Meeting agenda

Group: Scrabblers
Members: Gustaf Jonasson, Niklas Axelsson, Ole Fjeldså, Martin Björklund
Date: 2021-10-05

Objectives
- Continue working on code.

Discussion items (150 minutes)
- We have mainly been working on the code, not a whole lot of discussion.
- How to structure the method that lets the user drag tiles onto the board? It is somewhat difficult to make it work properly. The JavaFX events are difficult to work with.

Outcomes and assignments
- There is now a welcome screen and a menu that lets the user start new games.
- Created more tests.
- Cleaned up in BoardController.
- Refactored Game.

Wrap up
- Next meeting 2021-10-06.