# Data Structures and Algorithms The List Abstract Data Type - Singly-Linked List

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### Learning outcomes

After this lecture and the related practical students should...

- understand the operations of the list and position abstract data types
- be able to implement a singly-linked list
- know the complexity of all of the operations of the singly-linked list implementation

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1 The List Abstract Data Type

- 2 Singly-Linked List Implementation
  - Algorithmic Complexity

# The List Abstract Data Type Concept

- The List ADT models a sequence of positions
- Each position store a piece of data
- There is a before/after relation between positions
- This allows for efficient insertion into the middle of a list

# The Position Abstract Data Type Concept

Before we can fully understand the list abstract data type we need to look at the position abstract data type

- The Position abstract data type models the idea of a place within a data structure where a single piece of data is stored
- Positions provide a simple view of different ways of storing data
  - An element in an array
  - A Node in a linked list

# The Position Abstract Data Type Specification

- Operation:
  - element(): This returns the piece of data that is stored in this position

# The Position Abstract Data Type Interface

```
public interface Position{
  public int element();
}
```

## The List Abstract Data Type

#### Specification

### Operations:

- first(): returns the first position in the list
- last(): return the last position in the list
- before(p): returns the position in the list before p
- after(p): returns the position in the list after p
- insertBefore(p, d): inserts the value d into the position in the list before p
- insertAfter(p, d): inserts the value d into the position in the list after
   p
- insertFirst(d): inserts the value d into the first position in the list
- insertLast(d): inserts the value d into the last position in the list
- remove(p): removes the position p from the list
- size(): returns the number of elements stored in the list
- o isEmpty(): is the list empty?

## The List Abstract Data Type

Interface

```
public interface List {
   public Position first();
  public Position last();
  public Position before(Position p);
  public Position after(Position p);
   public Position insertBefore (Position p,
    int d);
   public Position insertAfter(Position p, int
    d);
   public Position insertFirst(int d);
   public Position insertLast(int d);
   public int remove(Position p);
10
   public int size();
11
   public boolean isEmpty();
12
13|}
```

### The List Abstract Data Type

Implementation Strategies

- Array based implementation
- Link based implementations
- There are two versions
  - Singly-Linked List
    - Each Position object keeps a reference to the next Position in the sequence
  - Doubly-Linked List
    - \* Each Position object keeps a reference to the next and previous Positions in the sequence

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## Position Abstract Data Type

#### Singly-Linked Implementation

- We create a Node class that implements the Position interface
- We add functionality to the class to store the next Node in the sequence

```
public class Node implements Position {
   private int element;
   Node next;
   public Node(int e) {
     this.element = e;
6
   public int element() {
     return element;
10
12 }
```

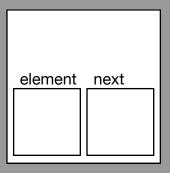
### Singly-Linked List Implementation

- We keep a reference to the first position in the list
- We update the references when necessary
- We keep count of the number of positions in the list

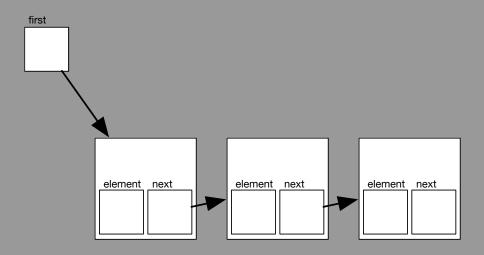
### Variables:

- A reference to the first position in the list private Node first;
- A number to keep track of the size private int size;

## Representation of a Node Object



## Representation of a List



- first()
  - Return the reference that is stored in the variable first
- o size()
  - Return the value of the size variable
- isEmpty()
  - Return the result of the expression size == 0
- after(p)
  - Return the next reference of p
- last()
  - We only have a reference to the first position in the list
  - Each position only knows about the next element in the list
  - We must follow the list from position to position until we reach the end of the list
  - The end of the list is when there is no reference stored in the variable next of a position

Last Algorithm Pseudocode

```
1 Algorithm last():
 Input: None
 Output: The last position in the list
4 if isEmpty() then
 return null
_{6} N \leftarrow first
vhile(N.next != null) do
   	exttt{N} \leftarrow 	exttt{N.next}
g return N
```

 $\mathsf{before}(\mathsf{p})$ 

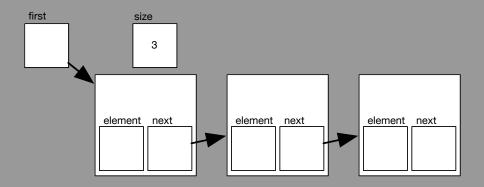
- Should get the position before p
- But we do not have a reference to the Node before us in the list
- We have to search through the list until we find p and return the position before it

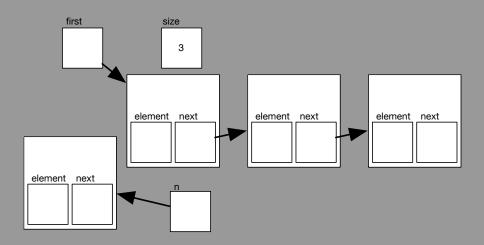
```
Algorithm before (p):
   Input: The position p we want to find the
    position before
   Output: The position before p
4 if isEmpty() OR p = first then
   return null
_{6}|I \leftarrow first
| while (I.next != null AND p != I.next) do
  	extsf{I} \leftarrow 	extsf{I.next}
g return I
```

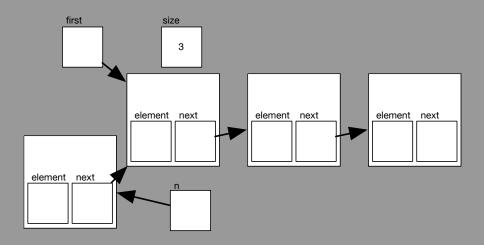
# Singly-Linked List Operations insertFirst(d)

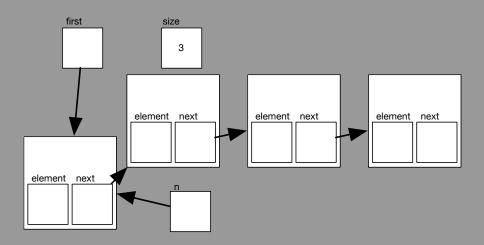
- Insert the value into the first position
  - Construct a new Node object, called n, containing the value
  - Change the next reference in n so that it points to first
  - Change the first reference so that it points to n
  - Increment the size

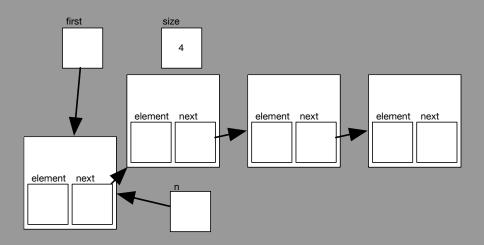
# Singly-Linked List Operations insertFirst(d)











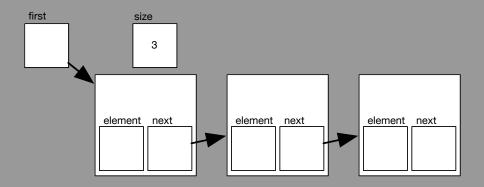
# Singly-Linked List Operations insertFirst(d)

```
Algorithm insertFirst (d):
   Input: The value to be inserted
   Output: The position it was inserted in
5 Create node n containing d
_{6} n.next \leftarrow first
7 first ← n
|s| size \leftarrow size + 1
9 return n
```

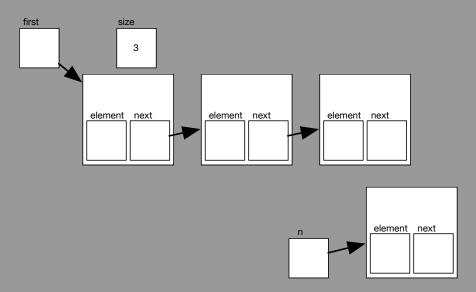
# Singly-Linked List Operations insertLast(d)

- Insert the object into the last position
  - Create a new Node n containing the object
  - Find the last position, called I, in the list using the last operation
  - Change the next reference of I so it points to n
  - Increment the size
- What happens if the list is empty?

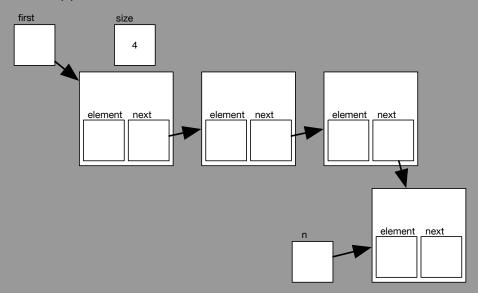
insertLast(d)



insertLast(d)



### insertLast(d)

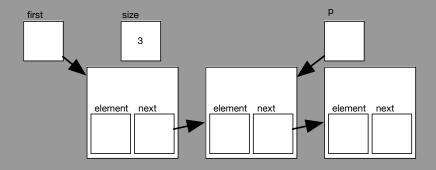


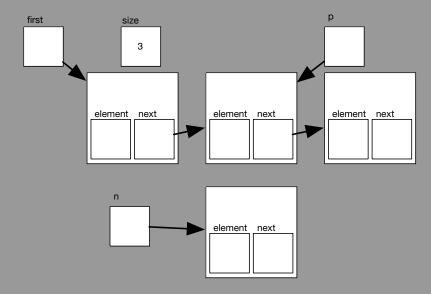
Algorithm insertLast(d):

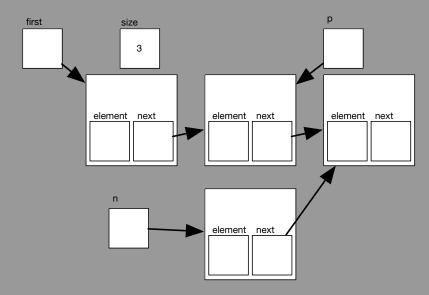
```
Algorithm insertLast(d):
    Input: The value to be inserted
   Output: The position it was inserted in
5 Create node n containing d
6 if isEmpty() then
return insertFirst(d)
8 Create node n containing d
9 1 ← last()
_{10}| l.next \leftarrow n
_{\scriptscriptstyle{11}} size \leftarrow size + 1
12 return n
```

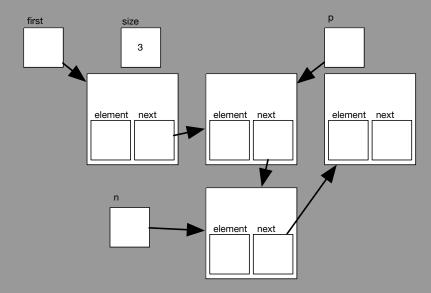
# Singly-Linked List Operations insertAfter(p, d)

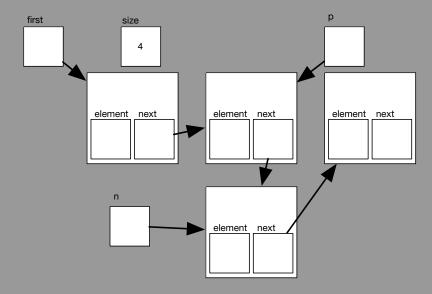
- Insert the object into the position after p
  - Create a new Node n containing the object
  - Change next of n so it points to the next of p
  - Change the next of p so it points to n
  - Increment the size









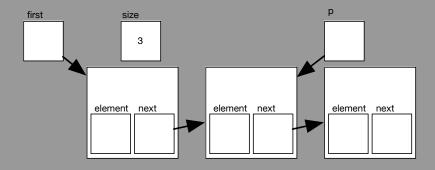


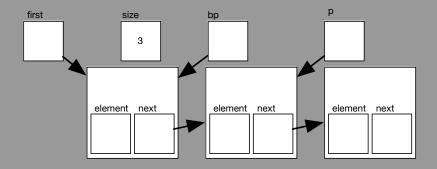
insertAfter(p, d)

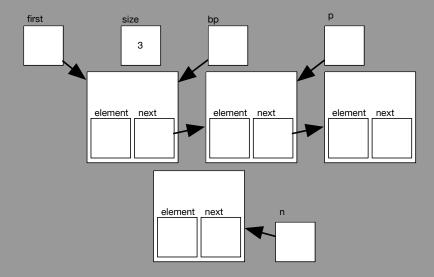
```
Algorithm insertAfter(p, d):
   Input: The value to be inserted and the
    position it should be inserted after
   Output: The position it was inserted in
5 Create node n containing d
_{6} n.next \leftarrow p.next
_{7} p.next \leftarrow n
|s| size \leftarrow size + 1
o return n
```

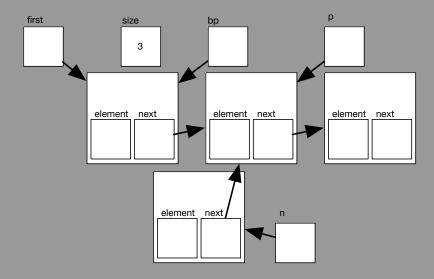
## Singly-Linked List Operations insertBefore(p, d)

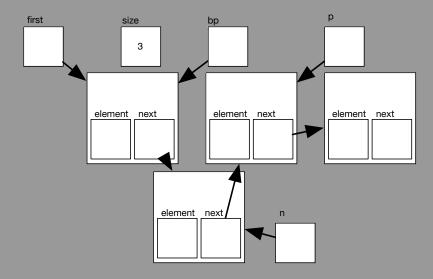
- Insert the object into the position before p
  - Create a new Node n containing the object
  - Use the before operation to get the position before p, called bp
  - Change next of n so it points to p
  - Change the next of bp so it points to n
  - Increment the size
- What happens if p is the fist position?

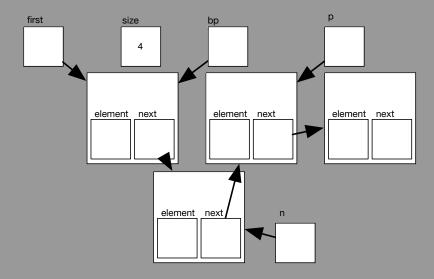






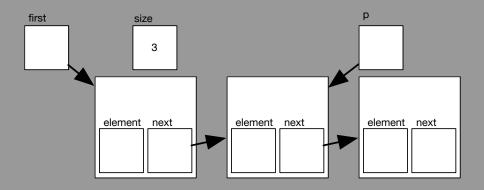


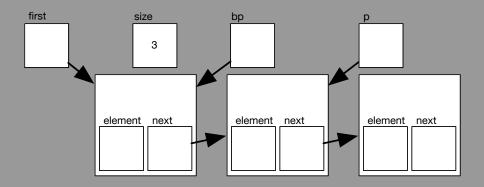


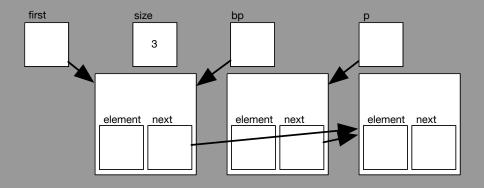


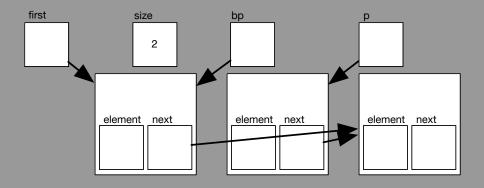
```
Algorithm insertBefore(p, d):
    Input: The value to be inserted and the
    position it should be inserted before
   Output: The position it was inserted in
5 if p = first then
e return insertFirst(d)
7 Create node n containing d
|bp| \leftarrow before(p)
9 \mid \text{n.next} \leftarrow \text{p}
_{10} bp.next \leftarrow n
_{11} size \leftarrow size + 1
12 return n
```

- Remove the object p from the list
  - Copy the data from inside the position p to variable d
  - Use the before operation to get the position before p, called bp
  - Change next of bp so it points to p.next
  - Decrement the size
  - return d
- What happens if p is the fist position?









```
Algorithm remove(p):
   Input: The position to be removed from the
    list
3 Output: The value that was removed
5 Copy data of p to variable d
6 if p = first then
first = p.next
8 else
    bp \leftarrow before(p)
  bp.next \leftarrow p.next
10
|p.next \leftarrow null
_{12} size \leftarrow size - 1
13 return d
```

- Remove the object with the value d from the list.
- od is the value in the object, but not the object itself.
- First, you need to find the object(s) with a value of d. Remove it/them.

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first() ▶ O(1) size() ▶ O(1) isEmpty() ▶ O(1) after(p) D(1) last() ▶ O(n)

## Algorithmic Complexity before(p)

```
Algorithm before (p):
 Input: The position p we want to find the
    position before
   Output: The position before p
4 if isEmpty() OR p = first then
    return null
_{6}|I \leftarrow first
while (I.next != null AND p != I.next) do
  	ext{I} \leftarrow 	ext{I.next}
g|return I
```

Complexity is O(n)

## Algorithmic Complexity insertFirst(d)

```
Algorithm insertFirst (d):
Input: The value to be inserted
Output: The position it was inserted in

Create node n containing d
n.next ← first
first ← n
size ← size + 1
return n
```

Complexity is O(1)

insertLast(d)

```
Algorithm insertLast(d):
    Input: The value to be inserted
    Output: The position it was inserted in
5 Create node n containing d
6 if isEmpty() then
  return insertFirst(d)
8 Create node n containing d
9|1 \leftarrow last()
_{10}| l.next \leftarrow n
_{\scriptscriptstyle{11}} size \leftarrow size + 1
12 return n
```

Complexity is O(n)

insertAfter(p, d)

```
Algorithm insertAfter(p, d):
   Input: The value to be inserted and the
    position it should be inserted after
   Output: The position it was inserted in
5 Create node n containing d
_{6} n.next \leftarrow p.next
p.next ← n
_{8} size \leftarrow size + 1
o return n
```

Complexity is O(1)

insertBefore(p, d)

```
Algorithm insertBefore(p, d):
    Input: The value to be inserted and the
    position it should be inserted before
   Output: The position it was inserted in
5 if p = first then
6 return insertFirst(d)
7 Create node n containing d
|bp| \leftarrow before(p)
9 \mid \text{n.next} \leftarrow \text{p}
_{10}| bp.next \leftarrow n
_{\scriptscriptstyle{11}} size \leftarrow size + 1
12 return n
```

Complexity is O(n)

```
remove(p)
1 Algorithm remove(p):
  Input: The position to be removed from the
    list
  Output: The value that was removed
5 Copy data of p to variable d
6 if p = first then
first = p.next
8 else
    bp \leftarrow before(p)
|p| bp.next \leftarrow p.next
|p.next \leftarrow null
_{12} size \leftarrow size - 1
13 return d
```

Complexity is O(n)