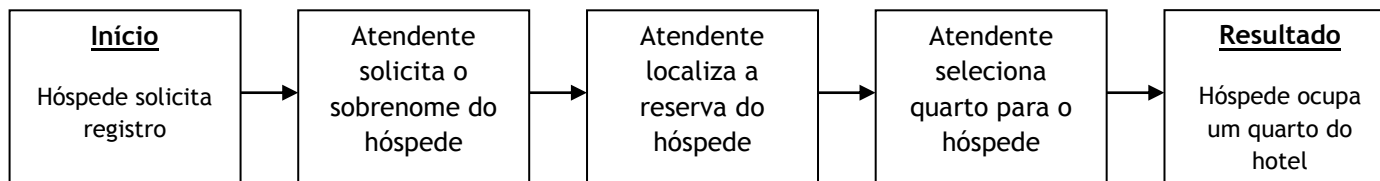
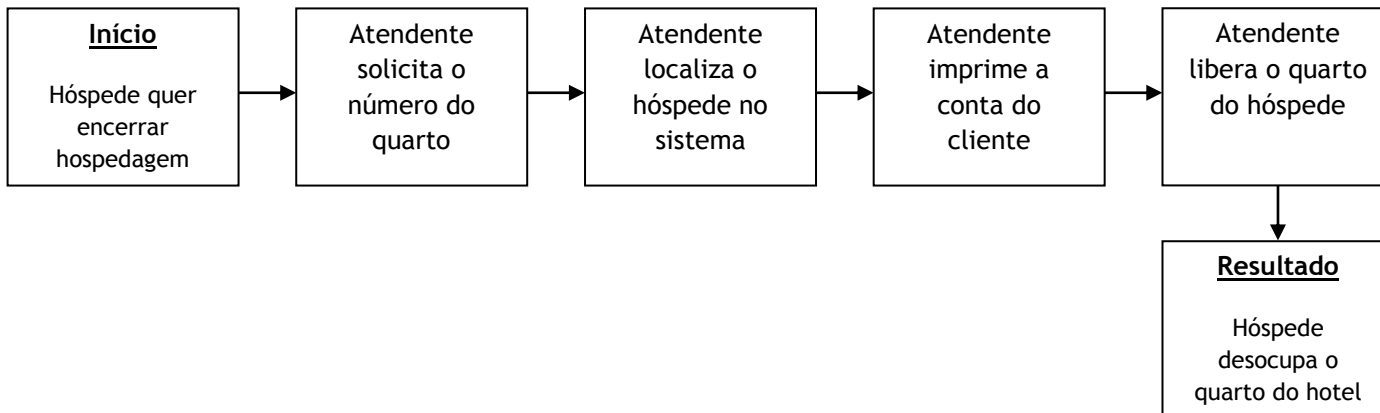


## Fluxos de tarefas

### Check-in no hotel



### Check-out do hotel



Fonte: DAYTON, T.; MCFARLAND, A.; KRAMER, J. Bridging user needs to object oriented GUI prototype via task object design. In: WOOD, L. (ed.) *User interface design: bridging the gap from user requirements to design*. London: CRC Press, 1998.