

# Appendix - 5 Whys of...

- 5 Whys of Multiprocessing: <https://guitarvydas.github.io/2020/12/10/5-Whys-of-Multiprocessing.html>
- 5 Whys of Full Preemption: <https://guitarvydas.github.io/2020/12/10/5-Whys-of-Full-Preemption.html>
- 5 Whys of Software Components: <https://guitarvydas.github.io/2020/12/10/5-Whys-of-Software-Components.html>

# Appendix - Incremental Learning

- A debugger can be used to observe the operation of someone else's code (or your own code).
  - Stepping through code and interactively examining data structures is one way to understand the intended architecture.
  - Fixing other peoples' mistakes can force you to think deeply about the code and data structure details. Incrementally, not in one big gulp.