

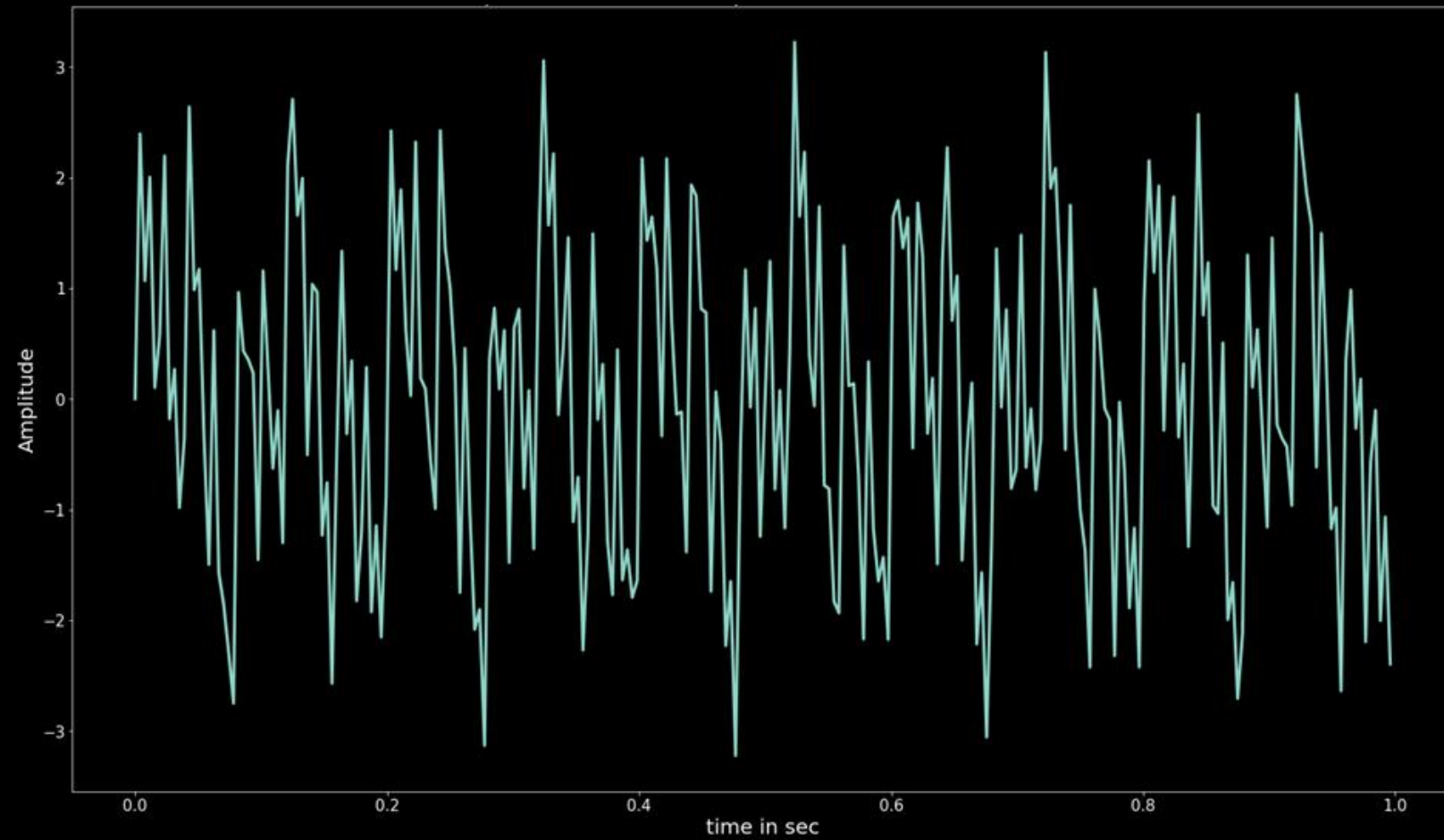
# Frequency Domain Filtering

# Topics to be covered

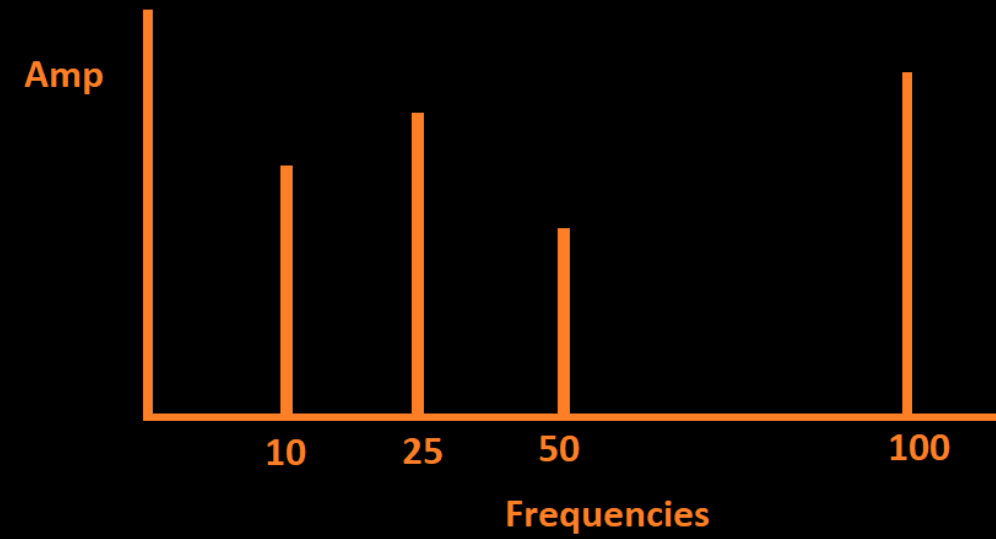
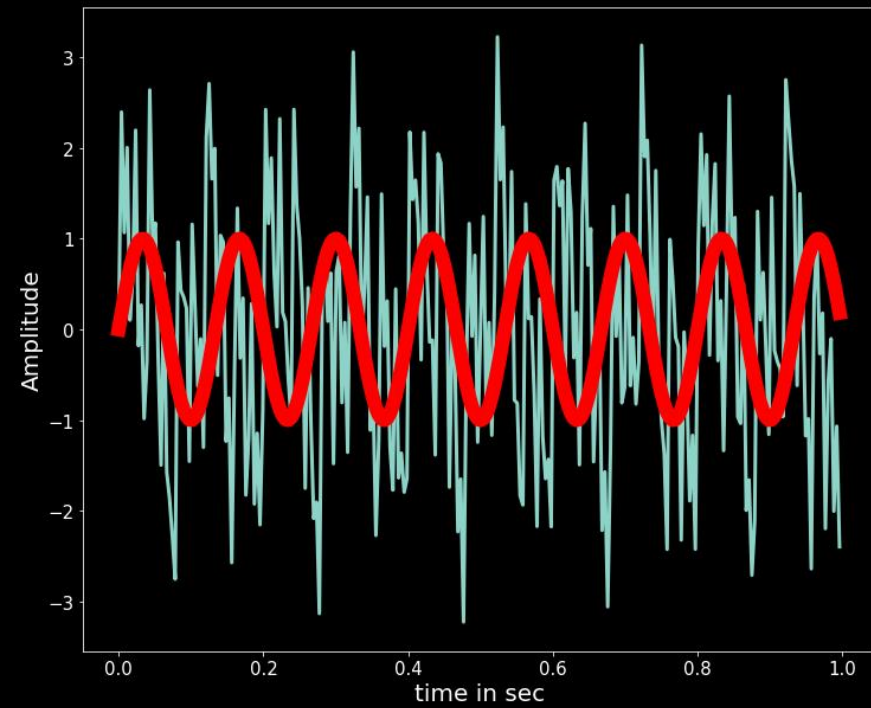
- 2D Fourier Transform
- Frequency Domain Filtering
- Low Pass Filter
- High Pass Filter
- High Boost and Other Filters

# 2D Fourier Transform

## Signal with Frequencies 10, 25, 50 and 100 Hz

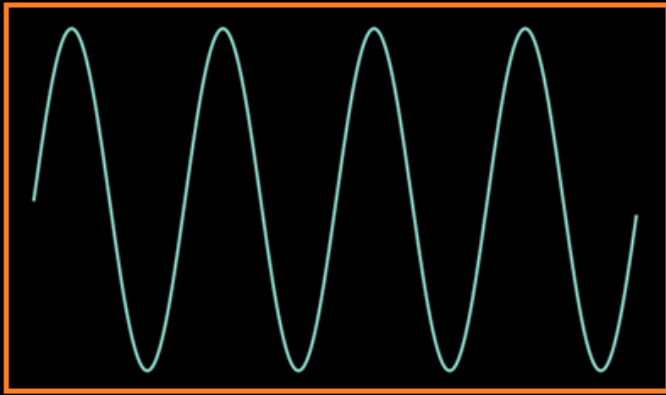


Signal with frequencies 10, 25, 50 and 100 Hz

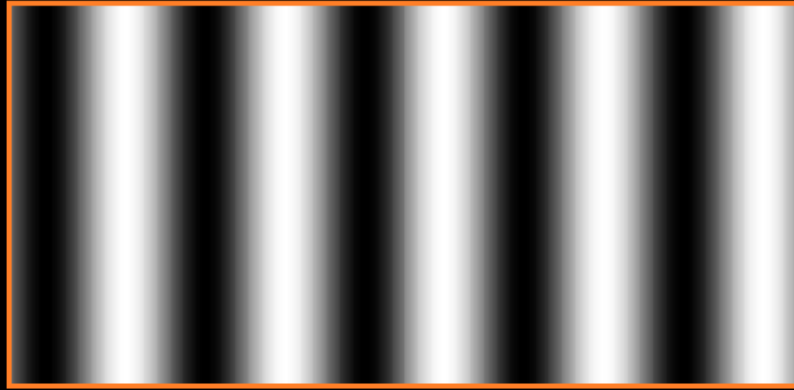


# Sinusoidal gratings

A sinusoidal grating is a two-dimensional representation in which the amplitude varies sinusoidally along a certain direction.

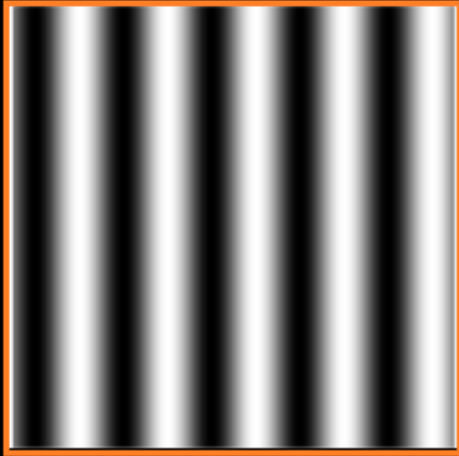


**Sine Wave**

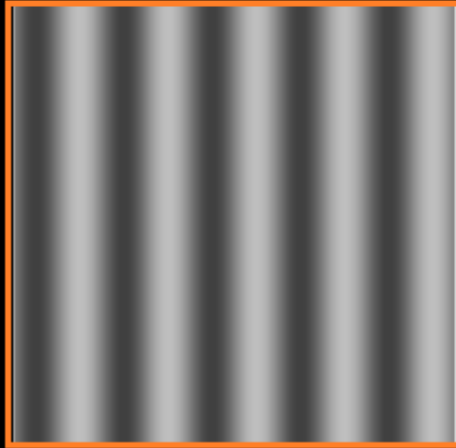


**Grating of Sine Wave**

# Sinusoidal gratings



**Large Amplitude**

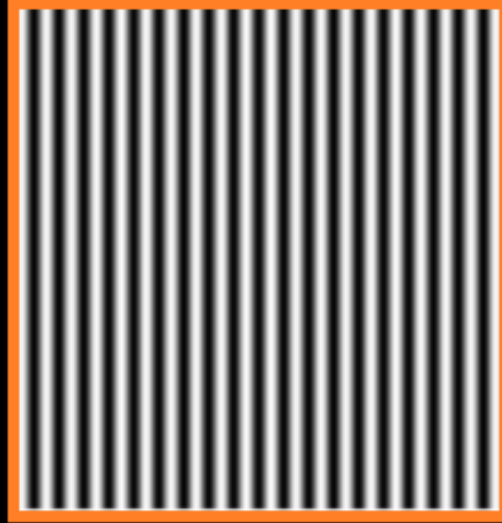


**Small Amplitude**

# Sinusoidal gratings



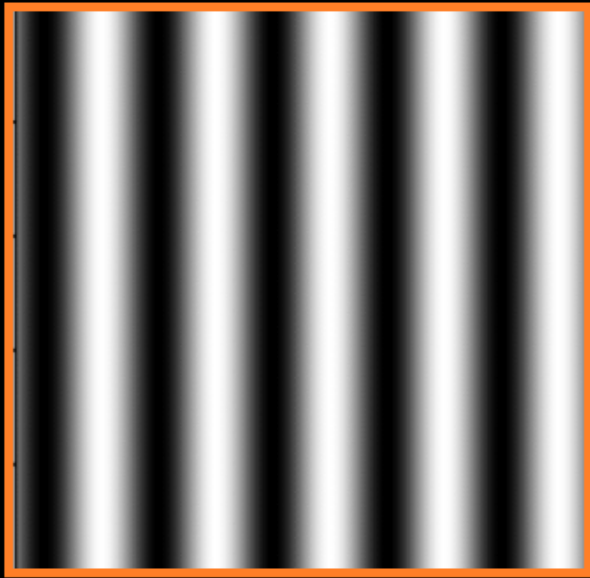
**Low Frequency**



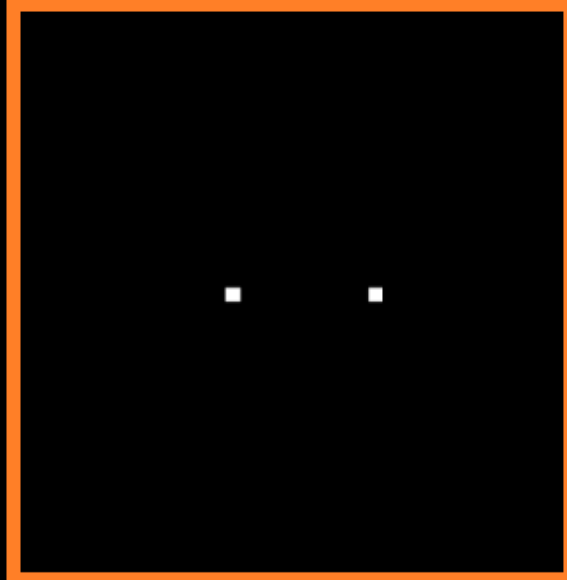
**High Frequency**



# Fourier Transform of Grating

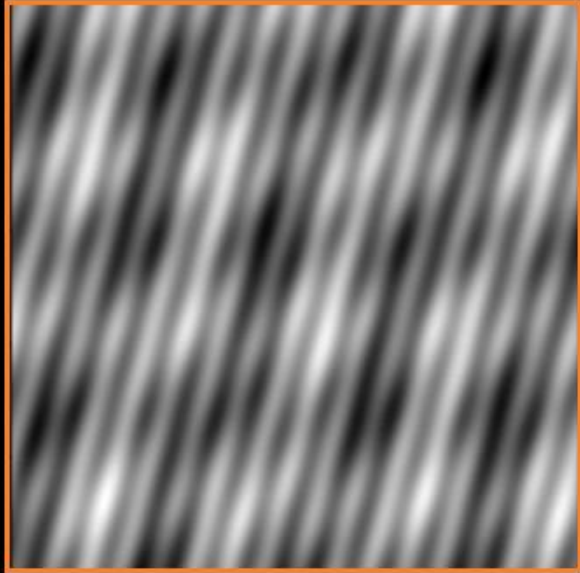


Grating

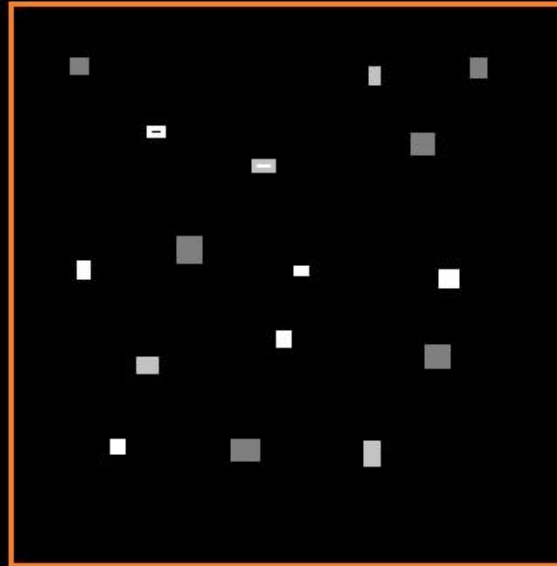


Fourier Transform

# Fourier Transform of Grating



**Grating**



**Fourier Transform**

# Fourier Transform of Image



Image

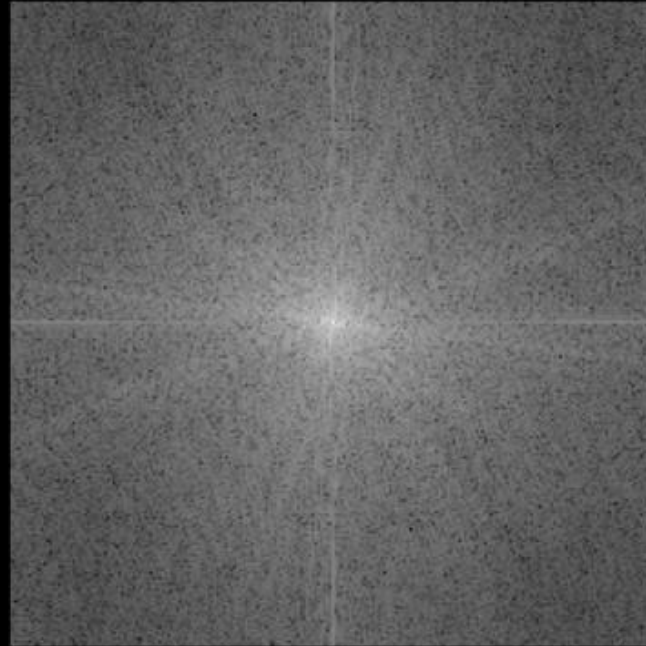


Fourier Transform

# Fourier Transform of Image



Image



Fourier Transform

# Frequency Domain Filtering

# The Convolution Theorem

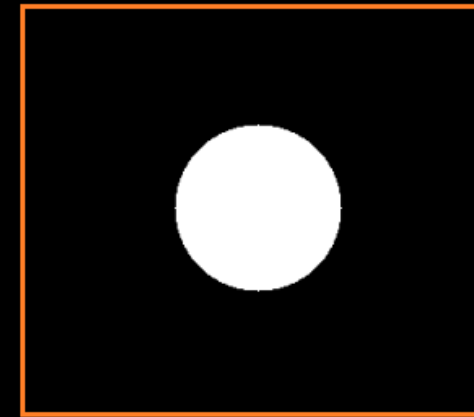
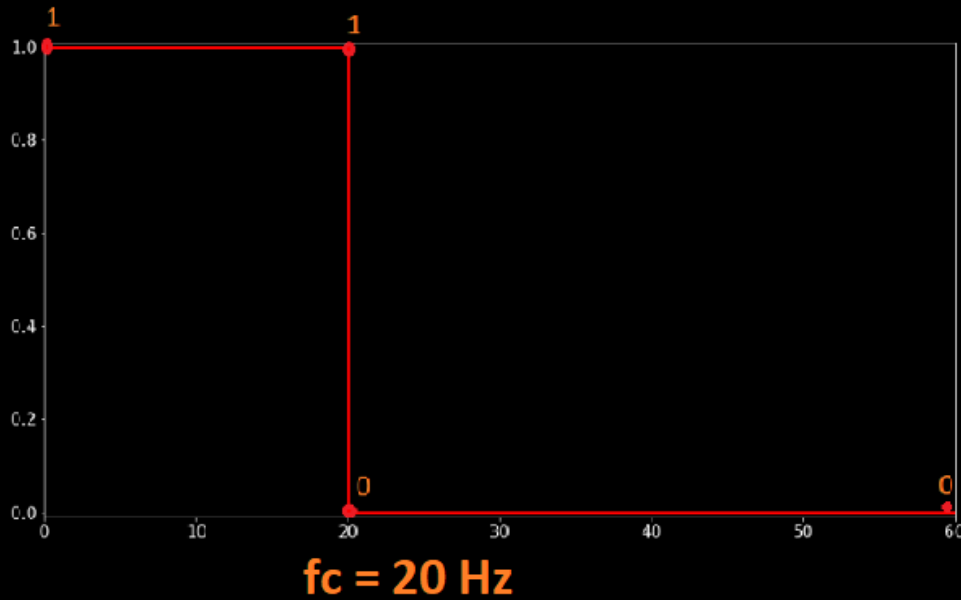
The convolution of two signals in time domain is equal to the point-wise multiplication of the signals in frequency domain.

# Frequency Domain Filtering

- Compute Fourier Transform of the image.
- Design a filter in frequency domain and define the cut-off frequency.
- Multiply the results of Fourier Transform of the image with the filter.
- Compute inverse Fourier Transform to get the filtered image.

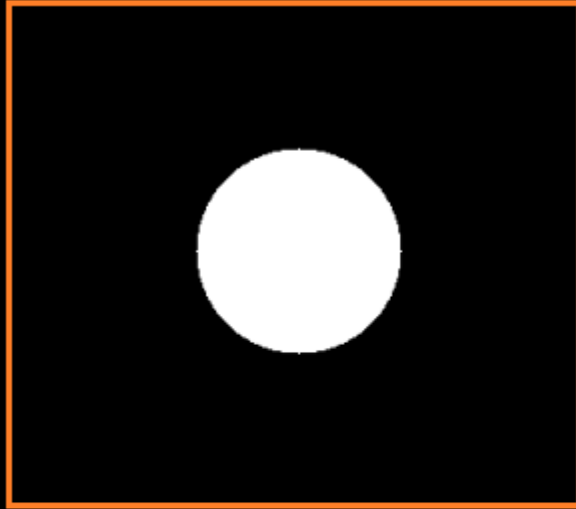
# Low Pass Filter

Low pass filter enhances all frequency components within a specified radius while attenuating all other frequencies.



**2D Low Pass Filter**





**2D Low Pass Filter**

$$H(u, v) = \begin{cases} 1, & \text{if } D(u, v) < D_0. \\ 0, & \text{if } D(u, v) > D_0. \end{cases}$$

where,

$D(u, v)$  is the distance between point  $(u, v)$   
and the origin of  $2D$  frequency

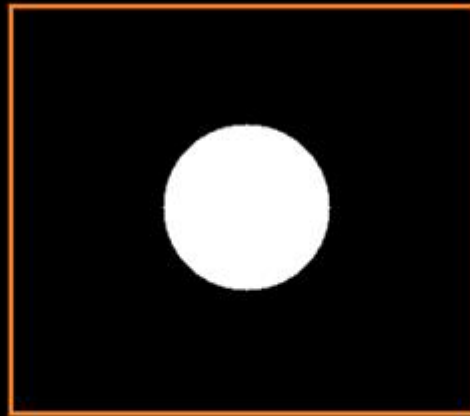
$D_0$  = Cut-off frequency

# Frequency Domain Low Pass Filtering



**Image**

\*



**2D Low Pass Filter**

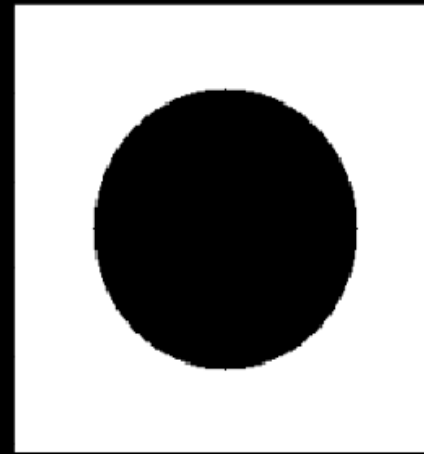
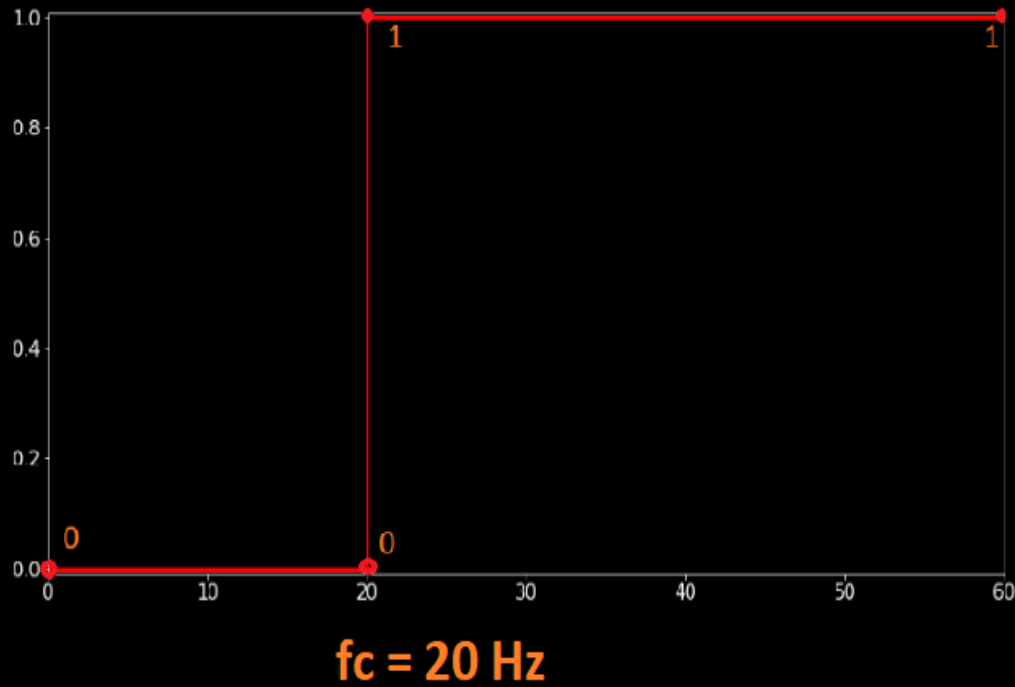
=



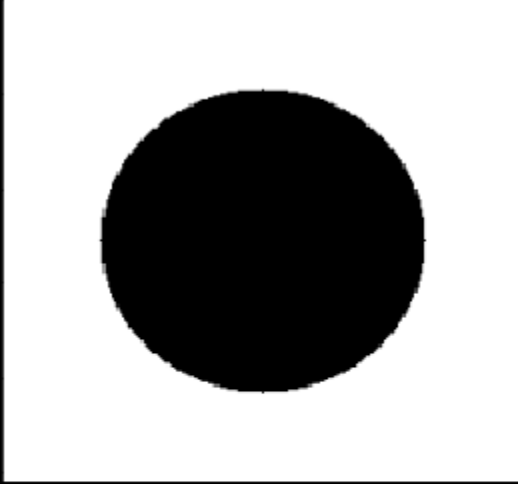
**Low Pass Filtered**

# High Pass Filter

High pass filter enhances high frequency components while attenuating low frequencies. High pass filter controls the sharpening of the image.



2D High Pass Filter



**2D High Pass Filter**

$$H(u, v) = \begin{cases} 1, & \text{if } D(u, v) > D_0. \\ 0, & \text{if } D(u, v) < D_0. \end{cases}$$

where,

$D(u, v)$  is the distance between point  $(u, v)$   
and the origin of  $2D$  frequency

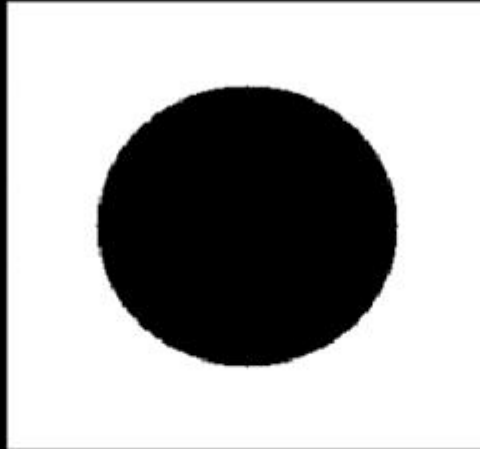
$D_0 = \text{Cut-off frequency}$

# Frequency Domain High Pass Filtering



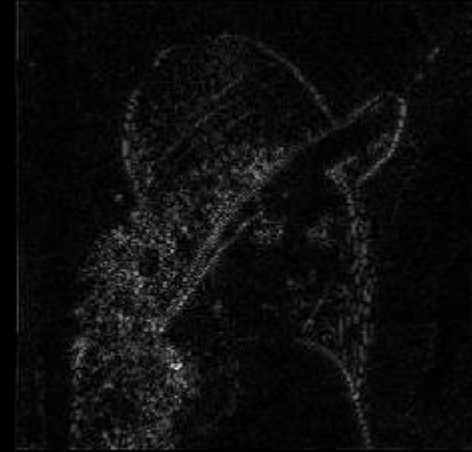
**Image**

\*



**2D High Pass Filter**

=

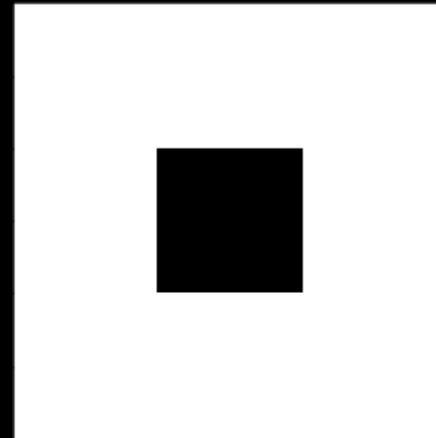


**High Pass Filtered**

# High Boost Filter is High Pass Filter

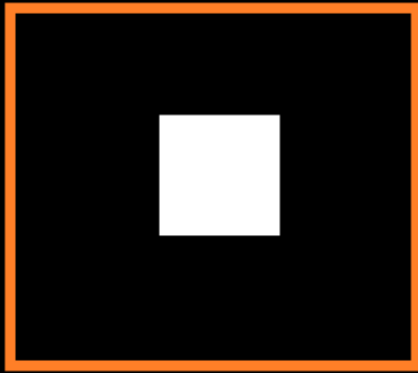
$$\begin{bmatrix} -1 & -1 & -1 \\ -1 & 8 & -1 \\ -1 & -1 & -1 \end{bmatrix}$$

**High Boost Filter**

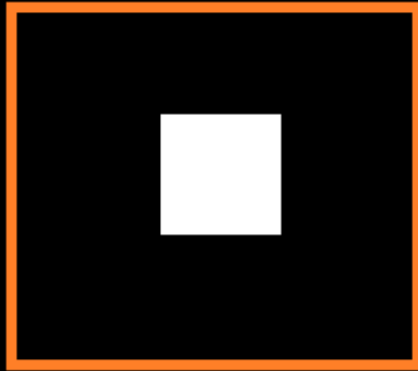


**High Boost Filter  
in frequency domain**

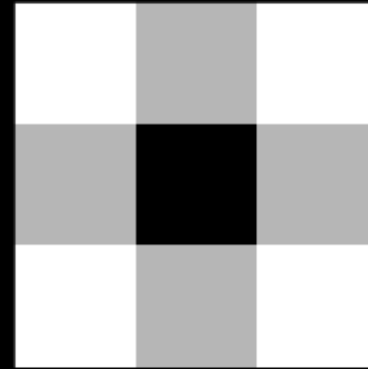
## Other Filters



**Mean Filter**



**Gaussian Filter**



**The Laplacian**