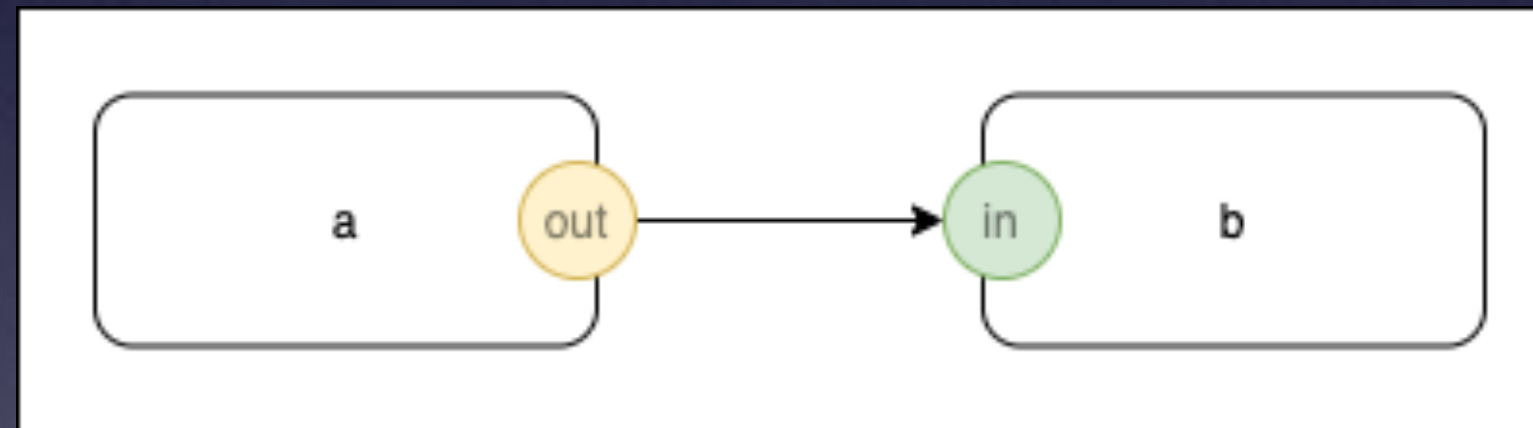


Connections



edge(x1,"")
source(x1,out)
target(x1,in)

Design Rules

- Rectangles must not intersect
- Circles must intersect edge of exactly one rectangle
- etc.

```
orphanport(ID):-  
  circle(ID,_),  
  \+ contains(_,ID).
```