

Tutorial 6

Group: Scrabblers

Date: 2021-09-7

Tutor: Pelle Evensen

Participants: Niklas Axelsson, Martin Björklund, Ole Fjeldså, Gustaf Johanson

Objectives

- Make sure we are ready to hand in for peer review today at 17:00

Reports from previous meeting

- drag and drop tiles has been troublesome, they are now moved on clicks.
- Seed singleton for random events is implemented for better testing.

Discussion items

1. Hand in for peer review is NOT today, it is on Sunday at midnight.
2. SDD
3. Code Structure
4. Sequence diagrams.

Outcomes and assignments

1. We hope to be able to hand in an actually playable game by Sunday.
2. References should contain more game and code related things particular to the project.

Wrap up

- Next meeting 2021-09-14 at 14:15