

S/SL

- Syntax / Semantic Language (not Secure Socket Layer)
- dataless - ???!!!
- pipeline
- relies on Toolbox Language for *implementation* of code
- PEG-like recursive descent, but no automated backtracking
- approx. 14 low-level parsing operations (akin to Parsing Combinators)

S/SL Dataless PL

- S/SL is dataless
- programmer can declare existence of data
- programmer can move data (using handles)
- programmer *implements* data and operations in an underlying language (a Toolbox language)
- removing data operations expresses DI (Design Intent) without drowning the design in low-level details