# Gülce Başar

Tumblingerstr. 54, 80337 Munich, GERMANY (+49) 152 240 14351 Date of Birth: 6 November 1992 qulcebasar@gmail.com



# **EDUCATION**

March 2017 - Current Technical University of Munich

Munich, Germany M.Sc in Informatics

Sept 2012 - May 2016 Binghamton University, State University of New York Binghamton, New York B.Sc CS/Information Systems (Dual Diploma Program)

Sept 2012 - May 2016 Istanbul Technical University

Istanbul, Turkey B.Sc Information Systems Engineering (Dual Diploma Program)

# **PROJECTS**

Dec 2018 - Current IOS - Bitbuildr Limited **July 2018 – Nov 2018** London, England

- Working as a Junior IOS Developer on multiple projects
- Calendar Extractor: Can be found on app store. The apps main focus is freelancers. It extracts the data from the users calendar for selected events, and does an automatic salary calculation for the selected
- Aftertale: An app for instagramers, that it does image manipulation, collage etc..
- Using Snapkit and MVVM pattern

### April 2018 - Aug 2018

Munich, Germany

### **Education App**

- The project was a part of the POM course.
- Built an education app, that allows the students to, view and register to the courses, see other students that are registered to the lecture, write comments on them, and vote each comment.

### Oct 2017 - Feb 2018 B/S/H/ (MARK) IPraktikum

Munich, Germany

- The project was built in the lpraktikum1718
- Built an app that helps the user to load and use their washing machines correctly
- Used Swift, ARKit, Machine Learning and Object Detection

### April 2017 – July 2017 Deliver-e website

Munich, Germany

- The project was a part of the Software Engineering WEB applications course.
- Created an online shopping and delivery website.
- Used AngularJS and MongoDB.

# March 2016 - May 2016 Atari Games for Iphone,

Binghamton, New York Pinball for Iphone,

### Asteroid for Iphone

- These projects were a part of the Game Development for Mobile platforms course.
- Created 2D-3D app versions of classical atari games like rolling ball game, pinball and asteroid game that is similar to their original versions.
- Used Swift, ObjC with Scenekit and Spritekit

### Feb 2015 - May 2015 MEGA website

Istanbul, Turkey

- The project was a part of the Web Design and Management tools course.
- Created an online shopping website.
- Used Java, JDBC, SQL, JavaDB, Html, CSS, Javascript.

# WORK EXPERIENCE

### Dec 2017 - Current Working Student XING Events

Munich, Germany

Working as a full stack developer. Using Ruby on Rails and ReactJS

# May 2017 - Sept 2017 Working Student

# Fortiss GmbH Munich, Germany

Worked on refactoring and improving existing log manager program for autonomous driving test results

Used C++ and Qt.

### Sept 2016 - Dec 2016 Software Engineer

# Kron Telekom Istanbul, Turkey

Worked in company's Research & Development team

Migrated core portal of the company to ReactJS from GWT.

Sept 2015 - May 2016 Senior Project

RxRefund LLC Vestal. New York

- Built an expired pills management app for pharmacies.
- Processed the images of pharmaceutical pill bottles to extract the necessary labels and created a user interface to display the expiration dates, and return addresses.
- Used Java, OCR, JavaDB, JDBC and SQL. Created a user interface to display the results.

### LANGUAGES

Turkish: Native English: Advanced German: A2.2