

Data Structures and Algorithms

Double Ended Queue

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Double-Ended Queue

- A double-ended queue is a data structure that supports insertion and deletion at both the front and the rear of the queue.
- Usually called **deque**
- This is pronounced "deck"

The Double-Ended Queue Abstract Data Type

Concept

The double-ended queue is slightly more complicated than the queue

- A double-ended queue is a container of objects or values
- Insertion and removal based on the the combination of first-in-first-out (FIFO) and last-in-first-out (LIFO)
 - ▶ It is like the combination of a Stack and a Queue

The Double-Ended Queue Abstract Data Type

Functional Specification

Operations:

- **addFirst(o)**: Inserts object o onto the front of queue
- **addLast(o)**: Inserts object o onto the back of queue
- **removeFirst()**: Returns and removes the element in the front of the queue
- **removeLast()** : Returns and removes the element in the back of the queue
- **getFirst()**: Returns the object in the front of the queue without removing it
- **getLast()**: Returns the object in the back of the queue without removing it
- **size()**: returns the number of elements stored in the queue
- **isEmpty()**: is the queue empty?

The Double-Ended Queue Abstract Data Type

Java Interface

```
1 public interface Deque {  
2     public void addFirst(Object o);  
3     public void addLast(Object o);  
4     public Object removeFirst() throws  
        EmptyDequeException;  
5     public Object removeLast() throws  
        EmptyDequeException;  
6     public Object getFirst() throws  
        EmptyDequeException;  
7     public Object getLast() throws  
        EmptyDequeException;  
8     public int size();  
9     public boolean isEmpty();  
10 }
```

Exceptions for Empty Queue

- If we try and remove or access an element in an empty deque, the following exception should be thrown
- The exception is unchecked because it extends RuntimeException

```
1 public class EmptyDequeException extends  
    RuntimeException {  
2  
3 }
```

The Double-Ended Queue Abstract Data Type

Implementation Strategies

There are two typical implementations of the double-ended queue abstract data type

We are only going to study the link based implementation

- Link based implementations
 - ▶ Elements are stored in custom objects called **nodes**
 - ▶ Object references are used to keep track of the order of the items
 - ▶ Infinite capacity - Can grow and shrink as more items are added and removed
 - ▶ Insertion and removal is always constant time

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Link Based Double-Ended Queue Implementation

- Node class similar to doubly linked list

```
1 public class Node implements Position {  
2     private Object element;  
3     Node next;  
4     Node previous;  
5  
6     public Node(int e) {  
7         this.element = e;  
8     }  
9  
10    public Object element() {  
11        return element;  
12    }  
13 }
```

Link Based Double-Ended Queue Implementation

- Create a class called LinkDeque
 - ▶ Keep reference to the first and last nodes
 - ▶ References updated when necessary
 - ★ `private Node first;`
 - ★ `private Node last;`
 - ▶ Keep track of number of elements
 - ★ `private int size;`

Link Based Double-Ended Queue Implementation

`addFirst(o)`

- Insert the value into the front of the queue
 - ▶ Create a new Node `n` containing the object
 - ▶ Change the previous reference of `first` to `n`
 - ▶ Change the next reference of `n` to `first`
 - ▶ Change the `first` reference so it points to `n`
 - ▶ Increment the size
- Special Cases:
 - ▶ When the deque is empty

Link Based Double-Ended Queue Implementation

addFirst(o)

```
1 Algorithm addFirst(o):  
2   Input: An object o to be stored at the  
3     front of the queue  
4   Output: None  
5  
6   n ← new Node(o)  
7   if isEmpty() then  
8     first ← n  
9     last ← n  
10  else  
11    first.previous ← n  
12    n.next ← first  
13    first ← n  
14  
15  size ← size + 1
```

Link Based Double-Ended Queue Implementation

`addLast(o)`

- Insert the value into the rear of the queue
 - ▶ Create a new Node `n` containing the object
 - ▶ Change the next reference of last to `n`
 - ▶ Change the prev reference of `n` to last
 - ▶ Change the last reference so it points to `n`
 - ▶ Increment the size
- Special Cases:
 - ▶ When the deque is empty

Link Based Double-Ended Queue Implementation

addLast(o)

```
1 Algorithm addLast(o):  
2   Input: An object o to be stored at the rear  
   of the queue  
3   Output: None  
4  
5   n ← new Node(o)  
6   if isEmpty() then  
7     last ← n  
8     first ← n  
9   else  
10    last.next ← n  
11    n.previous ← last  
12    last ← n  
13  
14  size ← size + 1
```

Link Based Double-Ended Queue Implementation

removeFirst()

- Remove the next object from the front of the queue
 - ▶ Copy element reference from first as o
 - ▶ Change the first reference to the next reference of first
 - ▶ Change the previous reference of first to null
 - ▶ Decrement the size
 - ▶ Return o
- Special Cases:
 - ▶ When the deque is empty
 - ▶ When the element is the last in the deque

Link Based Double-Ended Queue Implementation

removeFirst()

```
1 Algorithm removeFirst():
2   Input: None
3   Output: The object that was in the front of
         the queue
4
5   if isEmpty then
6     throw empty deque exception
7   o ← first.element
8   first ← first.next
9   if size = 1
10    first = null
11    last = null
12  else
13    first.previous ← null
14  size ← size - 1
15  return o
```

Link Based Double-Ended Queue Implementation

`removeLast()`

- Remove the next object from the back of the queue
 - ▶ Copy element reference from last as o
 - ▶ Change the last reference to the previous reference of last
 - ▶ Change the next reference of last to null
 - ▶ Decrement the size
 - ▶ Return o
- Special Cases:
 - ▶ When the deque is empty
 - ▶ When the element is the last in the deque

Link Based Double-Ended Queue Implementation

removeLast()

```
1 Algorithm removeLast():
2   Input: None
3   Output: The object that was in the rear of
         the queue
4
5   if isEmpty then
6     throw empty deque exception
7   o ← last.element
8   last ← last.previous
9   if size = 1
10    first = null
11    last = null
12  else
13    last.next ← null
14  size ← size - 1
15  return o
```

Further Information and Review

If you wish to review the materials covered in this lecture or get further information, read the following sections in Data Structures and Algorithms textbook.

- 5.3 - Double-Ended Queues