ObjectSpace

<<accessing>>
nilObject
falseObject
trueObject
specialObjectsArray

classNamed:
classes
compactClassAt:
compactClassAt:ifNone:
globalNamed:

<<conversion>>
fromLocalByteString:
fromLocalByteSymbol:
fromLocalCharacter:
fromLocalCompiledMethod:

toLocalByteString:
toLocalByteSymbol:
toLocalCharacter:
toLocalCompiledMethod:

<<process manipulation>>
createProcessWithPriority:doing:
installAsActiveProcess:

transferControl