

CS 202 Fundamental Structures of Computer Science II

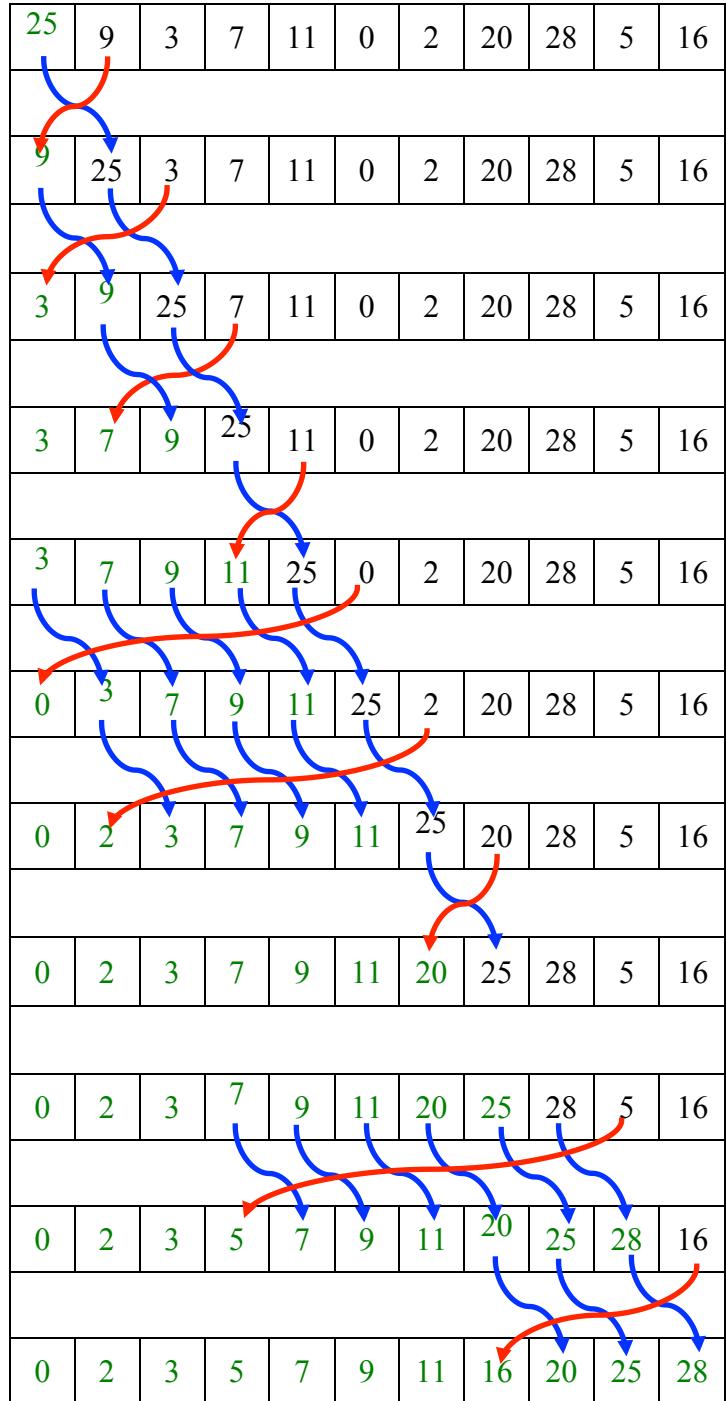
Assignment 1 – Algorithm Efficiency and Sorting

Assigned on: 2 October 2015 (Friday)
Due Date: 16 October 2015 (Friday)

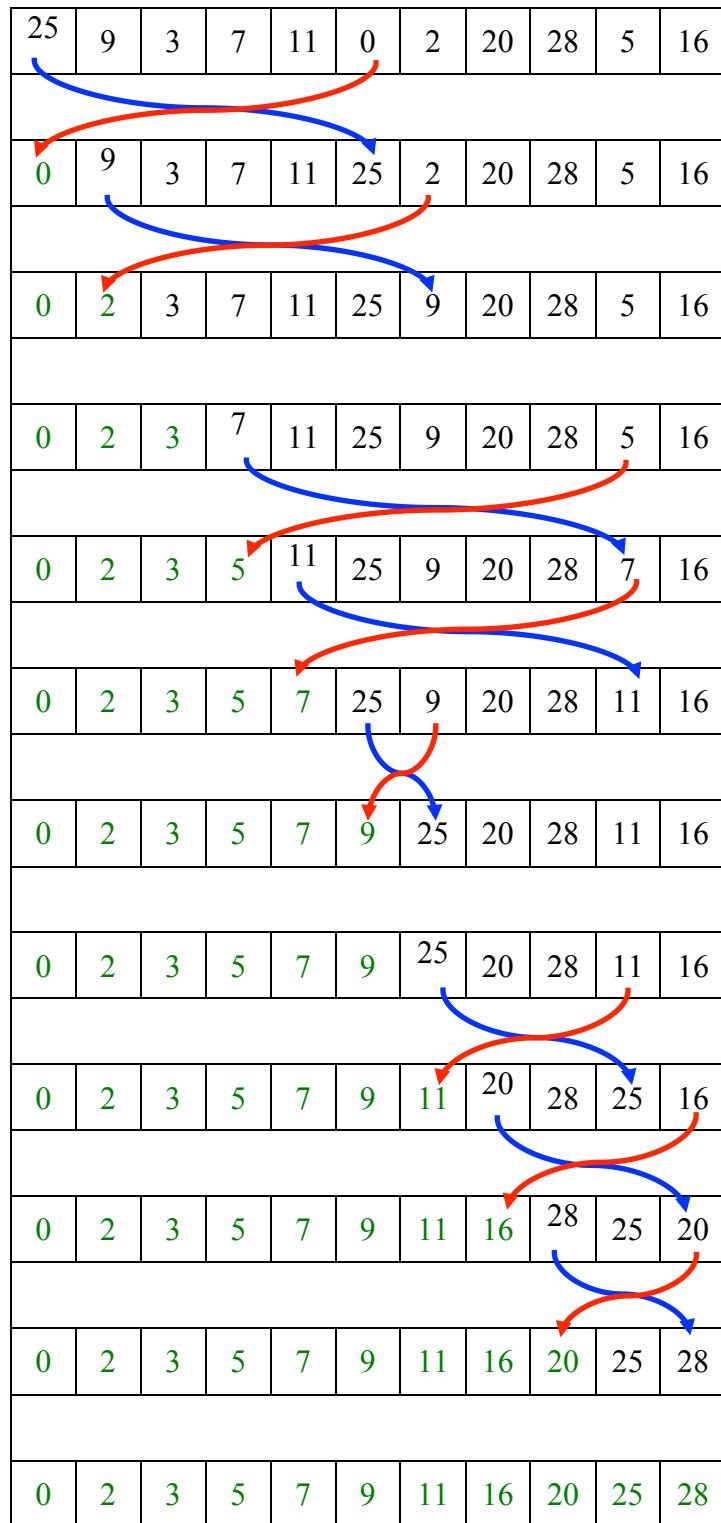
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Surname: Gündükbay
ID: 21401148
Section: 1

1) Tracing

1. Insertion Sort



2. Selection Sort

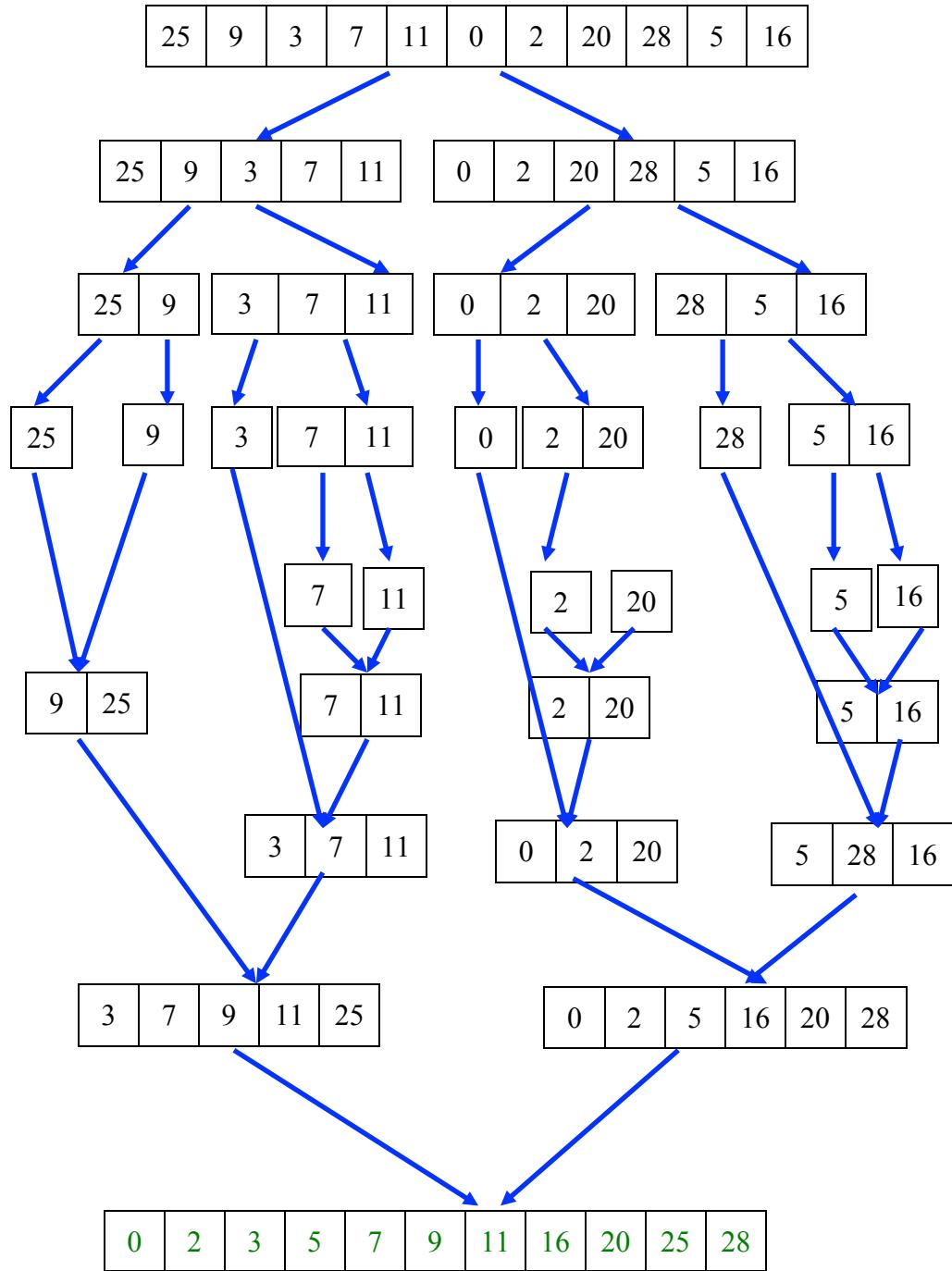


3. Bubble Sort

25	9	3	7	11	0	2	20	28	5	16
9	25	3	7	11	0	2	20	28	5	16
9	3	25	7	11	0	2	20	28	5	16
9	3	7	25	11	0	2	20	28	5	16
9	3	7	11	25	0	2	20	28	5	16
9	3	7	11	0	25	2	20	28	5	16
9	3	7	11	0	2	25	20	28	5	16
9	3	7	11	0	2	20	25	28	5	16
9	3	7	11	0	2	20	25	28	5	16
9	3	7	11	0	2	20	25	28	5	16
9	3	7	11	0	2	20	25	28	5	16
3	9	7	11	0	2	20	25	5	16	28
3	7	9	11	0	2	20	25	5	16	28

0	2	3	7	5	9	11	16	20	25	28
0	2	3	5	7	9	11	16	20	25	28
0	2	3	5	7	9	11	16	20	25	28

4. Merge Sort



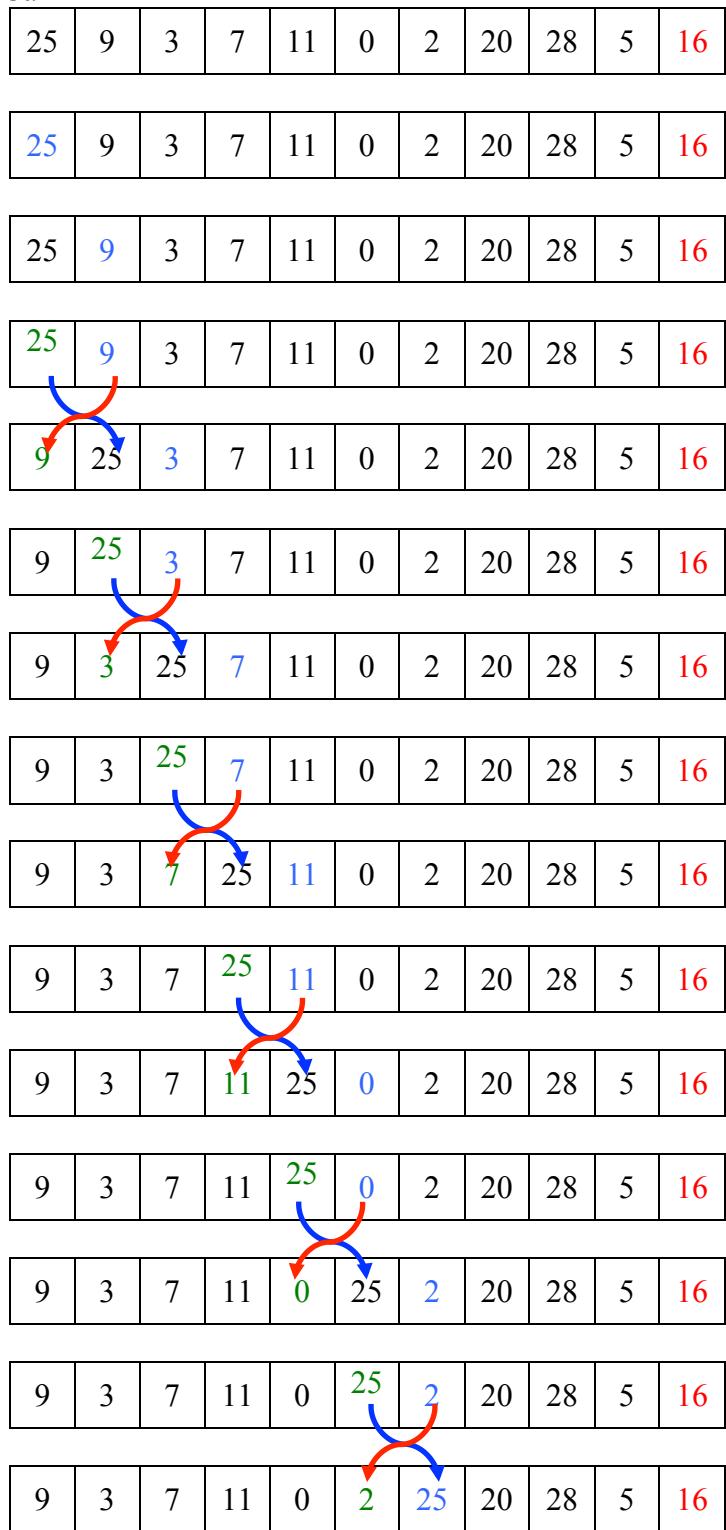
5. Quick Sort

Pivot is shown in red.

The element at the counter j is shown in blue.

The element at the counter i is shown in green.

First Partition Call



9	3	7	11	0	2	25	20	28	5	16
---	---	---	----	---	---	----	----	----	---	----

9	3	7	11	0	2	25	20	28	5	16
---	---	---	----	---	---	----	----	----	---	----

9	3	7	11	0	2	25	20	28	5	16
---	---	---	----	---	---	----	----	----	---	----

9	3	7	11	0	2	25	20	28	5	16
---	---	---	----	---	---	----	----	----	---	----

9	3	7	11	0	2	5	20	28	25	16
---	---	---	----	---	---	---	----	----	----	----

9	3	7	11	0	2	5	16	20	28	25
---	---	---	----	---	---	---	----	----	----	----

Second Partition Call

9	3	7	11	0	2	5
---	---	---	----	---	---	---

9	3	7	11	0	2	5
---	---	---	----	---	---	---

9	3	7	11	0	2	5
---	---	---	----	---	---	---

3	9	7	11	0	2	5
---	---	---	----	---	---	---

3	9	7	11	0	2	5
---	---	---	----	---	---	---

3	9	7	11	0	2	5
---	---	---	----	---	---	---

3	0	9	7	11	0	2	5
---	---	---	---	----	---	---	---

3	0	9	7	11	0	2	5
---	---	---	---	----	---	---	---

3	0	9	7	11	0	2	5
---	---	---	---	----	---	---	---

3	0	9	7	11	0	2	5
---	---	---	---	----	---	---	---

3	0	9	7	11	0	2	5
---	---	---	---	----	---	---	---

3	0	9	7	11	0	2	5
---	---	---	---	----	---	---	---

Sixth Partition Call

20	28	25
----	----	----

20	28	25
----	----	----

20	25	28
----	----	----

3	0	2	5	11	9	7
---	---	---	---	----	---	---

Third Partition Call

3	0	2
---	---	---

Fourth Partition Call

11	9	7
----	---	---

3	0	2
---	---	---

11	9	7
----	---	---

3	0	2
---	---	---

7	11	9
---	----	---

Fifth Partition Call

0	3	2
---	---	---

11	9
----	---

0	2	3
---	---	---

9	11
---	----

7	9	11
---	---	----

0	2	3	5	7	9	11
---	---	---	---	---	---	----

20	25	28
----	----	----

0	2	3	5	7	9	11	16	20	25	28
---	---	---	---	---	---	----	----	----	----	----

2) Programming

Sample Output (For Random Ordered Arrays)

INPUT SIZE: 20000
SelectionSort took 535.443 milliseconds, 2104435 comparisons and 56922 moves.
MergeSort took 5.27 milliseconds, 260480 comparisons and 287232 moves.
QuickSort took 20.209 milliseconds, 2072206 comparisons and 6.27632e+06 moves.

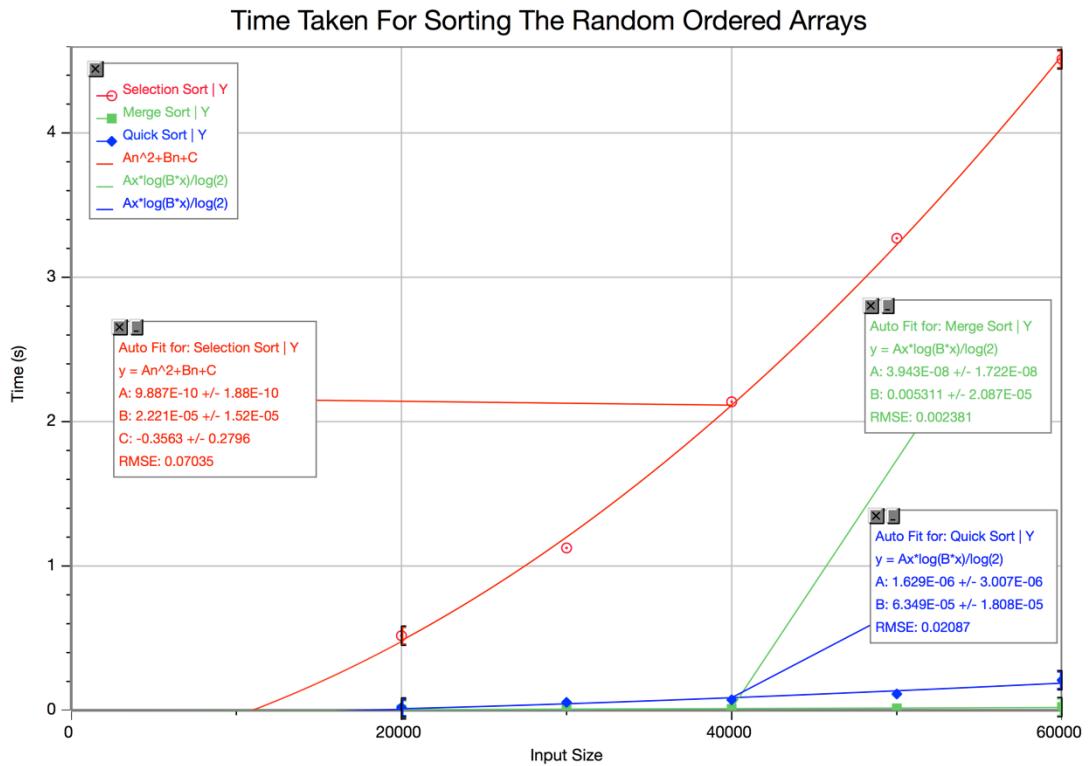
INPUT SIZE: 30000
SelectionSort took 1300.91 milliseconds, 4643669 comparisons and 85200 moves.
MergeSort took 10.01 milliseconds, 407655 comparisons and 447232 moves.
QuickSort took 45.653 milliseconds, 4569841 comparisons and 1.37992e+07 moves.

INPUT SIZE: 40000
SelectionSort took 2120.66 milliseconds, 8163572 comparisons and 113838 moves.
MergeSort took 11.007 milliseconds, 560616 comparisons and 614464 moves.
QuickSort took 88.099 milliseconds, 8079067 comparisons and 2.43569e+07 moves.

INPUT SIZE: 50000
SelectionSort took 3249.75 milliseconds, 12681241 comparisons and 142404 moves.
MergeSort took 15.721 milliseconds, 716654 comparisons and 784464 moves.
QuickSort took 122.14 milliseconds, 12557788 comparisons and 3.78231e+07 moves.

INPUT SIZE: 60000
SelectionSort took 4740.33 milliseconds, 18194421 comparisons and 170763 moves.
MergeSort took 15.845 milliseconds, 875308 comparisons and 954464 moves.
QuickSort took 212.09 milliseconds, 18166310 comparisons and 5.46786e+07 moves.

1. Random Ordered Arrays



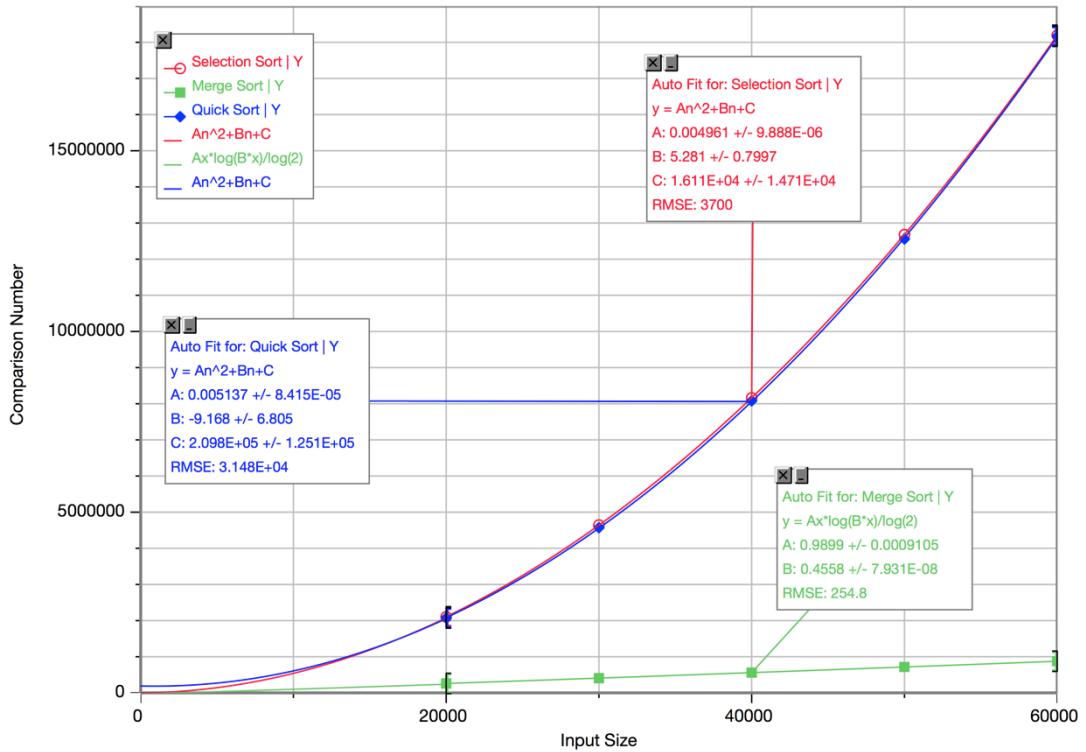
Graph 1.1 - Time Taken For Sorting The Random Ordered Arrays

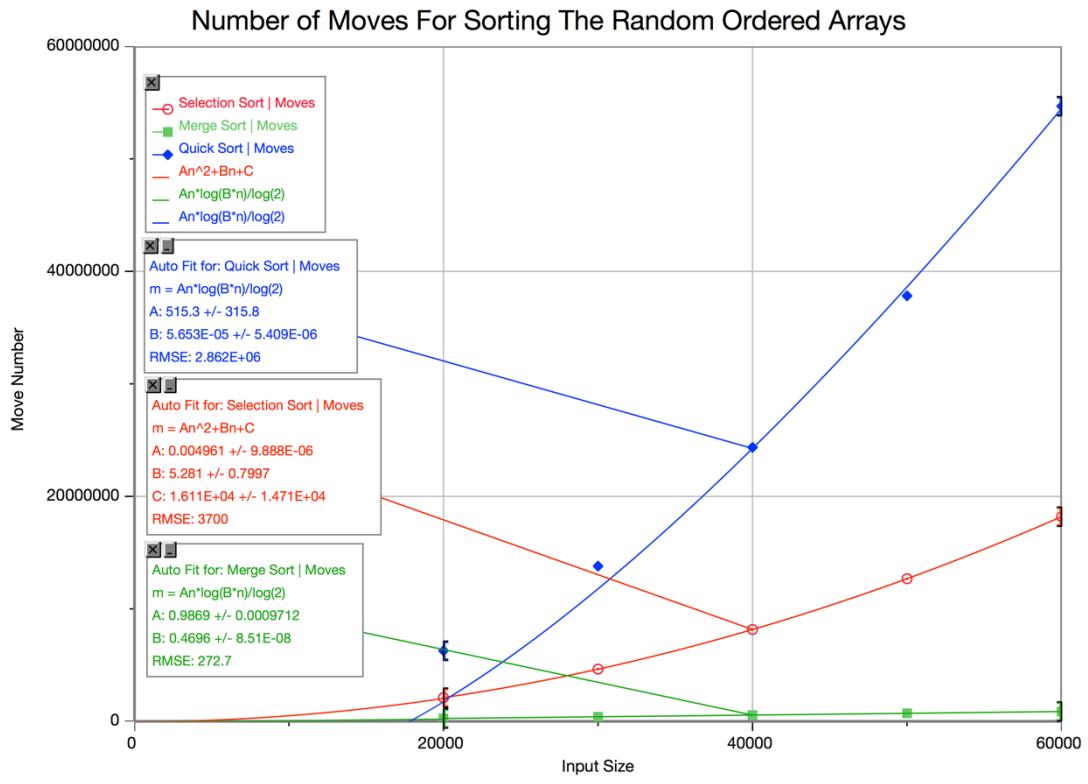
Time taken for SelectionSort is in $O(n^2)$

Time taken for MergeSort is in $O(n \log n)$

Time taken for QuickSort is in $O(n \log n)$

Comparison Numbers For Sorting The Random Ordered Arrays





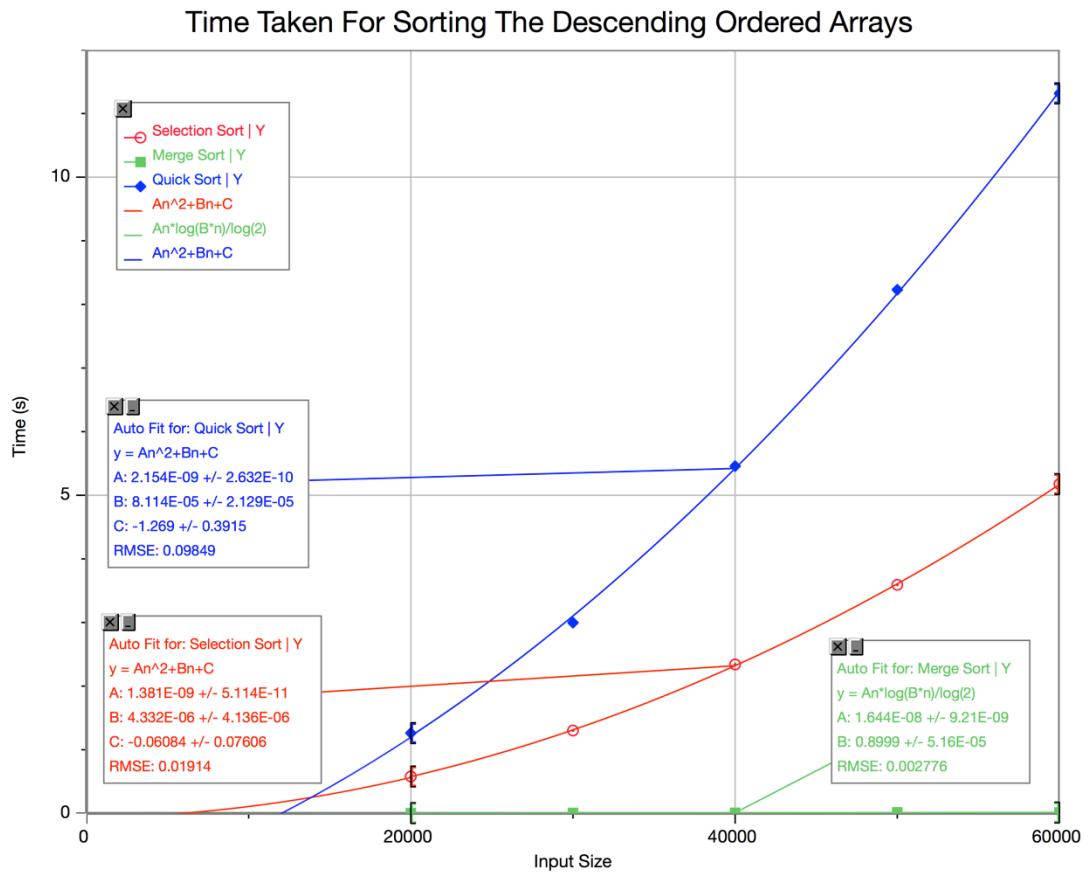
Graph 1.3 – Number of Moves For Sorting The Random Ordered Arrays

Moves for SelectionSort is in $O(n^2)$

Moves for MergeSort is in $O(n \log n)$

Moves for QuickSort is in $O(n^2)$

2. Descending Ordered Arrays



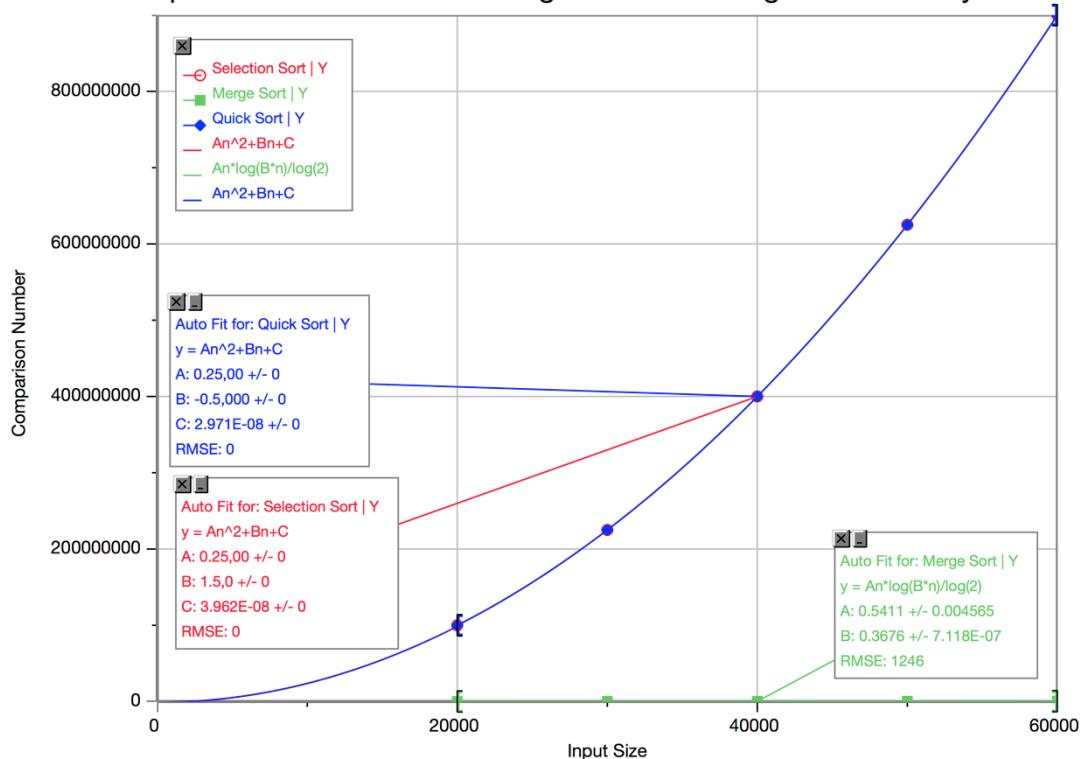
Graph 2.1 - Time Taken For Sorting The Random Ordered Arrays

Time taken for SelectionSort is in $O(n^2)$

Time taken for MergeSort is in $O(n \log n)$

Time taken for QuickSort is in $O(n^2)$

Comparison Numbers For Sorting The Descending Ordered Arrays



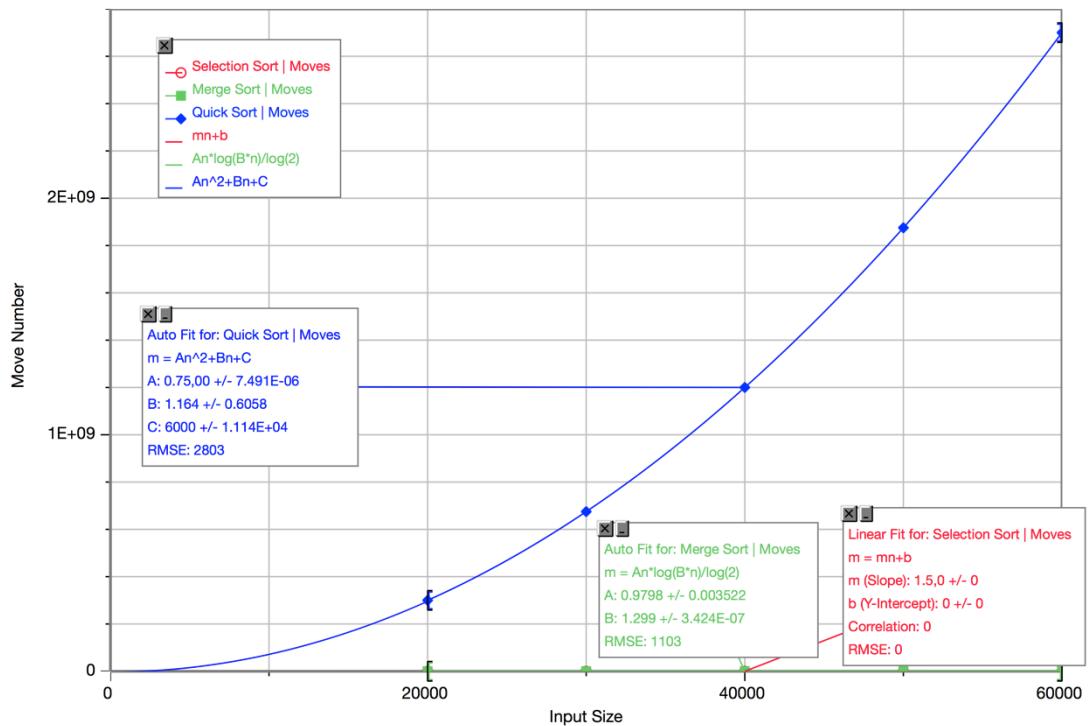
Graph 2.2 – Comparison Numbers For Sorting The Random Ordered Arrays

Comparisons for SelectionSort is in $O(n^2)$

Comparisons for MergeSort is in $O(n \log n)$

Comparisons for QuickSort is in $O(n^2)$

Number of Moves For Sorting The Descending Ordered Arrays



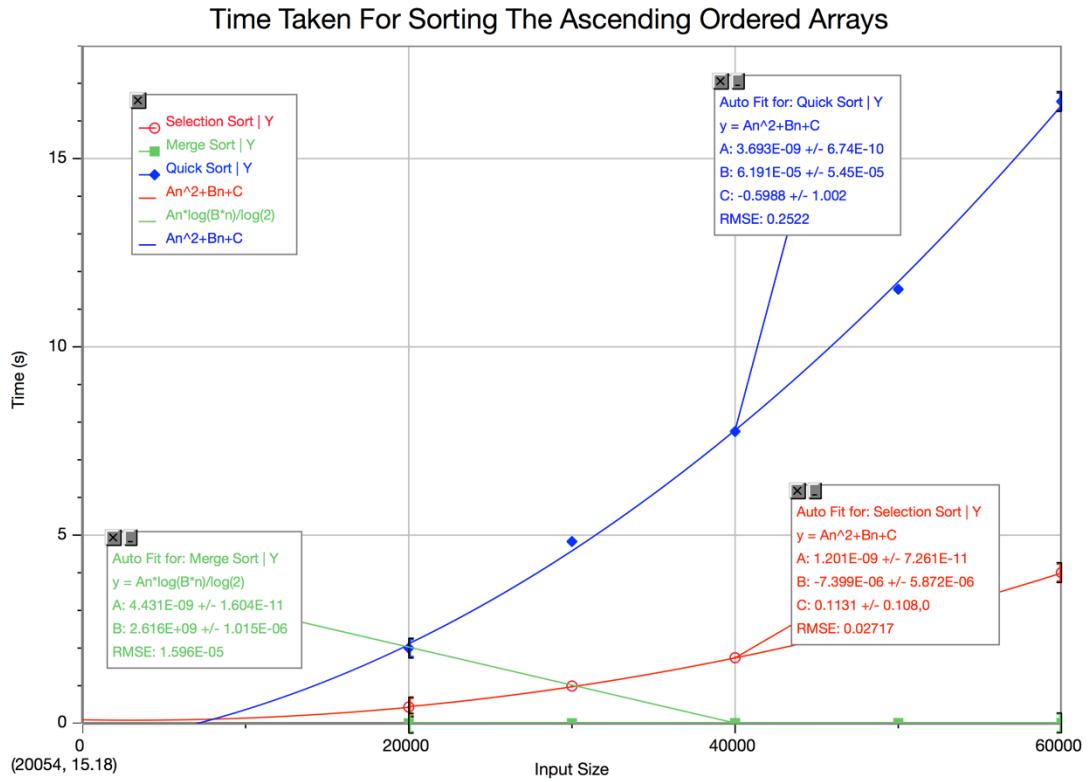
Graph 2.3 – Number of Moves For Sorting The Random Ordered Arrays

Moves for SelectionSort is in $O(n)$

Moves for MergeSort is in $O(n \log n)$

Moves for QuickSort is in $O(n^2)$

3. Ascending Ordered Arrays

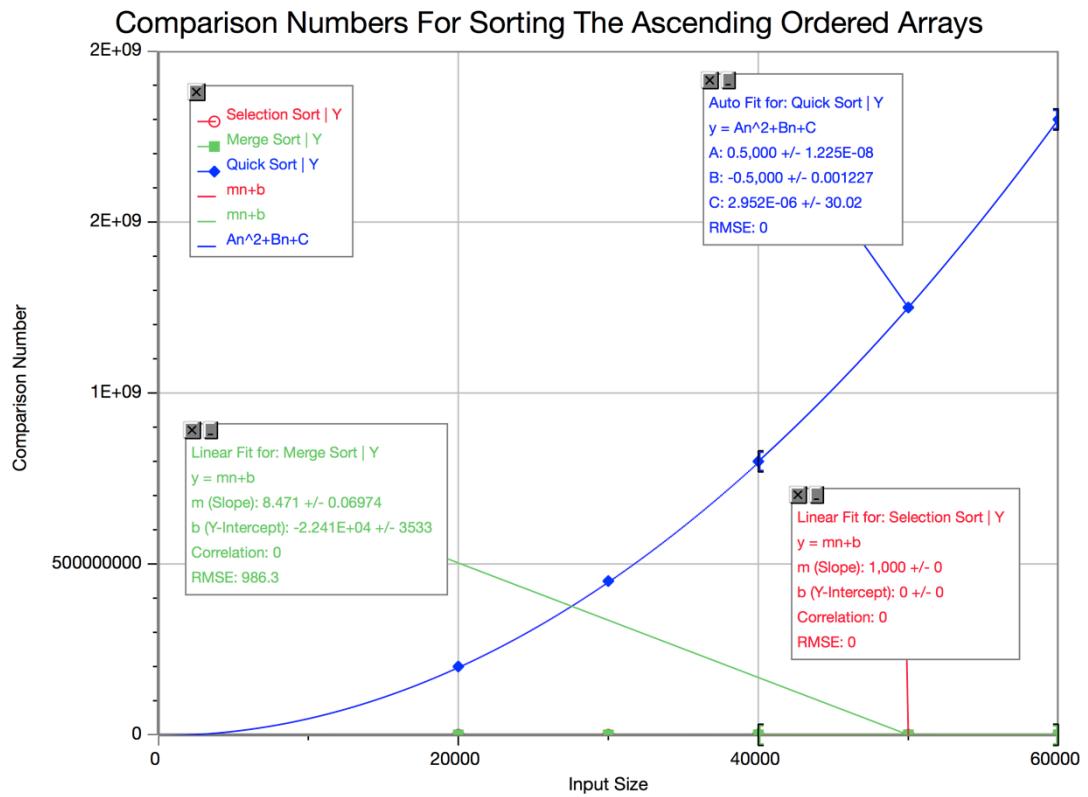


Graph 3.1 - Time Taken For Sorting The Random Ordered Arrays

Time taken for SelectionSort is in $O(n^2)$

Time taken for MergeSort is in $O(n\log n)$

Time taken for QuickSort is in $O(n^2)$

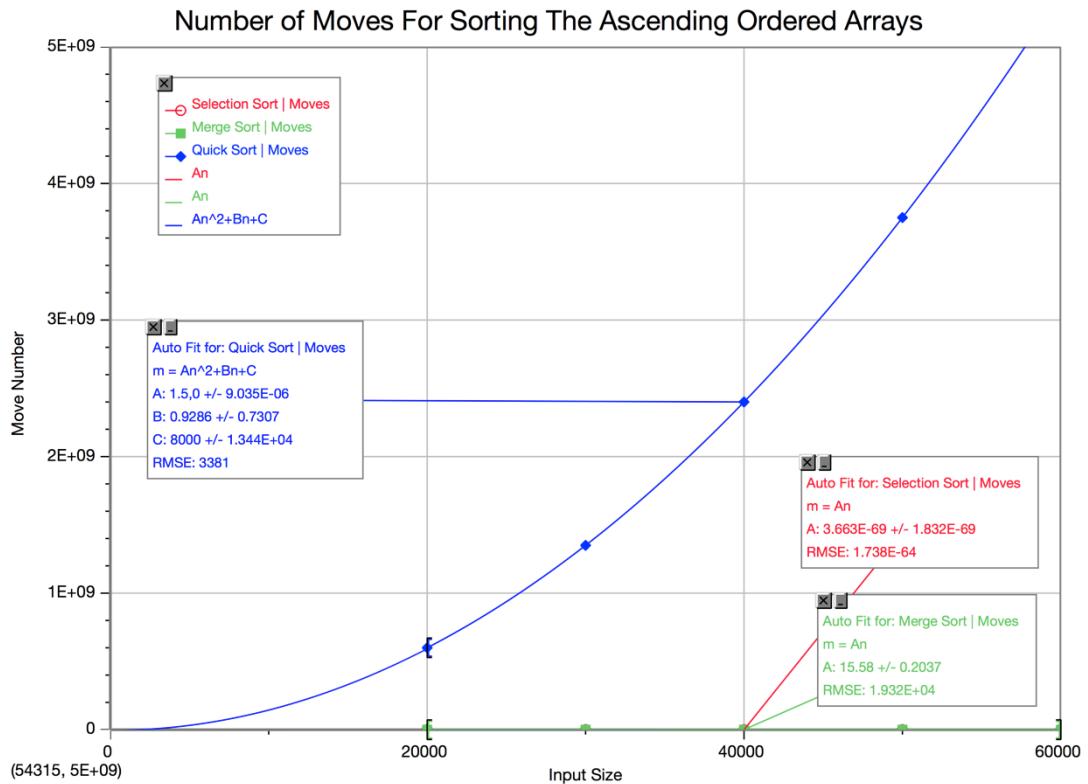


Graph 3.2 – Comparison Numbers For Sorting The Random Ordered Arrays

Comparisons for SelectionSort is in $O(n)$

Comparisons for MergeSort is in $O(n^2)$

Comparisons for QuickSort is in $O(n^3)$



Graph 3.3 – Number of Moves For Sorting The Random Ordered Arrays

Moves for SelectionSort is in $O(0)$

Moves for MergeSort is in $O(n)$

Moves for QuickSort is in $O(n^2)$

3) Interpretation

Selection Sort was the least efficient in terms of the time complexity for the random ordered array, since it was in $O(n^2)$. The most efficient sorting algorithms in terms of the time complexity for the random ordered array were Merge Sort and Quick Sort, since they were $O(n\log n)$.

Merge Sort was the most efficient in terms of the comparison number for the random ordered array, since it had $O(n\log n)$ complexity. The other sort algorithms had $O(n^2)$.

Merge Sort was the most efficient in terms of the move number for the random ordered array, since it had $O(n\log n)$ complexity. The other sort algorithms had $O(n^2)$.

Merge Sort was the most efficient in terms of the time complexity for the descending ordered array, since it was in $O(n\log n)$. The least efficient sorting algorithms in terms of the time complexity for the random ordered array were Merge Sort and Quick Sort, since they were $O(n^2)$.

Merge Sort was the most efficient in terms of the comparison number for the descending ordered array, since it had $O(n\log n)$ complexity. The other sort algorithms had $O(n^2)$.

Merge Sort was the most efficient in terms of the move number for the descending ordered array, since it had $O(n\log n)$ complexity. The worse algorithm in terms of the move number was Quick Sort, which had $O(n^2)$.

Merge Sort was the most efficient in terms of the time complexity for the ascending ordered array, since it was in $O(n\log n)$. The most efficient sorting algorithms in terms of the time complexity for the random ordered array were Merge Sort and Quick Sort, since they were $O(n\log n)$.

Merge Sort was the most efficient in terms of the comparison number for the ascending ordered array, since it had $O(0)$ complexity, therefore 0 moves. The worse algorithm in terms of comparisons was Quick Sort, which was in $O(n^2)$.

Selection Sort was the most efficient in terms of the move number for the ascending ordered array, since it had $O(0)$ complexity, therefore 0 moves. The worse algorithm was Quick Sort, which was in $O(n^2)$.

4) Algorithm Analysis

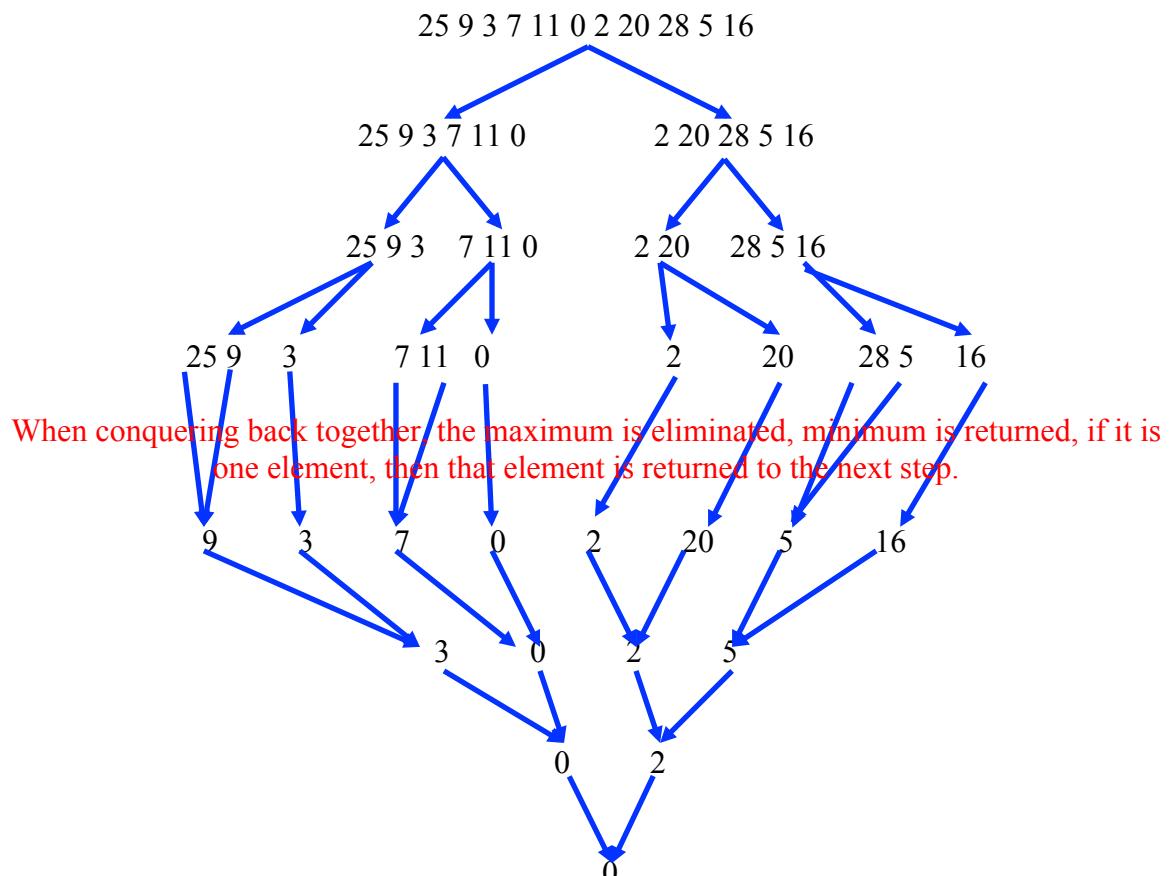
1. Recursive algorithm of finding the minimum element of an array

```
findMin(arr: integer, first: integer, last: integer)
```

```
//First base case
if( array has one element)
    return (first element of array)
//Second base case
else if( array has two elements)
    return min(first element of array, second element of array)
//Recursive step
else{
    first = findMin(first half of arr)
    second = findMin(second half of arr)
    return min(first, second)
}
//End of findMin
```

2. Proof for the algorithm being correct

Tracing of the algorithm for the array given in the first question of the homework:



0 is the minimum of the inputted array, therefore the algorithm is correct.

3. Time Complexity of the algorithm

Base case: $T(1) = 1$ or $T(2) = c$, where c is a constant.

$$T(n) = 2T\left(\frac{n}{2}\right) + 2$$

$$T(n) = 2(2T\left(\frac{n}{4}\right) + 2) + 2$$

$$T(n) = 4T\left(\frac{n}{4}\right) + 6$$

$$T(n) = 2^{k-1}T(2) + 2^k - 2$$

$$T(n) = \frac{3n}{2} - 2$$

$$T(n) = O(n)$$

5) Asymptotic Analysis and Growth Rate Functions

1. Proving that $\log(n!) = O(n \log(n))$:

Big Oh notation indicates the upper bound of a function. If we use the logarithm rule
 $\log(a*b) = \log(a) + \log(b)$,
we can infer that:

$$\log(n!) \text{ becomes } \log(n) + \log(n-1) + \log(n-2) + \dots + \log(1).$$

Noting that every element of the sum is less than or equal to $\log(n)$, so:

$$\log(n) + \log(n-1) + \log(n-2) + \dots + \log(1) \leq \log(n) + \log(n) + \log(n) + \dots + \log(n)$$

Therefore, $\log(n!) = O(n \log(n))$ is proven true.

2. Proving that the solution for the recurrence relation

$$T(1) = 0$$
$$T(n) = 2T\left(\frac{n}{2}\right) + n, n \geq 2$$

is

$$T(n) = n \log_2(n)$$

by induction:

Proving that the equation is true for $n = 2$:

$$T(2) = 2 \log_2 2 = 2T(1) + 2$$
$$2 = 2$$

Assuming true for $n = k$:

$$T(k) = 2T\left(\frac{k}{2}\right) + k = k \log_2(k)$$

Using the assumption, proving true that the relation holds for $n = k+1$:

$$T(k+1) = 2T\left(\frac{k+1}{2}\right) + k+1$$
$$T(k+1) = 2\left(2T\left(\frac{k+2}{4}\right) + \frac{k}{2} + 1\right) + k+1$$
$$T(k+1) = 4T\left(\frac{k+2}{4}\right) + 2k+3$$
$$T(k+1) = 2\left(4T\left(\frac{k+4}{8}\right) + k+3\right) + 2k+3$$
$$T(k+1) = 8T\left(\frac{k+4}{8}\right) + 4k+9$$
$$T(k+1) = 8T\left(\frac{(k+1)+3}{8}\right) + 4(k+1)+1$$

$k+1 = 13$ for the base case. After doing the algebra, it is found that

$$T(k+1) = (k+1) \log_2(k+1)$$

which shows that the relation holds for $n = k+1$, therefore all integer values of $n \geq 2$.

Therefore, the solution for the recurrence relation

$$\begin{aligned}T(1) &= 0 \\T(n) &= 2T\left(\frac{n}{2}\right) + n, n \geq 2\end{aligned}$$

is proven to be

$$T(n) = n \log_2(n)$$

for $n \geq 2$, using the principles of mathematical induction.

3. Showing that $f(n) = 4n^5 + 3n^2 + 1$ is order of $O(n^5)$ by giving appropriate c and n_0 values.

Graphing $f(n) = 4n^5 + 3n^2 + 1$ (shown in red) and $g(n) = 7n^5$ (shown in blue), the c and n_0 values are 7 and 5 respectively. The two graphs intersect at $n = 1.08$. So for $n \geq 1.08$, $g(n) = 7n^5$ is greater than $f(n) = 4n^5 + 3n^2 + 1$.

Ignoring c , the multiplicative term in the function, the Big Oh notation of the time complexity of $f(n)$ is found to be $O(n^5)$.

GRAPH OF $g(n)$ AND $f(n)$ COMPARED

