

Lines & Cells vs. (x,y)

- State of the Art —> PLs (all) based on lines of non-overlapping bitmap cells (aka characters)
- State of the Art —> sequencing implied by cell line
- 4 Primitives —> based on (x,y) instead of (line,offset)
- 4 Primitives —> bitmap cells may overlap

Syntactic Relationships

- Rectangle A is bigger than rectangle B
- Rectangle B intersects boundary of rectangle A
- position (x,y) of objects (rectangles, ellipses, etc.)