**Topic:**

Supersize Node.js – Deployment of a large stack of Node.js services

**Contact Information:**

**Name: David Richer and Guillaume Brossard**

**Location: Montreal**

**Division & Team:** **M&E – Cloud Services – Core Team**

**E-mail:**  **david.richer@autodesk.com; guillaume.brossard@autodesk.com**

**Speaker/Exhibitor Biography:**

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| Guillaume Brossard previously worked at GRIP Entertainment, where he designed and built an artificial intelligence behavior tree system for the video game industry, and at Bluestreak Technology, developing on a real-time Adobe Flash compatible rendering engine for embedded devices.  David Richer also previously worked at GRIP Entertainment where he designed and built a real-time character system for video game digital extras. He has over 10 years’ experience in C++.  Both speakers are experienced C++ programmers that became JavaScript enthusiasts. They are working together in the M&E Cloud Service Core Team, building Web Services and Tools that are the building blocks of M&E Cloud Service Web Application. |

**Proposal Abstract:**

What is the focus of your presentation/Exhibit? Please provide a description.

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**Intended Audience & Prerequisites:**

Who are the intended audience and what are the prerequisites for the audience?

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**Presentation outline:**

How do you want to organize your presentation? Please provide an outline.

(Skip this section if this is an exhibit proposal)

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**Additional materials:**

If you have any screenshots, diagrams which illustrate this topic better, you can paste them here. You can also provide links to other materials.