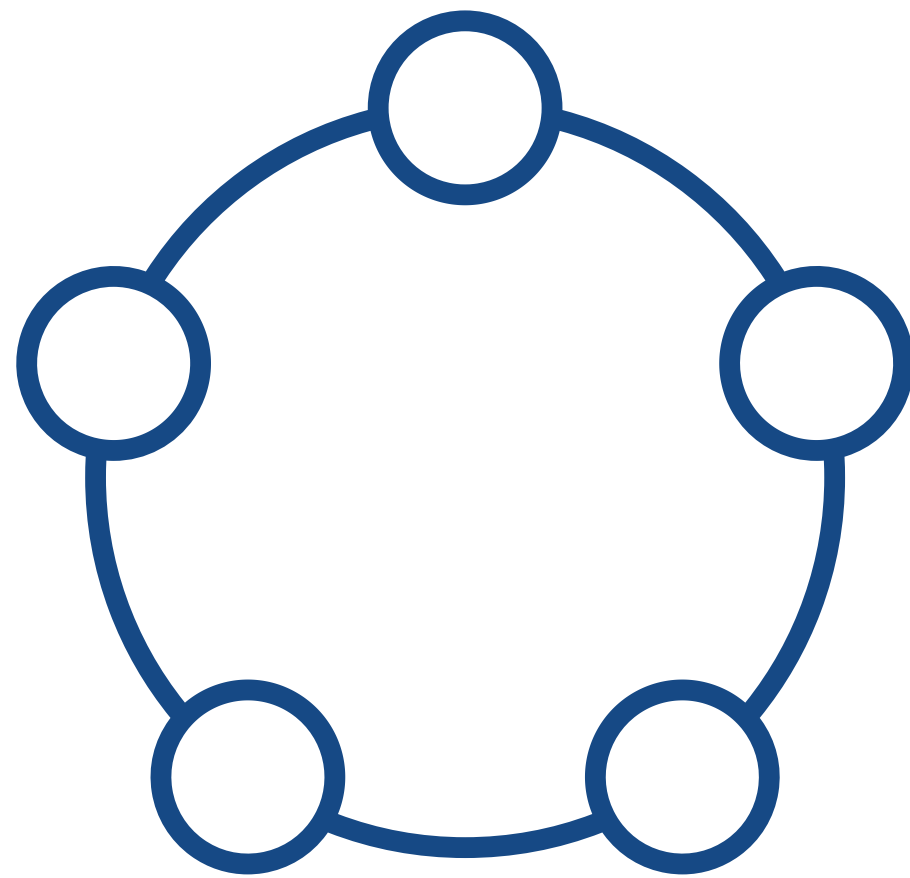


# Semana 7



## Teoria de Grafos



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# Problemas



**11** Galactic Import

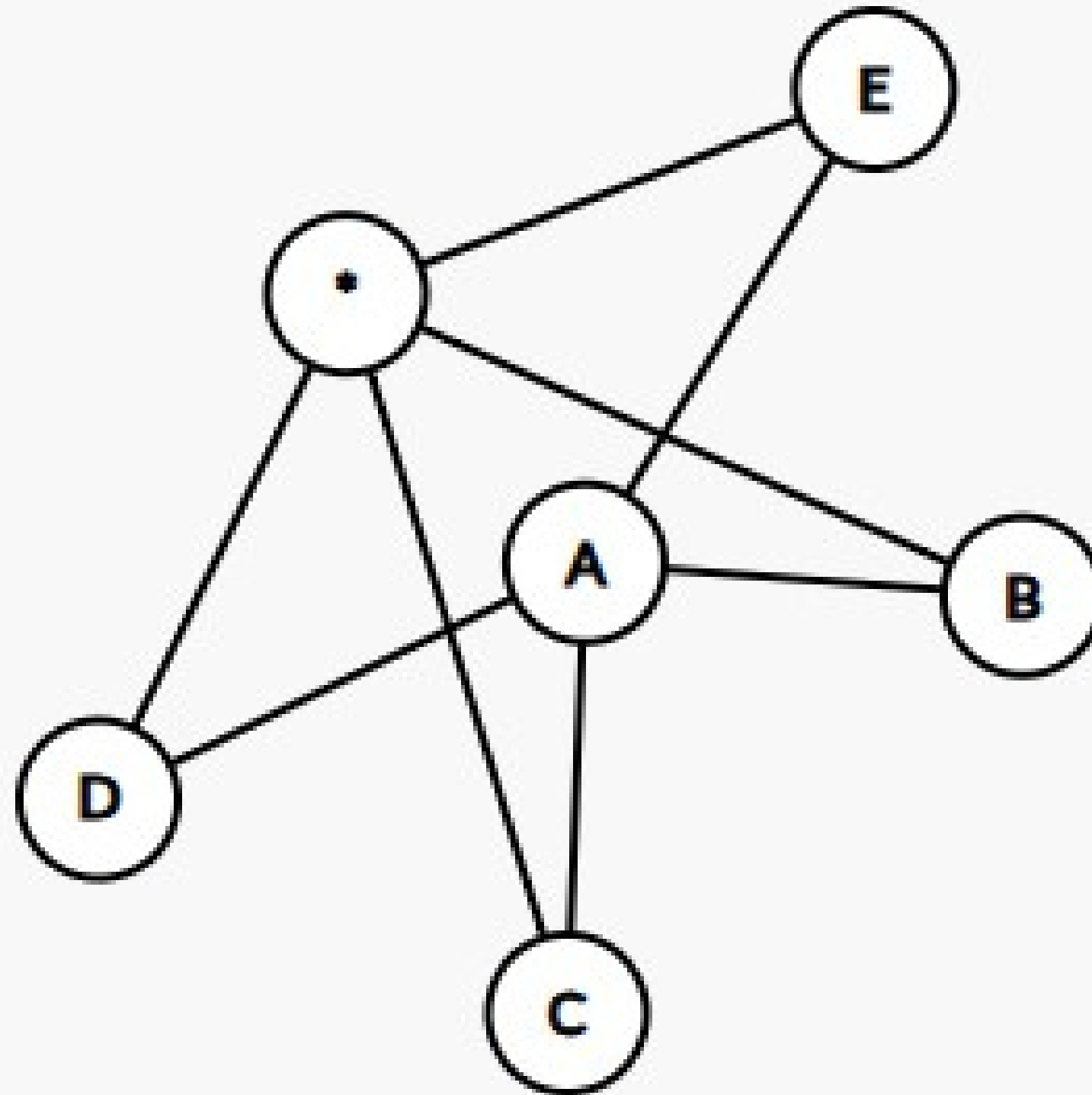
**12** Robot



11

Galactic Import

# Galactic Import



# Galactic Import

**Estrutura de dados:** Listas de Adjacência

**Vértices:** Galáxias

**Arestas:** Exportações entre as galáxias

# Galactic Import

## Sample Input

```
1
F 0.81 *
5
E 0.01 *A
D 0.01 A*
C 0.01 *A
A 1.00 EDCB
B 0.01 A*
10
S 2.23 Q*
A 9.76 C
K 5.88 MI
E 7.54 GC
M 5.01 OK
G 7.43 IE
I 6.09 KG
C 8.42 EA
O 4.55 QM
Q 3.21 SO
```

## Sample Output

```
Import from F
Import from A
Import from A
```

# Galactic Import (versão 1)

```
vector< int > grafo[NMAX];

double vet[NMAX];

int dist[NMAX];

double pot095[NMAX];

int getId(char c)
{

    if(c == '*') return 0;

    return (int)(c - 'A') + 1;

}
```

```
char getChar(int u)
{

    if(u == 0) return '*';

    return (char)(u - 1 + 'A');

}
```

```
void BFS(int init)
{

    int u;

    queue< int > fila;

    memset(dist, -1, sizeof dist);

    dist[init] = 0;
    fila.push(init);

    while(fila.empty() == false)
    {

        u = fila.front();
        fila.pop();
```

```
        for(auto v : grafo[u])
        {

            if(dist[v] == -1)
            {

                dist[v] = dist[u] + 1;
                fila.push(v);

            }

        }

    }

    return;
```



```

int main()
{

    int n, u, v, idBest, i;

    double best;

    char c;

    string s;

    pot095[0] = 1;
    for(i = 1; i < NMAX; i++)
        pot095[i] = pot095[i - 1] * 0.95;

    while(cin >> n)
    {

        for(i = 0; i < NMAX; i++) grafo[i].clear();

        for(i = 1; i <= n; i++)
        {

            cin >> c;
            u = getId(c);

            cin >> vet[u];

            cin >> s;

```

```

        for(auto cur : s)
        {

            v = getId(cur);

            grafo[u].push_back(v);
            if(v != '*') grafo[v].push_back(u);

        }

    }

    BFS(0);

    for(i = 0; i < NMAX; i++)
        vet[i] = vet[i] * pot095[dist[i]];

    best = 0;
    idBest = 0;

    for(i = 0; i < NMAX; i++)
    {

        if(best < vet[i])
        {

            best = vet[i];
            idBest = i;

```

# Galactic Import (versão 2)

```
public void findImport(){
    visited[0] = true;
    double[] tax = new double[visited.length];
    Arrays.fill(tax, 0.0);

    ArrayList<Integer> q = new ArrayList<>();
    int aux;
    q.add(0);

    while(!q.isEmpty()){
        aux = q.remove(0);
        //System.out.println("Visitando adjacentes de " + dic.get(aux));
        for(int w : adj[aux]){
            if(!visited[w]){
                visited[w] = true;
                //System.out.println("Subtraindo " + (tax[aux]*100) + "% de ");
                //System.out.println("Antes - " + value[w] + " vs Agora: ");
                value[w] = value[w] - value[w]*tax[aux];
                tax[w] += tax[aux] + 0.05;
                q.add(w);
            }
        }
    }
}
```

```
public void showValue(){
    int maior = 1;
    for(int w = 2; w < value.length; w++){
        if(visited[w]){
            //System.out.println("Comparando " + dic.get(w) + " - " + dic.get(maior));
            if(value[w] > value[maior]){
                maior = w;
            }else if(value[w] == value[maior]){
                if(dic.get(w).compareTo(dic.get(maior)) < 0)
                    maior = w;
            }
        }
    }
    System.out.println("Import from " + dic.get(maior));
}
```

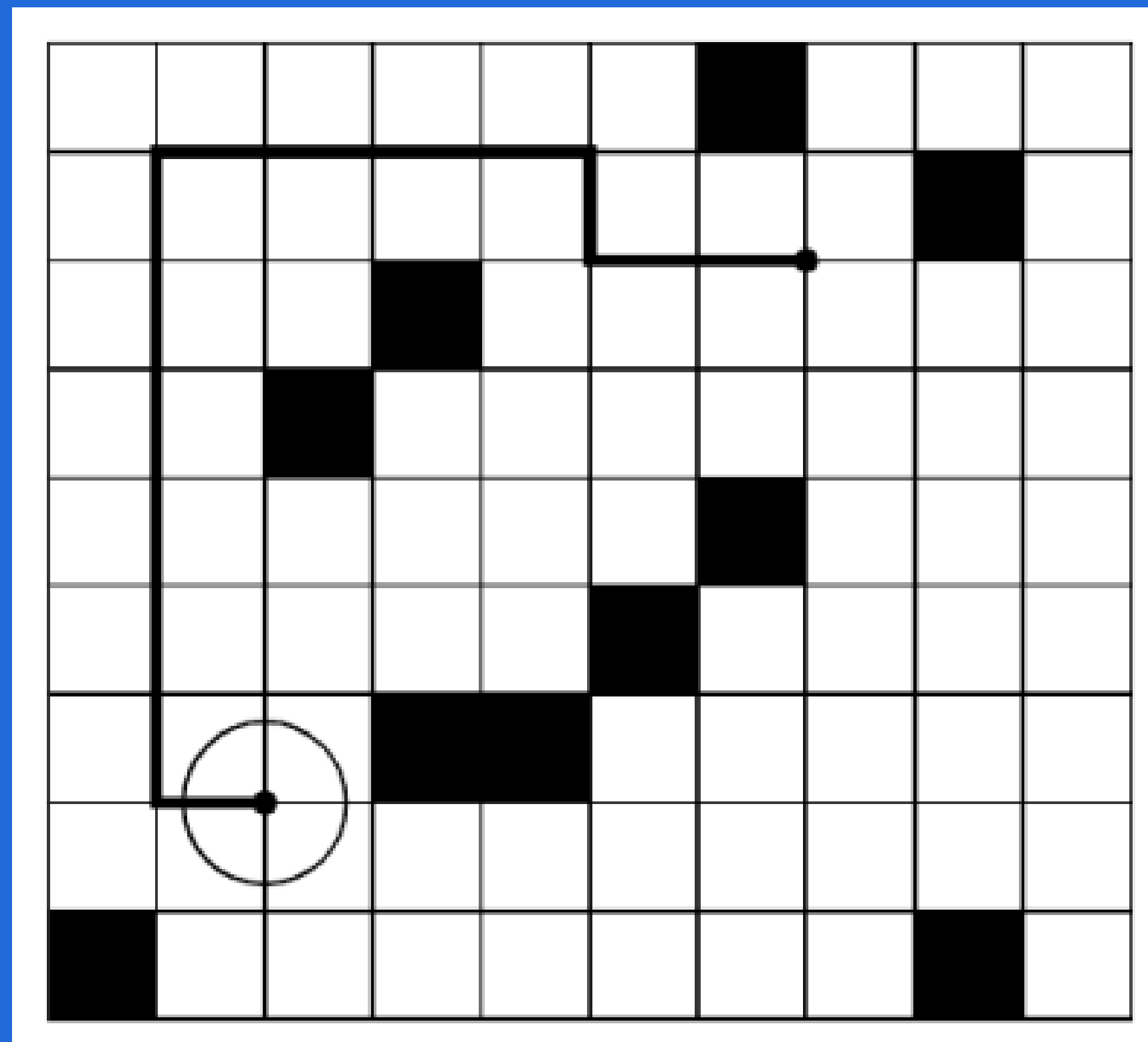
# Exemplos rodados

```
➤ sh -c make -s
➤ ./main
1
F 0.81 *
5
E 0.01 *A
D 0.01 A*
C 0.01 *A
A 1.00 EDCB
B 0.01 A*
10
S 2.23 Q*
A 9.76 C
K 5.88 MI
E 7.54 GC
M 5.01 OK
G 7.43 IE
I 6.09 KG
C 8.42 EA
O 4.55 QM
Q 3.21 SO
Import from F
Import from A
Import from A
```



Robot

# Robot



## Sample Input

```
9 10
0 0 0 0 0 0 1 0 0 0
0 0 0 0 0 0 0 0 1 0
0 0 0 1 0 0 0 0 0 0
0 0 1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 0 0 0
0 0 0 0 0 1 0 0 0 0
0 0 0 1 1 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0
1 0 0 0 0 0 0 0 1 0
7 2 2 7 south
0 0
```

## Sample Output

```
12
```

# Robot

**Estrutura de dados:** Listas de Adjacência

**Vértices:** cruzamento de trilhas na loja

**Arestas:** movimentos possíveis do robô



# Robot (versão 1)

```
typedef struct Info
{
    int lin, col, dir;
}In;

int n, m;

int matInit[NMAX][NMAX];

bool mat[NMAX][NMAX];

int dist[NMAX][NMAX][5];

int dlin[] = {-1, 0, 1, 0};
int dcol[] = { 0, 1, 0, -1};
```

```
bool Valid(int lin, int col)
{
    return (1 <= lin && lin <= n && 1 <= col && col <= m);
}

void BFS(int ilin, int icol, int idir)
{
    int lin, col, dir, nlin, ncol, ndir;

    queue< In > fila;

    for(int i = 1; i <= n; i++)
        for(int j = 1; j <= m; j++)
            for(int k = 0; k < 4; k++)
                dist[i][j][k] = INF;

    dist[ilin][icol][idir] = 0;
    fila.push({ilin, icol, idir});
}
```

```

while(fila.empty() == false)
{

    lin = fila.front().lin;
    col = fila.front().col;
    dir = fila.front().dir;
    fila.pop();

    nlin = lin;
    ncol = col;
    ndir = (dir + 1) % 4;

    if(dist[nlin][ncol][ndir] == INF)
    {

        dist[nlin][ncol][ndir] = dist[lin][col][dir] + 1;
        fila.push({nlin, ncol, ndir});

    }

    nlin = lin;
    ncol = col;
    ndir = (dir + 3) % 4;

```

```

if(dist[nlin][ncol][ndir] == INF)
{

    dist[nlin][ncol][ndir] = dist[lin][col][dir] + 1;
    fila.push({nlin, ncol, ndir});

}

for(int i = 1; i <= 3; i++)
{

    nlin = lin + i * dlin[dir];
    ncol = col + i * dcol[dir];
    ndir = dir;

    if(Valid(nlin, ncol) == false) break;
    if(mat[nlin][ncol] == false) break;

    if(dist[nlin][ncol][ndir] == INF)
    {

        dist[nlin][ncol][ndir] = dist[lin][col][dir] + 1;
        fila.push({nlin, ncol, ndir});
    }
}

```

```
int main()
{

    int x, a, b, c, d, dir, i, j;

    string s;

    while(cin >> n >> m)
    {

        if(n == 0 && m == 0) break;

        for(i = 1;i <= n;i++)
        {

            for(j = 1;j <= m;j++)
            {

                cin >> matInit[i][j];
```

```
for(i = 1;i <= n;i++)
{

    for(j = 1;j <= m;j++)
    {

        x = 0;
        x += matInit[i][j];
        x += matInit[i][j + 1];
        x += matInit[i + 1][j];
        x += matInit[i + 1][j + 1];

        mat[i][j] = (x == 0);

    }

}
```

```
        n--;  
        m--;  
  
        cin >> a >> b >> c >> d >> s;  
  
        if(s == "north")        dir = 0;  
        if(s == "east")         dir = 1;  
        if(s == "south")        dir = 2;  
        if(s == "west")         dir = 3;  
  
        BFS(a, b, dir);  
  
        x = INF;  
        x = min(x, dist[c][d][0]);  
        x = min(x, dist[c][d][1]);  
        x = min(x, dist[c][d][2]);  
        x = min(x, dist[c][d][3]);  
  
        if(x == INF) x = -1;  
  
        cout << x << endl;  
  
    }  
  
    return 0;
```

# Robot (versão 2)

```
public class Grafo {  
    int V;  
    static boolean visited[];  
    static int time[];  
    ArrayList<Integer> adj[];  
  
    public Grafo(int V) {  
        this.V = V;  
        adj = new ArrayList[V];  
        visited = new boolean[V];  
        time = new int[V];  
        for (int i = 0; i < V; i++){  
            adj[i] = new ArrayList<>();  
            time[i] = -1;  
            visited[i] = false;  
        }  
    }  
}
```

```
}  
  
void adicionarAresta(int u, int v) {  
    adj[u].add(v);  
}  
  
List<Integer> adj(int u) { return adj[u];}
```

```
//achando o tempo minimo entre dois vértices (a e b)
public int bfs (int a, int b) {

    Queue<Integer> q = new LinkedList<Integer >() ;

    visited[a] = true;
    //peso[a] = 0;
    q.add(a);

    while (!q.isEmpty()) {
        int aux = q.remove() ;

        if (aux == b) {
            return time[aux];
        }

        for (int w : adj[aux]) {
            if (!visited[w]) {
                visited[w] = true;
                q.add(w);
                time[w] = time[aux] + 1;
            }
        }
    }

    // Se não houver caminho para o destino
    return -1;
}
```

# Exemplos rodados

```
➤ sh -c make -s
➤ ./main
9 10
0 0 0 0 0 0 1 0 0 0
0 0 0 0 0 0 0 0 1 0
0 0 0 1 0 0 0 0 0 0
0 0 1 0 0 0 0 0 0 0
0 0 0 0 0 0 1 0 0 0
0 0 0 0 0 1 0 0 0 0
0 0 0 1 1 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0
1 0 0 0 0 0 0 0 1 0
7 2 2 7 south
0 0
12
➤ █
```