 - d) Database indexing

Answer: b

- 5. What is the first step in Kruskal's algorithm?
 - a) Start with a random vertex
 - b) Consider edges in descending order of weight
 - c) Consider edges in ascending order of weight
 - d) Add all edges to the tree

Answer: c

- 6. In Kruskal's algorithm, when is an edge NOT added to the tree?
 - a) When it creates a cycle
 - b) When it's the heaviest edge
 - c) When it's already in the tree
 - d) When it connects two different components

Answer: a

7. How many edges does Prim's algorithm add to create the MST?

- a) V
- b) V 1
- c) E
- d) E 1

Answer: b

- 8. What is a key similarity between Dijkstra's algorithm and Prim's algorithm?
 - a) They both find the shortest path
 - b) They both use a greedy approach
 - c) They both require negative edge weights
 - d) They both produce a maximum spanning tree

Answer: b

- 9. What is a fundamental difference between Dijkstra's and Prim's algorithms?
 - a) Dijkstra's uses a priority queue, while Prim's doesn't
 - b) Prim's works on undirected graphs, while Dijkstra's doesn't
 - c) Dijkstra's finds shortest paths, while Prim's constructs a minimum spanning tree
 - d) Prim's is faster than Dijkstra's

Answer: c

- 10. In Dijkstra's algorithm, how is the distance to a vertex updated?
 - a) By adding the weight of the new edge
 - b) By subtracting the weight of the new edge
 - c) By relaxing to the sum of the edge weight plus the distance to the previous vertex if smaller
 - d) By choosing the maximum of the current distance and the new path distance

Answer: c

- 11. In Prim's algorithm, how is the next vertex chosen?
 - a) The vertex with the highest degree
 - b) The vertex with the lowest degree
 - c) The vertex with the minimum weight edge connecting it to the MST
 - d) The vertex farthest from the starting point

Answer: c

- 12. What property of a graph ensures that a minimum spanning tree exists?
 - a) The graph must be directed
 - b) The graph must be connected
 - c) The graph must have negative edge weights
 - d) The graph must be acyclic

Answer: b

- 13. In the context of MST, what does "greedy" mean?
 - a) The algorithm always chooses the largest possible solution
 - b) The algorithm makes the locally optimal choice at each step
 - c) The algorithm requires the most computational resources

d) The algorithm only works on complete graphs Answer: b