Chapter 5 Network Layer: Control Plane

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Computer Networking: A Top-Down Approach

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Network layer: "control plane" roadmap

- introduction
- routing protocols
- intra-ISP routing: OSPF
- routing among ISPs: BGP
- SDN control plane
- Internet Control MessageProtocol



- network management, configuration
 - SNMP
 - NETCONF/YANG

Making routing scalable

our routing study thus far - idealized

- all routers identical
- network "flat"

... not true in practice

scale: billions of destinations:

- can't store all destinations in routing tables!
- routing table exchange would swamp links!

administrative autonomy:

- Internet: a network of networks
- each network admin may want to control routing in its own network

Internet approach to scalable routing

aggregate routers into regions known as "autonomous systems" (AS) (a.k.a. "domains")

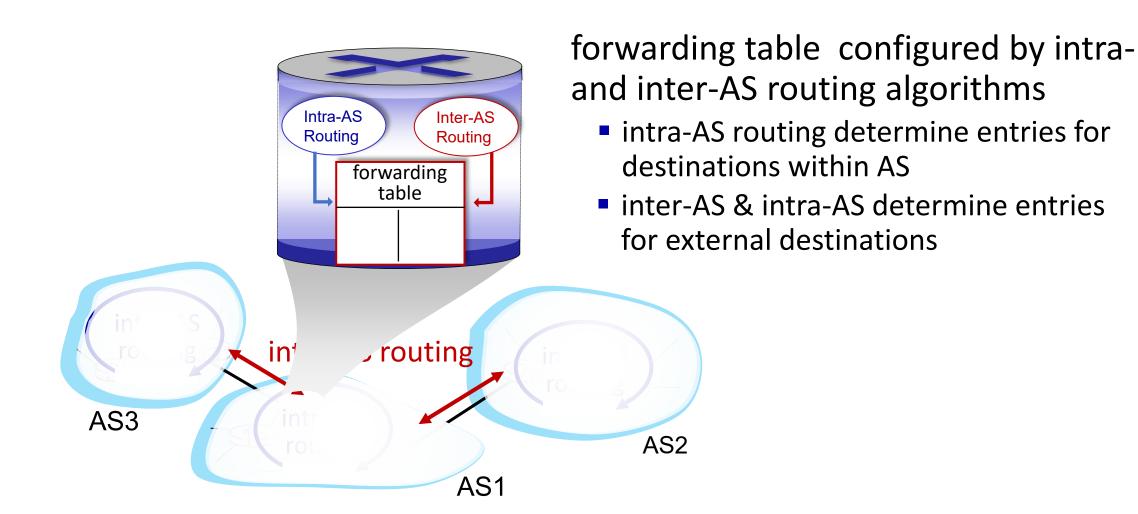
intra-AS (aka "intra-domain"): routing among routers within same AS ("network")

- all routers in AS must run same intradomain protocol
- routers in different AS can run different intra-domain routing protocols
- gateway router: at "edge" of its own AS, has link(s) to router(s) in other AS'es

inter-AS (aka "inter-domain"): routing *among* AS'es

 gateways perform inter-domain routing (as well as intra-domain routing)

Interconnected ASes

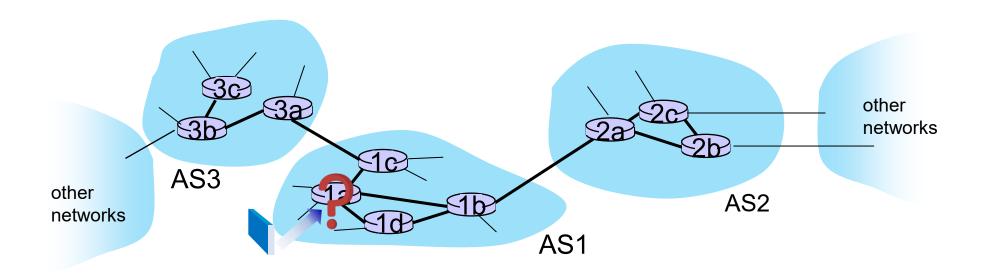


Inter-AS routing: a role in intradomain forwarding

- suppose router in AS1 receives datagram destined outside of AS1:
- router should forward packet to gateway router in AS1, but which one?

AS1 inter-domain routing must:

- 1. learn which destinations reachable through AS2, which through AS3
- 2. propagate this reachability info to all routers in AS1



Intra-AS routing: routing within an AS

most common intra-AS routing protocols:

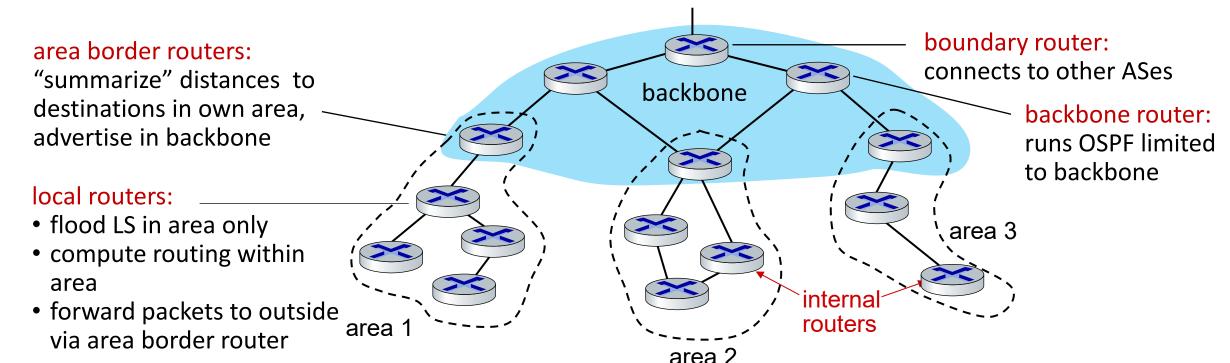
- RIP: Routing Information Protocol [RFC 1723]
 - classic DV: DVs exchanged every 30 secs
 - no longer widely used
- EIGRP: Enhanced Interior Gateway Routing Protocol
 - DV based
 - formerly Cisco-proprietary for decades (became open in 2013 [RFC 7868])
- OSPF: Open Shortest Path First [RFC 2328]
 - link-state routing
 - IS-IS protocol (ISO standard, not RFC standard) essentially same as OSPF

OSPF (Open Shortest Path First) routing

- "open": publicly available
- classic link-state
 - each router floods OSPF link-state advertisements (directly over IP rather than using TCP/UDP) to all other routers in entire AS
 - multiple link costs metrics possible: bandwidth, delay
 - each router has full topology, uses Dijkstra's algorithm to compute forwarding table
 - security: all OSPF messages authenticated (to prevent malicious intrusion)

Hierarchical OSPF

- two-level hierarchy: local area, backbone.
 - link-state advertisements flooded only in area, or backbone
 - each node has detailed area topology; only knows direction to reach other destinations



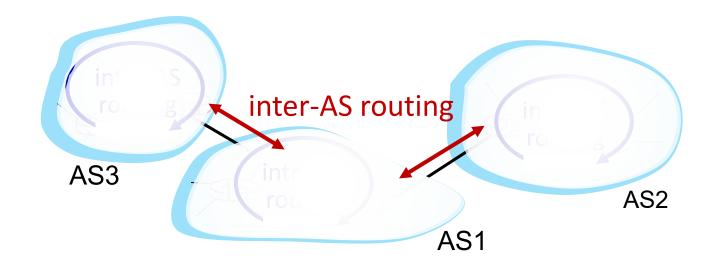
Network layer: "control plane" roadmap

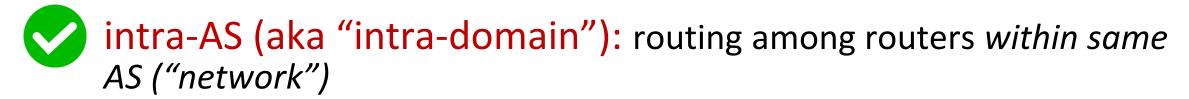
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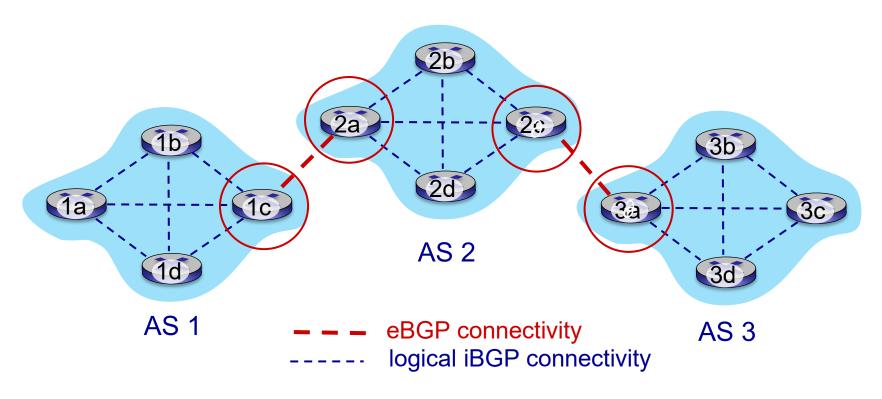


inter-AS (aka "inter-domain"): routing among AS'es

Internet inter-AS routing: BGP

- BGP (Border Gateway Protocol): the de facto inter-domain routing protocol
 - "glue that holds the Internet together"
- allows subnet to advertise its existence, and the destinations it can reach, to rest of Internet: "I am here, here is who I can reach, and how"
- BGP provides each AS a means to:
 - obtain destination network reachability info from neighboring ASes (eBGP)
 - determine routes to other networks based on reachability information and policy
 - propagate reachability information to all AS-internal routers (iBGP)
 - advertise (to neighboring networks) destination reachability info

eBGP, iBGP connections

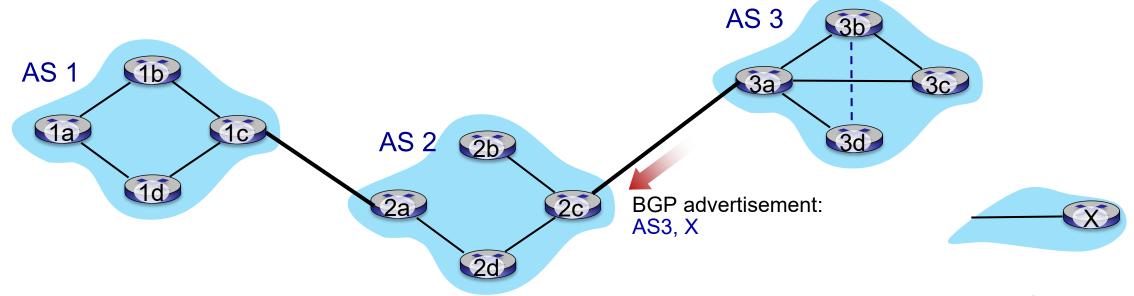




gateway routers run both eBGP and iBGP protocols

BGP basics

- BGP session: two BGP routers ("peers") exchange BGP messages over semi-permanent TCP connection:
 - advertising paths to different destination network prefixes (BGP is a "path vector" protocol)
- when AS3 gateway 3a advertises path AS3,X to AS2 gateway 2c:
 - AS3 promises to AS2 it will forward datagrams towards X



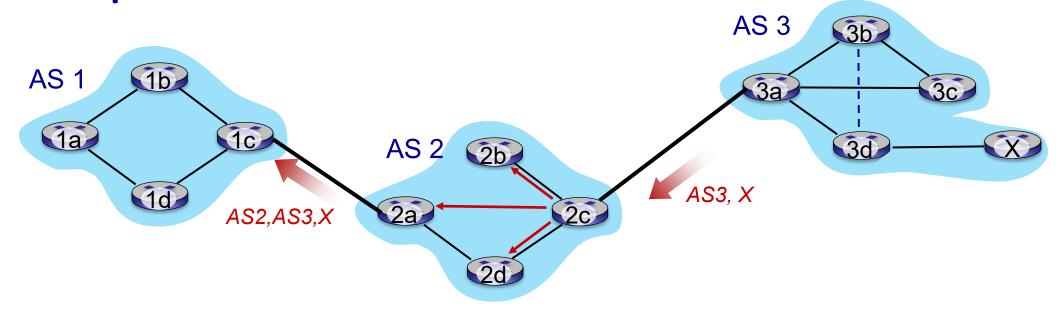
BGP protocol messages

- BGP messages exchanged between peers over TCP connection
- BGP messages [RFC 4371]:
 - OPEN: opens TCP connection to remote BGP peer and authenticates sending BGP peer
 - UPDATE: advertises new path (or withdraws old)
 - KEEPALIVE: keeps connection alive in absence of UPDATES; also ACKs
 OPEN request
 - NOTIFICATION: reports errors in previous msg; also used to close connection

Path attributes and BGP routes

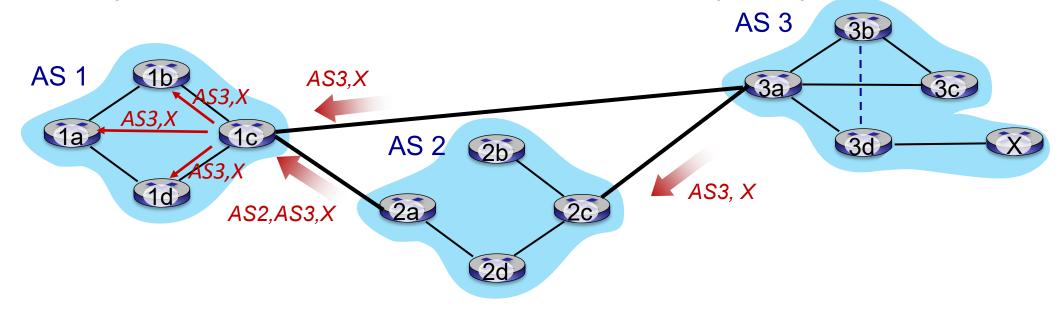
- BGP advertised route: prefix + attributes
 - prefix: destination being advertised
 - two important attributes:
 - AS-PATH: list of ASes through which prefix advertisement has passed
 - NEXT-HOP: indicates specific internal-AS router to next-hop AS
- policy-based routing:
 - gateway receiving route advertisement uses *import policy* to accept/decline path (e.g., never route through AS Y).
 - AS policy also determines whether to advertise path to other other neighboring ASes

BGP path advertisement



- AS2 router 2c receives path advertisement AS3,X (via eBGP) from AS3 router 3a
- based on AS2 policy, AS2 router 2c accepts path AS3,X, propagates (via iBGP) to all AS2 routers
- based on AS2 policy, AS2 router 2a advertises (via eBGP) path AS2, AS3, X to AS1 router 1c

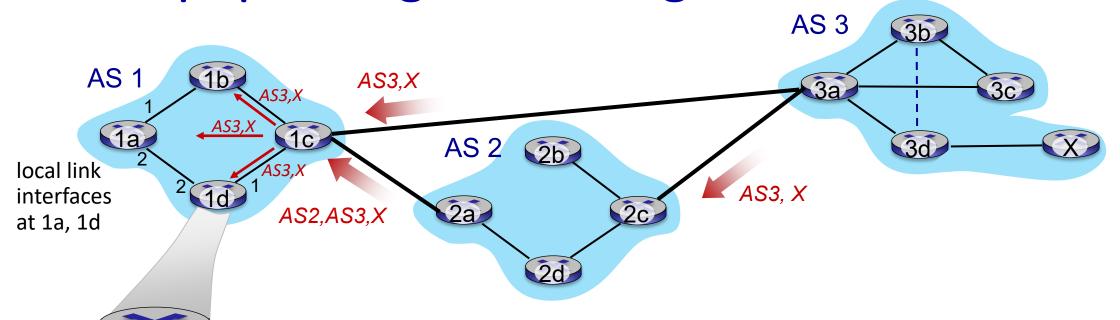
BGP path advertisement: multiple paths



gateway router may learn about multiple paths to destination:

- AS1 gateway router 1c learns path AS2, AS3, X from 2a
- AS1 gateway router 1c learns path AS3,X from 3a
- based on policy, AS1 gateway router 1c chooses path AS3,X and advertises path within AS1 via iBGP

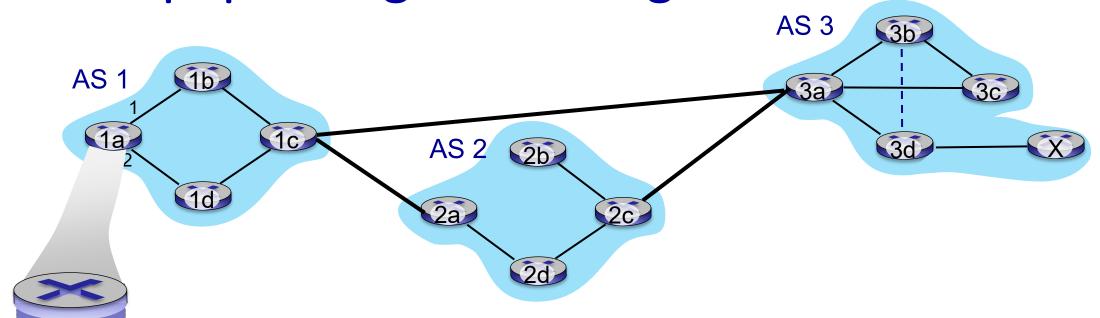
BGP: populating forwarding tables



dest	interface
1c	1
X	1
•••	•••

- recall: 1a, 1b, 1d learn via iBGP from 1c: "path to X goes through 1c"
- at 1d: OSPF intra-domain routing: to get to 1c, use interface 1
- at 1d: to get to X, use interface 1

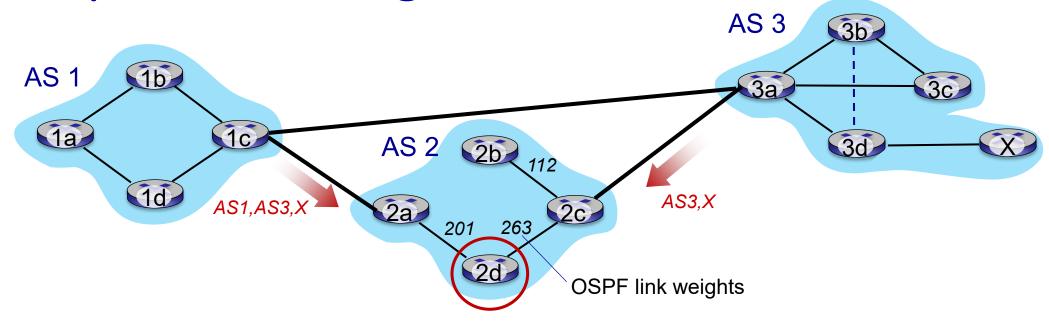
BGP: populating forwarding tables



dest	interface
 1c	2
X	2

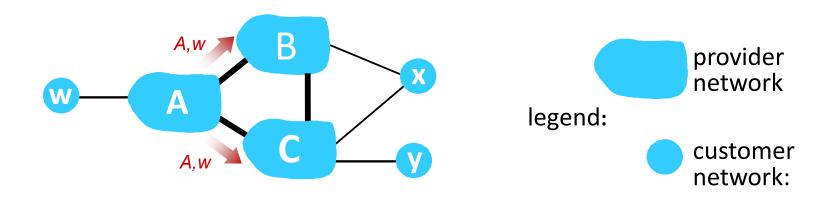
- recall: 1a, 1b, 1d learn via iBGP from 1c: "path to X goes through 1c"
- at 1d: OSPF intra-domain routing: to get to 1c, use interface 1
- at 1d: to get to X, use interface 1
- at 1a: OSPF intra-domain routing: to get to 1c, use interface 2
- at 1a: to get to X, use interface 2

Hot potato routing



- 2d learns (via iBGP) it can route to X via 2a or 2c
- hot potato routing: choose local gateway that has least intra-domain cost (e.g., 2d chooses 2a, even though more AS hops to X): don't worry about inter-domain cost!

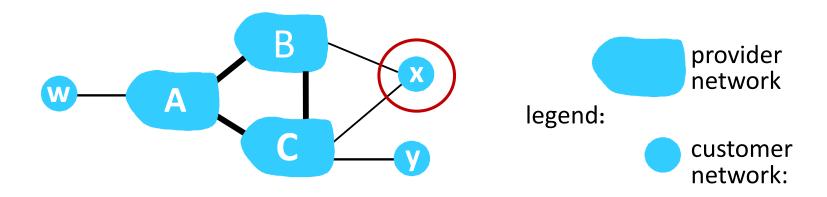
BGP: achieving policy via advertisements



ISP only wants to route traffic to/from its customer networks (does not want to carry transit traffic between other ISPs – a typical "real world" policy)

- A advertises path Aw to B and to C
- B chooses not to advertise BAw to C!
 - B gets no "revenue" for routing CBAw, since none of C, A, w are B's customers
 - C does not learn about CBAw path
- C will route CAw (not using B) to get to w

BGP: achieving policy via advertisements (more)



ISP only wants to route traffic to/from its customer networks (does not want to carry transit traffic between other ISPs – a typical "real world" policy)

- A,B,C are provider networks
- x,w,y are customer (of provider networks)
- x is dual-homed: attached to two networks
- policy to enforce: x does not want to route from B to C via x
 - .. so x will not advertise to B a route to C

BGP route selection

- router may learn about more than one route to destination AS, selects route based on:
 - 1. local preference value attribute: policy decision
 - 2. shortest AS-PATH
 - 3. closest NEXT-HOP router: hot potato routing
 - 4. additional criteria

Why different Intra-, Inter-AS routing?

policy:

- inter-AS: admin wants control over how its traffic routed, who routes through its network
- intra-AS: single admin, so policy less of an issue

scale:

hierarchical routing saves table size, reduced update traffic

performance:

- intra-AS: can focus on performance
- inter-AS: policy dominates over performance