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# -*- coding: utf-8 -*-
"""
Created on Wed Nov 24 11:12:08 2021

@author: gamer
"""

# -*- coding: utf-8 -*-
"""
Created on Fri Nov 12 12:41:34 2021

@author: gamer

"""
"""
Hash Table implementando Diccionarios
"""

import hashlib

class HashTable:
    def __init__(self,s=1):
        self.size = s
        self.arreglo = {}
        self.count = 0

    def obtenHash(self,mensaje):
        if type(mensaje) is int:
            valor = hash(mensaje)
            return int( valor.hexdigest(), 16 )

        m = hashlib.sha256()
        m.update(mensaje.encode('utf-8'))
        return int( m.hexdigest(), 16 )

    def insert(self,t):
        if(t != None):
            val = self.obtenHash(t)
            pos = val % self.size

            if pos not in self.arreglo:
                self.arreglo[pos] = list()

            self.arreglo[pos].append(t)
            self.count+=1

    def find(self,t):
        if t is not None:
            key = self.obtenHash(t)
            pos = key%self.size
            if t in self.arreglo[pos]:
                return True;
            return False

    def delete(self, t):

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if t is not None:
    key = self.obtenHash(t)
    pos = key%self.size
    if t in self.arreglo[pos]:
        self.arreglo[pos].remove(t)
        self.count-=1

def cuentaColisiones(self):
    suma = 0
    for casilla in self.arreglo:
        suma+=len(self.arreglo[casilla])
    return suma

def promedioColisiones(self):
    if self.size!=0:
        return self.cuentaColisiones()/self.size

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