

Editor, Not Language

- syntax is a feature of the editor / IDE
- syntax should not be built into a language
- PL is 2 separate concerns:
 - 1. syntax
 - 2. DI
 - architecture
 - programming paradigms used by the architecture

Syntax is a Skin

- Syntax belongs in the editor
- Syntax does not belong in a language (!)
- Language expresses *paradigms*
 - various syntaxes provide various views on paradigms