Data Structures and Algorithms The List Abstract Data Type - Array-Based List

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Learning outcomes

After this lecture and the related practical students should...

- be able to implement an array based list
- understand the resizing strategies

Table of Contents

1) The List Abstract Data Type

- 2 Array-Based List Implementation
 - Algorithmic Complexity

The List Abstract Data Type Concept

- The List ADT models a sequence of positions
- Each position store a piece of data
- There is a before/after relation between positions
- This allows for efficient insertion into the middle of a list

Before we can fully understand the list abstract data type we need to look at the position abstract data type

- The Position abstract data type models the idea of a place within a data structure where a single piece of data is stored
- Positions provide a simple view of different ways of storing data
 - An element in an array
 - A Node in a linked list

Concept

The Position Abstract Data Type Specification

- Operation:
 - element(): This returns the piece of data that is stored in this position

The Position Abstract Data Type Interface

```
public interface Position{
  public int element();
}
```

Specification

Operations:

• first(): returns the first position in the list

Specification

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- size(): returns the number of elements stored in the list

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- insertLast(d): inserts the value d into the last position in the list
- remove(p): removes the position p from the list
- size(): returns the number of elements stored in the list
- o isEmpty(): is the list empty?

Interface

```
public interface List {
   public Position first();
  public Position last();
  public Position before(Position p);
  public Position after(Position p);
   public Position insertBefore (Position p,
    int d);
   public Position insertAfter(Position p, int
    d);
   public Position insertFirst(int d);
   public Position insertLast(int d);
   public int remove(Position p);
10
   public int size();
11
   public boolean isEmpty();
12
13|}
```

The List Abstract Data Type Implementation Strategies

Array based implementation

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 - An array of Position objects

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 - Search through the array to find the correct position

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 - Not very efficient
- Link based implementations
- There are two versions
 - Singly-Linked List
 - Each Position object keeps a reference to the next Position in the sequence
 - Doubly-Linked List
 - * Each Position object keeps a reference to the next and previous Positions in the sequence

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Array-Based Implementation

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- We create a ArrPos class that implements the Position interface
- We add functionality to the class to store the index of the ArrPos in the array
- We also add some functionality to increment and decrement the index

Array-Based Implementation

```
public class ArrPos implements Position {
   private int index;
   private int data;
   public ArrPos(int i, int d){
     index = i:
     data = d;
   public int element() { return data; }
   public int getIndex(){ return index; }
   public void incrementPosition() {
10
     index++;
11
12
   public void decrementPosition() {
13
     index --:
14
15
```

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Variables:

A reference to the array of ArrPos objects

- We keep an array of ArrPos objects to store our data
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Variables:

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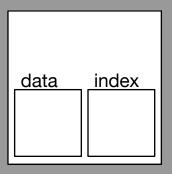
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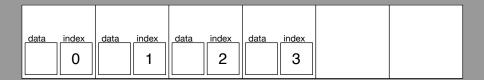
- A reference to the array of ArrPos objects private ArrPos[] items;
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```
private int maxSize;
```

Representation of am ArrPos Object



Representation of a List



o first()

- o first()
 - Return the reference that is stored in index 0 of the array items

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 - ► Return the reference that is stored in index 0 of the array items
- last()

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- However, arrays cannot grow infinitely
- Therefore we must replace the array every time that it runs out of room
- There are many strategies for resizing the array, we will use this one
 - Every time we try to insert and there is no space we create a new array which is double the size
 - Every time we remove a value, if we are using less than 25% of the array we we create a new array which is half the size

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- We might want to use this in multiple locations, so we will implement it as a private method in the class

Grow Method

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```
private void grow() {
    ArrPos[] a = new ArrPos[maxSize*2];
    for (int i = 0; i < items.length; i++) {
        a[i] = items[i];
    }
    maxSize = maxSize * 2;
    items = a;
}</pre>
```

Shrink Method

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 - Create a new array that is half the previous maximum size
 - Copy the references of all objects to the new array
 - Divide the value of maxSize by 2
 - Copy the reference of the new array into the variable items

```
private void shrink(){
   ArrPos[] a = new ArrPos[maxSize/2];
   for (int i = 0; i < size; i++) {
      a[i] = items[i];
   }
   maxSize = maxSize / 2;
   items = a;
}</pre>
```

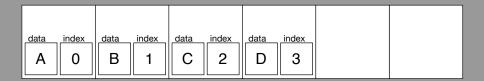
Insert the value into the first position

- Insert the value into the first position
 - Construct a new ArrPos object, called n, containing the value and the index 0

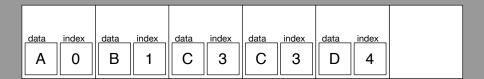
- Insert the value into the first position
 - Construct a new ArrPos object, called n, containing the value and the index 0
 - Copy all ArrPos objects into the position next in the array and increment the index in each

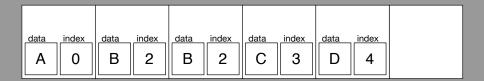
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 - Construct a new ArrPos object, called n, containing the value and the index 0
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 - Copy the reference of n to index 0 in the array

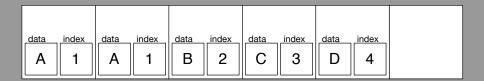
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 - Construct a new ArrPos object, called n, containing the value and the index 0
 - Copy all ArrPos objects into the position next in the array and increment the index in each
 - Copy the reference of n to index 0 in the array
 - Increment the size

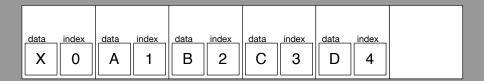












```
Algorithm insertFirst (v):
   Input: The value to be inserted
 Output: The position it was inserted in
5 if size = maxSize then
 grow()
7 Create ArrPos n containing v with index 0
8 for every integer value i in the range size
    to 1 (inclusive) do
| items[i] \leftarrow items[i - 1]
  items[i].incrementIndex()
10
_{11} | items[0] \leftarrow n
_{12} size \leftarrow size + 1
13 return n
```

Insert the value into the last position

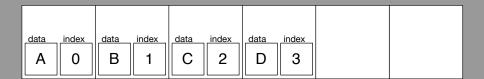
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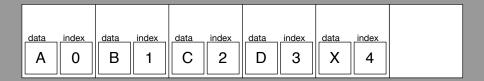
Copy the reference of n to index size in the array

- Insert the value into the last position
 - Construct a new ArrPos object, called n, containing the value and the index size
 - Copy the reference of n to index size in the array
 - Increment the size



Array-Based List Operations

insertLast(d)



```
Algorithm insertLast (v):
   Input: The value to be inserted
   Output: The position it was inserted in
5 if size = maxSize then
   grow()
7 Create ArrPos n containing v with index size
|s| items[size] \leftarrow n
_{9} size \leftarrow size + 1
10 return n
```

Array-Based List Operations insertAfter(p, d)

Insert the value into the position after p

Array-Based List Operations insertAfter(p, d)

- Insert the value into the position after p
 - Convert p to an ArrPos object

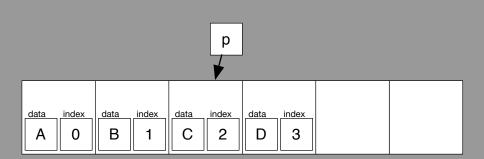
Array-Based List Operations insertAfter(p, d)

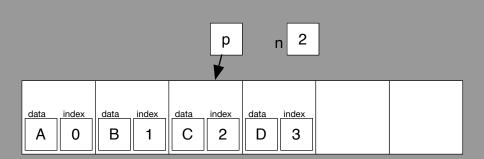
- Insert the value into the position after p
 - ► Convert p to an ArrPos object
 - Copy the index from p to a variable called n

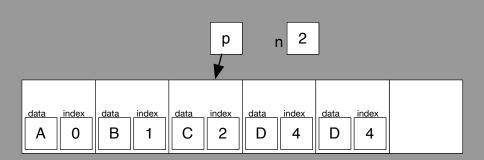
- Insert the value into the position after p
 - ▶ Convert p to an ArrPos object
 - Copy the index from p to a variable called n
 - Copy all ArrPos objects in the array after p one index down and increment their index

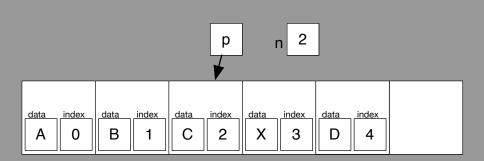
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 - ▶ Convert p to an ArrPos object
 - Copy the index from p to a variable called n
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 - Create a new ArrPos object containing the data and the index n + 1

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 - Convert p to an ArrPos object
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 - Copy all ArrPos objects in the array after p one index down and increment their index
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 - Increment the size









```
Algorithm insertAfter (p, v):
Input: The value to be inserted and the
   position it should be inserted after
 Output: The position it was inserted in
4 if size = maxSize then
5 grow()
_{6}|n \leftarrow p.getIndex()
7 for every integer value i in the range size
    to n + 1 do
|s| items[i] \leftarrow items[i - 1]
 items[i].incrementIndex()
Create new ArrPos object, called a,
    containing data and index n+1
|| items[n+1] \leftarrow a
_{12} size \leftarrow size + 1
```

Insert the value into the position before p

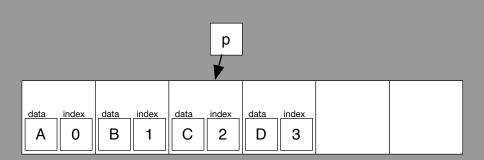
- Insert the value into the position before p
 - Convert p to an ArrPos object

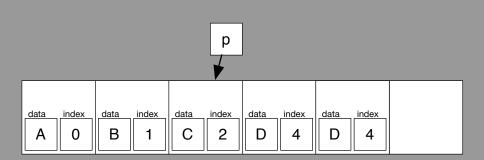
- Insert the value into the position before p
 - Convert p to an ArrPos object
 - Copy the index from p to a variable called n

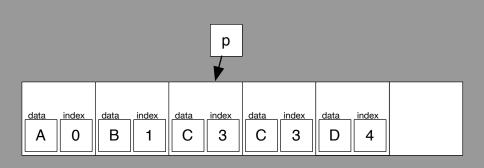
- Insert the value into the position before p
 - Convert p to an ArrPos object
 - Copy the index from p to a variable called n
 - Copy all ArrPos objects in the array after and including p one index down and increment their index

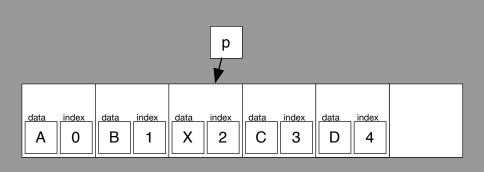
- Insert the value into the position before p
 - ▶ Convert p to an ArrPos object
 - Copy the index from p to a variable called n
 - Copy all ArrPos objects in the array after and including p one index down and increment their index
 - Create a new ArrPos object containing the data and the index n

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 - Copy all ArrPos objects in the array after and including p one index down and increment their index
 - Create a new ArrPos object containing the data and the index n
 - Increment the size









```
Algorithm insertBefore (p, v):
Input: The value to be inserted and the
   position it should be inserted before
  Output: The position it was inserted in
4 if size = maxSize then
5 grow()
_{6} n \leftarrow p.getIndex()
7 for every integer value i in the range size
    to n do
|s| items[i] \leftarrow items[i - 1]
  items[i].incrementIndex()
Create new ArrPos object, called a,
    containing data and index n
_{\scriptscriptstyle{11}}| items[n] \leftarrow a
_{12} size \leftarrow size + 1
```

Remove the value from the list

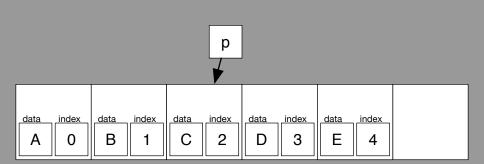
- Remove the value from the list
 - ▶ Convert p to an ArrPos object

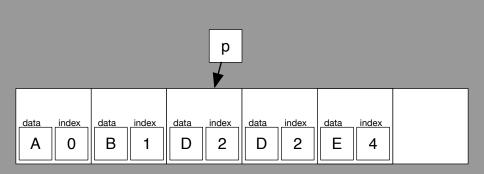
- Remove the value from the list
 - Convert p to an ArrPos object
 - Copy value from p

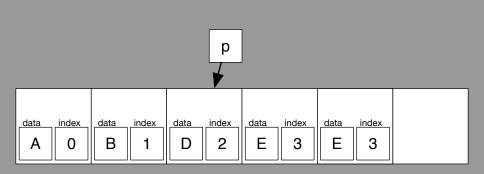
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- Remove the value from the list
 - Convert p to an ArrPos object
 - Copy value from p
 - Copy the index from p to a variable called n
 - Copy all ArrPos objects in the array after p one index lower and decrement their index
 - Decrement the size







```
remove(p)
Algorithm remove (p):
  Input: The position to be removed from the
    list
  Output: The value that was removed
_{5}|n \leftarrow p.getIndex()
_{6}|a \leftarrow p.element()
7 for every integer value i in the range n to
     size do
|s| items[i] \leftarrow items[i + 1]
   items[i].decrementIndex()
_{\scriptscriptstyle{10}}| size \leftarrow size - 1
11 if size < maxSize/4 then
   shrink()
12
13 return a
```

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- o last()
 - ► O(1)

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insertFirst(d) Algorithm insertFirst (v): Input: The value to be inserted Output: The position it was inserted in 5 if size = maxSize then grow() 7 Create ArrPos n containing v with index 0 8 for every integer value i in the range size to 1 (inclusive) do | items[i] \leftarrow items[i - 1] items[i].incrementIndex() 10

13 return n

```
\mathsf{insertFirst}(\mathsf{d})
```

```
Algorithm insertFirst (v):
    Input: The value to be inserted
   Output: The position it was inserted in
5 if size = maxSize then
  grow()
7 Create ArrPos n containing v with index 0
8 for every integer value i in the range size
    to 1 (inclusive) do
| items[i] \leftarrow items[i - 1]
   items[i].incrementIndex()
10
_{\scriptscriptstyle{11}}| items\left[ 0
ight] \leftarrow  n
_{12} size \leftarrow size + 1
13 return n
```

insertLast(d)

```
Algorithm insertLast (v):
   Input: The value to be inserted
   Output: The position it was inserted in
5 if size = maxSize then
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7 Create ArrPos n containing v with index size
|s| items[size] \leftarrow n
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insertAfter(p, d)

```
Algorithm insert After (p, v):
  Input: The value to be inserted and the position it
     should be inserted after
Output: The position it was inserted in
4 if size = maxSize then
5 grow()
_{6} n \leftarrow p.getIndex()
_{7} for every integer value i in the range size to n + 1 do
|s| items[i] \leftarrow items[i - 1]
  items[i].incrementIndex()
_{10}ert Create new ArrPos object , called a, containing data and
     index n+1
|a| items [n+1] \leftarrow a
_{12} size \leftarrow size + 1
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  Input: The position to be removed from the list
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      shrink()
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```

```
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