

Exemples de modélisations 3D réalisées dans le cadre des missions d'Andromède Océanologie

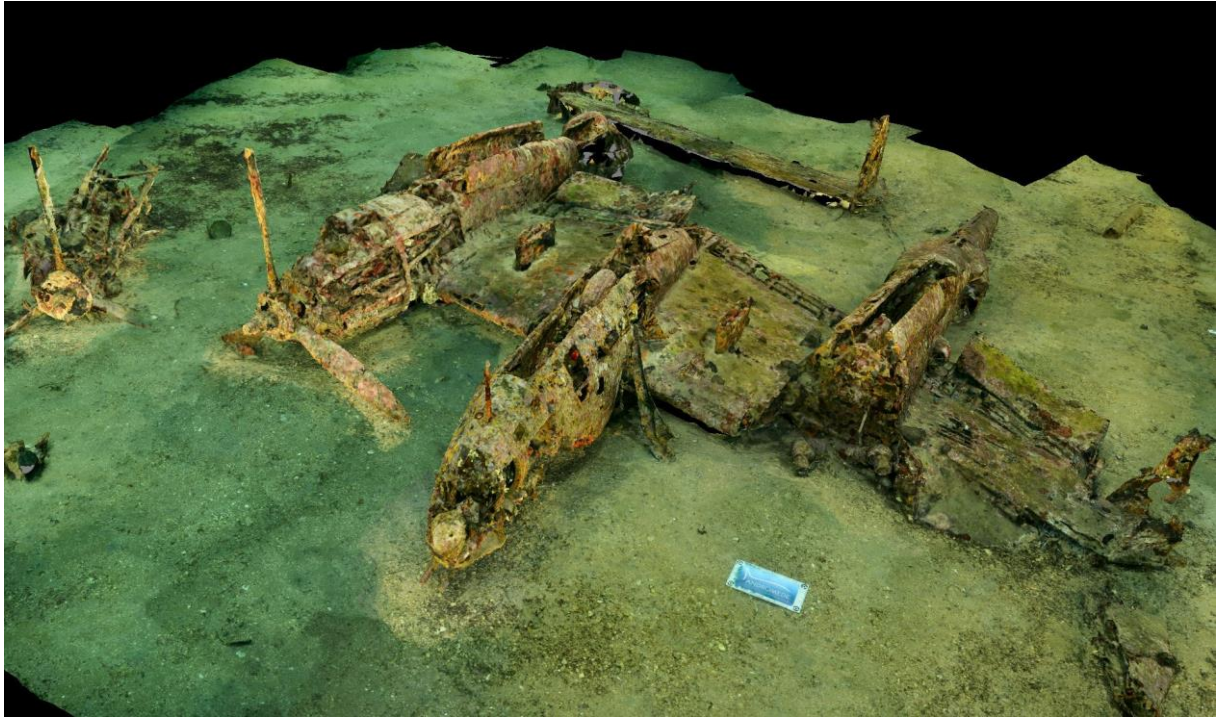


Figure 1. Epave du P38 – Baie de la Ciotat (<https://www.andromede-ocean3d.com/EPAVES/P38/App>)

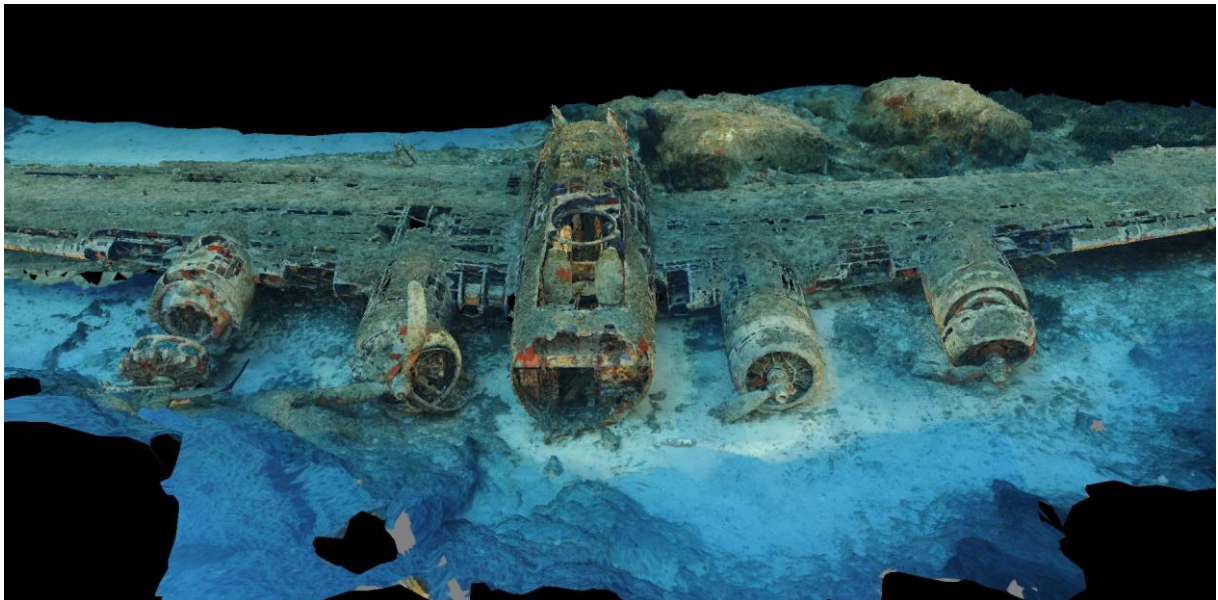


Figure 2. Epave du B17 – Baie de Calvi (<https://www.andromede-ocean3d.com/EPAVES/B17/App>)

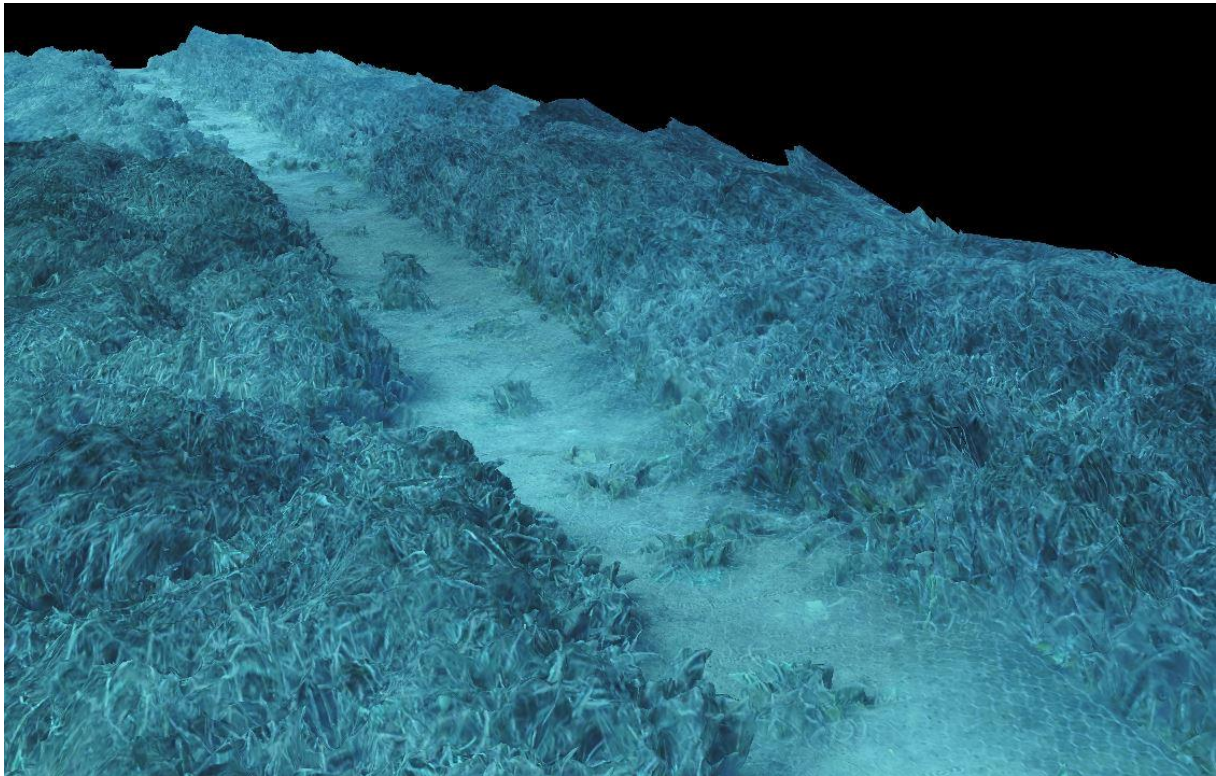


Figure 3. Trace de mouillage dans l'herbier – Cap Carbonara, Sardaigne (https://www.andromede-ocean3d.com/DIVERS/Impact_mouillage/App)

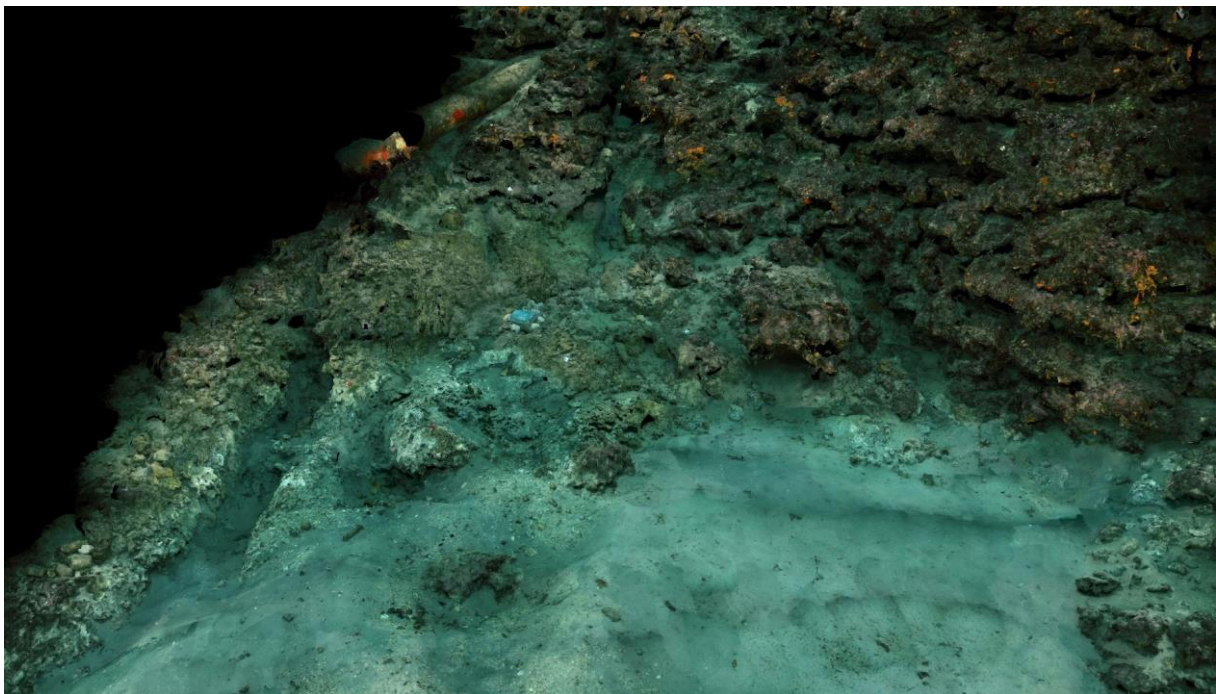


Figure 4. Restauration d'un récif coralligène (projet RESCOR) – Saint-Jean-Cap-Ferrat (https://www.andromede-ocean3d.com/RESCOR/2019_04/App)

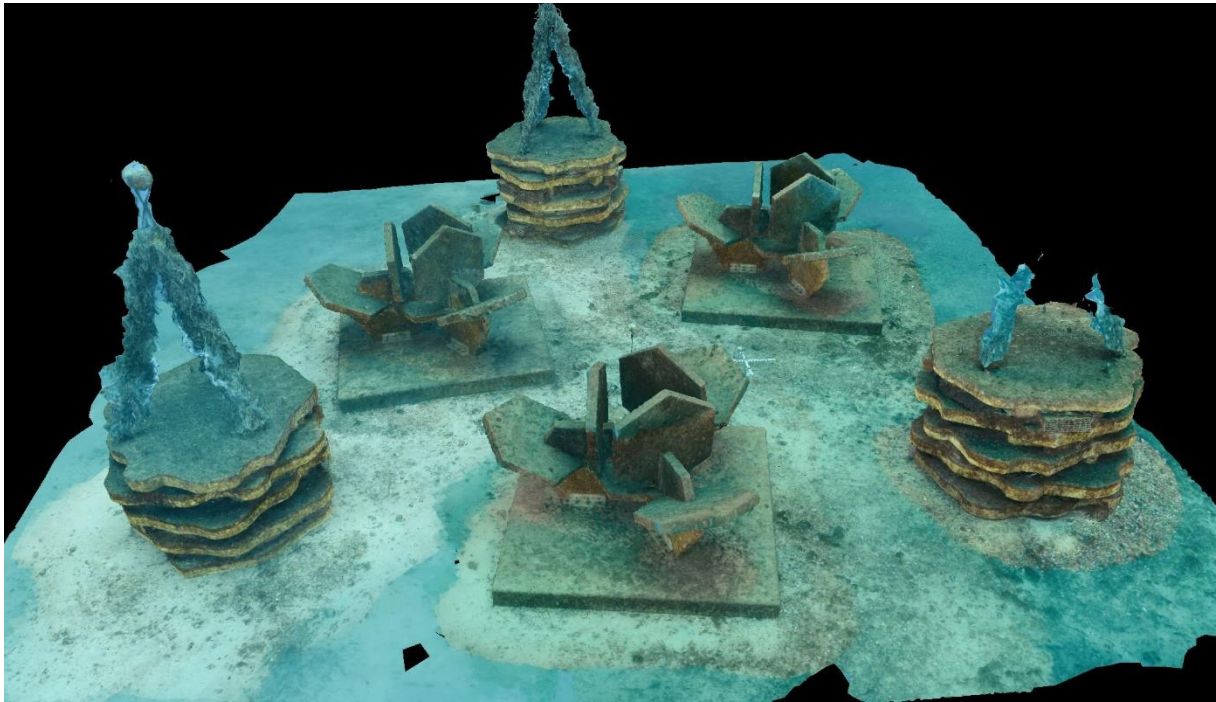


Figure 5. Récifs artificiels REXCOR – calanques de Cortiou, Marseille (https://www.andromede-ocean3d.com/REXCOR/2019_06/D1/App)

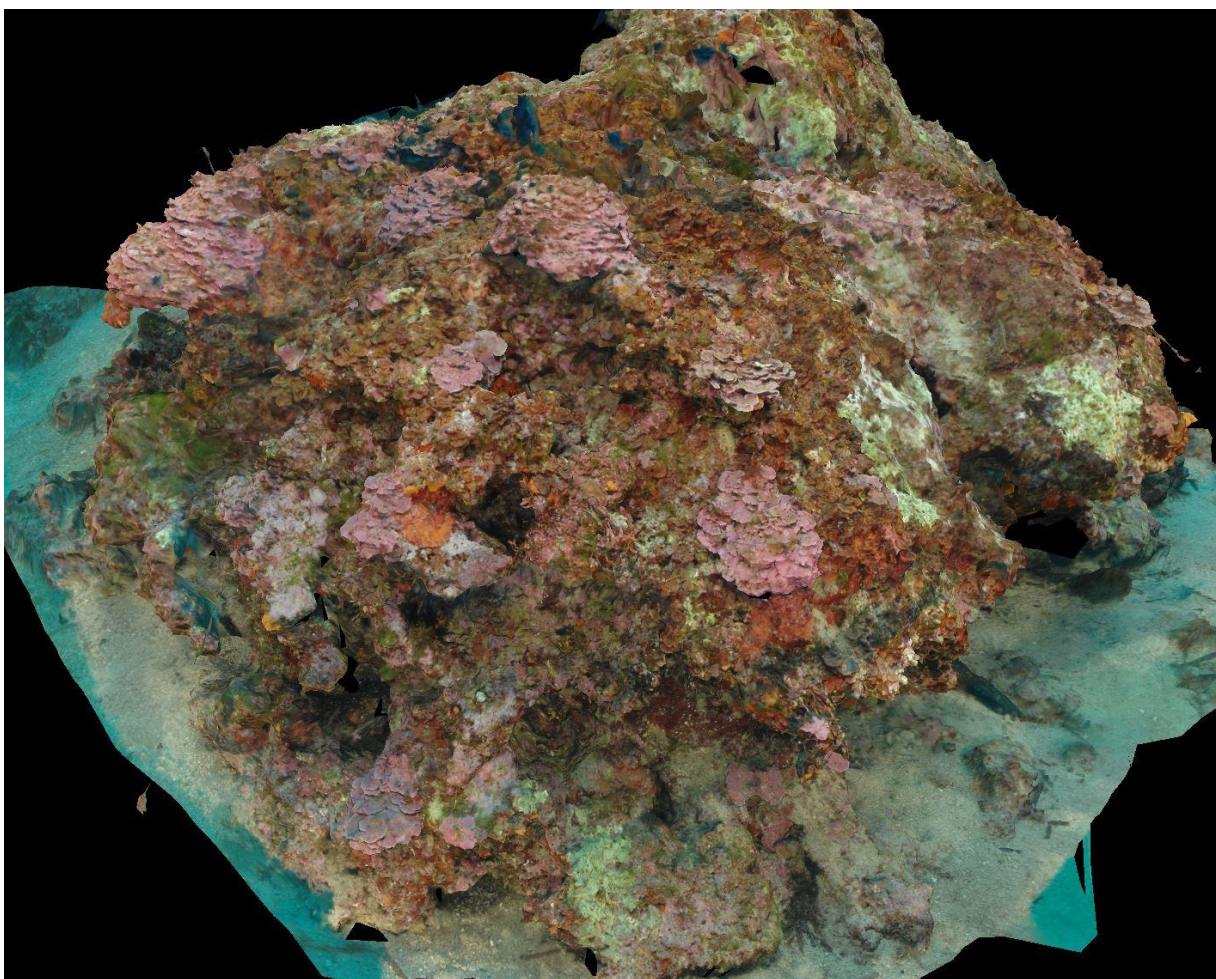


Figure 6. Récif coralligène – Rade de Bormes (https://www.andromede-ocean3d.com/RECOR/2016/Rade_de_Bormes_37/App)



Figure 7. Chapon sur un corps mort – baie du Larvotto, Monaco (<https://www.andromede-ocean3d.com/DIVERS/Chapon/App>)

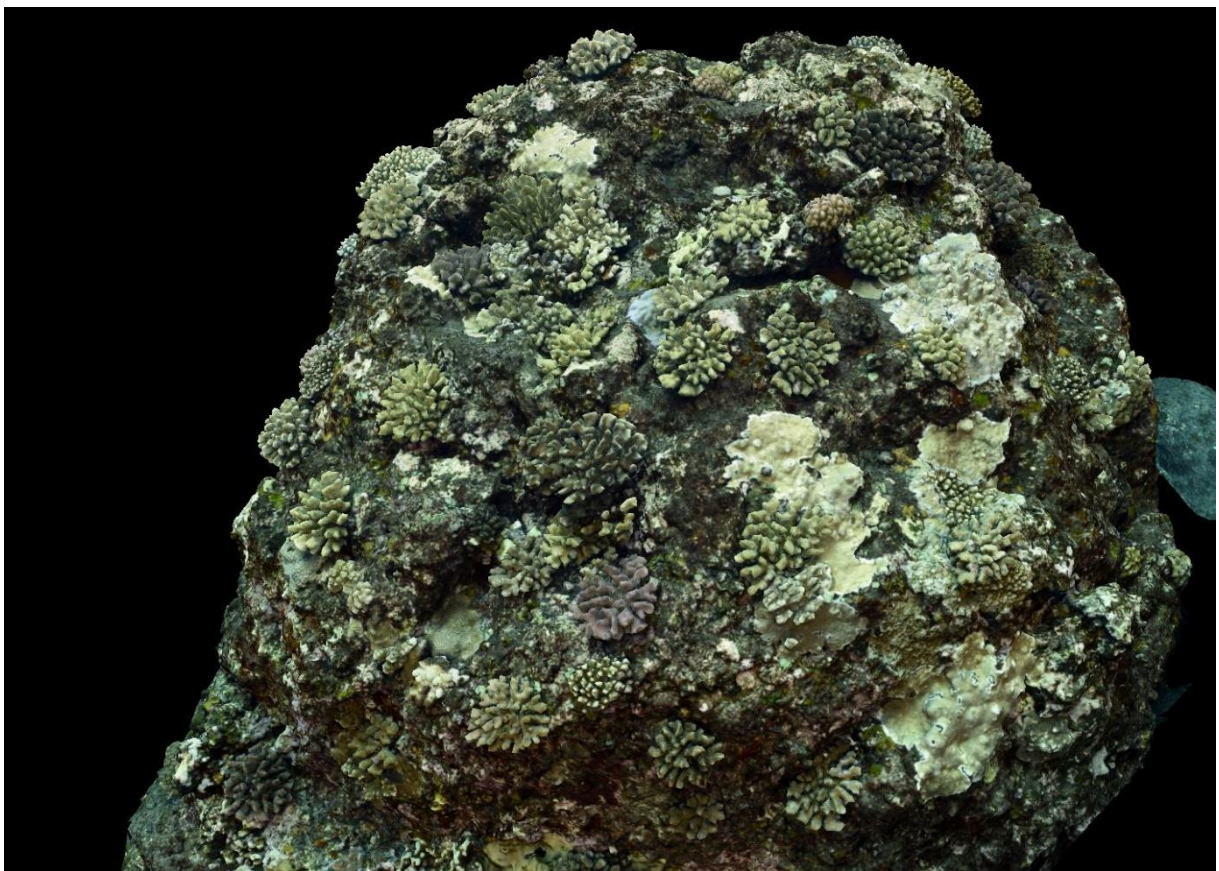


Figure 8. Récif corallien – La Réunion (https://www.andromede-ocean3d.com/DIVERS/recif_corallien/App)



Figure 9. Récif corallien – Suulubai, Philippines (<https://www.andromede-ocean3d.com/SULUBAAI/2018/Jardin/App>)

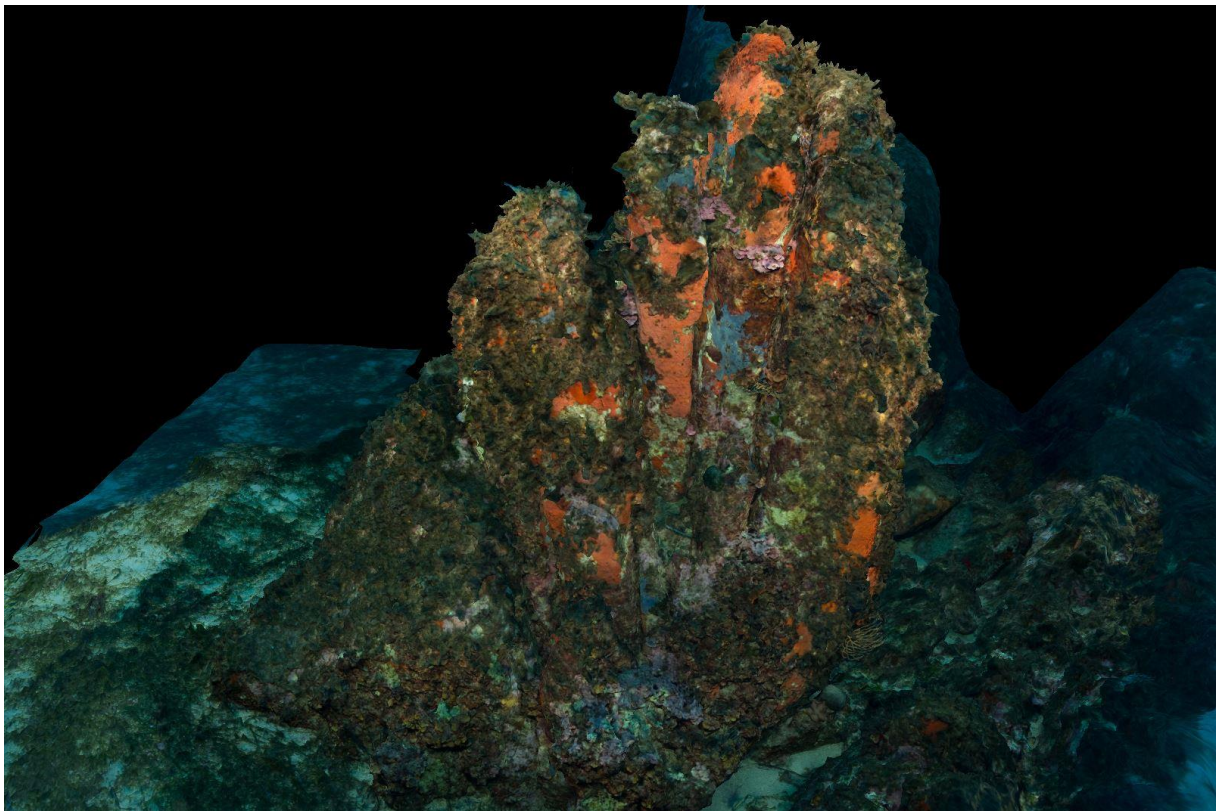


Figure 10. Roche colonisée – Cap Carbonara, Sardaigne (<https://www.andromede-ocean3d.com/DIVERS/roche/App>)