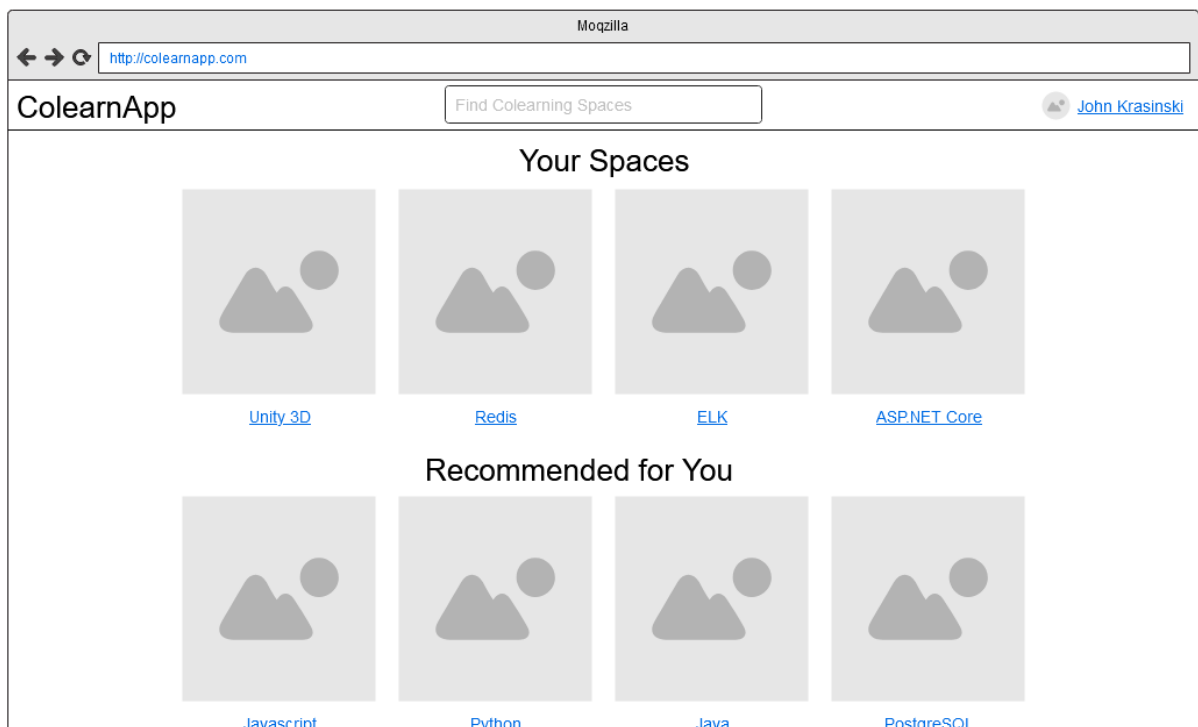
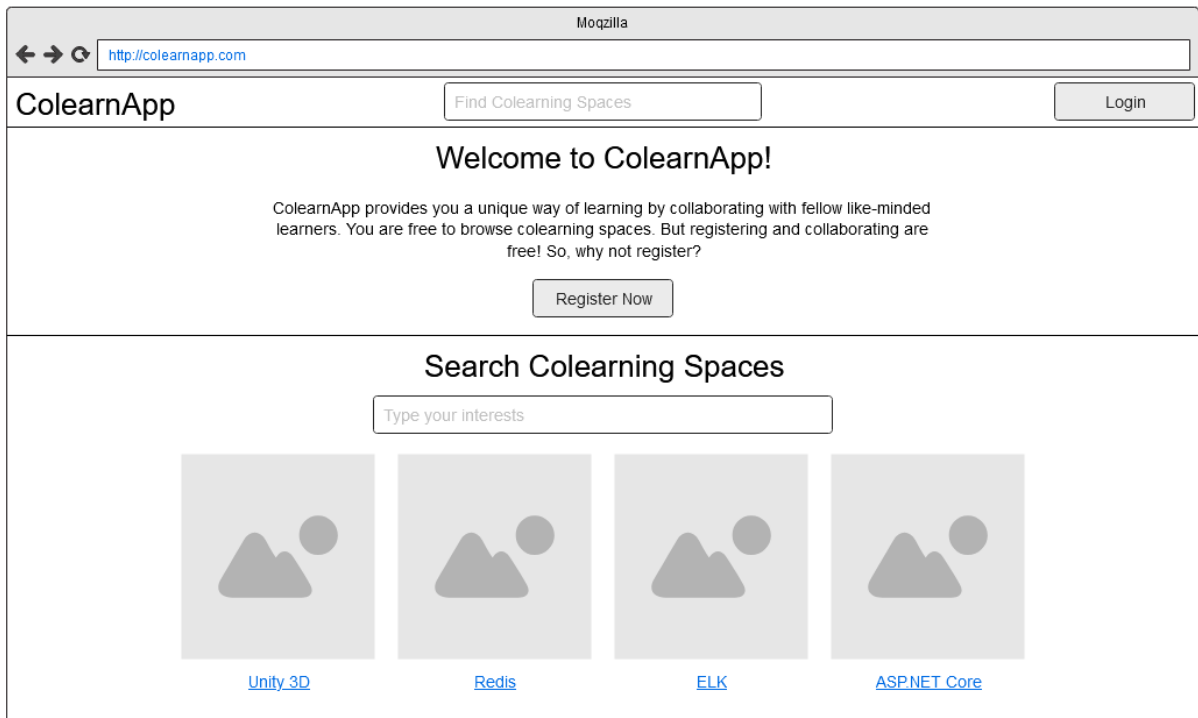


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Installing Unity 3D

You need to download the setup file of Unity 3D from <https://unity3d.com/get-unity/download> page.
Download the file and install it.

Installing Visual Studio

You need to download the setup file for Visual Studio Community from <https://visualstudio.microsoft.com/> page.
Download the file and install it. Make sure you check the "Game Development with Unity 3D" workflow on installation.

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Asset: All kind of items that is included in a Unity 3D project.

Script: A code file which defines behavior written in C# language.

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Term	Definition
Asset	All kind of items that is included in a Unity 3D project.
Script	A code file which defines behavior written in C# language.
New term	New definition

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How can I create a camera that follows the player?

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I want a camera in my scene which follows the player I control. How can I do that?

Answers

You can easily use Cinemachine extension for that.

Steve Carell - 01.04.2022

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Title

How can I create multiple cameras?

Tags

#unity #setup

Question

I want to create multiple cameras for my game and switch between them by pressing a button. How can I do that?

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Which is the easiest way to create a camera that follows the player?

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- ☐ Writing a custom script
- ☐ Using Cinemachine extension
- ☐ Praying to God
- ☐ In Unity 3D, a camera cannot follow the player

Check Answer


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Question

Which is the easiest way to create a camera that follows the player?

Tags

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Answers

Writing a custom script

Using Cinemachine extension

Praying to God

In Unity 3D, a camera cannot follow the player

Add another answer