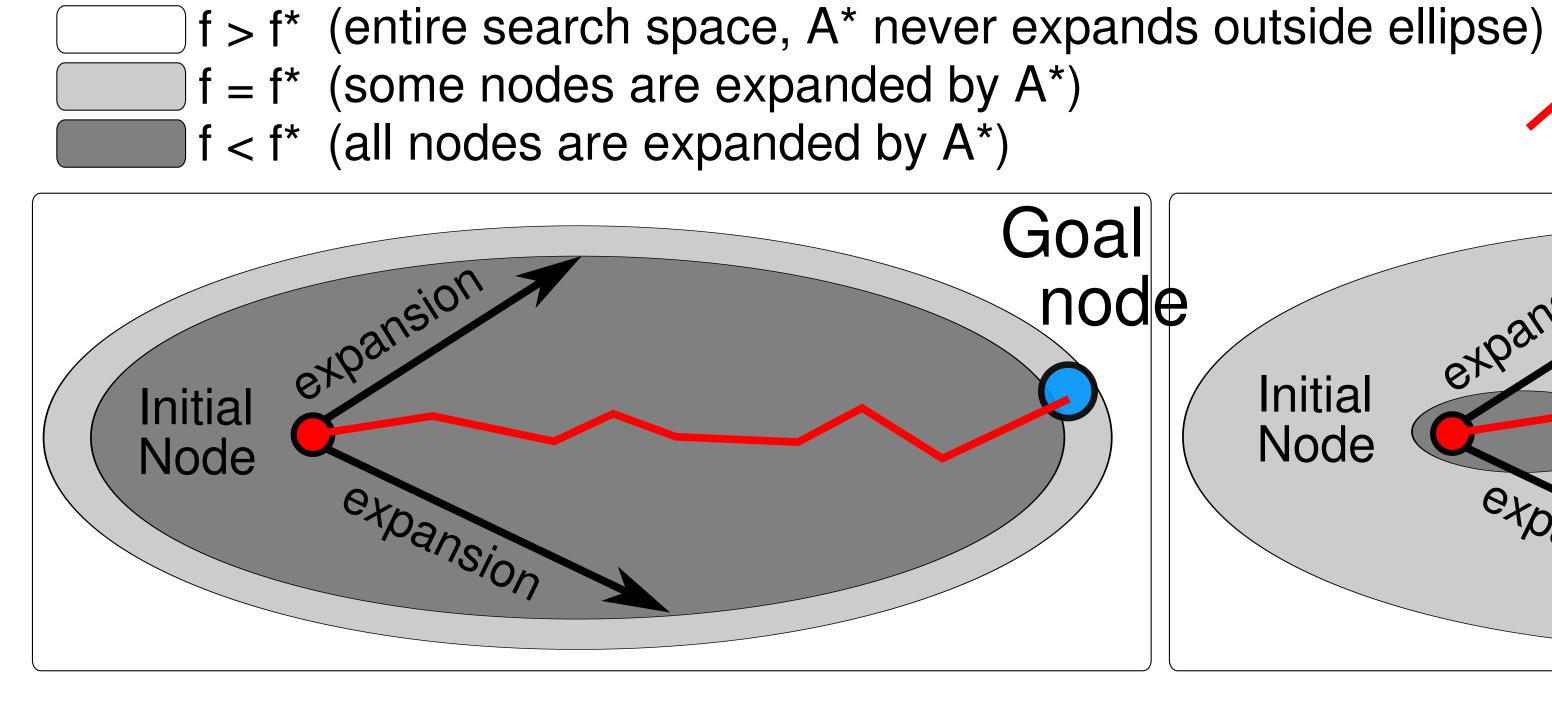
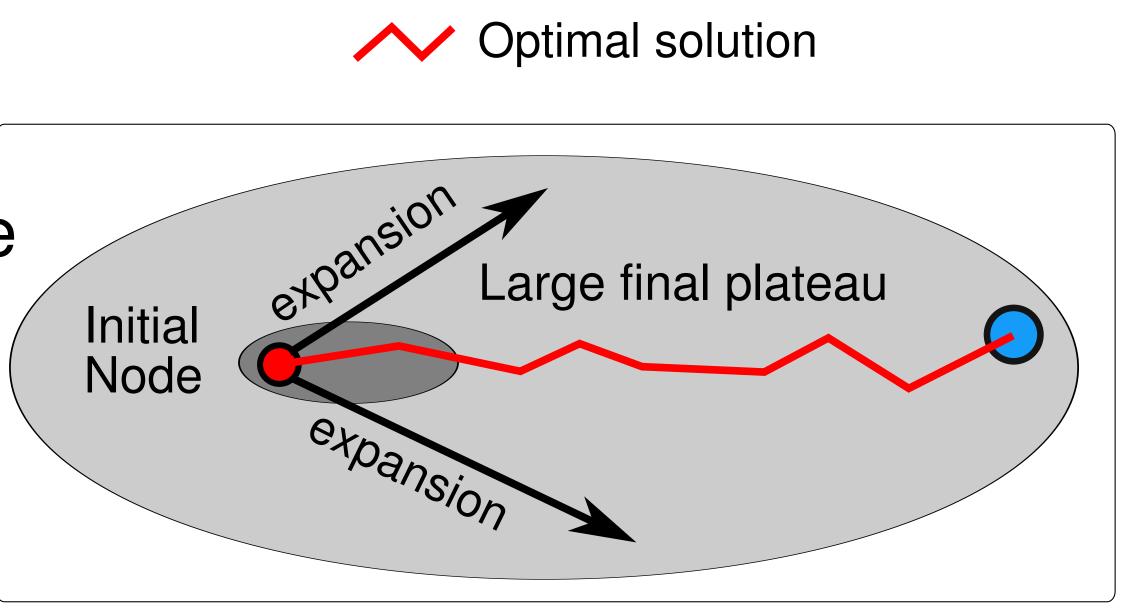
# Tiebreaking Strategies for A\* Search How to Explore the Final Frontier

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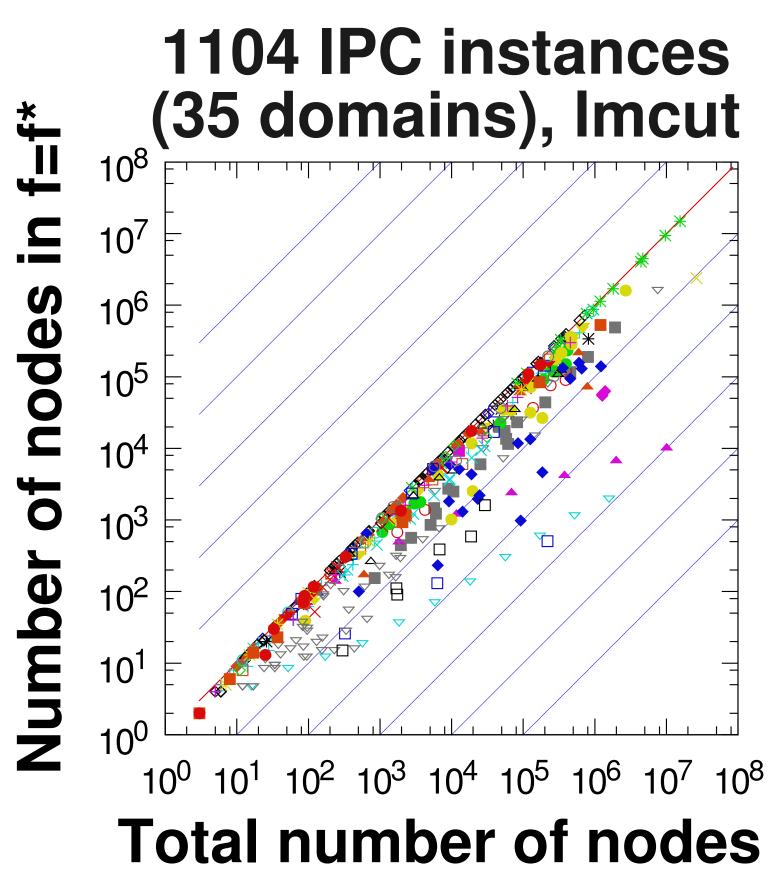
# 1. Search Space wrto f value: Tiebreaking Quite Important



Grid Pathfinding etc. Small f=f\* plateau → Tiebreaking unimportant

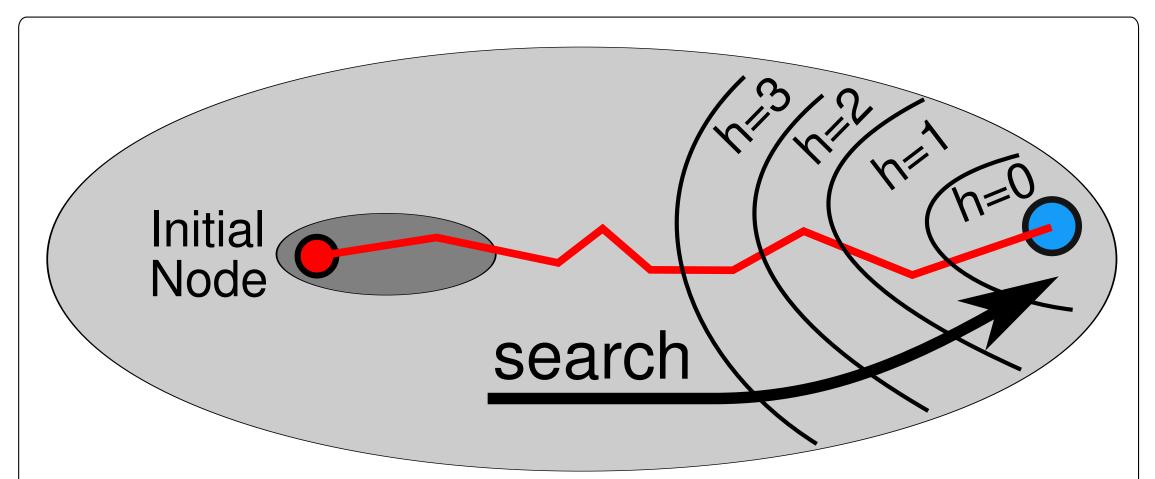


Planning Problems: Almsot ALL nodes in f=f\* plateau → Tiebreaking quite important

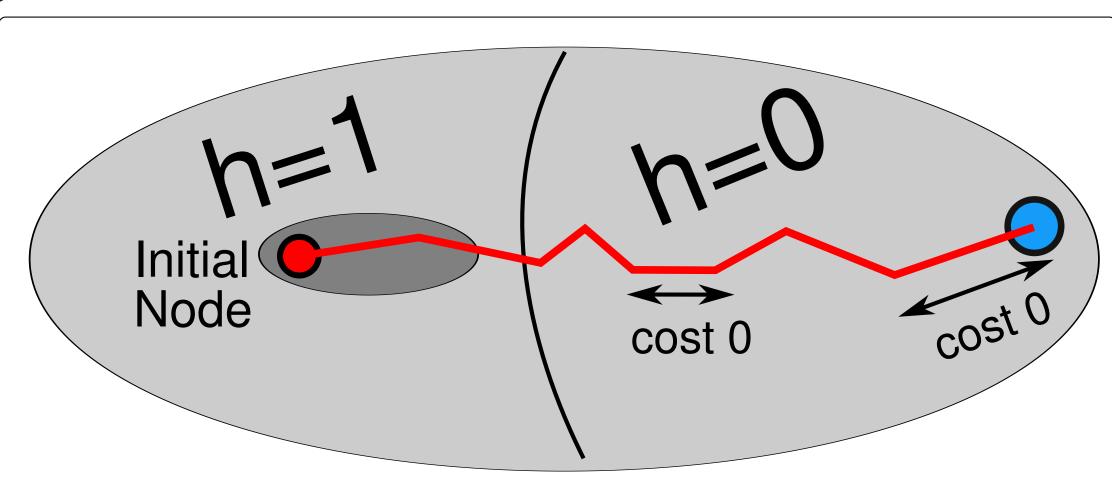


# 2. h tiebreaking (std. method) can fail with 0-cost edges

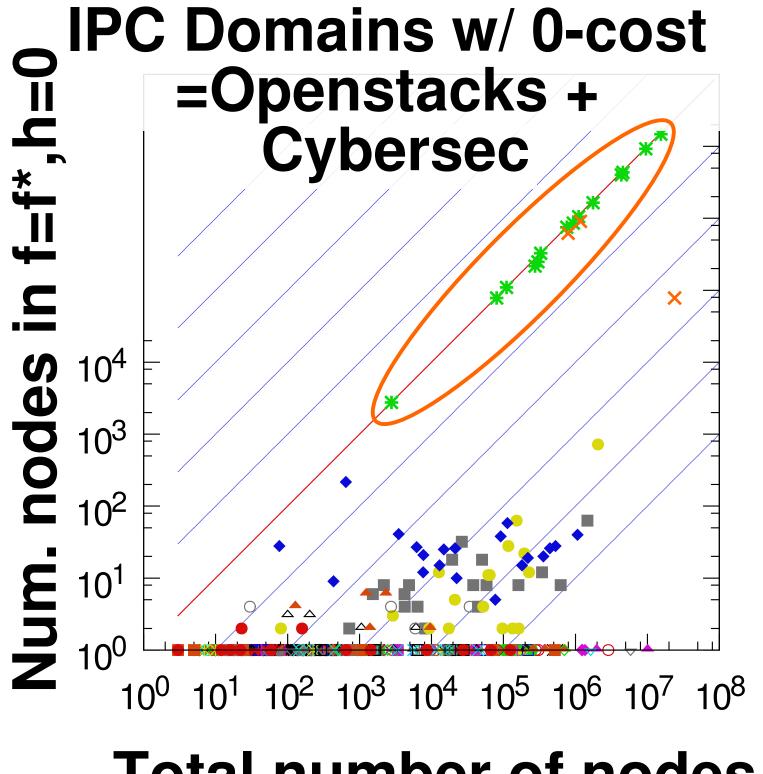
Domains with Positive Action Costs only Domains with 0-cost Actions



h-based tiebreaking gives heuristic guidance



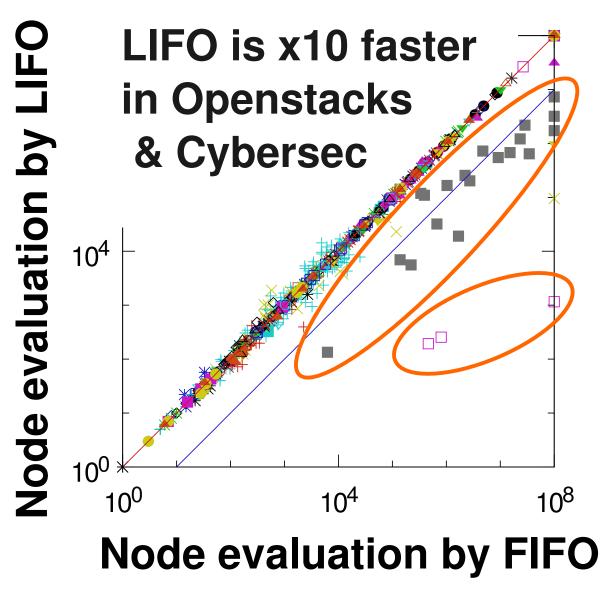
Almost ALL nodes in h=0 h-tiebreaking does not work



#### Total number of nodes

## 3. h-tiebreaking is underspecified: LIFO/FIFO makes difference with Zero-cost actions

- · Many nodes with same f value and h value
- · A\* must select exactly one node
- Many solvers use either LIFO/FIFO
- · Many papers do not mention this detail
- · Huge performance difference by LIFO/FIFO in domains with zero-cost actions

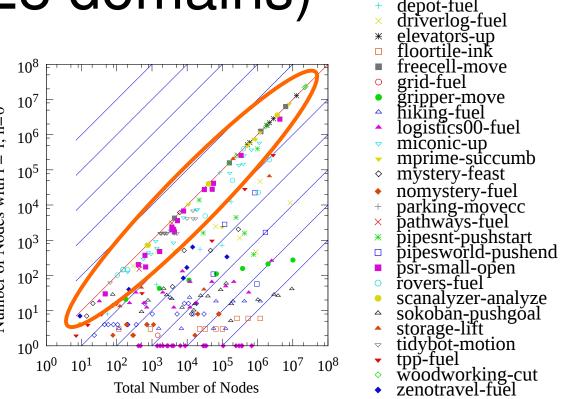


### 4. Unit-cost IPC (num. step)

- → Zerocost (resource usage)
- More realistic resource optimization domains
  - Resource-consuming actions: positive cost
  - 0-cost otherwise
  - e.g. Driverlog: minimize fuel (drive-truck: cost>0, other actions: cost=0)

-620 new instances (28 domains)

Larger h=0 plateaus overall



## 5. Improve upon LIFO: RandomDepth

- Divide Final Plateau (f=f\*,h=0) into layers
- •LIFO = Depth-first = select largest depth
- •FIFO = Breadth-first = select smallest depth
- Bias → pathological behavior ∴ Diversify it
- · Selecting the depth at random: RandomDepth

		[ h, FIFO]	[ h, LIFO]	[ h, RD, RO]
	Domain Set	(FD Default)		(Proposed)
LMcut	IPC Instances (1104)	558	565	572.8 ( ↑ 14.8)
	Zerocost Instances(680)	256	279	294.2 ( ↑ 38.2)
	Sum(1724)	814	844	867.0 ( ↑ 53.0)
M&S	IPC Instances (1104)	479	488	484.0 ( ↑ 5.0)
	Zerocost Instances(680)	276	290	310.2 ( ↑ 34.2)
	Sum(1724)	755	778	794.2 ( ↑ 39.2)

