

CME 2001

Data Structures and Algorithms

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Minimum Spanning Trees

Minimum Spanning Tree (MST)

- A town has a set of houses and a set of roads.
- A road connects only 2 houses.
- A road connecting houses u and v has a repair cost $w(u, v)$.

Goal: Repair enough (not more) roads such that :

1. everyone stays connected: can reach every house from all other houses, and
2. total repair cost will be minimum.

Minimum Spanning Tree (MST) ...

- Undirected graph $G = (V, E)$
- Weight $w(u, v)$ on each edge $(u, v) \in E$.
- Find $T \subseteq E$ such that:
 1. T connects all vertices (T is **spanning tree**), and
 2. $w(T) = \sum_{(u,v) \in T} w(u, v)$ is minimized
- A spanning tree whose weight is minimum over all spanning trees is called a **minimum spanning tree** or **MST**.

Properties of an MST

- It has $|V| - 1$ edges.
- It has no cycles.
- It might not be unique.

Definitions

Let S is a subset of V , and $A \subseteq E$

- A **cut** $(S, V - S)$ is a partition of vertices into disjoint sets V and $S - V$.
- Edge $(u, v) \in E$ **crosses** cut $(S, V - S)$ if one endpoint is in S and the other is in $V - S$.
- An edge is a **light edge** crossing a cut, if and only if its weight is minimum over all edges crossing the cut. For a given cut, there can be > 1 light edge crossing it.

Kruskal's Algorithm

$G = (V, E)$ is a connected, undirected, weighted graph. $w : E \rightarrow \mathbf{R}$.

- Starts with each vertex being its own component.
- Repeatedly merges two components into one by choosing the light edge that connects them (i.e., the light edge crossing the cut between them).
- Scans the set of edges in monotonically increasing order by weight.
- Uses a disjoint-set data structure to determine whether an edge connects vertices in different components.

Kruskal's Algorithm

KRUSKAL(G, w)

$A = \emptyset$

for each vertex $v \in G.V$

MAKE-SET(v)

sort the edges of $G.E$ into nondecreasing order by weight w

for each (u, v) taken from the sorted list

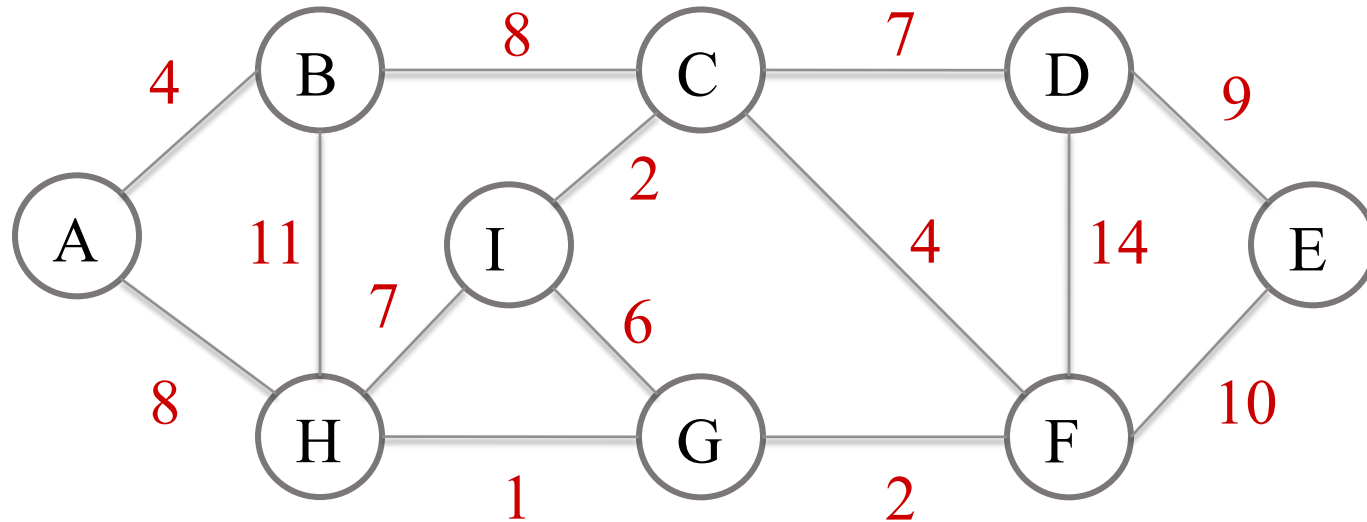
if **FIND-SET**(u) \neq **FIND-SET**(v)

$A = A \cup \{(u, v)\}$

UNION(u, v)

return A

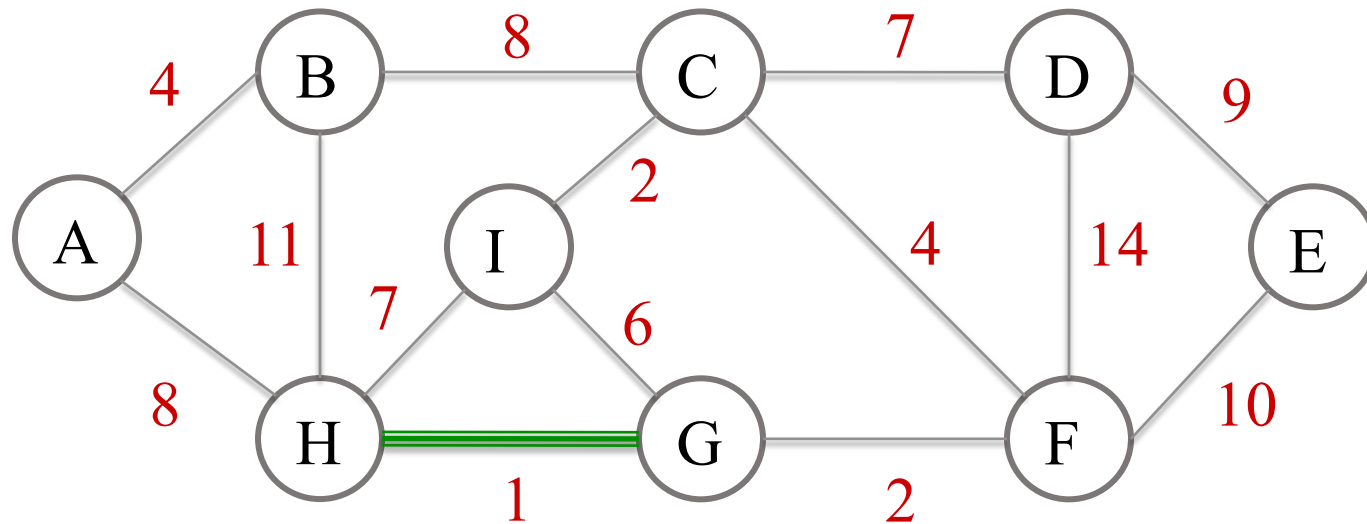
Example (MST)



A: {}

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

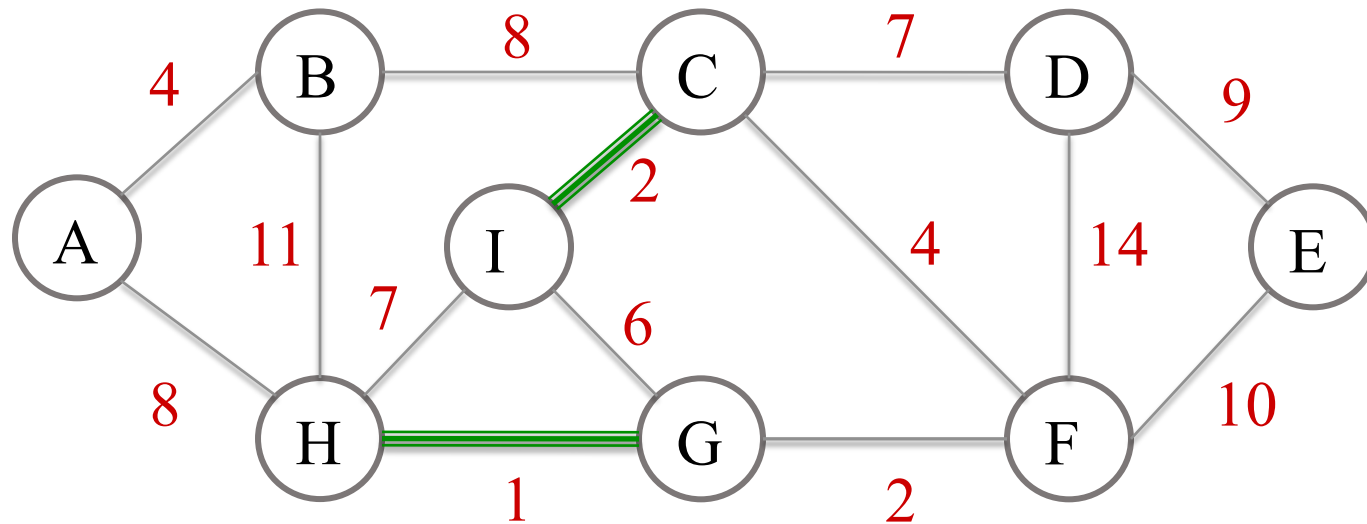
Example (MST)



A: { (h,g) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

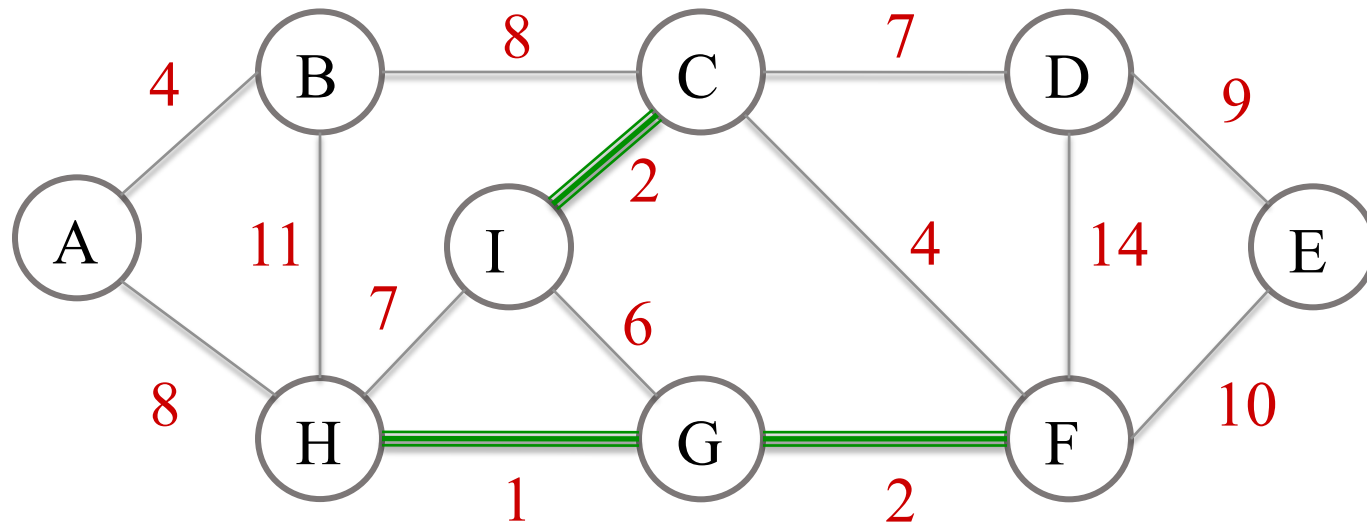
Example (MST)



A: { (h,g), (i,c) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

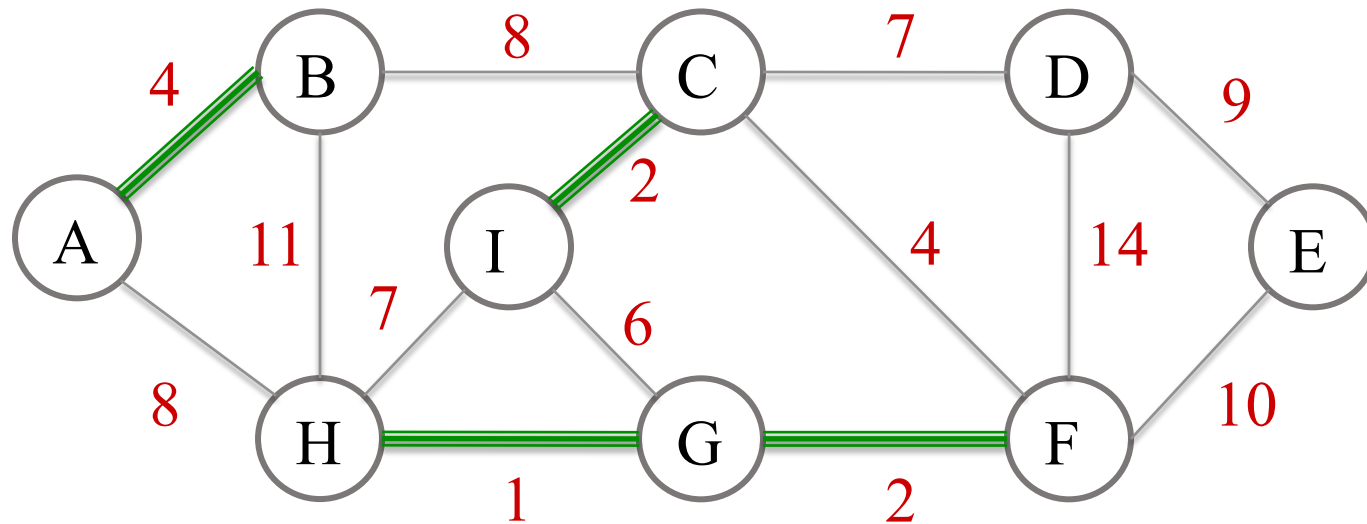
Example (MST)



A: { (h,g), (i,c), (g,f) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

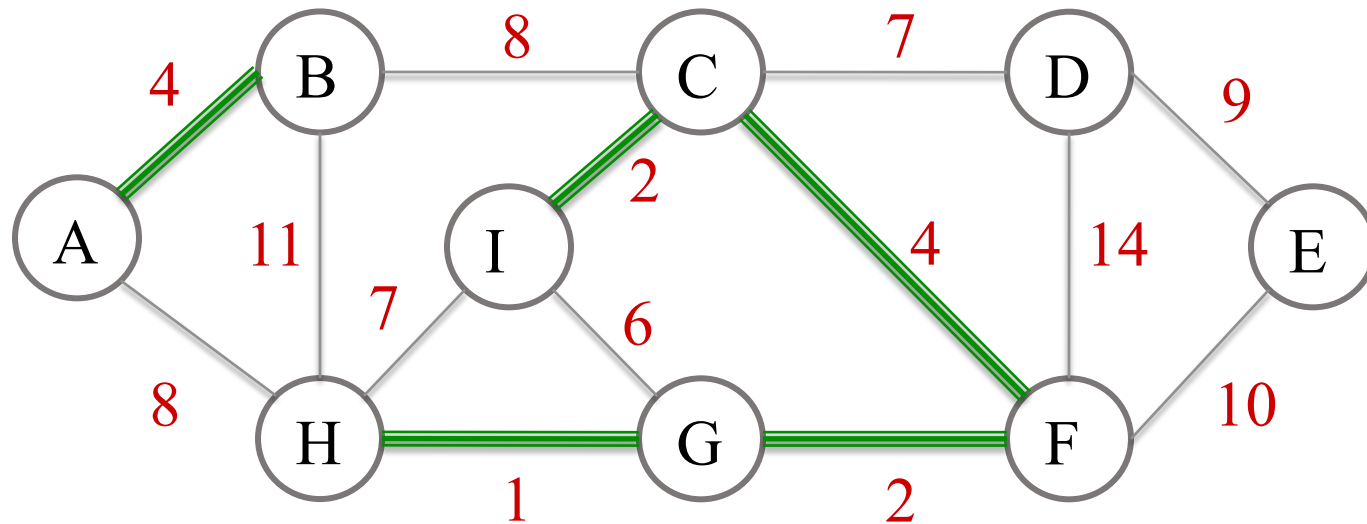
Example (MST)



A: { (h,g), (i,c), (g,f), (a,b) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

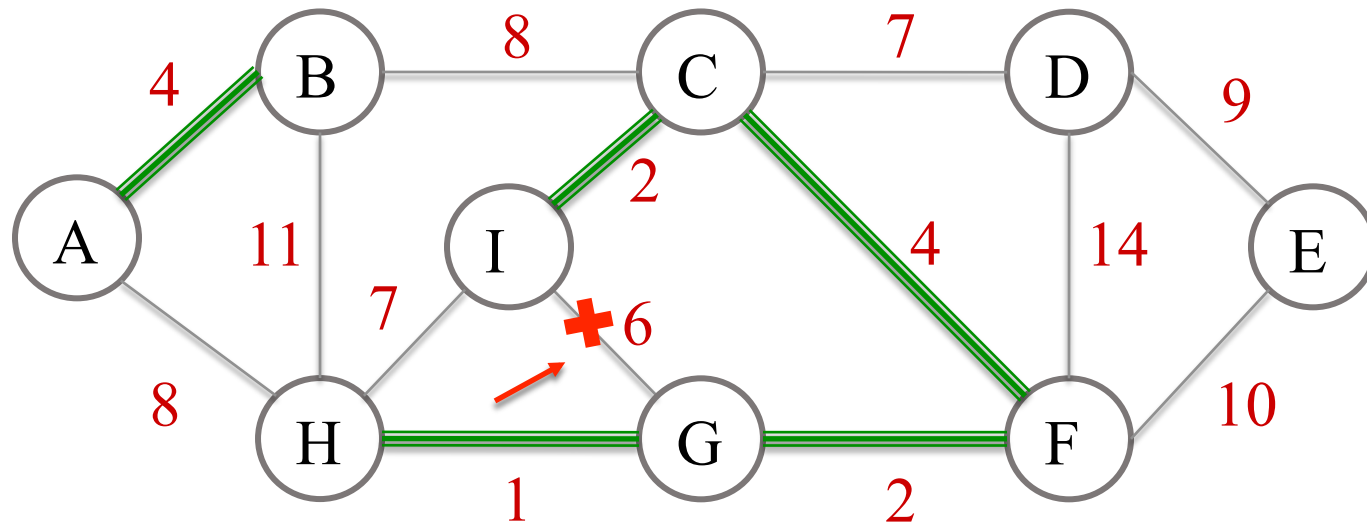
Example (MST)



A: { (h,g), (i,c), (g,f), (a,b), (c,f) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Example (MST)



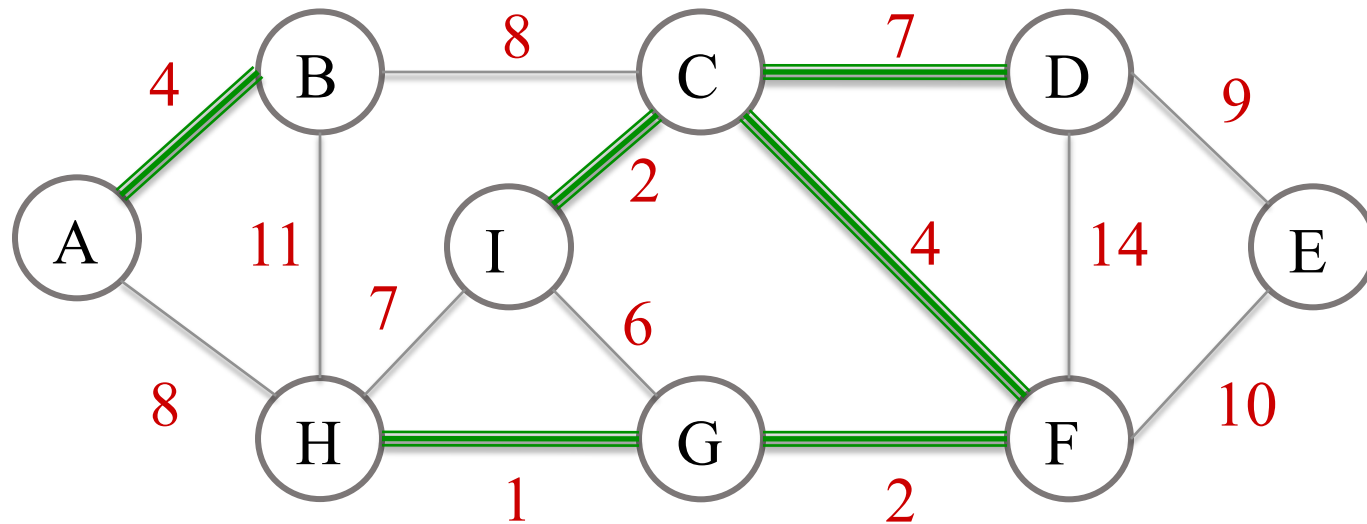
Otherwise it would
create a cycle in MST!

$\text{FIND-SET}(u) == \text{FIND-SET}(v) \Rightarrow \text{not add } (u,v) \text{ to } A$

$A: \{ (h,g), (i,c), (g,f), (a,b), (c,f) \}$

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

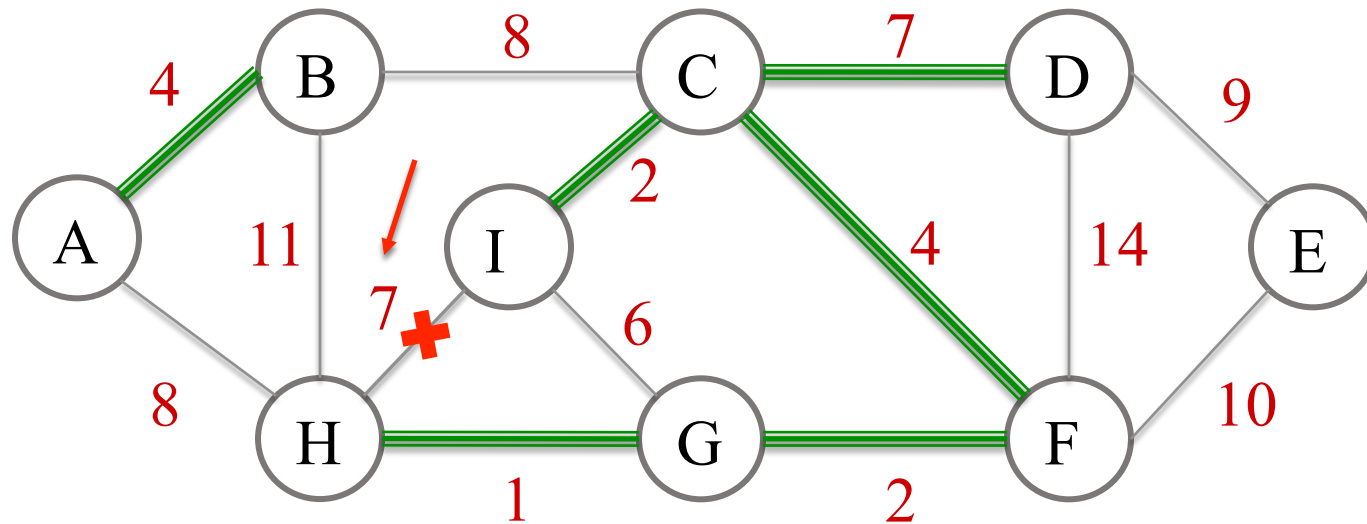
Example (MST)



A: { (h,g), (i,c), (g,f), (a,b), (c,f), (c,d) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Example (MST)

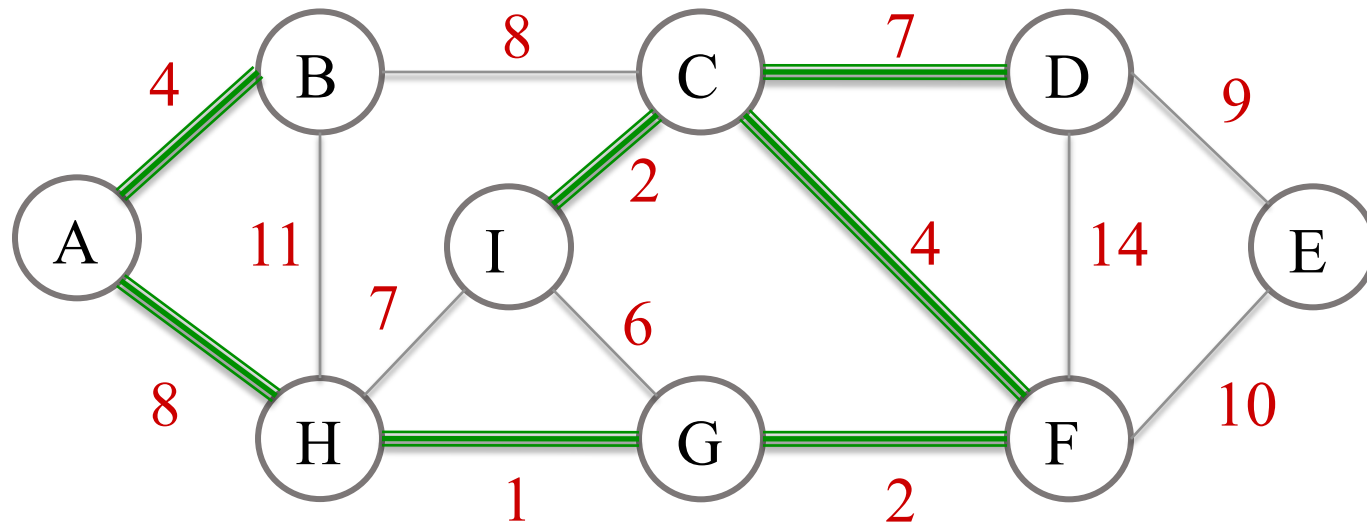


$\text{FIND-SET}(u) == \text{FIND-SET}(v) \Rightarrow \text{not add } (u,v) \text{ to } A$

$A: \{ (h,g), (i,c), (g,f), (a,b), (c,f), (c,d) \}$

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

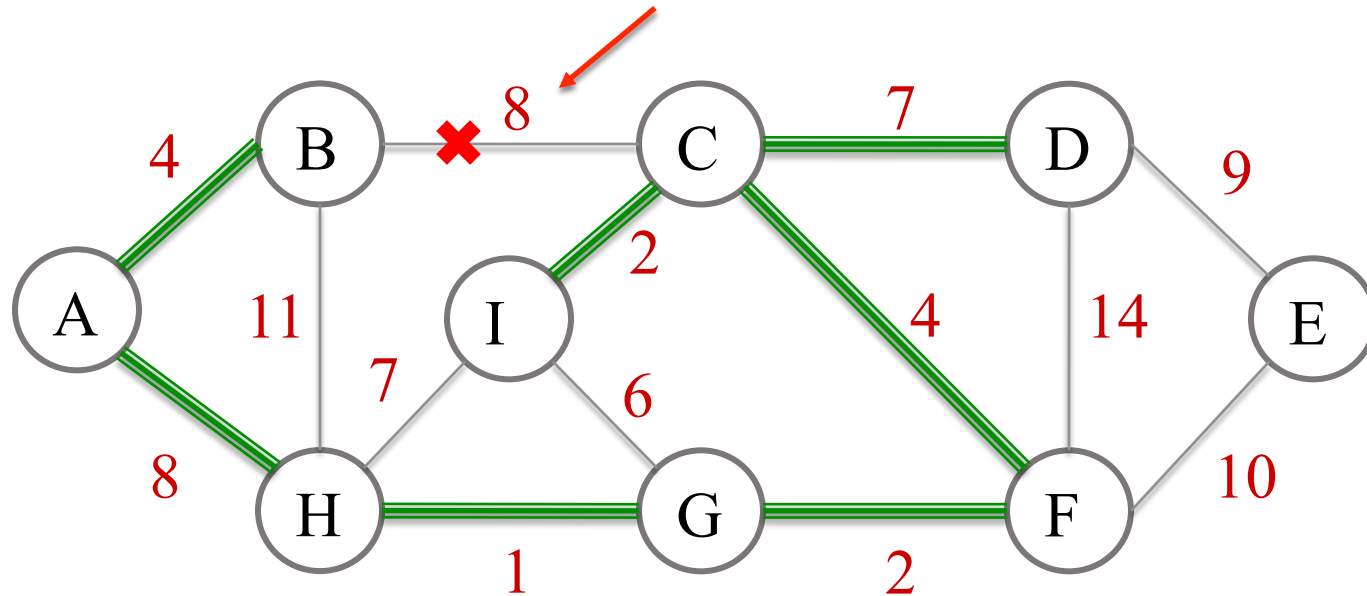
Example (MST)



A: { (h,g),(i,c),(g,f),(a,b),(c,f),(c,d),(a,h) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Example (MST)

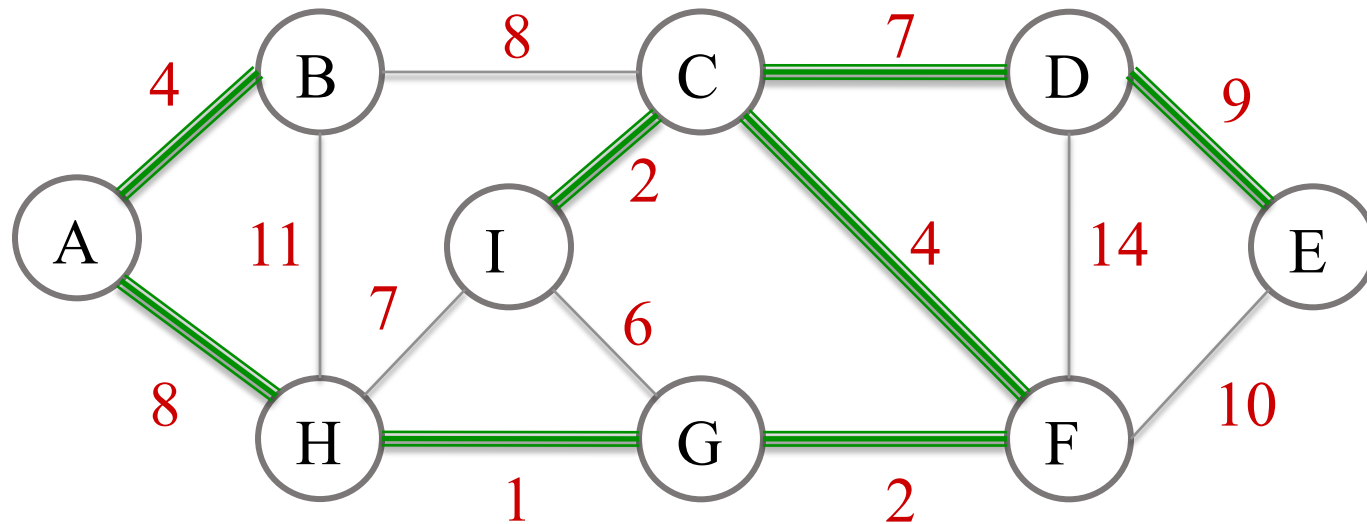


$\text{FIND-SET}(u) == \text{FIND-SET}(v) \Rightarrow \text{not add } (u,v) \text{ to } A$

A: { (h,g),(i,c),(g,f),(a,b),(c,f),(c,d),(a,h) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

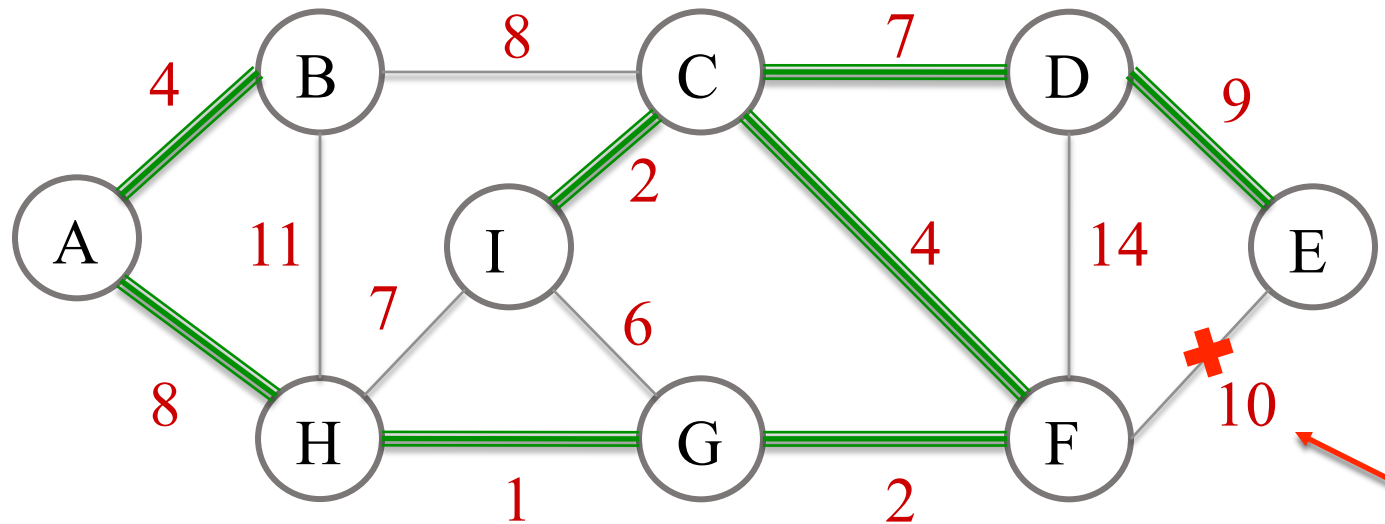
Example (MST)



A: { (h,g),(i,c),(g,f),(a,b),(c,f),(c,d),(a,h),(d,e) }

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Example (MST)

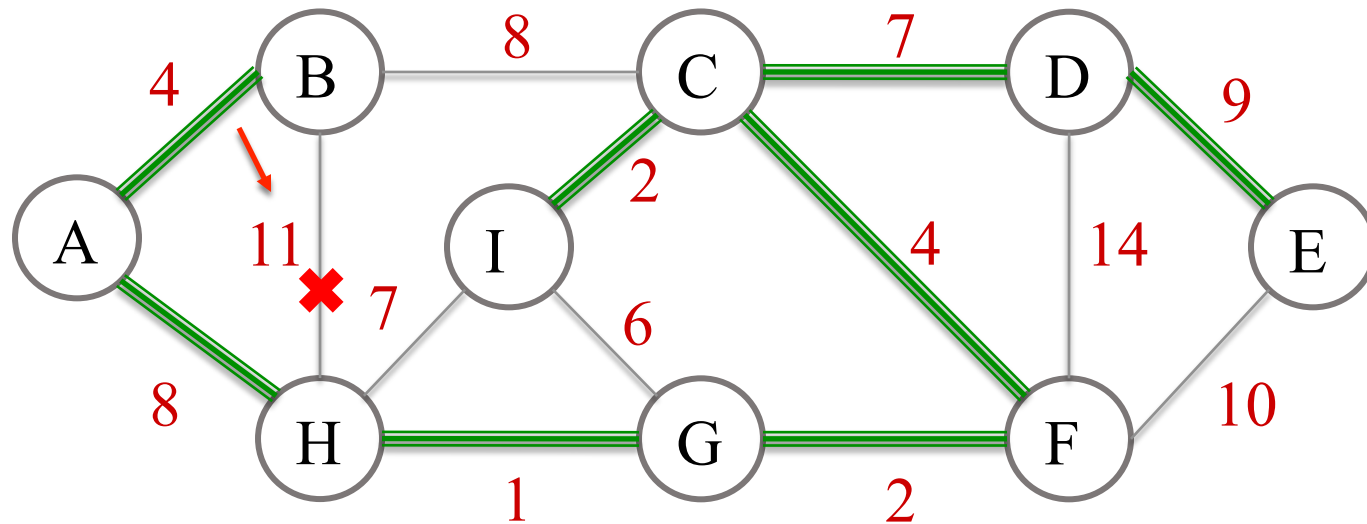


$\text{FIND-SET}(u) == \text{FIND-SET}(v) \implies \text{not add } (u,v) \text{ to } A$

$A: \{ (h,g), (i,c), (g,f), (a,b), (c,f), (c,d), (a,h), (d,e) \}$

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Example (MST)

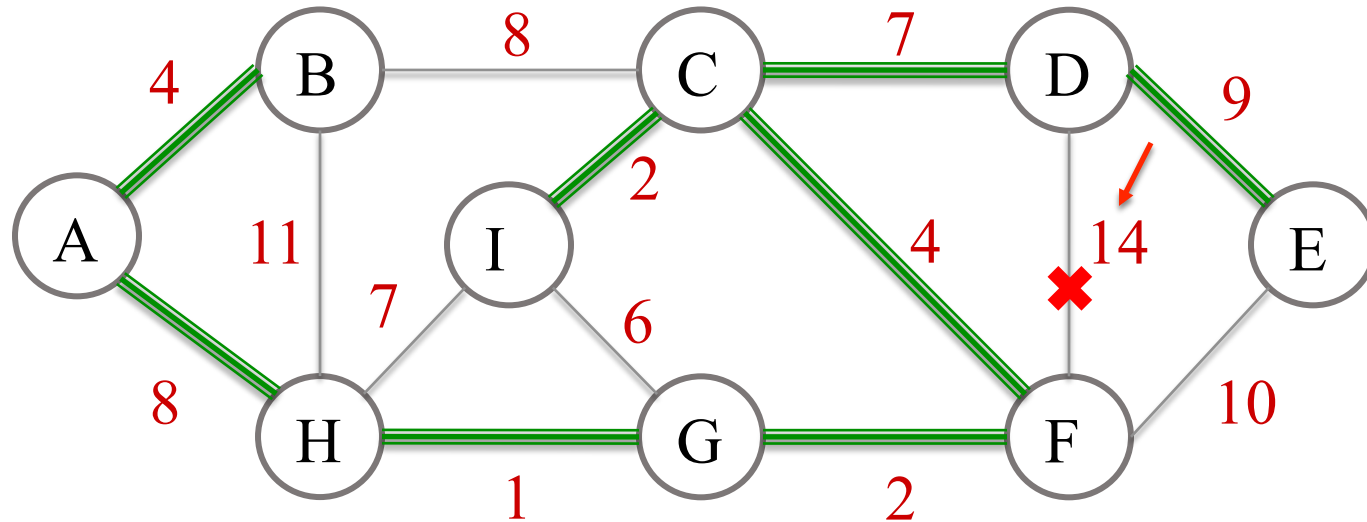


$\text{FIND-SET}(u) == \text{FIND-SET}(v) \Rightarrow \text{not add } (u,v) \text{ to } A$

$A: \{ (h,g), (i,c), (g,f), (a,b), (c,f), (c,d), (a,h), (d,e) \}$

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Example (MST)

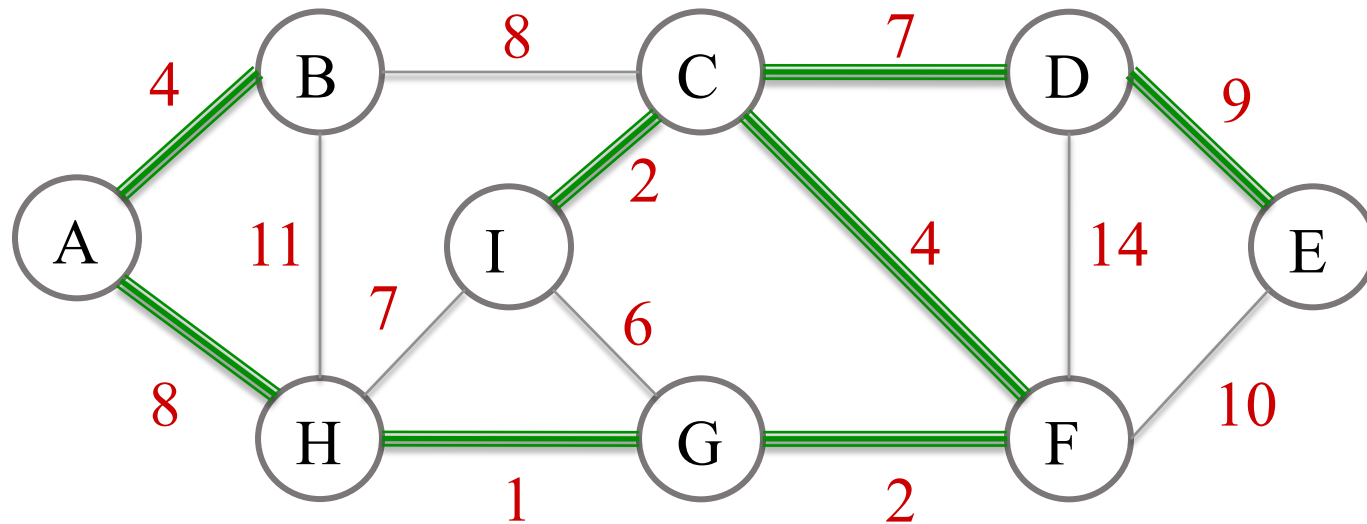


$\text{FIND-SET}(u) == \text{FIND-SET}(v) \Rightarrow \text{not add } (u,v) \text{ to } A$

$A: \{ (h,g), (i,c), (g,f), (a,b), (c,f), (c,d), (a,h), (d,e) \}$

E: 1 2 2 4 4 6 7 7 8 8 9 10 11 14

Final **MST**



Analysis of Kruskal's Algorithm

KRUSKAL(G, w)

$A = \emptyset$

for each vertex $v \in G.V$ } $O(V)$
 MAKE-SET(v)

sort the edges of $G.E$ into nondecreasing order by weight $w \longrightarrow O(E \lg E)$

for each (u, v) taken from the sorted list }
 if **FIND-SET**(u) \neq **FIND-SET**(v) } $O((V+E) \alpha(V))$
 $A = A \cup \{(u, v)\}$
 UNION(u, v)

return A

In total : $O((V+E) \alpha(V)) + O(E \lg E)$

$|E| \geq V-1 \implies O(E \alpha(V)) + O(E \lg E)$

$\alpha(V) = O(\lg V) = O(\lg E) \implies O(E \lg E) + O(E \lg E) = O(E \lg E)$

(Note: if $|E| \leq |V|^2 \implies \lg E = O(2 \lg V) = O(\lg V) \implies$ Runtime: $O(E \lg V)$)

Applications of MST

- Phone network design. Connect all offices of your company via a landline phone system by paying minimum cost for telephone leasing.
- Travelling salesman
- Clustering
- Construct trees to broadcast in computer networks
- Image segmentation
- Circuit design
- ...

Next Week Topic

- Shortest Path Algorithms (Chapter 24)