Guillaume BELLEC

Grieskai 2 8020 Graz, Austria +33633436243 bellec@igi.tugraz.at

Expert in Deep Learning and Computational Neuroscience

Academic career:

Since 2015	University Assistant and PhD student at the institute for Theoretical Computer Science of TU-Graz under supervision of Wolfgang Maass (Investigating Deep learning and models of plasticity and working memory in biological neural networks, teaching Machine Learning and Reinforcement based learning)
2014	Master Thesis in Computational Neuroscience of sensory system with Romain Brette and Pierre Yger at the Vision institute in Paris
2012-2013	One year research internship in the Sound and music computing lab, KTH with Anders Friberg in Stockholm
2012	Four months research internship in the Machine Learning department, City university of London with ${\bf Tillmann~Weyde}$

Education:

Since 2015	Phd student at the institute for Theoretical Computer Science of TU-Graz
Summer 2018	$\bf Brains, Minds$ and $\bf Machines$ summer school at the Marine Biological Laboratory in $\bf Woods hole$
Summer 2018	Cellular, Computational and Cognitive Neuroscience summer school organized by the Princeton Neuroscience Institute
2013-2014	Master of Mathematics, Vision and Learning at ENS Cachan (Paris-Saclay)
2010-2014	Master of Optimization and Operational Research at ENSTA ParisTech
2012-2013	Erasmus program at \mathbf{KTH} (Stockholm) at the sound and music computing lab
2008-2010	Classes préparatoires aux grandes écoles at lycée Hoche (Versailles) in 2009 and at lycée Fénelon (Paris) in 2008

First author publications:

NIPS 2018	Bellec*, Salaj*, Subramoney*, Legenstein and Maass. Long short-term memory and learning-to-learn in networks of spiking neurons Conference on Neural Information Processing Systems
ICLR 2018	Bellec, Kappel, Maass and Legenstein. Deep Rewiring: Training very sparse deep networks International Conference on Learning Representations

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JCNS 2016	Bellec, Galtier, Brette and Yger. Slow Feature Analysis with spiking neurons and its application to audio stimuli Journal of Computational Neuroscience
SMC 2013	Bellec, Friberg, Elowsson, Wolff, Weyde. A social network integrated game experiment to relate tapping to speed perception and explore rhythm reproduction International Sound & Music Computing Conference

Other publications:		
IJCNN 2017	Sebastian Schmitt, Guillaume Bellec, Robert Legenstein, Wolfgang Maass, Christian Mayr, Rene Schueffny, Johannes Schemmel, Karlheinz Meier. Neuromorphic hardware in the loop: Training a deep spiking network on the brainscales wafer-scale system International Joint Conference on Neural Networks	
ISCAS 2017	Mihai A Petrovici, Guillaume Bellec, R Legenstein, W Maass, R Schueffny, C Mayr, J Schemmel, K Meier. Pattern representation and recognition with accelerated analog neuromorphic systems International Symposium on Circuits and Systems	
AES 2013	Wolff, Bellec, Friberg, MacFarlane, Weyde. Creating Audio Based Experiments as Social Web Games with the CASimIR Framework International Conference: Semantic Audio (Audio Engineering Society)	
ISMIR 2012	Wolff, Bellec, Weyde. A music similarity game prototype using the CASIMIR API In proceedings of the International Society for Musing Information Retrieval	

Skills:

Programming	Years of professional experience with Python, Tensorflow and Matlab.
Languages	French as mother tongue and general interest for languages. Very good spoken and written English used for many years in a professional context. Good spoken German and Spanish.
Music / Sport	Guitar and bass player, passion for music production and music technology. Regular practice of various sports, currently hooked on Capoeira.