CURRICULUM VITAE

MASATARO ASAI

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MAIN RESEARCH INTEREST

Domain-independent search/planning/reasoning. Marrying deep learning to classical AI.

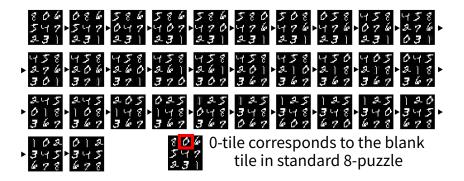


Figure 1: Result of visually solving 8-puzzle using a Deep Neural Network and a Classical Planner. [1]

EDUCATION

04/2013–03/2018 (expected) *Ph.D, M.A.* (received on 03/2015). Artificial Intelligence, Heuristic Search, Planning, Scheduling, Optimization. Advisor: A. Fukunaga

04/2009-03/2013 B.Eng in Traffic Simulation. Multi-Agent Model, Spatial Search. Advisor: S. Yoshimura. H. Fujii.

AWARDS

Research Fellow (DC2), Japan Society for the Promotion of Science (Equivalent of NSF Grant in Japan; stipends and individual research budget of 10000 USD/year)(Apr. 2016-)

JSAI Annual Conference Student Incentive Award, The Japanese Society for Artificial Intelligence (Mar. 2017)

WORK EXPERIENCE

08/2016–11/2016 Research Internship at **IBM Research Ireland.** Project name: Robust Activity Planning and Scheduling with Multi-Modal Travel. Developed an efficient algorithm for multi-worker routing.

12/2011–09/2012 Internship at Metamoji.inc. Prototyped a drawing-chat system for iPad. Both the server/client sides are written in Javascript with Node.js and Titanium Mobile.

SELECTED PUBLICATIONS

- [1] Masataro Asai and Alex Fukunaga. Classical Planning in Deep Latent Space: From Unlabeled Images to PDDL (and back). In **Proc. ICAPS Workshop on Knowledge Engineering for Planning and Scheduling(KEPS)**, Pittsburgh, USA, June 2017.
- [2] Masataro Asai, Akihiro Kishimoto, Adi Botea, Radu Marinescu, Elizabeth M. Daly, and Spyros Kotoulas. Efficient Optimal Search under Expensive Edge Cost Computation. In **Proc. International Joint Conference on Artificial Intelligence (IJCAI) (accept ratio 26%)**, Melbourne, Australia, August 2017.
- [3] Masataro Asai and Alex Fukunaga. Exploration Among and Within Plateaus in Greedy Best-First Search. In **Proc.** International Conference of Automated Planning and Scheduling(ICAPS) (accept ratio 33%), Pittsburgh, USA, June 2017.

- [4] Masataro Asai and Alex Fukunaga. Tie-Breaking Strategies for Cost-Optimal Best First Search. In **J. Artif. Intell. Res.(JAIR)** (accept ratio 12%), volume 58, pages 67–121, January 2017.
- [5] Masataro Asai and Alex Fukunaga. Tiebreaking Strategies for A^* Search: How to Explore the Final Frontier? In **Proc. AAAI Conference on Artificial Intelligence (accept ratio 26%)**, Arizona, USA, February 2016.
- [6] Masataro Asai and Alex Fukunaga. Solving Large-Scale Planning Problems by Decomposition and Macro Generation. In **Proc. International Conference of Automated Planning and Scheduling(ICAPS)** (accept ratio 33%), Jerusalem, Israel, June 2015.
- [7] Masataro Asai and Alex Fukunaga. Fully Automated Cyclic Planning for Large-Scale Manufacturing Domains. In **Proc. International Conference of Automated Planning and Scheduling(ICAPS)** (accept ratio 33%), Portsmouth, NH, June 2014.

TECHNICAL SKILL

Programming Paradigm: Object-Oriented programming, Functional programming, Logic / Rule-based programming, Metaprogramming, low-level optimization, Domain Specific Language(DSL) development, compile-time optimization.

Development: Git, GitHub Flow, Test-Driven Development and Continuous Integration (Travis-CI / CircleCI).

Languages: (Professional) Common Lisp, C++, Bash, Python, Javascript / Coffeescript, C, (Intermediate) Java, (Elementary) Ruby

Frameworks: TensorFlow/Keras, Cloud (Amazon AWS, Torque/PBS, OpenLava, cfncluster), Node.js

LANGUAGE ABILITY

English: TOEFL 105/120 (Reading:29/30, Listening:29/30, Speaking:22/30, Writing:25/30, Dec 2014).

COMMUNITY SERVICES / OTHER ACTIVITIES

(present) Open source activities on Github.

(2016-) AAAI Student Member. Reviewer for ICAPS (2016), AAAI (2015).

(2015) eazy-opencl: Common Lisp interface to OpenCL 2.0 (GPGPU language similar to CUDA).

(2015) Contributer of POCL, a vender-agnostic Portable OpenCL implementation in C and C++.

(2015) trivia, trivia.balland2006: An extensible and fast pattern matching compiler in Common Lisp.

(2012) Macascript: a homoiconic language that compiles into javascript.

(2013–present) Compute cluster maintainance and management (80 cores) with NFS/NIS/Torque-PBS. Live monitoring/power consumption management. Secure VPN network over the campus.

(2011–2012) Mechanical engineering under project professor Kohei Kusaka (former World Rally Championship codriver): Full engine modification & rebuilding of 1.8 liter Mazda BP engine, fuel map / ignition timing optimization, map visualization and variable resonance intake system (Arduino).

(2011) Certification in "basic course on machining technique" by Prof. Ryu Chikayama.

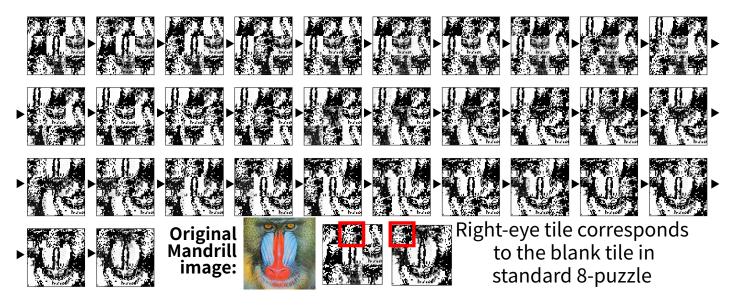


Figure 2: More 8-puzzle result from [1]

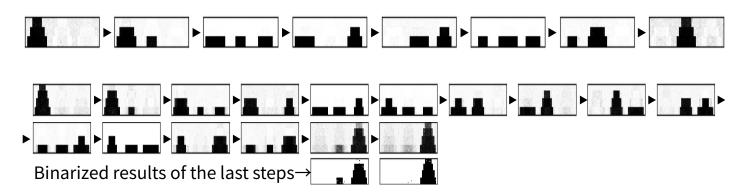


Figure 3: The same system can solve Tower-of-Hanoi without any architectural change..

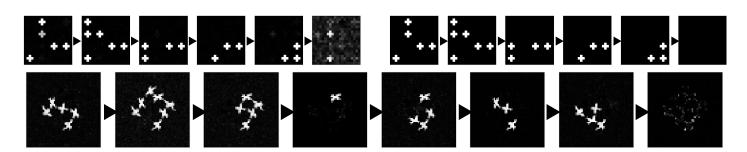


Figure 4: The same system can solve 4x4 Lights-Out game (Top Left: Original results, Top Right: Pixel values rounded to 0/1) as well as its 3x3 "twisted" version (Bottom).