Chapter 37: The starting pit problem.

In which we tackle a difficult problem.

There are N pits located along a circular race track. They are numbered 1..N. At pit i there are p.i litres of fuel available. To race from pit i to its clockwise neighbour we require q.i litres of fuel. We are asked to find a pit from which it is possible to race a complete lap starting with an empty fuel tank.

To guarantee the existence of such a pit we are given

* (0)
$$\langle +i:1 \leq i \leq N: p.i \rangle = \langle +i:1 \leq i \leq N: q.i \rangle$$

We introduce some notation.

* (1) D.i.j =
$$\langle +k : i \leq k < j : p.k - q.k \rangle$$

This is the difference between the number of litres available and the number of litres required when racing from pit i to pit j. ¹

Here are a few properties of D

- (2) D.i.k = D.i.j + D.j k ,i, j, k
$$\epsilon$$
 {1..N}

$$-(3) D.i.i = 0$$

$$-(4) D.i.j + D.j.i = 0$$

Towards using the symmetric linear search in our solution, we now define F

* (5) F.x
$$\equiv \langle \forall i :: 0 \le D.x.i \rangle$$

We can now specify our program

Pre:
$$\langle \exists k : 1 \le k \le N : F.k \rangle$$

Post: F.x

We now calculate our guards

$$F.a \Rightarrow F.b$$
= {definition of F}

¹ As the race track is circular we can have D.2.1 which is of course D.2.N + D.N.1. We will not complicate our notation by introducing modular arithmetic.

$$\langle \forall i :: 0 \le D.a.i \rangle \Rightarrow \langle \forall i :: 0 \le D.b.i \rangle$$

$$= \{(2)\}$$

$$\langle \forall i :: 0 \le D.a.b + D.b.i \rangle \Rightarrow \langle \forall i :: 0 \le D.b.i \rangle$$

$$\Leftarrow \{arithmetic\}$$

$$D.a.b \le 0$$

Symmetrically, $(F.b \Rightarrow F.a) \Leftarrow D.b.a \le 0$

As D.b.a = -D.a.b we can rewrite this as $(F.b \Rightarrow F.a) \leftarrow 0 \leq D.a.b$

We now arrive at our program

a, b := 1, N
;do a
$$\neq$$
 b \rightarrow {M \leq a $<$ b \leq N}
if D.a.b \leq 0 \rightarrow a := a + 1
[] 0 \leq D.a.b \rightarrow b := b - 1
fi
od
; x := a

Evaluating the guards could be expensive, so we strengthen our invariant as follows

$$P2: d = D.a.b$$

We now have to determine the appropriate assignments to d which will establish and maintain P2.

Clearly we need d := D.1.N. But recall that D.1.N = -D.N.1

So, the assignment

$$a,b,d := 1, N, q.N-p.N$$

establishes the invariants.

Let us consider one of the branches

```
(a, d := a+1, E).P2

= {text sub.}

E = D.(a+1).b

= {Split off k=a in reverse}

E = D.a.b - (p.a -q.a)

= {algebra}

E = D.a.b + (q.a - p.a)

= {P2}

E = d + (q.a - p.a)
```

Thus we have

if
$$d \le 0 \rightarrow a$$
, $d := a + 1$, $d + q.a - p.a$

We leave it to the reader to complete the remainder of the work. This should lead to the the final version of our program as follows

```
a, b, d := 1, N, q.N - p.N

;do a \neq b \Rightarrow \{M \leq a < b \leq N\}

if d \leq 0 \Rightarrow a, d := a + 1, d + q.a - p.a

[] 0 \leq d \Rightarrow b, d := b - 1, d + q.(b-1) - p.(b-1)

fi

od

; x := a
```