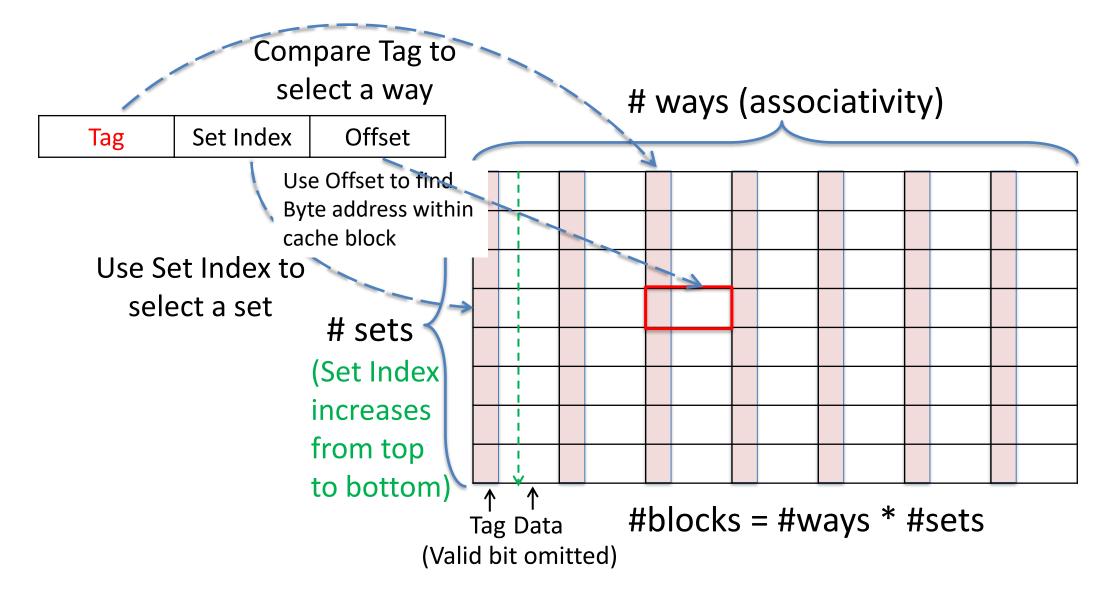
# CSC 112: Computer Operating Systems Lecture 7

Memory System I: Cache Exercises ANS

Department of Computer Science, Hofstra University



# Cache Organization





# **Key Equations**

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

Tag size does not affect cache capacity; depends on memory address length

SI size determines # sets = 2<sup>SI size</sup> Offset size determines

Bytes/block = 2<sup>Offset size</sup>

3

Tag

Set Index

Offset

4/30/2025



# Decimal, Binary and Hex

Decimal	Binary	Hex
0	0000	0x0
1	0001	0x1
2	0010	0x2
3	0011	0x3
4	0100	0x4
5	0101	0x5
6	0110	0x6
7	0111	0x7
8	1000	0x8
9	1001	0x9
10	1010	0xA
11	1011	0xB
12	1100	0xC
13	1101	0xD
14	1110	0xE
15	1111	0xF

Prefix 0x denotes hex

### Quiz

- Memory hierarchies take advantage of spatial locality by keeping the most recent data items closer to the processor.
  - False. This is called temporal locality.
- For a given cache size, a larger block size may cause lower hit rate than a smaller one.
  - True. The relationship between block size and hit rate is non-monotonic. A large block size leads to fewer cache blocks, so it may cause lower hit rate since useless junk may be brought into cache along with useful data. But it may lead to higher hit rate if the program has good locality.
- If you know your computer's cache size, you can often make your code run faster.
  - True. By tuning your code to be cache-aware.

### Quiz

- Q: How many 32-bit integers can be stored in a DM cache with 15 tag bits, 15 index bits, and 2 offset bits?
- A: Each cache block is 2^2=4 Bytes and can store one 32-bit integer. The cache has a total number of 2^15=32K blocks, hence it can store 32K integers. (The tag bits are irrelevant here since it is related to memory size, not cache size)

### Quiz I

- Q: Consider 32-bit address space; a direct-mapped cache with size 16KB; each cache block is 4 words. What is the TIO breakdown?
- A:
- Cache size = 16KB = 16 \* 2^10 bytes
- Cache block size = 4 words = 4 \* 4 bytes = 16 bytes = 2^4
- Number of cache blocks= 16 \* 2^10 bytes / 16 bytes = 2^10
- Index bits = 10
- Offset bits = 4
- Tag bits = 32 10 4 = 18

### Quiz II

- Q: Consider 32-bit address space; a two-way set-associative cache with size 16KB; each cache block is 4 words. What is the TIO breakdown?
- A:
- Cache size = 16 \* 2^10 bytes
- cache block size = 16 bytes
- Set size = cache block size \* set associativity = 16 bytes \* 2 = 32 bytes
- Number of sets = 16 \* 2^10 bytes / 32 bytes = 2^9
- Index bits = 9
- Offset bits = 4
- Tag bits = 32 9 4 = 19

### Quiz

- Q: Consider 32-bit address space; a DM cache with size 32 KB; each cache block is 8 words. What is the TIO breakdown?
- ANS: T=17, I=10, O=5
  - 8-word per block => 32 bytes / block => 0 = 5
  - 32 KB / (32 bytes / block) = 2^10 blocks total => I = 10
  - T = 32 10 5 = 17
- Q: Consider 32-bit address space; a 4-way SA cache with size 32 KB; each cache block is 8 words.
   What is the TIO breakdown?
- ANS: T=19, I=8, O=5 (Tag 19b, Index 8b, Offset 5b)
  - 8-word per block => 32 bytes / block => 0 = 5
  - 32 KB / (32 bytes / block) =  $2^10$  blocks total
  - 2^10 blocks / (4 blocks / set) = 2^8 sets total => I = 8
  - T = 32 8 5 = 19
- Q: Consider 32-bit address space; an FA cache with size 32 KB; each cache block is 8 words. What is the TIO breakdown?
  - ANS: T=27, I=0, O=5
  - 8-word per block => 32 bytes / block => 0 = 5
  - FA cache  $\Rightarrow$  I = 0
  - T = 32 0 5 = 27

### Quiz

- Q: Consider 32-bit address space; a DM cache with size 16 KB; each cache block is 4 words. What is the TIO breakdown?
- ANS: T=18, I=10, O=4
  - 4-word per block => 16 bytes / block => 0 = 4
  - 16 KB / (16 bytes / block) = 2^10 blocks total => I = 10
  - T = 32 10 4 = 18
- Q: Consider 32-bit address space; a 2-way SA cache with size 16KB; each cache block is 4 words.
   What is the TIO breakdown?
- ANS: T=19, I=9, O=4
  - 4-word per block => 16 bytes / block => 0 = 4
  - 16 KB / (16 bytes / block) = 2^10 blocks total
  - 2^10 blocks / (2 blocks / set) = 2^9 sets total => I = 9
  - T = 32 9 4 = 19
- Q: Consider 32-bit address space; an FA cache with size 16KB; each cache block is 4 words. What is the TIO breakdown?
  - ANS: T=27, I=0, O=5
  - 4-word per block => 16 bytes / block => 0 = 4
  - FA cache => 1 = 0
  - T = 32 0 4 = 28

### Q: 12-bit DM Cache

- Consider 12-bit memory address; DM cache with block size 4B; total of 16 cache blocks, with contents shown below ("—" means invalid data). All values are in hex. Within each block, B0 refers to Byte address 00, B1 refers to Byte address 01, and so on.
  - 1. What are the sizes of Tag, Set Index, Offset?
  - 2. Cache hit or miss for referencing the following memory addresses (individually, not sequentially)? If cache hit, give the actual value returned: 0x7AC, 0x024, 0x99F

#### <u>Direct-Mapped</u>:

Set	Valid	Tag	B0	B1	B2	В3
0	1	15	63	B4	C1	A4
1	0	_	_			_
2	0	_	_		_	_
3	1	D	DE	AF	BA	DE
4	0	_	_	_	_	_
5	0	_				_
6	1	13	31	14	15	93
7	0	_	_			_

Set	Valid	Tag	В0	B1	B2	В3
8	0		_	_	_	_
9	1	0	01	12	23	34
A	1	1	98	89	СВ	ВС
В	0	1E	4B	33	10	54
C	0	_	_	_		
D	1	11	C0	04	39	AA
Е	0		_	_	_	_
F	1	F	FF	6F	30	0

### A: 12-bit DM Cache

#### <u>Direct-Mapped</u>:

Set	Valid	Tag	В0	B1	B2	В3
0	1	15	63	В4	C1	A4
1	0	ı	1	_	-	_
2	0		1	_	_	_
3	1	D	DE	AF	ВА	DE
4	0	1	-	_	_	_
5	0		-	_	_	_
6	1	13	31	14	15	93
7	0	_	_	_	_	_

et	Valid	Tag	В0	B1	B2	В3
8	0		_	1	1	-
9	1	0	01	12	23	34
Α	1	1	98	89	СВ	ВС
В	0	1E	4B	33	10	54
С	0		-		_	_
D	1	11	С0	04	39	AA
E	0	- 1	_			_
F	1	F	FF	6F	30	0

- 1. What are the sizes of Tag, Set Index, Offset?
- # Bytes/block=4, hence Offset size=2
- # Sets=(# Blocks for DM cache)=16, hence SI size=4
- Tag size=12-4-2=6

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### A: 12-bit DM Cache

<u>Dire</u>	<u>Direct-Mapped</u> :								
Set	Valid	Tag	В0	B1	B2	В3			
0	1	15	63	В4	C1	A4			
1	0		_	-	_	_			
2	0			1		_			
3	1	D	DE	AF	ВА	DE			
4	0		_	-	_	_			
5	0			1		_			

et	Valid	Tag	В0	B1	B2	В3
8	0		_	1	1	-
9	1	0	01	12	23	34
Α	1	1	98	89	СВ	ВС
В	0	1E	4B	33	10	54
С	0		_		_	_
D	1	11	С0	04	39	AA
E	0		1			_
F	1	F	FF	6F	30	0

- 2. Cache hit or miss for referencing the following memory addresses? If cache hit, give the actual value returned: 0x7AC, 0x024, 0x99F
- 0x7AC = 0111 1010 1100 (bin). Set Index=1011(bin)=0xB. The set with index 0xB has a single block with Valid=0, hence it is a cache miss (no need to check for tag match. Even though the table shows some data in this block, all data is invalid with Valid=0).
- 0x024 = 0000 0010 0100 (bin). Set Index=1001(bin)=0x9. The set with index 0x9 has a single block with Valid=1, and the Tag 000000 (bin) = 0x0 matches, hence it is a cache hit. The Byte offset is 00, hence the actual data returned is 0x01 contained in B0.
- 0x99F = 1001 1001 1111 (bin). Set Index=0111(bin)=0x7. The set with index 0x7 has a single block with Valid=0, hence it is a cache miss (no need to check for tag match).

# Q: 12-bit 2-way SA Cache

- Consider 12-bit memory address; 2-way SA cache with block size 4B; total of 16 cache blocks with contents shown below ("—" means invalid data). All values are in hex.
  - 1. What are the sizes of Tag, Set Index, Offset?
  - 2. If cache hit, give the actual value returned: 0x435, 0x388, 0x0D3
     2-way Set Associative:

Set	Valid	Tag	B0	B1	B2	В3
0	0	_			1	_
1	0	_				_
2	1	3	4 F	D4	A1	3B
3	0	_				_
4	0	6	CA	FE	FO	0 D
5	1	21	DE	AD	BE	EF
6	0	_		_		_
7	1	11	0 0	12	51	55

Set	Valid	Tag	B0	B1	B2	В3
0	0	1	1	1	1	1
1	1	2F	01	20	40	03
2	1	ΟE	99	09	87	56
3	0	1		1	1	1
4	0	1		-	1	
5	0					
6	1	37	22	В6	DB	AA
7	0	_	_	_	_	_

# A: 12-bit 2-way SA Cache

Set	Valid	Tag	В0	B1	B2	В3
0	0	_	1	-	-	-
1	0	_	_	l	-	_
2	1	3	4 F	D4	A1	3B
3	0	ı	1	ı	_	1
4	0	6	CA	FE	FΟ	0 D
5	1	21	DE	AD	BE	EF
6	0	-		1	_	
7	1	11	00	12	51	55

2-wav Set Associative:

et	Valid	Tag	B0	B1	B2	В3
0	0	_	-	1	-	-
1	1	2F	01	20	40	03
2	1	ΟE	99	09	87	56
3	0	_	1		-	-
4	0	_	_	_	-	_
5	0			ı	_	_
6	1	37	22	В6	DB	AA
7	0	_	_	_	_	_

- 1. What are the sizes of Tag, Set Index, Offset?
- # Bytes/block=4, hence Offset size=2
- # Sets=#blocks/#ways=16/2=8, hence SI size=3
- Tag size=12-3-2=7

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

# A: 12-bit 2-way SA Cache

Cat	17-1:-1	Т	DΛ	D1	DЭ	Da
Set	Valid	Tag	B0	B1	B2	В3
0	0	-	_	-	_	_
1	0	1	1	l	1	
2	1	3	4 F	D4	A1	3B
3	0	_	1	_	1	_
4	0	6	CA	FE	F0	0 D
5	1	21	DE	AD	BE	EF
6	0	_	_		_	_
7	1	11	00	12	51	55

2-wav Set Associative:

et	Valid	Tag	B0	B1	B2	В3
0	0	-	-	-	-	1
1	1	2F	01	20	40	03
2	1	ΟE	99	09	87	56
3	0	_	-	_	_	_
4	0	_	_	_	_	_
5	0	-	_		_	_
6	1	37	22	В6	DB	AA
7	0	-		_	_	_
	7	1 (				

- 2. Cache hit or miss for referencing the following memory addresses? If cache hit, give the actual value returned: 0x435, 0x388, 0x0D3
- 0x435 = 0100 0011 0101 (bin). Set Index=101(bin)=0x5. The set with index 0x5 has 2 blocks, but only one block with Valid=1. The Tag 0100001 (bin) = 0x21 matches the valid block Tag, hence it is a cache hit. The Byte offset is 01, hence the actual data returned is 0xAD contained in B1.
- $0x388 = 0011 \ 1000 \ 1000 \ (bin)$ . Set Index=010(bin)=0x2. The set with index 0x2 has 2 blocks, both with Valid=1, but the Tag  $0011100 \ (bin) = 0x1C$  does not match any valid block Tag (0x03, 0x0E), hence it is a cache miss.
- 0x0D3 = 0000 1101 0011 (bin). Set Index=100(bin)=0x4. The set with index 0x4 has 2 blocks, both with Valid=0, hence it is a cache miss (no need to check for tag match).

### Q: 12-bit FA Cache

- Consider 12-bit memory address; FA cache with block size 4B; contents shown below ("—" means invalid data). All values are in hex.
  - 1. What are the sizes of Tag, Set Index, Offset?
  - 2. If cache hit, give the actual value returned: 0x1DD, 0x719, 0x2AA
     Fully Associative:

Set	Valid	Tag	B0	B1	B2	В3
0	1	1F4	00	01	02	03
0	0					_
0	1	100	F4	4 D	EE	11
0	1	77	12	23	34	45
0	0		_	_	_	_
0	1	101	DA	14	EE	22
0	0	_	_	_		_
0	1	16	90	32	AC	24

Set	Valid	Tag	В0	B1	B2	В3
0	0					1
0	1	AB	02	30	44	67
0	1	34	FD	EC	BA	23
0	0		_		_	
0	1	1C6	00	11	22	33
0	1	45	67	78	89	9A
0	1	1	70	00	44	А6
0	0	_	_	_	_	_

### A: 12-bit FA Cache

Set	Valid	Tag	В0	B1	B2	В3
0	1	1F4	00	01	02	03
0	0	_	_	_	_	_
0	1	100	F4	4 D	EE	11
0	1	77	12	23	34	45
0	0	_	_	_	_	_
0	1	101	DA	14	EE	22
0	0	_	_	_	_	_
Λ	1	1.6	an	3.2	7) (*)	2.4

Fully Associative

et	Valid	Tag	В0	B1	B2	В3
0	0	_		_	_	_
0	1	AB	02	30	44	67
0	1	34	FD	EC	BA	23
0	0	_		_		_
0	1	1C6	00	11	22	33
0	1	45	67	78	89	9A
0	1	1	70	00	44	A6
0	0	_	_	_	_	_

- 1. What are the sizes of Tag, Set Index, Offset?
- # Bytes/block=4, hence Offset size=2
- # Sets=1 for FA cache, hence SI size=0
- Tag size=12-0-2=10

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### A: 12-bit FA Cache

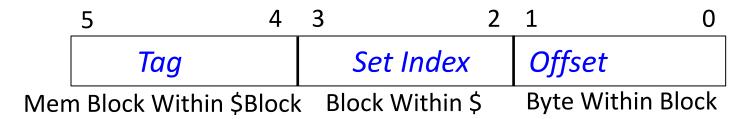
#### <u>Fully Associative</u>:

Set	Valid	Tag	В0	B1	B2	В3
0	1	1F4	00	01	02	03
0	0	1	1	_	1	1
0	1	100	F4	4 D	EE	11
0	1	77	12	23	34	45
0	0	_	_	_	_	_
0	1	101	DA	14	EE	22
0	0	_	_	_	_	_
0	1	16	90	32	AC	24

t	Valid	Tag	В0	B1	B2	В3
0	0	_			_	_
0	1	AB	02	30	44	67
0	1	34	FD	EC	BA	23
0	0	_			_	_
0	1	1C6	00	11	22	33
0	1	45	67	78	89	9A
0	1	1	70	00	44	A6
0	0	_			_	_
	7	<u> </u>				

- 2. Cache hit or miss for referencing the following memory addresses? If cache hit, give the actual value returned: 0x1DD, 0x719, 0x2AA
- 0x1DD = 00001 1101 1101 (bin). The Tag 00001110111 (bin) = 0x77, which matches a block with Valid=1, hence it is a cache hit. The Byte offset is 01, hence the actual data returned is 0x23 contained in B1
- 0x719 = 0111 0001 1001 (bin). The Tag 0111000110 (bin) = 0x1C6, which matches a block with Valid=1, hence it is a cache hit. The Byte offset is 01, hence the actual data returned is 0x11 contained in B1
- 0x2AA = 0010 1010 1010 (bin). The Tag 0010101010 (bin) = 0xAA, which does not match any block with Valid=1, hence it is a cache miss.

### Question: Tag



- Assume: DM cache; 6-bit memory address: 2-bit Tag, 2-bit index, 2-bit Offset. Compute cache capacity and memory size.
  - 2-bit Offset => Bytes/block = 4;
  - # sets =  $2^{SI \, Size} = 4$
  - # cache blocks = # ways \* # sets = 1\*4 = 4
  - cache capacity = # cache blocks \* Bytes/block = 4\*4 = 16B
- Memory size: 2^4 (2-bit tag +2-bit SI) = 16 blocks = 64 Bytes

```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

### Question: T-SI-O Distribution

Consider 32-bit memory address, DM cache with size 64KB, 16
 Bytes/block. What are the bit-widths of Tag-SetIndex-Offset?

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### **Answer: T-SI-O Distribution**

- Consider 32-bit memory address, DM cache with size 64KB, 16
   Bytes/block. What are the bit-widths of Tag-Set Index-Offset?
- A: 16 Bytes/block → Offset size=4
- For DM cache, # Sets = # blocks = 64 KB/16 Bytes/block = 4K →
   SI size=12
- Tag size = 32-12-4=16

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### Question: T-SI-O Distribution

 Consider 32-bit memory address, 8-way SA cache with size 64KB, 16 Bytes/block. What are the bit-widths of Tag-Set Index-Offset?

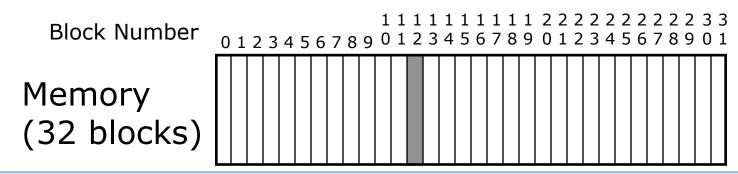
```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### **Answer: T-SI-O Distribution**

- Consider 32-bit memory address, 8-way SA cache with size 64KB, 16 Bytes/block. What are the bit-widths of Tag-Set Index-Offset?
- A: 16 Bytes/block → Offset size=4
- For 8-way SA cache, # Sets = # blocks/8 = (64 KB/16 Bytes/block)/8 = 0.5K → SI size=9
- Tag size = 32-9-4=19

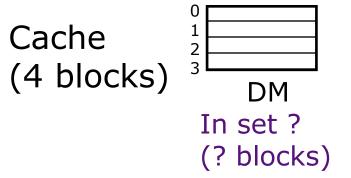
```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

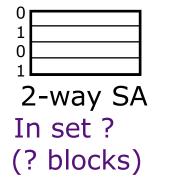
# Q: Alternative Cache Organizations (4-block cache)

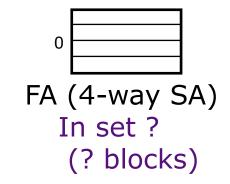


Where are possible locations in cache that block #12 in memory can be placed?

Set Number







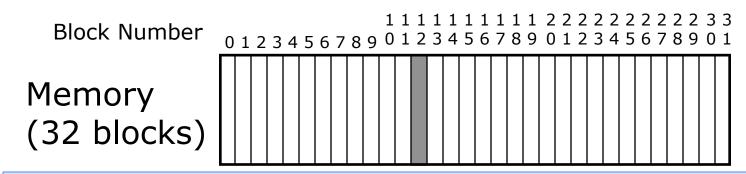
```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

# A: Alternative Cache Organizations (4-block cache)

- Memory block #12 (decimal) corresponds to memory address 01100XXXX in binary (we don't care about block size)
- For DM cache:
  - # cache blocks = 4 = # ways (1) \* # sets
    => # sets = 4 = 2² => Set Index has 2b => Set Index is 00 (last 2b in 01100)
    Tag (3b); Set Index (2b)
- For 2-way SA cache:
  - # cache blocks = 4 = # ways (2) \* # sets
  - =># sets = 2 = 2<sup>1</sup> => Set Index has 1b => Set Index is 0 (last 1b in 01100)
  - Tag (4b); Set Index (1b)
- For FA (4-way SA) cache:
  - # cache blocks = 4 = # ways (4) \* # sets
  - $=> \# sets = 1 = 2^0 => No Set Index$
  - Tag (5b)

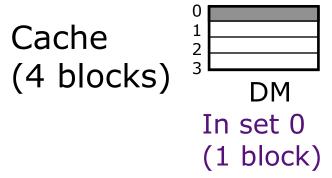
```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

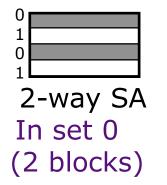
## A: Alternative Cache Organizations (4-block cache)

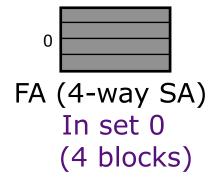


Where are possible locations in cache that block #12 in memory can be placed?

Set Number

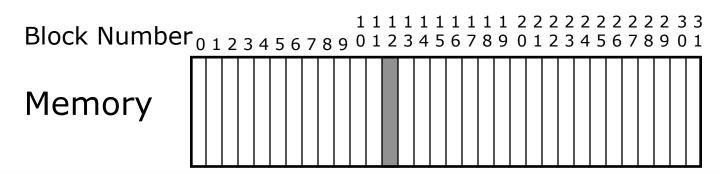




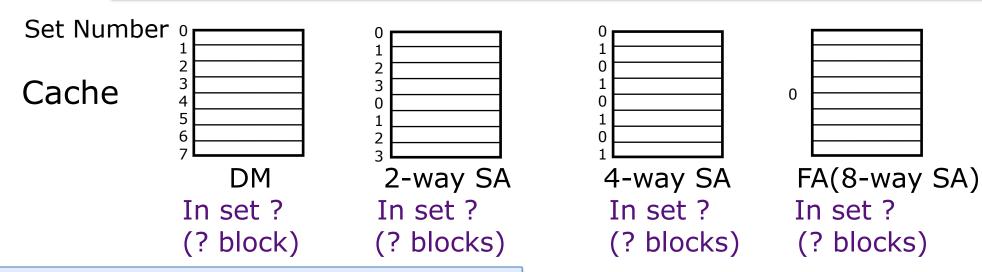


```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

# Q: Alternative Cache Organizations (8-block cache)



Where are possible locations in cache that block #12 in memory can be placed?



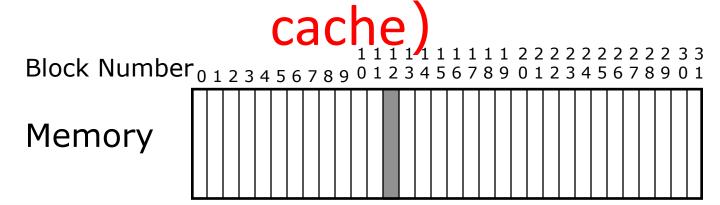
# ways = # blocks/cache set = associativity
# cache blocks = # ways \* # sets
cache capacity = # cache blocks \* Bytes/block

## A: Alternative Cache Organizations (8-block cache)

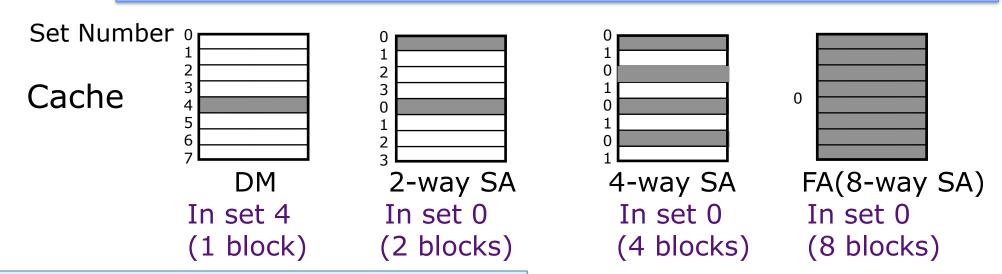
- Memory block #12 (decimal) corresponds to memory address 01100XXXX in binary (we don't care about block size)
- For DM cache:
  - # cache blocks = 8 = # ways (1) \* # sets
     => # sets = 8 = 2<sup>3</sup> => Set Index has 3b => Set Index is 100 (4) (last 3b in 01100)
  - Tag (2b); Set Index (3b)
- For 2-way SA cache:
  - # cache blocks = 8 = # ways (2) \* # sets
  - $=> \# sets = 4 = 2^2 => Set Index has 2b => Set Index is 00 (last 2b in 01100)$
  - Tag (3b); Set Index (2b)
- For 4-way SA cache:
  - # cache blocks = 8 = # ways (4) \* # sets
  - $=> \# sets = 2 = 2^1 => Set Index has 1b => Set Index is 0 (last 1b in 01100)$
  - Tag (4b); Set Index (1b)
- For FA (8-way SA) cache:
  - # cache blocks = 8 = # ways (8) \* # sets
  - $=> # sets = 1 = 2^0 => No Set Index$
  - Tag (5b)

```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

# A: Alternative Cache Organizations (8-block



Where are possible locations in cache that block #12 in memory can be placed?



```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

## A: Alternative Cache Organizations (4-block cache)

- # cache blocks = 32; Block #12 in decimal is 01100 in binary
- For DM cache: Tag (2b); Set Index (3b)
  - Set Index=100, hence it is set 4 (1 block)
- For 2-way SA cache: Tag (3b); Set Index (2b)
  - Set Index=00, hence it is set 0 (2 blocks)
- For 4-way SA cache: Tag (4b); Set Index (1b)
  - Set Index=0, hence it is set 0 (2 blocks)
- For FA (8-way SA) cache: Tag (5b)
  - Can be anywhere for SA cache

```
# ways = # blocks/cache set = associativity
# cache blocks = # ways * # sets
cache capacity = # cache blocks * Bytes/block
```

# Question: Cache Address Mapping

- What are the possible locations in the cache that memory address 0x1833 (0b0001 1000 0011 0011) be mapped? Assuming: 16-bit memory address, Bytes/block=16, # cache blocks=8
- For DM cache:
- For 2-way SA cache:
- For 4-way SA cache:
- For FA cache (8-way SA):

		DM
Set	Tag	Data
0		
0 1		
2		
3		
2 3 4 5 6		
5		
6		
7		

	Ζ'	-way SA
Set	Tag	Data
0		
1		
2		
2		
0		
1		
2		
3		

2-W2V SA

	7	way 5A
Set	Tag	Data
0		
1		
0		
0		
1		
0		
1		

4-way SA

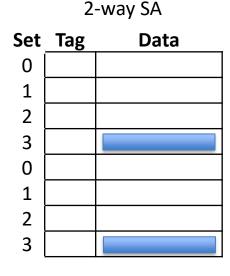
	ra (	o-way SA)
Set	Tag	Data
0		
1		
0		
1		
0		
1		
0		
1		

EA /8-14/21/ SA1

# **Answer: Cache Address Mapping**

- What are the possible locations in the cache that memory address 0x1833 (0b0001 1000 0011 XXXX) be mapped? Assuming: 16-bit memory address, Bytes/block=16, # cache blocks=8
- For DM cache: Tag (9b); Set Index (3b); Offset (4b)
  - Set Index=011, hence it is set 3 (1 block)
- For 2-way SA cache: Tag (10b); Set Index (2b); Offset (4b)
  - Set Index=11, hence it is set 3 (2 blocks)
- For 4-way SA cache: Tag (11b); Set Index (1b); Offset (4b)
  - Set Index=1, hence it is set 1 (4 blocks)
- For FA cache (8-way SA): Tag (12b); Offset (4b)

		DM
Set	Tag	Data
0		
1		
1 2 3 4 5 6		
3		
4		
5		
7		



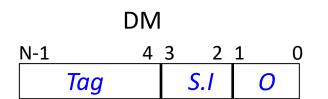
4-way 3A		
Tag	Data	
	Tag	

1-14/21/51

FA (8-way SA)		
Set	Tag	Data
0		
0		
0		
0		
0		
0		
0		
0		

# Question: Cache Capacity 1

Work out the cache capacity:





```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

# **Answer: Cache Capacity 1**

Work out the cache capacity :

```
DM

N-1

4 3 2 1 0

Tag

S.I

Way * 2^2

sets = 4 blocks

cache capacity = 4 blocks *

4B/block = 16B
```

```
2 Way SA

N-1

Tag

S.I

Way SA

S.I

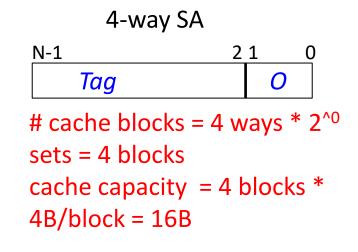
C

# cache blocks = 2 ways * 2^1

sets = 4 blocks

cache capacity = 4 blocks *

4B/block = 16B
```



#### Recall:

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

(Just saying FA is not enough to determine cache capacity!)

# Question: Cache Capacity 2

Q: What is the cache capacity of a DM cache with 15 Tag bits,
 15 Set Index bits, and 2 Offset bits?

• Q: What is the cache capacity of a 2-way SA cache with 15 Tag bits, 15 Set Index bits, and 2 Offset bits?

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

## **Answer: Cache Capacity 2**

- Q: What is the cache capacity of a DM cache with 15 Tag bits,
   15 Set Index bits, and 2 Offset bits?
- A: Bytes/block =  $2^2$ ; # sets =  $2^{15}$ ; # cache blocks = 1 way \*  $2^{15}$  =  $2^{15}$ ; cache capacity =  $2^{15}$  blocks \*  $2^2$  Bytes/block= $2^{17}$  Bytes
- Q: What is the cache capacity of a 2-way SA cache with 15 Tag bits, 15 Set Index bits, and 2 Offset bits?
- A: Bytes/block =  $2^2$ ; # sets =  $2^{15}$ ; # cache blocks = 2 ways \*  $2^{15}$  =  $2^{16}$ ; cache capacity =  $2^{16}$  blocks \*  $2^2$  Bytes/block= $2^{18}$  Bytes

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### **Answer: Cache Capacity 3**

- For a cache of 64 blocks, each block 4 Bytes in size:
- 1. The capacity of the cache is: <u>256</u> bytes.
- Given a 2-way SA organization, there are <u>32</u> sets, each of <u>2</u> blocks, and <u>2</u> places a block from memory could be placed.
- Given a 4-way SA organization, there are <u>16</u> sets each of <u>4</u> blocks and <u>4</u> places a block from memory could be placed.
- 4. Given an 8-way SA organization, there are 8 sets each of 8 blocks and 8 places a block from memory could be placed.

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### Question: Cache Capacity 4

- For an N-way SA cache, # cache blocks = B, # sets = S, which statements hold?
  - (i) The cache has B number of tags
  - (ii) The cache needs N comparators
  - (iii)  $B = N \times S$
  - (iv) Size of Set Index (in # bits) =  $Log_2(S)$

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

### **Answer: Cache Capacity 4**

- For an N-way SA cache, # cache blocks = B, # sets = S, which statements hold true?
  - (i) The cache has B number of tags
  - (ii) Size of Set Index (in # bits) =  $Log_2(S)$
- A: All statements are true

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

# Q. Bits in Memory Address 1

• 32 bit address space, 32KB 4-way SA cache with 8-word blocks. What are the lengths of Tag - Set Index - Offset in the memory address?

```
ANS: T - 19, SI - 8, O - 5

Bytes/block=8 words=32B => Offset is 5b

cache capacity (32KB) = # cache blocks*32B/block

=> # cache blocks = 1K = 2^{10}

# cache blocks (2^{10}) = # ways (4) * # sets

=> # sets = 2^8 => Set Index has 8b

Memory address length (32)

=> T = 32b - (8b+5b) = 19b
```

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

# Q. Bits in Memory Address 2

• 32 bit address space, 16KB DM cache with 4-word blocks. What are the lengths of Tag - Set Index - Offset?

```
ANS: T - 18, SI - 10, O - 4

Bytes/block=4 words=16B => Offset is 4b

cache capacity (16KB) = # cache blocks*16B/block
=> # cache blocks = 1K = 2^{10}

# cache blocks (2^{10}) = # ways (1) * # sets
=> # sets = 2^{10} => Set Index has 10b

Memory address length (32)
=> T = 32b - (10b+4b) = 18b
```

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

# Q. Bits in Memory Address 3

■ We have a cache of size 2 KB with block size of 128 Bytes. If our cache has 2 sets, what is its associativity? If memory address is 16 bits, how wide is the Tag field?

```
Bytes/block=128B = 2^7B \Rightarrow 0ffset has 7b
cache capacity (2KB=2^{11}B) = # cache blocks*2^7B/block
=> # cache blocks = 16 = 2^4
# cache blocks (16) = # ways * # sets (2)
\Rightarrow # ways = 8 = 2^3
Set Index has 1b
Memory address length (16) = T + SI + O
=> T = 16b - (1b+7b) = 8b
```

```
# sets = 2<sup>SI size</sup>; # Bytes/block=2<sup>Offset size</sup>
# blocks = # ways (associativity) * # sets
cache capacity = # blocks * # Bytes/block
```

## Question: Bits in Memory Address 4

• 32 bit address space, 32KB DM cache with 8-word blocks

32 bit address space, 16KB 2-way SA cache with 4-word blocks

• 32 bit address space, 32KB FA cache with 8-word blocks

## Answer: Bits in Memory Address 4

- 32 bit address space, 32KB DM cache with 8-word blocks
- T 17, SI 10, O 5 (# blocks = # sets = 2<sup>10</sup> => SI has 10b, T = 32b-(10b+5b)=17b)
- 32 bit address space, 16KB 2-way SA cache with 4-word blocks
- T 19, SI 9, O 4 (# blocks =  $2^{10}$ ; # sets =  $2^{10}/2=2^9$  => SI has 9b, T = 32b-(9b+4b)=19b)
- 32 bit address space, 32KB FA cache with 8-word blocks
- T 27, SI 0, O 5 (# blocks = 2<sup>10</sup>; # sets = 1 => SI has 0b, T = 32b-(0b+5b) = 27b)

### Question: Associativity 1

 For a cache with fixed total size, if we increase the number of ways by a factor of two, which statement is false:

A: The number of sets is halved

B: The tag width decreases

C: The block size stays the same

D: The set index decreases

# **Answer: Associativity 1**

 For a cache with fixed total size, if we increase the number of ways by a factor of two, which statement is false:

A: The number of sets is halved

B: The tag width decreases

C: The block size stays the same

D: The set index width decreases

More Associativity (more ways)



## Question: Associativity 2

```
Push red bar right 1 bit tag_size?; # sets?; # ways/associativity?; # HW comparators?
Push red bar left 1 bit tag_size?; index_size?; # sets?; # ways/associativity?; # HW comparators?
```

Tag Set Index Offset

## **Answer: Associativity 2**

```
Push red bar right 1 bit tag_size +1; index_size -1; # sets halved; # ways/associativity doubled; # HW comparators doubled
Push red bar left 1 bit tag_size -1; index_size +1; # sets doubled; # ways/associativity halved; # HW comparators halved
```

More associativity (more ways)



Less associativity (fewer ways)

## Question: Associativity vs. Performance

For a cache of fixed capacity and block size, increasing associativity causes \_\_\_\_\_ in hit time, and \_\_\_\_\_ in miss rate

# Answer: Associativity vs. Performance

For a cache of fixed capacity and block size, increasing associativity causes \_increase\_ in hit time, and \_decrease\_ in miss rate

Question: Tag bits & Offset bits

- Q: Under what condition will we have # Offset bits = 0? Under what condition will we have # Tag bits = 0?
- A: # Offset bits = 0 when size of a cache block = 1 Byte
  - (not realistic, since it cannot even fit a 16b short or 32b int)
- # Tag bits = 0 when we have a DM cache with the same size as memory
  - Tag bits are needed to disambiguate among multiple possible memory blocks that may be mapped to one cache block; if there is a 1-to-1 correspondence between cache blocks and memory blocks, then Tag bits are not needed
  - (not realistic, since cache must be small in order to be fast)

Set Index Offset

