# Data Structures and Algorithms The List Abstract Data Type - Doubly-Linked List

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November 5, 2018

#### Learning outcomes

After this lecture and the related practical students should...

- be able to implement an doubly linked list
- understand the use of polymorphism to implement a data structure that can store any type of data

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1 The List Abstract Data Type

- 2 Doubly-Linked List Implementation
  - Algorithmic Complexity
  - Comparing Complexity

## The List Abstract Data Type Concept

- The List ADT models a sequence of positions
- Each position store a piece of data
- There is a before/after relation between positions
- This allows for efficient insertion into the middle of a list

### The Position Abstract Data Type

Before we can fully understand the list abstract data type we need to look at the position abstract data type

- The Position abstract data type models the idea of a place within a data structure where a single piece of data is stored
- Positions provide a simple view of different ways of storing data
  - An element in an array
  - A Node in a linked list

Concept

# The Position Abstract Data Type Specification

- Operation:
  - element(): This returns the piece of data that is stored in this position

### The Position Abstract Data Type Interface

```
public interface Position{
  public Object element();
}
```

### The List Abstract Data Type

#### Specification

#### Operations:

- first(): returns the first position in the list
- last(): return the last position in the list
- before(p): returns the position in the list before p
- $\circ$  after(p): returns the position in the list after p
- insertBefore(p, d): inserts the value d into the position in the list before p
- insertAfter(p, d): inserts the value d into the position in the list after
   p
- insertFirst(d): inserts the value d into the first position in the list
- insertLast(d): inserts the value d into the last position in the list
- remove(p): removes the position p from the list
- size(): returns the number of elements stored in the list
- o isEmpty(): is the list empty?

### The List Abstract Data Type

Interface

```
public interface List {
   public Position first();
  public Position last();
  public Position before(Position p);
  public Position after(Position p);
   public Position insertBefore (Position p,
   Object d);
   public Position insertAfter(Position p,
    Object d);
   public Position insertFirst(Object d);
   public Position insertLast(Object d);
   public Object remove(Position p);
10
   public int size();
11
   public boolean isEmpty();
12
13|}
```

### The List Abstract Data Type

#### Implementation Strategies

- Array based implementation
  - An array of Position objects
  - Search through the array to find the correct position
  - Not very efficient
- Link based implementations
- There are two versions
  - Singly-Linked List
    - Each Position object keeps a reference to the next Position in the sequence
  - Doubly-Linked List
    - Each Position object keeps a reference to the next and previous Positions in the sequence

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### Position Abstract Data Type

Doubly-Linked Implementation

- We create a Node class that implements the Position interface
- We add functionality to the class to store the next Node in the sequence
- We also add functionality to the class to store the previous Node in the sequence

### Position Abstract Data Type

Doubly-Linked Implementation

```
public class Node implements Position {
   private Object element;
   Node next;
   Node previous;
   public Node(int e) {
6
     this.element = e;
   public Object element() {
10
     return element:
11
13 }
```

#### Doubly-Linked List Implementation

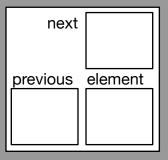
- We keep a reference to the first position in the list
- We keep a reference to the last position in the list
- We update the references when necessary
- We keep count of the number of positions in the list

#### Variables

- A reference to the first position in the list private Node first;
- A reference to the last position in the list private Node last;
- A number to keep track of the size private int size;

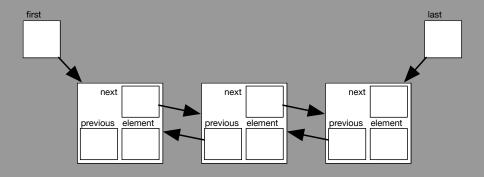
#### Representation of a Node Object

Doubly-Linked List Implementation



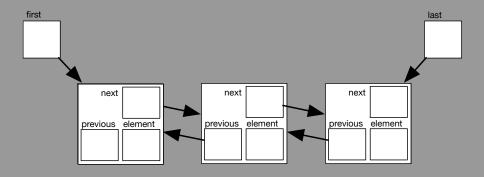
#### Representation of a List

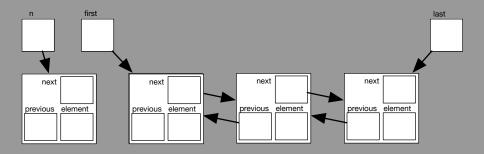
#### Doubly-Linked List Implementation

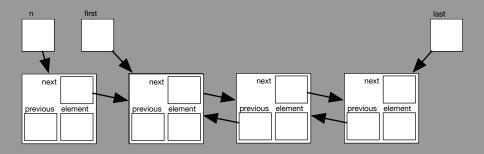


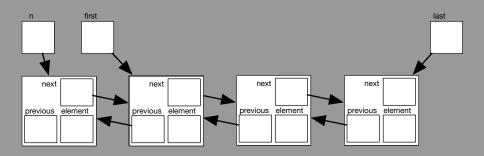
- o first()
  - Return the reference that is stored in the variable first
- o last()
  - Return the reference that is stored in the variable last
- size()
  - ▶ Return the value of the size variable
- isEmpty()
  - Return the result of the expression size == 0
- after(p)
  - Convert p to a node
  - Return the next reference of p
- before(p)
  - Convert p to a node
  - Return the previous reference of p

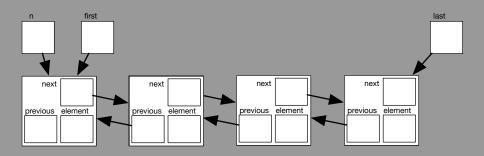
- Insert the value into the first position
  - Construct a new Node object, called n, containing the value
  - Change the next reference in n so that it points to first
  - Change the previous reverence in first so that it points to n
  - Change the first reference so that it points to n
  - ▶ Increment the size
- What happens if the list is empty?





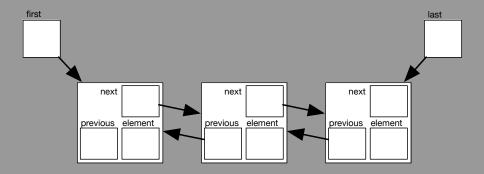


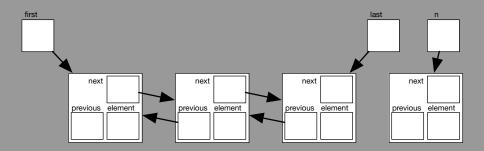


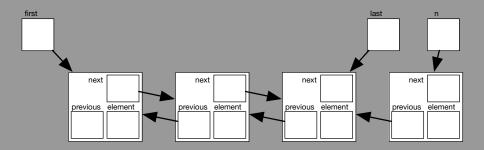


- Insert the value into the last position
  - Construct a new Node object, called n, containing the value
  - Change the previous reference of n so it points to last
  - Change the the next reference of last so that it points to n
  - Change the last reference so that it points to n
  - ▶ Increment the size
- What happens if the list is empty?

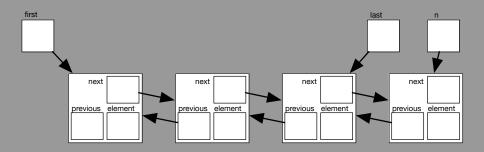
insertLast(d)



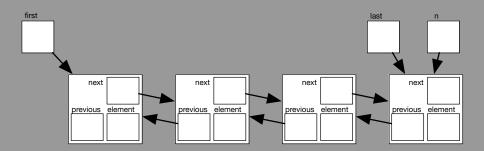




insertLast(d)

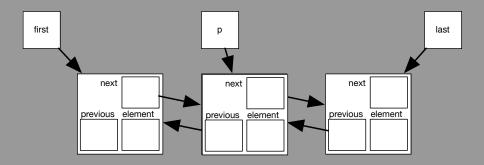


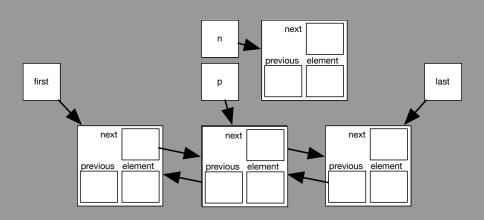
insertLast(d)

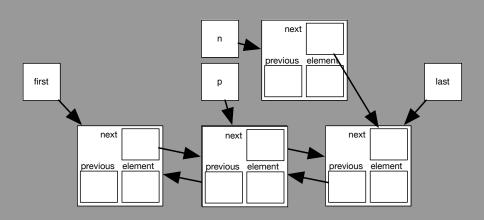


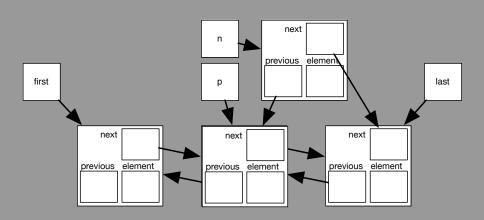
### Doubly-Linked List Operations insertAfter(p, d)

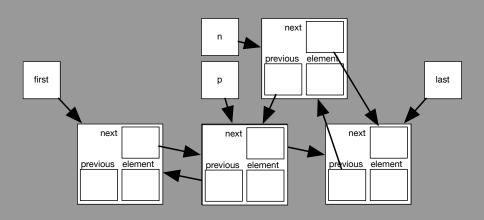
- Insert the value into the position after p
  - Construct a new Node object, called n, containing the value
  - Convert p to a Node
  - Change next reference in n so it points to the next of p
  - Change previous reference in n so it points to p
  - Change previous reference in the next of p so it points to n
  - Change the next of p so it points to n
  - Increment the size
- What happens if p is in the last position?

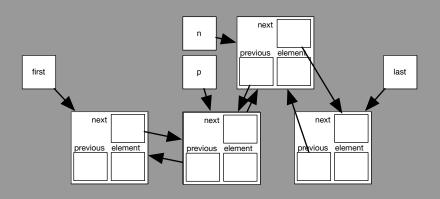




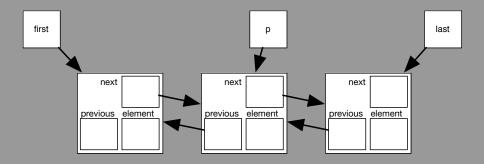


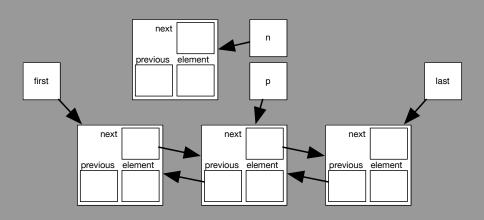


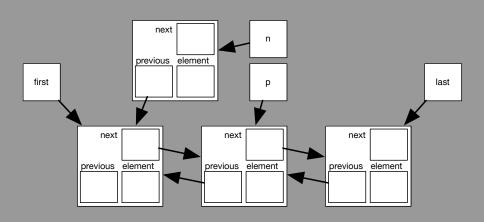


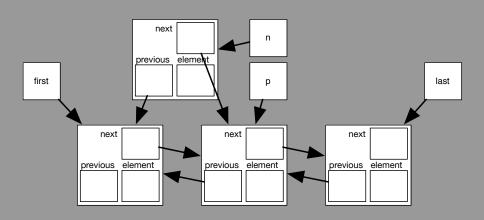


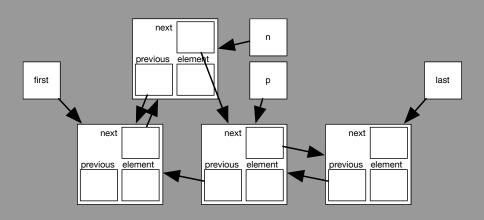
- Insert the value into the position before p
  - Construct a new Node object, called n, containing the value
  - Convert p to a Node
  - Change previous reference in n so it points to the previous of p
  - Change next reference in n so it points to p
  - Change next reference in the previous of p so it points to n
  - Change the previous of p so it points to n
  - Increment the size
- What happens if p is the fist position?

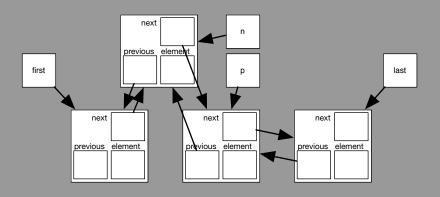




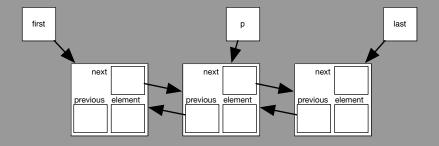


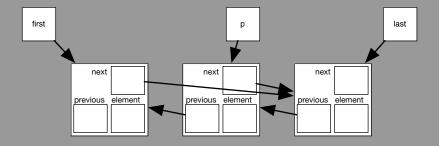


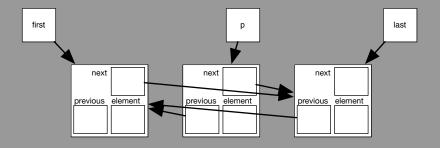




- Remove the object p from the list
  - Copy the data from inside the position p to variable d
  - Convert p to a Node
  - Change next of previous of p so that it points to the next of p
  - Change previous of next of p so that it points to the previous of p
  - Decrement the size
  - return d
- What happens if p is the fist position?
- What happens if p is the last position?
- What happens if p is the only element?







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#### Algorithmic Complexity

o first() ▶ O(1) size() D(1) isEmpty() ▶ O(1) after(p) ▶ O(1) last() ▶ O(1)

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### Comparing Complexity of Different Implementations

Operation	Array-Based	Singly-Linked	Doubly-Linked
first()	O(1)	O(1)	O(1)
last()	O(1)	O(n)	O(1)
size()	O(1)	O(1)	O(1)
isEmpty()	O(1)	O(1)	O(1)
after()	O(1)	O(1)	O(1)
before()	O(1)	O(n)	O(1)
insertFirst()	O(n)	O(1)	O(1)
insertLast()	O(1)	O(n)	O(1)
insertBefore()	O(n)	O(n)	O(1)
insertAfter()	O(n)	O(1)	O(1)
remove()	O(n)	O(n)	O(1)