CENG483: Behavioural Robotics

Izmir Institute of Technology

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Homework Set: 06

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This homework answers the problem set sequentially.

- 1. Consider a PUMA 560 6-DOF revolute manipulator
 - (a) For joint angles: $\theta_1 = 30$, $\theta_2 = 20$, $\theta_3 = -35$, $\theta_4 = 45$, $\theta_5 = 10$, and $\theta_6 = 20$. Find the final position of the end-effector (x,y,z).

First define a instance of a Puma 560 robot using the script:

>> mdl_puma560

Which creates a 'SerialLink' object, p560, in the workspace. We can display the Denavit-Harternberg parameters with the command

>> p560

p560 =

Puma 560 [Unimation]:: 6 axis, RRRRRR, stdDH, slowRNE
- viscous friction; params of 8/95;

+.	+					+
	j	theta	d d	a	alpha	offset
	1	q1	0	0	1.5708	0
	2	q2	0	0.4318	01	01
	3	q3	0.15005	0.0203	-1.5708	01
-	4	q4	0.4318	0	1.5708	01
	5	q5	0	0	-1.5708	01
-	6	q6	0	0	0	01
+-	+	+	 -	-		+

The mdl_puma560 script creates several joint coordinate vectors in the workspace which represent the robot in some canonic configurations:

- qz(0, 0, 0, 0, 0, 0) ==> zero angle
- qr (0, pi/2, -pi/2, 0, 0, 0) ==> ready, the arm is straight and vertical
- qs (0, 0, -pi/2, 0, 0, 0) ==> stretch, the arm is straight and horizontal

• qn (0, pi/4, -pi, 0, pi/4, 0) ==> nominal, the arm is in a dextrous working pose

Given the information above, we need to create a custom joint coordinate vector with the given parameters

```
theta_1 = 30; theta_2 = 20; theta_3 = -35;
theta_4 = 45; theta_5 = 10; theta_6 = 20;

q1 = deg2rad(theta_1); q2 = deg2rad(theta_2);
q3 = deg2rad(theta_3); q4 = deg2rad(theta_4);
q5 = deg2rad(theta_5); q6 = deg2rad(theta_6);

qc = [q1, q2, q3, q4, q5, q6];
```

We can plot a skeleton of the robot with pipes that link coordinate frames as defined by the Denavit-Hartenberg parameters with the command

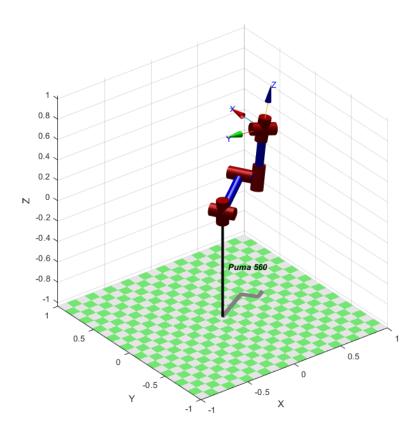


Figure 1: Basic 3D plot of our Puma560 robot with custom joint coordinate vector.

To find the position of the end-effector we can calculate the forward kinematics with **fkine()**.

(b) For a position (x,y,z) = (0.1, 0.5, -0.25) in task space, find all joint angles that can achieve such an end point in joint space of the Puma.

Since the Puma 560 is a 6-axis robot arm with a spherical wrist we use the method **ikine6s()** to compute the inverse kinematics using a closed-form solution. First, we need to create a 4x4 homogenous transform matrix with **SE3()** function.

```
T = SE3([0.1, 0.5, -0.25]);
```

-3.5525

Then, find the joint angles for T:

(c) Use the initial homogeneous transformation matrix of part (a) as initial position of the Puma and the final homogeneous matrix of part (b) as final position.

0.2447

Use the toolbox to create a joint trajectory using any of the trajectory generation commands in the toolbox.

3.1416

2.9754

-1.0747

Initial position homogenous transformation matrix TI:

```
TI = p560.fkine(qc);
```

Final postion homogenous transformation matrix TF:

```
TF = T;
```

4.2163

The associated joint coordinate vectors:

```
qi = p560.ikine6s(TI);
qf = p560.ikine6s(TF);
```

And we require the motion to occur over a time period of 2 seconds in 50ms time steps

```
t = [0:0.05:2];
```

A joint-space trajectory is formed smoothly interpolating between the joint configurations qi and qf. I used the tploy() scalar interpolation function with the multi-axis driver function mtraj().

>> trajectory = mtraj(@tpoly, qi, qf, t)

trajectory =

3.1204	1.8790	-0.6109	-3.1028	1.0872	1.6482
3.1205	1.8782	-0.6107	-3.1018	1.0875	1.6478
3.1216	1.8727	-0.6099	-3.0955	1.0894	1.6450
3.1245	1.8586	-0.6076	-3.0793	1.0943	1.6380
3.1297	1.8325	-0.6035	-3.0493	1.1034	1.6249
3.1380	1.7918	-0.5971	-3.0025	1.1175	1.6045
3.1495	1.7345	-0.5881	-2.9366	1.1374	1.5757
3.1648	1.6590	-0.5762	-2.8498	1.1637	1.5379
3.1838	1.5644	-0.5613	-2.7411	1.1966	1.4905
3.2069	1.4504	-0.5433	-2.6099	1.2362	1.4333
3.2338	1.3168	-0.5223	-2.4564	1.2826	1.3663
3.2646	1.1641	-0.4983	-2.2809	1.3357	1.2898
3.2991	0.9933	-0.4713	-2.0844	1.3951	1.2041
3.3370	0.8053	-0.4417	-1.8683	1.4605	1.1099
3.3781	0.6017	-0.4097	-1.6343	1.5312	1.0078
3.4220	0.3842	-0.3754	-1.3843	1.6068	0.8988
3.4683	0.1548	-0.3393	-1.1205	1.6866	0.7838
3.5165	-0.0843	-0.3016	-0.8456	1.7697	0.6639
3.5663	-0.3309	-0.2628	-0.5621	1.8554	0.5403
3.6170	-0.5826	-0.2231	-0.2728	1.9429	0.4142
3.6683	-0.8367	-0.1831	0.0194	2.0313	0.2867
3.7196	-1.0909	-0.1430	0.3116	2.1196	0.1593
3.7704	-1.3426	-0.1034	0.6009	2.2071	0.0332
3.8202	-1.5892	-0.0646	0.8844	2.2928	-0.0905
3.8684	-1.8283	-0.0269	1.1594	2.3760	-0.2104
3.9147	-2.0577	0.0092	1.4231	2.4557	-0.3253
3.9586	-2.2752	0.0435	1.6731	2.5313	-0.4344
3.9996	-2.4788	0.0756	1.9072	2.6021	-0.5364
4.0376	-2.6667	0.1052	2.1233	2.6674	-0.6307
4.0721	-2.8376	0.1321	2.3197	2.7268	-0.7163
4.1029	-2.9903	0.1561	2.4952	2.7799	-0.7928
4.1298	-3.1239	0.1772	2.6488	2.8263	-0.8598
4.1528	-3.2379	0.1951	2.7799	2.8660	-0.9170
4.1719	-3.3325	0.2100	2.8886	2.8989	-0.9644
4.1871	-3.4080	0.2219	2.9754	2.9251	-1.0022
4.1987	-3.4653	0.2310	3.0414	2.9450	-1.0310
4.2069	-3.5060	0.2374	3.0881	2.9592	-1.0514
4.2122	-3.5321	0.2415	3.1181	2.9683	-1.0645
4.2150	-3.5462	0.2437	3.1344	2.9732	-1.0716
4.2161	-3.5517	0.2446	3.1407	2.9751	-1.0743
4.2163	-3.5525	0.2447	3.1416	2.9754	-1.0747

(d) Using the initial joint angles of $\theta = [0, 90, 25, 0, 30, 20]$, T and a torque vector of $\tau = [1, 0, 0, 0, 0, 0.5]$ simulate the Puma 560 on the toolbox and plot the 3-D trajectory of the robot for 5 different instances of time in the range of $0 \le t \le 10$.

For the Puma 560 robot in its initial pose with the joint angles of $\theta = [0, 90, 25, 0, 30, 20]$, and a torque vector of $\tau = [1, 0, 0, 0, 0, 0.5]$.

```
qt = [
    deg2rad(0),
    deg2rad(90),
    deg2rad(25),
    deg2rad(0),
    deg2rad(30),
    deg2rad(20)
];
tau = p560.jacob0(qt)' * [1, 0, 0, 0, 0, 0.5]';
```

Create a time period of 8 seconds in 2s time steps because we need 5 instances in time.

```
t = [0:2:8];
```

Calculate the joint-space trajectory of the robot.

```
trajectory = mtraj(@tpoly, qt, tau', t);
```

Simulate the Puma 560

```
p560.plot(trajectory);
```

To plot the trajectory of the Puma 560 robot in Cartesian space we need to apply forward kinematics first and take the translational part of this trajectory because the resulting matrix of **fkine()** is an array of **SE3** objects.

```
TT = p560.fkine(trajectory);
p = TT.transl;
plot(p);
xlabel("Time (s)"); ylabel("Position (m)"); legend("x", "y", "z");
```

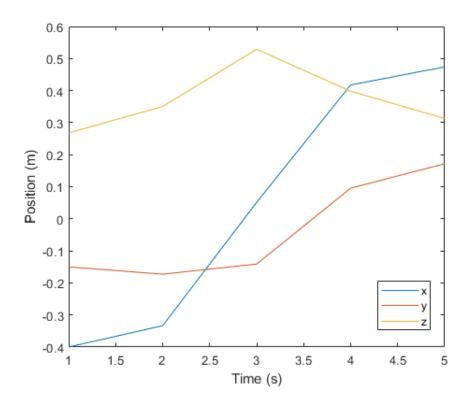


Figure 2: Plot of the trajectory in Cartesian space in 5 different instances of time.

2. Consider the $sl_driveline$ command in section 4.2.2. We wish to create a map of 10×10 like Figure 4.9 and draw 2 lines as y = -2x + 10 and y = 2x - 10 on this map. These lines will divide the (x,y) plane into 3 segments. Use Simulink and bicycle command and at least one pose in each of the 3 regions. Discuss the results and justify your answers.

Firstly, we need to start the Simulink model

>> sl_driveline

After we started the Simulink model, we specify 2 target lines $y_1 = -2x_1 + 10$ and $y_2 = 2x_2 - 10$. We need to specify L considering L = [A, B, C] where Ax + By + C = 0.

```
% Run it with the L = [2, 1 -10] also

L = [-2, 1, 10];

x = [0:10];

y1 = -2*x + 10;

y2 = 2*x - 10;
```

Then we need to define 3 poses for each 3 of the regions and plot the results.

```
% pose : [x, y, angle]
poses = [9, 3, pi/2];
poses(:, :, 2) = [2, 2, 0];
poses(:, :, 3) = [7, 5, -pi/2];
```

```
for i = 1 : 3
    x0 = poses(:, :, i);

% Finally simulate the motion
r = sim('sl_driveline');

% Extract the y as a function of time
q = r.find('y');

%Plot and hold the trajectories
plot(q(:,1),q(:,2), "-^", "MarkerIndices", [1], "MarkerSize",15);
grid on; xlim([0,10]); ylim([0,10]);
hold on; plot(x, y1, "--"); hold on; plot(x, y2, "--");
xlabel("x"); ylabel("y");
```

end

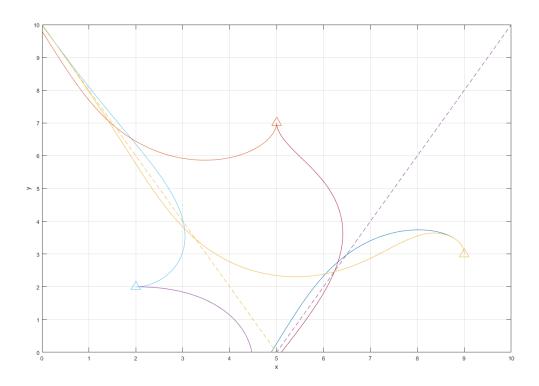


Figure 3: Plot of the simulation results with **hold on**.

As we can see from the Figure 3, each point with a position converges to the selected line which is the expected outcome of sl driveline method.

3. Consider the sl_pursuit command in section 4.2.3. We wish to create a map of 10 x 10 like Figure 4.11a and use 4 initial poses from the 4 corners of the map and one pose inside the circular path. Plot all x-y and speed vs time trajectories. Discuss the results and justify your answers.

I could not have the time to work on this question unfortunately.

4. Consider the flying robots section 4.3. Repeat exercise starting from page 83. Repeat the exercise and use different set of initial conditions and scenarios in sl_quadrotor command. Discuss the results and justify your answers.

First load the complete control system for a quadrator with

>> sl_quadrotor

Then we can load the parameters of a specific quadrator with

>> mdl_quadrotor

Which creates a structure called quadrotor in the workspace, and its elements are the various dynamic properties of the quadrotor.

We can run the simulation using

```
>> sim('sl_quadrotor')
```

To plot x and y versus time

>> plot(result(:,1), result(:,2:3))

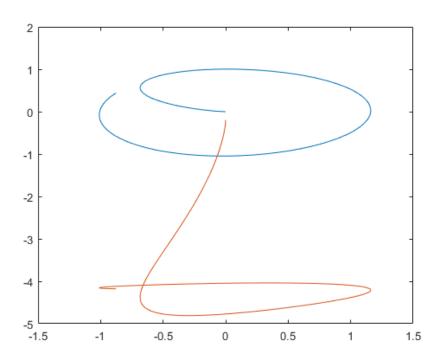


Figure 4: Plot of the quadrotor x and y versus time with default values.

As we can see in Figure 5 changing z* from -4 to -2 which is the input of the height control system, shrinks y vs time by half, causing the change of limits from [-5, 0] to [-2.5, 0]. Changing the frequency of the x* and y* input signals, causes absurd changes in the graph that I cannot comment properly.

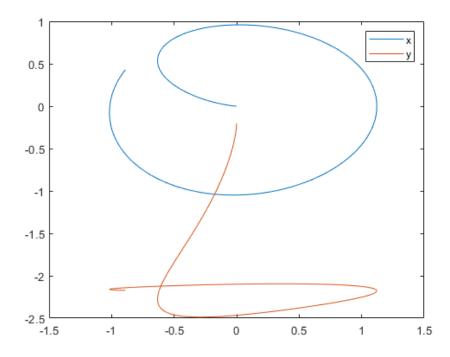


Figure 5: Plot of the quadrotor x and y versus time with $z^* = -2$ instead of -4.

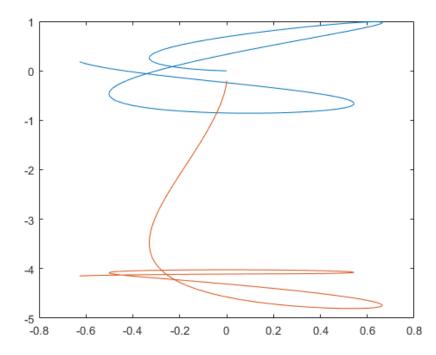


Figure 6: Plot of the quadrotor x and y versus time with input x^* sinus function frequency component doubled.

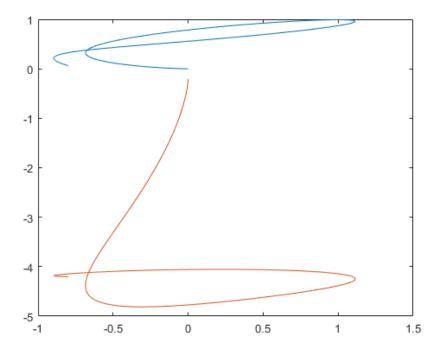


Figure 7: Plot of the quadrotor x and y versus time with input y^* sinus function frequency component cut by half.

1 References

Corke, P. (2017). Robotics, vision and control fundamental algorithms in MATLAB. Springer International Publishing.

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