



Getting started!

A web é a plataforma

Tudo isso é HTML, CSS e Javascript





Arquitetura do FirefoxOS

GAIA

GECKO

GONK

Por onde começar?

- 1 Desenvolva seu webapp usando tecnologias da web aberta, HTML5, CSS,Javascript, WebGL e etc.
- 2 Crie um arquivo de manifesto de aplicativo
- 3 Publique/Instale o aplicativo



Dúvidas durante o desenvolvimento?

WebAPI

APIs

Device Storage

ΔPI

Here's a list of the APIs that we're working on. Some of them are done, and some of them we haven't gotten further than acknowledge that we probably

Add/Read/Modify files stored on a central location on the device. For

example the "pictures" folder on modern desktop platforms or the photo

need them.						
Planned for initial release of B2G (aka Basecamp)						
Unless otherwise noted, APIs listed in the table below were available in Firefox OS v1.0.1 or will be available in v1.1.						
API	Description	Standardization	Availability		ility	See also
WebTelephony	Allow placing and answering phone calls as well as build in-call UI.	W3C ED (SysApps)	<u>D</u>	A	В	bug 674726, Security
Vibration API	Control device vibration for things like haptic feedback in games. Not intended to solve things like vibration for notification.	W3C CR (Device APIs)	<u>D</u>	<u>A</u>	В	bug 679966, Security
WebSMS	Send/receive SMS messages as well as manage messages stored on device.	W3C ED (SysApps)	D	.A.	В	bug 674725, Security
Idle API	Get notifications when user is idle.	Needs plan	D	A	В	bug 715041, Security
Screen Orientation	Get notification when screen orientation changes as well as control which screen orientation a page/app wants.	W3C WD (WebApps)	D	A	В	bug 720794 bug 740188 bug 673922, Security
Settings API	Set system-wide configurations that are saved permanently on the device.	Future?	D	A	В	bug 678695, Security
Power Management API	Turn on/off screen, cpu, device power, etc. Listen and inspect resource lock events.	Future?	<u>D</u>	<u>A</u>	В	bug 708964, Security
Mobile Connection API	Expose signal strength, operator, etc for GSM and other mobile connections. This does not cover WiFi.	Future?	<u>D</u>	<u>A</u>	В	bug 729173, Security
TCP Socket API	Low-level TCP socket API. Will also include SSL support.	W3C ED (SysApps)	D	A	В	bug 733573, Security
Geolocation API	Access to the end user's location.	W3C CR	D	A	В	Security
WiFi Information API	Privileged API to get a list of available WiFi networks. Also get signal strength and name of currently connected network, etc.	Future?	D	A	В	Security

Needs plan

D

bug 717103, Security

Documentação

Desenvolva aplicativos web em HTML5 para uma loja aberta.



Aprenda a projetar aplicativos com uma experiência otimizada para o Firefox OS e Móvel

Concept: A great app

Design Fundamentals

UI Guidelines



Todas as ferramentas e documentos para desenvolver e testar seu aplicativo

Ouick Start Simulador do Firefox OS Aplicativos de exemplo



Publique

Como oferecer aplicativos em uma loja que coloca usuários e desenvolvedores na frente

Deploying your app Hosted Apps

Aplicativos empacotados



Do you have an app ready for liftoff?

> Submit your app to the Marketplace

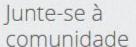


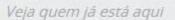












Are you a Web Company, Third-Party Service, or OEM looking to partner with Mozilla? Check out our Partners page for more info.





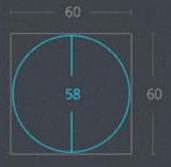
https://marketplace.firefox.com/developers/

Dúvidas com o design?

Firefox OS app icons

Basics

A Firefox OS application icon is a **60x60 pixel** image provided in 24-bit **PNG** format. Each of the standard OS application icons is contained within or underlayed with a **58 pixel** diameter circle shape.



60x60 pixel canvas 58 pixel diameter circle



Circle container



Object + circle underlay



Object integrated with circle

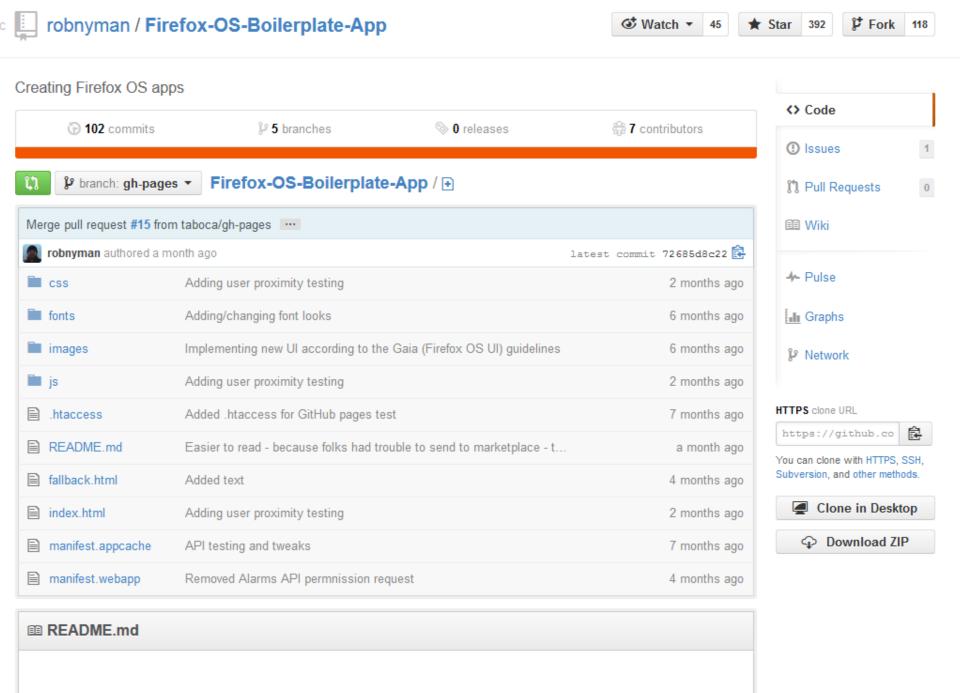
A drop shadow is automatically generated based on the icon's silhouette shape; do not include a drop shadow in the image you provide.







FirefoxOS Boilerplate



Firefox OS Boilerplate App

Quer simplificar ainda mais?

yo firefox-os



Arquivo de manifesto de aplicativo

Modelo básico

nomedoapp.webapp

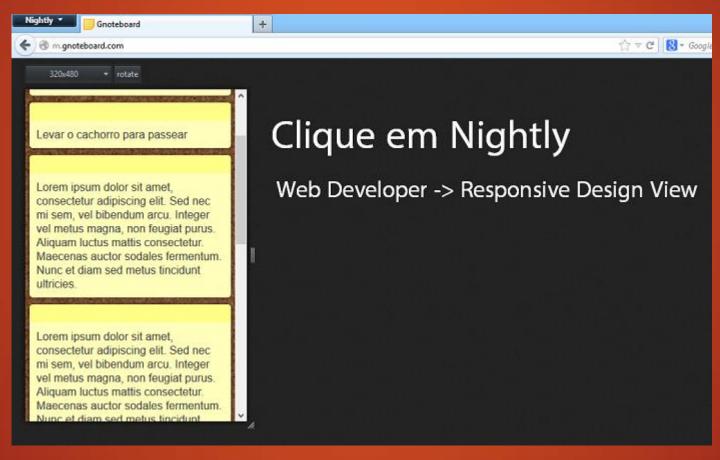
```
"name": "Meu App",
  "description": "Aqui fica a descrição do Meu App",
  "launch_path": "/index.html",
  "icons": {
     "128": "/img/icon-128.png"
},
  "developer": {
     "name": "Guilherme Farias",
     "url": "http://guilhermefarias.com.br"
},
  "default_locale": "en"
}
```

Validador



Testando o app

Navegador



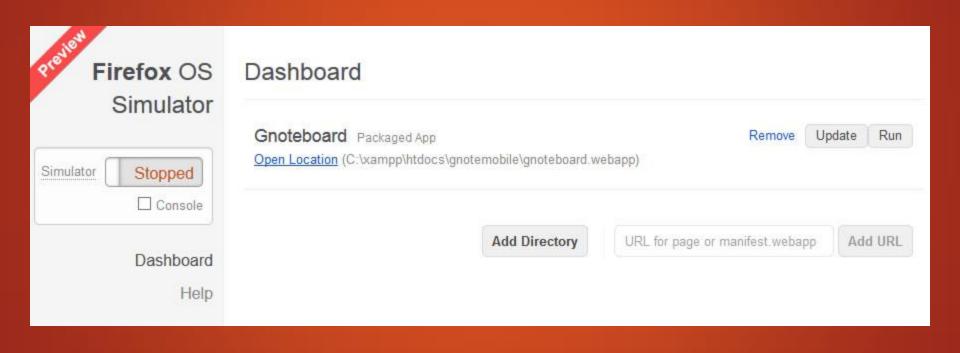
http://nightly.mozilla.org/

Simulador



https://addons.mozilla.org/en-US/firefox/addon/firefox-ossimulator/

Como usar o simulador?



Aparelho



Como posso distribuir meu app?

Firefox Marketplace





Submetendo o app



Enviar um aplicativo

Acordo Enviar Detalhes Concluío

Grátis











Hospede seu próprio app



Referências

- https://developer.mozilla.org/en-US/docs/Mozilla/Firefox_OS
- https://marketplace.firefox.com/developers/
- https://developer.mozilla.org/en-US/docs/Mozilla/Firefox_OS/Apps
- https://developer.mozilla.org/en-US/docs/Mozilla/Firefox_OS/UX/Building_blocks
- http://www.mozilla.org/en-US/styleguide/products/firefoxos/icons/
- https://wiki.mozilla.org/WebAPI
- https://developer.mozilla.org/en-US/docs/Apps/Manifest
- https://marketplace.firefox.com/developers/validator
- http://nightly.mozilla.org/
- https://addons.mozilla.org/en-US/firefox/addon/firefox-os-simulator/

Guilherme Farias

twitter.com/guiky slideshare.net/guiky guilhermefarias.com.br github.com/guilhermefarias mozillians.org/u/guilhermefarias



