

GUILHERME MORONE ARAUJO

Software Engineer

✉ guimorone@gmail.com

🌐 <https://guimorone.github.io>

🌐 <https://www.linkedin.com/in/guimorone>

📍 Recife, Pernambuco, Brazil



EXPERIENCE

Software Engineer

Neurotech

📅 04/2024 - Present

🌐 <https://www.neurotech.com.br>

Full-time

- In general, using skills in backend development (FastAPI), data engineering, Terraform, Git, Airflow and cloud computing (AWS).
- Collaborate with cross-functional teams to achieve project goals.
- Ensure high-quality, scalable application development.
- Using Amazon Web Services such as Lambda, DynamoDB, EC2, Athena, S3 and more.

Software Engineer

Jalan

📅 04/2024 - 05/2024

🌐 <https://www.jalan.com.br>

Full-time

- Worked as a Full Stack developer using VueJS and Quasar along with Python and Lambda Functions (AWS).

Mobile Engineer

aca.so

📅 03/2024 - 03/2024

🌐 <https://aca.so>

Freelancer

- Worked as a Mobile Engineer in a Freelancer project (aca.so mobile app) using React Native.

Software Engineer

Oncase

📅 02/2022 - 12/2023

🌐 <https://www.oncase.com.br>

Started as an intern and then worked full-time

- Developed Big Data applications with a focus on high efficiency, scalability, and low cost.
- Developed frontend applications using React (JavaScript, TypeScript and HTML/CSS) and Redux.
- Implemented backend functionality using Python frameworks Flask and Django.
- Implemented effective CI/CD pipelines for seamless integration and deployment through Docker and GitHub Actions.
- In general, utilized skills in web development (Django, React and HTML/CSS), data engineering, CI/CD, Docker, GitHub Actions, and cloud computing.
- Collaborated with cross-functional teams to achieve project goals.
- Enhanced customer relationships through the delivery of top-notch solutions.
- Ensured high-quality and scalable application development.
- Hosted applications on Google Cloud Platform using Cloud Run and Artifact Registry.
- Utilized Amazon Web Services for hosting, leveraging services like Amplify, Route53, and Lambda.

SUMMARY

Originally from Rio but now based in Recife, I've had the privilege of growing up in two vibrant cities.

My passions are as diverse as my background, ranging from an avid love for games and books to an insatiable curiosity for travel and technology.

Furthermore, I am always eager to explore new opportunities and challenges that can help me grow both as a professional and as a person, fueled by my passion for learning and applying new technologies to solve real-world problems. I have been working on Software Development since 2022. Not only that, but I am used to developing Big Data applications that demand high efficiency, scalability, and low cost. All my projects demanded skills in web development, data engineering, CI/CD, Docker, GitHub Actions, and cloud computing, in order to deliver quality solutions to clients.

SKILLS

Python

C/C++

Java

Haskell

Go

Ruby

JavaScript/TypeScript

Web Development

Django

React

Flask

FastAPI

Node

CI/CD

Git

GitHub Actions

Docker

Terraform

Airflow

AWS

GCP

React Native

Flutter

HTML/CSS

JQuery

Linux

Databases

SQL

PostgreSQL

MongoDB

LANGUAGES

Portuguese

Native



English

Proficient



German

Beginner



EXPERIENCE

Mobile Engineer

InSpace

📅 08/2022 - 10/2022

🔗 <https://inspace.tech>

Freelancer

- Identification of objects (censored specificity) from a mobile camera for legal purposes.

Game Developer

Educandus Tecnologia Educacional

📅 06/2021 - 10/2021

🔗 <https://educandus.com.br>

Internship

- I have worked on web apps (educational simulators) using Construct 3 software and JavaScript mainly.

Game Developer

Educandus Tecnologia Educacional

📅 05/2020 - 12/2020

🔗 <https://educandus.com.br>

Internship

- I have worked as a game developer using Construct 3 software and JavaScript, building educational games for students from preschool to high school levels.

EDUCATION

Bachelor, Computer Engineering

Federal University of Pernambuco

GPA (CR)

9.07 / 10.0

📅 02/2019 - Present

📍 Recife, Pernambuco, Brazil

- Expect to graduate by August 2024.