# CME 2001 Data Structures and Algorithms

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# Merge Sort

## Designing Algorithms

Many ways to design algorithms.

• Insertion sort is *incremental*: having sorted A[1...j-1], place A[j] correctly, so that A[1...j] is sorted.

• Another common approach is **Divide and Conquer**.

### Divide and Conquer Algorithms

- **Divide** problem into sub-problems.
- **Conquer** by solving sub-problems recursively. If the subproblems are small enough, solve them in brute force fashion.
- **Combine** the solutions of sub-problems into a solution of the original problem.

### Merge Sort

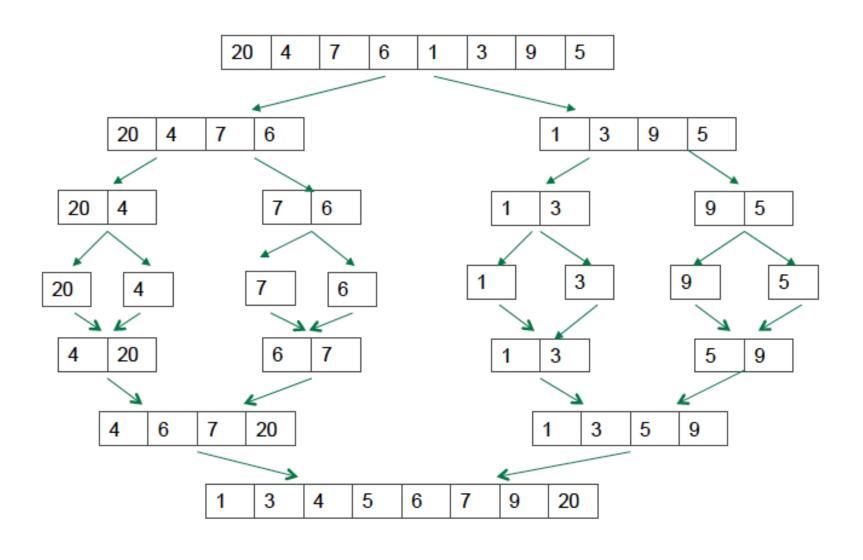
Define each sub-problem as sorting a sub-array A[p...r].

Initially: p=1, r=n (these values change as we recurse through sub-problems)

To sort A[p...r]:

- **Divide** by splitting into two sub-arrays A[p...q] and A[q+1...r], where q is the halfway point of A[p...q].
- **Conquer** by recursively sorting two sub-arrays A[p...q] and A[q+1...r].
- **Combine** by merging two sorted sub-arrays A[p...q] and A[q+1...r] to create a single sorted sub-array A[p...r]. To perform this task define a MERGE(A,p,q,r) subroutine.

# Merge Sort Example



```
MERGE-SORT(A, p, r)
                                       MERGE(A, p, q, r)
                                        n_1 = q - p + 1
 if p < r
                                        n_2 = r - q
      q = |(p+r)/2|
                                        let L[1...n_1 + 1] and R[1...n_2 + 1] be new arrays
      MERGE-SORT(A, p, q)
                                        for i = 1 to n_1
      MERGE-SORT(A, q + 1, r)
                                            L[i] = A[p+i-1]
                                        for j = 1 to n_2
      MERGE(A, p, q, r)
                                            R[j] = A[q+j]
                                        L[n_1+1]=\infty
                                        R[n_2+1]=\infty
                                        i = 1
                                        i = 1
                                        for k = p to r
                                            if L[i] \leq R[j]
                                                A[k] = L[i]
                                                i = i + 1
                                            else A[k] = R[j]
                                                j = j + 1
```

Note: The recursion (MERGE-SORT call) will end when the sub-array has just 1 element, which is already sorted.

MERGE-SORT
$$(A, p, r)$$
  
if  $p < r$   
 $q = \lfloor (p + r)/2 \rfloor$ 

MERGE-SORT
$$(A, p, q)$$

MERGE-SORT(A, q + 1, r)MERGE(A, p, q, r)

$$n + r / 2$$

$$n_2 = r - q$$
  
let  $L[1 ... n_1 + 1]$  and  $R[1 ... n_2 + 1]$  be new arrays

MERGE(A, p, q, r)

 $n_1 = q - p + 1$ 

for i = 1 to  $n_1$ L[i] = A[p+i-1]

for 
$$j = 1$$
 to  $n_2$ 

$$R[j] = A[q + j]$$

$$R[j] = A[q + j]$$

$$L[n_1 + 1] = \infty$$

$$R[n_2 + 1] = \infty$$

$$i = 1$$

$$j = 1$$

$$for k = p to r$$

if 
$$L[i] \le R[j]$$
  

$$A[k] = L[i]$$

$$i = i + 1$$
also  $A[k] = B[i]$ 

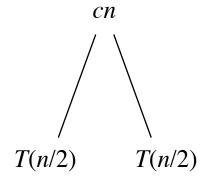
else 
$$A[k] = R[j]$$
  
 $j = j + 1$ 

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 2T(n/2) + \Theta(n) & \text{if } n > 1. \end{cases}$$

### Recursion Tree for Recurrence

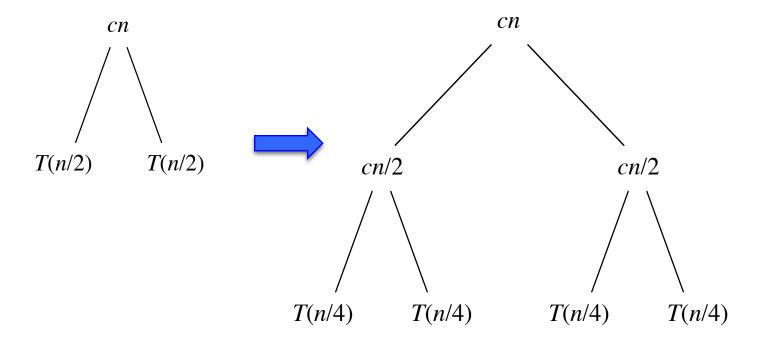
$$T(n) = \begin{cases} c & \text{if } n = 1, \\ 2T(n/2) + cn & \text{if } n > 1. \end{cases}$$

- Draw a **recursion tree** that shows successive expansions of the recurrence.
- We have a cost of cn and the two sub-problems, each one has a cost of T(n/2)



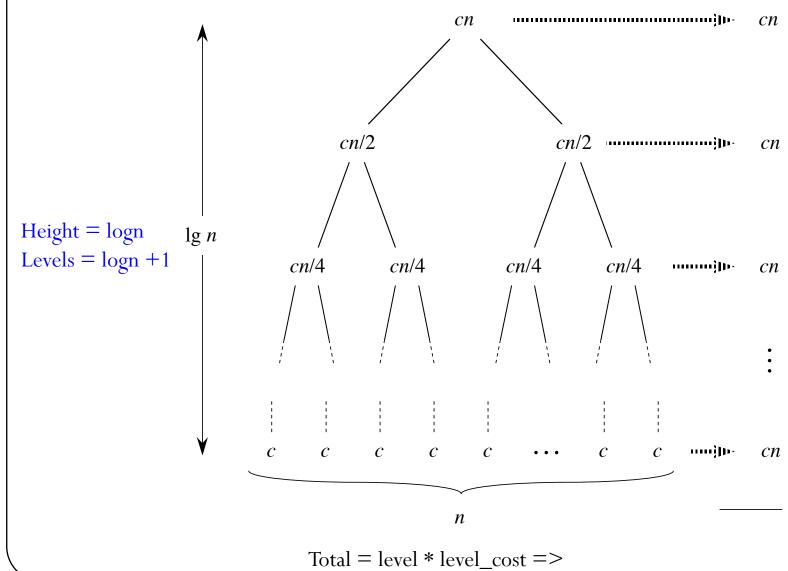
### Recursion Tree for Recurrence

• For each of the size-n/2 sub-problems, we have a cost of cn/2 and the two sub-problems, each one has a cost of T(n/4)



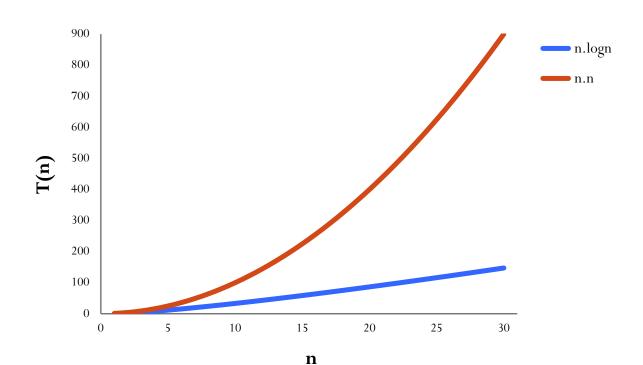
• Continue the expansion until the problem size becomes 1

### Recursion Tree for Recurrence



# Comparison of Two Algorithms

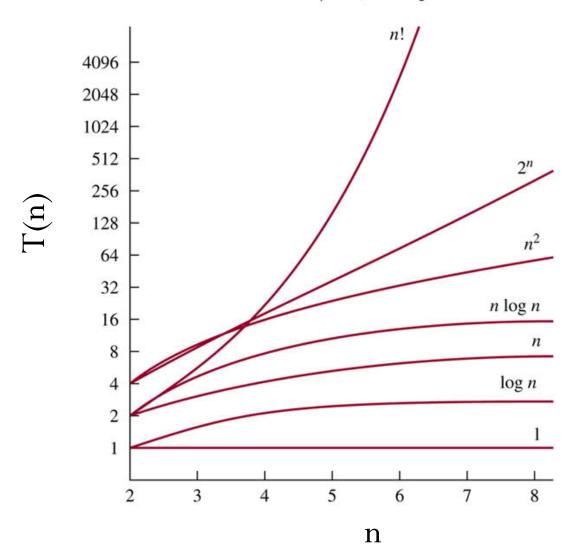
- Merge Sort asymptotically beats Insertion Sort in the worst-case
- Because  $\Theta(n.logn)$  grows slowly than  $\Theta(n^2)$



# Growth of Functions

### Comparison of Growth-Rate Functions

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# **Asymptotic Notation**

• If an algorithm A requires time proportional to f(n), it is order f(n), and it is denoted as O(f(n))

• f(n) is called the **growth-rate function** of the algorithm A.

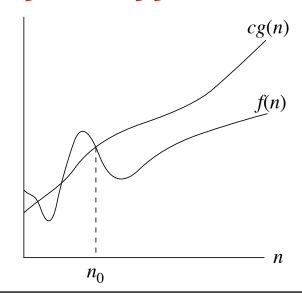
# **Big-O Notation**

Given two growth-rate functions f(n) and g(n):

$$f(n) = O(g(n))$$

if there exist positive constants c and  $n_0$  such that  $f(n) \le c.g(n)$  for all  $n \ge n_0$ .

g(n) is an *asymptotic upper bound* for f(n).



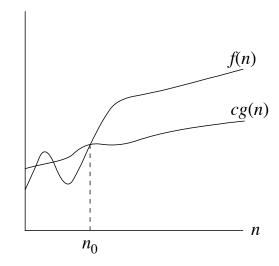
# Ω (Omega) Notation

Given two growth-rate functions f(n) and g(n):

$$f(n) = \Omega(g(n))$$

if there exist positive constants c and  $n_0$  such that  $c.g(n) \le f(n)$  for all  $n \ge n_0$ .

g(n) is an *asymptotic lower bound* for f(n).



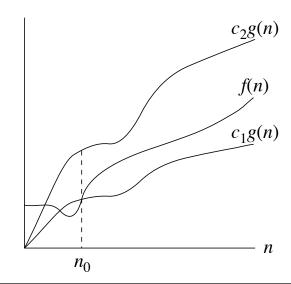
### Θ-Notation

Given two growth-rate functions f(n) and g(n):

$$f(n) = \Theta(g(n))$$

if there exist positive constants  $c_1, c_2$  and  $n_0$  such that  $c_1, g(n) \le f(n) \le c_2, g(n)$  for all  $n \ge n_0$ .

g(n) is an *asymptotic tight bound* for f(n).



### Substitution Method to Solve Recurrence

Recurrence relations represent the running times of divideand-conquer algorithms.

To solve recurrence relations:

- 1. Guess the form of the solution.
- 2. Use mathematical induction to find the constants and show this solution works.

### Substitution Method ...

E.g. 
$$T(n) = \begin{cases} 1 & \text{if } n = 1, \\ 2T(n/2) + n & \text{if } n > 1. \end{cases}$$

- 1. Guess:  $T(n) = n \lg n + n$
- 2. Induction:

Basis: 
$$n=1 => n \lg n + n = 1 = T(n)$$

Inductive Step: Our hypothesis is that

$$T(k) = k \lg k + k$$
 for all  $k < n$ 

We will use this inductive hypothesis for T(n/2)



### Substitution Method ...

Assume  $T(k) = k \lg k + k$ , then

 $= n \lg n + n$ .

$$T(n) = 2T\left(\frac{n}{2}\right) + n$$

$$= 2\left(\frac{n}{2}\lg\frac{n}{2} + \frac{n}{2}\right) + n \quad \text{(by inductive hypothesis)}$$

$$= n\lg\frac{n}{2} + n + n$$

$$= n(\lg n - \lg 2) + n + n$$

$$= n\lg n - n + n + n$$

### Master Method to Solve Recurrence

Useful to solve recurrences of the form:

$$T(n) = aT(n/b) + f(n)$$
,  
where  $a \ge 1, b > 1$ , and  $f(n) > 0$ .

Compare  $n^{\log_b a}$  vs. f(n):

# of leaves

• Case 1:  $f(n) = O(n^{\log_b a - \epsilon})$  for some constant  $\epsilon > 0$ . \* f(n) is polynomially smaller than  $n^{\log_b a}$ 

Solution: 
$$T(n) = \Theta(n^{\log_b a})$$
. (\* cost is dominated by leaves.)

### Master Method to Solve Recurrence

- Case 2:  $f(n) = \Theta(n^{\log_b a} \lg^k n)$ , where  $k \ge 0$ . \* f(n) is within a polylog factor of  $n^{\log_b a}$ , but not smaller.
  - **Solution:**  $T(n) = \Theta(n^{\log_b a} \lg^{k+1} n)$ .
  - (\* cost is  $n^{\log_b a} \lg^k n$  at each level, and there are  $\Theta(\lg n)$  levels.)
- Case 3:  $f(n) = \Omega(n^{\log_b a + \epsilon})$  for some constant  $\epsilon > 0$  and f(n) satisfies the regularity condition  $a f(n/b) \le c f(n)$  for some constant c < 1.
  - \* f(n) is polynomially greater than  $n^{\log_b a}$ .
  - **Solution:**  $T(n) = \Theta(f(n))$ .
  - (\* cost is dominated by root.)