

Efficient approximate sampling of projection determinantal point processes

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Motivation

Image search/recommendation systems

relevance



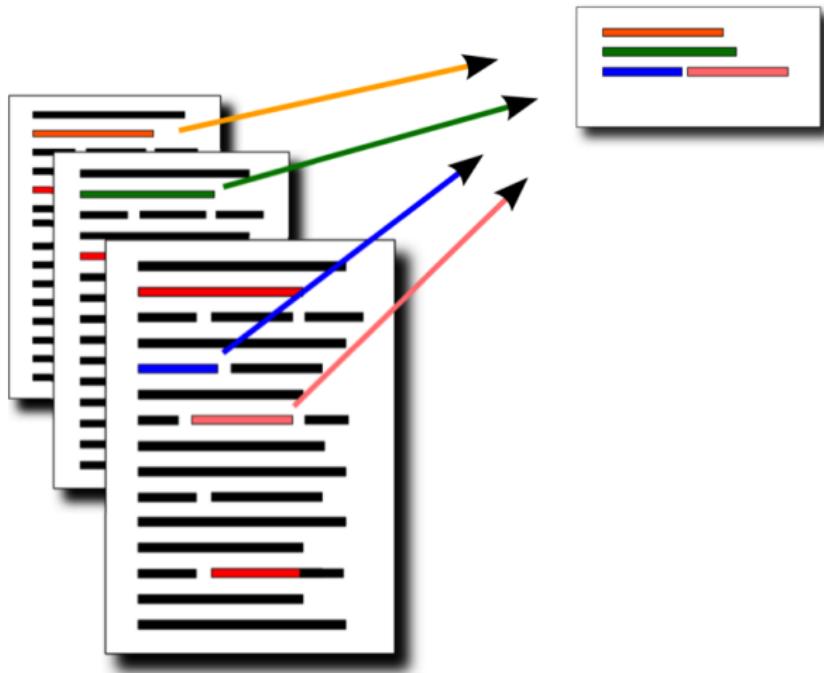
relevance
+
diversity



'bolt' query

Motivation

Extractive text summarization (Kulesza & Taskar, 2012)



Definition

- ▶ $\{1, \dots, N\}$ indices/labels of items
 - ▶ images
 - ▶ sentences
 - ▶ edges of a graph
- ▶ DPP(\mathbf{K}) a measure on subsets of $\{1, \dots, N\}$
- ▶ \mathbf{K} a PSD similarity kernel
- ▶ $\mathcal{X} \sim \text{DPP}(\mathbf{K})$ if $\forall S \subseteq \{1, \dots, N\}$,

$$\mathbb{P}[S \subseteq \mathcal{X}] = \det \mathbf{K}_S$$

- ▶ Existence is guaranteed when $\mathbf{0}_N \preceq \mathbf{K} \preceq \mathbf{I}_N$

Projection DPPs

- ▶ \mathbf{K} is an orthogonal projection matrix
 - ▶ $\text{Spec } \mathbf{K} \in \{0, 1\}^N$

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 - ▶ Summaries made of r sentences
 - ▶ Bags of r images

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- ▶ Gram matrix

$$\mathbf{K} = \sum_{i=1}^r u^{(i)} u^{(i)\top} = \boldsymbol{\Phi}^\top \boldsymbol{\Phi}$$

with $\varphi_n = (u_n^{(1)}, \dots, u_n^{(r)})^\top$

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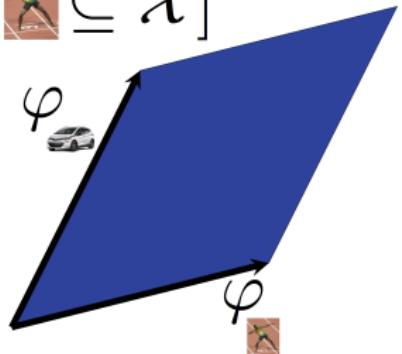
- ▶ Geometrical interpretation

$$\mathbb{P}[S \subseteq \mathcal{X}] = \det \mathbf{K}_S$$

$$= \text{Vol}^2 \{ \varphi_i ; i \in S \}$$

$$\mathbb{P}\left[\begin{array}{c} \text{car icon} \\ \text{runner icon} \end{array} \subseteq \mathcal{X}\right]$$

$$= \text{Vol}^2$$



Diversity

- ▶ Negative association

$$\begin{aligned}\mathbb{P}[\{i,j\} \subseteq \mathcal{X}] &= \left| \begin{array}{cc} \mathbb{P}[i \in \mathcal{X}] & \mathbf{K}_{ij} \\ \mathbf{K}_{ij} & \mathbb{P}[j \in \mathcal{X}] \end{array} \right| \\ &= \mathbb{P}[i \in \mathcal{X}] \mathbb{P}[j \in \mathcal{X}] - \mathbf{K}_{ij}^2 \\ &\leq \mathbb{P}[i \in \mathcal{X}] \mathbb{P}[j \in \mathcal{X}]\end{aligned}$$

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- ▶ The larger $|\mathbf{K}_{ij}|$ the smaller $\mathbb{P}[\{i,j\} \subseteq \mathcal{X}]$
 - ▶ Diversity/repulsion
 - ▶ $|\mathbf{K}_{ij}|$ yields departure from independence

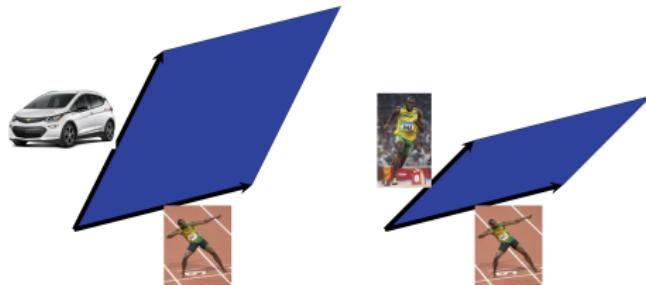
Diversity

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$$\mathbb{P}[\text{[car]}, \text{[jumper]} \subseteq \mathcal{X}] \geq \mathbb{P}[\text{[jumper]}, \text{[jumper]} \subseteq \mathcal{X}]$$



Setup

- ▶ Build the $r \times N$ feature matrix

$$\mathbf{A} = (\sqrt{q_1}\phi_1 | \dots | \sqrt{q_N}\phi_N)$$

- ▶ If $\|\phi_i\|^2 = 1$, 'angles' encode diversity
- ▶ q_i measures relevance of item i

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- ▶ If $\mathcal{X} \sim \text{DPP}(\mathbf{K})$,
 - ▶ $|\mathcal{X}| \stackrel{\text{a.s.}}{=} r$
 - ▶ For $B = \{i_1, \dots, i_r\}$,

$$\mathbb{P}[\mathcal{X} = B] \propto |\det \mathbf{A}_{:B}|^2 = \text{Vol}^2 \{\sqrt{q_i}\phi_i ; i \in B\}$$

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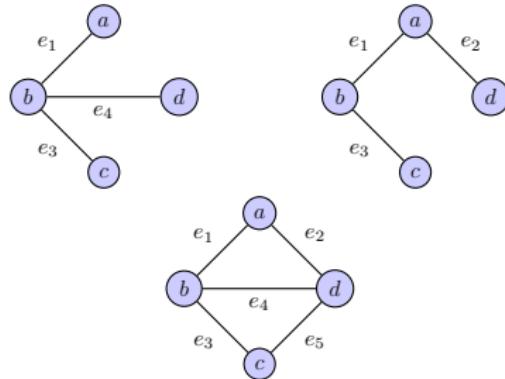
- ▶ DPP(\mathbf{K}) has support

$$\mathcal{B} \triangleq \{B ; |B| = r, \det \mathbf{A}_{:B} \neq 0\}$$

i.e. collection of columns of \mathbf{A} forming a basis

One example

Uniform spanning trees (Lyons, 2003)

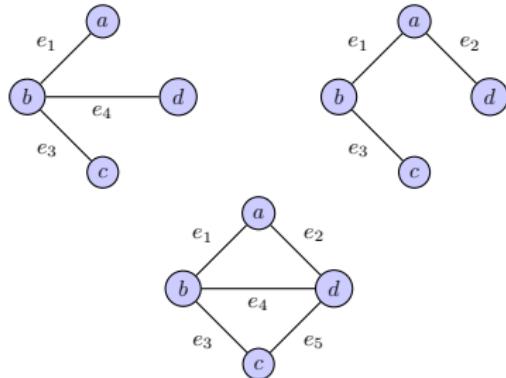


Vertex-edge incidence matrix

	e_1	e_2	e_3	e_4	e_5
a	-1	-1	0	0	0
b	1	0	-1	-1	0
c	0	0	1	0	-1
d	0	1	0	1	1

One example

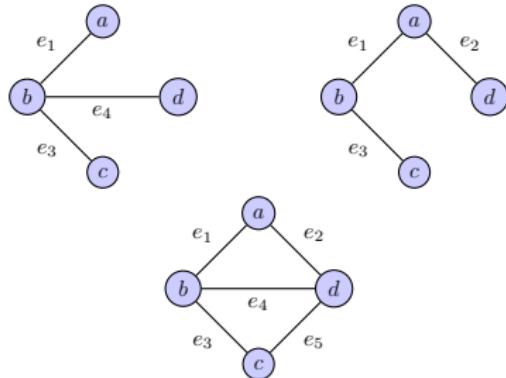
Uniform spanning trees (Lyons, 2003)



$$\mathbf{A} = \begin{bmatrix} & e_1 & e_2 & e_3 & e_4 & e_5 \\ a & -1 & -1 & 0 & 0 & 0 \\ b & 1 & 0 & -1 & -1 & 0 \\ c & 0 & 0 & 1 & 0 & -1 \\ d & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

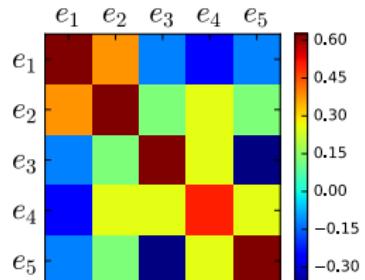
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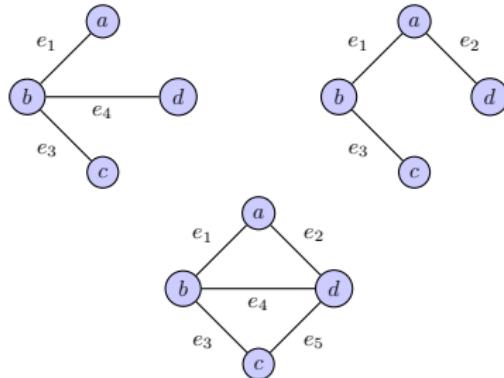
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$$\mathbf{K} = \mathbf{A}^T [\mathbf{A} \mathbf{A}^T]^{-1} \mathbf{A}$$



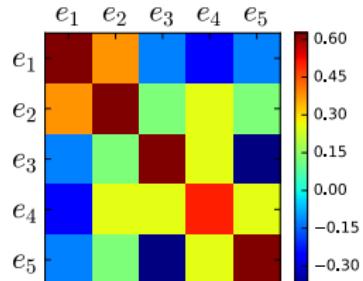
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- DPP(\$\mathbf{K}\$) is a measure on the edge set of \$G\$
► \$\mathcal{B}\$ = collection of spanning trees of \$G\$

$$\blacktriangleright \mathbb{P}[\mathcal{X} = B] = \frac{|\det \mathbf{A}_{:B}|^2}{\det \mathbf{A} \mathbf{A}^T} = \frac{1}{|\mathcal{B}|} \mathbb{1}_{B \in \mathcal{B}}$$

Exact sampling

- ▶ From $r \times N$ feature matrix $\mathbf{A} = (\phi_1 | \dots | \phi_N)$
- ▶ To $N \times N$ projection kernel $\mathbf{K} = \mathbf{A}^\top [\mathbf{A}\mathbf{A}^\top]^{-1} \mathbf{A}$

Exact sampling (Hough et al., 2006; Kulesza & Taskar, 2012)

Sample $\mathcal{X} \sim \text{DPP}(\mathbf{K})$

- ▶ Marginals

$$\mathbb{P}[\mathcal{X} = B] = \det \mathbf{K}_B$$

- ▶ Chain rule, $J = \{i_1, \dots, i_k\}$

$$\mathbb{P}[i_{k+1} = i | J] \propto \mathbf{K}_{ii} - \mathbf{K}_{i,J} \mathbf{K}_J^{-1} \mathbf{K}_{J,i}$$

- ▶ Costly: eigen-decomposition + Gram-Schmidt = $\mathcal{O}(N^3 + Nr^2)$

Approximate sampling - 1

- ▶ From $r \times N$ feature matrix $\mathbf{A} = (\phi_1 | \dots | \phi_N)$

Approximate sampling (Anari et al., 2016; Li et al., 2016)

Build a Markov chain, $\mathbf{B} \triangleq \mathbf{A}_{:B}$

- ▶ State space $\mathcal{B} \triangleq \{B ; \det \mathbf{B} \neq 0\}$

- ▶ Stationary distribution

$$\propto |\det \mathbf{B}|^2 = \text{Vol}^2 \{\phi_i ; i \in B\} \cdot \mathbb{1}_{B \in \mathcal{B}}$$

- ▶ Basis-exchange graph

- ▶ $B \leftrightarrow B' = (B \setminus \{i\}) \cup \{j\}$
- ▶ Full analysis: polynomial mixing time
- ▶ Local and correlated moves on \mathcal{B}

Approximate sampling - 1

*But a dream within a dream?
Is all that we see or seem
One from the pitiless wave?
O God! can I not save
Them with a tighter clasp?
O God! can I not grasp
While I weep--while I weep!
Through my fingers to the deep,
How few! yet how they creep
Grains of the golden sand-
And I hold within my hand
Of a surf-tormented shore,
I stand amid the roar
Is but a dream within a dream.
All that we see or seem
Is it therefore the less gone?
In a vision, or in none,
In a night, or in a day,
Yet if hope has flown away
That my days have been a dream;
You are not wrong, who deem
Thus much let me avow-
And, in parting from you now,
Take this kiss upon the brow!*

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Approximate sampling - 2

- ▶ From $r \times N$ feature matrix $\mathbf{A} = (\phi_1 | \dots | \phi_N)$

Approximate sampling (G., Bardenet & Valko, 2017)

Build a Markov chain, $\mathbf{B} \triangleq \mathbf{A}_{:B}$

- ▶ State space $\mathcal{B} \triangleq \{B ; \det \mathbf{B} \neq 0\}$
- ▶ Stationary distribution

$$\propto |\det \mathbf{B}|^2 = \text{Vol}^2 \{\phi_i ; i \in B\} \cdot \mathbb{1}_{B \in \mathcal{B}}$$

- ▶ Wander in a continuous embedding of \mathcal{B}
 - ▶ Geometrical representation of \mathcal{B}
 - ▶ More decorrelated moves, empirically faster mixing

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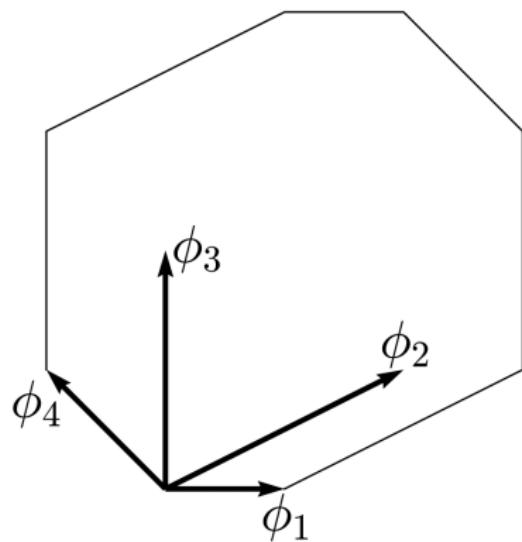
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Continuous embedding of the state space \mathcal{B}

Volume spanned by feature vectors

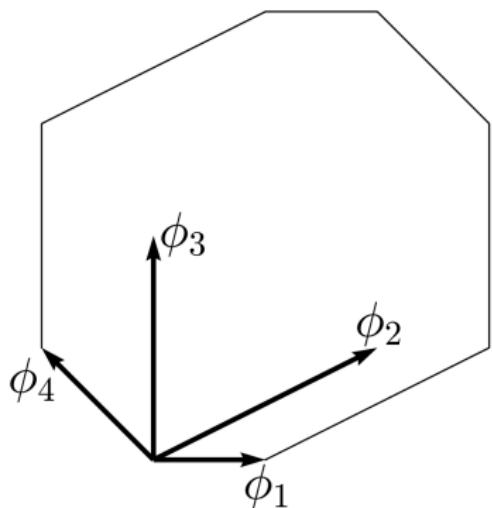
$$\mathcal{Z}(\mathbf{A}) \triangleq \mathbf{A}[0, 1]^N$$



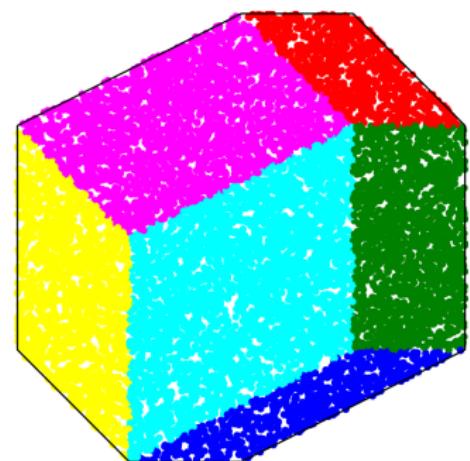
Continuous embedding of the state space \mathcal{B}

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- █ B_{12}
- █ B_{13}
- █ B_{14}
- █ B_{23}
- █ B_{24}
- █ B_{34}



admits a natural tiling (Dyer & Frieze, 1994), $\mathbf{B} \triangleq \mathbf{A}_{:\mathcal{B}}$

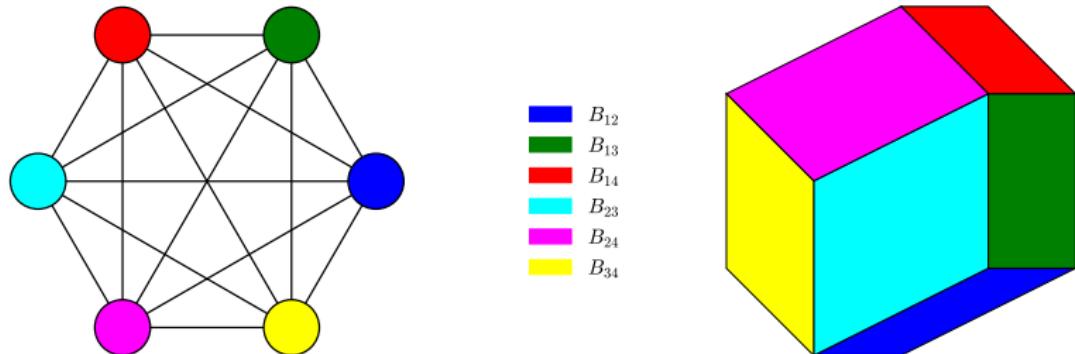
$$\text{Vol } \mathcal{Z}(\mathbf{A}) = \sum_{B \in \mathcal{B}} \text{Vol } \mathbf{B} = \sum_{B \in \mathcal{B}} |\det \mathbf{B}|$$

Random walk on \mathcal{B} i.e. on tiles

- ▶ From $r \times N$ feature matrix $\mathbf{A} = (\phi_1 | \dots | \phi_N)$
- ▶ Limiting distribution, $\mathbf{B} \triangleq \mathbf{A}_{:B}$

$$\mathbb{P}[\mathcal{X} = B] \propto \text{Vol}^2 \mathbf{B} \cdot \mathbf{1}_{B \in \mathcal{B}}$$

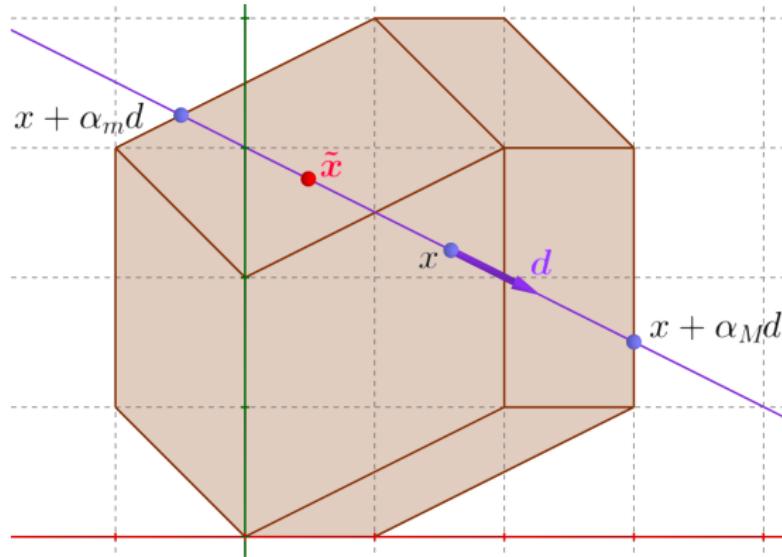
- ▶ State space $\mathcal{B} \triangleq \{B ; \det \mathbf{B} \neq 0\}$
- ▶ Continuous embedding of \mathcal{B} via tiling of $\mathcal{Z}(\mathbf{A}) = \mathbf{A}[0, 1]^N$



Random walk on \mathcal{B} i.e. on tiles

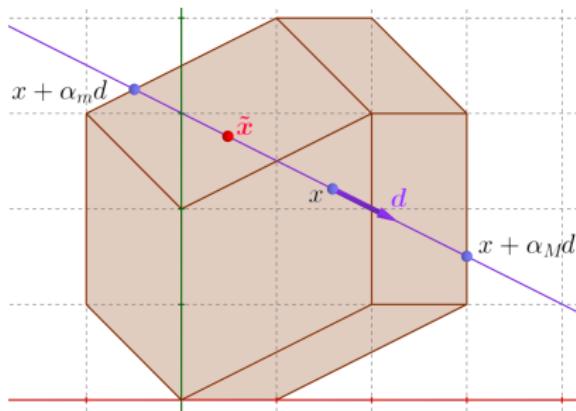
Underlying continuous walk

- ▶ $\mathcal{Z}(\mathbf{A})$ is a polytope (convex)
- ▶ Hit-and-run is efficient for convex bodies (Lovász & Vempala, 2003)



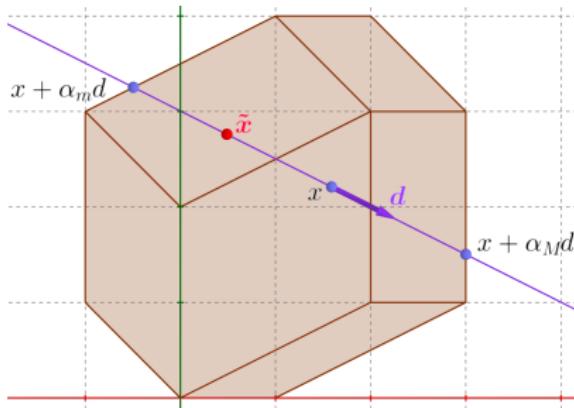
Random walk on \mathcal{B} i.e. on tiles

Continuous random walk on $\mathcal{Z}(\mathbf{A})$



Random walk on \mathcal{B} i.e. on tiles

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Discrete random walk on \mathcal{B}

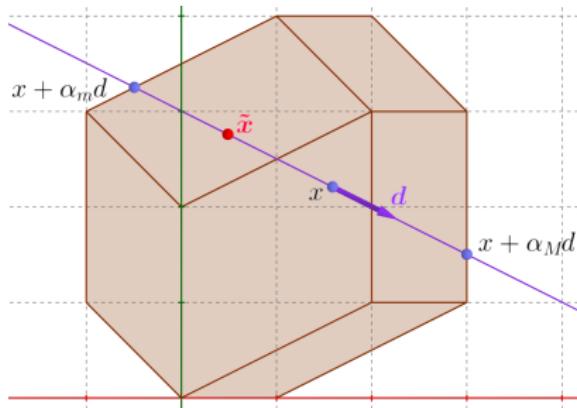
- ▶ Identify the tile in which x lies

$$\begin{array}{ll} \min_{y \in \mathbb{R}^N} & c^\top y \\ \text{s.t.} & \mathbf{A}y = x \\ & 0 \leq y \leq 1 \end{array}$$

- ▶ $B_x = \{i; y_i^* \in]0, 1[\}$

Random walk on \mathcal{B} i.e. on tiles

Continuous random walk on $\mathcal{Z}(\mathbf{A})$



Discrete random walk on \mathcal{B}

- ▶ Identify the tile in which x lies

$$\begin{array}{ll} \min_{y \in \mathbb{R}^N} & c^T y \\ \text{s.t.} & \mathbf{A}y = x \\ & 0 \leq y \leq 1 \end{array}$$

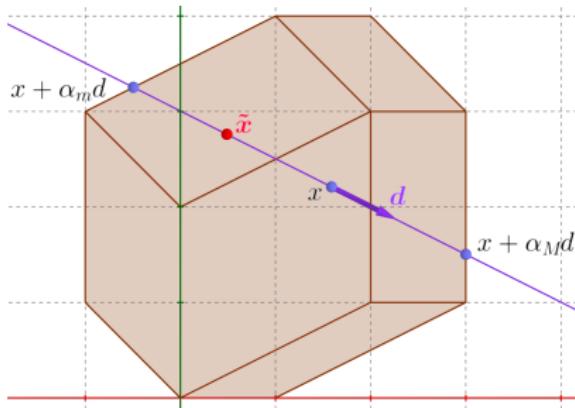
- ▶ $B_x = \{i; y_i^* \in]0, 1[\}$

Continuous target distribution

$$\pi(x) dx = \sum_{B \in \mathcal{B}} C_B \times \mathbb{1}_B(x) dx$$

Random walk on \mathcal{B} i.e. on tiles

Continuous random walk on $\mathcal{Z}(\mathbf{A})$



Discrete random walk on \mathcal{B}

- ▶ Identify the tile in which x lies

$$\begin{array}{ll} \min_{y \in \mathbb{R}^N} & c^T y \\ \text{s.t.} & \mathbf{A}y = x \\ & 0 \leq y \leq 1 \end{array}$$

- ▶ $B_x = \{i; y_i^* \in]0, 1[\}$

Continuous target distribution

$$\pi(x) dx = \sum_{B \in \mathcal{B}} C_B \times \mathbb{1}_B(x) dx$$

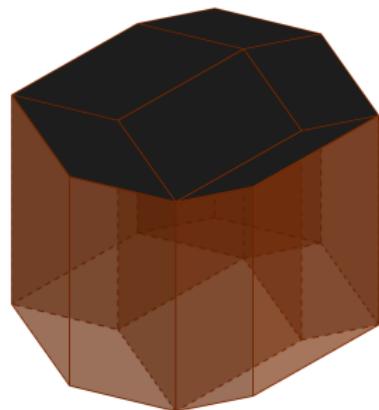
Discrete target distribution

$$\mathbb{P}[B_x = B] \propto \int_B \pi(x) dx = C_B \times \text{Vol } B$$

Acceptance = 1

Continuous target distribution

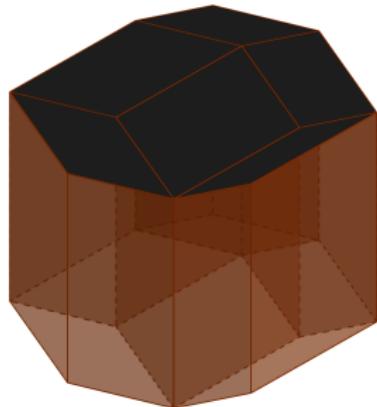
$$\pi(x) dx = \mathbb{1}_{\mathcal{Z}(\mathbf{A})}(x) dx = \sum_{B \in \mathcal{B}} 1 \times \mathbb{1}_B(x) dx$$



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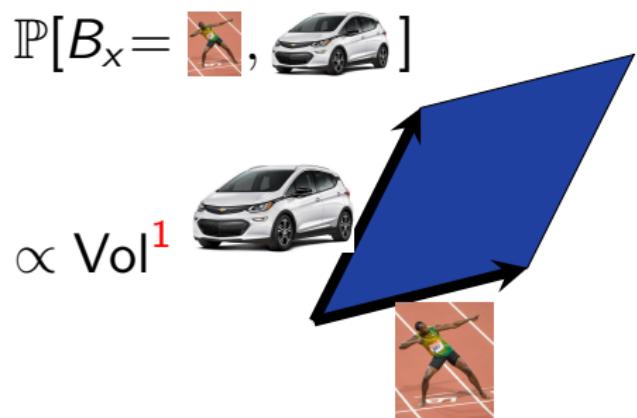
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Discrete target distribution

$$\mathbb{P}[B_x = B] \propto 1 \times \text{Vol } \mathbf{B} = \text{Vol}^{\mathbf{1}} \mathbf{B}$$

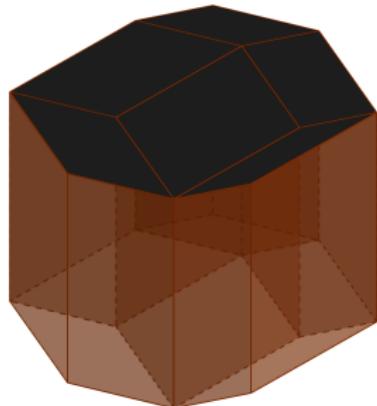


$$\propto \text{Vol}^{\mathbf{1}}$$

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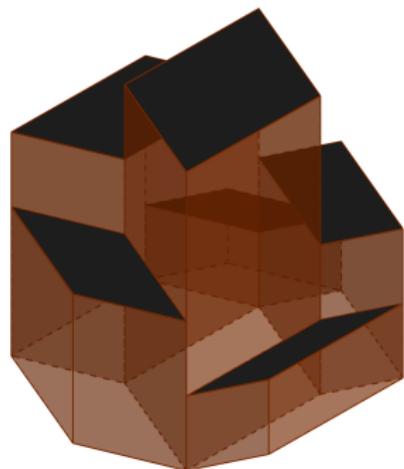
$$\mathbb{P}[B_x = B] \propto 1 \times \text{Vol } \mathbf{B} = \text{Vol}^{\textcolor{red}{1}} \mathbf{B}$$



$$\text{Acceptance} = \frac{\text{Vol } B(\tilde{x})}{\text{Vol } B(x)}$$

Continuous target distribution

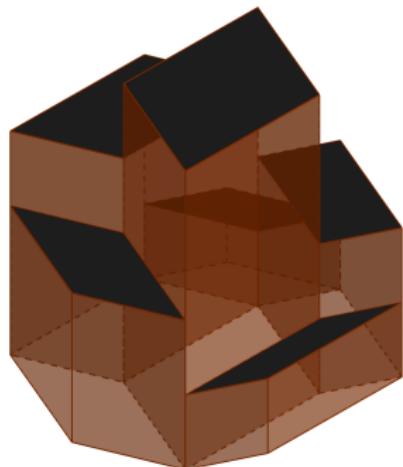
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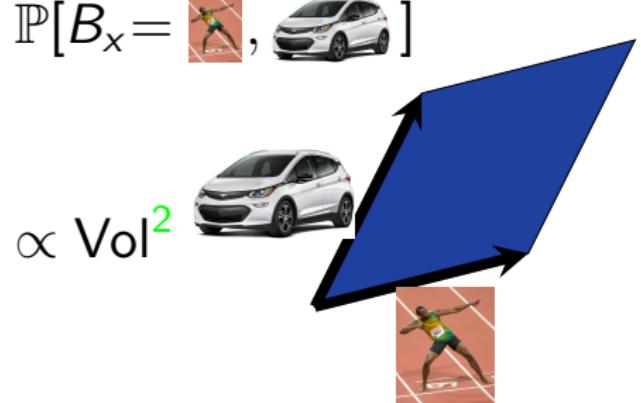


Discrete target distribution

$$\mathbb{P}[B_x = B] \propto \text{Vol } \mathbf{B} \times \text{Vol } \mathbf{B} = \text{Vol}^2 \mathbf{B}$$

$$\mathbb{P}[B_x = \text{Athlete, Car}]$$

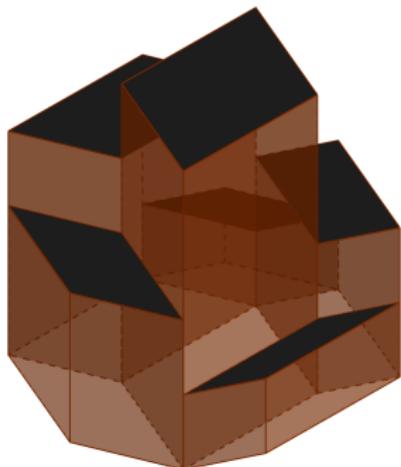
$$\propto \text{Vol}^2$$



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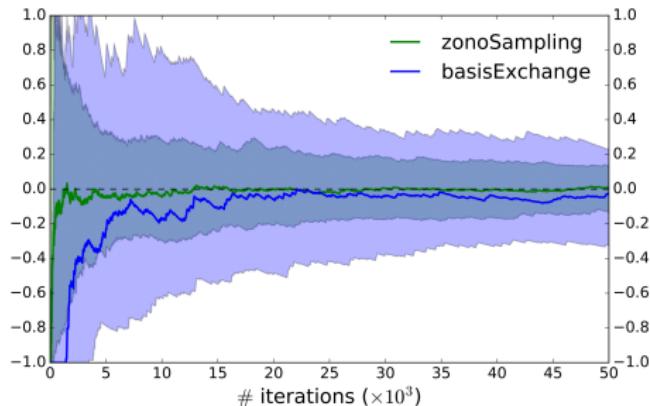
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Behaviour of our chain

Relative error of the estimation of $\mathbb{P}[\{i_1, i_2, i_3\} \subseteq \mathcal{X}] = \det \mathbf{K}_{\{i_1, i_2, i_3\}}$

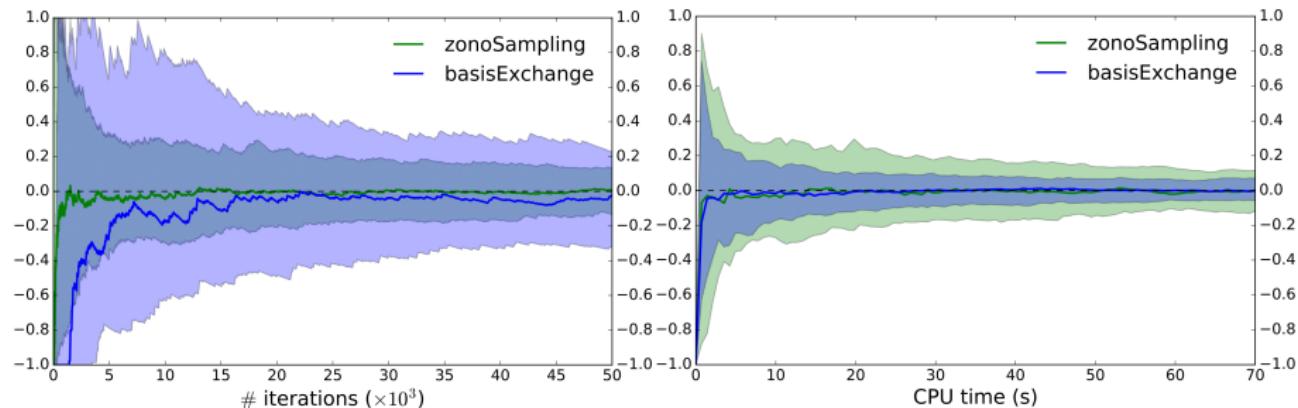


- ▶ Better mixing
- ▶ More decorrelated

Fast sampling of projection DPPs?

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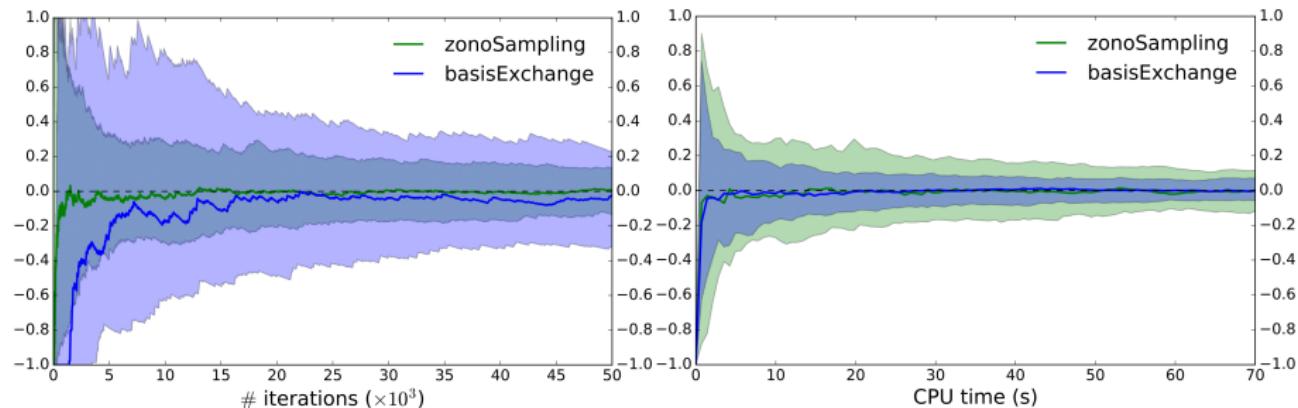


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Efficient sampling of projection DPPs!

Summarizing a news article from Slate

Find Y to maximize (Kulesza & Taskar, 2012)

$$\int \text{ROUGE-1F}(Y, Z) \text{DPP}(Z) dZ \approx \frac{1}{N} \sum_{i=1}^N \text{ROUGE-1F}(Y, Y_i)$$

where Y_i are samples from our Markov chain

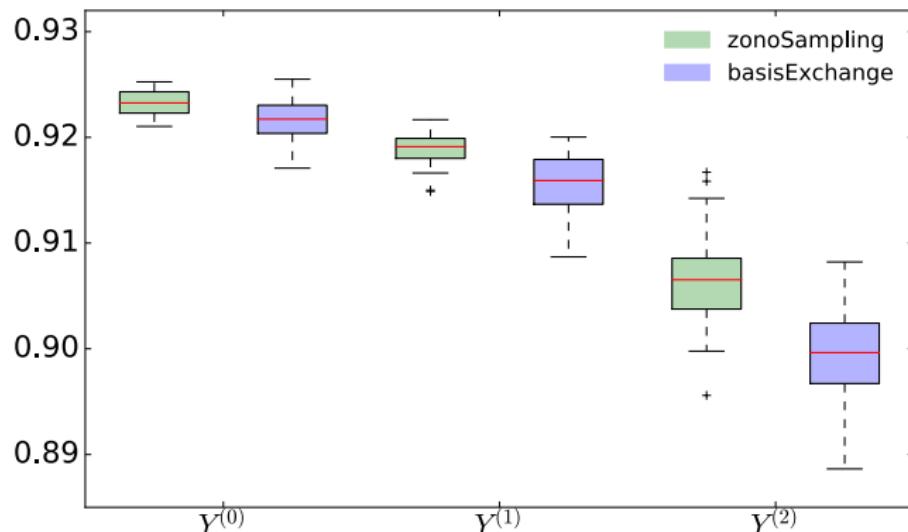


Figure 1: Estimation of the integrated cost

Conclusion

- ▶ Provide feature matrix \mathbf{A} (full row rank)
 - ▶ Build DPP($\mathbf{A}^T(\mathbf{A}\mathbf{A}^T)^{-1}\mathbf{A}$)
 - ▶ Continuous embedding of the state space
 - ▶ New bridge MCMC \cap Optimization = hit-and-run + LPs
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 - ▶ Generic and continuous DPPs (Hough et al., 2006)

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