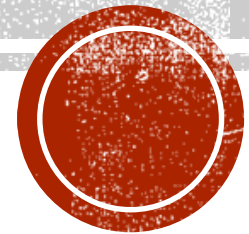


DOM & JAVASCRIPT



IMPORTANT OBJECTS

- Window Object – The browser tab that the web page is loaded into. Contains properties such as `Window.innerWidth` and `Window.innerHeight`
- Navigator Object – Represents the state and identity of the browser (i.e., user-agent). Retrieves things like user's preferred language, media stream from the webcam, etc.
- Document Object – Represents the actual page loaded into the window. Used to manipulate HTML and CSS that comprises the document.



```
<!DOCTYPE html>
<head>
  <meta charset="utf-8">
</head>
<body>
  <h1>My first attempt at DOM Manipulation</h1>
  <p class="para" id="firstpara">DOM manipulation is easy if you know some javascript</p>
  <p class="para" id="secondpara">This paragraph is special. It contains a list
    <ul class="normal" id="somalist">
      <li>One</li>
      <li>Two</li>
    </ul>
    <section>
      <p>Here we have a link to
        the <a href="http://english.bjut.edu.cn">english version of
        BJUT homepage</a>
      </p>
    </section>
  </p>
</body>
</html>
```

DOCUMENT OBJECT MODEL

- Element Node
- Root Node
- Child Node
- Descendant Node
- Parent Node
- Sibling Nodes
- Text Node



BASIC MANIPULATION

- To manipulate an element, the steps are:

- Select the element

```
document.querySelector()
```

- Store the reference inside a variable

```
let myVar = document.querySelector('a');
```

- Change whatever property you want

```
myVar.href = 'https://some.website.url/';
```



SAMPLE MANIPULATION OF LINK

```
<section>
  <p>Here we have a link to
  the <a href="http://english.bjut.edu.cn">english version of
  BJUT homepage</a>
</p>
</section>
</p>
<script>
  let link = document.querySelector('a');
  link.textContent = 'UCD Website';
  link.href = 'http://www.ucd.ie/bdic/';
</script>
</body>
</html>
```

OLDER METHODS

- `document.getElementById()`

e.g., `let myVar = document.getElementById("firstpara");`

- `document.getElementsByTagName()`

- e.g., `let myVarArray = document.getElementsByTagName("p");`

- Equivalent newer method: `document.querySelectorAll()`

e.g., `let myVarList = document.querySelectorAll("p");`



CREATING AND PLACING NEW NODES

- Steps involved in creating new nodes
 - Select the parent node, using `document.querySelector()`
 - Create a new element using `document.createElement()`
 - Give it some content (say, `textContent` or `href` or **any other property**)
 - Append new element to the parent node using `appendChild()`



SAMPLE CREATION

```
<script>  
  let firstpara = document.querySelector('#firstpara');  
  let newheading = document.createElement('h5');  
  newheading.textContent = 'A new heading inside the first para';  
  firstpara.appendChild(newheading);  
</script>
```



MANAGING AND REMOVING NODES

- Sometimes we want to move nodes around the page or delete them entirely
- The steps involved in moving nodes are:
 - Get a reference to the node you want to move using `document.querySelector()`
 - Get a reference to the new parent node using `document.querySelector()`
 - Use `appendChild` to move the node to the parent
 - NOTE: This will move the actual node. If you want to make a copy, use `cloneNode()` on the node you want to copy



SAMPLE MOVEMENT

```
<script>
```

```
  let firstpara = document.querySelector('#firstpara');
```

```
  let section = document.querySelector('section');
```

```
  section.appendChild(firstpara);
```

```
</script>
```

```
</body>
```



DELETING NODES

- Steps to delete nodes are very similar
- Get a reference to the node you want to remove using `document.querySelector()`
- Get a reference to the parent node using `document.querySelector()`
- Call `removeChild` on the parent, to remove the child node



SAMPLE REMOVAL

```
<script>
```

```
  let firstpara = document.querySelector('#firstpara');  
  let body = document.querySelector('body');  
  body.removeChild(firstpara);
```

```
</script>
```

```
</body>
```

dom-remove-node.html



OTHER WAYS TO DELETE

- In modern browsers, a node can also delete itself

```
let firstpara = document.querySelector('#firstpara');  
firstpara.remove();
```

- In older browsers, you must have a reference to the parent

```
firstpara.parentNode.removeChild(firstpara);
```



ADD STYLE TO NODES

- Steps to add some styling information
- Get a reference to the node you want using `document.querySelector()`
- Add style information to the `style` property of the node
- NOTE: In Javascript, the style names are camelCase instead of the CSS names which are hyphenated
- `backgroundColor` instead of `background-color`



SAMPLE STYLE

```
<script>
```

```
    let firstpara = document.querySelector('#firstpara');  
    firstpara.style.color = 'white';  
    firstpara.style.backgroundColor = 'black';  
    firstpara.style.padding = '10px';  
    firstpara.style.width = '250px';  
    firstpara.style.textAlign = 'center';
```

```
</script>
```

```
</body>
```



CLEANER WAY

- Create a stylesheet (the way you did in the CSS class)
- Get a reference to the node you want to style
- Apply the styling rule you want

```
<head>  
  <meta charset="utf-8">  
  <link rel="stylesheet" href="css/style.css" />  
</head>
```

```
<script>  
  let firstpara = document.querySelector('#firstpara');  
  firstpara.setAttribute('class', 'highlight');  
</script>
```



USING THE WINDOW OBJECT

- Get a reference to the node you want to change
- Get a reference to the window object
- Change the node, according to the properties from the Window object



SAMPLE — CHANGE DIV AS PER WINDOW SIZE

```
<script>
```

```
  let div = document.querySelector('div');
```

```
  let winWidth = window.innerWidth;
```

```
  let winHeight = window.innerHeight;
```

```
  div.style.width = winWidth + 'px';
```

```
  div.style.height = winHeight + 'px';
```

```
</script>
```



ANOTHER WAY

```
<script>
```

```
    window.onresize = function() {  
        let div = document.querySelector('div');  
        let winWidth = window.innerWidth;  
        let winHeight = window.innerHeight;  
  
        div.style.width = winWidth + 'px';  
        div.style.height = winHeight + 'px';  
    }
```

```
</script>
```



USEFUL EVENTS

- `onresize` (Window)
- `onclick`
- `onblur`
- `onchange`
- `onclose` (Window)
- `ondblclick`
- `onerror`
- `onfocus`
- `onload`



EXERCISE (TO DO IN CLASS)

- Download the shopping-list.html file
- Create three variables to hold references to ``, `<input>` and `<button>`
- Create a function that runs when the button is clicked
- Inside the function body, do the following:
 - Store the current value of input element in a variable
 - Empty the input value by setting its value to an empty string “ ”
 - Create new elements: a list item ``, ``, `<button>` and store references in variables
 - Append the span and button as children of the list item
 - Set the text content of the span to the input element value you saved earlier, and the text content of the button to 'Delete'
 - Append the list item as a child of the list.
 - Attach an event handler to the delete button, so that when clicked it will delete the entire list item it is inside

