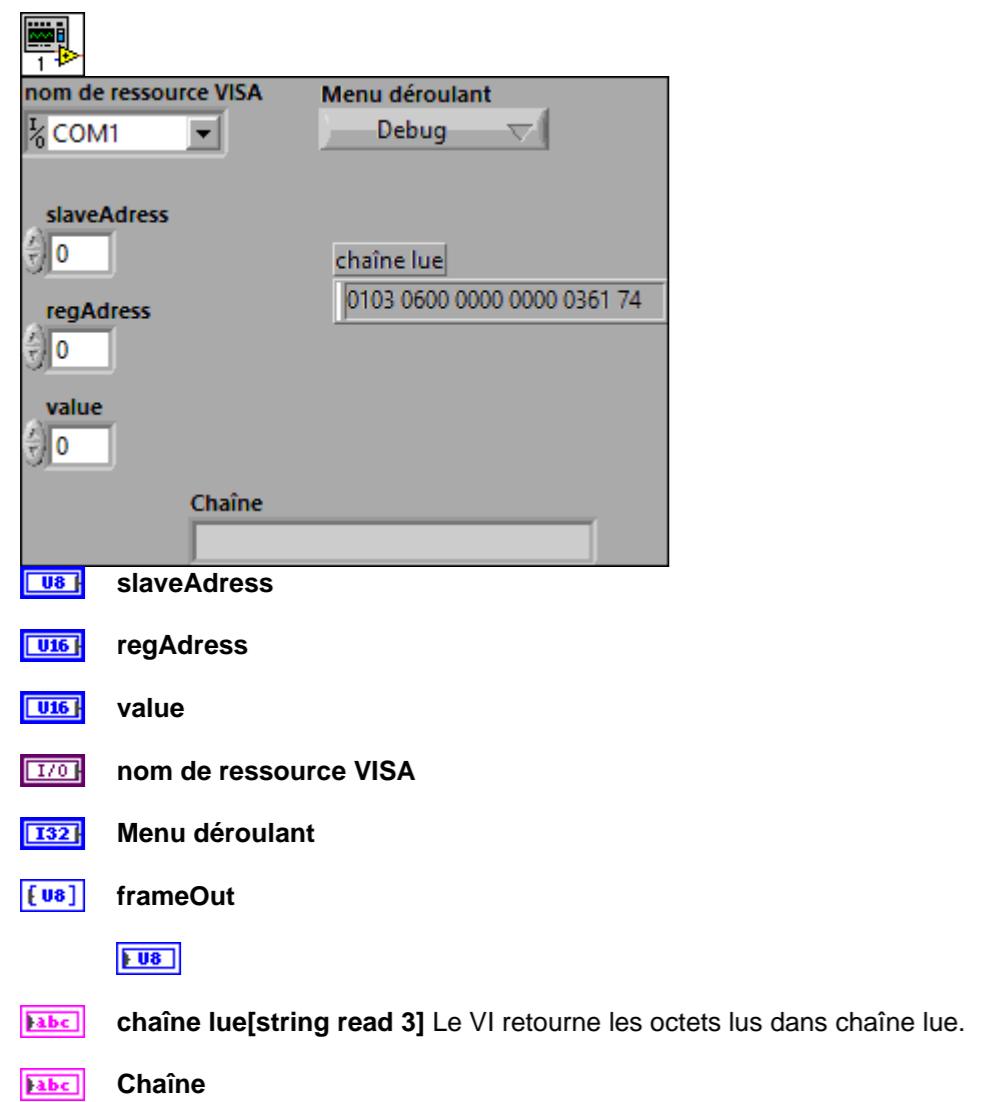
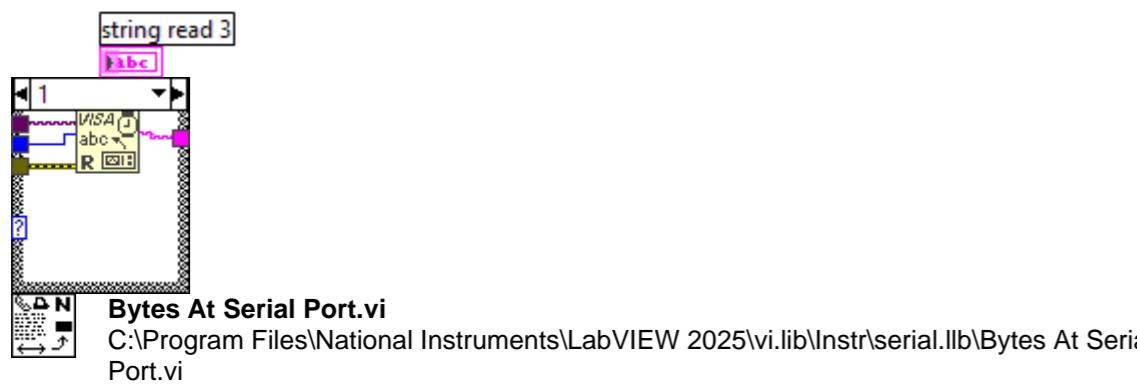
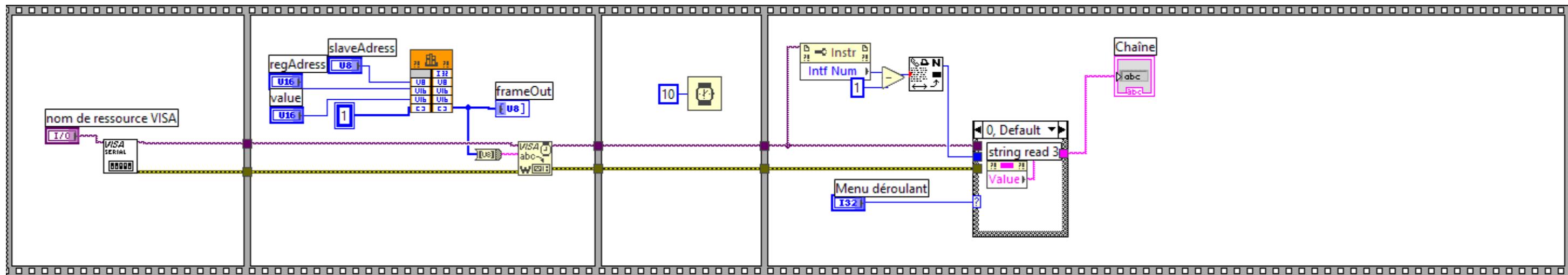


sa32_v2.vi



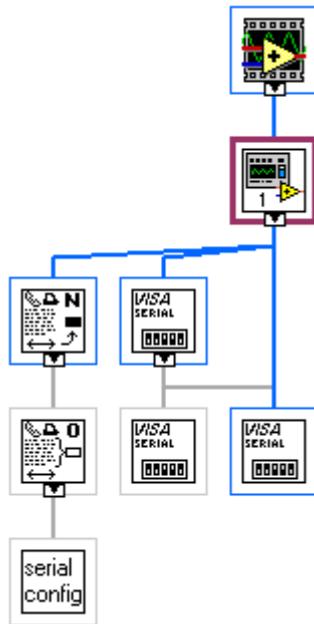


VISA Configure Serial Port (Instr).vi
C:\Program Files\National Instruments\LabVIEW 2025\vi.lib\Instr_visa.llb\VISA Configure Serial Port (Instr).vi

VISA Configure Serial Port
C:\Program Files\National Instruments\LabVIEW 2025\vi.lib\Instr_visa.llb\VISA Configure Serial Port

"sa32_v2.vi History"
Current Revision: 15

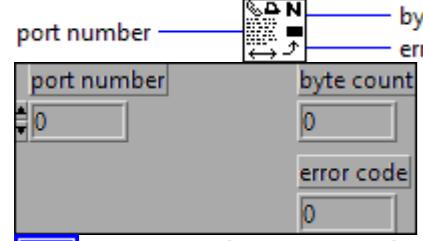
Position in Hierarchy



Iconified Cluster Constants

Bytes At Serial Port.vi

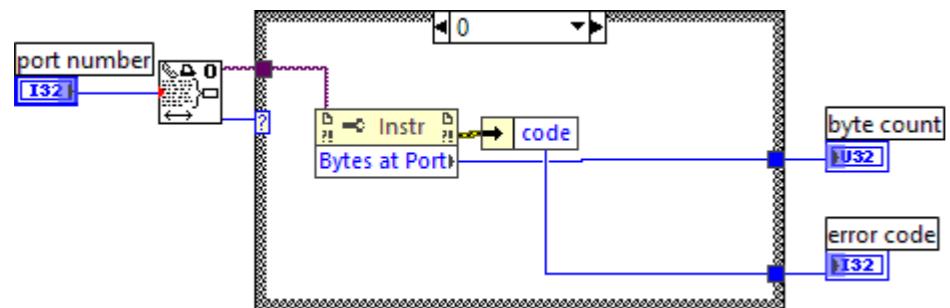
Returns the number of bytes in the input buffer of the serial port indicated in **port number**.

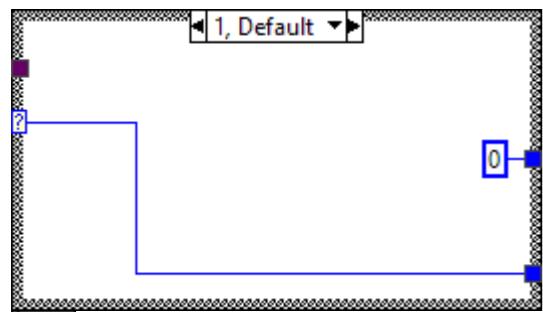


[132] **port number** **port number** is the serial port.

[132] **byte count** **byte count** is the number of bytes currently in the serial port buffer.

[132] **error code** **error code** is the error or warning code. If **error code** is nonzero, an error occurred. You can wire **error code** to one of the error handler VIs, which describe the error and give you options on how to proceed when an error occurs.





Open Serial Driver.vi
C:\Program Files\National Instruments\LabVIEW 2025\vi.lib\Instr\sersup.llb\Open Serial
Driver.vi

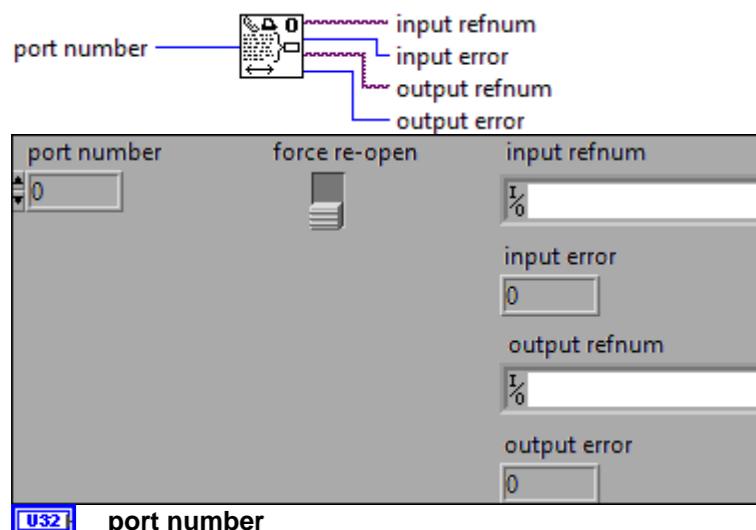
"Bytes At Serial Port.vi History"
Current Revision: 28

Position in Hierarchy



Iconified Cluster Constants

Open Serial Driver.vi



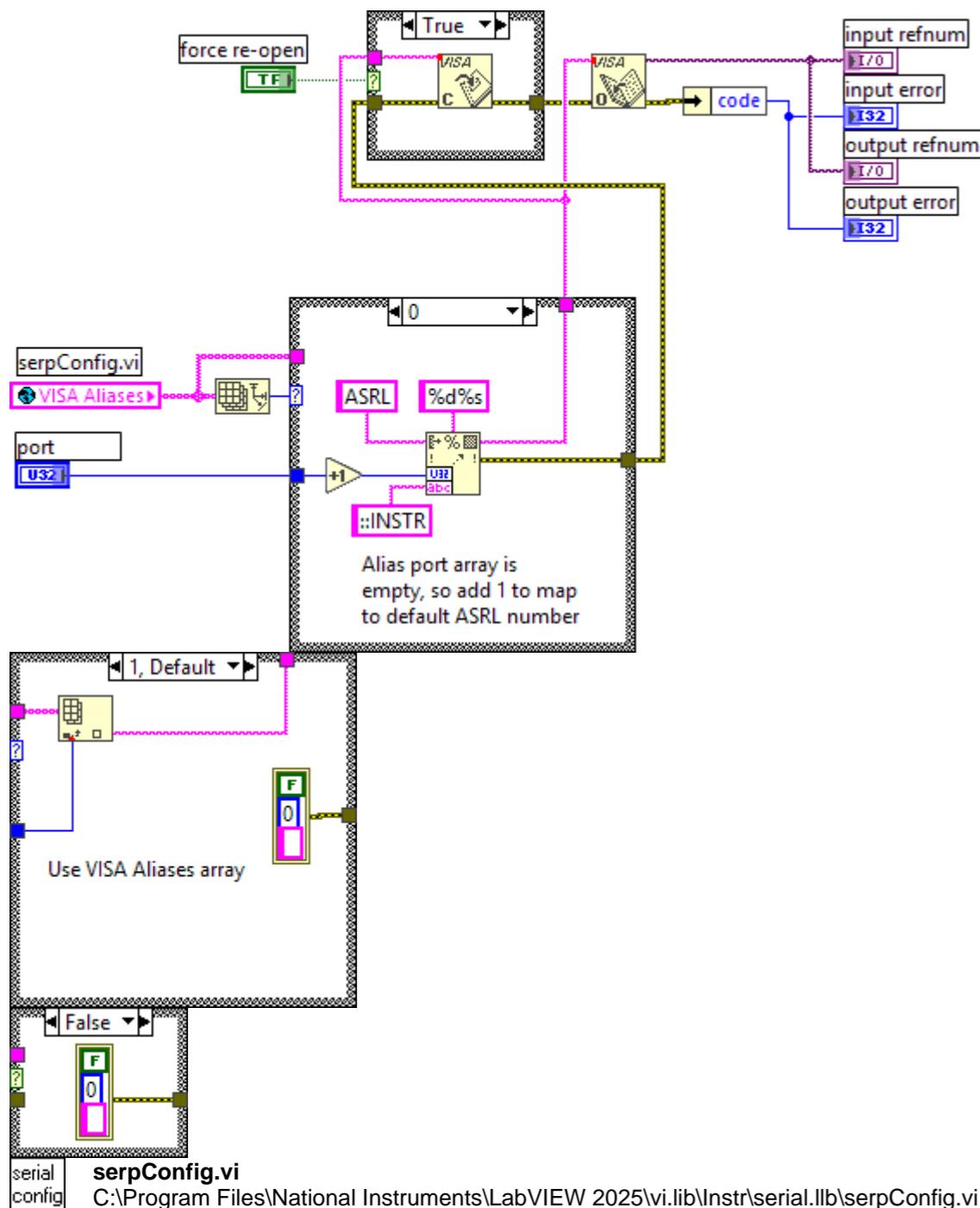
[TF] force re-open

[I/O] input refnum

[I/O] output refnum

[I32] input error

[I32] output error



"Open Serial Driver.vi History"

Current Revision: 17

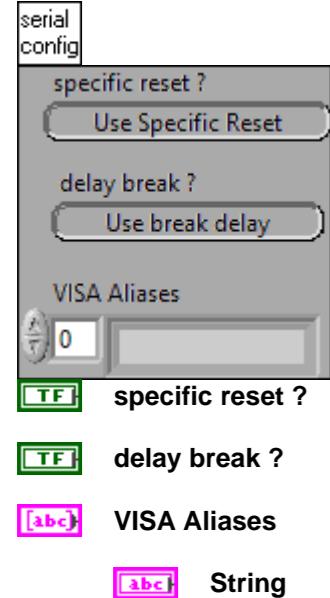
Position in Hierarchy



Iconified Cluster Constants

serpConfig.vi

This VI was removed from the Functions palette. Use the VIs and functions on the VISA palette to control serial devices. If you use the LabVIEW PDA Module, use this VI for serial communication.



"serpConfig.vi History"
Current Revision: 5

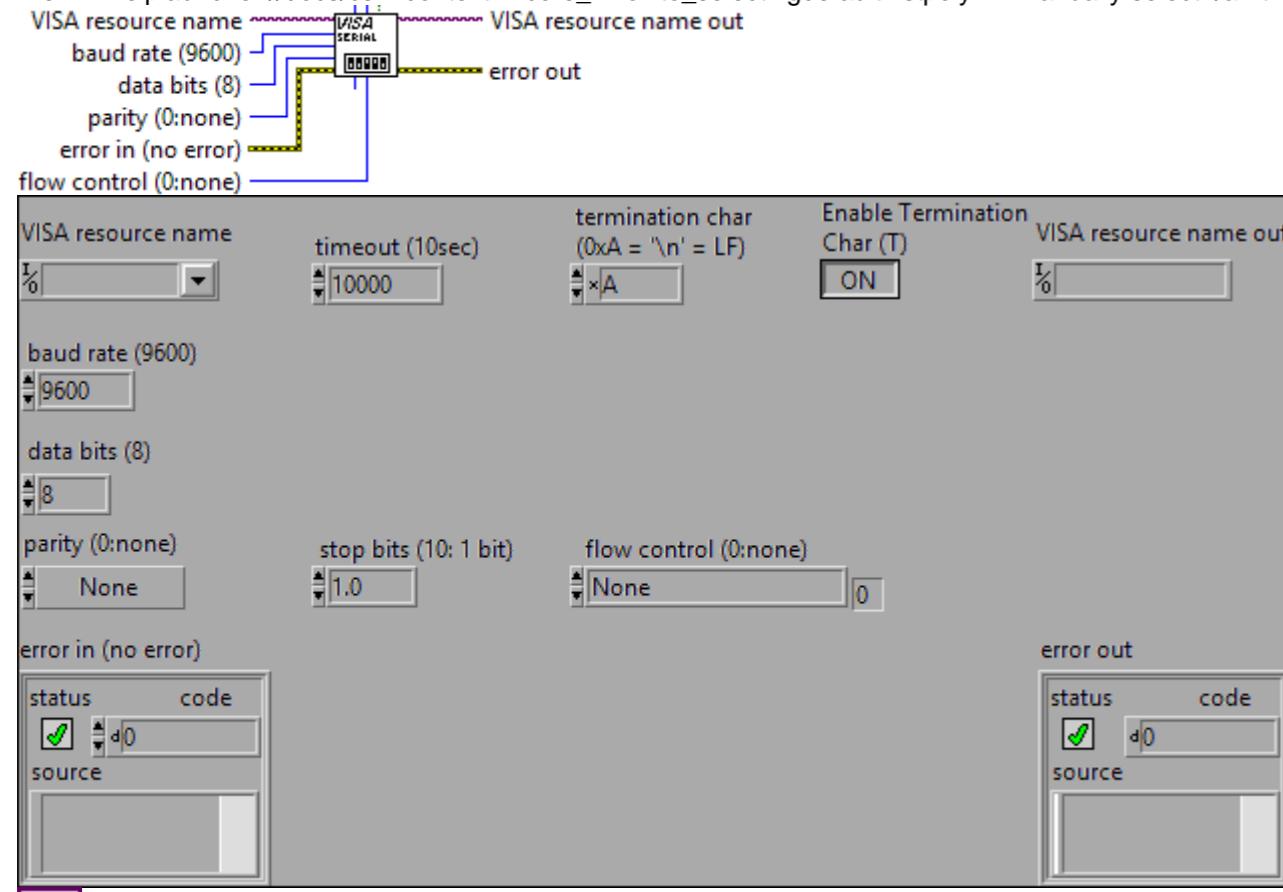
Position in Hierarchy



Iconified Cluster Constants

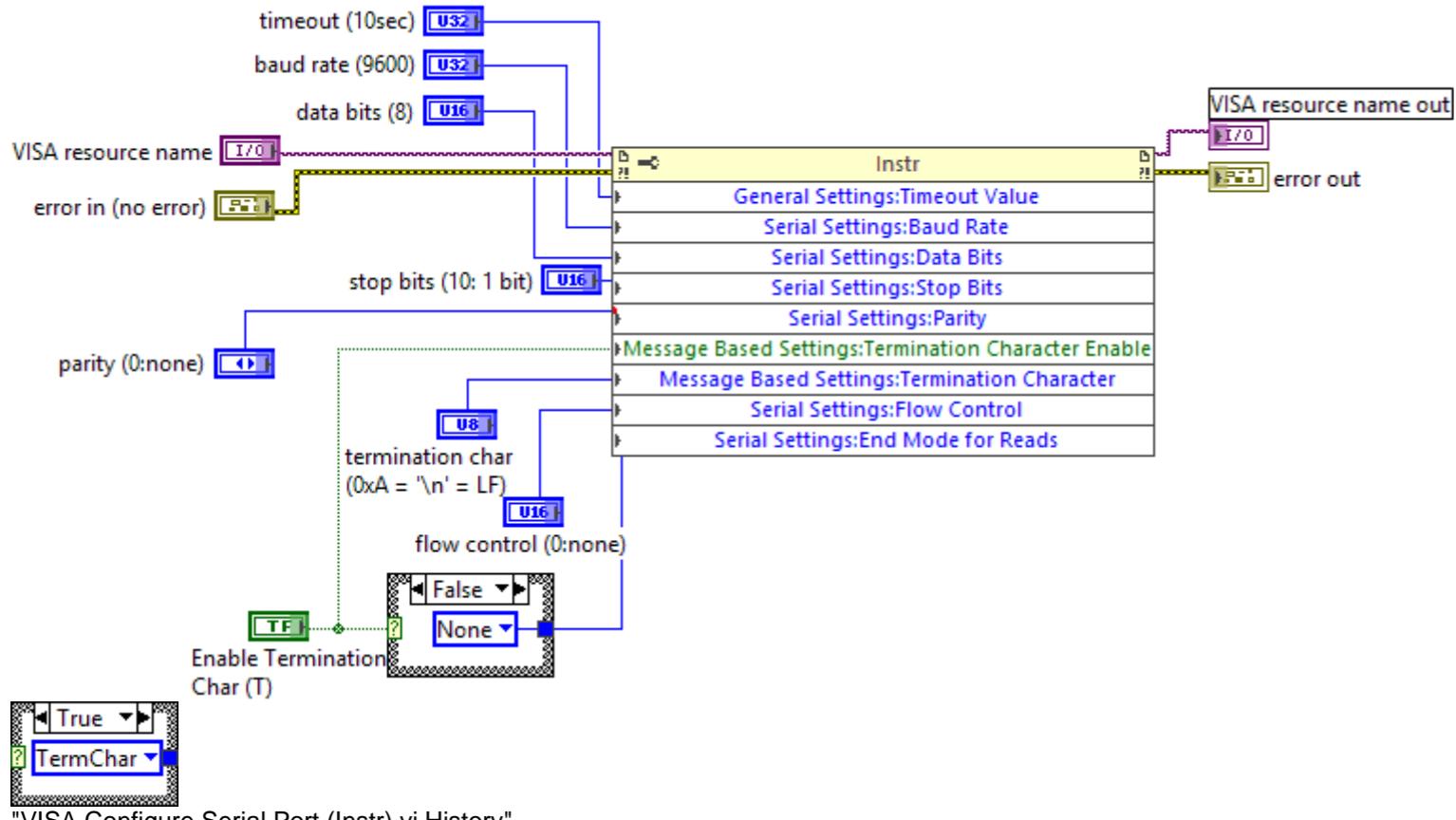
VISA Configure Serial Port (Instr).vi

Initializes the serial port specified by **VISA resource name** to the specified settings. Wire data to the **VISA resource name** input to determine the polymorphic instance to use or [manually select](nihelplauncher://docs/csh?context=lvcore_lvhowto_selectingdefaultinstpolyvi) the instance.



I/O **VISA resource name** **VISA resource name** specifies the resource to be opened. The [VISA resource name](nihelplauncher://docs/csh?context=lvcore_lvinstio_visa_resource_name_generic) control also specifies the session and class.

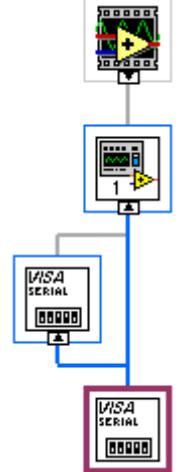
- U32** **timeout (10sec)** timeout specifies the time, in milliseconds, for the write and read operations.
- U32** **baud rate (9600)** baud rate is the rate of transmission.
- U16** **data bits (8)** data bits is the number of bits in the incoming data.
- U16** **parity (0:none)** parity specifies the parity used for every frame to be transmitted or received.
- U8** **termination char (0xA = '\n' = LF)** termination char calls for termination of the read operation. The read operation terminates when the termination char is read from the serial device.
- E&H** **error in (no error)** error in describes error conditions that occur before this node runs. This input provides standard error in functionality.
 - TF** **status status** is TRUE (X) if an error occurred before this node ran or FALSE (checkmark) to indicate a warning or that no error occurred before this node ran. The default is FALSE.
 - I32** **code code** is the error or warning code. The default is 0.
 - abc** **source source** specifies the origin of the error or warning and is, in most cases, the name of the node that produced the error or warning. The default is an empty string.
- U16** **stop bits (10: 1 bit)** stop bits specifies the number of stop bits used to indicate the end of a frame.
- TF** **Enable Termination Char (T)** Enable Termination Char prepares the serial device to recognize termination char.
- U16** **flow control (0:none)** flow control sets the type of control used by the transfer mechanism.
- E&H** **error out** error out contains error information. This output provides standard error out functionality.
 - TF** **status status** is TRUE (X) if an error occurred or FALSE (checkmark) to indicate a warning or that no error occurred.
 - I32** **code code** is the error or warning code.
 - abc** **source source** describes the origin of the error or warning and is, in most cases, the name of the node that produced the error or warning.
- I/O** **VISA resource name out** VISA resource name out is a copy of the VISA resource name that VISA functions return.



"VISA Configure Serial Port (Instr).vi History"

Current Revision: 113

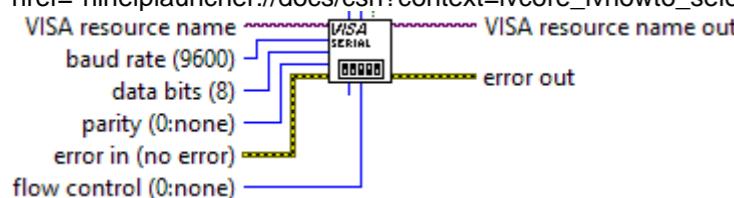
Position in Hierarchy



Iconified Cluster Constants

VISA Configure Serial Port

Initializes the serial port specified by **VISA resource name** to the specified settings. Wire data to the **VISA resource name** input to determine the polymorphic instance to use or [manually select](#) the instance.





VISA Configure Serial Port (Instr).vi

C:\Program Files\National Instruments\LabVIEW 2025\vi.lib\Instr_visa.llb\VISA Configure Serial Port (Instr).vi



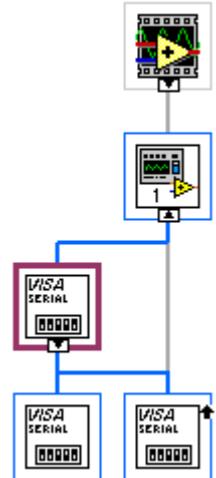
VISA Configure Serial Port (Serial Instr).vi

C:\Program Files\National Instruments\LabVIEW 2025\vi.lib\Instr_visa.llb\VISA Configure Serial Port (Serial Instr).vi

"VISA Configure Serial Port History"

Current Revision: 23

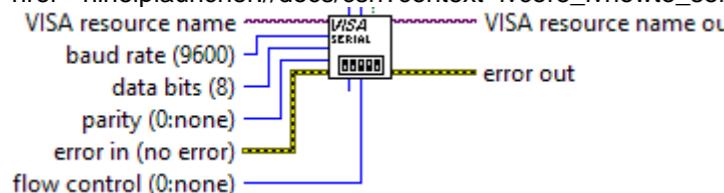
Position in Hierarchy

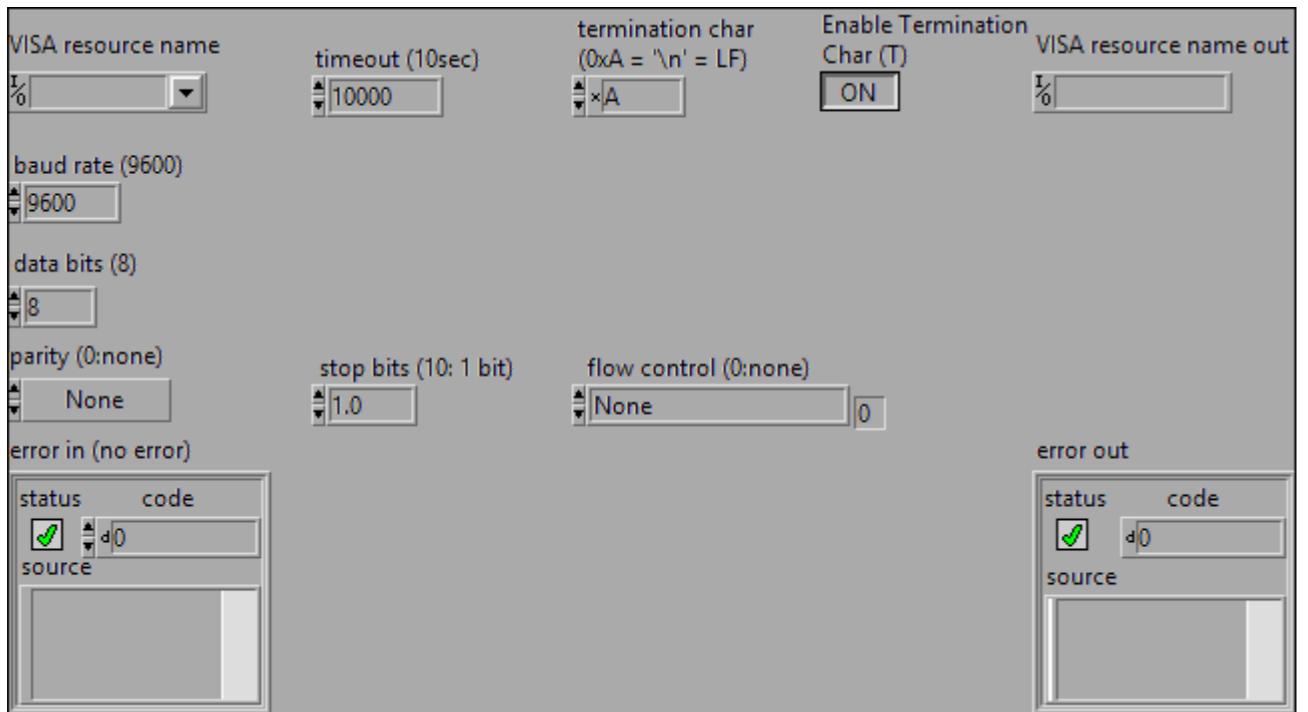


Iconified Cluster Constants

VISA Configure Serial Port (Serial Instr).vi

<p>Initializes the serial port specified by VISA resource name to the specified settings. Wire data to the VISA resource name input to determine the polymorphic instance to use or manually select the instance.</p>





VISA resource name `VISA resource name` specifies the resource to be opened. The [VISA resource name](#) control also specifies the session and class.

timeout (10sec) `timeout` specifies the time, in milliseconds, for the write and read operations.

baud rate (9600) `baud rate` is the rate of transmission.

data bits (8) `data bits` is the number of bits in the incoming data.

parity (0:none) `parity` specifies the parity used for every frame to be transmitted or received.

termination char (0xA = '\n' = LF) `termination char` calls for termination of the read operation. The read operation terminates when the `termination char` is read from the serial device.

error in (no error) `error in` describes error conditions that occur before this node runs. This input provides [standard error in](#) functionality.

status `status` is TRUE (X) if an error occurred before this node ran or FALSE (checkbox) to indicate a warning or that no error occurred before this node ran. The default is FALSE.

code `code` is the error or warning code. The default is 0.

source `source` specifies the origin of the error or warning and is, in most cases, the name of the node that produced the error or warning. The default is an empty string.

stop bits (10: 1 bit) `stop bits` specifies the number of stop bits used to indicate the end of a frame.

[TF] **Enable Termination Char (T)** **Enable Termination Char** prepares the serial device to recognize **termination char**.

[U16] **flow control (0:none)** **flow control** sets the type of control used by the transfer mechanism.

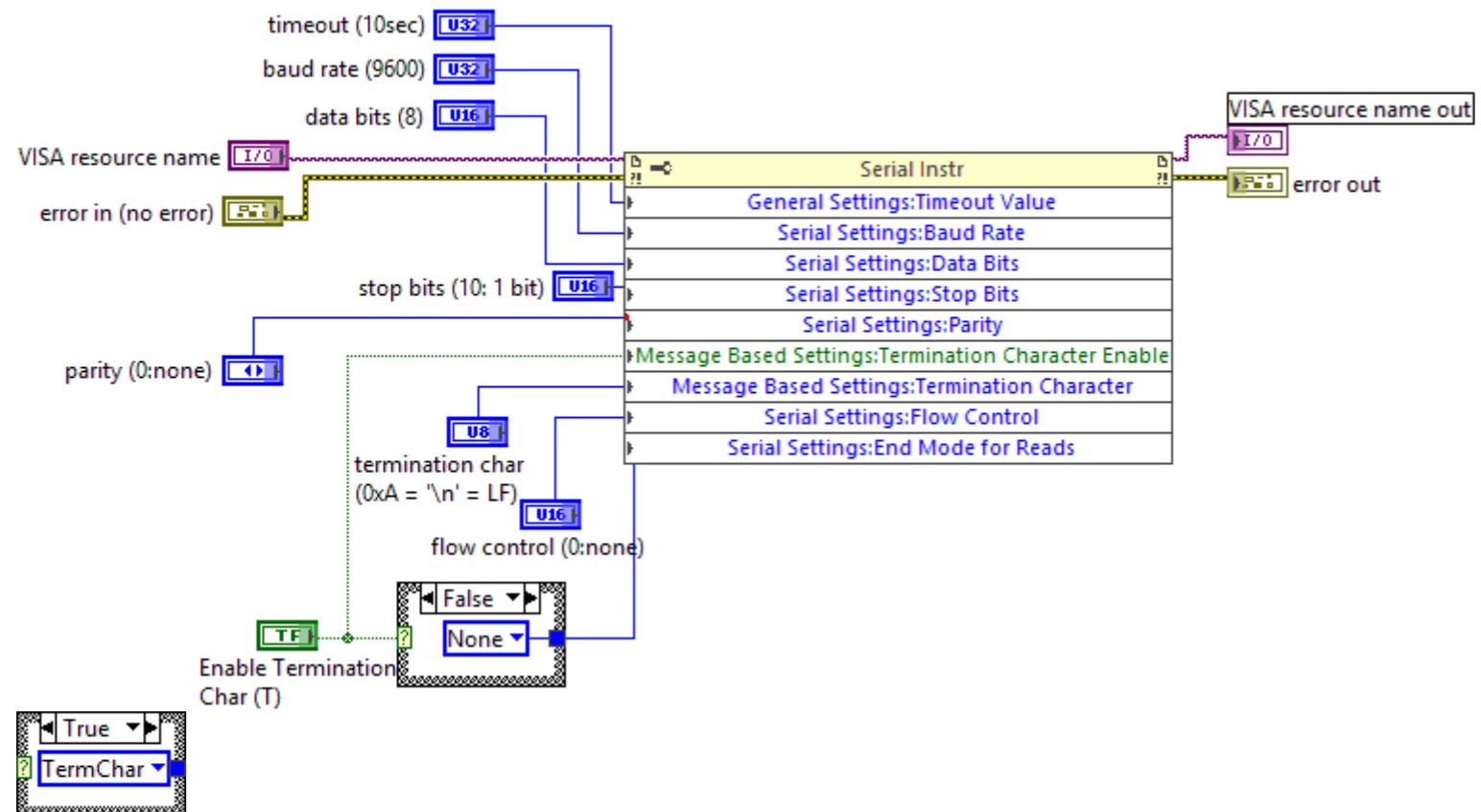
[Hb] **error out** **error out** contains error information. This output provides [standard error out](nihelplauncher://docs/csh?context=lvcore_lvconcepts_using_standard_error_out) functionality.

[TF] **status** **status** is TRUE (X) if an error occurred or FALSE (checkmark) to indicate a warning or that no error occurred.

[I32] **code** **code** is the error or warning code.

[abc] **source** **source** describes the origin of the error or warning and is, in most cases, the name of the node that produced the error or warning.

[I/O] **VISA resource name out** **VISA resource name out** is a copy of the [VISA resource name](nihelplauncher://docs/csh?context=lvcore_lvinstio_visa_resource_name_generic) that VISA functions return.



"VISA Configure Serial Port (Serial Instr).vi History"
Current Revision: 115

Position in Hierarchy



Iconified Cluster Constants