# TEST I QUALITAT DEL SOFTWARE UI TESTING

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## 1 - Login

This feature tests different scenarios about the login, checking that I can't login with an unexisting account, I can modify my password in case I have forgotten it and that I can login with an existing account.

The existing account has been created by us, and the unexisting one is a random email.

```
Feature: Tests the login of the page
 Scenario: I login with an unexisting account
   Given I go to the home page
   When I click on "Mi cuenta" button
   And I click on OkButton
 Scenario: I forgot my password and I want to change it
   Given I go to the home page
   And I wait 2 seconds
   Then I go to the page "https://www.instant-gaming.com/es/contrasenas-olvidadas/"
 Scenario: I login with an existing account
   Given I go to the home page
   And I click on "ig-responsive-menu-button" IdButton
   And I introduce the credentials email: "bielbardaji123@gmail.com" password: "bielguillem1234"
   And I click on OkButton
   And I go to the home page
   And I click on "ig-responsive-menu-button" IdButton
```

#### 2 - User

This feature tests the multiple options that users logged in have on the page such as access to the support page, changing the public profile URL or logging out from the page.

```
Feature: Tests User options when a User is logged in.
 Scenario: I can access to the Support
   Given I go to the home page
   And I click on "ig-responsive-menu-button" IdButton
   When I click on "Soporte" button
   And I wait 2 seconds
   Then I go to the page "https://www.instant-gaming.com/es/contactanos/"
   And I should see a "Preguntas frecuentes" text
 Scenario: I can change my public profile URL
   Given I go to the home page
   And I click on "ig-responsive-menu-button" IdButton
   When I click on "Mi perfil público" button
   And I wait 2 seconds
   And I click on "ig-profile-edit" aButton
   And I write "TQSBielGuillem"
   And I wait 2 seconds
   And I click on Aceptar
   And I wait 2 seconds
   Then I go to the page "https://www.instant-gaming.com/es/user/TQSBielGuillem"
```

```
Scenario: I log out

Given I go to the home page

And I click on "ig-responsive-menu-button" IdButton

When I click on "Desconectarse" button

And I wait 2 seconds

And I click on "ig-responsive-menu-button" IdButton

#El botó "Mi cuenta" indica que no estem loggejats en la web

Then I should see a "Mi cuenta" button
```

#### 3 - Search

This feature tests the functionality of the searching bar of the page. We test that introducing a game it shows us the products related to the search and the URL is well changed. We also test that if we introduce a nonsense word it does not show any game and if we don't introduce anything it shows all the products in the page.

```
eature: Search products in the page
 Scenario: No text in the Search Bar show all games
   Given I go to the home page
   When I click on "ig-header-search-box-submit" IdButton
   And I wait 2 seconds
   Then I should see a "..." text
 Scenario: URL changes to the search
   Given I go to the home page
   When I write on the search bar "FIFA 22"
   And I click on "ig-header-search-box-submit" IdButton
   And I wait 2 seconds
   Then I go to the page "https://www.instant-gaming.com/es/busquedas/?q=FIFA+22"
 Scenario: Page doesn't found results
   Given I go to the home page
   And I click on "ig-header-search-box-input" IdButton
   When I write on the search bar "byrbawrbvhbsdkjvvh"
   And I click on "ig-header-search-box-submit" IdButton
   Then I should see a "Lo sentimos, no se han encontrado resultados : (" text
```

# 4 - Shopping

This feature tests the shopping process, checks if I can add and delete a product to the wishlist and if I can buy a product.

With the "I add a product to the wish list" scenario we can't readd it so it only works when we execute this for the first time or the uneven attempts. As a solution we can remove the game from the wish list manually or using different games in every attempt.

Here we leave a list of games to try: Football Manager 2022 - Battlefield 2042 - FIFA 22 - God of War - Age of Empires IV

```
ature: Test the shopping process.
 And I log in
 And I wait 2 seconds
 When I click on "remove" aButton
 And I wait 1 seconds
Scenario: I add a product to the wishlist
 And I wait 2 seconds
 When I click on "ig-product-main-panel-addwishlist" IdButton
 And I wait 1 seconds
 And I wait 2 seconds
```

# 5-Navigation

This feature tests if the navigation between categories is correctly done.

```
Feature: Check if the navigation between categories is correctly done
 Scenario: My website can be browsed
   When I go to the home page
   Then I should see a "Instant Gaming" button
 Scenario: I try to go to steam
 Given I go to the home page
  And I click on "PC" button
   When I click on "Steam" button
   Then I go to the page "https://www.instant-gaming.com/es/juegos/steam/"
 Scenario: I try to go to Origin
   Given I go to the home page
   And I click on "PC" button
   When I click on "Origin" button
   Then I go to the page "https://www.instant-gaming.com/es/juegos/origin/"
 Scenario: I try to go to Rockstar
   Given I go to the home page
   And I click on "PC" button
   When I click on "Rockstar" button
   Then I go to the page "https://www.instant-gaming.com/es/juegos/rockstar/"
```

## 6 - Money

This feature tests if when we change the currency in a page all the changes are done in URLs prices and navigating through different pages

```
Feature: Changes the currency used in the page
 Scenario: The currency is changed correctly
   Given I go to the home page
   When I click on "ig-currency-selected" classButton
   And I click on "$" button
   And I wait 2 seconds
   Then I should see a "USD" text
 Scenario: URL changes as the currency does
   Given I go to the home page
   When I click on "ig-currency-selected" classButton
   And I click on "$" button
   And I wait 2 seconds
   Then I go to the page "https://www.instant-gaming.com/es/?currency=USD"
 Scenario: currency stay still when we navigate through different pages
   Given I go to the home page
   When I click on "ig-currency-selected" classButton
   And I click on "$" button
   And I wait 2 seconds
   And I click on "Football Manager 2022" game
   Then I should see a "$62" text
```

## 7 - Country

Tests the changes that happen when we change the region of the website.

```
Feature: Tests the change of the region
 Checks if when the region is changed in the main page
 All the elements in the web are changed
 Scenario: URL changes to the concrete region
   Given I go to the home page
   And I click on "ig-language-selected" classButton
   When I click on "it" language
   And I wait 2 seconds
   Then I go to the page "https://www.instant-gaming.com/it/"
 Scenario: The language is correctly changed
   Given I go to the home page
   And I click on "ig-language-selected" classButton
   When I click on "it" language
   And I wait 2 seconds
   Then I should see a "Giochi del momento" text
   And I should see a "Top preordini" text
 Scenario: The language is the same when we navigate through different pages
   Given I go to the home page
   And I click on "ig-language-selected" classButton
   When I click on "it" language
   And I wait 2 seconds
   And I click on "Football Manager 2022" game
   And I should see a "Cosa c'è da sapere" text
```

# **Most Used Step Definitions**

I go to the home page: This Step Definition is used in all scenarios. It helps us to define a starting point, the main page https://www.instant-gaming.com/es/

**I click on {string} button:** This Step Definition is used in most of the scenarios. It is used when we wanted to click on some part of the web. This Step Definition has some variants as classButton, IdButton, aButton. This variants depend on the type of tag that was clickable but the performance was the same.

**I wait {int} seconds:** This Step Definition has been so powerful in this project. It is used when we want to wait for things to happen. If this pause was not implemented some elements of the DOM were not updated, resulting in scenario fails.