

# Outline

- 1 Max-Flow Problems
- 2 Interpretation
- 3 Variations of Max-Flow Problem
- 4 Properties
- 5 Max-Flow Algorithm Outline
- 6 Residual Network and Augmenting paths
- 7 Ford-Fulkerson Algorithm
- 8 Max-Flow Min-Cut Theorem
- 9 Karp-Edmonds Algorithm
- 10 Maximum Matching
- 11 MM Problem for Bipartite Graphs
- 12 Connectivity Problems

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Note: The last condition is not essential. It is included here for convenience.



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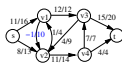
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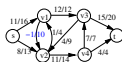
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$f(u, v)$  is called the **net flow from  $u$  to  $v$** .

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- The flow value is:  $|f| = 11 + 8 = 19$ .

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- So we have:  $f(v_2, v_1) = 1$  and  $f(v_1, v_2) = -1$

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- In other words,  $|f|$  is the total amount of oil that flow through the pipeline system from  $s$  to  $t$ .

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- We discuss a few examples.

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## Applications

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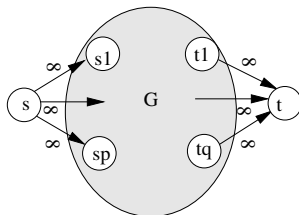
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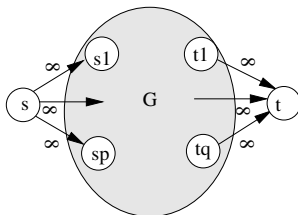
- Add a new source  $s$  and a new sink  $t$ .
- Add new edges  $s \rightarrow s_i$  for all  $1 \leq i \leq p$  and new edges  $t_j \rightarrow t$  for all  $1 \leq j \leq q$ .
- Set the capacity of these new edges to be  $\infty$ .



# Max-Flow: Multiple Sources and Multiple Sinks

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The max flow function of the converted network gives the answer of the original problem.



# Max-Flow: Undirected Edges

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It is the same as the basic problem, except that the edges are undirected.

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This problem can be easily converted to the basic problem: For each undirected edge  $e = (u, v)$ , replace  $e$  by a pair of directed edges  $u \rightarrow v$  and  $v \rightarrow u$ . The capacity of these two edges are the same as the capacity of  $e$ .

# Max-Flow: Vertex Capacity

## Vertex Capacity

It is the same as the basic problem, except that:

- Each vertex  $u \in V - \{s, t\}$  has a **capacity**  $c(u) \geq 0$ .

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$$\sum_{v \in V \text{ and } f(u,v) > 0} f(u, v) \leq c(u)$$

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## Application

In the oil pipeline application, each vertex  $u$  is **an oil pumping station**.  $c(u)$  is **the capacity of the pump**.

# Max-Flow: Vertex Capacity

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This problem can be easily converted to the basic problem.

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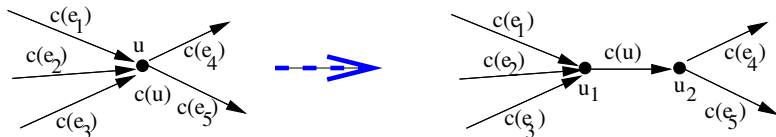
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- For each edge  $u \rightarrow w$ , replace it by  $u_2 \rightarrow w$  with the same capacity.



# Max-Flow: Min-Cost Max-Flow Flow

## Max-Flow: With Flow Cost

It is the same as the basic problem, except that:

- For each edge  $u \rightarrow v$ , in addition to capacity, there is a  $\text{cost}(u \rightarrow v) \geq 0$ . (Meaning: you must pay  $\text{cost}(u \rightarrow v)$  in order to ship 1 unit flow through the edge  $u \rightarrow v$ .)
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- It can be solved by using similar idea.



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- We define a flow for commodity  $i$ :  $f_i : V \times V \rightarrow R$ .  $f_i(*)$  must satisfy the Capacity, Skew Symmetry and Flow Conservation constraints.
- In addition, we require Aggregate Capacity constraint: For any edge  $e = u \rightarrow v \in E$ :

$$f(u, v) = \sum_{i=1}^t f_i(u, v) \leq c(u, v)$$

# Max-Flow: Multi-commodity Flow Problem

## Question:

Can we find flow functions  $f_1, f_2, \dots, f_t$  that satisfy all of these constraints, and also satisfy the demands for all commodities?

## Application

In the Internet connection network example, we must transmit  $d_i$  units data from the site  $s_i$  to the site  $t_i$ .

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This problem **cannot** be converted to the basic max-flow problems, and is **significantly harder** to solve.



# Outline

- 1 Max-Flow Problems
- 2 Interpretation
- 3 Variations of Max-Flow Problem
- 4 Properties**
- 5 Max-Flow Algorithm Outline
- 6 Residual Network and Augmenting paths
- 7 Ford-Fulkerson Algorithm
- 8 Max-Flow Min-Cut Theorem
- 9 Karp-Edmonds Algorithm
- 10 Maximum Matching
- 11 MM Problem for Bipartite Graphs
- 12 Connectivity Problems

# Max-Flow: Properties

## Definition

Let  $X \subseteq V$  and  $Y \subseteq V$  be two subsets of  $V$ . The total flow from  $X$  to  $Y$  is:

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- By the definition:  $|f| = \sum_{v \in V} f(s, v) = f(s, V)$ .
- **The Flow Conservation Constraint is:** For any  $u \neq s, t$  we must have  $f(u, V) = 0$ .

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## Lemma

Let  $G = (V, E)$  be a flow network and  $f$  a flow function of  $G$ . Let  $X, Y$  and  $Z$  be any subsets of vertices of  $G$ . Then:

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# Max-Flow: Properties

## Proof.

2.

$$\begin{aligned} f(X, Y) &= \sum_{x \in X} \sum_{y \in Y} f(x, y) && \text{(by skew symmetry property)} \\ &= \sum_{x \in X} \sum_{y \in Y} -f(y, x) = - \sum_{y \in Y} \sum_{x \in X} f(y, x) \\ &= -f(Y, X) && \text{(by the definition of } f(Y, X) \text{.)} \end{aligned}$$

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## Fact

We can show  $|f| = f(V, t)$  (i.e. the flow value is also the total amount of flow into the sink  $t$ .)

$$\begin{aligned}|f| &= f(s, V) \quad (\text{because } f(s, V) + f((V - \{s\}), V) = f(V, V)) \\&= f(V, V) - f((V - \{s\}), V) \quad (\text{because } f(V, V) = 0) \\&= 0 - f((V - \{s\}), V) = -f((V - \{s\}), V) \quad (\text{because } f(X, Y) = -f(Y, X)) \\&= f(V, (V - \{s\})) \\&= f(V, t) + f(V, (V - \{s, t\})) \\&= f(V, t) + \sum_{u \in V, u \neq s, t} f(V, u) \quad (\text{because } f(V, u) = 0 \text{ for all } u \neq s, t) \\&= f(V, t) + \sum_{u \in V, u \neq s, t} 0 \\&= f(V, t)\end{aligned}$$

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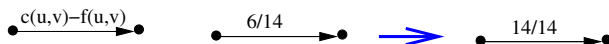
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How an edge  $e = u \rightarrow v$  can be used to increase the flow?



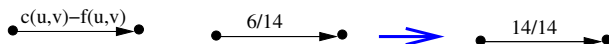
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In this example, the capacity is  $c(e) = 14$ , the current flow is  $f(e) = 6$ . It is possible we can increase the flow by  $c(e) - f(e) = 14 - 6 = 8$ . (This is the maximum amount of additional flow that can be pushed through  $e$  without exceeding the capacity.)

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In this example  $f(u \rightarrow v)$  is changed from  $-4$  to  $3$ . The net change is  $7 = 3 - (-4) = c(u \rightarrow v) - f(u \rightarrow v)$ .

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# Max-Flow: Algorithm

## Residual Network

Let  $G = (V, E)$  be a flow network and  $f(*)$  a flow function of  $G$ . The **residual network of  $G$  (with respect to  $f$ )** is  $G_f = (V, E_f)$  where:

$$E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\}$$

where

$$c_f(u, v) = c(u, v) - f(u, v)$$

is called **the residual capacity of  $(u, v)$** .

Note:  $c_f(u, v)$  is the **maximum amount of additional flow that can be pushed from  $u$  to  $v$** .



# Max-Flow: Algorithm

## Augmenting Path

- Let  $G = (V, E)$  be a flow-network,  $f$  a flow function of  $G$ .
- Let  $G_f$  be the residual network of  $G$  with respect to  $f$ .
- Let  $P$  be a path in  $G_f$  from  $s$  to  $t$ .  $P$  is called an **augmenting path** of  $G_f$ .
- Define:  $c_f(P) = \min\{c_f(u, v) \mid (u, v) \text{ is an edge on } P\}$ .
- Define a flow function  $f_P(*)$  on  $G_f$  by:

$$f_P(u, v) = \begin{cases} c_f(P) & \text{if } (u, v) \text{ is on } P \\ -c_f(P) & \text{if } (v, u) \text{ is on } P \\ 0 & \text{otherwise} \end{cases}$$

- Define a new flow function  $f'(*)$  of  $G$  by:

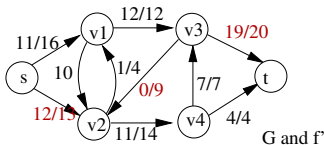
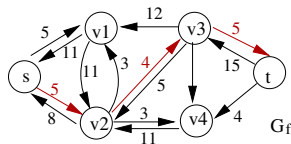
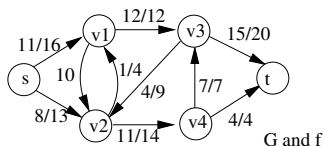
$$f'(e) = f(e) + f_P(e) \quad \text{for all } e \in E$$

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- Along the path  $P$ , we can push more flow from  $s$  to  $t$ .
- $c_f(P)$  is the maximum amount of additional flow we can push along  $P$ . This is because there is an edge  $(u, v)$  on  $P$  whose residual capacity is  $c_f(P)$ . This is the **bottle neck edge**.
- $f'(*)$  is a new flow function with  $|f'| = |f| + |f_P| = |f| + c_f(P)$ . In other words, we increased the flow value by the amount  $c_f(P)$ .



→ augmenting path P

$$|f| = 11+8 = 19$$

$$c_f(P) = \min \{5, 4, 5\} = 4$$

$$|f'| = 11+12 = 23$$

# Outline

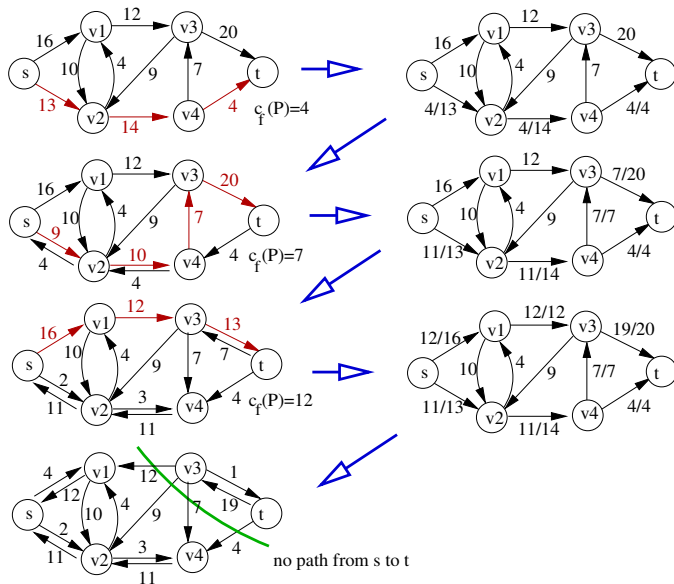
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# Ford-Fulkerson Algorithm

## Ford-Fulkerson Algorithm

- 1 **for** each  $e = (u, v) \in E$  **do**
- 2      $f(u, v) = f(v, u) = 0$
- 3 **while** there's a path  $P$  from  $s$  to  $t$  in  $G_f$  **do**:
- 4      $c_f(P) = \min\{c_f(u, v) \mid (u, v) \text{ is on } P\}$
- 5     **for** each  $e = (u, v)$  on  $P$  **do**
- 6          $f(u, v) = f(u, v) + c_f(P)$
- 7          $f(v, u) = -f(u, v)$
- 8     **end while**
- 9 **return**  $f$

# Max-Flow: Example



# Proof of Correctness

We will show:

## Theorem

When Ford-Fulkerson algorithm terminates,  $f$  is a max-flow function of  $G$ .



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## Definition

Let  $G = (V, E)$  be a flow network with source  $s$  and sink  $t$ . A **cut** of  $G$  is a partition of the vertex set  $V$  into two subsets  $S$  and  $T$  such that:

- $S \cap T = \emptyset$  and  $S \cup T = V$ .
- $s \in S$  and  $t \in T$ .
- The capacity of the cut is:  $c(S, T) = \sum_{u \in S, v \in T, (u \rightarrow v) \in E} c(u, v)$
- The flow cross the cut is:  $f(S, T) = \sum_{u \in S, v \in T, (u \rightarrow v) \in E} f(u, v)$

# Proof of Correctness

## Lemma (26.5)

Let  $G$  be a flow network with source  $s$  and sink  $t$ . Let  $f$  be a flow function of  $G$ . Let  $(S, T)$  be any cut of  $G$ . Then:

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## Proof.

$$\begin{aligned} f(S, T) &= f(S, V) - f(S, S) && \text{(because } S \cup T = V \text{ } S \cap T = \emptyset\text{)} \\ &= f(S, V) && \text{(because } f(S, S) = 0\text{)} \\ &= f(s, V) + f((S - \{s\}), V) && \text{(because } S = \{s\} \cup (S - \{s\})\text{)} \\ &= f(s, V) && \text{(because the flow conservation constraint, the 2nd term is 0)} \\ &= |f| \end{aligned}$$



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$$\begin{aligned} |f| &= f(S, T) && \text{(because Lemma 26.5)} \\ &= \sum_{u \in S, v \in T, (u \rightarrow v) \in E} f(u, v) && \text{(by definition of } f(S, T)) \\ &\leq \sum_{u \in S, v \in T, (u \rightarrow v) \in E} c(u, v) && \text{(by capacity constraint)} \\ &= c(S, T) && \text{(by definition of } c(S, T)) \end{aligned}$$



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## Max-Flow Min-Cut Theorem (26.6)

The following three statements are equivalent:

- 1  $f$  is a max flow of  $G$ .
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(2)  $\Rightarrow$  (3): Define:  $S = \{v \in V \mid \text{there is a path in } G_f \text{ from } s \text{ to } v\}$  and  $T = V - S$ . We show  $(S, T)$  is a cut of  $G$ :

- $s \in S$ : This is trivial because  $s$  itself is a path from  $s$  to  $s$ .
- $t \in T$ : Because the condition (2),  $t \notin S$ . Hence  $t \in T$ .
- By the definition of  $T$ , we have  $S \cap T = \emptyset$  and  $S \cup T = V$ .

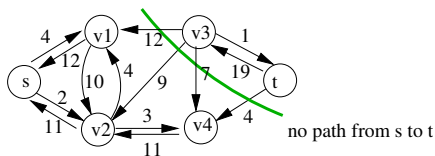
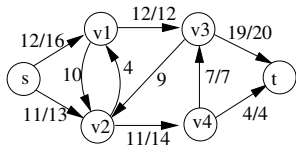
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**Proof (continued):** For each edge  $u \rightarrow v$  with  $u \in S$  and  $v \in T$ , we have  $f(u, v) = c(u, v)$ . This is because if  $f(u, v) < c(u, v)$ , then  $u \rightarrow v$  would be an edge in  $G_f$  with residual capacity  $c(u, v) - f(u, v) > 0$ . That means there is a path  $s \rightarrow u \rightarrow v$  in  $G_f$ . This contradicts to the fact that  $v \in T$ . Therefore  $|f| = f(S, T) = c(S, T)$ .

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## Proof (continued) (3) $\Rightarrow$ (1):

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## Notes

- The equivalence of (1) and (3) says: For any flow network, the value of a max-flow is equal to the capacity of a min-cut. Hence, this theorem is called **Max-Flow Min-Cut Theorem**.

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- This theorem is a fundamental theorem in mathematics. It appears in different branches, in different forms, by different names.

# Proof of Correctness

Now we can prove:

## Theorem

When Ford-Fulkerson algorithm terminates,  $f$  is a max-flow function of  $G$ .

## Proof.

The algorithm stops only when there is no  $s \rightarrow t$  path in  $G_f$  can be found. By Max-Flow Min-Cut Theorem (the equivalence of the statements (1) and (2)),  $f$  is a max flow.  $\square$



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**No!** There's a catch here: **When the algorithm terminates ...**  
How do we know the algorithm will stop?

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  - If we pick augmenting path as shown, each iteration increases flow by 1.

# Proof of Correctness

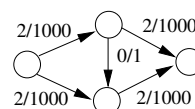
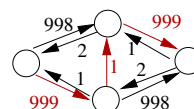
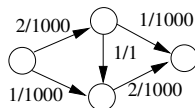
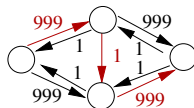
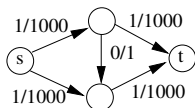
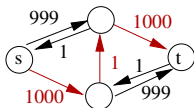
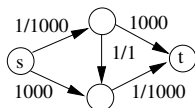
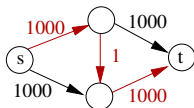
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# Proof of Correctness

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  - So it takes 2000 iterations.
- If the capacities can be **real numbers**, there are examples of flow network and sequence of bad choices of augmenting paths for which **the algorithm will never stop!**

# A Bad Example



# Outline

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- 2 Interpretation
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- 9 Karp-Edmonds Algorithm**
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## Karp-Edmonds Theorem

The while loop in **Karp-Edmonds Algorithm** runs at most  $|V| \cdot |E| = nm$  iterations.

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- So the total run time is  $O(nm(n + m)) = O(nm^2)$ . (This is because  $n \leq m$ ).
- Note: Max-flow is a fundamental problem. Great efforts have been made to reduce the runtime. But for general cases, only small improvements have been made.

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# Application: Maximum Matching

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Let  $G = (V, E)$  be an undirected graph.

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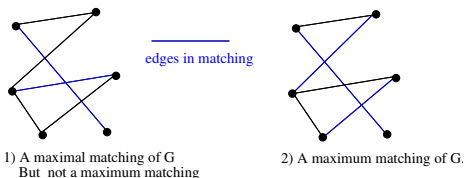
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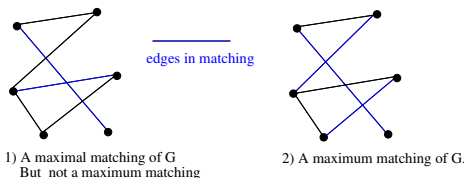
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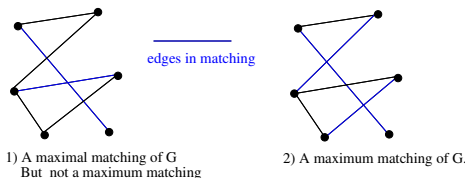
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- If the problem is to find a **maximal matching**, it can be solved by the following easy algorithm:

**Maximal Matching**( $G = (V, E)$ )

- 1  $M \leftarrow \emptyset$
- 2 **while**  $E \neq \emptyset$  **do**
- 3     pick any edge  $e$  in  $E$ , add  $e$  into  $M$
- 4     delete from  $E$  all edges that share a common vertex with  $e$
- 5 **output**  $M$

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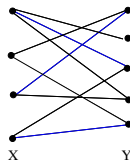
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## Maximum Matching for Bipartite Graph (MMBG) Problem

Given a bipartite graph  $G = (X, Y, E)$ , find a maximum matching of  $G$ .

# MMBG Problem

The following Fig shows a bipartite graph  $G = (X, Y, E)$  and a matching  $M$  of  $G$ . Is  $M$  maximum? It's not clear.



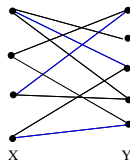
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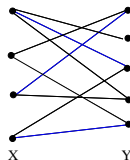
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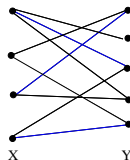
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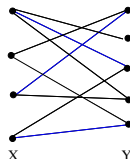
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- If you run an on-line match-making web-site, you need this algorithm.

## Application 2 of MMBG: Distinct Representative Problem

- UB has  $p$  student clubs  $C_1, C_2, \dots, C_p$ .
- A student may be a member of several clubs.
- Need to select a committee so that:
  - Each club has one representative in the committee.
  - Each student in the committee represents only one club (even if he/she is a member of multi-clubs.)

How to do this?



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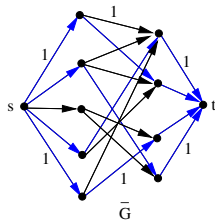
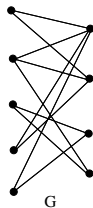
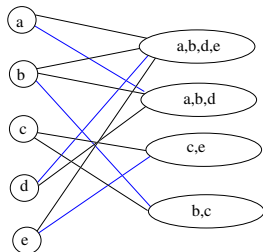
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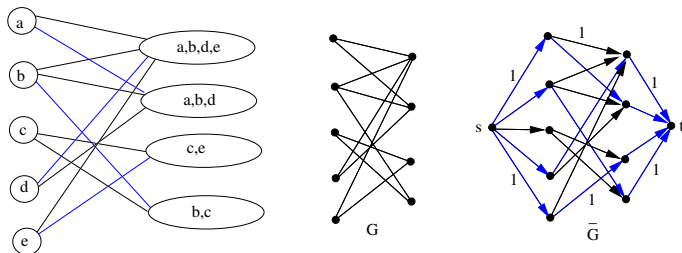
This is a MMBG problem. Define a bipartite graph  $G = (X, Y, E)$ :

- $X = \{C_1, C_2, \dots, C_p\}$  (each element of  $X$  is a club.)
- $Y = \{y_1, y_2, \dots, y_q\}$  (each element of  $Y$  is a student.)
- $(C_i, y_j) \in E$  if and only if  $y_j$  is a member of  $C_i$ .
- Find a MM  $M$  of  $G$ . If every  $C_i$  is incident to an edge in  $M$ , then we can select the committee. If not, this is impossible.

# MMBG Problem



# MMBG Problem



## Converting MMBG to Max-Flow

Given an input instance  $G = (X, Y, E)$  of MMBG, we construct a flow network  $\bar{G}$  as follows:

- $V(\bar{G}) = X \cup Y \cup \{s, t\}$
- $E(\bar{G}) = \{s \rightarrow x \mid \forall x \in X\} \cup \{y \rightarrow t \mid \forall y \in Y\} \cup \{x \rightarrow y \mid \forall (x, y) \in E\}$
- All edges have capacity 1.

# MMBG Problem

## Lemma

Let  $M$  be a MM of  $G = (V, E)$ . Let  $f$  be a max-flow function of  $\bar{G}$ . Then  $|M| = |f|$ .

## Proof.

Let  $M$  be a MM of  $G$ . Suppose  $M = \{e_1, e_2, \dots, e_k\}$ , where  $e_i = (x_i, y_i)$ . Let  $f_M(*)$  be defined as follows:

- $f_M(s \rightarrow x_i) = 1$  for all  $1 \leq i \leq k$
- $f_M(y_i \rightarrow t) = 1$  for all  $1 \leq i \leq k$
- $f_M(x_i \rightarrow y_i) = 1$  for all  $1 \leq i \leq k$
- $f_M(e) = 0$  for all other edges.

It is easy to check  $f_M$  is a flow function of  $\bar{G}$  and  $|f_M| = k$ . Since  $f$  is a max flow, we have  $|f| \geq |f_M| = k = |M|$ . □

# MMBG Problem

## Proof.

Conversely, let  $f$  be a max flow function of  $\bar{G}$ . Because all edge capacities of  $E(\bar{G})$  are 0/1, it is easy to see that  $f(e)$  is 0/1 for all edges  $e$ . Define:

$$M_f = \{(x, y) \mid x \in X, y \in Y \text{ and } f(x \rightarrow y) = 1\}$$

We show  $M_f$  is a matching of  $G$ . It's enough to show each vertex of  $G$  is incident to at most one edge in  $M_f$ . Suppose

$M_f = \{(x_1, y_1), (x_2, y_2), \dots, (x_t, y_t)\}$ . Consider an edge  $(x_i, y_i) \in M_f$ .

- $(x_i, y_i) \in M_f$  is because  $f(x_i \rightarrow y_i) = 1$ .
- Because  $f(e) = 0$  or  $1$  for all edges, and the flow conservation constraint at  $x_i$ , we must have: (a)  $f(s \rightarrow x_i) = 1$  and (b)  $f(x_i, y_j) = 0$  for all  $y_j \neq y_i$ .
- So  $(x_i, y_j) \notin M$  for all  $j \neq i$ . Namely  $x_i$  is incident to exactly one edge in  $M_f$
- Similarly, we can show  $y_i$  is incident to exactly one edge in  $M_f$ .

So  $M_f$  is a matching of  $G$ . But  $M$  is a MM of  $G$ . Thus  $|M| \geq |M_f| = t = |f|$ .



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- Currently, the best algorithm for solving MMBG is Karp-Hopcroft algorithm, with runtime  $O(n^{1/2}m)$ .

# Weighted MM and MMBG Problem

## Weighted MM Problem

Input: An undirected graph  $G = (V, E)$ . Each edge  $e \in E$  has a weight  $w(e) \geq 0$ .

Find: A matching  $M$  of  $G$  so that the total weight of  $M$   $w(M) = \sum_{e \in M} w(e)$  is maximum.

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## Weighted MMBG Problem

The weighted version of the MMBG problem

# Weighted MMBG Problem: Application

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A maximum weight matching  $M$  of  $G$  is the optimal worker assignment.

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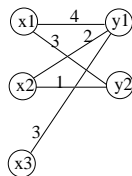
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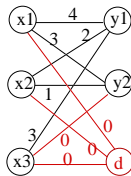
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  - Let  $K$  be the largest  $w(e)$  value for all edges  $e$  in  $G_1$ . For each edge  $e$  in  $G_1$ , define capacity  $c(e) = 1$  and  $cost(e) = K - w(e)$ .

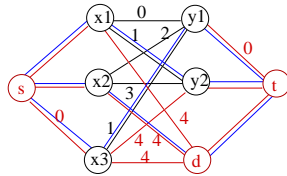
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$G$

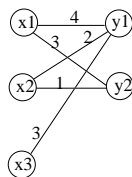


$G_1$   $K=4$

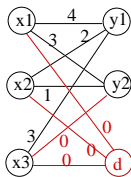


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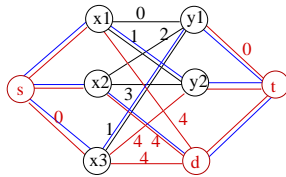
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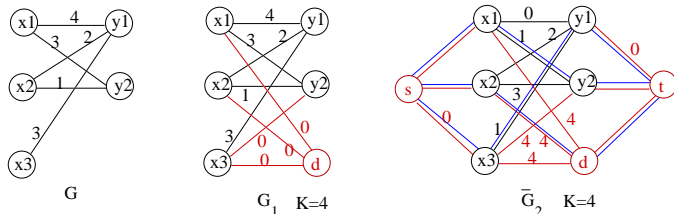
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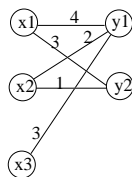
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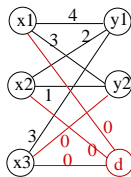


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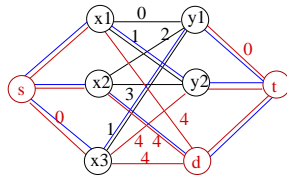
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We can argue this procedure indeed solves the personnel assignment problem. Let  $f$  be the min-cost max-flow function of  $G_2$ .

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- For each edge  $e$  in  $G_1$ ,  $cost(e) = K - w(e)$ . **So minimizing cost is the same as maximizing the profit (i.e. weight  $w(e)$ ).**

# Outline

- 1 Max-Flow Problems
- 2 Interpretation
- 3 Variations of Max-Flow Problem
- 4 Properties
- 5 Max-Flow Algorithm Outline
- 6 Residual Network and Augmenting paths
- 7 Ford-Fulkerson Algorithm
- 8 Max-Flow Min-Cut Theorem
- 9 Karp-Edmonds Algorithm
- 10 Maximum Matching
- 11 MM Problem for Bipartite Graphs
- 12 Connectivity Problems**

# Connectivity Problems

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The **vertex connectivity** and the **edge connectivity** can also be defined for **directed graphs** with similar meaning.

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$\kappa(G)$  and  $\kappa'(G)$  are two fundamental parameters for  $G$ . How to find them?

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- But for a general  $k$ , how do we determine if  $\kappa(G) \geq k$  or not?

## Brute-Force-Vertex-Connectivity( $G = (V, E)$ )

- 1 Enumerate all subsets  $C \subset V$ .
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However, there are  $2^n$  vertex subsets. This would take  $\Omega(2^n)$  time.

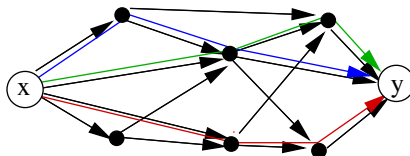
# Connectivity Problems: Using Max-Flow

We consider the computation of  $\kappa'(G)$  for directed graph  $G$  first.

## Definition

Let  $G = (V, E)$  be a directed graph and  $x, y$  two vertices of  $G$ .

- $\kappa'_G(x, y)$  = the minimum number of edges that must be deleted from  $G$  in order to disconnect  $x$  from  $y$ .
- = the maximum number of edge disjoint paths from  $x$  to  $y$ .



# Connectivity Problems

Note: The equivalence of the two definitions of  $\kappa'_G(x, y)$  is another form of the **max-flow min-cut theorem**.

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$\kappa'_G(x, y)$  can be computed as follows:

- Treat  $G = (V, E)$  as a flow network.
- $x$  is the **source** and  $y$  is the **sink**.
- All edges have capacity  $c(e) = 1$ .
- Find a max flow  $f$  for  $G$ . Then  $|f| = \kappa'_G(x, y)$ .



## Theorem

$$\kappa'(G) = \min_{x,y \in V, x \neq y} \kappa'_G(x, y)$$

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## Edge-Connectivity Algorithm

- 1 **for** each pair of vertices  $x, y \in V$  **do**
- 2     compute  $\kappa'_G(x, y)$
- 3 **output** the smallest  $\kappa'_G(x, y)$

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## Fact

Let  $T(n, m)$  be the run time for solving the max-flow problem for this special case. (Because of the special structure of the input, it is easier than the general max-flow problem). Then the edge connectivity problem can be solved in  $\Theta(n^2 T(n, m))$  time.

# Connectivity Problems

The edge connectivity problem for **undirected graph** is very similar.

## Definition

Let  $G = (V, E)$  be an undirected graph and  $x, y$  two vertices of  $G$ .

- $\kappa'_G(x, y)$  = the minimum number of edges that must be deleted from  $G$  in order to disconnect  $x$  and  $y$ .
- = the maximum number of edge disjoint paths between  $x$  and  $y$ .

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We can calculate  $\kappa'_G(x, y)$  by using max-flow algorithm. The only difference is that  $G = (V, E)$  is an **undirected** network with source  $x$  and sink  $y$ . Then we can change it to the basic max-flow problem as we discussed before.

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Then the edge connectivity problem for undirected graph can be solved in  $\Theta(n^2 T(n, m))$  time.

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We consider the vertex connectivity problem for directed graphs.

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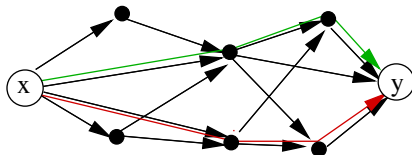
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- Find a max flow  $f$  for  $G$ . Then  $|f| = \kappa'_G(x, y)$ .
- So this is the max-flow problem for directed network, with both edge and vertex capacities.
- It can be converted to the basic max-flow problem as discussed before.
- $\kappa_G(x, y)$  can be computed in  $\Theta(T(n, m))$  time.
- $\kappa(G) = \min_{x, y \in V} \kappa_G(x, y)$  can be computed in  $\Theta(n^2 T(n, m))$  time.
- The vertex connectivity problem for directed graph is almost identical.