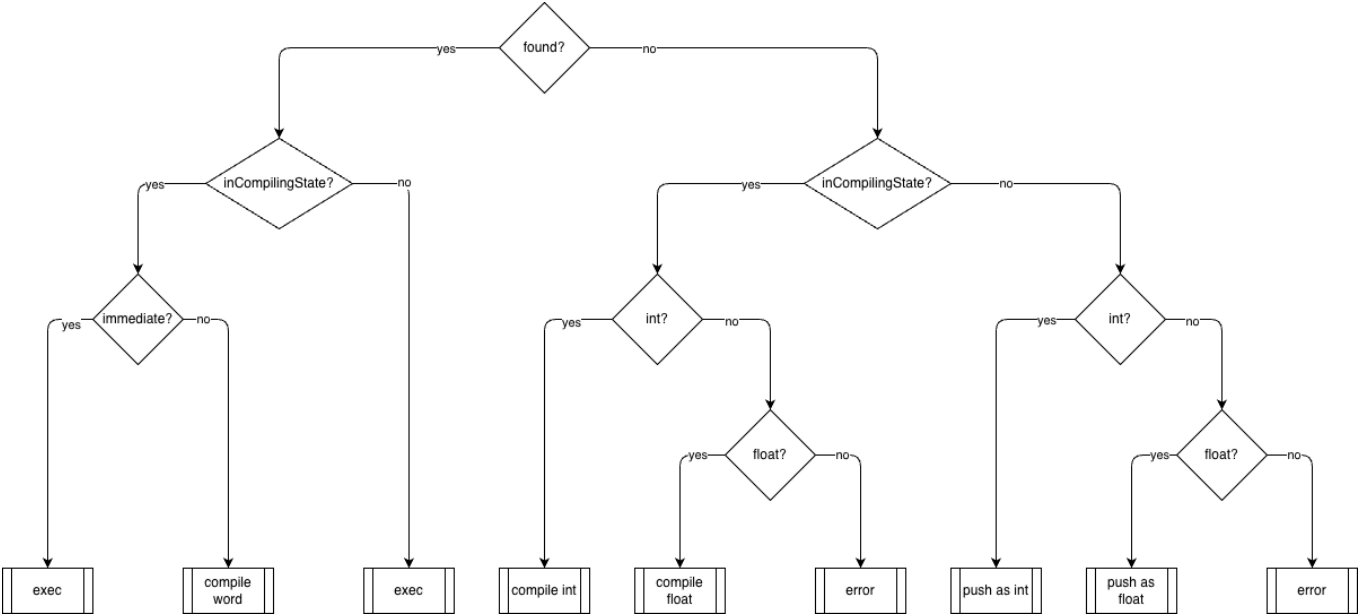


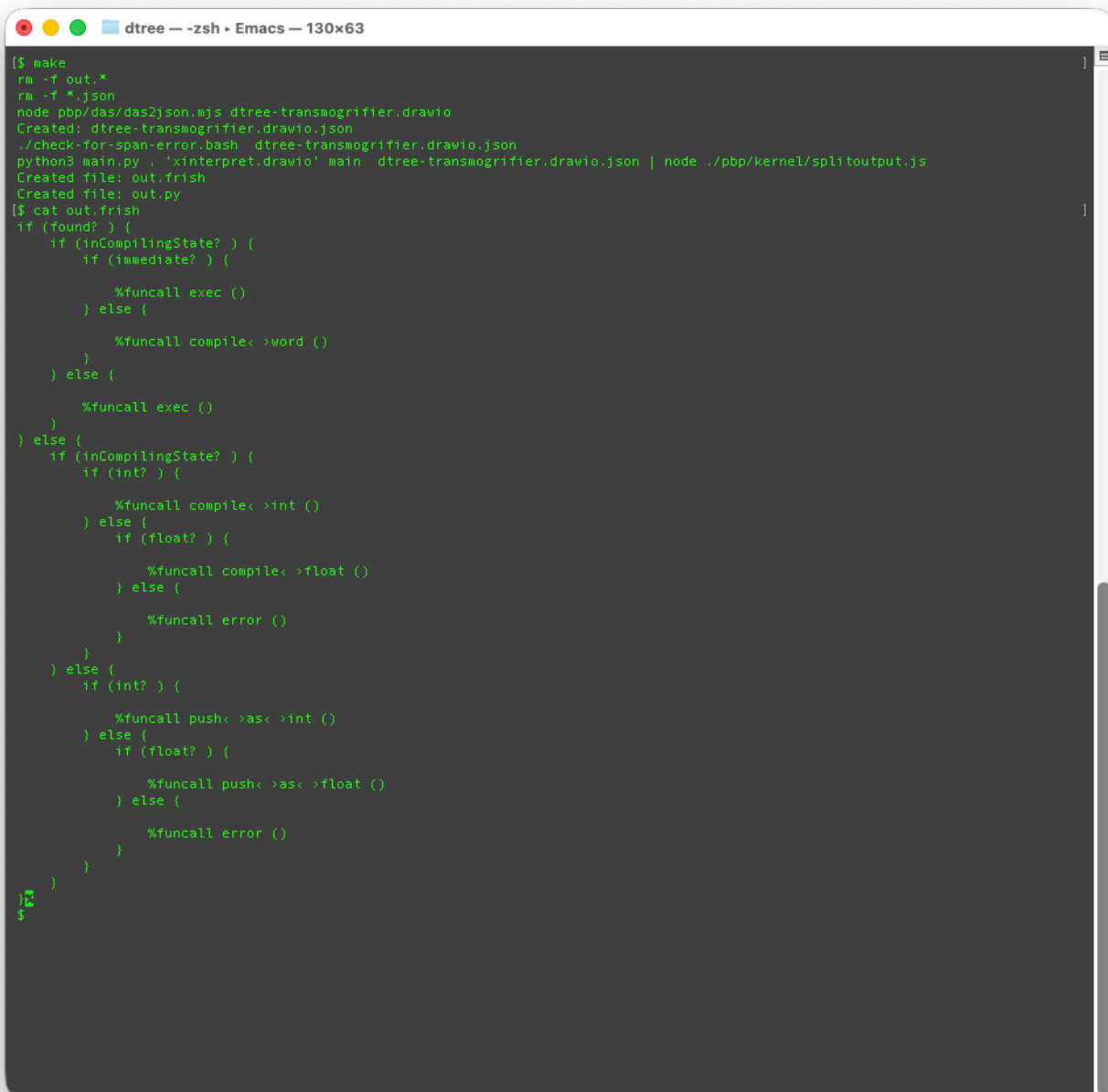
Final

Final

This diagram:



is transmogrified to this code:



```
dtree -- -zsh - Emacs -- 130x63

[$ make
rm -f out.*
rm -f *.json
node pbp/das/das2json.mjs dtree-transmogriifier.drawio
Created: dtree-transmogriifier.drawio.json
./check-for-span-error.bash dtree-transmogriifier.drawio.json
python3 main.py . 'xinterpret.drawio' main dtree-transmogriifier.drawio.json | node ./pbp/kernel/splitoutput.js
Created file: out.frish
Created file: out.py
[$ cat out.frish
if (found? ) {
  if (inCompilingState? ) {
    if (immediate? ) {

      %funcall exec ()
    } else {

      %funcall compile< >word ()
    }
  } else {

    %funcall exec ()
  }
} else {
  if (inCompilingState? ) {
    if (int? ) {

      %funcall compile< >int ()
    } else {
      if (float? ) {

        %funcall compile< >float ()
      } else {

        %funcall error ()
      }
    }
  } else {
    if (int? ) {

      %funcall push< >as< >int ()
    } else {
      if (float? ) {

        %funcall push< >as< >float ()
      } else {

        %funcall error ()
      }
    }
  }
}
}
```

In the process, I invented a new way to represent spaces within identifiers and function names. Names that contain spaces are emitted with the spaces surrounded by `< >` unicode characters.

```
push< >as< >float
```