S/SL Pipeline (Con't)

- Passes emit streams of tokens (e.g. {token-id, text, line, offset})

- AST describes abstract syntax "tree" of valid token phrases

- CST describes concrete syntax "tree" of actual tokens for a given input

- S/SL doesn't need trees - pipelines of tokens are equivalent to trees

- S/SL actions "hang off" of token CST

  - actions "scripted" by incoming token stream

  - "history" encoded in token stream, *f(t)* does not need to be ignored

Appendix

- https://guitarvydas.github.io/2021/03/17/Details-Kill.html

- https://guitarvydas.github.io/2021/01/14/References.html