Priorities

|  |  |  |
| --- | --- | --- |
| Must | Should | Could |
|  |  |  |
| Code working | PvE | Animation |
| Main menu | Sound | SFX |
| PvP | External engine |  |
| Functional GUI | Polished GUI |  |
|  | Local Networking |  |
|  |  |  |
|  |  |  |

Top-Down

* Code
  + Board/ Boats
  + Gameplay
* GUI
  + Mock-ups
  + Menu
* Add-ons
  + Sound
  + Network