

Optical communications and data networks (EENGM2001)

Siddarth K Joshi

Approx 25 hour unit given by Siddarth K Joshi (sk.joshi@bristol.ac.uk)

10 Credit point module = 100+ hours of study:

12 hours of synchronous lectures (in person):

13 hours of Asynchronous (virtual lectures):

Minimum of 75 hours of self study.

Tuesdays: 15:00 to 15:30 Lectures.

15:30 to 16:00 Problems.

Mondays: 10:00 am to 11:00 am : Introduce basic concepts

Tuesdays: 15:00 to 15:30 : Applications of these concepts

Wednesday to Friday: Asynchronous lectures

Lectures in Blackboard. Filename formats Week#_Sequence#_Sync/async_Topic

Must complete Async lectures for each week before next class on the following Monday.

Evaluation:

Just one exam at end of semester (date and details to be announced)

Intended learning outcomes

- 1) Describe the key issues and building blocks in modern optical communications systems;
- 2) Describe optical transmitters and receivers, or transceivers, methods of modulating light wave carriers with digital data, and methods of demodulation.
- 3) Describe the main factors limiting the data transmission speed and distance in optical fibre communication systems;
- 4) Describe methods of overcoming above limitations to achieve higher data speed, longer transmission distances, and larger overall transmission capacities.
- 5) Describe and specify an optical communications system.
- 6) Outline future directions of technological developments in optical fibre communications.

	Reference	Comments
[1]	Agrawal, G. P. (2010) Fiber-optic communication systems. 4th edn. Hoboken, N.J.: Wiley.	The canonical resource
[2]	Cvijetic, M. (2004) Optical transmission systems engineering. Boston: Artech House (Artech House optoelectronics library).	Systems engineering
[3]	Rajiv Ramaswami & Kumar N. Sivarajan, 'Optical Networks: A Practical Perspective' 2nd Ed., Morgan Kaufmann, ISBN 1-55860-655-6.	Problems
[4]	Sibley, M. J. N. (2020) Optical communications : components and systems. 3rd edn. Cham: Springer.	Problems
[5]	I. Kaminow and T. Li, 'Optical Fibre Communications, Ed. IV, B (systems and impairments)	Advanced Reading

Lesson plan:

See Blackboard.

Components



Systems

Introduction

Open Systems Interconnection model (OSI model):

7 Layers

ISO/IEC 7498 a.k.a ITU-T Recommendation X.200

Layer			Protocol data unit (PDU)	Function ^[21]
Host layers	7	Application	Data	High-level APIs, including resource sharing, remote file access
	6	Presentation		Translation of data between a networking service and an application; including character encoding, data compression and encryption/decryption
	5	Session		Managing communication sessions, i.e., continuous exchange of information in the form of multiple back-and-forth transmissions between two nodes
	4	Transport	Segment, Datagram	Reliable transmission of data segments between points on a network, including segmentation, acknowledgement and multiplexing
Media layers	3	Network	Packet	Structuring and managing a multi-node network, including addressing, routing and traffic control
	2	Data link	Frame	Reliable transmission of data frames between two nodes connected by a physical layer
	1	Physical	Bit, Symbol	Transmission and reception of raw bit streams over a physical medium

Our main focus



Physical layer

Functions:

- **Bit synchronization:** The physical layer provides the synchronization of the bits by providing a clock. This clock controls both sender and receiver
- **Bit rate control:** The Physical layer also defines the transmission rate i.e. the number of bits sent per second.
- **Physical topologies:** Physical layer specifies the way in which the different, devices/nodes are arranged in a network e.g. bus, star, or mesh topology.
- **Transmission mode:** Physical layer also defines the way in which the data flows between the two connected devices.

Physical layer

Parts:

Transmitter

- Laser/LED
- Modulator



Medium

- Optical Fibre
- Free space



Receiver

- Photodiodes
- Homo/heterodyne detectors

Topics of interest:

Encoding data

Modulation Schemes

Security of information

Transmitter properties

Losses

Propagation errors

Amplifiers

Resource optimisation

Noise

De-modulation

Power budget

The basics

All data is binary: i.e. 0s and 1s

Which layer translates between binary and human readable form?

Bit: Each 0 or 1 is a bit	abbreviation b
Byte: 8 bits = 1 byte	abbreviation B
Kilobyte: 1024 bytes	abbreviation KB
Kilobit: 10^3 bits	abbreviation Kb
Megabyte: 1024 KB	abbreviation MB
Megabit: 10^6 bits	abbreviation Mb



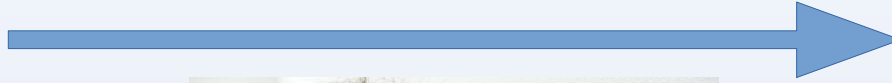
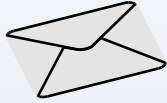
Security

- Prevent others from reading your data → Encryption
- Ensure that you communicate with the right person/device → Authentication
- Make sure your message actually reaches → Reliability

Basic encryption



Alice encrypts



Eve should not know anything.



Bob decrypts.

Basic encryption

Encryption needs a key (password)

The XOR operation

Message
Key



Encrypted

Inputs		Outputs
X	Y	Z
0	0	0
0	1	1
1	0	1
1	1	0

11100010
01111011



10011001

Random key

Eve gets randomness

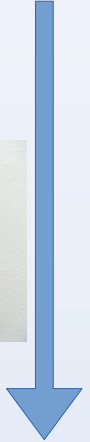
10011001

1001 1001
XOR 0111 1011

Key

1110 0010

Message



Security

- The problem is now distributing the key
 - Use mathematical problems like Prime factorisation
- Which layers does encryption happen?
 - Hint TLS and SSL are the most commonly used protocols.

Security

- The problem is now distributing the key
 - Use mathematical problems like Prime factorisation
- Which layers does encryption happen?
 - Hint TLS and SSL are the most commonly used protocols.
 - Applications typically treat TLS as if it were running in the transport layer
 - But requires handshake so it also needs the presentation layer
- SSL Deprecated in 2015
- TLS currently ver 1.3
- Algorithm based security protocols have limited lifetime

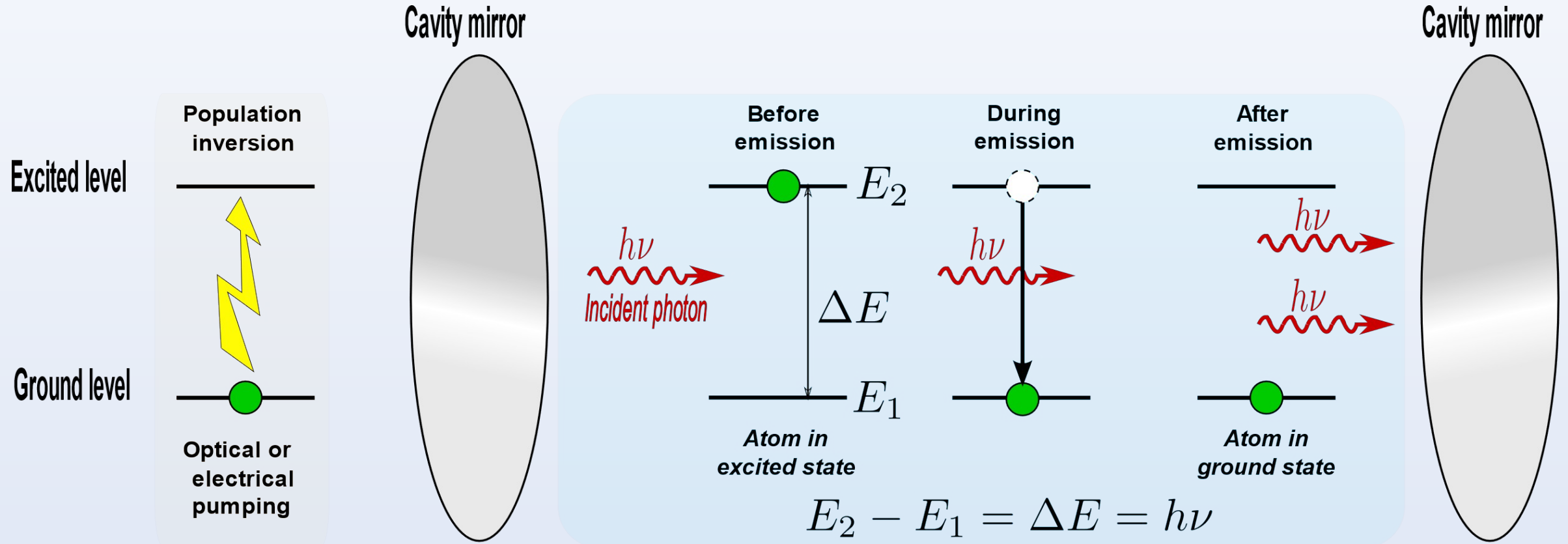
Handshake: a signal between devices for coordination. Typically used to enquire and confirm connection/signal status

Compression

- Data on networks is almost always compressed.
- Compression: Identify patterns in data and save the patterns rather than the raw data to reduce number of bits.

We focus on the physical layer and thus do not care about the meaning of the binary data.

Recap: What is a laser?



Balance between Spontaneous emission, absorption & induced emission ➡ Phase coherent output.

Wavelength linewidth depends on cavity, gain medium & output power

More in Week13
Lecture003_Async

Wavelength Vs Frequency

Frequency f [Units Hz] {E.g. THz, GHz, MHz, KHz, mHz, etc}

Wavelength (λ) [Units m] {E.g. nm, micron or μm or um }

Speed of light in vacuum c

$c = 299\,792\,458\text{ m/s}$

We will always use the approximate value of $c = 3\text{E}8$ (3×10^8)

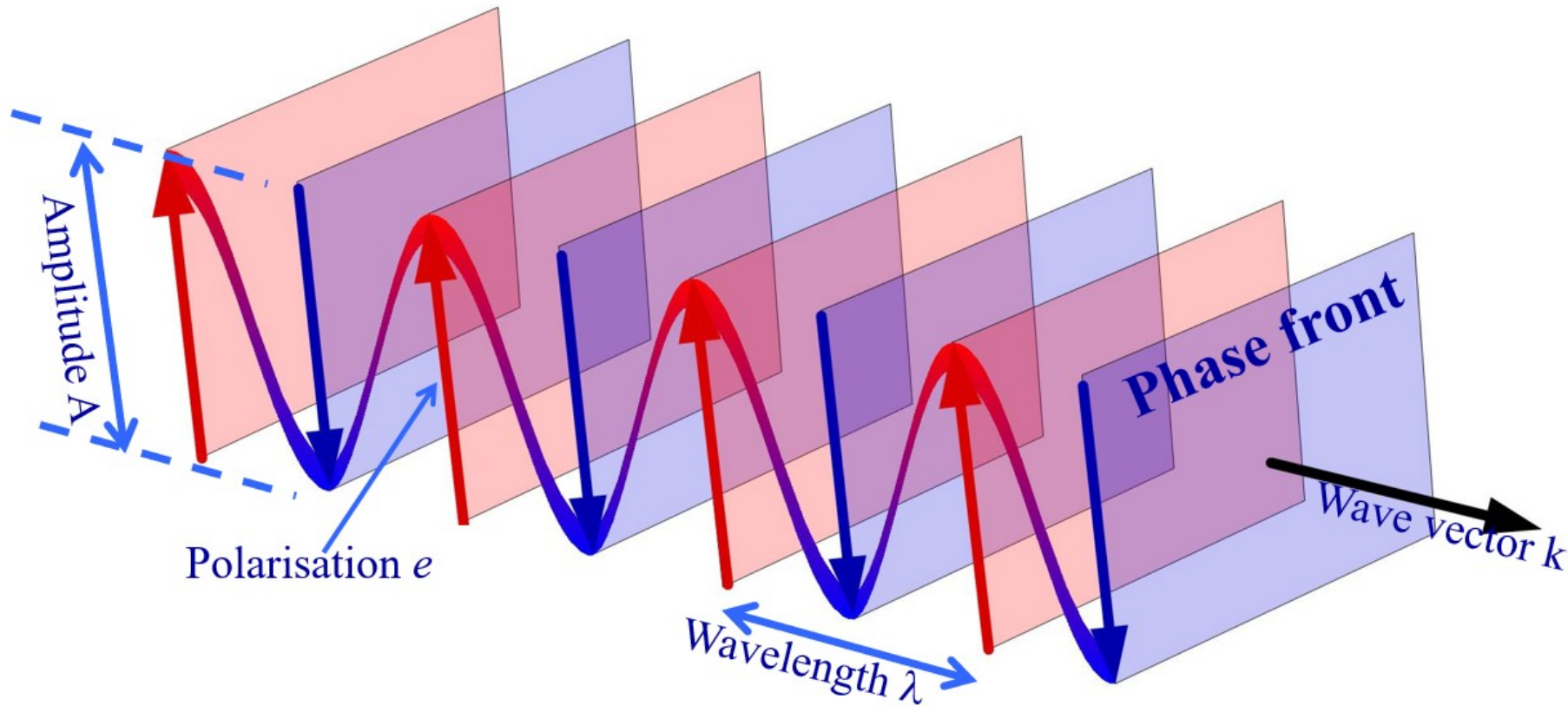
Conversion between f and λ is an ILO

$$f = \frac{c}{\lambda}$$

What is the frequency of 1550.12 nm in THz?

Light as a wave

$$E(t) = \hat{e} A \exp\{j[2\pi \nu t - k z + \phi]\}$$



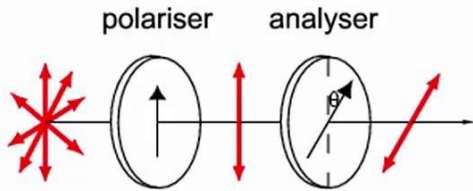
Polarization
Amplitude A
frequency ν
wave vector k
phase ϕ
Power of light $I \propto A^2$

Polarisation

- Direction of oscillation of Electric field.
- When passing through a polarizer:
Malus's Law



Malus's law

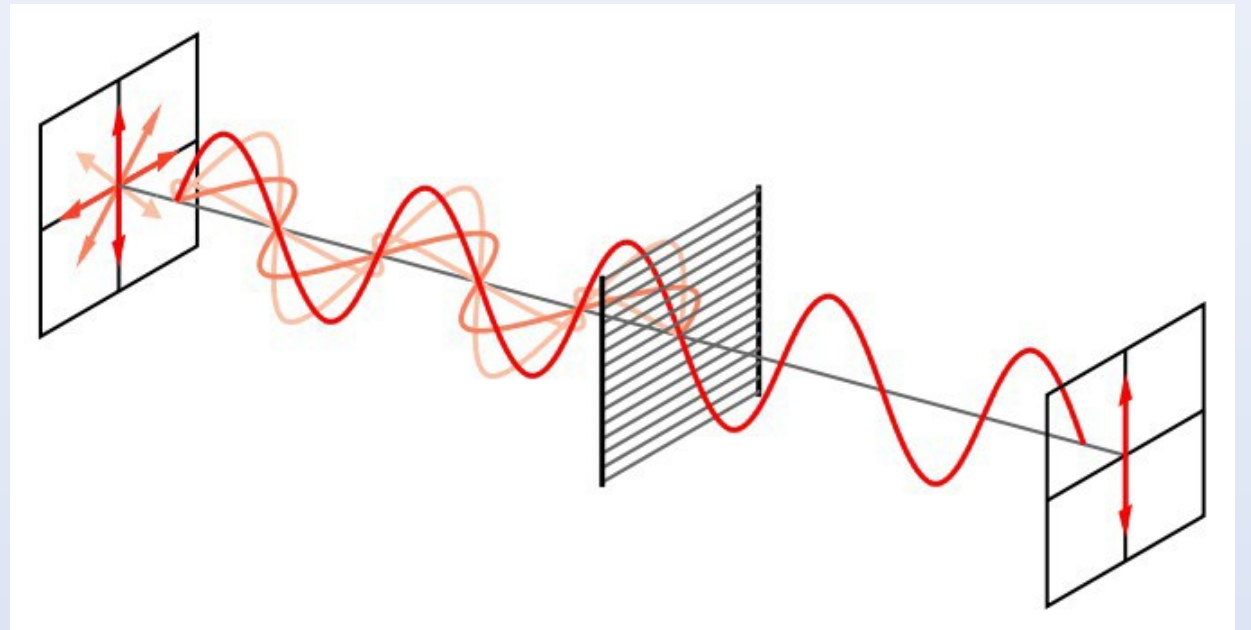


$$A = A_0 \cos \theta$$

$$I \propto A^2$$

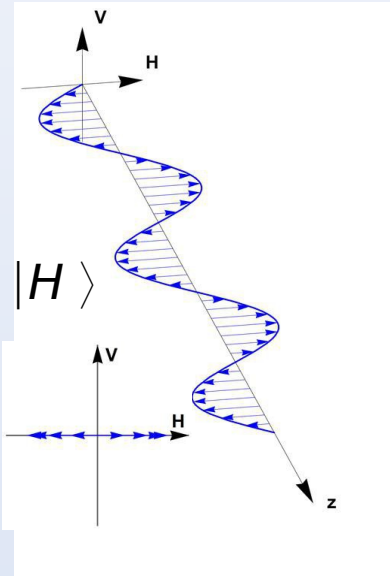
$$A^2 = A_0^2 \cos^2 \theta$$

Another ILO

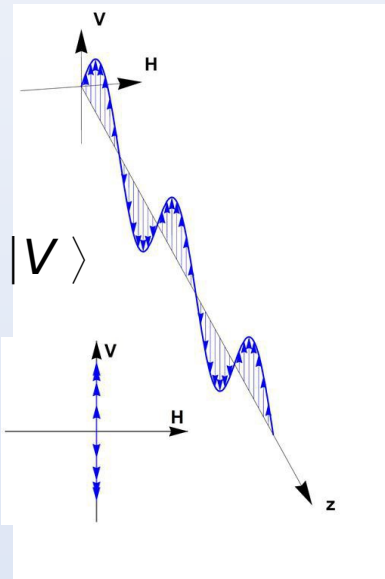


Polarisation

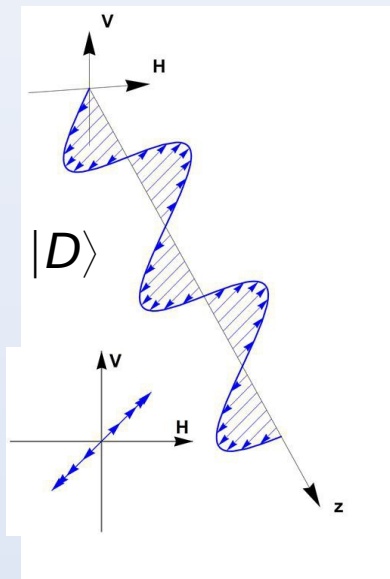
- Direction of oscillation of Electric field.
- When passing through a polarizer: ➡ Malus's Law
- Can oscillate in any plane



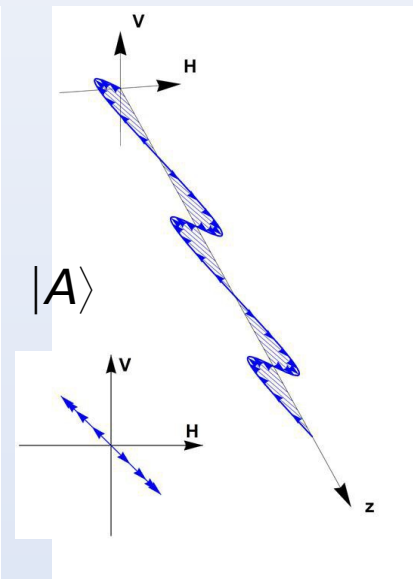
Horizontal



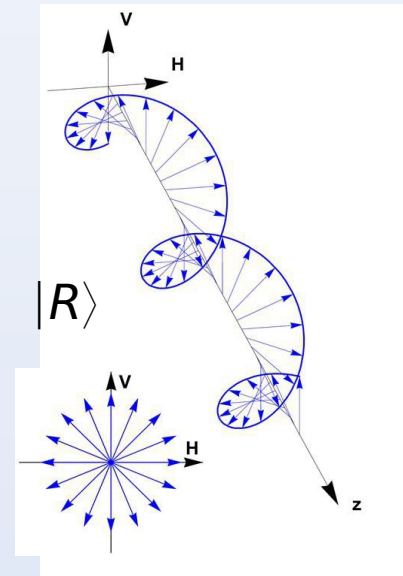
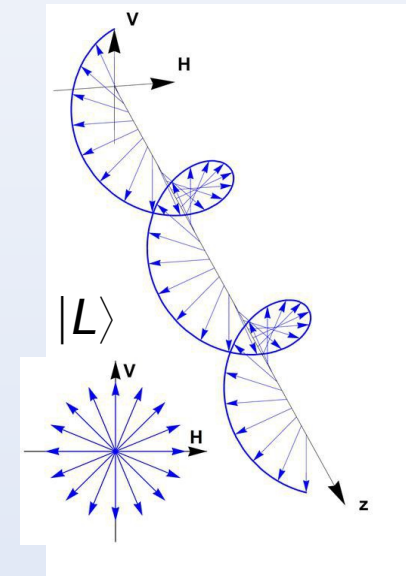
Vertical



Diagonal



Anti-diagonal



Left and Right handed
Circularly polarized

Wave number/vector

Wave vector (wave number) in vacuum

$$k = \frac{2\pi}{\lambda}$$

k is the number of 2π phase shifts per unit propagation distance

Wave vector (wave number) in a medium with refractive index n

$$k = \frac{2\pi}{\lambda} n$$

Wavenumber k is not an independent parameter

Wave vector in a homogeneous medium with refractive index n
Wave vector in a waveguide (or other media with boundary conditions)

$$v = \frac{c}{2\pi n} k$$

$$k = D(v)$$

} Dispersion relation

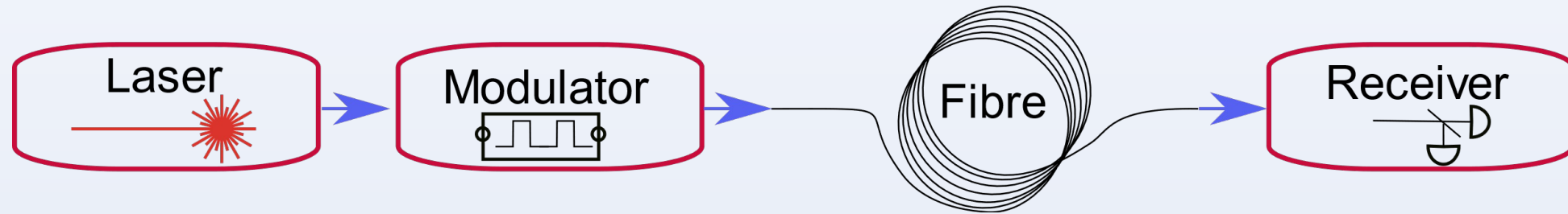
More about dispersion in Week 16

Modulation

ILOs

- Understand various modulation formats used in optical communications
- Learn various methods and devices for realising optical modulation

Modulation



Types:

Sub-Types:

- Amplitude ➡ On Off Keying (OOK), Amplitude Shift Keying (ASK)
- Phase ➡ Phase Shift Keying (PSK)

Both can be upgraded to Quadrature (Q) : QPSK, QAM

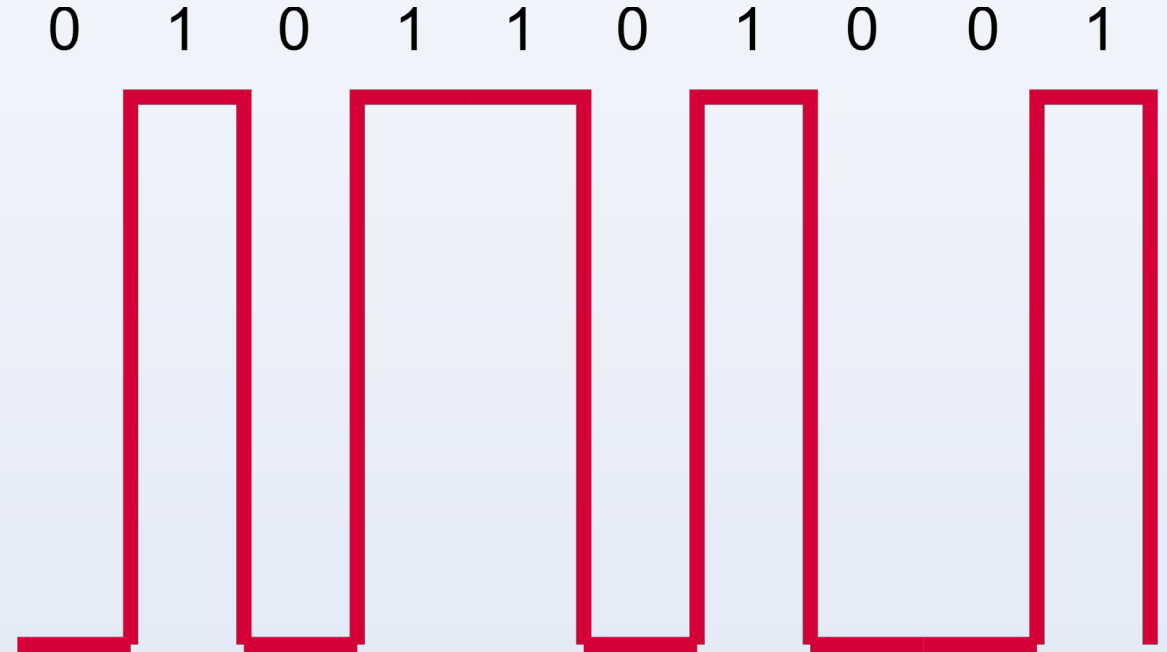
Modulation

$$E(t) = \hat{e}A(t)\exp\{j[2\pi\nu t - kz + \phi(t)]\}$$

:

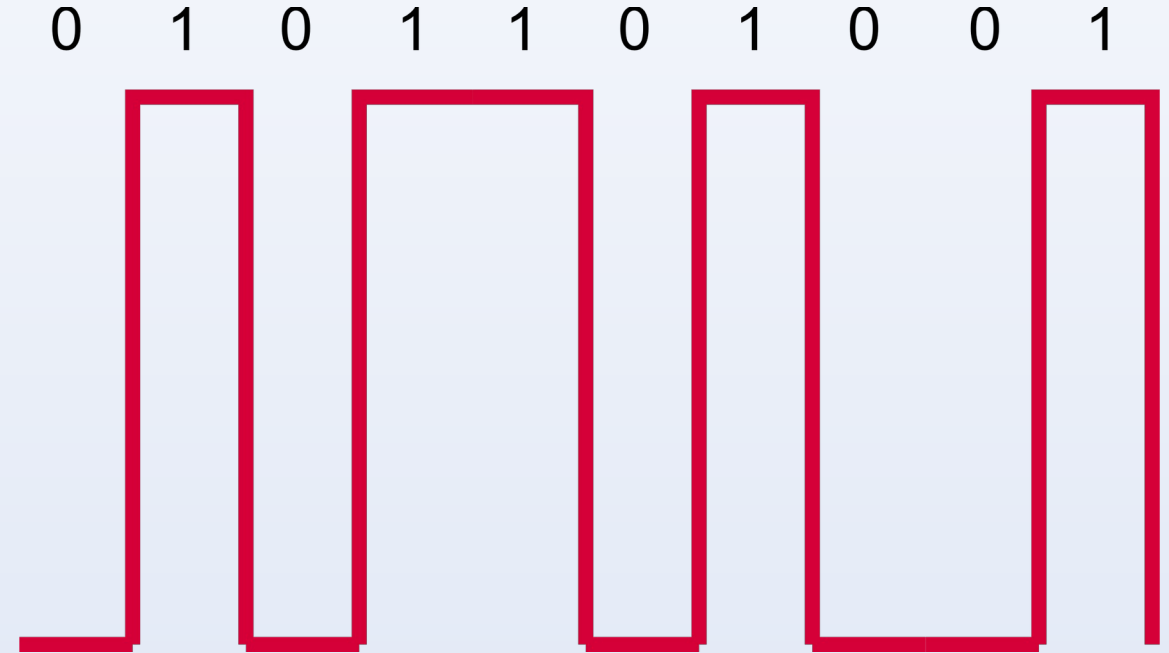
OOK

- ✓ Very simple
- ✓ Amplitude modulation
- ✓ Cheap transmitter and receiver
- ☐ Requires clock synchronisation
- ☐ SNR degrades with loss



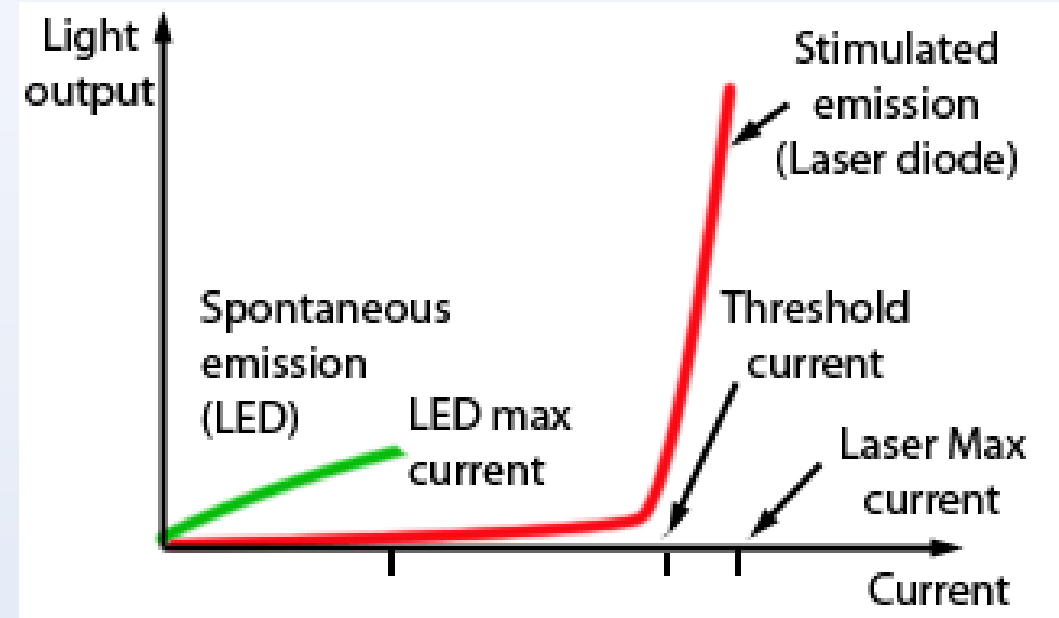
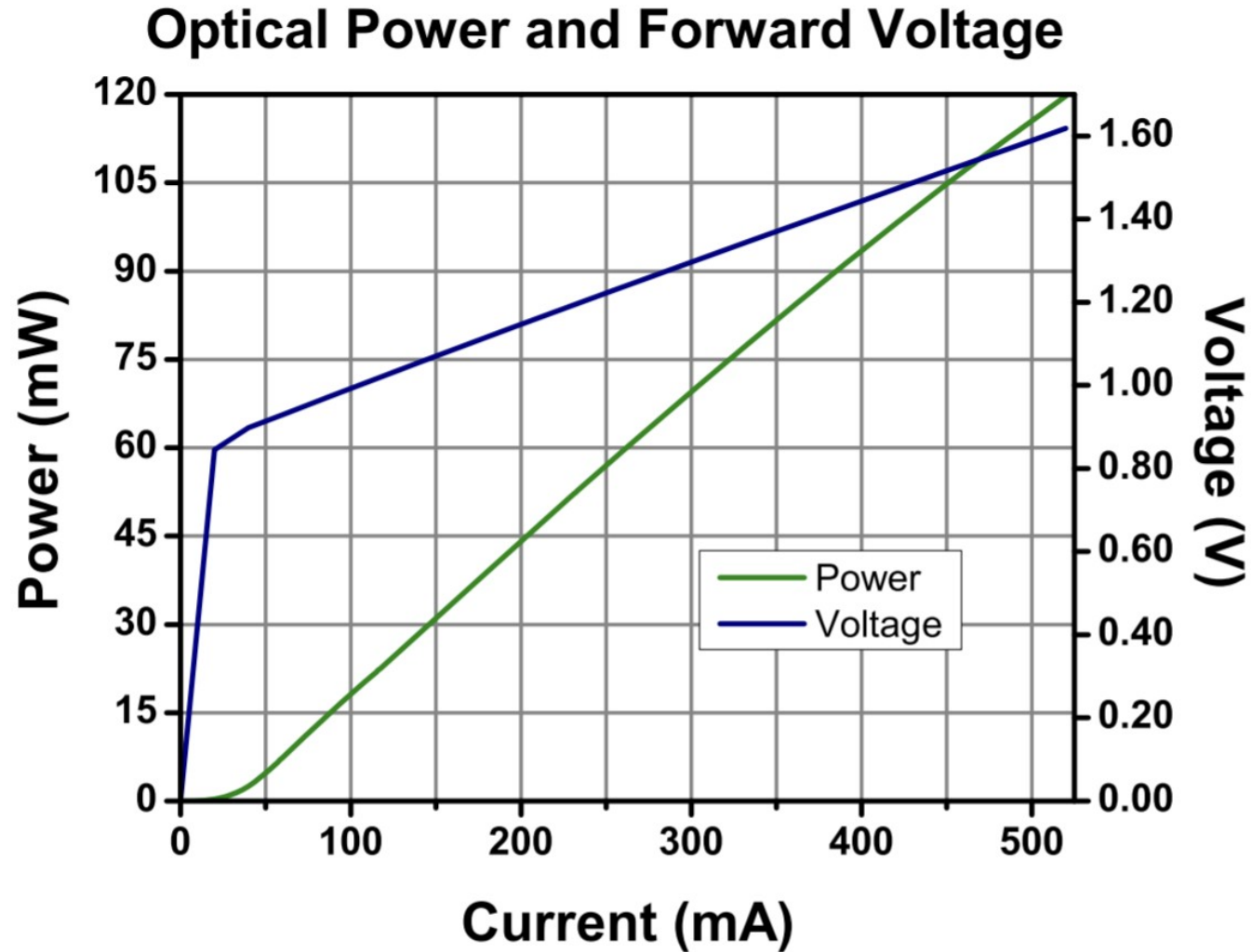
OOK

- Direct modulation of laser
- Or
- External amplitude modulator



OOK is also called Binary Amplitude Modulation

Recap: Laser threshold

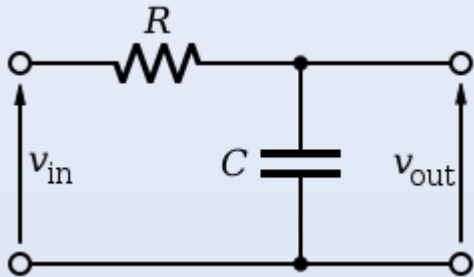


Direct modulation for OOK

- Laser diode operated by a current source
- Off state: Just below threshold
- On state: Operating current

Using an off state of 0 mA is slower and more energy consuming

Max modulation bandwidth given by Capacitance (C), Inductance (L) and Resistance (R). Which form a filter.



Simplest low pass filter.

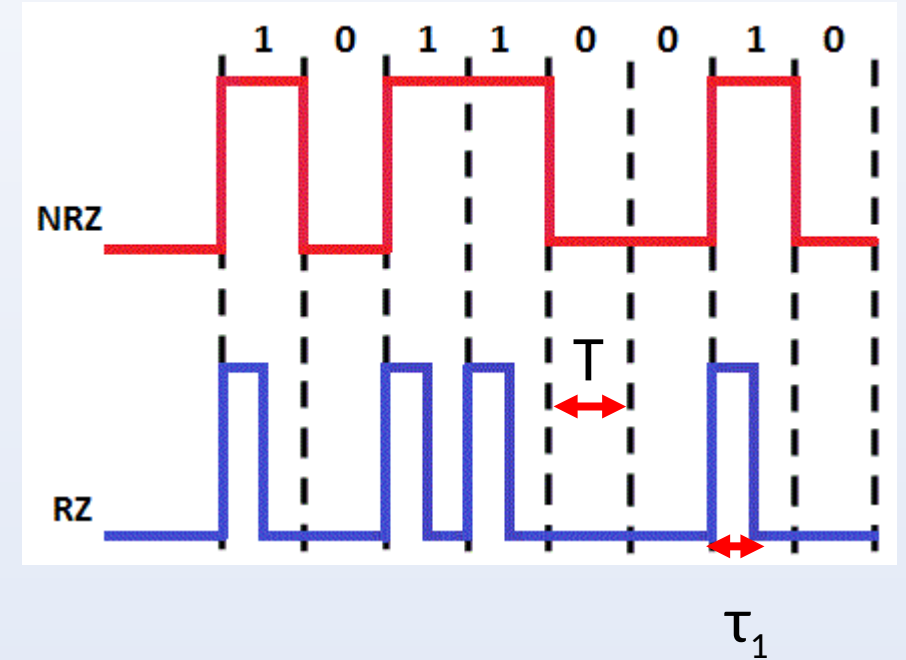
Cut off frequency (-3dB) is

$$f_c = \frac{1}{2\pi\tau} = \frac{1}{2\pi RC}$$

OOK formats

NRZ: Non Return to Zero. Pulse representing 1 stays in the high state for the entire clock cycle.

RZ: Return to Zero. The 1 pulse returns to the zero state within the clock cycle.



NRZ has narrower spectral bandwidth

RZ can have better performance at high data speed, and easier for clock recovery

Why is this?

OOK formats

Average
transmitted power

Small p : probability of 0 or 1

Duty Cycle

is the duty cycle

$D=1$: NRZ code

$D \sim 0.3 - 0.5$ for RZ code

Typically we have equal number of 0s and 1s

Because of the usually non-zero values of P_0 , the light is not completely 'Extinct'.

OOK formats

'Extinction Ratio' is defined as

Optical modulation
amplitude is defined as

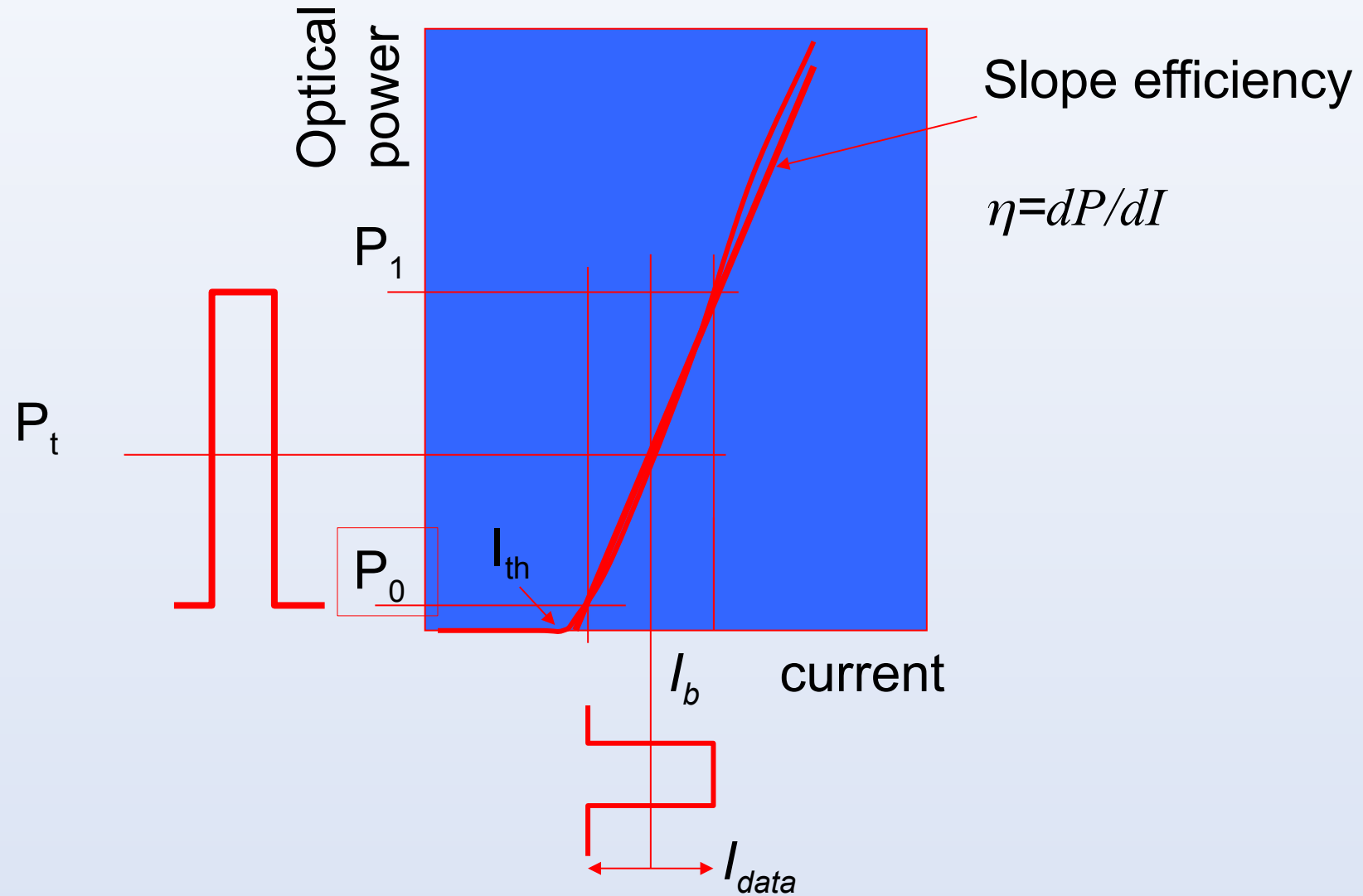
general (NRZ)

Prove this statement and derive the equivalent for RZ

OMA is the actually useful signal amplitude

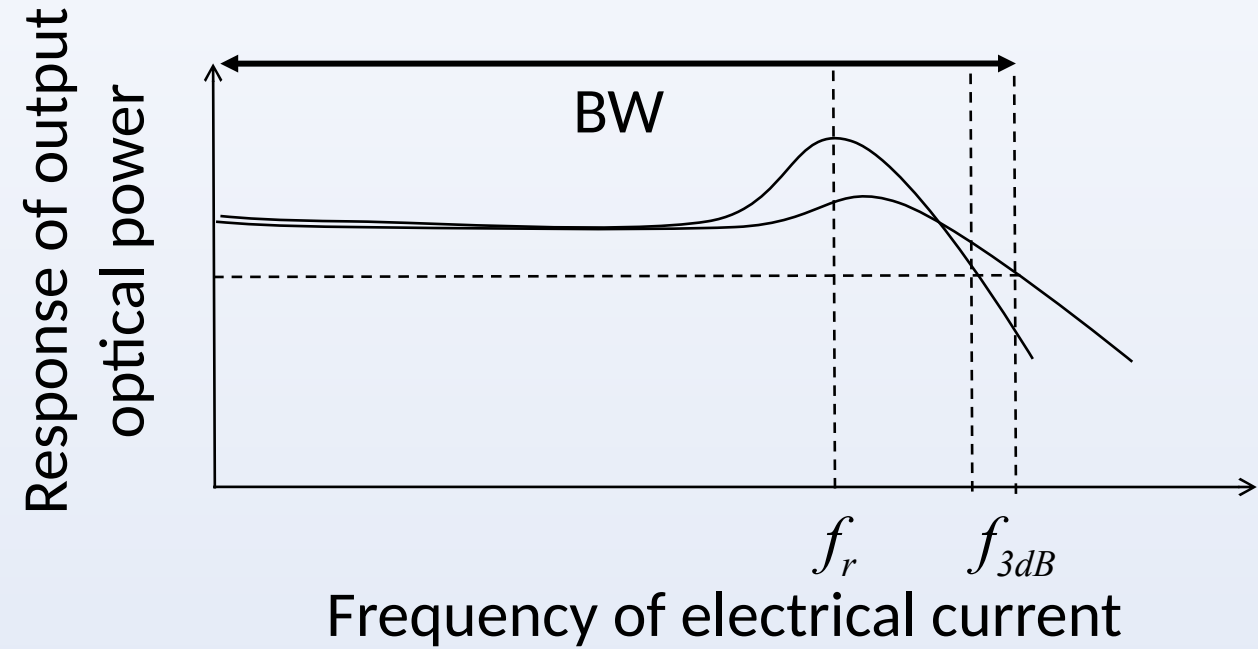
Do not confuse
OMA with OAM
Optical Amplitude
Modulator is a
device

OOK Direct modulation of a LD



OOK Direct modulation of a LD

LDs have limited modulation response bandwidth



It's frequency response typically exhibits a 2nd order filter response

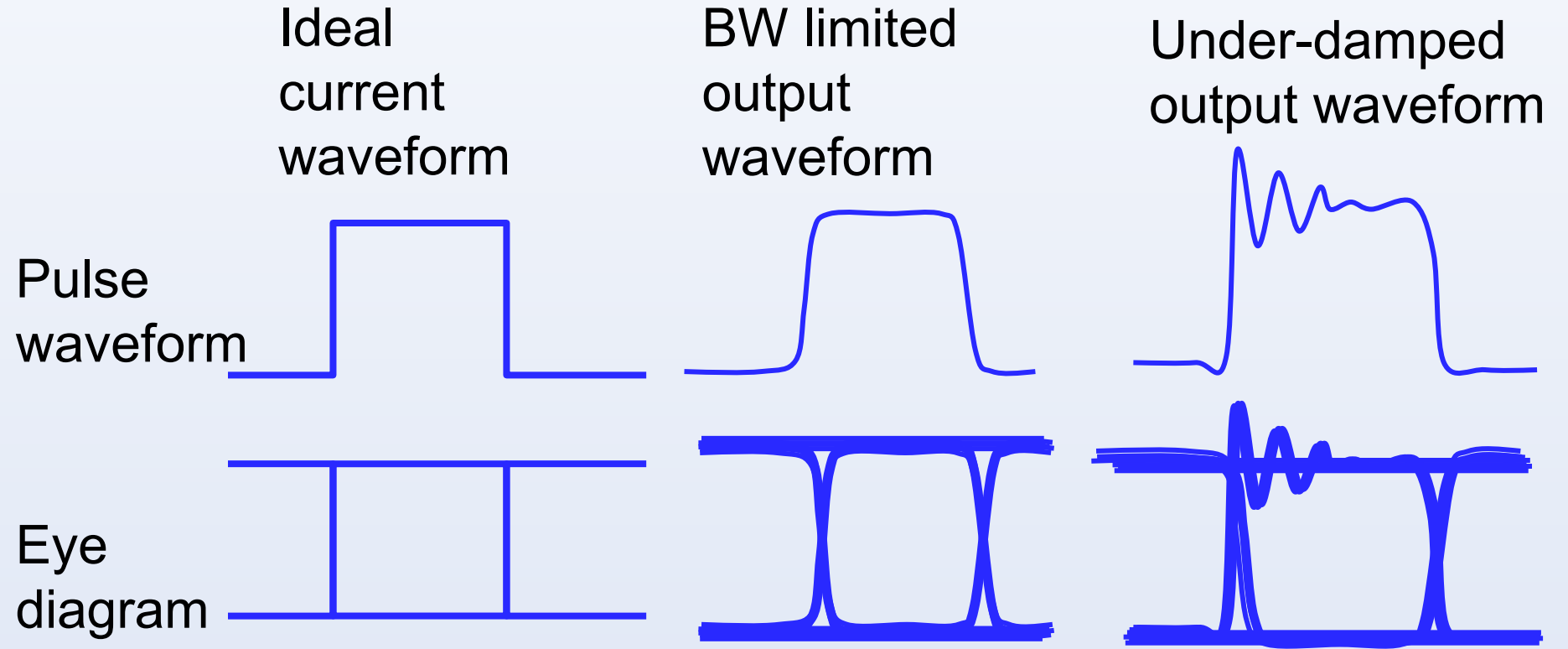
a resonance peak f_r

3dB BW of up to 20-30 GHz can be achieved with carefully engineered LDs

Height of peak should be controlled

Max 3dB BW is obtained at 'critical damping'

OOK Direct modulation of a LD



More about eye diagrams tomorrow

- Waveform distortion caused by
 - BW limitation: slow rising and falling edges
 - Relaxation osc.: resulting in thick 'eye-lid' in eye-diagram

OOK Direct modulation of a LD

- Low cost 😊
- Low waveform quality 😞
- Low spectral quality 😞
- Can only be used for short-reach optical communications links

Using external modulators

We will discuss how modulators are used in the Asynchronous Lecture
Week13_Lecture_011_Async_Modulators

This will draw on knowledge from optoelectronic devices and other courses.

ASK

Each amplitude level represents one symbol

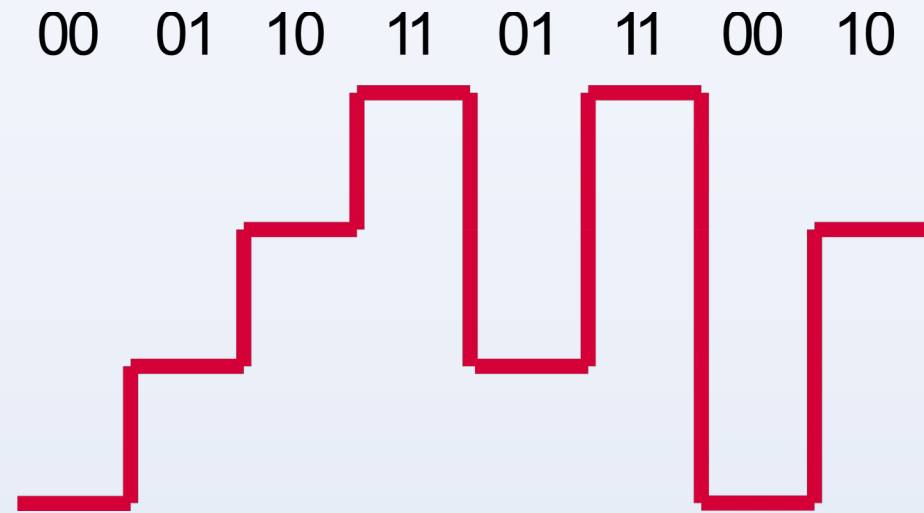
- ✓ Better than OOK
- ✓ Simple receiver

Baud rate = number of symbols (L) per second

Data rate = Baud rate * $\log_2(L)$

- Increased error probability (lower SNR)

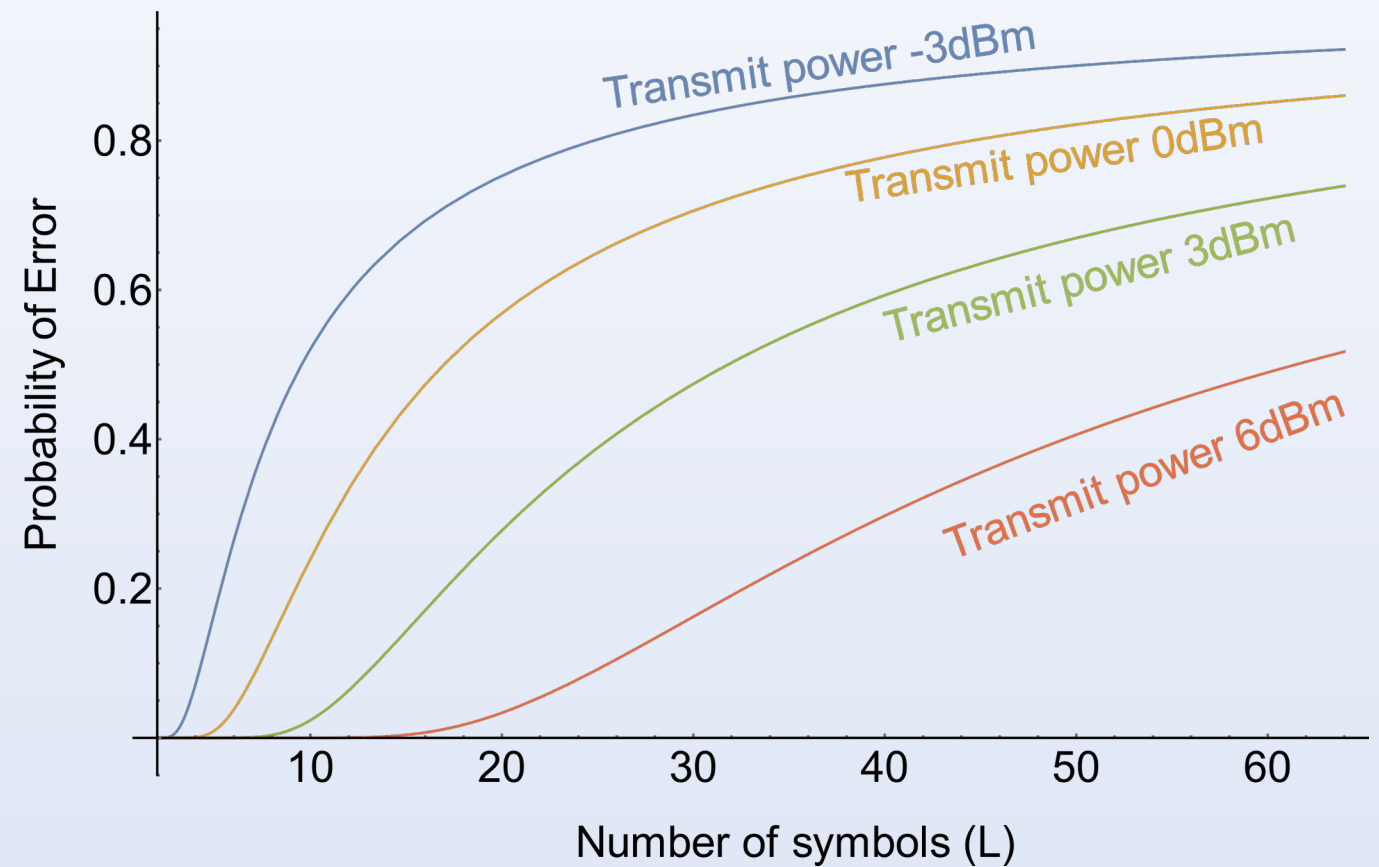
We will calculate this error rate when we study demodulation and receivers



ASK

4 symbols is typically a good choice

You will learn how to calculate this soon



Graph calculated with common values of detection noise & loss. Assuming no intersymbol interference.

What laser do we need?

- High carrier frequencies (either modulated lasers or high repetition rate pulsed lasers)

Where is it used?

- Ethernet protocols (E.g., IEEE 802.3ba 100Gb/s & IEEE P802.3bs 400Gb/s standards)
- <10 Km or <40 Km links
- \approx up to 25 GBd (Giga baud)

Frequency Chirp

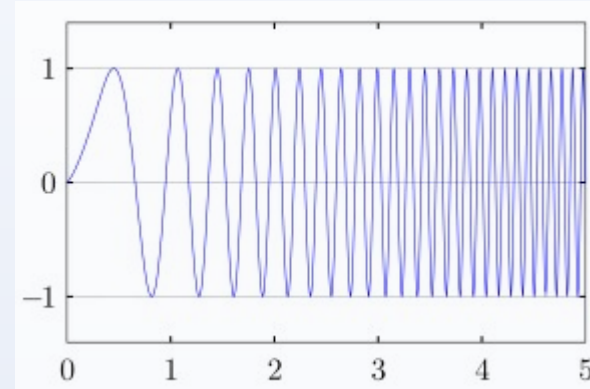
Frequency chirp: Rapid change in (modulation) frequency

Two types:

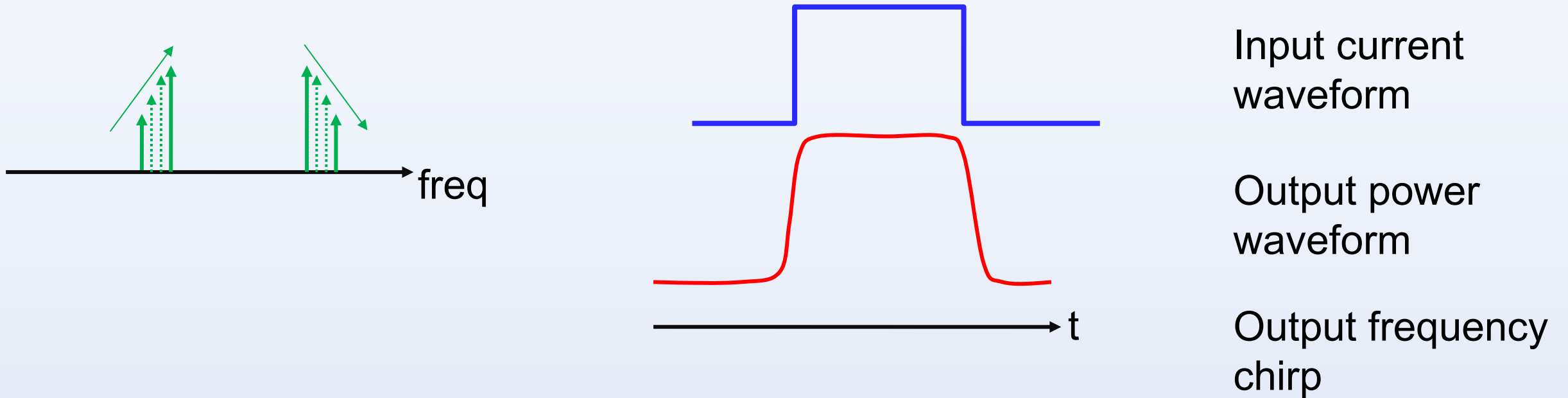
Change in modulation: due to imperfect shape of electric pulse.

Change in wavelength: due to refractive index dependence of a semiconductor on the current flowing through it. This changes the optical path length of the laser cavity.

Also called parasitic phase modulation



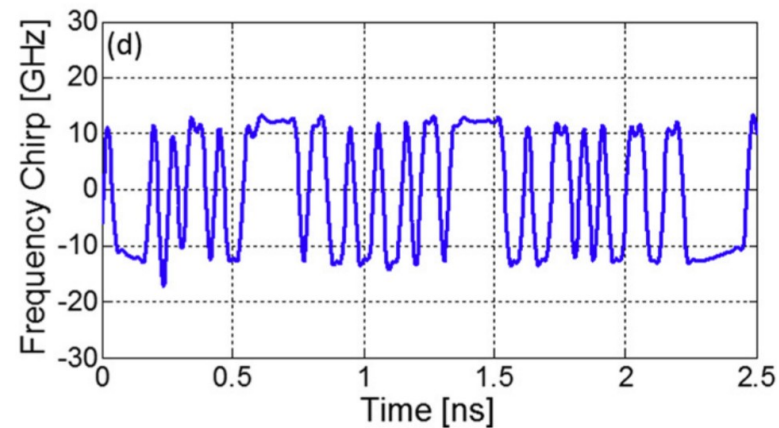
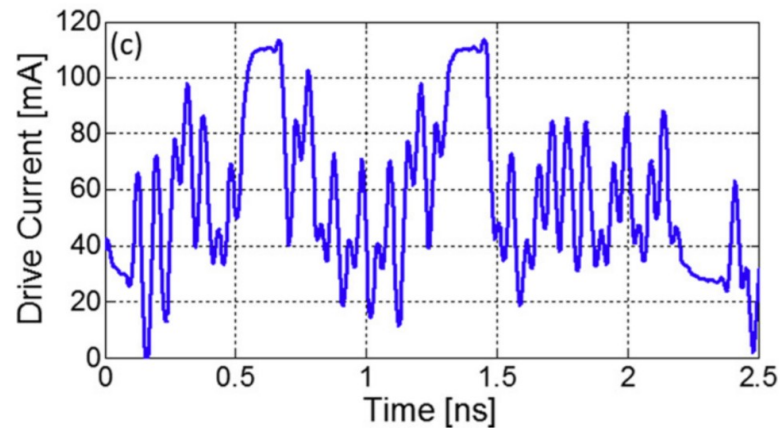
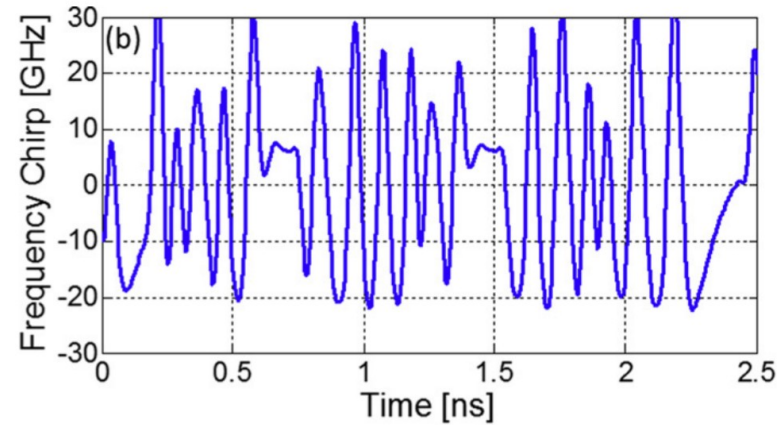
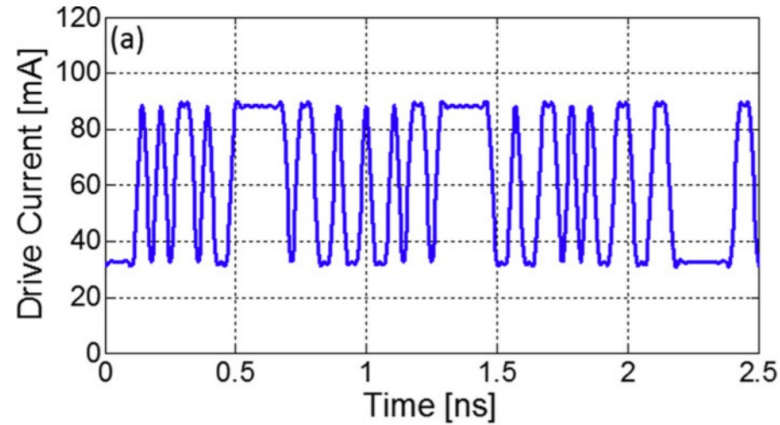
Frequency Chirp



- Chirp: optical frequency change accompanying amplitude change
- In direct modulation, Chirp is caused by current change, as n is function of current I
- Typical value $d\nu / dI \sim 120\text{GHz/mA}$
- Chirp broadens the optical spectrum
- Chirp is bad for transmission because of fibre dispersion (discussed later)
- This chirp happens to all lasers: even DFB laser will have chirp under direct modulation

Frequency Chirp

Fix frequency chirp by modulating laser drive current

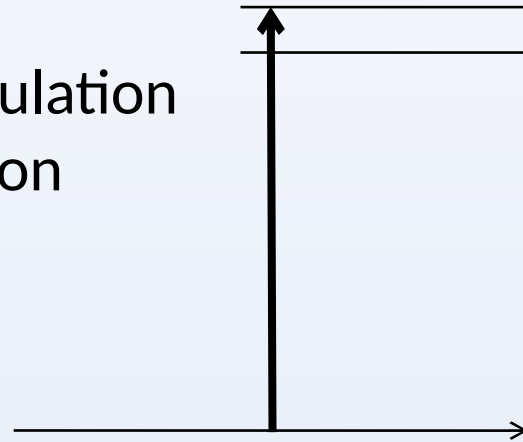


Complex fix

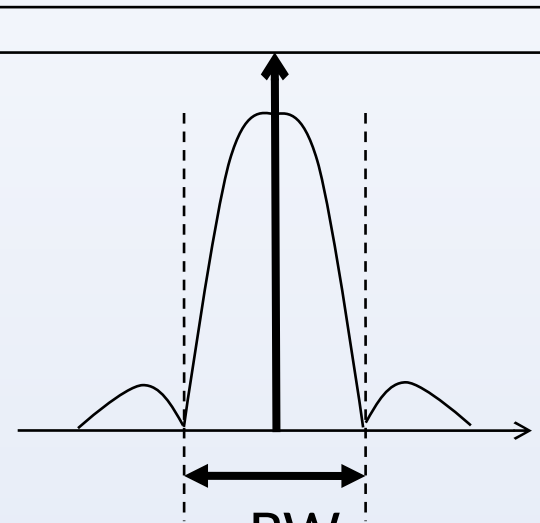
Strong limit on baud rate if not fixed.

Signal spectra

Spectrum before modulation
Spectrum is a δ -function

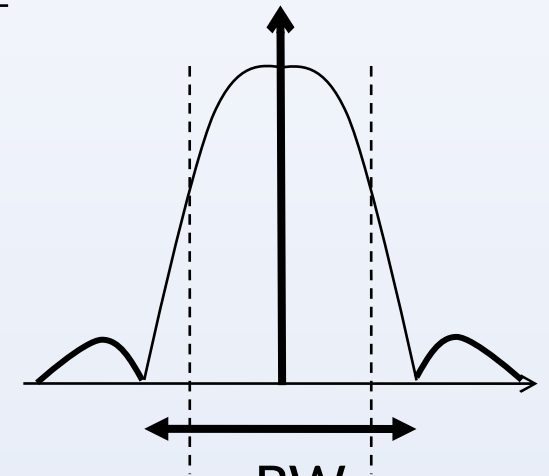


Optical frequency



Optical frequency

Spectrum after
NRZ modulation
 $BW = 2 \times (1/T)$



Optical frequency

Spectrum after
RZ modulation
 $BW = 2 \times (1/\tau_1)$

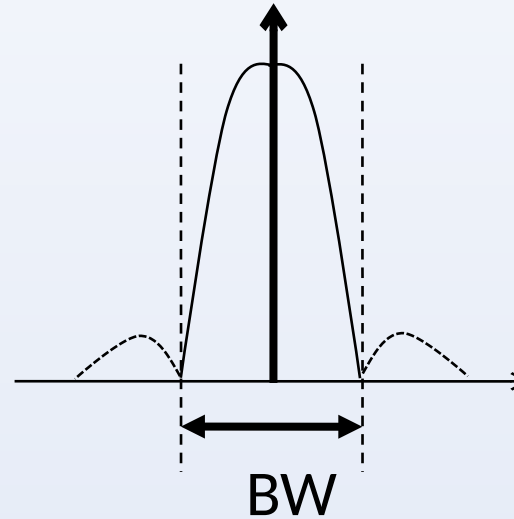
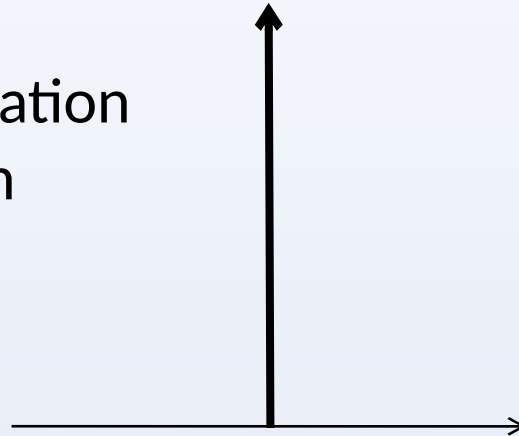
Pure amplitude modulation will create
symmetric side-bands

The modulated signal BW is decided by the
pulse width τ : $BW \propto 1/\tau_1$

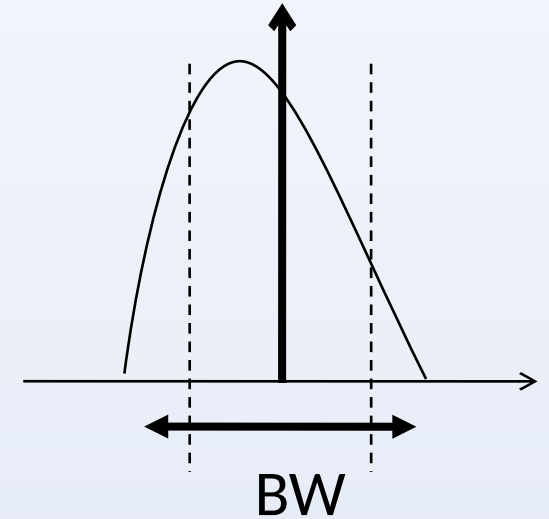
NRZ: $\tau_1 = T$, (T : data clock period) , RZ: $\tau_1 < T$

Signal spectra

Spectrum before modulation
Spectrum is a δ -function



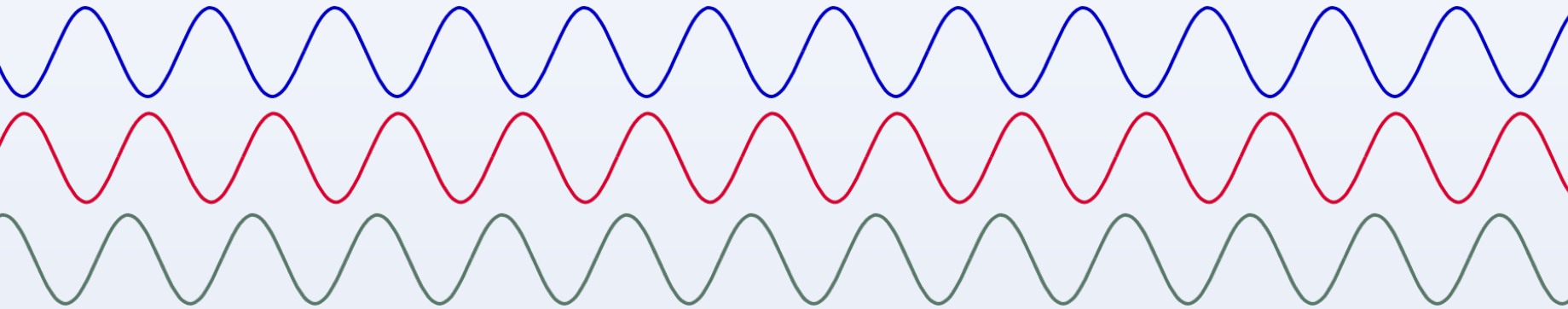
Spectrum after
NRZ modulation
No chirp



Spectrum after
NRZ modulation
With chirp

Additional phase modulation (PM) or chirp will
Broaden the spectrum of AM signals
Make the spectrum asymmetric

Phase

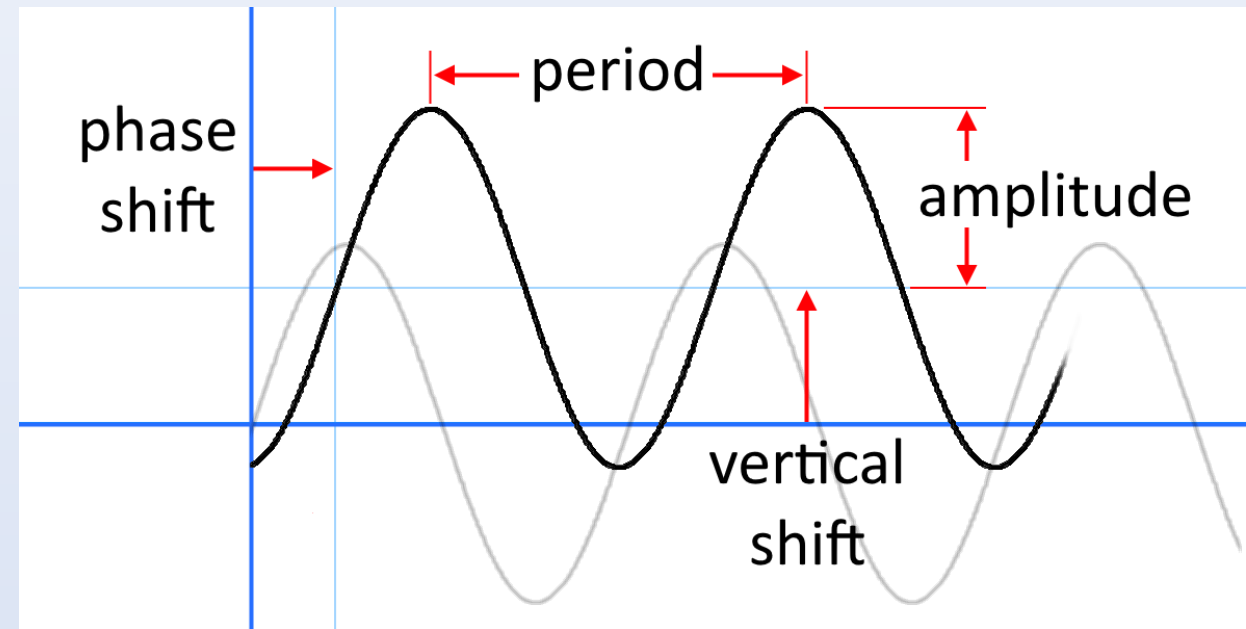


0 degree

180 deg or π

90 deg or $\pi/2$

Phase is always a relative measurement.



Phase coherence

A laser is phase coherent.

i.e. all light emitted from the laser at the same time has the same phase.

A laser's phase drifts with time.

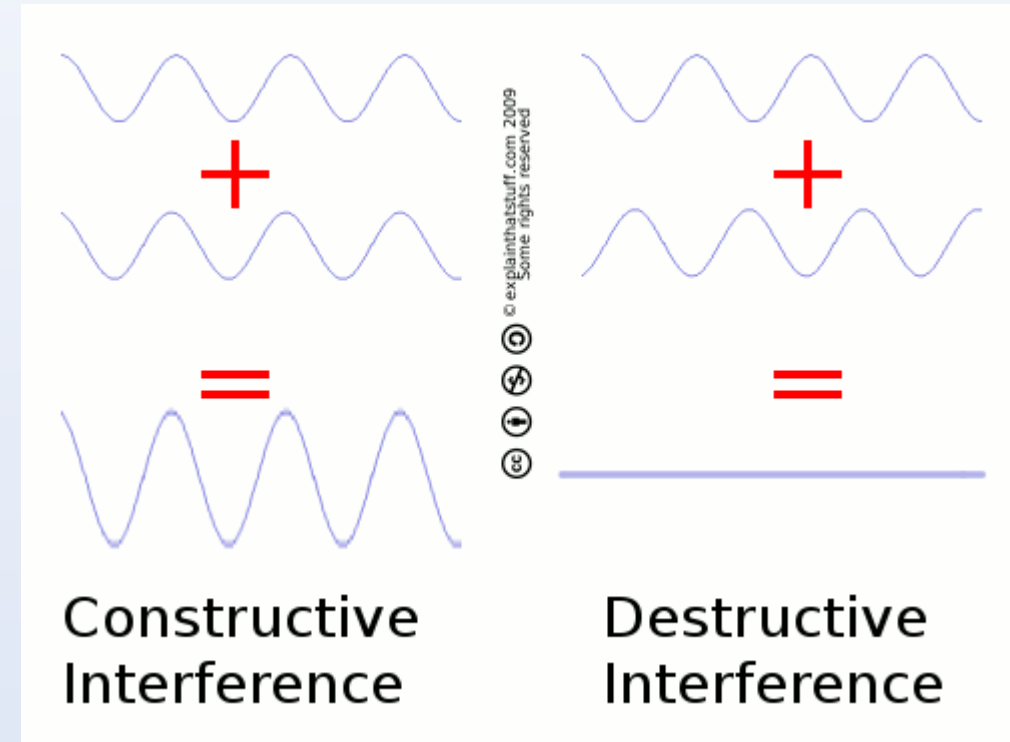
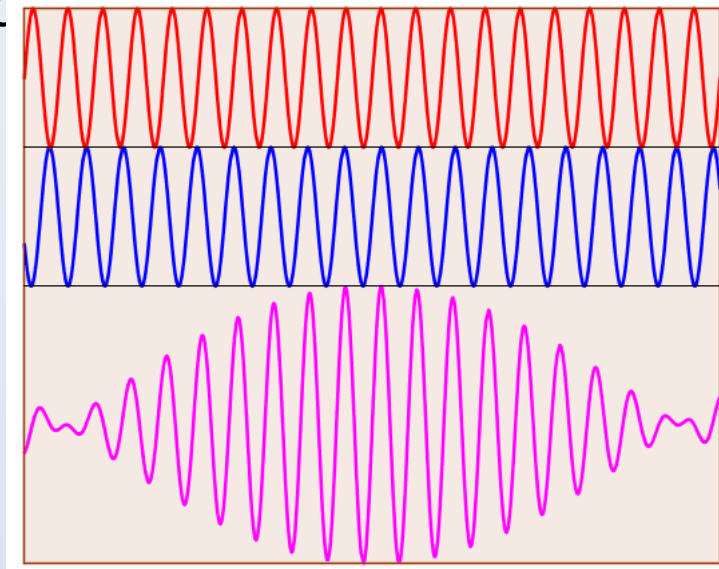
Phase measured by interference

Interference

Light of same frequency and same polarisation can interfere.

Interference is the sum of the wave equations.

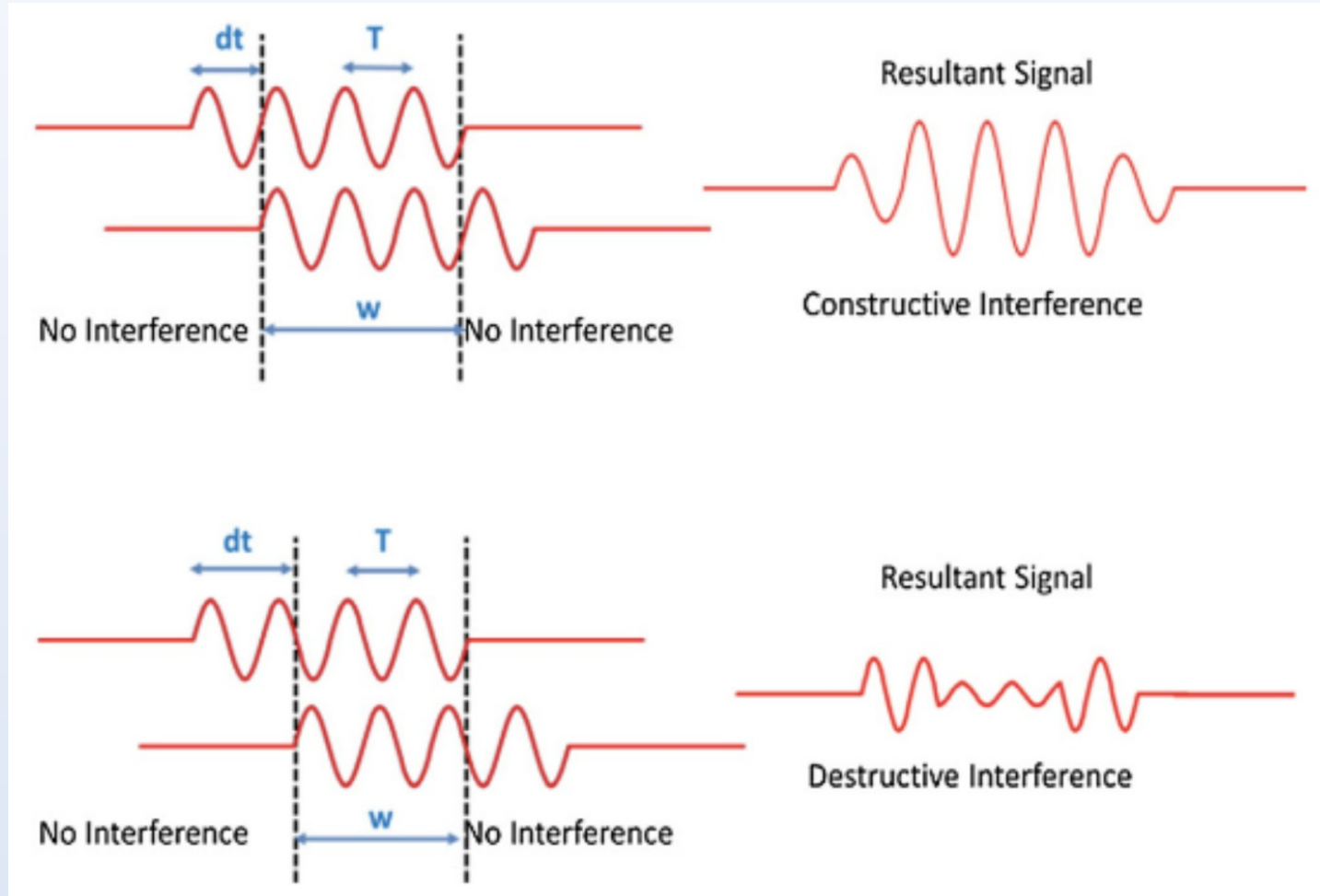
Light of different frequencies interfere.
Beat frequency is the envelope
= $|f_1 - f_2|$



Interference

Phase changes can be detected by interference.

Interfere a reference signal and the phase modulated signal to detect phase changes.



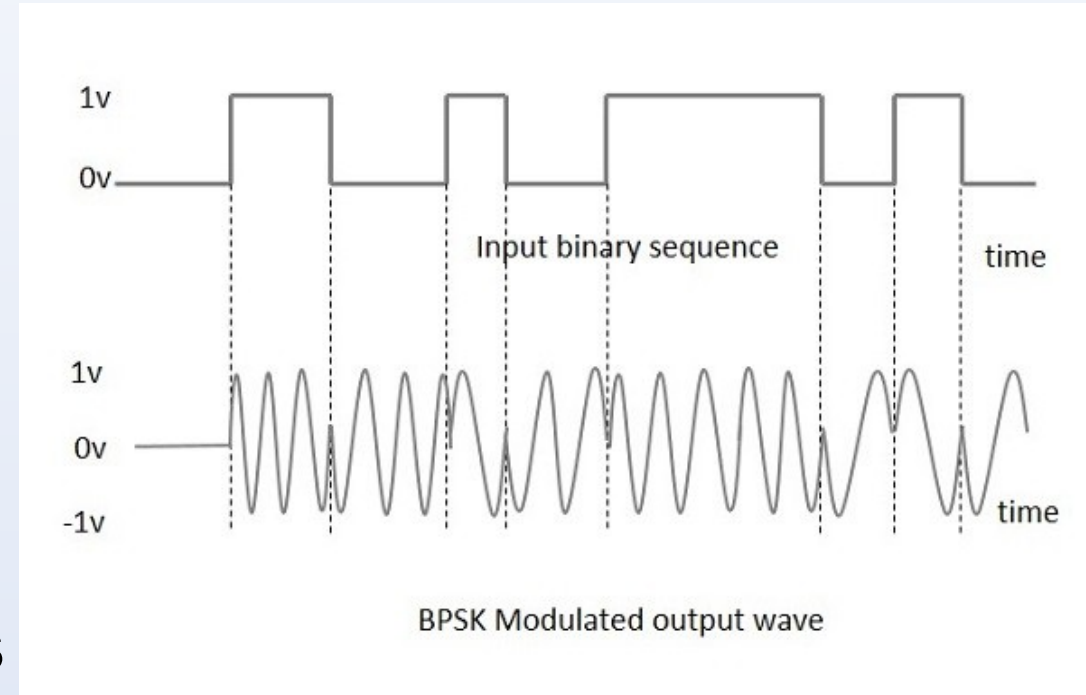
PSK

Amplitude is affected by noise and loss.
Phase of carrier wave less so.

Binary PSK $\rightarrow L = 2$ ($0 \rightarrow 0^\circ$, $1 \rightarrow 180^\circ$)

- ✓ Less sensitive to noise
- ✓ Good for long distance and lossy links
- Complex signal reconstruction \rightarrow Needs a local oscillator at carrier frequency.

Can you think of this before we discuss it in Week 15?



Problem

Convert a frequency difference of 100 GHz at 1550nm to the corresponding wavelength difference. State your answer in nm.

Hint: Frequency difference is $f_1 - f_2$ and is not the same as 100 GHz directly expressed in nm.

Problem

A BAM scheme uses a signal amplitude of 0dBm for 1 and -10dBm for 0. With a duty cycle of 1. Calculate the average transmitted power.

With a time period of 1ns what is the frequency bandwidth of the modulator required?

If the duty cycle was 0.2 what would be the new average power and the new frequency bandwidth required for the modulator?

Explain the difference between the frequency bandwidth of the modulator and the optical bandwidth of the transmitted signal.