



DUNGEONS & DRAGONS®

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

**STRENGTH**

INSPIRATION  
PROFICIENCY BONUS

**DEXTERITY**

Strength  
 Dexterity  
 Constitution  
 Intelligence  
 Wisdom  
 Charisma

SAVING THROWS

**CONSTITUTION**

Acrobatics (Dex)  
 Animal Handling (Wis)  
 Arcana (Int)  
 Athletics (Str)  
 Deception (Cha)  
 History (Int)  
 Insight (Wis)  
 Intimidation (Cha)  
 Investigation (Int)  
 Medicine (Wis)  
 Nature (Int)  
 Perception (Wis)  
 Performance (Cha)  
 Persuasion (Cha)  
 Religion (Int)  
 Sleight of Hand (Dex)  
 Stealth (Dex)  
 Survival (Wis)

SKILLS

**INTELLIGENCE**

**WISDOM**

**CHARISMA**

ARMOR CLASS  
INITIATIVE  
SPEED

Hit Point Maximum \_\_\_\_\_  
CURRENT HIT POINTS  
TEMPORARY HIT POINTS

Total \_\_\_\_\_  
HIT DICE  
SUCCESSES   
FAILURES

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME ATK BONUS DAMAGE/TYPE


ATTACKS & SPELLCASTING

PASSIVE WISDOM (PERCEPTION)

CP  
SP  
EP  
GP  
PP

EQUIPMENT

OTHER PROFICIENCIES & LANGUAGES

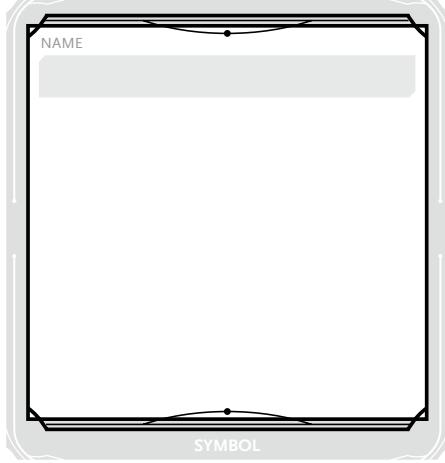
FEATURES & TRAITS



CHARACTER NAME	AGE	HEIGHT	WEIGHT
	EYES	SKIN	HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS



CHARACTER BACKSTORY

ADDITIONAL FEATURES & TRAITS

TREASURE



This image shows a blank, multi-page character sheet designed for a tabletop RPG, likely Dungeons & Dragons. The sheet is organized into three main vertical columns, each containing ten horizontal rows for notes.

- Column 1 (Left):** This column is for Cantrips. It features a header "CANTRIPS" at the top, followed by ten rows for listing spells. Below this section is a "SPELLS KNOWN" column with ten rows, each starting with the word "PREPARED".
- Column 2 (Middle):** This column is for Spell Slots. It includes a header "SLOTS EXPENDED" at the top, followed by ten rows for tracking expended slots. The middle section contains ten rows for listing spell names, with a header "SPELL NAME" at the top. Each row has a small box labeled with a number (0, 1, 2, 3, 4, 5, 6, 7, 8, 9) in its top-left corner.
- Column 3 (Right):** This column is also for Spell Slots, mirroring the structure of Column 2. It includes a header "SLOTS TOTAL" at the top, followed by ten rows for tracking total slots. The rightmost section contains ten rows for listing spell names, with a header "SLOTS EXPENDED" at the top. Each row has a small box labeled with a number (0, 1, 2, 3, 4, 5, 6, 7, 8, 9) in its top-left corner.