Syntax is a Skin

- Syntax belongs in the editor

- Syntax does not belong in a language (!)

- Language expresses *paradigms*

  - various syntaxes provide various views on paradigms

Appendix

- https://guitarvydas.github.io/2020/12/09/Two-Syntaxes-For-Every-Language.html)

- https://guitarvydas.github.io/2020/12/09/Programming-Languages-Are-Skins.html

- https://guitarvydas.github.io/2021/03/16/Toolbox-Languages.html

- https://guitarvydas.github.io/2020/12/10/Software-Development-Roles.html

- https://guitarvydas.github.io/2021/03/23/Everything-is-a-Fractal.html