HW4

First, create a form. Have inputs and button. Then implement it with Form Actionusing Get and Post methods with different target attributes.

•Addition Implement a simple canvas applicationin HTML5.First, create a form. Have inputs and button. Then implement it with Form Actionusing Get and Post methods with different target attributes.

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<!-- Form with inputs and button -->

<form action="process.php" method="get" target="\_blank">

<label for="name">Name:</label>

<input type="text" id="name" name="name" placeholder="Enter your name" required><br>

<label for="email">Email:</label>

<input type="email" id="email" name="email" placeholder="Enter your email" required><br>

<button type="submit">Submit</button>

</form>

<form action="process.php" method="post" target="\_self">

<!-- Form inputs and button -->

</form>

<!DOCTYPE html>

<html>

<head>

<title>Canvas Application</title>

<style>

canvas {

border: 1px solid #000;

}

</style>

</head>

<body>

<canvas id="myCanvas" width="400" height="400"></canvas>

<script>

// Get the canvas element

var canvas = document.getElementById("myCanvas");

var context = canvas.getContext("2d");

// Draw a rectangle on the canvas

context.fillStyle = "red";

context.fillRect(50, 50, 200, 100);

</script>

</body>

</html>