

Contato

guimoneda@gmail.com

www.linkedin.com/in/guilherme-moneda-b6ba9263 (LinkedIn)

Principais competências

Testing Process

Test Driven Development

Gestão de projetos de software

Languages

Português (Native or Bilingual)

Inglês (Full Professional)

Espanhol (Elementary)

Guilherme Moneda

Technical Project Manager | Agile Coach

Brooklyn, Nova York, Estados Unidos

Experiência

Avenue Code

Principal Project Manager

dezembro de 2022 - dezembro de 2023 (1 ano 1 mês)

São Paulo, Brazil

CI&T

7 anos 11 meses

Technical Project Manager | Agile Coach

agosto de 2021 - dezembro de 2022 (1 ano 5 meses)

São Paulo, Brasil

- Build, lead, and grow a team of 35+ DevOps Eng, Solution Archs, & Op. Mgrs. to ensure the continuous development and support of the client's Cloud & Infra platform to successfully enable the company's B2B e-commerce operation
- Work with key stakeholders in Product, Engineering & Senior Leadership to continuously determine program scope and ensure its alignment to business and product needs
- Align and cascade quarter planning and timelines to team and all stakeholders across the organization
- Provide regular and open communication across the program and stakeholders for transparency and awareness of progress and impediments to program delivery
- Monitor project cost on a monthly basis, identify areas of optimization, communicate opportunities to senior leadership and drive implementation of action plans
- Lead the team in the definition and measurement of OKRs and success KPIs (incl. Agile Team Productivity & DevOps metrics) to ensure program is successfully delivering business value
- Define program staffing requirements, negotiate resources allocation with other Program Managers across the organization and maintain appropriate allocation of resources throughout project progress to ensure scope is completed within agreed timelines
- Identification and management of the risks taking corrective measurements to ensure the program activities are delivered as planned

- Define project roles and responsibilities in close collaboration with the Customer, including project scope and objectives to ensure a cross-functional understanding amongst project members
- Directs the team in order to qualify them, optimize their work, set goals and objectives in the medium and long term and delegate activities that contribute to their career growth
- Conceptualize and execute engineering programs such as CD and CI, Disaster Recovery, High Availability and Performance Monitoring from start to finish, managing complex milestones while adapting to changes and shifting priorities.

Scrum Master

janeiro de 2020 - julho de 2021 (1 ano 7 meses)
Campinas e Região, Brasil

Client: Anheuser-Busch InBev

Projects: BEES Rewards

The BEES Rewards is a feature inside the BEES product where we have created a gamification program to reward the customers based on their purchases. Additional promotions, combos, and challenges are been integrated into this to engage our customers to try new brands or be oriented based on AI, increasing their sales.

Roles and Responsibilities:

- Communicated project milestones, status updates, as well as any existing or potential escalation issues
- Acted removing barriers, resolving minor project issues and escalating to Program Manager/Senior Manager
- Prepared, maintained, and submitted clear and concise activity/progress reports and management reports
- Led the team through the product development process aiming for results aligned with the client's expectation
- Protected development team from outside distractions, impediments, or team conflicts
- Shaped and supported the development team to follow best Agile and Scrum practices
- Worked closely to the project owner in backlog management and continuous delivery

- Managed project scope to ensure delivery was compliant with scope commitment
- Tracked performance metrics: team velocity, sprint progress, productivity, and quality ones
- Addressed problems through risk management and contingency plan

Squad Leader

julho de 2019 - dezembro de 2019 (6 meses)

Manhattan, Nova York, Estados Unidos

Client: Anheuser-Busch InBev

Projects: BEES Rewards

In order to form new teams abroad and accelerate the company's growth, I moved to Manhattan, NY, to work at Anheuser-Busch headquarter. During 6 months, I trained new scrum teams to develop products with high performance, high code quality standards, follow Agile processes, and be self-sufficient.

- Led and trained the QAs along the value streams (Shu-Ha-Ri)
- Ensured the quality of deliveries, metrics and reports satisfying the high level standard of the project
- Planned and coordinated the Demonstrations in the end of Sprints
- Addressed problems through risk management and built contingency plans
- Evangelized the software development processes and built an agile ecosystem
- Reviewed requirements specifications and technical design documents to provide timely and meaningful feedback
- Led estimation, prioritization, planning and coordination activities
- Constantly revisited bug screening, root cause analysis, and action plan creation processes to always guarantee the improvement of the team's delivery

Senior Software QA Engineer

janeiro de 2017 - junho de 2019 (2 anos 6 meses)

Campinas e Região, Brasil

Client: Anheuser-Busch InBev | BEES Migration

Projects: BEES Migration

As long as Ambev dominate the beverage industry and own the biggest part of the market share, we created a robust B2B product to support the operations around the world(+6 million active users and \$3 billion/annually). 19+ countries are already using our solution (Colombia, Peru, Ecuador, Argentina, Paraguay, Chile, South Africa, Dominican Republic, USA, Canada, etc)

Roles and responsibilities:

- Led the automation of the application with Selenium Webdriver, and Robot Framework
- Tested Backends (Microservices, ERPs integration) and Frontends (Magento, Web, Android, and iOS) services
- In charge of the quality of the product in each release for new countries and providing very detailed quality reports
- Led the other QAs to the best practices (weekly)
- Constantly revised and updated the risk management tool
- Reviewed requirements specifications and technical design documents to provide timely and meaningful feedback
- Created detailed, comprehensive and well-structured test plans and test cases
- Estimated, prioritized, planned, and coordinated testing activities
- Designed, developed and executed automation scripts using open source tools
- Performed thorough regression tests when bugs were resolved
- Offered continuous improvement by assessing customer issues for root cause and future prevention
- Planned, created and executed performance tests, signaling the points of attention and addressing their possible problems
- Four go-lives on-site (Colombia, Ecuador, Argentina, and the Dominican Republic) to guarantee the smoothly release process for the new countries

Product Test Engineering

setembro de 2016 - janeiro de 2017 (5 meses)

Campinas e Região, Brasil

Client: CI&T

Project: SmartCanvas (new product)

SmartCanvas was a communication platform designed and developed internally to enable all members across the organization to successfully connect with each other.

Roles and Responsibilities:

- Practiced and executed all levels of manual tests in the software development cycle as: Integration, Functional, End-to-end, Acceptance, Performance, Smoke, and regression tests
- Created detailed, comprehensive, and well-structured test plans and test cases
- Estimated, prioritized, planned, and executed testing activities
- Designed, developed and executed automation scripts using open source tools
- Identified, recorded, fully documented and tracked bugs
- Performed thorough regression testing and reports when critical bugs were resolved
- Tracked and pursued the project quality goals based on metrics
- Led the root cause analysis and guarantee the action items were correctly addressed

Jr. Software Engineer

setembro de 2015 - setembro de 2016 (1 ano 1 mês)

Campinas

Client: CI&T

Project: Smartcanvas

Roles and Responsibilities:

- Developed mechanisms to support the product (Backup of the GCE machines through JS scripts)
- Worked on N2, N3 product support (code fix and bug screening using Python, JS, Angular, Java)
- Developed and released new features through agile processes (CI: Jenkins)
- Frameworks: Jira, Trello, Confluence
- Daily worked with Scrum and Kanban methodologies
- Managed/executed applications using Google Cloud Platform

Python Engineer

fevereiro de 2015 - setembro de 2015 (8 meses)

Campinas - SP

OhaYou

Principal Cofounder

setembro de 2017 - fevereiro de 2021 (3 anos 6 meses)

Ribeirão Preto, São Paulo, Brasil

UNESP Rio Claro

Bolsista BAE II

junho de 2014 - janeiro de 2015 (8 meses)

Rio Claro, São Paulo

Manutenção do site do Instituto de Biociências(IB) da Unesp Campus Rio

Claro

InfoJr.

Trainee

março de 2011 - maio de 2012 (1 ano 3 meses)

Formação acadêmica

Universidade Estadual Paulista Júlio de Mesquita Filho / UNESP

Bacharel em Ciências da Computação, Ciências da

Computação · (2011 - 2015)