

Concurrency

- All boxes are concurrent
 - “box and arrow” notation does not work well if implemented in the sequential paradigm
- Each box represents a concurrent software component

Parsing

- Editor —> normal form
- normal form —> parsing rules
- normal form —> design rules
 - “type checking” is but a subset of all possible design rules
 - graphical design rules —> e.g. dots at all joined line intersections
 - type rules —> e.g. all component types exist
- normal form —> emitting rules (transpilation)