

# Code Development Environment

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## Experiences and Outlook

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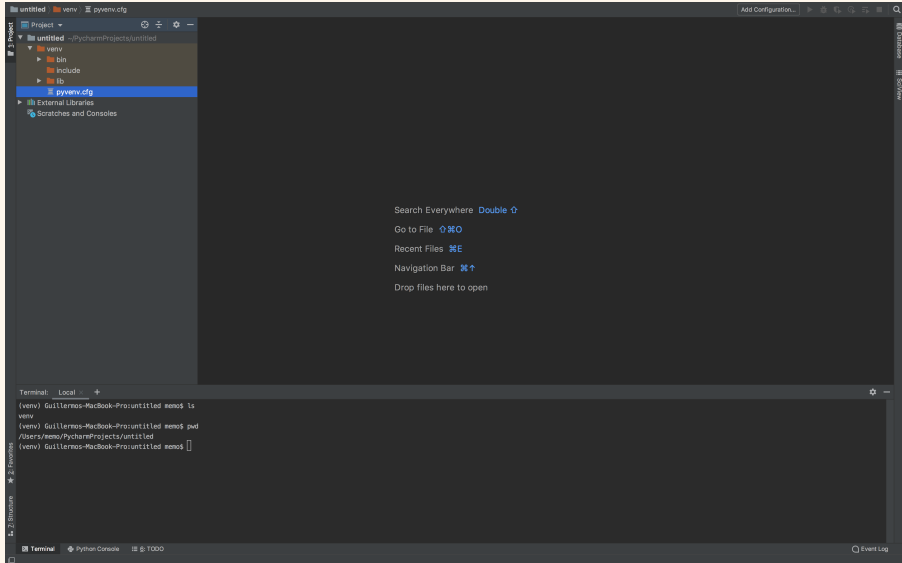
Nuclear Engineering Research Seminar, February 4th, 2020



# First Experiences



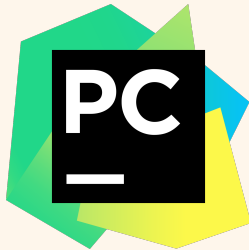
# PyCharm IDE



# First Complete-ish Developmental Environment



# First Complete-ish Developmental Environment



## Upgrading the Workflow

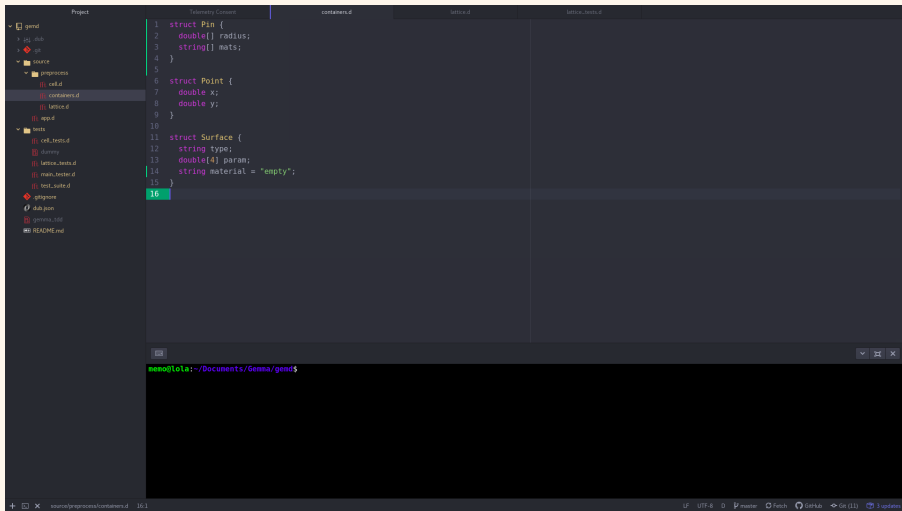


## Upgrading the Workflow

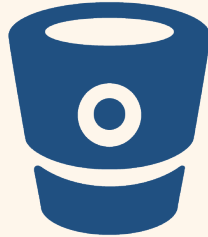




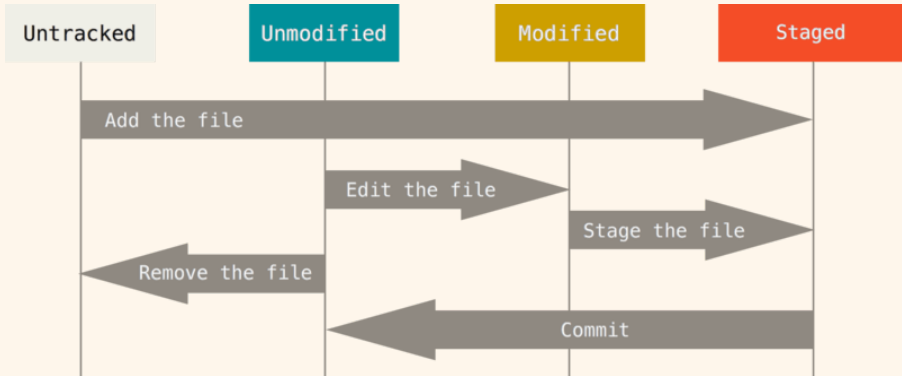
# Atom IDE



# Cloud Repositories



# Git Basics



# Git Basics - Checking file status

```
$ echo 'My Project' > README
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Untracked files:
  (use "git add <file>..." to include in what will be committed)

    README

nothing added to commit but untracked files present (use "git add" to track)
```

# Git Basics - Tracking New Files

```
$ git add README
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git restore --staged <file>..." to unstage)

    new file:   README
```

# Git Basics - Staging Modified Files

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   README

Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   CONTRIBUTING.md
```

# Git Basics - Staging Modified Files

```
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   README

Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   CONTRIBUTING.md
```

```
$ git add CONTRIBUTING.md
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   README
    modified:   CONTRIBUTING.md
```

# Git Basics - Staging Modified Files...

```
$ vim CONTRIBUTING.md
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   README
    modified:   CONTRIBUTING.md

Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   CONTRIBUTING.md
```



# Git Basics - Staging Modified Files...

```
$ vim CONTRIBUTING.md
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   README
    modified:   CONTRIBUTING.md

Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

    modified:   CONTRIBUTING.md
```

```
$ git add CONTRIBUTING.md
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

    new file:   README
    modified:   CONTRIBUTING.md
```

# Git Basics - Short Status

```
$ git status -s
M README
MM Rakefile
A lib/git.rb
M lib/simplegit.rb
?? LICENSE.txt
```

# Git Basics - Ignoring Files

```
$ cat .gitignore  
*.[oa]  
*~
```

# Git Basics - Ignoring Files

```
$ cat .gitignore
*.[oa]
*~
```

```
$ cat .gitignore
# ignore all .a files
*.a

# but do track lib.a, even though you're ignoring .a files above
!lib.a

# only ignore the TODO file in the current directory, not subdir/TODO
/TODO

# ignore all files in any directory named build
build/

# ignore doc/notes.txt, but not doc/server/arch.txt
doc/*.txt

# ignore all .pdf files in the doc/ directory and any of its subdirectories
doc/**/*.pdf
```

# Git Basics - Removing Files

```
$ rm PROJECTS.md
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add/rm <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        deleted:    PROJECTS.md

no changes added to commit (use "git add" and/or "git commit -a")
```

# Git Basics - Removing Files

```
$ rm PROJECTS.md
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add/rm <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        deleted:    PROJECTS.md

no changes added to commit (use "git add" and/or "git commit -a")
```

```
$ git rm PROJECTS.md
rm 'PROJECTS.md'
$ git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes to be committed:
  (use "git reset HEAD <file>..." to unstage)

        deleted:    PROJECTS.md
```

# Git Basics - Committing

```
$ git commit
# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
# On branch master
# Your branch is up-to-date with 'origin/master'.
#
# Changes to be committed:
#   new file:   README
#   modified:   CONTRIBUTING.md
#
~
~
~
".git/COMMIT_EDITMSG" 9L, 283C
```

# Git Basics - Committing

```
$ git commit
# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
# On branch master
# Your branch is up-to-date with 'origin/master'.
#
# Changes to be committed:
#   new file:   README
#   modified:   CONTRIBUTING.md
#
~
~
~
".git/COMMIT_EDITMSG" 9L, 283C
```

```
$ git commit -m "Story 182: Fix benchmarks for speed"
[master 463dc4f] Story 182: Fix benchmarks for speed
2 files changed, 2 insertions(+)
create mode 100644 README
```



# Git Addons with Atom

The screenshot shows the Atom text editor interface with a project named 'gend'. The left sidebar displays the project structure, including files like .gitignore, dub.json, genna\_tdd, and README.md. The main editor area shows the content of the selected file, which is a C++ header file 'cell.h'. The file contains a class 'Cell' with a private member 'int[] \_Map' and a public method 'startWith'. The right sidebar shows the 'Unstaged Changes' and 'Staged Changes' panels. The 'Unstaged Changes' panel lists files like .gitignore, README.md, dub.json, source/app.d, source/preprocess/cell.d, source/preprocess/containers.d, source/preprocess/lattice.d, tests/cell\_tests.d, tests/lattice\_tests.d, and tests/main\_tester.d. The 'Staged Changes' panel lists source/preprocess/lattice.d and tests/lattice\_tests.d. The 'Commit message' input field is visible at the bottom right, with the message 'added cell functionality'.

```
added cell functionality
Sublime Barba committed 8 days ago
3e516ae

.gitignore
00 -13,3 +13,4 @@ tests/dummy

13 13 *.o
14 14 *.obj
15 15 *.list
16 genna_tdd

source/preprocess/cell.d
@@ -2,24 +2,121 @@ module preprocess.cell;

2 2
3 3 import std.stdio;
4 4 import std.array : split;
5 5 import std.algorithm : startsWith;
6 6 import std.math : sqrt, pow;
7 7
8 8 import containers : Point, Surface;
9 9
6 10 class Cell {
7 11 private:
8 12     int[] _Map;
```

memo@tola:~/Documents/Genna/gend\$

Commit message

added cell functionality

Commit to master

cell tests cleanup 100% 8d

added cell functionality 100% 3d

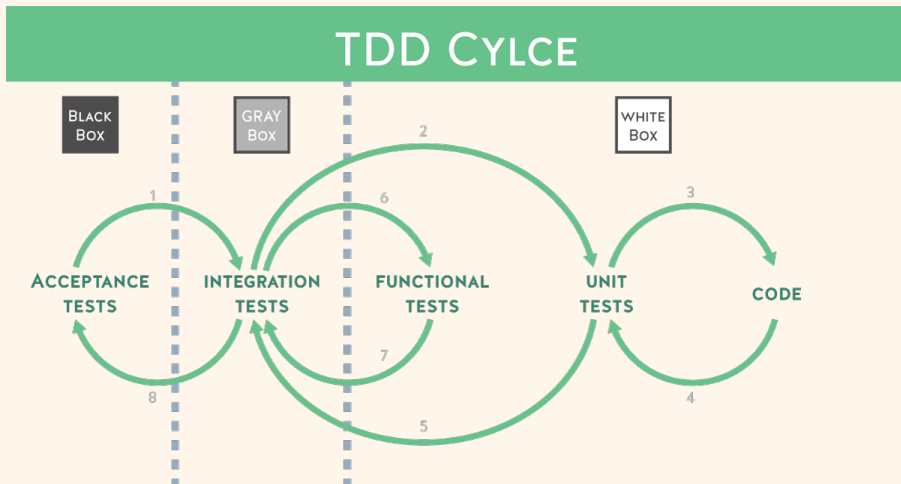
updated testing module 100% 1M

TDD workflow step up 100% 1M

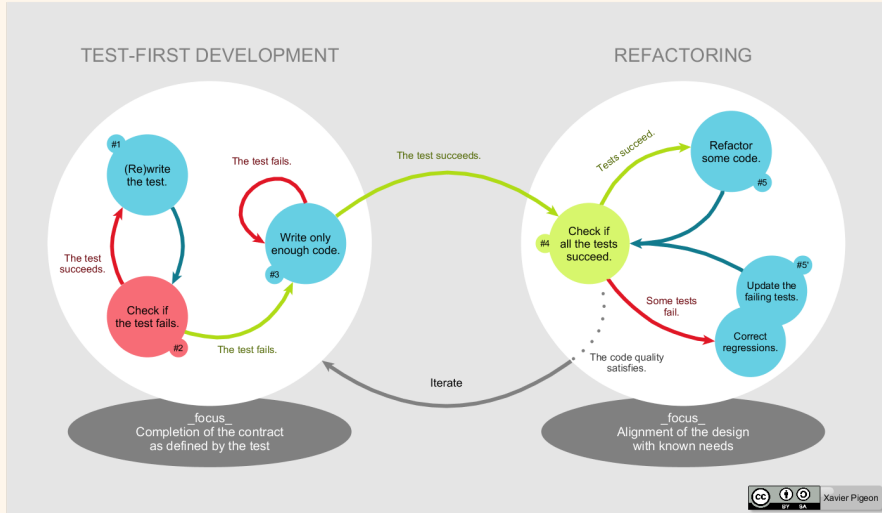
Initial commit 100% 1M

master Fetch GitHub Git (11) 3 updates

# Tests? Tests!



# Tests in Greater Detail



# Testing with D

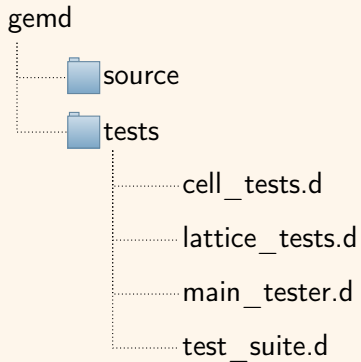
Using DUB package manager, dub.json file:

```
{
  "name": "gemma_tdd",
  "description": "2D neutron transport solver, TDD D implementation",

  "authors": [ "Guillermo", "Samuel Vargas", "Hirepan Palomares" ],
  "copyright": "Copyright 2020, Guillermo, Samuel Vargas, Hirepan Palomares",
  "license": "proprietary",

  "configurations": [
    {
      "name": "application",
      "targetType": "executable",
    },
    {
      "name": "unittest",
      "targetType": "executable",
      "targetPath": "tests",
      "targetName": "dummy",
      "mainSourceFile": "tests/main_tester.d",
      "excludedSourceFiles": [ "source/app.d" ],
      "sourcePaths": [ "tests/" ],
      "importPaths": [ "tests/" ]
    }
  ]
}
```

# Testing Structure



# Compiling with DUB

```
$ dub build
Performing "debug" build using /usr/bin/dmd for x86_64.
gemma_tdd ~master: building configuration "application"...
Linking...
```

# Compiling with DUB

```
$ dub build
Performing "debug" build using /usr/bin/dmd for x86_64.
gemma_tdd ~master: building configuration "application"...
Linking...
```

```
$ dub test
Running custom 'unittest' configuration.
Performing "unittest" build using /usr/bin/dmd for x86_64.
gemma_tdd ~master: building configuration "unittest"...
Linking...
Running ./tests/dummy

-----
                        T E S T S
-----
Running surfaceSpecificationTest()           : PASS
Running cellSpecificationTest()               : PASS
Running cellDimensionTest()                  : PASS
Running pinConsistencyTest()                  : FAIL
-----
End of tests. Total: 4 Failed: 1
```









Thanks!  
Questions?

- ▶ Git Manual <https://git-scm.com/book/en/v2>
- ▶ Git branch strategies  
<https://nvie.com/posts/a-successful-git-branching-model/>
- ▶ Test Driven Development <http://www.agiledata.org/essays/tdd.html>