# Clojurescript



# Guillermo Winkler @guilespi

# Clojure?

- Es un dialecto de Lisp
- Dinámico
- Funcional
  - Énfasis en inmutabilidad y concurrencia
- Hosted en la JVM
  - Compila a código nativo
- No es OO

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**Ask Question** 

### Why does the Clojure language use so many parenthesis? [closed]



It seems as if everything needs to be wrapped in parenthesis in clojure. Even a simple hello world!



http://en.wikipedia.org/wiki/Clojure

I wonder what is the benefit of that syntax decision?



syntax clojure

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edited Jul 9 '12 at 9:00 Jeff Foster

Jeff Foster 17.8k • 3 • 23 • 46 asked Jul 9 '12 at 8:47



People, if you vote for closing. It would be nice to leave a comment to give me the chance to improve the question. Yes, the question is very short and concise but does that make a bad question? — Christoph Jul 9 '12 at 11:27

#### tagged

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#### Community Bulletin

Podcast #42 – It's The Exception That Proves The Rule

## Homoiconic

El código se expresa en las estructuras de datos propias del lenguaje.

# Clojurescript?

- Es una implementacion de Clojure, no un dialecto.
- Algunas decisiones de diseño difieren pero "se siente" como el lenguaje.
- JS single-threaded, primitivas de concurrencia no tienen sentido
- Macros
- Promises native support for callback fell

# Clojurescript?

- 100% Clojure 0% Javascript
- Persistent Data Structures
- No se compila a si mismo, precisa Clojure
  - reader no esta escrito en Clojure
- Immutability va mas alla de la concurrencia

# Clojurescript Compilation Process

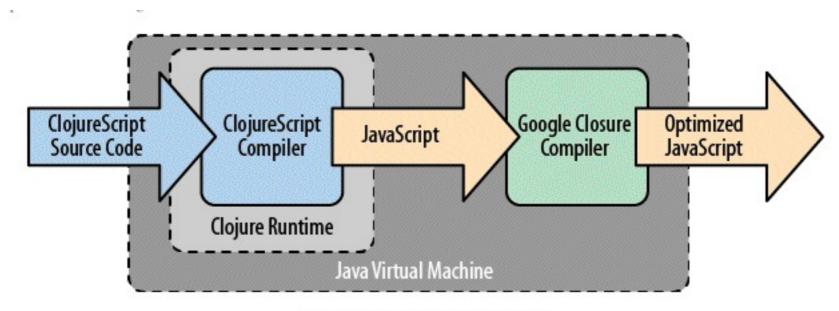


Figure 3-1. ClojureScript Compilation Process

http://www.amazon.com/ClojureScript-Up-Running-Stuart-Sierra/dp/1449327435

# Closure, no es un minificador

- Compiler
  - js => js
  - optimizing compiler
  - whole program optimization
  - dead code elmination

- Library
  - Todas las apps de google, gmail, maps, google+
  - Al combinar con el compilador se obtiene el beneficio al reducir size.



# Feature número uno de javascript?



# Leverage para quienes compilan a JS

La idea no es nueva...

- Google Web Toolkit
- CoffeeScript
- Dart

## Rationale

- JS no es robusto, cae en el usuario la responsabilidad
- Sube la demanda por "true applications"
- Programa en lo que quieras, run everywhere

You can write large programs in JavaScript. You just can't maintain them.

**Anders Hejlsberg** 

http://www.youtube.com/watch?v=lTo7c3OREL8

## Code?

var x = 1 + 1;

var x = (+).apply(null, [1, 2]);

(def x (apply + [1 1]))

var x = foo[0];

(def x (aget foo 0))

(def x [+ aget])

```
if ("") {
   // . . .
} else {
   // execute
```



```
(if "" true
false)
```

```
if (cljs.core.truth_("")) {
    // execute
} else {
    // ...
}
```

```
(deftype Foo [] IFn
(-invoke [this s]
(.log js/console s)))

((Foo.) "I'm a function!")
```

obj.call(null, 1, 2);

## ClojureScript Macromagic

jQuery: 1.57 secs

dommy-macro: 0.44 secs

http://blog.getprismatic.com/blog/2013/1/22/the-magic-of-macros-lighting-fast-templating-in-clojurescript

## http://himera.herokuapp.com/synonym.html



TRANSLATIONS FROM JAVASCRIPT

### **Getting Started**

Printing to the console

console.log("Hello, world!");

;; to print in browser console
(.log js/console "Hello, world!")
;; to print at ClojureScript REPL
(println "Hello, world!")

#### Code modularity

Define a library

// No native implementation

(ns my.library)

# Pain points

### Hello ClojureScript!

core.clis ×

(:require [hello.foo.bar :as bar]))

defn ^{:export greet} greet [n]

bar.cljs

Network Sources

▼ Call Stack

▼ Breakpoints

▼ Scope Variables

/Users/dnolen/Dropbo

/Users/dnolen/Dropbo

[x] (cljs.core/t

 JS arithmetic underneath, not Clojure numerics

Debugging

Source-maps en camino...

Not bootstrapped – requires Clojure



# Preguntas?