

# Isolation

- state is not the problem, unconstrained use of state is the problem
- if state is completely isolated within a component, then it doesn't matter if the component has state or doesn't have state
- if a component is completely isolated, then its inner complexity doesn't matter — the only thing that matters is if the component “works”

# Appendix

- details kill <https://guitarvydas.github.io/2021/03/17/Details-Kill.html>
- DI <https://guitarvydas.github.io/2020/12/09/DI-Design-Intent.html>
- development roles <https://guitarvydas.github.io/2020/12/10/Software-Development-Roles.html>
- everything is an interpreter <https://guitarvydas.github.io/2020/12/09/Everything-is-an-Interpreter.html>