

# ALLSKY

FREE

ALLSKY FREE

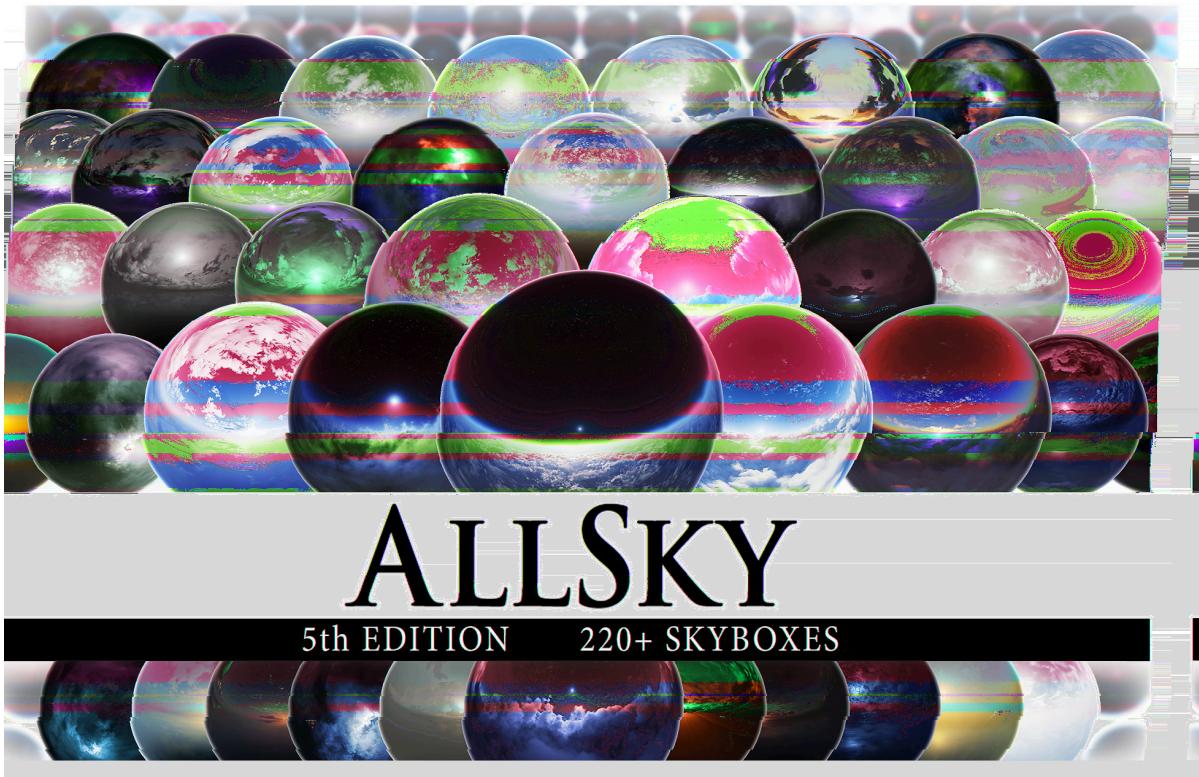
*10 skyboxes for Unity*

*Thank you for downloading AllSky Free.*

*This is a small sample edition of the full version of Allsky.  
It contains a set of 10 skyboxes for use in your environments.*

*I hope you find them useful!*

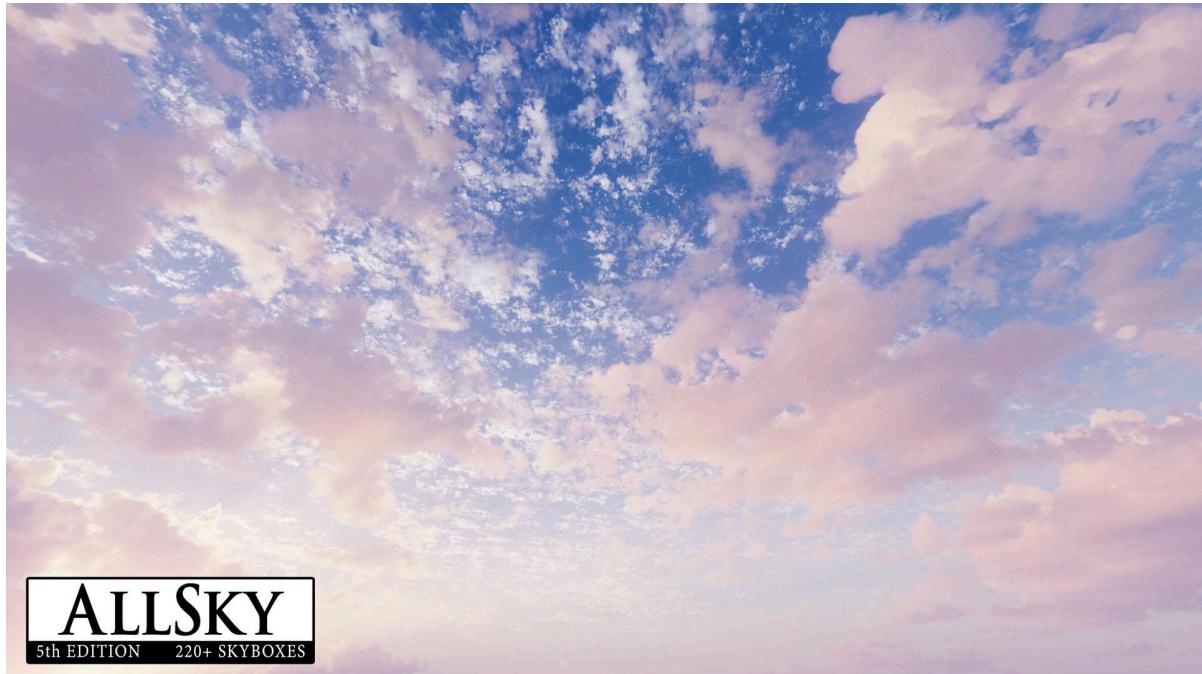
*Live [Online Documentation](#)*



ALLSKY

You can get the full version of AllSky here :

<https://u3d.as/55P>



**ALLSKY**

5th EDITION    220+ SKYBOXES

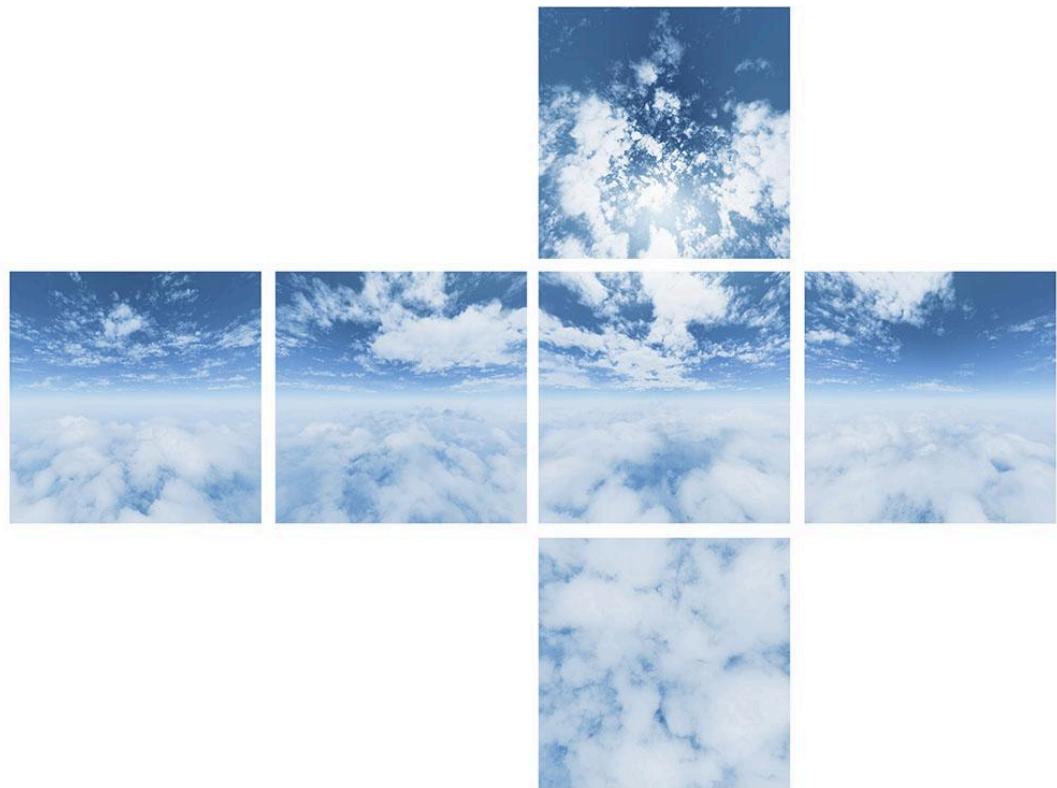
## TECHNICAL

**Render Pipelines :**

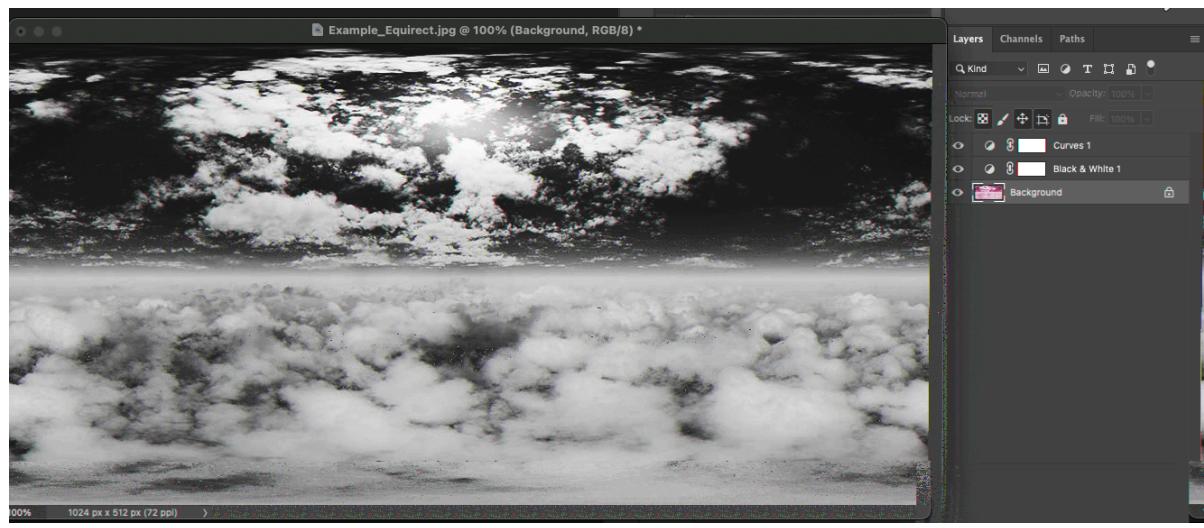
---



*clamp*



*Equirectangular*



---

*/mobile/skybox'*

---



**ALLSKY**

5th EDITION    220+ SKYBOXES

DEMO SCENE

WHO

---



**ALLSKY**

5th EDITION 220+ SKYBOXES

UPDATES

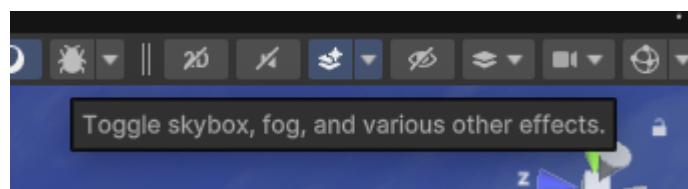
V1.1.0

V1.0



## FAQ

***“I can’t see the skies in the Scene View”***



***“Can I use these skies in commercial games or apps?”***

---

“we have created a helpful knowledge base article which simplifies the Asset Store Terms: [Can I use assets from the Asset Store in my commercial game?](#) “

***“Can I redistribute the sky assets / textures in a non-game / 3D application context?”***

---

***“I get errors on import. Or the import is failing / corrupted.”***

---

Does your target disk have enough space to decompress the package?  
**FIX**

*Does your Unity Project or UnityPackage exist in a directory with non-English characters in it? **FIX***

*Do you have read\write access to the Unity Package, its parent directory, and your Unity Project's directory? **FIX***

**“Can I render the skies and use them in video / print / 2D game backgrounds?”**

*Yes this is fine.*

**“Can I include AllSky skies with my own asset?”**

*No. But you can use them in Asset Store promotional artwork as long as a credit is added to the description!*

**“Do I have to credit or attribute AllSky?”**

*No. But it is very much appreciated. It's very cool to see AllSky used in other people's work.  
:)*

**“Can I commission you to make me a bespoke skybox?”**

# ALLSKY

*© AllSky is copyright Richard Whitelock 2013-present.*

*Usage of AllSky is under the [Unity Store License](#).*