



# SuperBasket

Shopping Lists on the Cloud



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# Architectural Overview

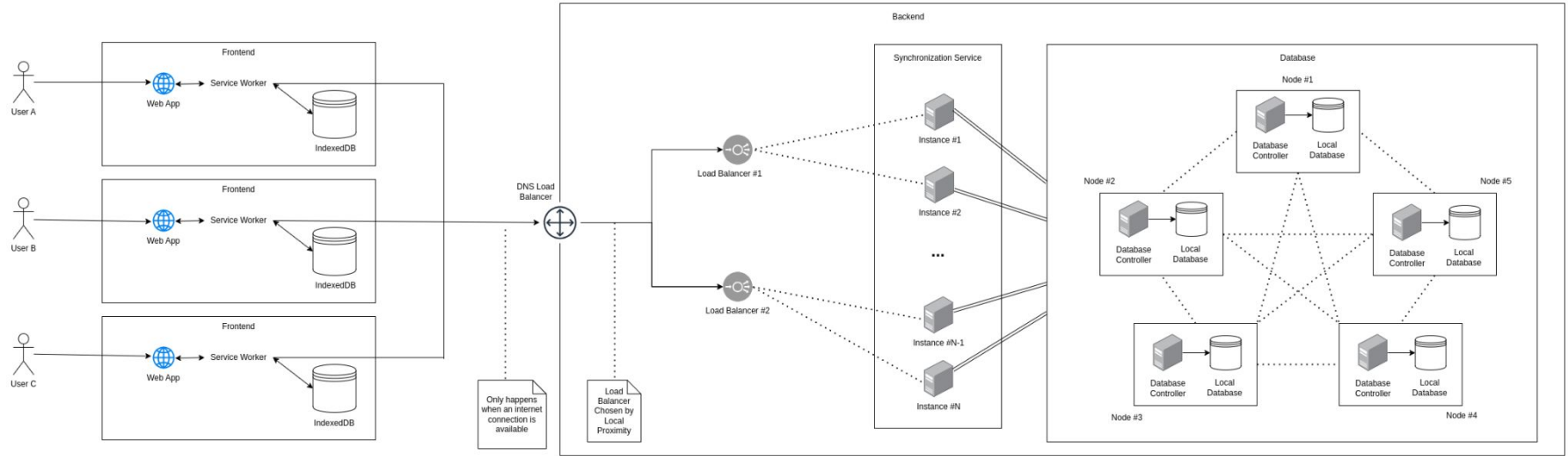


Fig. 1 - Initial Architectural Overview of Super Basket

# Repository Structure



Frontend



express

Sync Service



Database

# Frontend

- Interface to modify/add/remove items
- Offline-first
- Instance of IndexedDB per user
- IndexedDB stores user's Shopping Lists



Fig. 2 - Offline-first design

# Synchronization Service

- CRDT Library
- Handles data synchronization between the Frontend and the Database
- API to deal with CRDT's

# Database

- Partitioning with **Consistent Hashing** for higher consistency
- Temporary failure handling with **Sloppy Quorums** and **Hinted Handoff**
- Use of **Vector Clocks** to capture causality between data versions
- Communication between nodes using **ProtocolBuffers** and **gRPC** to reduce network traffic and speed up operations

# Communication between modules

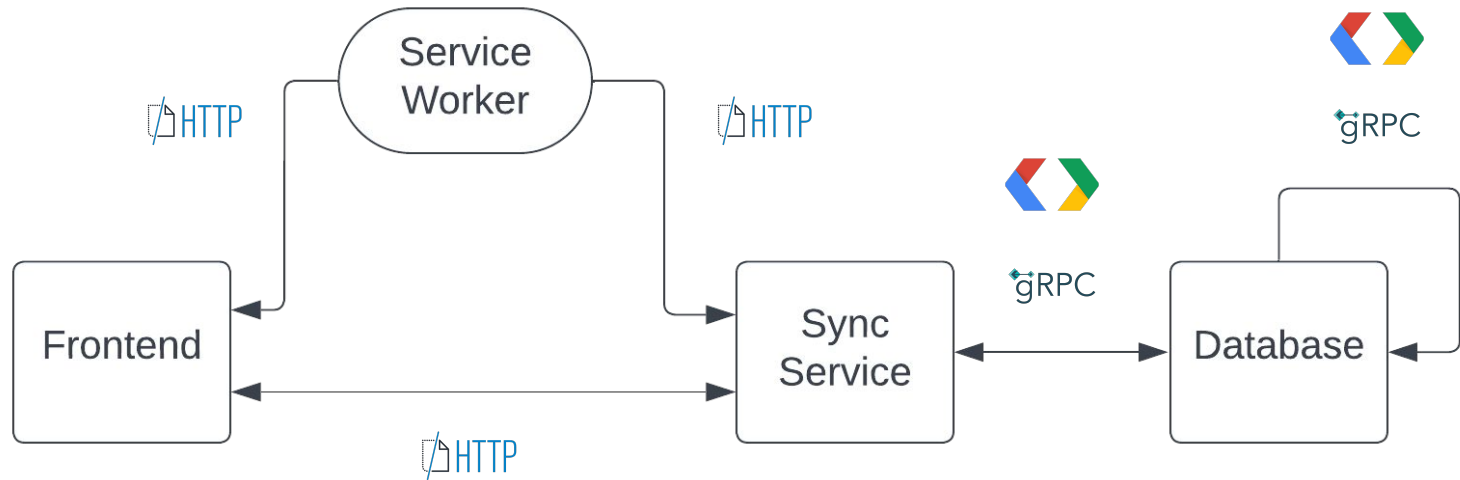
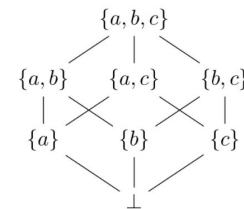


Fig. 3 - Schema depicting the interactions among different modules

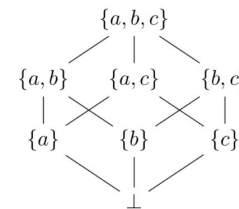
# CRDTS - Structure

- DotContext
- $AWSet_{(AWSetHelper)}$
- CCounter
- EWFlag
- MVRegister
- AWORMap





# CRDTS - Usage



- **Shopping List:**
  - **AWORMap:** Contains the ShoppingLists
  - **DotContext:** Causal Context
- **Simple Item:**
  - **EWFlag:** bought / not bough
- **Multiple Item:**
  - **CCounter:** #requested items
  - **CCounter:** #bought items

# Conclusions and further work

- The initial design was too ambitious
- Use MVRegisters in List and Item names
- Implement an anti-entropy mechanism and read repairs in the database

# Demo and Questions



Thank you for your time!

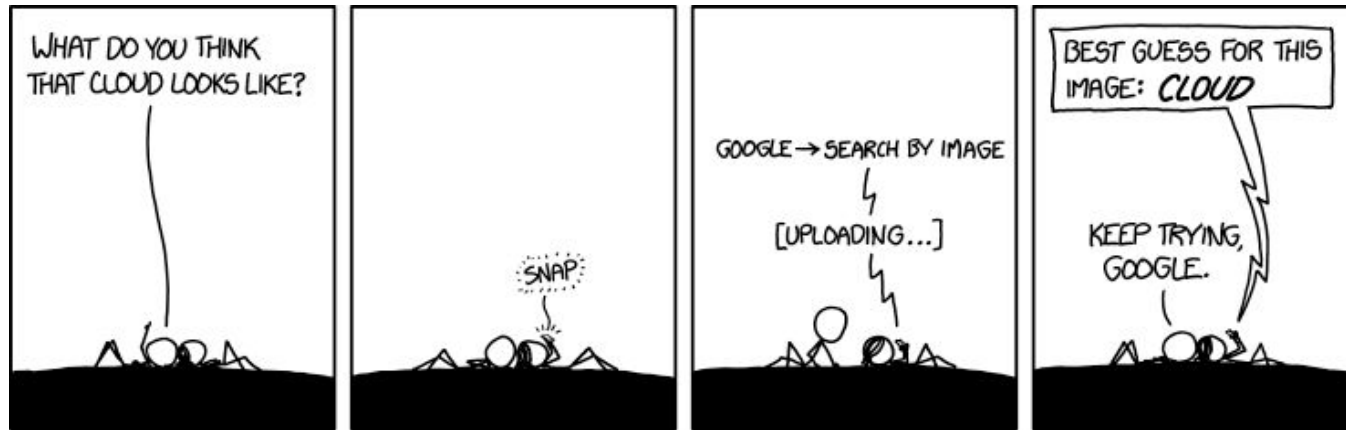


Fig. 4 - xkcd cartoon

# References

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