

# Meeting agenda

**Group:** Scrabblers

**Members:** Gustaf Jonasson, Niklas Axelsson, Ole Fjeldså, Martin Björklund

**Date:** 2021-09-17

## Objectives

- Continue programming.
- Make a simple graphical representation of the game.
- Further develop the design model.

## Discussion items (400 minutes)

- Code structure.
- Ongoing discussions as we program.

## Outcomes and assignments

- Simple GUI.
- Maven/Git is working.
- JUnit now works.
- Created a number of methods.

## Wrap up

- Next meeting 2021-09-22.