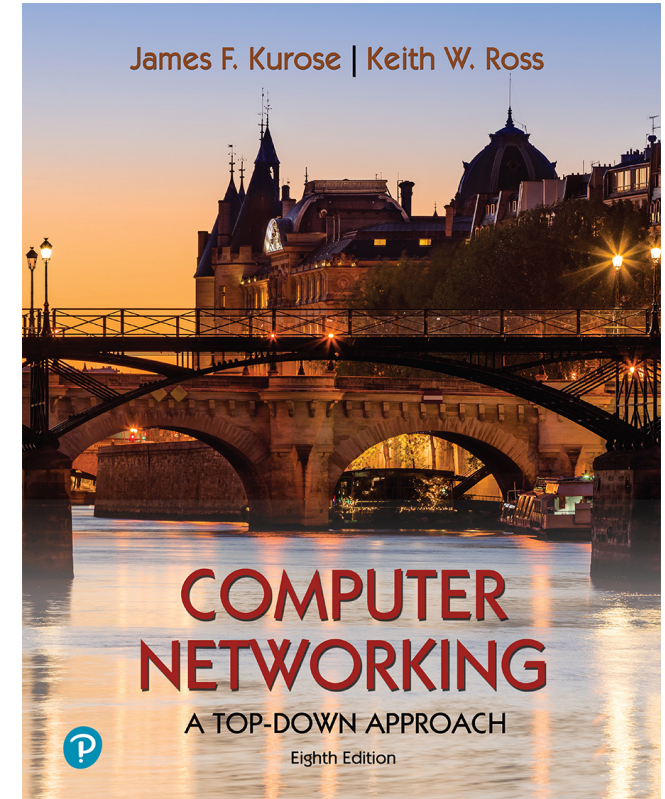


# Chapter 2

## Application Layer



### *Computer Networking: A Top-Down Approach*

8<sup>th</sup> edition

Jim Kurose, Keith Ross  
Pearson, 2020

Acknowledgement: Based on the textbook's website:  
[https://gaia.cs.umass.edu/kurose\\_ross/index.php](https://gaia.cs.umass.edu/kurose_ross/index.php)

# Application Layer: Overview

- Principles of network applications
- Web and HTTP
- E-mail, SMTP, IMAP
- The Domain Name System DNS
- P2P applications
- video streaming and content distribution networks
- socket programming with UDP and TCP



# DNS: Domain Name System

*people:* many identifiers:

- SSN, name, passport #

*Internet hosts, routers:*

- IP address (32 bit) - used for addressing datagrams
- “name”, e.g., cs.umass.edu - used by humans

Q: how to map between IP address and name, and vice versa ?

## Domain Name System (DNS):

- *distributed database* implemented in hierarchy of many *name servers*
- *application-layer protocol*: hosts, DNS servers communicate to *resolve* names (address/name translation)
  - *note*: core Internet function, implemented as application-layer protocol
  - complexity at network’s “edge”

# DNS: services, structure

## DNS services:

- hostname-to-IP-address translation
- host aliasing
  - canonical, alias names
- mail server aliasing
- load distribution
  - replicated Web servers: many IP addresses correspond to one name

## *Q: Why not centralize DNS?*

- single point of failure
- traffic volume
- distant centralized database
- maintenance

## *A: doesn't scale!*

- Comcast DNS servers alone: 600B DNS queries/day
- Akamai DNS servers alone: 2.2T DNS queries/day

# Thinking about the DNS

humongous distributed database:

- ~ billion records, each simple

handles many *trillions* of queries/day:

- *many* more reads than writes
- *performance matters*: almost every Internet transaction interacts with DNS - msec count!

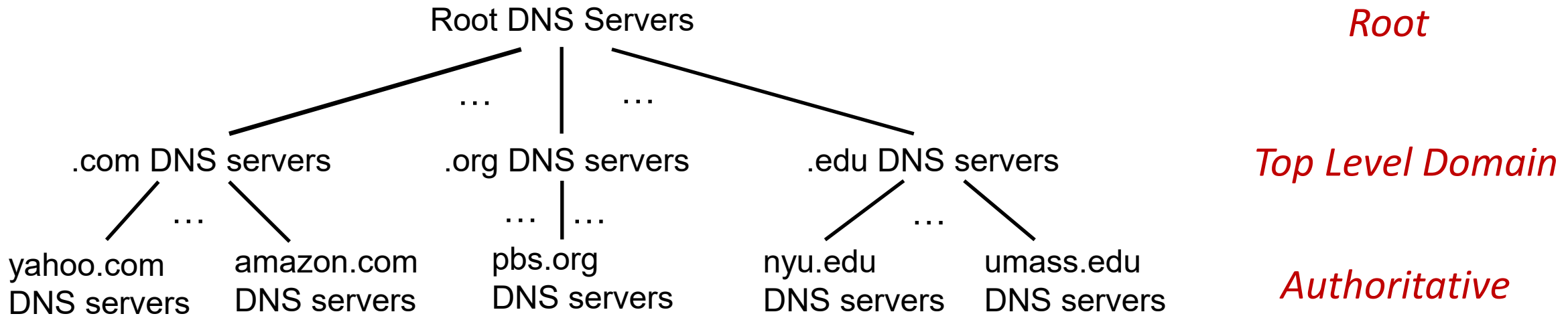
organizationally, physically decentralized:

- millions of different organizations responsible for their records

“bulletproof”: reliability, security



# DNS: a distributed, hierarchical database

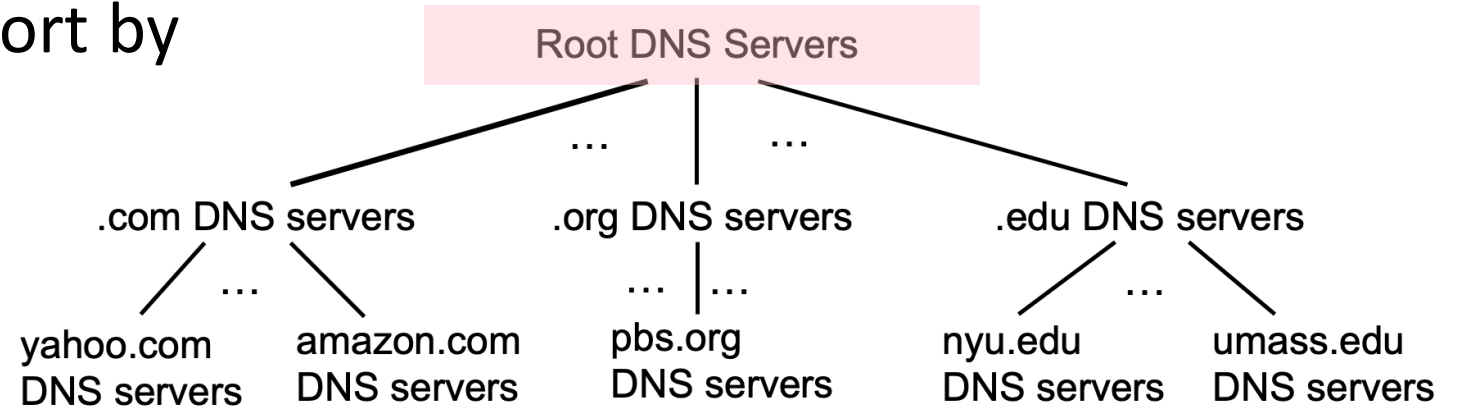


Client wants IP address for `www.amazon.com`; 1<sup>st</sup> approximation:

- client queries root server to find `.com` DNS server
- client queries `.com` DNS server to get `amazon.com` DNS server
- client queries `amazon.com` DNS server to get IP address for `www.amazon.com`

# DNS: root name servers

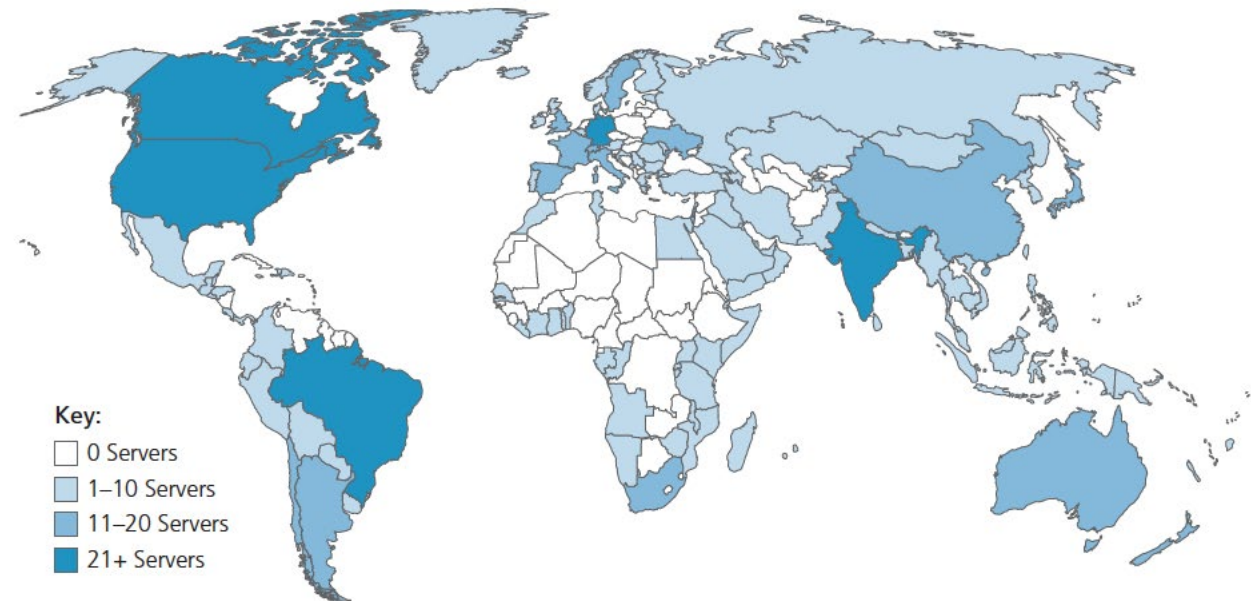
- official, contact-of-last-resort by name servers that can not resolve name



# DNS: root name servers

- official, contact-of-last-resort by name servers that can not resolve name
- *incredibly important* Internet function
  - Internet couldn't function without it!
  - DNSSEC – provides security (authentication, message integrity)
- ICANN (Internet Corporation for Assigned Names and Numbers) manages root DNS domain

13 logical root name “servers”  
worldwide each “server” replicated  
many times (~200 servers in US)

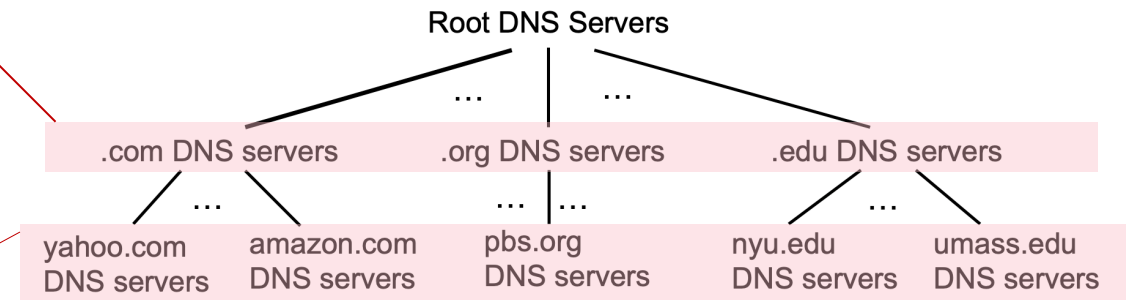




# Top-Level Domain, and authoritative servers

## Top-Level Domain (TLD) servers:

- responsible for .com, .org, .net, .edu, .aero, .jobs, .museums, and all top-level country domains, e.g.: .cn, .uk, .fr, .ca, .jp
- Network Solutions: authoritative registry for .com, .net TLD
- Educause: .edu TLD



## authoritative DNS servers:

- organization's own DNS server(s), providing authoritative hostname to IP mappings for organization's named hosts
- can be maintained by organization or service provider

# Local DNS name servers

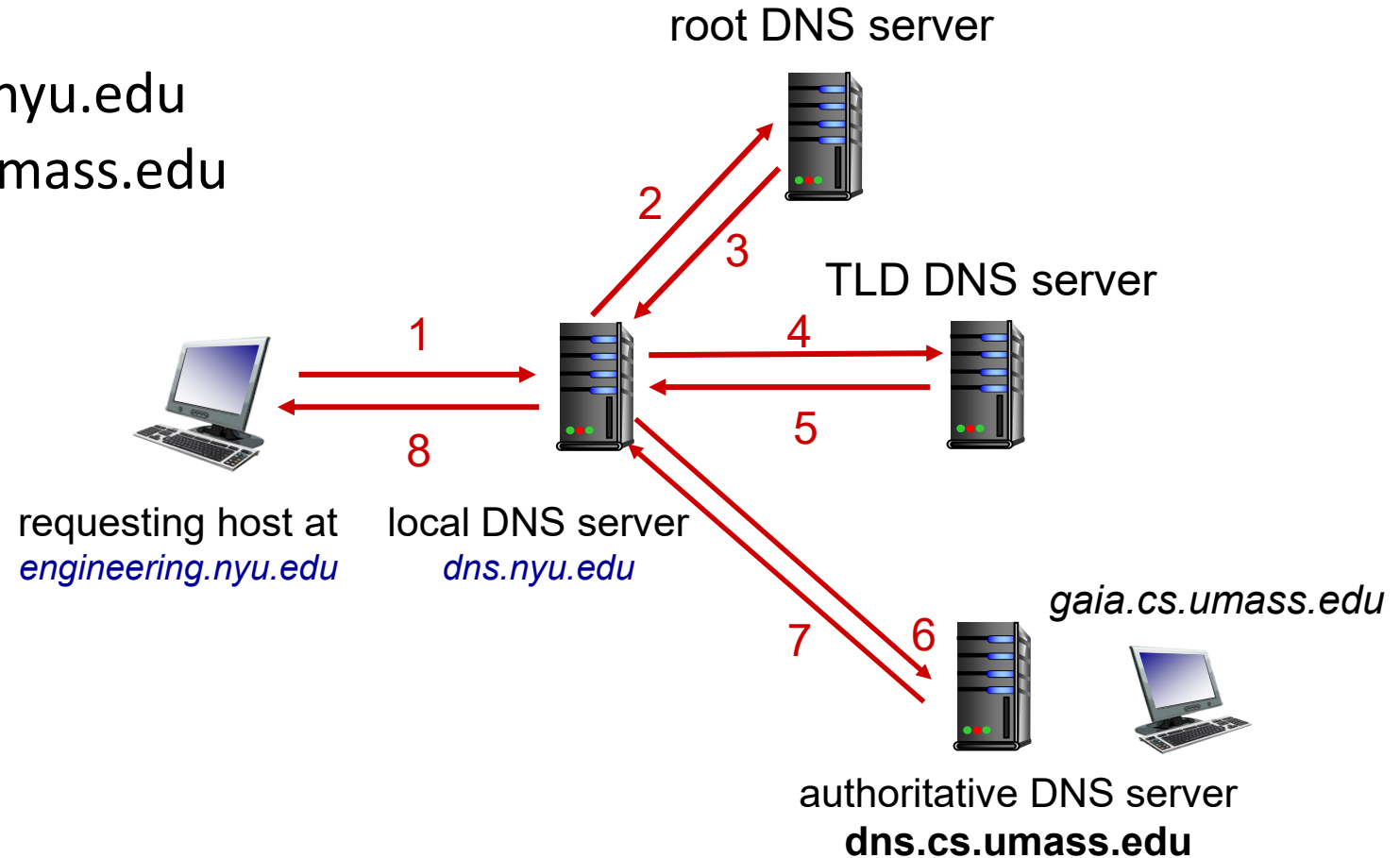
- when host makes DNS query, it is sent to its *local* DNS server
  - Local DNS server returns reply, answering:
    - from its local cache of recent name-to-address translation pairs (possibly out of date!)
    - forwarding request into DNS hierarchy for resolution
  - each ISP has local DNS name server; to find yours:
    - MacOS: `% scutil --dns`
    - Windows: `>ipconfig /all`
- local DNS server doesn't strictly belong to hierarchy

# DNS name resolution: iterated query

**Example:** host at `engineering.nyu.edu` wants IP address for `gaia.cs.umass.edu`

## Iterated query:

- contacted server replies with name of server to contact
- “I don’t know this name, but ask this server”

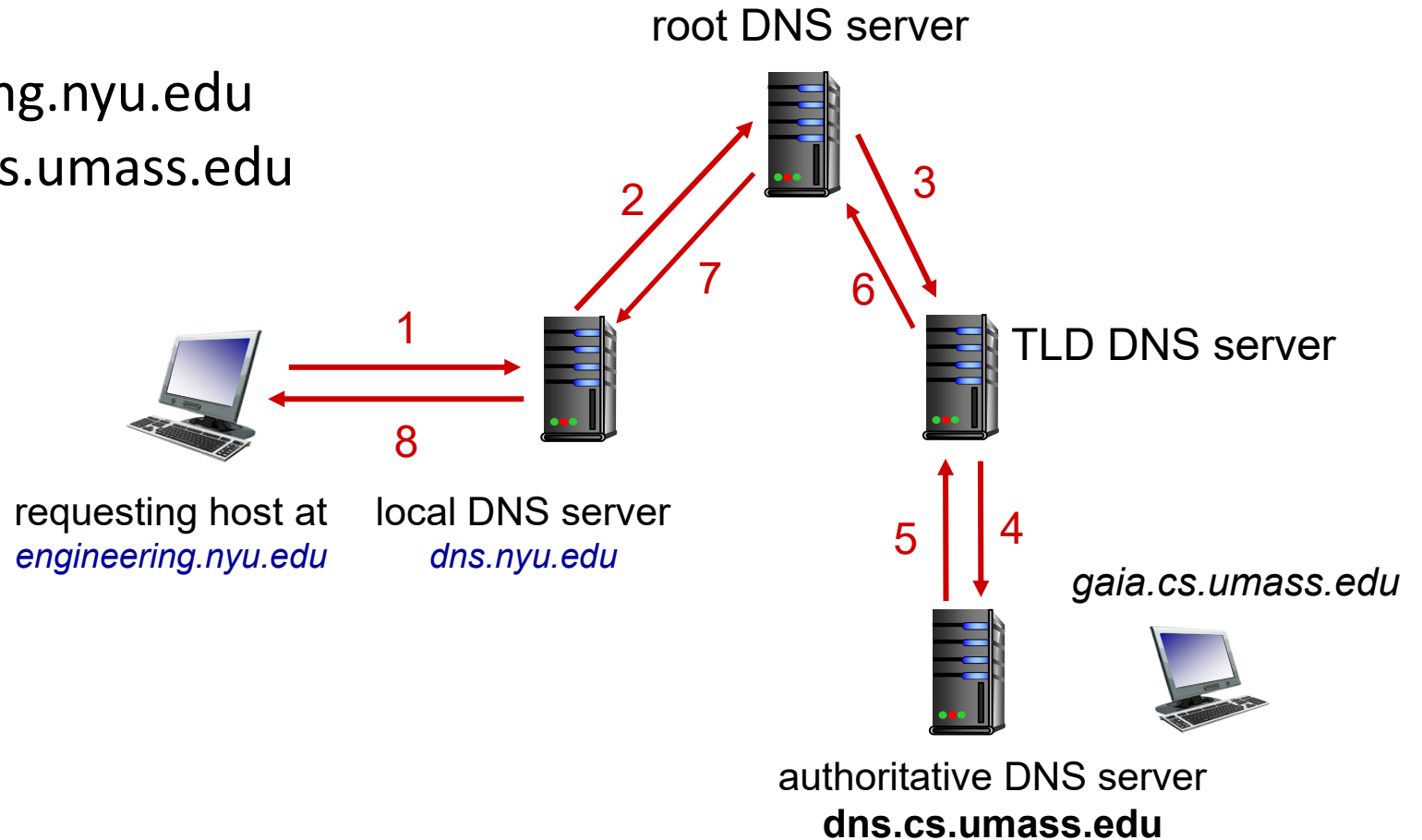


# DNS name resolution: recursive query

**Example:** host at `engineering.nyu.edu` wants IP address for `gaia.cs.umass.edu`

## Recursive query:

- puts burden of name resolution on contacted name server
- heavy load at upper levels of hierarchy?



# Caching DNS Information

- once (any) name server learns mapping, it *cache*s mapping, and *immediately* returns a cached mapping in response to a query
  - caching improves response time
  - cache entries timeout (disappear) after some time (TTL)
  - TLD servers typically cached in local name servers
- cached entries may be *out-of-date*
  - if named host changes IP address, may not be known Internet-wide until all TTLs expire!
  - *best-effort name-to-address translation!*

# DNS security

## DDoS attacks

- bombard root servers with traffic
  - not successful to date
  - traffic filtering
  - local DNS servers cache IPs of TLD servers, allowing root server bypass
- bombard TLD servers
  - potentially more dangerous

## Spoofing attacks

- intercept DNS queries, returning bogus replies
  - DNS cache poisoning
  - RFC 4033: DNSSEC authentication services